



Software



Review of Machine Learning

Materials from

- Intel Deep Learning <https://www.intel.com/content/www/us/en/developer/learn/course-deep-learning.html>
- Introduction to Neural Networks <https://www.deeplearning.ai/>

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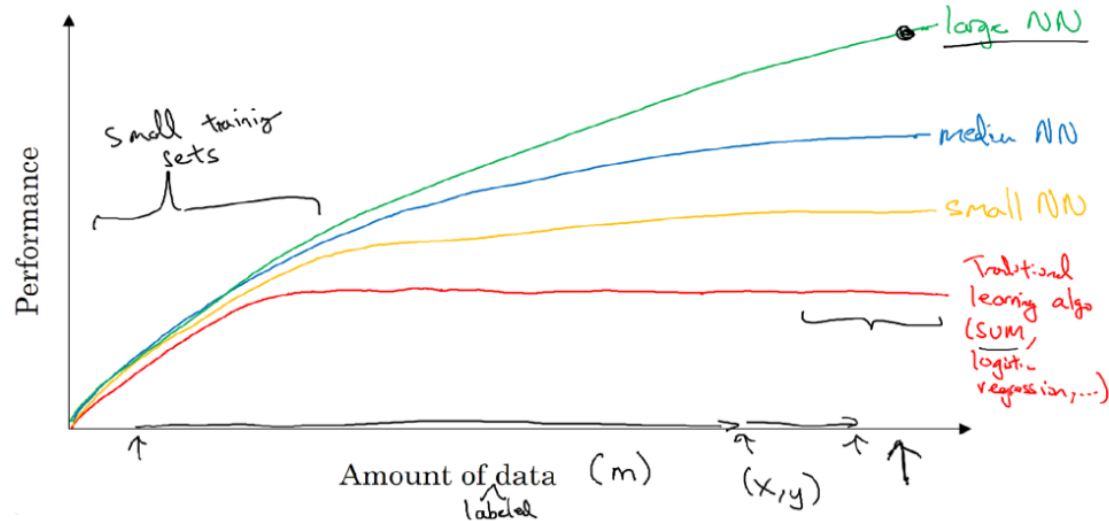
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Why is Deep Learning Taking Off?

Deep learning is taking off due to a large amount of data available through the digitization of the society, faster computation and innovation in the development of neural network algorithm.

Scale drives deep learning progress



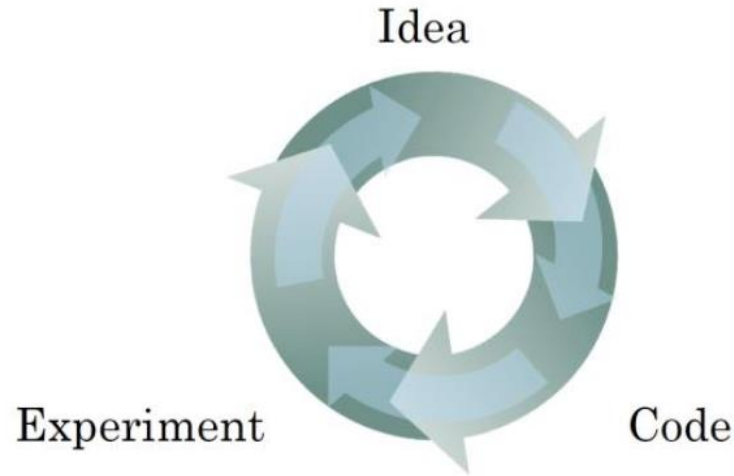
Two things have to be considered to get to the high level of performance:

1. Being able to train a big enough neural network
2. Huge amount of labeled data

Process of Training a Neural Network

The process of training a neural network is iterative.

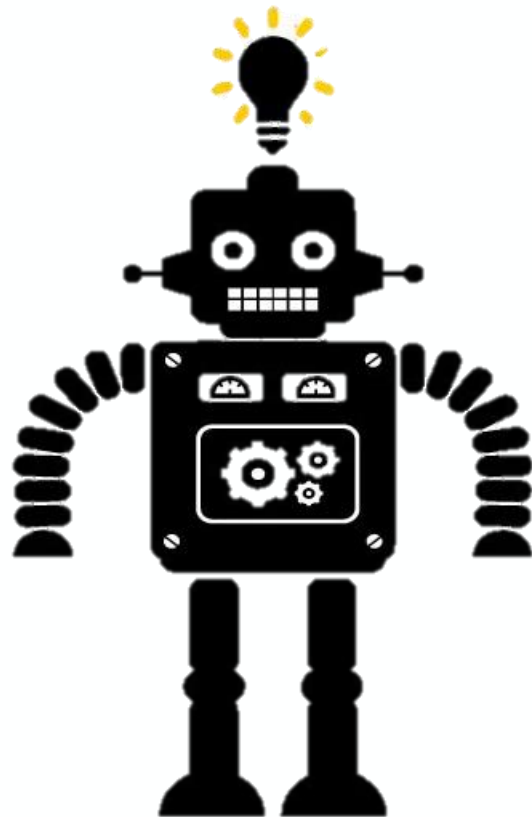
- Focus on non linear equation but is inspired by the basic linear one



It could take a good amount of time to train a neural network, which affects your productivity. Faster computation helps to iterate and improve new algorithm.

What is Machine Learning?

Machine learning allows
The model and equation
computers to learn and
infer from data.



Classical Programming and Machine Learning

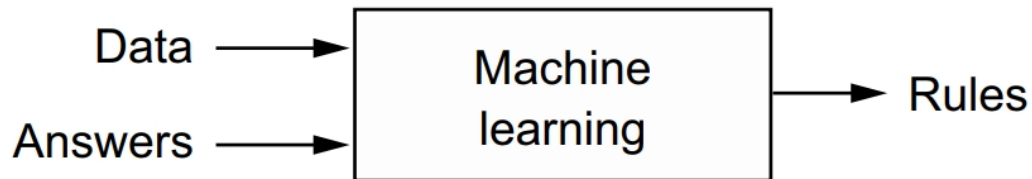
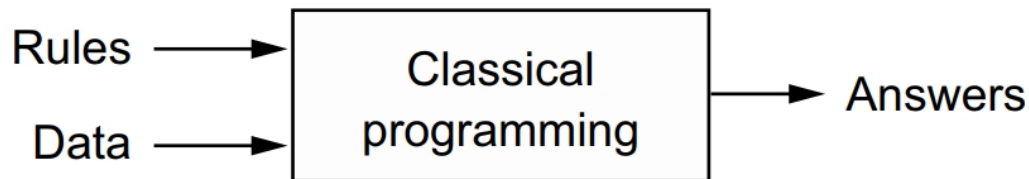


Image Source:

Deep Learning with Python, Second Edition

By Francois Chollet

Artificial Intelligence, Machine Learning, and Deep Learning

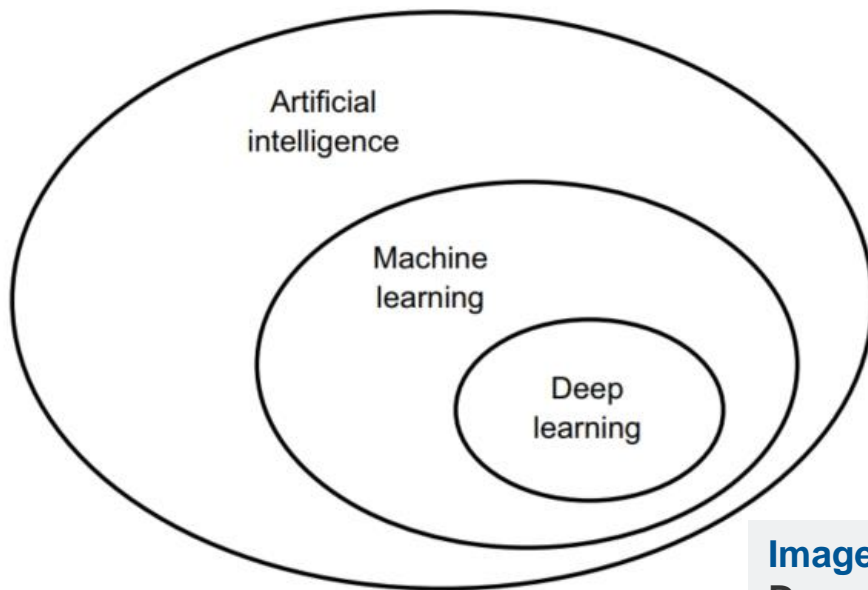


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Deep Learning with Python, Second Edition

