# PROFESSIONAL SKILLS SHORT NOTE

# Personal development planning

- 눚 PDP is driven by
  - Reflecting

How past skills are gained

Planning

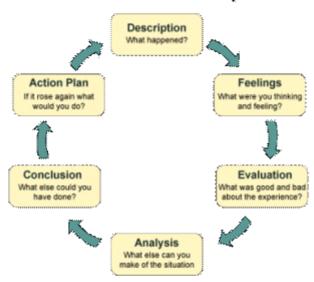
how you are going to develop a certain skill

Reflection is the purposive, deliberate revisiting of an experience, to explore and extract the learning offered by the experience.

Reflection promotes deep learning in personal and professional development and improvement of practice.

**Reflective practice** is important to look back at your mistakes and from the experience you have gained, you should not repeat those mistakes

# **Gibbs Reflective Cycle**



- ★ PDP is also called professional development plan in professional world.
- ★ Goal analysis Starts with a goal or a gap analysis
- 눚 To prepare a strategic plan to achieve your target, do a **SWOT** analysis.
  - Strengths: What skills/experience you already possess
  - Weaknesses: What could you improve on?
  - Opportunities: What resources are available to you?
  - Threats: What obstacles do you face?

Use SWOT Analysis,

- -SW Internal Factors, OT External Factors -SO Favourable (Helps you to achieve your goals)
- -WT Unfavourable (Blocks your progress)
- \* After SWOT analysis, **SMART** plan can be used to develop the needed skills. (Solid Goal Characteristics)
  - Specific
  - Measurable
  - Achievable
  - Relevant
  - Time bound

Models of Reflective Practice

- Gibbs Model
- Peters DATA model

Brainstorm--to come up with ideas or solutions to a problem or task, typically in a group setting where participants freely share and generate new thoughts and suggestions.

Model for Relating Goals to Performance and Satisfaction --> (Locky and Latham model)

# Values, beliefs, attitudes and character

# ★ Values: Principles that helps to decide what is right and wrong, and how to act in various situations

- Foundation values: Values we need to have a solid foundation to our lives
- Focus values: value priorities in our lives
- Future values: values that we intend to develop in the future
- Integrity: Acting in accordance with strong moral and ethical principles. It involves being honest, reliable, and consistent in one's actions and words.
- ☐ Values help us understand why we believe and what we believe.
- Shared values are the basis of relationship.
- Understanding values will also help to motivate us.
- \( \text{Nowing our own values make us more tolerant of others values.} \)
- \( \text{Nowing our foundation values helps us to deal with difficulty and stress \)

# Beliefs: constructs that we hold to be true especially without any proof

### Focus values:

Health and Well-Being Family and Relationships Personal Growth Work Ethic and Excellence

Creativity and Innovation Financial Responsibility:

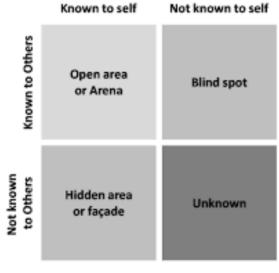
- Attitude: Mindset or a tendency to act in a particular way
  - Able to view a person's attitude from the behavior.
  - It is an emotional reaction to objects or people
  - It cause us to behave in a particular way toward a person

components of attitude:

1.affect 2.behaviour 3.cognition

Positive attitude	Negative attitude
Pay attention to the good rather than the bad	Ignore good. Pay attention to the bad
Encouraged to do the same in the future	Discouraged
Believes everything is happening for the best	Believes their best days were in the past
Can achieve long term goals easily	Not easy to achieve long term goals
Always see opportunities	Only sees the limitations

# Character: A group of qualities that make a person/thing different from others



Knowing values, beliefs and attitudes helps us to develop a compelling character, to live a remarkable professional life

The Johari Window Model

# Teams for teamwork

- Large team (20 30)
- Small team (2 5)
- · Short team
- Long team
- ★ Tuckman's 5 stages of group development
  - Forming: Establish the group
  - Storming: Start to communicate their feelings
  - Norming: Start to feel as a part of the team
  - Performing: Works in an open, trusting atmosphere
  - Adjourning: conducts assessment of the year

