Chase DiMarzio

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EDUCATION

The College of New Jersey (TCNJ), Ewing, NJ   Sept. 2024 – Present

Bachelors in Design and Creative Technology – Interactive Multimedia   *(Graduate May 2026)*
GPA: 3.4/4.00

Coursework: Time Media: Video Effects, Tiny Games Lab, Games 1 Design and Architecture, Computer Animation II, Interactive Computing, Design Fundamentals for the Web.

Middlesex County College, Edison, NJ   Sept. 2022 – May 2024

Applied Associate's – Media Arts & Design Gaming/Animation   *(Associates Degree)*
GPA: 3.4/3.5

Coursework: Motion Computer Graphics, Fundamentals of Computer Science, Program Interactive Computing, Two-Dimensional Design, Game Design Workshop.

COMPUTER DESIGN KNOWLEDGE

Languages: Java | Python | C# | Lua
Systems: Windows| Linux | Debian | Ubuntu
Applications: Blender | Maya | Photoshop | Krita | Illustrator | Substance Painter | After Effects | Unity

PERSONAL AND ACADEMIC PROJECT

Rolling Thunder: Feb. 2023- May 2023
- Developed 3D vehicle assets to be used in unreal engine for a war themed tank game
- Created separate interior and exterior models to be switched between in real-time gameplay
- Showcased effective texture work in developing detailed trim sheets and polygon baking
- Events and tasks were organized and marked off, indicated within a group shared Trello

ReTerra (Fortuna Interactive Studios):   March 2022 – August 2022
- Worked alongside an organized group, meetings and tasks were due by a weekly schedule
- Utilized Blender for designing 3D elements for commercial use
- Applied game ready modeling skills to create environmental assets used in unreal engine
- Collaborated and communicated with a large team of members through Notion.

WORK EXPERIENCE

Staples, Marlboro, NJ – OS Associate   July 2023 – February 2024

- Managed the arrival of pallet shipments from suppliers while maintaining records of store inventory, arranged merchandise on store shelves with accuracy and attention to detail
- Actively provided effective communication services with customers
- Efficiently processed cashier checkouts for a smooth customer transaction, reminded shoppers of current store discounts and membership programs
- Engaged with customers in a professional and positive manner, addressed tech related product inquiries while providing information for store product coverage and insurances

Starbucks, Monroe Township, NJ – Barista   August 2022 - December 2022
- Provided exceptional customer service with regards to customer specifications, ensuring quality and consistency with each crafted beverage in a fast-paced environment
- Mindfully adhered to food safety procedures and health concern guidelines, addressed product inquires with consideration to customer allergies and food health hazards
- Maintained proper cleanliness and organization at the workstation, accurately tracked supplies for the proper restocking of inventory
- Handled quick and efficient transactions and order taking operations at the cash register, engaged with customers in a professional manner ensuring a smooth and seamless transaction for each new order

Stop and Shop, Monroe Township, NJ – Cart Associate   October 2021 - August 2022
- Retrieved and organized shopping carts in wet, icy, and hot weather conditions, assisted customers with cart related needs in loading or unloading items
- Provided hospitality to elderly customers in need of assistance with heavy groceries, being attentive to place objects with easy retrieval and accessibility
- Maintained the cleanliness inside the store and outside the cart corrals, collaborated with team members to ensure a proper propane exchange with customers

INTERESTS AND ACTIVITIES

Interests: Electronic Soldering, Hardware, Art, Audio Systems, Game Development, VFX, Piano, Music Theory, System Modding.

Activities: SIGGRAPH, Game Design Club, Association for Computing Machinery (ACM), Phi Theta Kappa.