By Francois Chollet

Types of Machine Learning

Supervised

Data with label (y)

data points have known outcome

Unsupervised

for Grouping purpose

data points have unknown outcome

Types of Supervised Learning

Regression

the outcome result in numerical format, like the calories calculated from ...

outcome is continuous (numerical)

Classification

outcome is a category

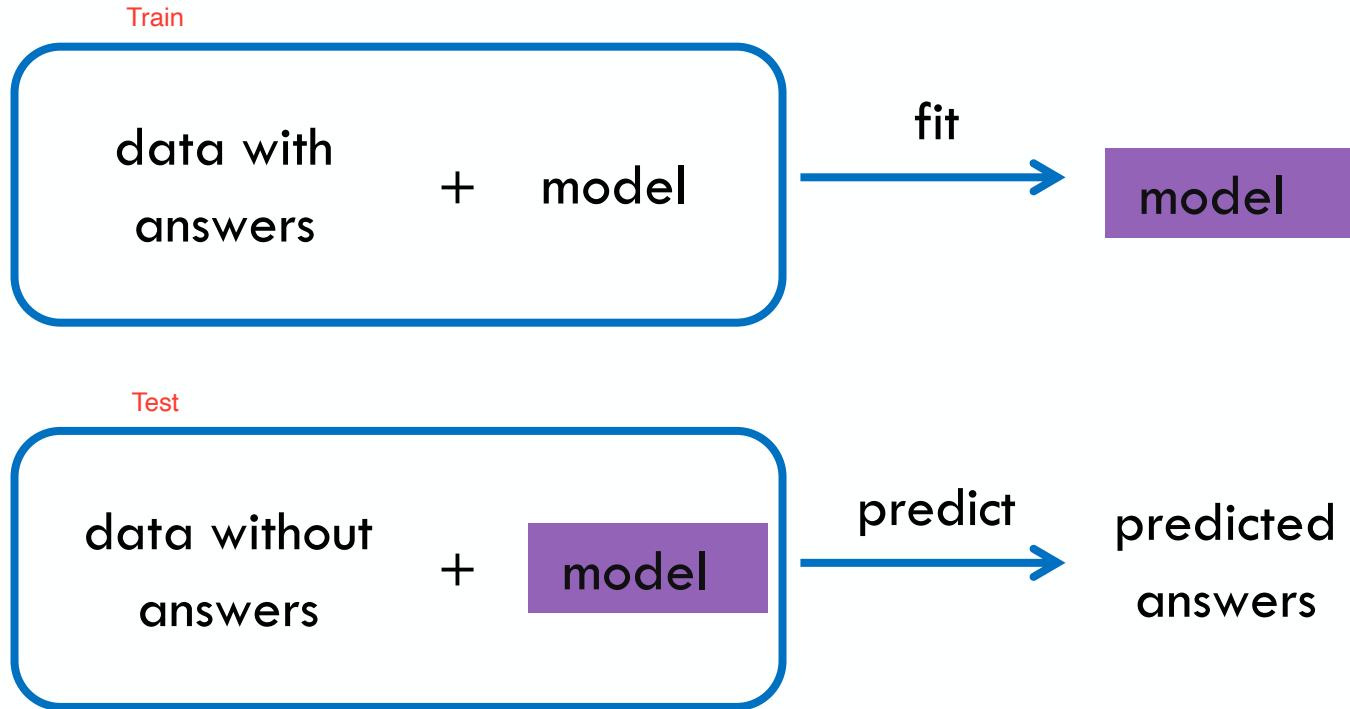
Machine Learning Vocabulary

- **Target:** predicted category or value of the data (column to predict)
- **Features:** properties of the data used for prediction (non-target columns)
- **Example:** a single data point within the data (one row)^{record}
- **Label:** the target value for a single data point

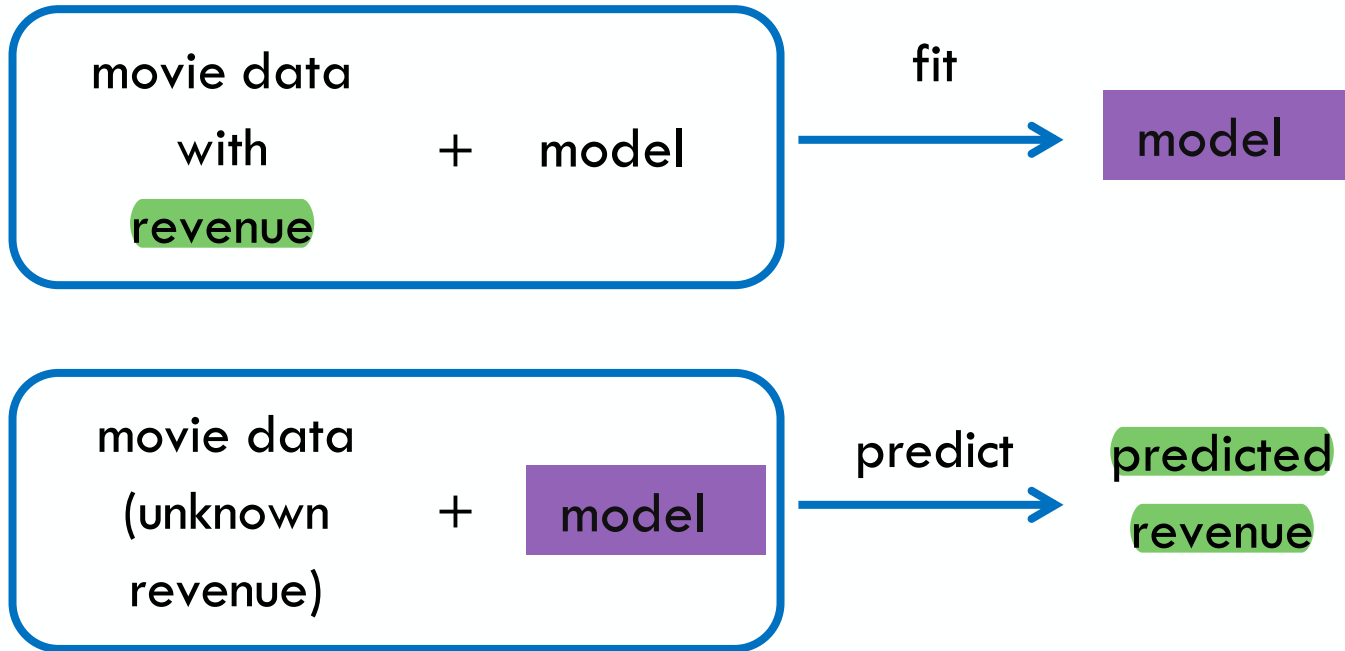
Machine Learning Vocabulary (Synonyms)

- **Target:** Response, Output, Dependent Variable, Labels
- **Features:** Predictors, Input, Independent Variables, Attributes
- **Example:** Observation, Record, Instance, Datapoint, Row
- **Label:** Answer, y -value, Category