# Team Role: A set of behaviors expected of a person occupying a certain position in a group

- Formal roles (coach, team captain)
- Informal roles (evolve from the group's dynamics.)
- ★ Belbin team role theory
  - Thought focused roles (Plant, Monitor Evaluator, Specialist)
  - People focused roles (Coordinator, Team worker, Resource Investigator)
  - Action focused roles (Shaper, implementer, completer finisher)
- ★ Problems with roles
  - Role overload: Stress builds when attempted to get more work done in less time
  - Role conflict: members of a group have a different expectation of another's responsibility
  - Role ambiguity: Role is left undefined, individual does not know what is expected from them
  - Rigidity: Prevents flexibility and other potentials
  - Territoriality: Reluctance to get help from others
  - Abdication: Avoiding contributing within another's role just because it is someone else's responsibility
  - Human nature: Habit of being unpredictable
- Role re-delegation can be used to handle above problems with the aid of self-evaluation and personality testing.
- \* A successful team
  - Works together towards a common goal
  - Mutual respect for members
  - Diversity of member experience
  - Individual communication style

# Team leadership

- **Leadership**: Function of knowing yourself and having a vision that is well communicated
  - Great man theories: Leaders are born with qualities destined to lead
  - Trait theories
  - Functional theories
    - Task: goal setting, methods and processes
    - Team: Effective communication, clarify roles, team morale
    - Individual: Attention to behavior, feelings coaching
  - Behaviorist theories: Leader's behavior and actions rather than their traits and skills
  - Contingency leadership: Leadership style changes according to the situation
    - Low competence/Low commitment: DIRECTIVE
    - Some competence/variable commitment: COACHING
    - High competence/variable commitment: SUPPORTIVE
    - High competence/high commitment: DELEGATORY
  - Transformational theory: Leaders inspire individuals, develop trust, and encourage creativity and personal growth
  - Ethical leadership: 4 P's (Purpose, People, Planet, Probity)
- \* Key team leader responsibilities
  - 1. Coordinate the team
  - 2. Provide structure
  - 3. Clarify working methods
  - 4. Focus on performance
- ★ A good leader will give credit to others when delegated responsibilities succeed and will accept the blame when delegated responsibilities fail.

# **Decision** making

- **Decision making**: Cognitive process of reaching a decision. It is a logical and a systematic process.
- 3 main areas that support systematic process
  - Environments for decision making (Features)
    - Attention
    - Equality
    - Appreciation
    - Encouragement
    - Diversity

# · Methods for decision making

- Decision by consensus
- o Decision by majority vote
- Decision by minority vote
- Decision made by an authority
- Decision by average individuals
- Decision by professionals



- o Brainstorming: list of ideas contributed by the members is used to make a conclusion
- o Affinity grouping: Grouping unstructured ideas based on their natural relationship
- Multi-voting: Each member is given many votes
- o Criteria matrix: List of values in rows and columns used to analyze data
- o Six thinking hats: Looking at a decision from a range of different perspectives

	Weighted Decision Matrix							
			OPTIONS					
	Criteria	Weighting	Option 1JS		Option 2 YH		Option 3 L	
			Score	Total	Score	Total	Score	Total
1	Criteria 1	1)	(6)	(1)	(4)	(5)	(3)	(5)
4	Criteria 2	2	(2)	4	(4)	8	(5)	10
-	Criteria 3	3	3	9	3	9	5	15
	Criteria 4	4	4	16	3	8	5	20
	Criteria 5	5	5	25	1	5	5	25
		TOTAL:		55		35		75



- Advantages of team decision making
  - Greater knowledge
  - Shared responsibility
  - Higher commitment
- Disadvantages of team decision making
  - Time consumption
  - · Less recognition
  - Conformity: decision maker might not feel valued or respected





# **Embracing diversity**

- **Team diversity:** The significant uniqueness of each individual on a team
  - Religion
    - Open up many view points for decision making
    - Most challenging diversity aspect
    - o All employees must comply with the company policy regardless of the religion
    - Encourage employees to accept differences
    - Avoid overacting to simple things

### Gender

- Widen organization's talent pool
- Enhanced collaboration
- o Improve staff retention
- o Better understand customer needs
- Gender communication issues can affect the team interactions
- It can also lead to sexual harassments

