

# 1 Introduction

## 1.1 What is eCAD?



Figure 1: eCAD logo

eCAD is a fully comprehensive 2D CAD application that you can download and install for free. It is available for major operating systems which includes Microsoft Windows and Linux. It is available in more than 20 languages and for major operating systems which includes Microsoft Windows and Linux.

The app is great for industrial designers, but anyone who wants to learn how to make 2D CAD drawings will like this program. For a free software, eCAD gives you a lot of tools to work with. New users will be able to create basic drawings, while advanced users can make engineering plans with the software. You can start drawings from scratch. But it is also easy to put in ellipses, arcs, lines and circles. eCAD also has a powerful zoom tool that lets you look at models at different distances. This is essential for designers who are going to make life size copies of a drawing. eCAD also has grids which are extremely useful for those new to CAD. Once you have made the basic object, you can customize it in many ways. Scaling is particularly easy here. Also Dimensioning which is must in every CAD software is there. We can calculate the distance between two points and can get the size of the object. Here, its worth mentioning about snapping part. We can have snapping to grid, center etc. One if wants to work by writing a code can do so in scripting feature. You can download and install eCAD freely, with no fear of copyright infringement.

## 1.2 License

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Figure 2: GPLv3

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For the developers and authors protection, the GPL clearly explains that there is no warranty for this free software. For both users and authors sake, the GPL requires that modified versions be marked as changed, so that their problems will not be attributed erroneously to authors of previous versions.

Finally, every program is threatened constantly by software patents. States should not allow patents to restrict development and use of software on general-purpose computers, but in those that do, we wish to avoid the special danger that patents applied to a free program could make it effectively proprietary. To prevent this, the GPL assures that patents cannot be used to render the program non-free.

## 2 Installation

To access the eCAD we need to follow few steps. There are also basic requirements which we need to have to run eCAD. As it works on both Windows and Ubuntu. So we have different process for both.

### 2.1 For Linux

1. Downloading

- Install Qt libraries using `sudo apt-get install qtdeclarative5-dev qt5-default`
- Download zip folder of eCAD or clone it from <https://github.com/GreatDevelopers/eCAD>

2. Installing

- `cd eCAD`
- `qmake`
- `make`
- `./eCAD`

### 2.2 For Windows

1. **Downloading:** Download zip folder of eCAD from <https://github.com/GreatDevelopers/eCAD>
2. **Installing:** Install Qt's latest version available with mingw compiler from Qt's official downloads. After installation launch Qt creator load eCAD.pro, from the build menu select Build All and Run.

## 3 Interface

### 3.1 Menubar

In eCAD we have menubar. In menubar it contains different menu items and sub menuitems. Each menuitem has its own specific requirement and advantage. Each menu item is described as below:



Figure 3: Menubar

1. **File Menu:** It contains following submenus.

- New: On clicking this menuitem we can create a new document. The shortcut key to is Ctrl+N
- Open: This is used to open a file which was already saved, so that we can edit that file as per user requiremenet. The shortcut key is Ctrl+O
- Save: On clicking this we get our file save in xml format. The shorcut to this is Ctrl+S
- Save As: When one wants to save the file with different name. He/She can do so with Save As functionality. The shorcut to it is Ctrl+Shift+S
- Import: Using this one can import the file from outside souce. One can import jpg and png images in eCAD
- Export: Also once file is made need to be exported. In eCAD one can export the file in the pdf, jpg and png format.
- Close: On clicking this the current document gets close.
- Print preview: Before printing user may want to view the file to print. This can be done by clicking on it or by pressing Ctrl+Shift+P
- Print: To print the file click on it or press Ctrl+P.
- Quit: To quit or close the software click on it or press Ctrl+Q

2. **Edit Menu:** It contains following submenus

- Cut: To cut the item click on this or press Ctrl+X
- Copy: To copy the item click on this or press Ctrl+C
- Paste: To paste the item click on this or press Ctrl+V
- Undo: To Undo click on it or press Ctrl+Z
- Redo: To Redo click on it or press Ctrl+Shift+Z

3. **View menu:** It contains following submenus

- Grid: On clicking this Grid appears and disappears
- Zoom In: On clicking this the view gets zoom in
- Zoom out: On clicking this the view gets zoom out
- Panning: One can move the screen using this feature

- Status Bar: This shows the current screen position and also what to do next after clicking on entities.
- Tool Bar: It further have submenus for toolbar, scripting widgets and console mode.

4. **Select:** It contains following submenus

- Select all: This will select all the entities
- Deselect all: This will deselect all entites
- Select Window: This will select full window
- Select entity: This will allow to select one entity
- Deselect window: This will deselect window
- Invert Selection: This will invert the selection.