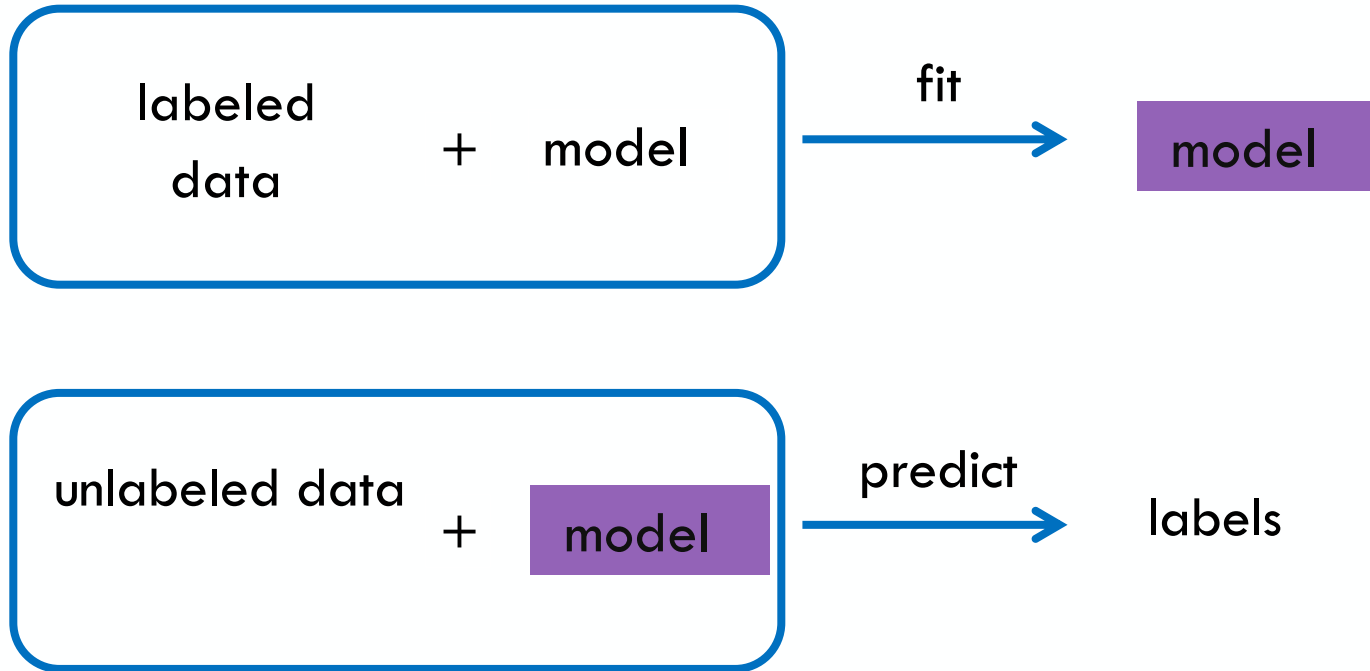
Supervised Learning Overview



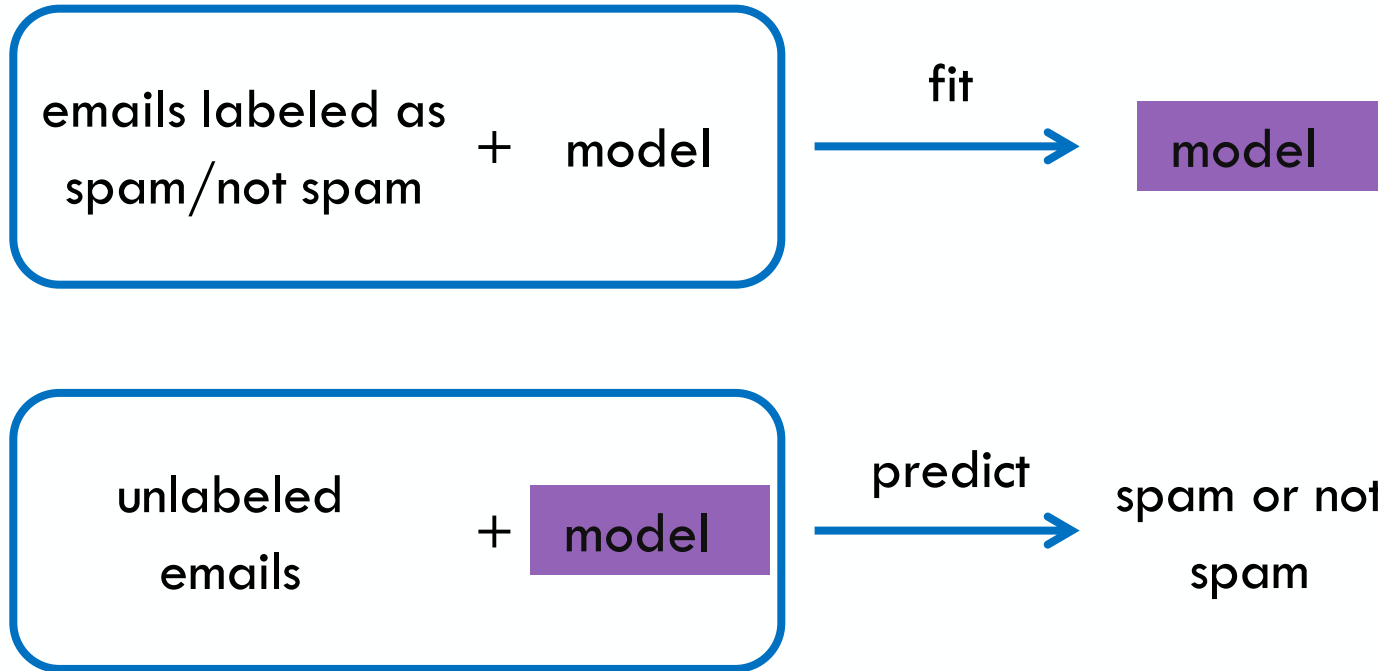
Regression: Numeric Answers



Classification: Categorical Answers



Classification: Categorical Answers



Three Types of Classification Predictions

- **Hard Prediction:** Predict a single category for each instance.
- **Ranking Prediction:** Rank the instances from most likely to least likely. (binary classification)
- **Probability Prediction:** Assign a probability distribution across the classes to each instance.

Metrics for Classification

- **Hard Prediction:** Accuracy, Precision, Recall
(Sensitivity), Specificity, F1 Score
- **Ranking Prediction:** AUC (ROC), Precision-Recall
Area Under Curve
Curves
- **Probability Prediction:** Log-loss (aka Cross-Entropy),
Brier Score

Metrics for Regression

- **Root Mean Square Error (RMSE)** ignore the negative and positive term so we use “square”

