# **NISHANT CHAUDHARY**

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#### **SUMMARY**

• Software Engineer with 1 year of experience in Big Data stack, specifically Spark, Python and Microsoft Azure, passionate about delivering solutions that can work at scale with close to zero defects by producing high-quality code, unit test cases, and deployment scripts.

### **EMPLOYMENT**

## **Specialist Programmer**

#### **Infosys Limited**

October 2020 - Present

- Working as a Data Engineer in the Data Sharing and Ingestion team, where the key responsibilities include
  designing and implementing the data flow pipelines, ingestion modules and metadata store.
- Conceptualized and implemented a unified data pipeline to ingest 60+ datasets accounting for more than 30% of the total load, reducing the manual effort.
- Designed data flow and implemented validations/transformations for datasets as huge as 1.5 million records.
- Worked on the automation of creation of rules that reduced the manual intervention and effort by 80%.
- Improved the efficiency of the system by up to 15% by creating a wrapper/generic script that reduced the repetition of code and effort to perform similar tasks.

## **LANGUAGES AND TECHNOLOGIES**

- Programming Languages Python, Java (basic)
- Big Data Apache Spark, Hadoop, Hive, Spark Streaming
- Cloud Services Microsoft Azure (Data Factory, Databricks, Data Lake Storage)
- Database SQL
- Others Git, Agile Methodology, Data Structures and Algorithms

## **EDUCATION**

## Dehradun, India

#### **Graphic Era University**

July 2016 - June 2020

- Bachelor of Technology in Computer Science and Engineering with CGPA: 8.59/10
- Main coursework Data Structures, Design and analysis of Algorithms, Database Systems, Operating Systems

## **PROJECTS**

#### **Augmented Reality Android App**

July 2019 - April 2020

• Developed an Augmented Reality based food ordering application for Android that helps the user to visualize a 3D model of the food item in the real world. The application is live on Google Play (link).

Instagram Filter July 2020

• Created an Instagram game filter/effect in Spark AR Studio that can be played by two players simultaneously. Handled the patch editor, scripting, coding and overall logic of the project (link).

Smart Audio Controller March 2018

• Built a utility software in Java that takes live video as input and controls the audio of the system using the gesture made (link).

#### **ACHIEVEMENTS AND CERTIFICATIONS**

- Finalist of Spark AR Open Program by School of Innovation India from Facebook.
- Qualified the prestigious examination of GATE (CS) 2020 with a score of 96.5 percentile.
- Certifications Microsoft certified Azure Fundamentals (AZ-900), Microsoft certified Azure Data Fundamentals (DP-900), Infosys certified Software Programmer, Infosys certified Global Agile Developer