5. **Draw:** It contains following submenus

- Points: It is used to add points.
- Line: It is used to draw Line
- Circle: It is used to draw Circle
- Ellipse: It is used to add the ellipse
- Arc: It is used to add the arc
- Text: It is used to add the text
- Image: It is used to add the image

6. **Modify :** It contains following submenus.

- Delete selected: It will delete the selected items.
- Delete entity: It will delete the single entity.

7. **Dimension:** It contains following submenus

- Horizontal: It will add the horizontal dimension.
- Vertical: It will add the vertical dimension.

8. **Snap:** It contains following submenus

- Free: It will be free snap.
- Grid: It will be for snap to grid.
- Center: It will be for snap to center
- Middle Points: It will be for snap to mid points
- End points: It will be for snap to end points

9. **Help:** It contains following submenus

- Manual: It will open the manual of the eCAD.
- About: It will about page of eCAD.

## 3.2 Toolbar



Figure 4: Toolbar

Toolbar contains the shortcut of the various items in menubar. Like new, open, save, close, undo, redo etc. There are two toolbar standard toolbar and main toolbar.

### 1. Main Toolbar



This creates a new Document.



This opens a document.



This saves a document.



This cuts the selected entity.



This copies the selected entity.



This paste the entity at the position.



This undo the previous action.



This redo the previous action.

### 2. Standard ToolBar



This will create points



This will create line



This will create circle



This will create ellipse



This will create arc



This will create a box to insert text



This will insert image

### 3.3 Working Space

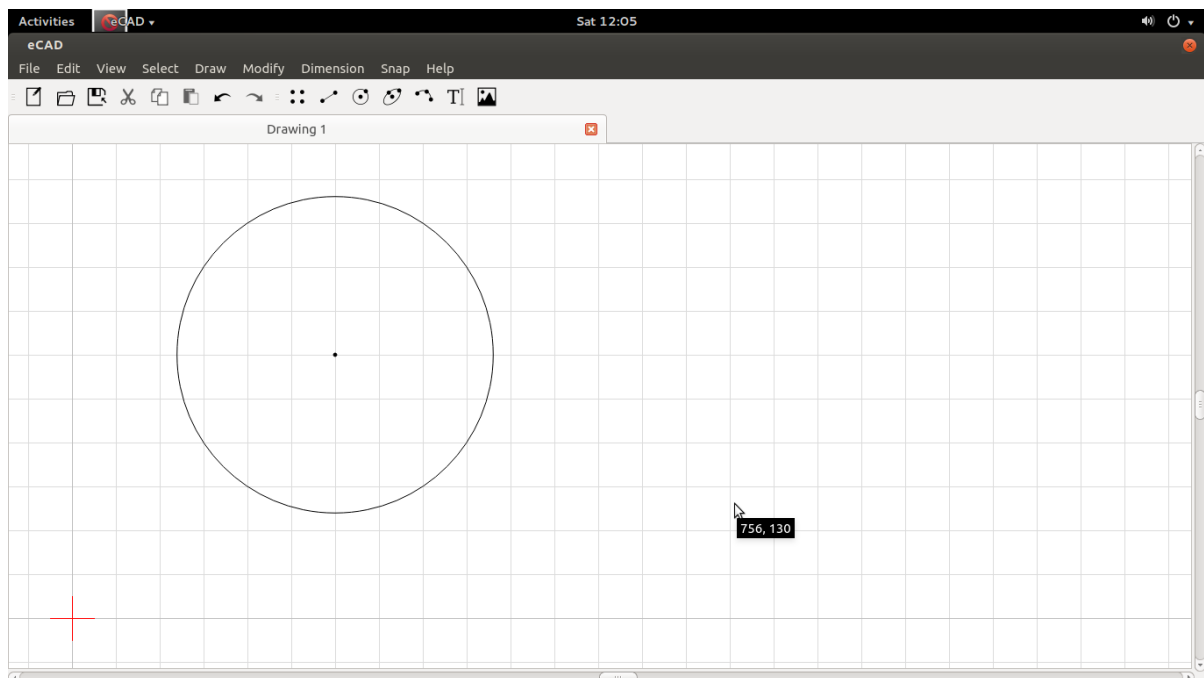


Figure 5: Working Space

This is the working space where all the entities are drawn. We can increase or decrease the working area by closing or opening the widgets like scripting console and status bar. At present they are closed. This is the maximum area one will get to work. One can also make more than one document so that he/she can work easily. All depends upon user need.

### 3.4 Scripting Console

In scripting console user can write the script/code to draw the drawing. So this feature is effective for technical user, who is excited and wants to code. The code for each entity is very simple. There are different icons for scripting. Each has its different meaning.

