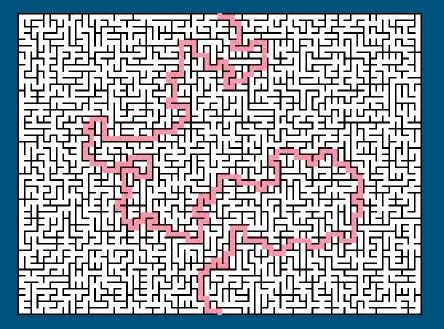
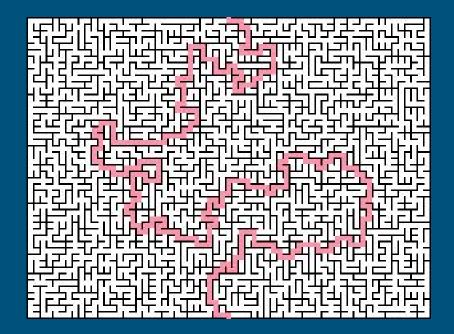
# Algorithms

Programming

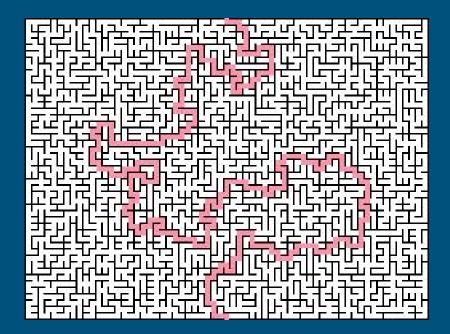


 Version 1 (V1): A written step-by-step solution to a problem



• V1: A *written* step-by-step solution to a problem

 What are the issues with this definition?



- Problems
  - Should an algorithm end?
  - Is there an order to the steps?
  - Can you ever skip steps?

## Art of the Algorithm

An exhibition curated by Signal Noise



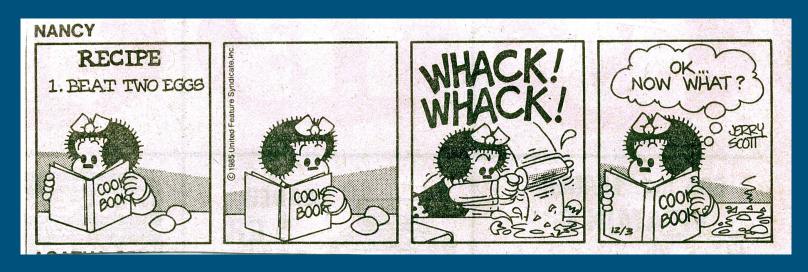
 V2: An algorithm is a <u>finite set</u> of <u>executable, conditional</u> <u>instructions</u> that directs a <u>terminating activity</u>

- 4 Qualities
  - Finite, executable, conditional and terminating

 V2: An algorithm is a <u>finite set</u> of <u>executable, conditional</u> <u>instructions</u> that directs a <u>terminating activity</u>

Again...are there any issues with this definition?

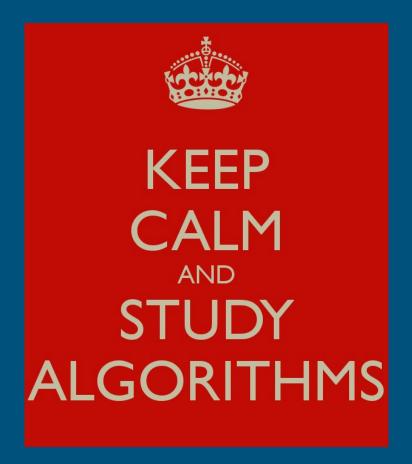
 V2: An algorithm is a <u>finite set</u> of <u>executable, conditional</u> <u>instructions</u> that directs a <u>terminating activity</u>



 V3: An algorithm is a finite set of <u>unambiguous</u> executable, conditional instructions that directs a terminating activity

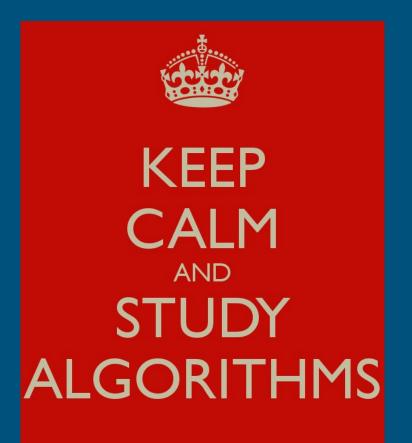
- 5 Qualities
  - Finite, executable, conditional, terminating, and clear

### Why Use Algorithms?



#### Why Use Algorithms?

- So a computer can understand what you want it to do
- ALSO...so people can repeat the same action in the same manner



### Why Use Algorithms

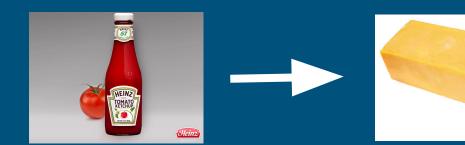








### Why Use Algorithms

















#### Why Use Algorithms

- Computer Science uses algorithms consistently
  - Meant to maximize the efficiency of hard problems