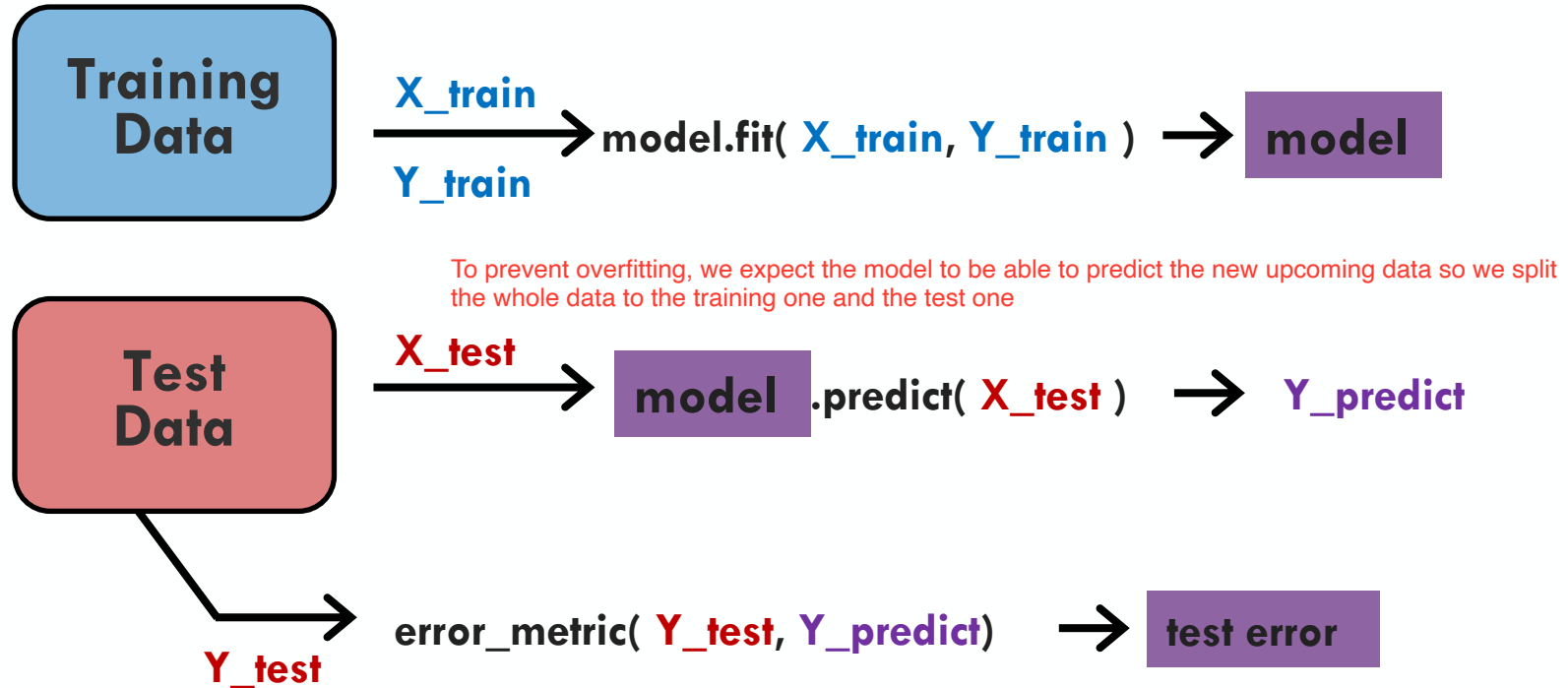
$$RMSE = \sqrt{\frac{1}{n} \sum_{i=1}^n (y_i - \hat{y}_i)^2}$$

Y hat refer to the predicted value
so if the prediction is correct,
“y - (y hat)” should equal to 0