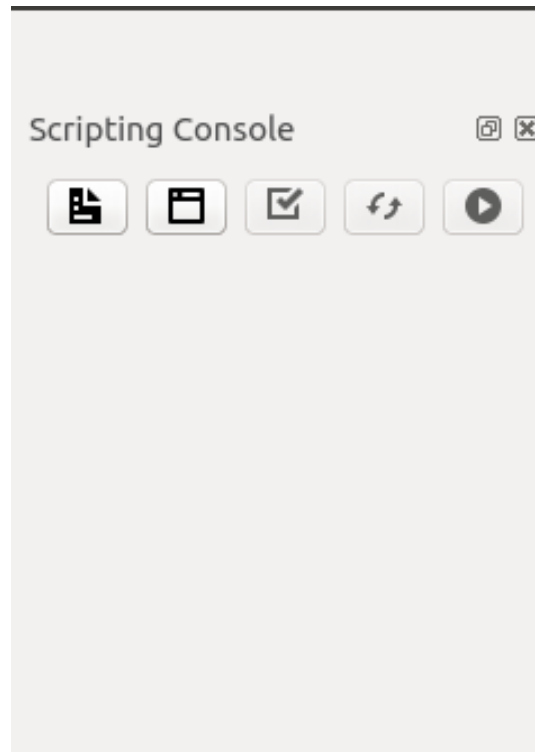


Figure 6: Scripting console



This will create a new document in scripting console.



This will load an existing script



This will save the script which is written.



This will clear the existing script.



This will execute the current script.

### 3.5 Status Bar

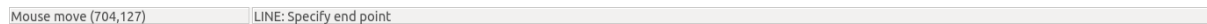


Figure 7: Status Bar

The status bar tells us about two things

- Current screen position
- What to do next while making an entity through UI part.



## 4 CAD documents

### 4.1 Creating a new document

There are different ways in which we can create a new document. Either from the file menu, from toolbar or by using the shortcut keys.

1. **From File Menu:** Go to File then New a new document will be created.

