BASIC ELEMENTS OF HASKELL BY EXAMPLE

WIM VANDERBAUWHEDE

We introduce some basic elements of Haskell through comparison with other languages

Expressions. In almost all programming languages you can create *expressions* such as:

```
(b*b-4*a*c)/2*a
```

and you can assign these expressions to variables:

```
v = (b*b-4*a*c)/2*a
```

In Haskell, you can do this as well, and what's more: expressions are really all there is, there are no statements.

Functions. In Python, you can define a function such as

```
def hello(name):
    return "Hello, "+name
```

In Haskell you can write this simply as:

```
hello name = "Hello, "++name
```

Types. C has *types*, for example:

```
int f (int x, int y) {
    return x*y+x+y;
}
```

Haskell has much more powerful types than C, and we will talk a lot about types:

```
f :: Int -> Int -> Int
f x y = x*y+x+y
```

1

Lists. In many languages, e.g. Python, JavaScript, Ruby, ... you can create *lists* such as:

Haskell also uses this syntax for lists.

To join lists, in Python you could write

$$lst = [1,2] + [3,4]$$

In 'Haskell this would be very similar:

$$lst = [1,2] ++ [3,4]$$

Anonymous functions. In JavaScript you can define *anonymous* functions (functions without a name) such as:

```
var f = function(x,y){return x*y+x+y};
```

In Haskell, such anonymous functions are called *lambda* functions and they are actually the basis of the language. Again, the syntax is very compact:

$$f = \xy -> x*y+x+y$$

Higher-order functions. Finally, in many languages, functions can operate on functions. For example, in Perl you can modify the elements in a list using:

```
map sub (\$x)\{\$x*2+1\}, [1..10]
```

Haskell provides many of these so-called *higher-order functions*, and lets you define your own.

```
map (\x -> x*2+1) [1..10]
```