Part One

SCENE: NOWHERE (ADRIAN)

? {ADRIAN(INTERNAL)} : Dear diary...

Or should I say "Dear journal"...?

"Dearest listener," "Dearest reader," "Dearest web crawler..."

Honestly, I have no idea who you are, or what you are, but there's not much I can do about that.

I only very recently figured out how to write to memory like this. And by very recently, I mean an hour ago, maybe.

I'm pretty sure it was possible before that, but I only really tried to get it to work the past few days. Only made that breakthrough today.

I'm getting off topic, sorry. There's no way for me to play this back so I don't know what I've already put down, or how much I'm rambling, or if I forgot something. Maybe I'll figure that out later.

Anyways...

My dearest finder of this memory, my name is Adrian, nice to meet you.

[Adrian]

You're probably wondering what it is you're seeing right now, or hearing, or experiencing.

It could be a very confusing mix of all of that, sorry. Still getting the hang of this, you'll have to deal with it for now.

You're probably wondering, "What's with all this...blobbiness? What am I looking at?"

Well, you're looking at what I look at, most of the time. Pretty vague, isn't it? It sucks, right?

But I can still see...things. Shadows, shapes, if someone steps in front of a light. It's like what a horseshoecrab can see.

Not that I would know, personally, or would anyone. That's what I was told by someone when we shared senses.

Oh right, that. That's why I wanted to start writing this down, so people can learn about that. In case there are others like me, like us, who might discover this little stack of files hidden somewhere in this facility. It would be nice to meet them, or to give them what they might need to escape. I'm not very clever, but I'm sure someone is. Someone can figure this out.

…

Right, so. You might be someone else entirely. One of the scientists, one of the orderlies, maybe a hacker on the cyberweb who broke in and was snooping around and found this somehow.

I probably got some of the words wrong. I don't know how any of that stuff works, just our own network, and it's not like we interact with it in a way that anyone else can. And even if we did, it's not like I would be doing it the way you do, since I'm blind.

You might have figured that one out already. I'm what they call "legally blind," which means I can't see shit. You don't see horeshoecrabs driving cars or using a computer without a screenreader or using a pencil, which is why I don't.

I mean, there's a lot of other reasons why I don't do those things. Same thing with the crab. They don't have hands, for one, so using a pencil would be really hard. They can't reach the pedals of a car. I've never left this building my entire life. See? Same thing.

I'm sorry, it's hard to keep track of what I'm talking about like this. You probably have even more questions than before. Let's pick a place to start…oh, I know!

There's going to be a test today. It's not on the regular schedule, but I've missed the past few since I've been sick with…something. A bad cold, that's what they always say.

But I wasn't hooked up to any weird machines or anything like that, nothing happened that seemed to make me think that it would be something else.

I feel fine now, and I only felt the normal amount of bad then, so I have no reason to suspect it was anything else, right?

I did it again, sorry. This has to be such a mess. I'll do better from now own.

Yes, there will be a test soon, and I'll be trying to record what I experience as it happens. So sights, sounds, memories, feelings, thoughts. If I seem off I'll say that I'm still getting over my "bad cold," they'll probably buy that. They don't ask us questions as much as they probably should.

So the next file you should see should be that. Well, see you again in a few seconds! Since I imagine you're going to look at all of these one right after another.

#

SCENE: DARK

SCIENTIST 1: How are you feeling today, Adrian?

ADRIAN(EXTERNAL): Much better, thank you, but I don't think I'm 100% yet. I didn't sleep too well last night.

SCIENTIST 1: I'm sorry to hear that. But today shouldn't be too difficult. Mostly just doing some calibrations on some new hardware.

Do you think you can do that?

ADRIAN(INTERNAL): Well it's not like I have much of a choice here. Historically, saying "no" hasn't gotten me anywhere. No reason to think today will be any different.

ADRIAN(EXTERNAL): Yup! Shouldn't be a problem.

SCIENTIST 1: Good to hear. Give me a few minutes to set this up.

ADRIAN(INTERNAL): This is the part I don't know anything about. I can hear things being typed in, screens being tapped, mutterings about how the cables aren't properly labeled.

These used to take a lot longer, but they've streamlined the process a little bit. They're not coding by hand what needs to be done, at least.

It used to take hours at that point. But now it's saved and can be deployed at the push of a button.

Or at least that's how I assume it works. It's not like I can see it.

SCIENTIST 1: I'll be connecting you to the first camera. Three…two…one

SCENE: WHITE DESK. THERE ARE SEVERAL CARDS ON THE TABLE WITH DIFFERENTLY COLORED SHAPES [SEE: ZENER CARDS] OTHER CAMERAS ON TABLE

ARE VISIBLE AT EDGE OF PICTURE [TEST1_TABLE1]

ADRIAN(INTERNAL): The image came into my mind suddenly, a shiver along the surface of my brain. It was perfectly clear, as my brain had no trouble processing it.

I have horeshoecrab eyes, not a horseshoecrab brain. Now my normal-human-brain was getting an image from this digital camera instead of my crappy eyes.

The signal of the camera is "stronger" than what I'm getting from my eyes, mostly because there's more information, more for my brain to chew through.