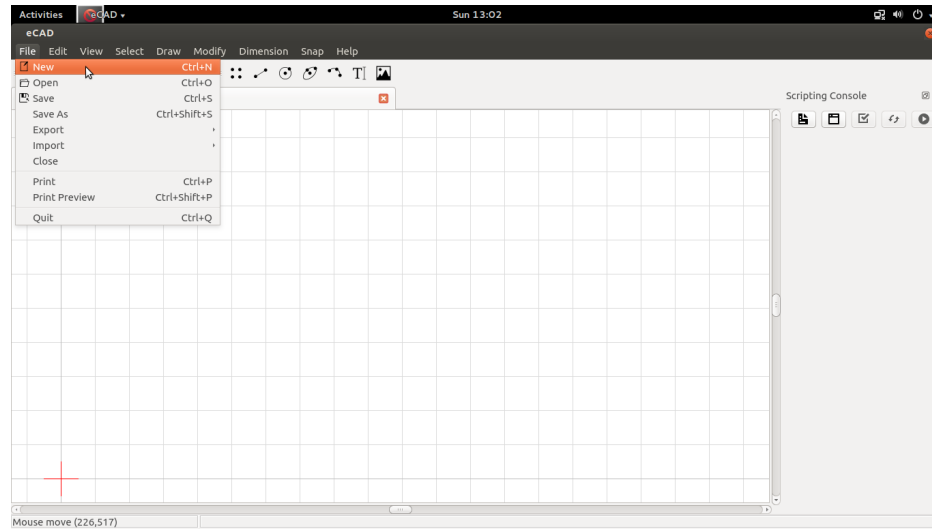


Figure 8: New Document from file menu

2. **From toolbar:** Click on the icon for new document. It will be created

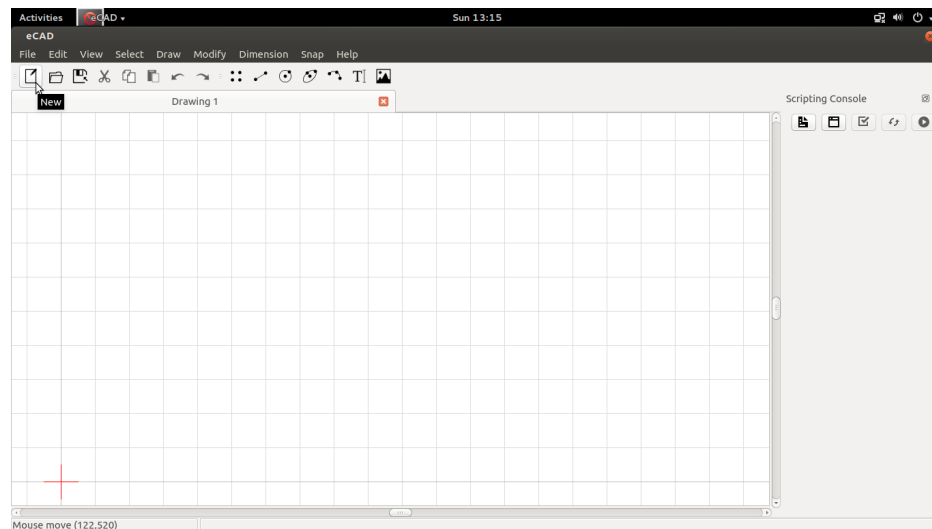


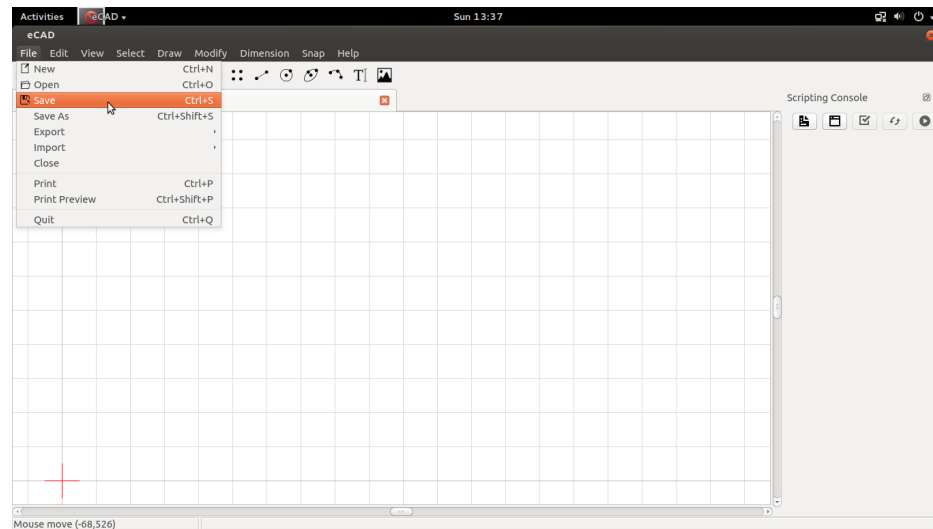
Figure 9: New Document from toolbar

3. **From Shortcut:** Press Ctrl+N a document will be created.

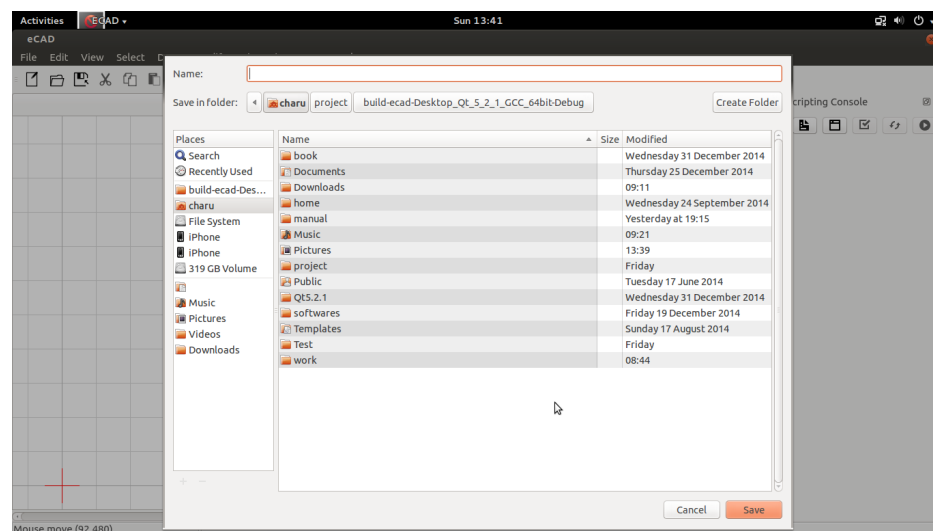
## 4.2 Saving a Drawing

We can save the drawing either from file menu or by using shortcut.

