Nishant Chaudhary

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CAREER OBJECTIVE

Looking forward to obtain and succeed in an environment of growth and excellence and earn a position
which not only challenges me but also provides me job satisfaction and self-development and helps me
achieve professional as well as personal goals.

ACADEMIC DETAILS

| Course | Institute | Batch/Year | CPI/% |
|------------------------------|------------------------------|------------|-------------------|
| Bachelor of Technology in | Graphic Era (Deemed to | | |
| Computer Science Engineering | be Ûniversity), Dehradun | 2016-2020 | 8.72 (Sem 1 to 5) |
| XII (CBSE) | Army Public School, Dehradun | 2016 | 88.4% |
| X (CBSE) | Army Public School, Dehradun | 2014 | 8.6 |

TECHNICAL SKILLS

• Languages (Java, C, C++, JavaFX), Database (MS SQL), Script (Python), Web Technologies (HTML, CSS), Framework (Android), Tools (Eclipse, Android Studio, GitHub).

PROFESSIONAL EXPERIENCE AND INTERNSHIP

- Have been working part-time as an Q&A expert at Chegg from March 2018 till date. Chegg is an online
 educational website and organization at which students from the US post their assignment or project related
 questions and the experts from India answer their queries within a time frame.
- Completed internship as Academic Content Creator at Abyeti Technologies from January 2019 to March 2019.

PROJECTS

• Smart Audio Controller: This project controls the audio of the desktop/laptop using the gestures made. It takes in the live video input or pre-recorded video to do so.

Skills/Technologies Used: Java, JavaCV, Eclipse IDE, Windows 10

GitHub link: https://github.com/ChaudharyNishant/Smart-Audio-Controller

• **Nibbles:** The classic snake game. The player collects the points and the snake grows. *Skills/Technologies Used: Java, JavaFX, Eclipse IDE, OOPS Concepts*

GitHub link: https://github.com/ChaudharyNishant/Nibbles

• **Simon:** A game to test the memory and reaction time. There are 4 buttons which will brighten up in some random order. The player has to repeat the order.

Skills/Technologies Used: Java, JavaFX, Eclipse IDE

GitHub link: https://github.com/ChaudharyNishant/Simon

• Some other projects include **Sudoku** (6x6), **Dodger** (an egg catching game), **Tic Tac Toe** (1 Player and 2 Player versions), **Sliding Puzzle**, **Random Password Generator** (using own pseudo function to generate random numbers), a memory game to match number pairs on a board, a gambling game and a quiz game.

STRENGTHS

- A fervorous person having strong problem solving ability
- Highly motivated and eager to learn new things
- Ability to produce excellent results in pressure situations
- Ability to work as an individual as well as in group

INTEREST AND HOBBIES

• Internet Surfing, Puzzle/Riddle solving