### Age

- o Different mindsets
- Increase flexibility
- Decisions are well rounded
- Importance of old workers
  - Dedicated
  - Punctual
  - Efficient
  - Good listeners
- Why young people are needed
  - New energy and perspective
  - Affordable
  - Tech advancement
  - Adaptability and agility

### Culture

Refers to the standards of social interaction, value and beliefs from a group of people

# Race

- A group of people often of a common geographic origin.
- o Racism is the belief that the inherited characteristics affect an individual's behavior

Benefits of diversity	Challenges of diversity
Creates innovation	Discrimination
Language skills are open doors for business	Absenteeism
Grows the talent pool	Conflicts in team members
Improves employee performance	Decrease in productivity

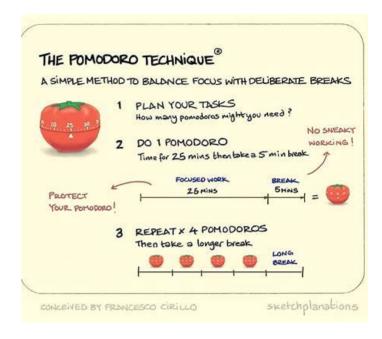
# ★ How to overcome diversity issues

- Planning and implementation of a proper diversity plan
- · Conflict resolution skills
- Communication

# Time management

- Tools for effective time management
  - · Online time tracking tools
  - To do list
  - Time management matrix
  - · Pomodoro technique
  - · Digital wellbeing
  - Urgent Not urgent Necessity (focus) (manage) **Important**  Pressing problems • Crisis • Rush deadlines · Re-working 3 Distraction 4 Waste (avoid) Not important • E-mails • Phone calls Bosses musings

- Preparation for time management
  - Deep night sleep
  - · Balanced diet
  - Daily exercises
  - · Organized environment
  - Mindfulness







# Computing landscape

- ★ History of computers
  - Pre-Generation (Before '40s) Mechanical
  - First Generation ('40s) Vacuum Tube
  - Second Generation ('50s) Transistor
  - Third Generation ('60s) Integrated Circuits
  - Fourth Generation ('70s) Micro-processors
  - Fifth Generation ('00) Al
- As time passed by, rapid advancements in computers (PC, notebooks, wearable devices, embedded systems) and computer components (CPU, hard disk, memory, IO devices) were results of technology advancements.
- ★ Today's computing landscape have connectivity to the digital world
  - Internet
  - Mobile phones
  - Emails
  - Social networks
  - Online education
  - · Video sharing
  - E-commerce
- Areas of concern in current computer landscape
  - Ethical issues
    - o Intellectual property: intangible creations of humans
    - Information collection
    - Spam

### Legal issues

- Intellectual property and licensing
- Border between security and privacy
- Cyber crimes

### Social Issues

- Unemployment
- o Digital divide
- Computerized customer service
- Cyberbullying

### • Environmental issues

- E-waste
- Energy for operation
- Hard copies of documents





# Professional responsibilities and code of ethics

- **Profession**: An area in the industry which requires specialized knowledge to work in
- rofessional: A person who is expertized in a certain field of study. They have special responsibilities
- **professionalism**: Qualities that is used to identify a profession / professional
- Computing professional: Anyone who is employed in IT field
  - SW / HW designers
  - SW engineers
  - Database admins
  - SW managers
  - Computer scientists
- Some computer systems can have direct life threatening impacts
  - · Air traffic control systems
  - Mass transportation systems
  - · Medical treatment systems
  - Nuclear reactors
- \* Ethics: A set of beliefs about right or wrong behavior
  - · Helps people to make moral decisions
  - Assumes that people are rational
  - Describes how people should act
  - Professional ethics cover issues involving employees, employers and other people
  - Computer ethics include social, political and personal issues
- Codes of ethics relevant to some professional bodies like CSSL, IEEE
  - Professional development
  - Added value to Sri Lanka
  - Honesty
  - · Accept responsibility when making decisions
  - · Reject bribery on all forms
  - Avoid harm to others
  - Respect privacy of others
  - · Honor confidentiality
- ★ Purpose of professional codes
  - These are often designed to motivate members of an association to behave in certain ways
  - ☐ Five primary functions of codes
    - o Inspire
    - Educate
    - Guide
    - Responsibilities
    - Discipline in members
- ★ IT professionals need to commit to...
  - Integrity
  - Competence
  - Professional responsibility
  - · Work responsibility
  - Societal responsibility