### 1. From File Menu:

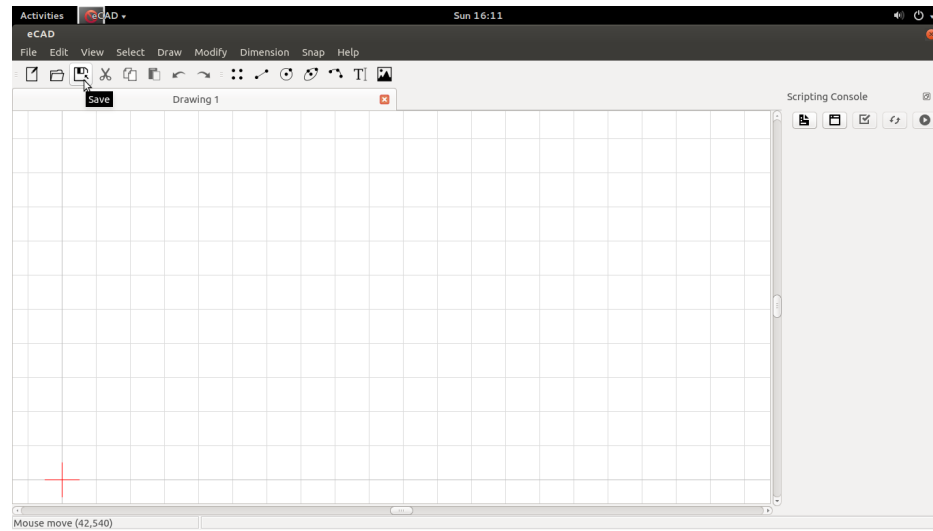


Click File then Save



A dialog box will open then click save.

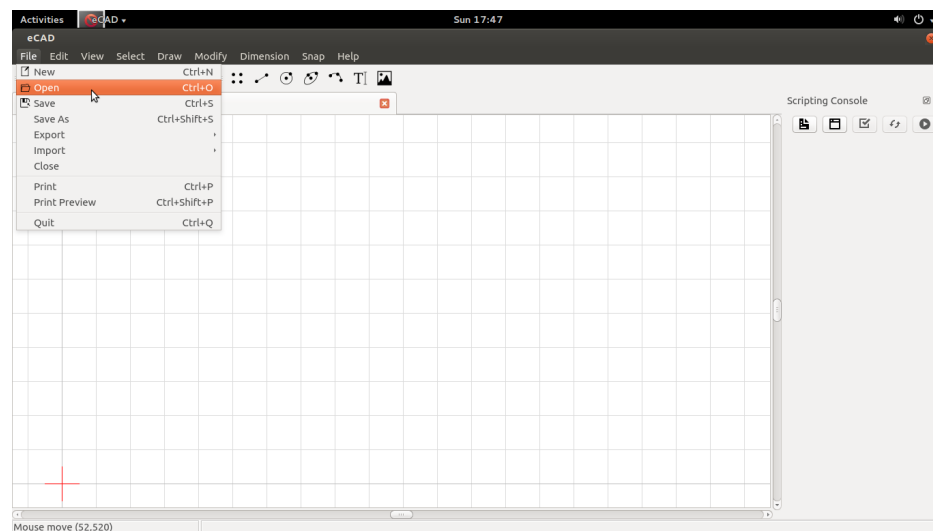
2. **From Toolbar:** Click on the icon in the toolbar to save the file a dialog will open then click save to save the file.
3. **From Shortcut:** Press Ctrl+S to save the file.



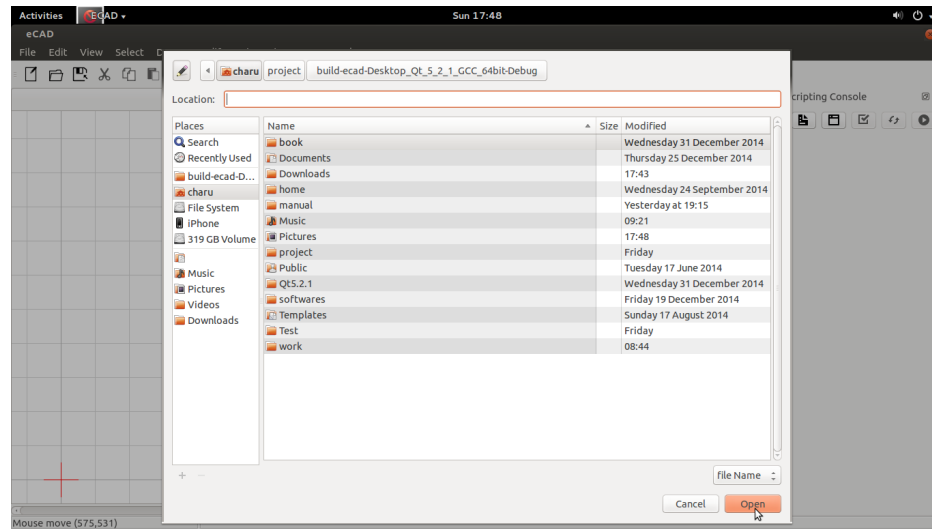
### 4.3 Opening a Document

We can open the Drawing from menu bar, tool bar or by using shortcut.

