

Running Mike

Description

Running Mike is an action maze chase video game inspired by Pacman. At the beginning user can choose Mike's color, sound settings and complexity level. When the game starts, users can control the rat with WASD keys. The goal is to collect all crumbs (white dots). There are different number of spiders on maps which can kill Mike, so user should avoid them or beat with a cracker superpower. When the user collects a cracker (yellow-orange circle), spiders become vulnerable for 10 seconds. Try your best and set a record!

Tools

JavaScript, HTML, CSS

Features and assessment

Feature	Points
Well written PDF report	3
Application is responsive and can be used on both desktop and mobile environment	4
Application works on Edge, Internet Explorer and Chrome	3
The application has clear directory structure, and everything is organized well	2
There is a clear plot in the game. It has a start and end.	3
User can see the best result (time)	3
There are 2 different objects to collect: crumbs and cracker	2
User can the mouse color	2
There are 2 maps	3
User can change sound settings	2
There are enemies (spiders) that can hurt the player	3
There is music and sound effects	3
User can fight enemies	3
Attractive design	3
There are different screens for loss and win	2

Total	40/40
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