- **Mean Absolute Error (MAE)**

$$MAE = \frac{1}{n} \sum_{i=1}^n |y_i - \hat{y}_i|$$

Fitting Training and Test Data



Using Training and Test Data

**Training
Data**

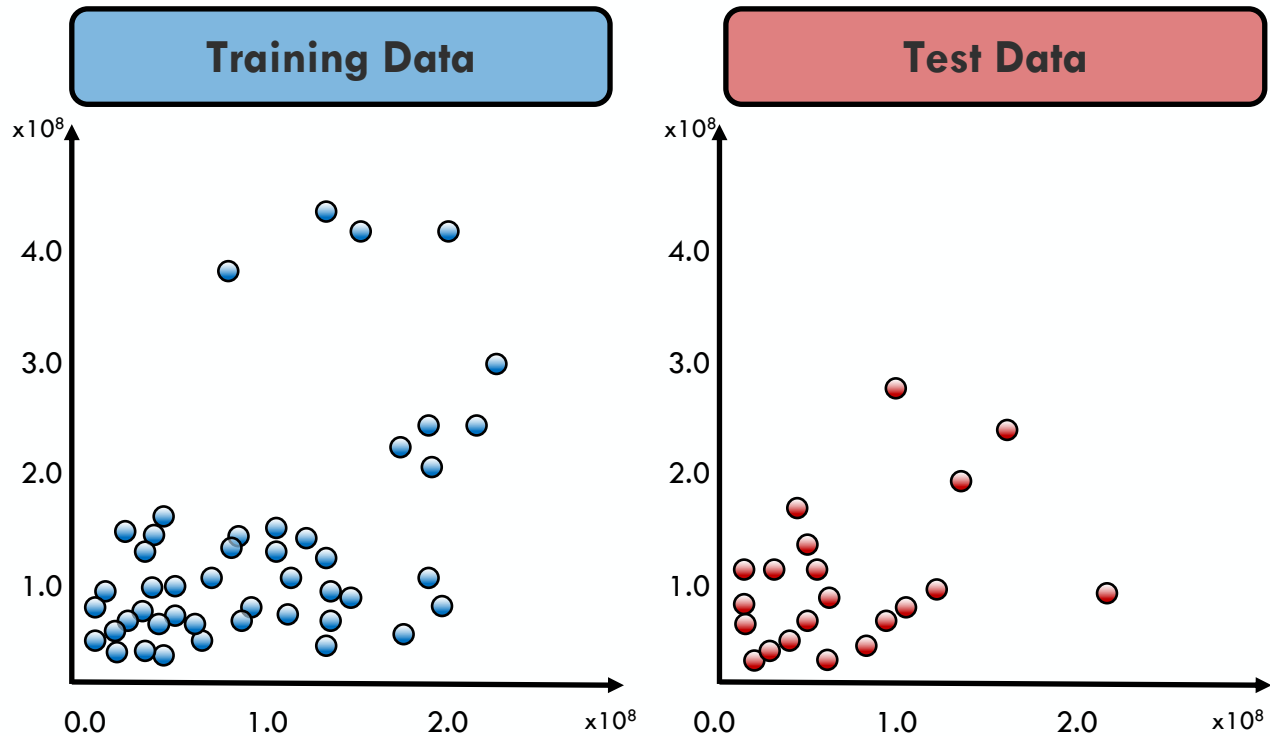
fit the model

**Test
Data**

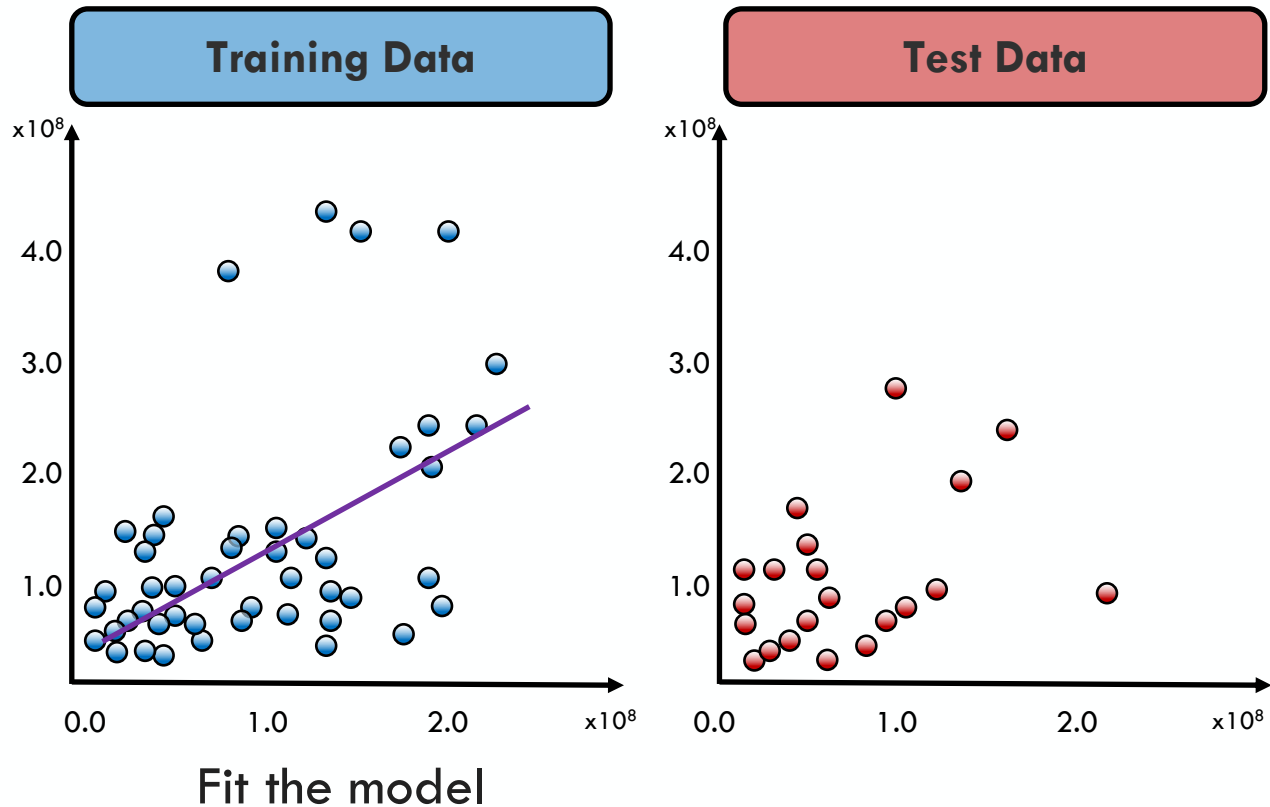
measure performance

- predict label with model
- compare with actual value
- measure error

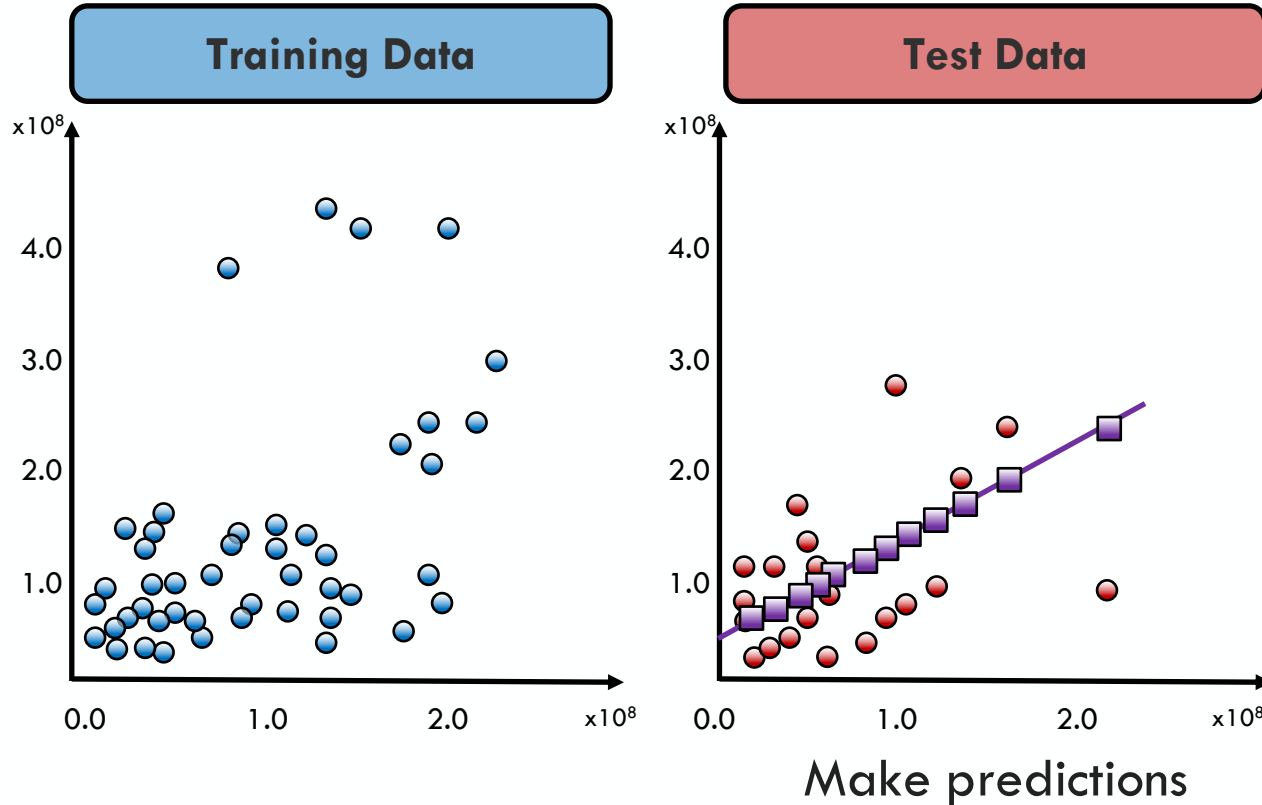
Using Training and Test Data



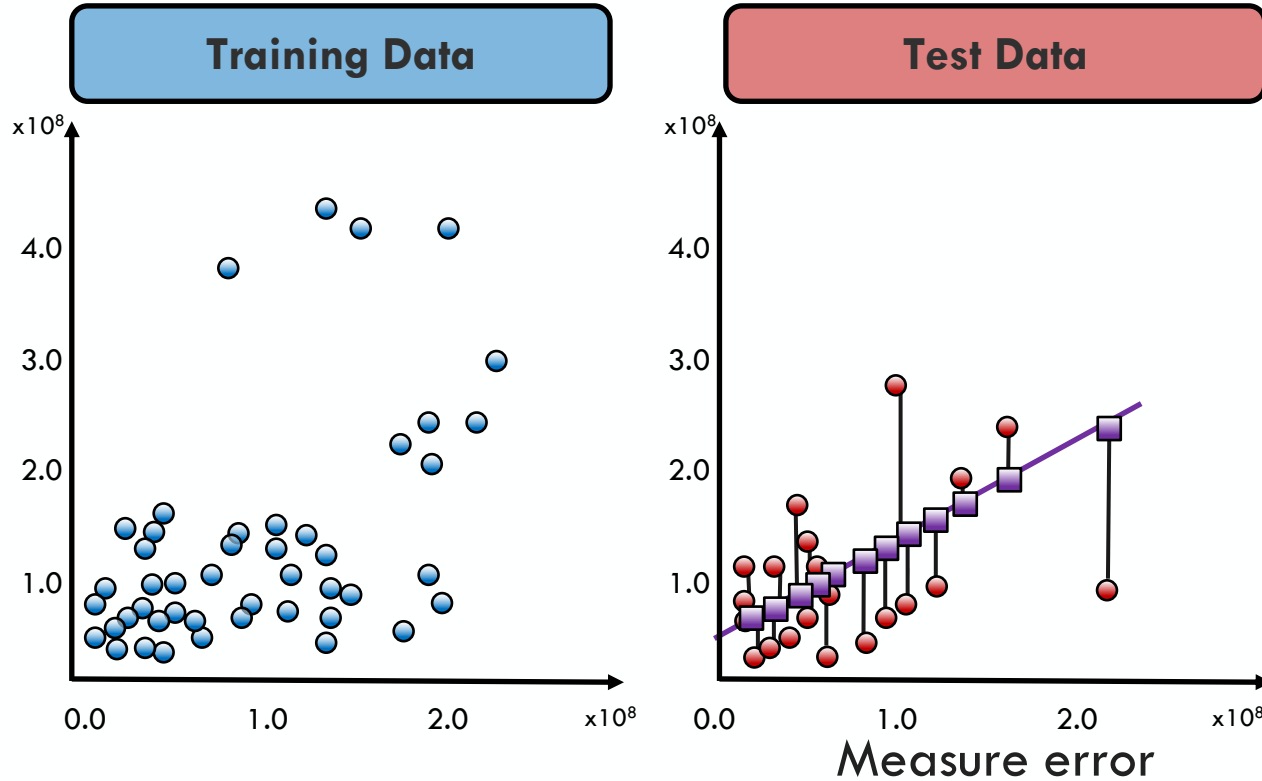
Using Training and Test Data



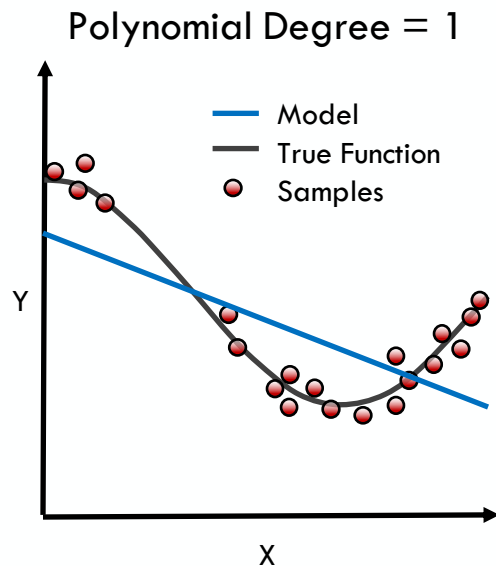
Using Training and Test Data



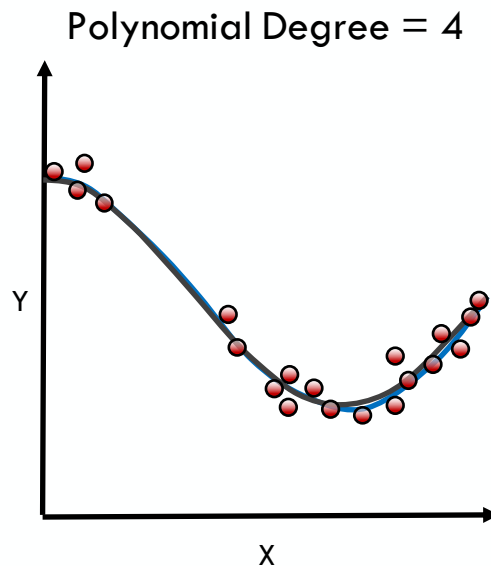