#### 1. From File Menu:

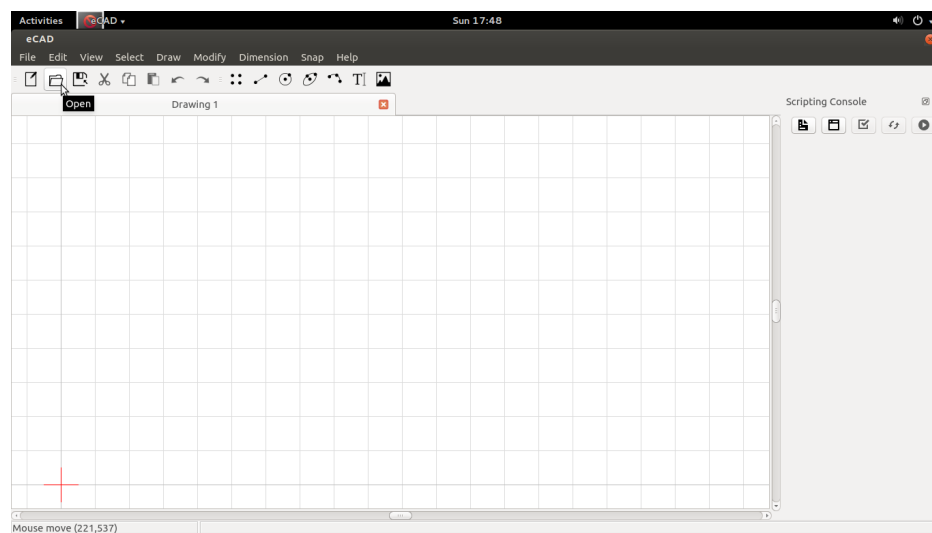


Click File then Open



A dialog box will open then click open.

2. **From Toolbar:** Click on the icon in the toolbar to open the file a dialog will open then click open to view the file.



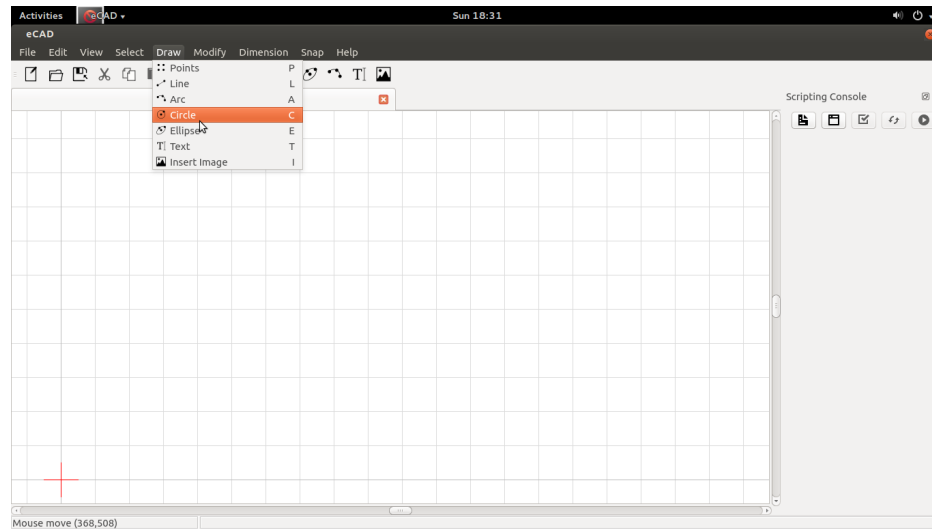
3. **From Shortcut:** Press Ctrl+O to open the file.

## 5 Creating Entities

There are various ways in eCAD to draw entities. One can draw entities using draw menu, toolbar, shortcuts or commands. Each way is explained in detail as follows:

### 5.1 Draw Menu

We can draw the each entity using draw menu whether its point, line, circle, arc, ellipse, text or image. The way for each entity is described below.



#### 1. Point

- Click on point in Draw menu
- Then click anywhere on working space
- This will create the point at that location.

#### 2. Line

- Click on line in Draw menu
- Then click first point on working space.
- Set the second point of line.
- This will create the line at two points.

#### 3. Arc

- Click on arc in Draw menu
- Click the start point of the arc
- Then second click will create any point on the arc
- Third click will create the end point of the arc
- This will create our arc

#### 4. Circle

- Click on circle in Draw menu

- Then click on working area, this will create center point of arc
- Second click will create any point on the circle and using first and second click radius of circle is calculated
- This will create a circle.

