Chase Mulder

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RELEVANT COURSEWORK

• Introduction to Engineering Design II

• Linear Algebra and Differential Equations

• Statistical Modeling for Engineering

• Discrete Structures Computer Science II

• Microcontroller Programming

• Probability & Signal Analysis

• Measurement & Data Analysis

• Computer Science I

Engineering Physics

Circuit Analysis I

• Statistical Modeling

Computer Science II

EDUCATION

Grand Valley State University, Allendale, MI

Bachelor of Science

Major: Computer Science

Minors: Computer Engineering and Mathematics

Expected Graduation Date: December 2022

Major GPA: 3.29

PROFESSIONAL EXPERIENCE

Five Guys Burger and Fries – Crew Member

2016 - Present

PROFESSIONAL TECHNICAL SKILLS

• C/C++

Python

Micro Controllers

Linux

• GUI's

Java

• R

• Assembly Code

Servers

Circuits

• Git

Matlab

Web Scripting/HTML

Macros

• Video Editing

PROJECTS

• Introduction to Engineering Design II - Robot Soccer Competition

Fall 2018

• Successfully scored a goal in an arena full of other robots. Fabrication of robot used ultrasonic sensors, switches, and motors. Knowledge of assemble code was used operate the CNC machine for the chassis.

• Digital Systems - Vending Machine

Fall 2019

Coded Digital systems using Composer Studio and Verilog Code. The final class project was to create
the schematic and simulation tables for a vending machine. A mastery of logic gates was gained.

• Micro Controllers - Slots Machine

Winter 2019

• An Arduino Mega and C Code controlled speakers, IR sensors, a keypad, a 7-segment-display, and an LCD display. Wiring was neat because of proficiency in soldering.

• Computer Science II – Poker Dice Game

Fall 2020

• Yahtzee was coded in Java. JPanel GUI code was modified, and Junit tests were passed in completion of the final Computer Science II project.