Using Training and Test Data



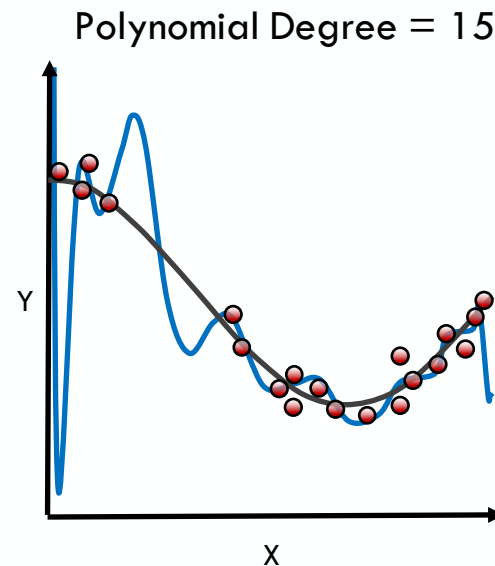
How Well Does the Model Generalize?



Poor on Training Set
Poor at Predicting

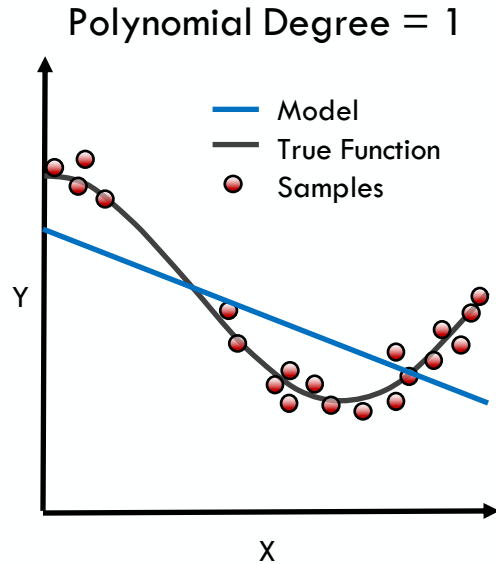


Just Right

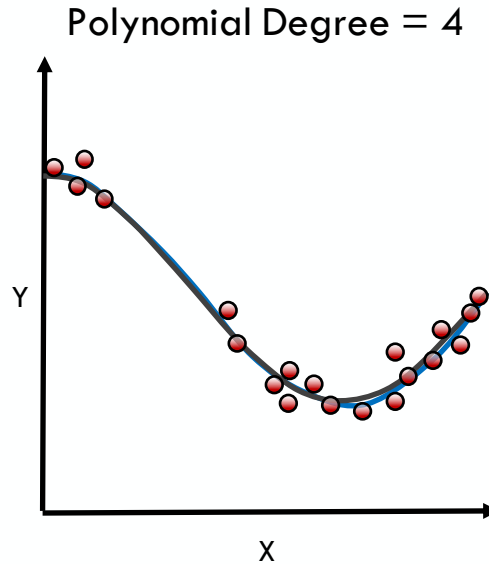


Very Good on Training Set
Poor at Predicting

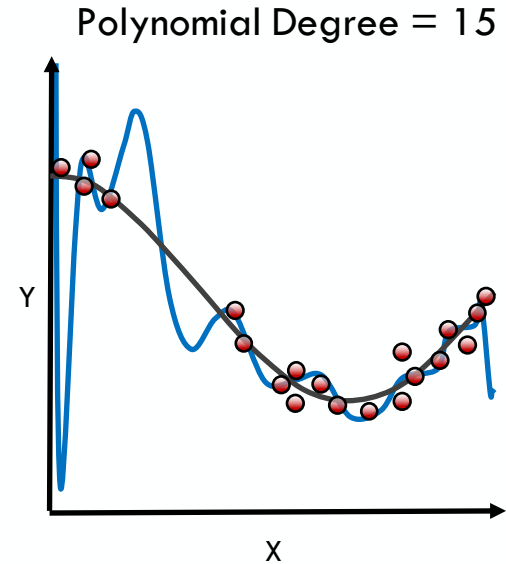
Underfitting vs Overfitting



Underfitting



Just Right

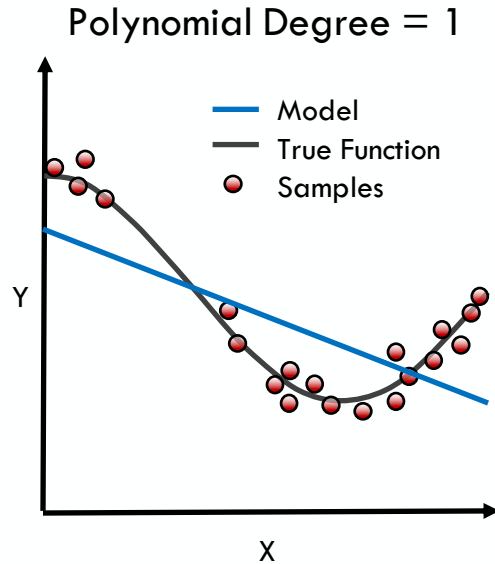


Overfitting

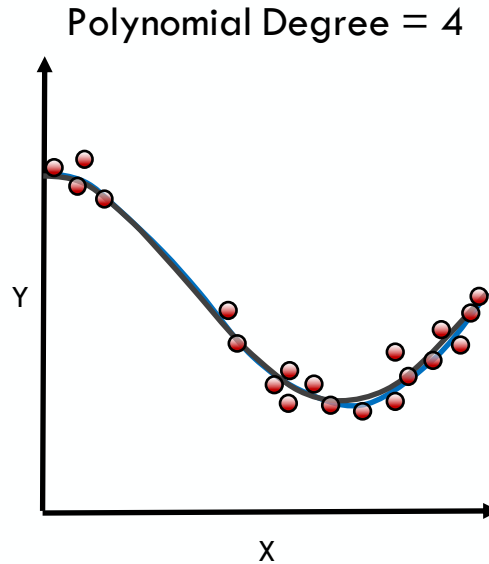
Bias – Variance Tradeoff

Bias : inability of the model to learn from the data
Variance: the different in fits between data sets