# Intellectual property

- ★ Intellectual property is an intangible human creation. It can include artistic works, symbols, names, images etc. It can also be defined as an intangible asset with exclusive ownership for a limited period of time.
- IP assets can be owned / transferred / sold or licensed
- ★ Types of IP protection





- What is the purpose of intellectual property system?
  - Enables people to earn recognition for their creation
  - Enables to earn a financial benefit
  - Creates an environment for creative thinkers to create new innovations
- A patent is a legal certificate that gives you the right to protect your invention for a specific time period in a specific region
  - 3 principal requirements of a patent
    - o Novelty: New characteristic which was not known to the public
    - Utility: Invention needs to be able to be used by the industry
    - Non-obviousness: invention should not be obvious

- Why file a patent application
  - To get exclusive control in the market for your product (TO prevent creating knockoffs)
  - o Patent can be transferred or sold
  - To attract investors and funding
  - To obtain recognition
- What cannot be patented?
  - Mathematical formulae
  - Natural phenomenon
  - Laws of nature
- Who has the right to patent
  - o Inventor, Employee, contractor
- When to file the patent application
  - As soon as you come up with the inventior
- Where to file the patent application
  - o File a national application in national office
  - o File a regional application in the regional office
  - File an international application using the PCT

# Licensing of IP

- o A permission that an IP owner grant to another person to use the IP under certain conditions
- Ownership is still with the original owner
- Licensing creates an income source
- Creates a market presence for the technology

# Software piracy

- Unauthorized and illegal duplication of copyrighted software
- Soft lifting
- Client-server overuse
- Internet piracy
- Hard-disk loading
- Software counterfeiting

# \* Fair use

Copyright law protects certain exclusive rights of copyright holders

# Open source software

- Source code is freely available to the public
- New versions appear much more quickly
- Anyone can make money by providing support

# How to protect the intellectual property?

- o Register the appropriate IP protection
- Trademark registration
- o Patent
- Registering the copyright





# Entrepreneurs

- **Entrepreneurs** are people with the ability to create a new business where none existed before. **Entrepreneurship** is the process of designing, launching and running a new business.
- ★ Value proposition: Should clearly explain how a product fills a need, communicate the specifics and the reason why it is better than the similar products on the market

# **Key Success Factors**



# Skills, Expertise and aptitude

- Skills
  - o Refers to manual work like electrician, hairdresser
- Expertise
  - Based on the knowledge you obtained by studying / experience
- Talents
  - o What you are born with

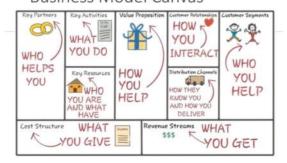
### Personal Attributes

Successful	Unsuccessful
Creative and innovative	Low work ethic
Create new products	Poor money managers
Strong money management	Failure to plan
Hard working and disciplined	Afraid to take risks
Take responsibility for own actions	Less motivation

### \* Strong management skills

- Time management
- · Employee management
- · Customer management
- Sales management
- Financial management
- Business management

### **Business Model Canvas**



# External factors (PEST analysis)

- Political
  - Gov. policies
  - Pressure groups
  - Wars and conflicts

### • Economic

- Home economic situations/trends
- Interest/exchange rates
- Taxation

### Social

- Lifestyle trends
- Consumer opinions
- Media news
- Demographics
- o Role models

# Technological

- Intellectual property issues
- Competing technologies
- Innovation potential
- Research funding

# Laws related to ICT

# • Computer related offences

- o Computer related frauds
- Theft of information
- Forgery
- o Identity theft
- o Phishing
- Cyber squatting

# • Content related offences

- o Illegal content
- o Infringement of right to privacy
- o Infringement of freedom of expression

# • Computer integrity offences

- Unauthorized access
- Unauthorized acts
- Unlawful devices

Only the needed information is included. There may be errors as I'm not an expert.