### 5. Ellipse

- Click on point in Ellipse menu
- Then click on graphics view this will create a center point of ellipse
- After second click minor radius is calculated
- After third click major radius is calculated
- Finally ellipse is calculated

### 6. Text

- Click on text in Draw menu
- Then click anywhere on working space
- This will create a text box in which we can enter the text

### 7. Image

- Click on image in Draw menu
- A dialog box will open, select an image to be inserted in it.
- Then set the image where you want to set.

## 5.2 Toolbar

Also we can draw the entities using the toolbar. The entities are in standard toolbar.



#### 1. Point



- Click on above icon in toolbar
- Then click anywhere on working space
- This will create the point at that location.

#### 2. Line



- Click on above icon in toolbar
- Then click first point on working space.
- Set the second point of line.
- This will create the line at two points.

### 3. Arc



- Click on above icon in toolbar
- Click the start point of the arc
- Then second click will create any point on the arc
- Third click will create the end point of the arc
- This will create our arc

### 4. Circle



- Click on above icon in toolbar
- Then click on working area, this will create center point of arc
- Second click will create any point on the circle and using first and second click radius of circle is calculated
- This will create a circle.

### 5. Ellipse



- Click on above icon in toolbar
- Then click on graphics view this will create a center point of ellipse
- After second click minor radius is calculated
- After third click major radius is calculated
- Finally ellipse is calculated

## 6. Text



- Click on above icon in toolbar
- Then click anywhere on working space
- This will create a text box in which we can enter the text

## 7. Image



- Click on above icon in toolbar
- A dialog box will open, select an image to be inserted in it.
- Then set the image where you want to set.

## 5.3 Shortcuts

We can even create the entities using the shortcut keys.

### 1. Point

- Press P.
- Then click anywhere on working space
- This will create the point at that location.

### 2. Line

- Press L
- Then click first point on working space.
- Set the second point of line.
- This will create the line at two points.

### 3. Arc

- Press A
- Click the start point of the arc
- Then second click will create any point on the arc
- Third click will create the end point of the arc
- This will create our arc

### 4. Circle

- Press C
- Then click on working area, this will create center point of arc



- Second click will create any point on the circle and using first and second click radius of circle is calculated
- This will create a circle.

#### 5. **Ellipse**

- Press E
- Then click on graphics view this will create a center point of ellipse
- After second click minor radius is calculated
- After third click major radius is calculated
- Finally ellipse is calculated

#### 6. **Text**

- Press T
- Then click anywhere on working space
- This will create a text box in which we can enter the text

#### 7. **Image**

- Press I
- A dialog box will open, select an image to be inserted in it.
- Then set the image where you want to set.

## 6 Operations

There are various operations that are performed in eCAD.

### 6.1 Move

One can move the entity from one location to other according to user requirement. One can also move multiple entities from one location to another. Also the coordinates of entities are also changed when an object is moved from one place to another.

### 6.2 Cut, Copy and Paste

Cut, Copy and paste are one of the important features which need to be embedded in any cad software. Without this any software is incomplete. We can either perform above actions from context menu or file menu.

#### 1. From Context Menu

- Cut: To cut select the entity and right click on that entity then select cut.
- Copy: To copy select the entity and right click on that entity then select copy.
- Paste: To paste the entity right click and select paste.

#### 2. From Edit Menu

- Cut: To cut select the entity and then select cut.
- Copy: To copy select the entity and then select copy.
- Paste: To paste the entity select the position on screen then select paste.

### 6.3 Delete

We can delete the entity either by using keyboard keys or from Menu.

1. **From keyboard keys:** Select an entity then press delete key.
2. **From Menu:** Select the entity then press delete from delete menu.

### 6.4 Undo/Redo

We can undo redo either by using shortcuts or from edit menu

#### 1. From edit menu

- Undo: Click on undo to undo the previous action
- Redo: Click on redo to redo the action.

#### 2. From Shortcuts

- Undo: Press Ctrl+ Z to undo the previous action
- Redo: Press Ctrl+Shift+Z to redo the action.

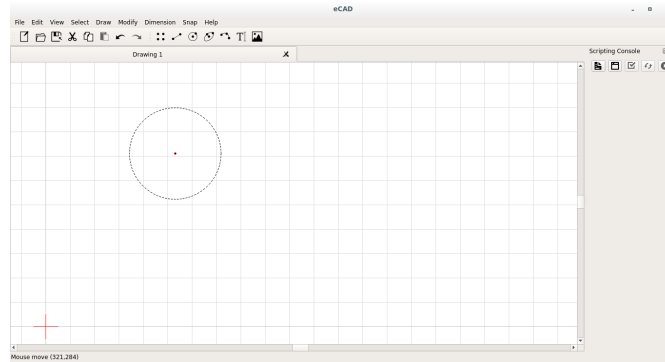
## 7 Selecting Entities

eCAD also provides the option to select the entities. User may select the entities either through the mouse clicks or through the Select Menu.