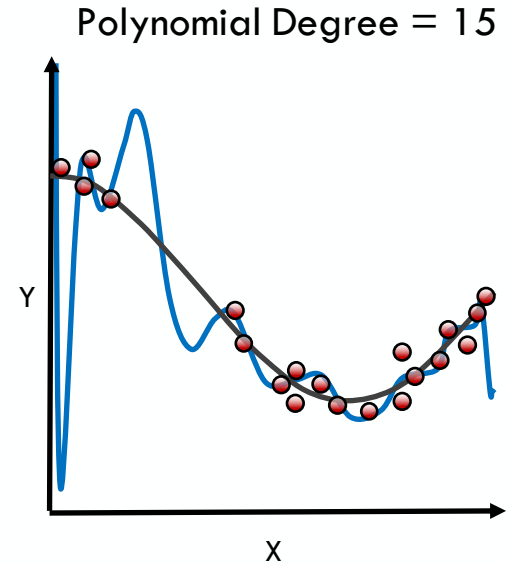
Low bias : learning well with the training data
High variance refers to the high difference of fitting
between the data sets (more than 2 sets)



**High Bias
Low Variance**



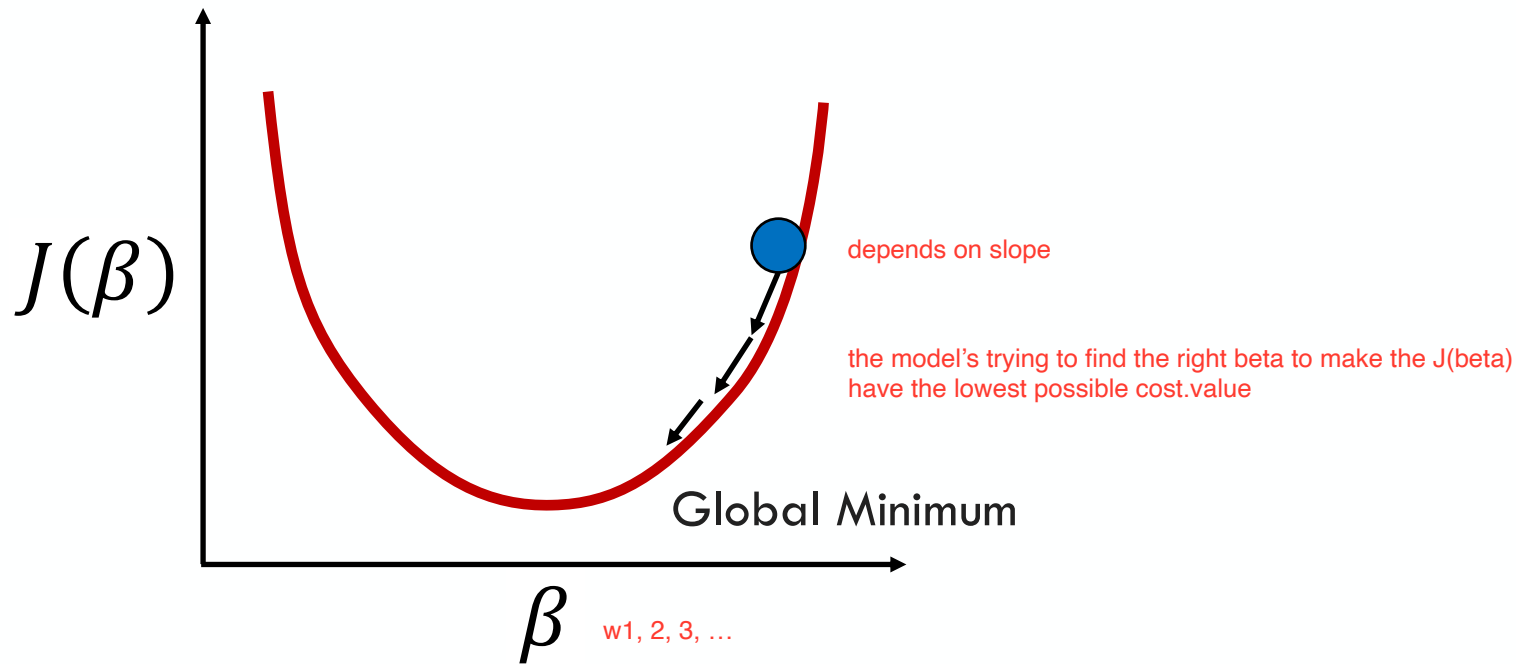
Just Right



**Low Bias
High Variance**

Gradient Descent

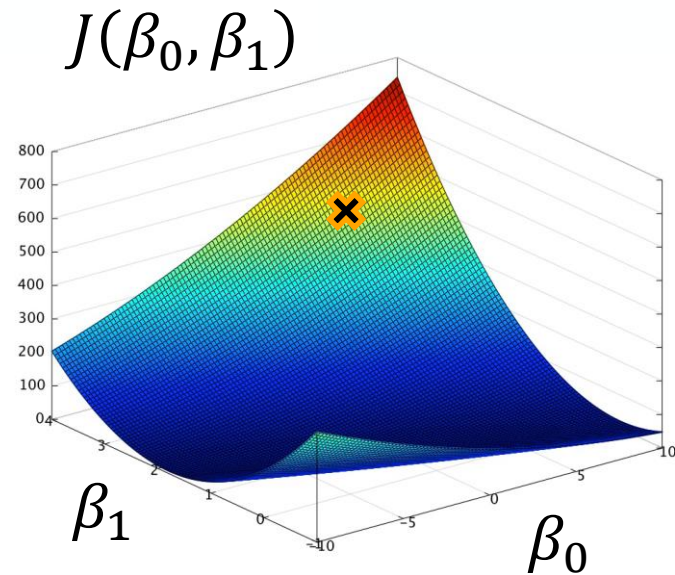
Start with a cost function $J(\beta)$:



Then gradually move towards the minimum.

Gradient Descent with Linear Regression

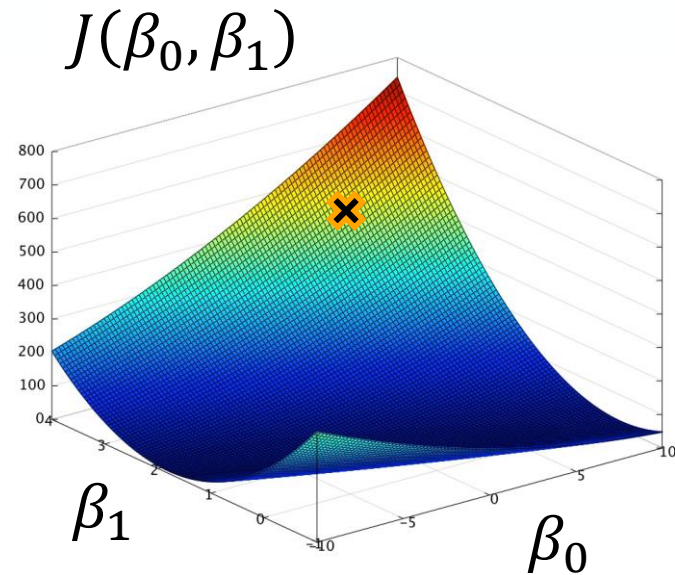
- Now imagine there are two parameters (β_0, β_1)
- This is a more complicated surface on which the minimum must be found
- How can we do this without knowing what $J(\beta_0, \beta_1)$ looks like?



