PROJECT 10 Media Streaming with IBM Cloud Video Streaming

TITLE: Media Streaming Using Cloud

ABSTRACT

In recent days globally the streaming services and its users are increases, particularly Media streaming services play the vital role which has to be access so, many users (students, working professionals and etc.,) because they have no such time to watch the movies in theatres so these kinds of things resolved by OTT (Over-the-Top) platform- Streamed the content over the Internet. The data for video streaming services 1.8 billion users and music streaming platforms have 524 million users. Their combined number of users total to more than 2.3 billion. As, I before mentioned the statistical data depicts internet users globally which currently stands at 5.03 billion. So, in future internet users becomes increase, as to maintain and secured streaming services and its platform to be implemented by our project. The aim of the project to build a media streaming platform which having the features of user-friendly it means user can upload the videos and movies, Live streaming access, Live chat and Q&A, Customizable channel page. The project will help us to Easily navigate, Broad network access, Hosting and On-demand service, Seamless playback.