

RPG Story (Crusades)

How to play the game?

There is a menu that indicates the commands which are go, look, take, drop, use and exit. The Go command will let the character go to the next room then it will request the user to go either north, east, south or west, if there is a wall or water then the user needs to input another direction to go to a different room. The look command will let the user look at his/her inventory. The take command is when the user enters a room and takes the items that are in the room by selecting 1-3, the drop command is dropping an item and the use item is when a room requires you to use the item. The end of the game is to reach King's Landing.

Story:

You awaken in the village, eerie wails and cries of men, women and children, under a current invasion from the demons that lay east of the Forest. They have come to abduct villagers in order to resurrect their demon king who has laid dormant for centuries. The king comes to you, a young adventurer, seeking your assistance in saving the abducted villagers, ridding the land of the demonspawn, and sealing the demon king back into the depths of hell.

Map:

