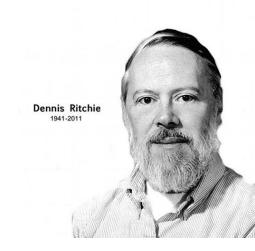
INTRODUCTION TO C

C - A HISTORY

- Derived from B (Basic)
 - Visual Basic is also derived from B

- Released by Dennis
 Ritchie in 1973
 - Also co-wrote Linux with Ken Thompson





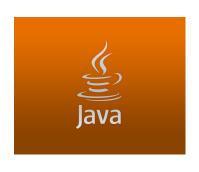
WHY USE C?

- It's fast:
 http://benchmarksgame.alioth.debian.org/u64
 q/performance.php?test=nbody
- Many large-scale programs (and other programming languages) are written in it
 - Linux
 - Python
 - Most compilers
 - o Etc...

WHY DIFFERENT PROGRAMMING LANGUAGES?

- Each designed to optimize a certain task
 - Python: Ease of typing
 - Java: Integrated with web interfaces
 - R: Statistical Computing
 - Swift: Integration with Apple products

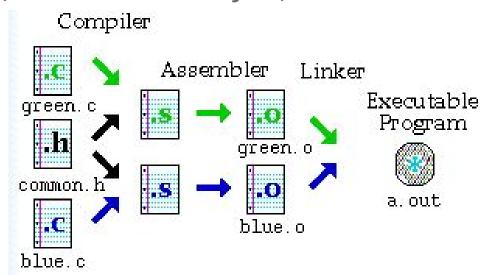






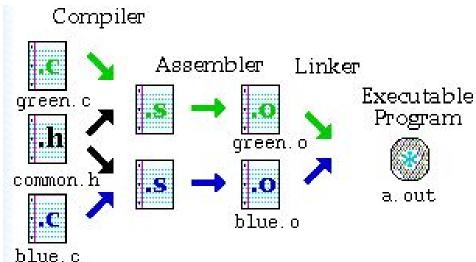


- Code is compiled
 - Translates human-written code (source code) into binary (machine code)



files)

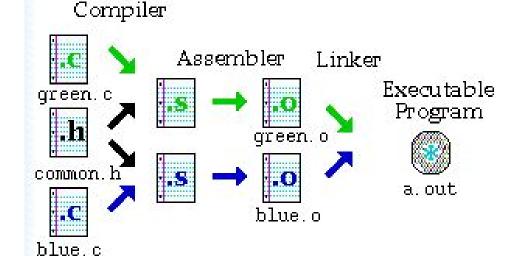
- Compilation: Step 1 = Preprocessing
 - Essentially organizes code into easy-to-process files (uses .c and .h



• Compilation: Step 2 = Translation

 The Compiler translates preproccessed code into object code - gives syntax

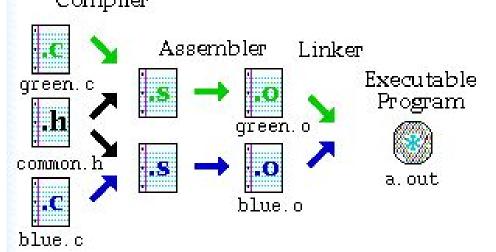
errors



• Compilation: Step 3 = Linking

 The Linker takes the object code and combines all the code into an <u>executable</u>

program



FIRST C PROGRAM

```
>> nano hello.c

/*Use ctrl^o to save*/
/*Use ctrl^x to exit*/

More Nano commands:

#include <stdio.h>
int main(void) {
    printf("Hello, world!\n");
    return 0;
}
```

http://staffwww.fullcoll.edu/sedwards/Nano/Us
efulNanoKeyCommands.html

COMPILATION

- To run preprocessor and compiler:
 - >> gcc -Wall hello.c -c -o hello.o
- To run linker:
 - >> gcc hello.o -o hello
- To execute program
 - >> ./hello



COMPILATION - EASY WAY

To run preprocessor, compiler, and linker:
 >> gcc -Wall hello.c -o hello

To execute program

>> ./hello