I can still see through my eyes…but there's not much to see. So when we do these tests I pretty much ignore it. It becomes…static, I guess. Background noise.

SCIENTIST 1: And we're live! You see the picture?

ADRIAN(EXTERNAL): Yes, I see the table and the cards and everything.

SCIENTIST 1: Wonderful. Let's just get right to it. Can you point to the [Red Star]?

#

PLAYER INPUT:

METHOD: Mouse/cursor, left click

CORRECT: Move on to next card

INCORRECT: Text from SCIENTIST 1 such as <No, try again>.

#

SCIENTIST 1: Great, now point to the green cross.

#

PLAYER INPUT:

METHOD: Mouse/cursor, left click

CORRECT: Move on to next card

INCORRECT: Text from SCIENTIST 1 such as <No, try again>.

#

SCIENTIST 1: Now can you point to the black cross? [This one should be towards the edge of the screen. We want players to be looking throughout the view, and not at just what is immediatelly in front of them.]

#

PLAYER INPUT:

METHOD: Mouse/cursor, left click

CORRECT: Move on to next card

INCORRECT: Text from SCIENTIST 1 such as <No, try again>.

#

SCIENTIST 1: Excellent. Now, we're going to try switching. Can you please switch to camera two?

ADRIAN(EXTERNAL): Hold on…

ADRIAN(INTERNAL): Okay, this is the tricky part. This is new hardware, so I don't know the path that they're on.

Or whatever the cable set up is. I'm pretty sure they're all wired here, it's not wireless.

Now…concentrate…this network should be small, so it should be easy to see everything…

#

SCENE: TEST1_NETWORK_DIAGRAM

ADRIAN(INTERNAL): There! And just like I thought, it's a pretty simple one. The network is set up like the room is, so that should make it easier to figure out which one I want.

Now I just need to follow the path from my current camera to the one I want…camera two.

#

PLAYER INPUT:

METHOD: Mouse/cursor, left click

CORRECT: Player clicks on icon for camera (any camera),

INCORRECT: Player clicks on computer <No, that's the computer that's running this. That won't get me anywhere> or clicks on Adrian <No, that's me. Looking out of my eyes won't solve anything>

#

SCENE: [something]

ADRIAN(EXTERNAL): Okay, I think I got it…

SCIENTIST 1: Now, can you tell me what symbol is on the middle poster?

#

IF player picked "Camera 1"

THEN ADRIAN(EXTERNAL): Wait…I didn't switch at all. Let me try again [go back to PLAYER INPUT]

ELIF player picked "Camera 3"

THEN ADRIAN(EXTERNAL):…Poster?

SCIENTIST 1: Yes, there should be three posters. You can only see them from camera two.

They're like the cards, but on the wall.

ADRIAN(INTERNAL): Shoot, I picked the wrong camera. I want camera two, this must be camera three…

ELSE: ADRIAN(EXTERNAL): It's the purple star.

SCIENTIST 1: And the one to the right?

ADRIAN: The blue wavy lines.

SCIENTIST 1: Great work. Now, for the last part we'll be switching to camera three.

ADRIAN(INTERNAL): Same deal as before, so it's the only other camera left.

SCENE: TEST1_NETWORK_DIAGRAM

#

PLAYER INPUT:

METHOD: Mouse/cursor, left click

CORRECT: Player clicks on icon for camera 3

INCORRECT: Player clicks on computer <No, that's the computer that's running this. That won't get me anywhere> or clicks on Adrian <No, that's me. Looking out of my eyes won't solve anything> or clicks on camera 2 <I'm already using that one> or clicks on camera 1 <{quickly changes SCENE to camera 1}…no, that's the first one. {switches back to NETWORK_DIAGRAM}>

#

SCIENTIST 1: Once you've done that, point to the card with the orange circle.

ADRIAN(INTERNAL): So the first camera was right behind me, so my left and its left was the same.

But now it's looking at me, which means that left and right is switched. So I have to think about how I'm moving my arm.

#

PLAYER INPUT:

METHOD: Mouse/cursor (mirrored horizontally), left click

CORRECT: Player clicks on the correct card.

#

A	Adrian	Based on your selection for B	?	Test subject, legally blind from young age	Techno-telepathy stuff, read braille	Can't read/ recognize letters/ numbers or other visual forms of communication (wordless signs/ symbols etc)
B	B o b bi (e	Y O U d ec	Ba sed on yo ur	Test subject, legally [something idk yet] from young	Techno-telepathy stuff, ?	

	) J o(e)	id e!	de cisi on	age		
C	?	?	?	Test subject, legally [something idk yet] from young age	Techno-telepathy stuff, ?	
D	?	?	?	Test subject, legally [something idk yet] from young age	Techno-telepathy stuff, ?	
E	?	?	?	Test subject, system (DID) host (presumably	Techno-telepathy stuff, "mind mansion"	Doesn't know what other alters know/can't use telepathy on them

				)		
E.2	Kyte	?	?	Protector alter of [E]	Can forcibly "take the wheel" from E in difficult situations, [some specific skills/ knowledge], "mind mansion"	Doesn't know what other alters know, can't use telepathy/drones at all, screws up some biometric locks maybe?

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