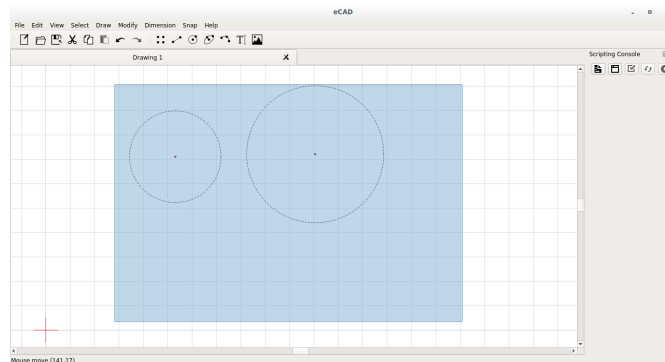
### 7.1 Using Mouse

eCAD allows the user to select one or multiple entities.

1. **Selecting single entity:** User may select single entity by simply clicking on that entity.



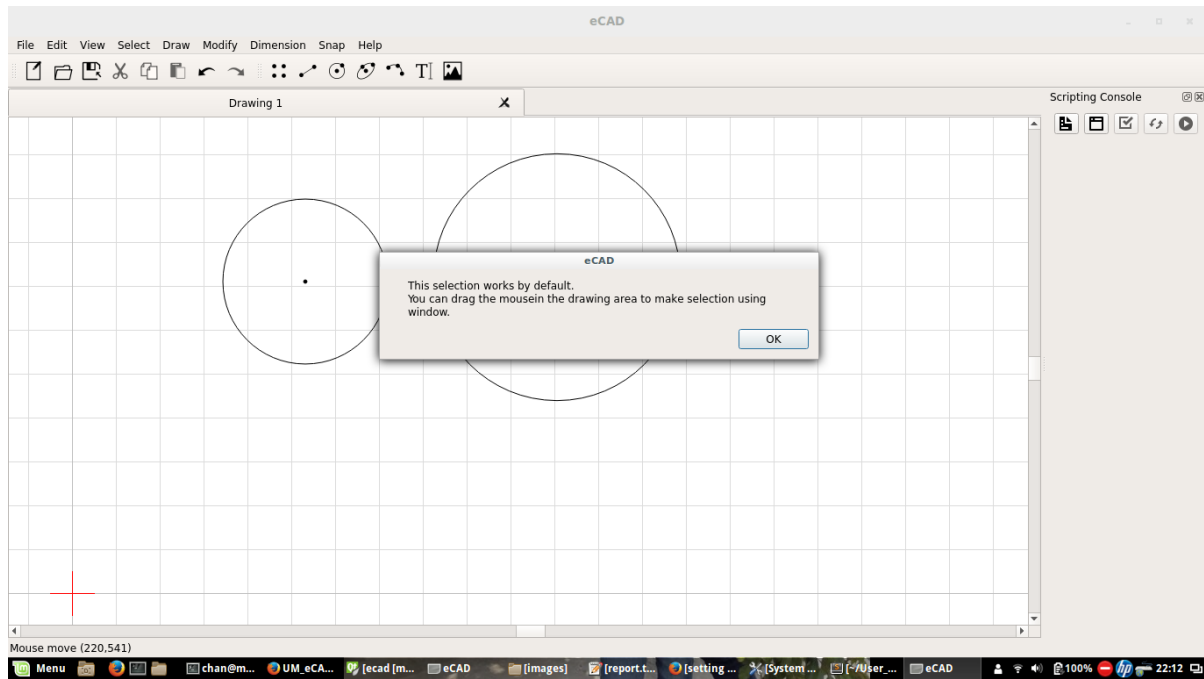
2. **Selecting multiple entities:** Dragging the mouse over the entities will allow one to select them.



### 7.2 Select Menu

Select Menu provides various options to select the entities. Select menu options are explained below:

1. **Select All:** This option allows to select all the entities that are currently present on the workspace.
2. **DeSelect All:** This option allows to deselect all the entities that were currently selected.
3. **Select Entity:** This option is valid for the single entity that provides user to select the entity, if there is only one entity currently visible.
4. **Select Window:** Clicking this option would give a user a message to drag the mouse in the drawing area to make selection using window and you may drag the mouse in to make selection.



5. **DeSelect Window:** This would allow the user to deselect the entities, selected using Select Window.
6. **Invert Selection:** Inverting selection will make selected entities deselected and vice versa.