Gradient Descent with Linear Regression

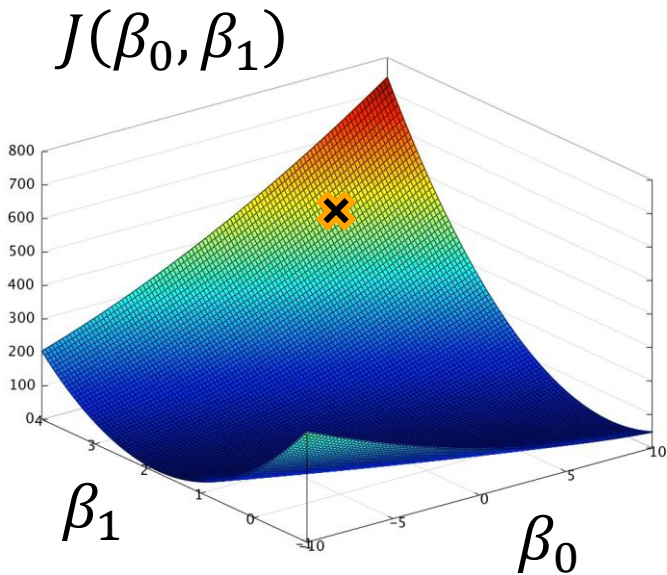
- The gradient is a vector whose coordinates consist of the partial derivatives of the parameters

$$\nabla J(\beta_0, \dots, \beta_n) = \left\langle \frac{\partial J}{\partial \beta_0}, \dots, \frac{\partial J}{\partial \beta_n} \right\rangle$$



Gradient Descent with Linear Regression

- Compute the gradient, $\nabla J(\beta_0, \beta_1)$, which points in the direction of the biggest increase!
- ^{Gradient (Slope)} $-\nabla J(\beta_0, \beta_1)$ (negative gradient) points to the biggest decrease at that point!

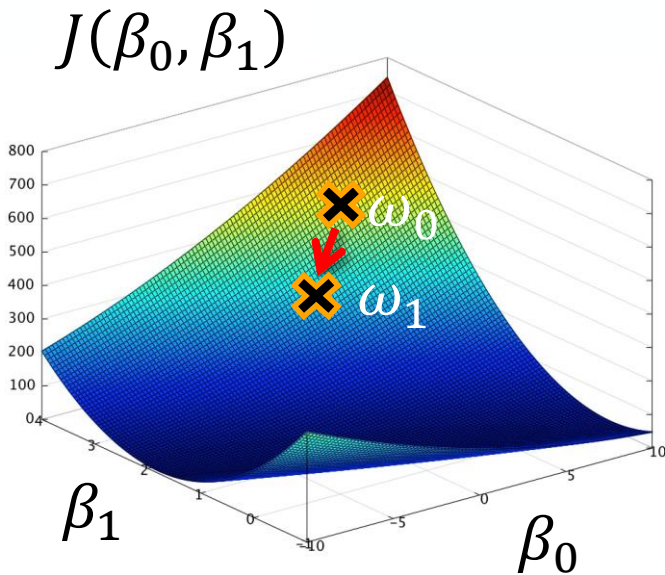


Gradient Descent with Linear Regression

- Then use the gradient (∇) and the cost function to calculate the next point (ω_1) from the current one (ω_0):

$$\omega_1 = \omega_0 - \alpha \overset{\text{Diff}}{\nabla} \frac{1}{2} \sum_{i=1}^m \left((\beta_0 + \beta_1 x_{obs}^{(i)}) - y_{obs}^{(i)} \right)^2$$

- The learning rate (α) is a tunable parameter that determines step size

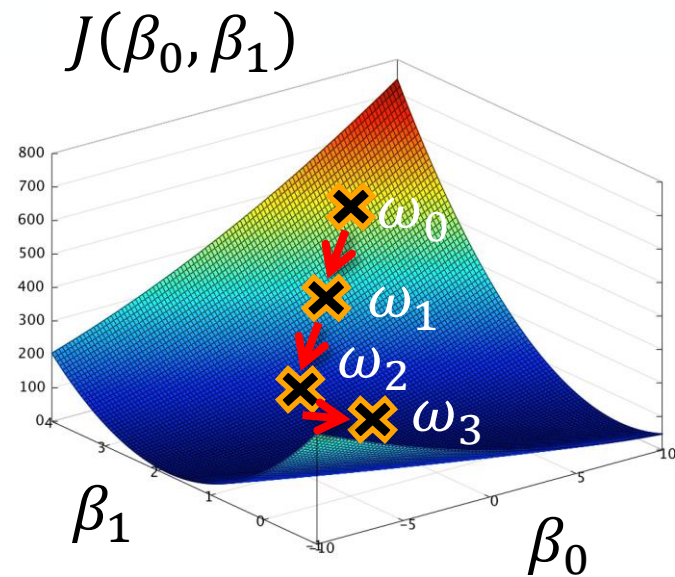


Gradient Descent with Linear Regression

- Each point can be iteratively calculated from the previous one

$$\omega_2 = \omega_1 - \alpha \nabla \frac{1}{2} \sum_{i=1}^m \left((\beta_0 + \beta_1 x_{obs}^{(i)}) - y_{obs}^{(i)} \right)^2$$

$$\omega_3 = \omega_2 - \alpha \nabla \frac{1}{2} \sum_{i=1}^m \left((\beta_0 + \beta_1 x_{obs}^{(i)}) - y_{obs}^{(i)} \right)^2$$



Stochastic Gradient Descent

Stochastic random only one data form all to calculate the gradient

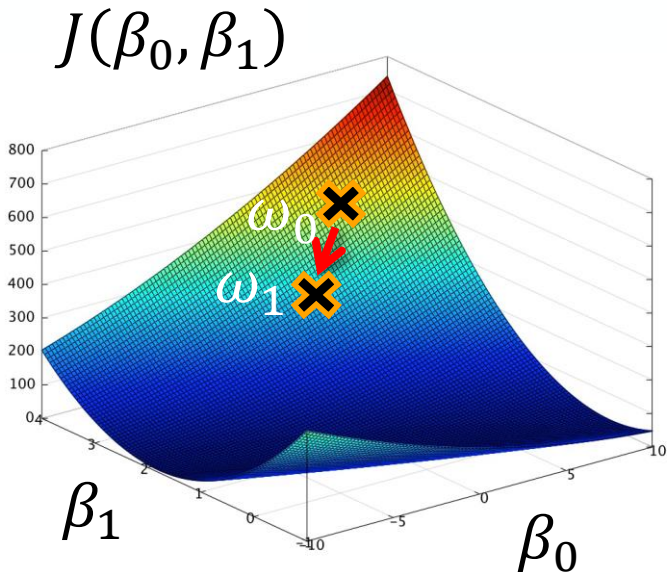
- Use a **single data** point to determine the gradient and cost function instead of all the data

Full Batch

$$\omega_1 = \omega_0 - \alpha \nabla \frac{1}{2} \sum_{i=1}^m \left((\beta_0 + \beta_1 x_{obs}^{(i)}) - y_{obs}^{(i)} \right)^2$$



$$\omega_1 = \omega_0 - \alpha \nabla \frac{1}{2} \left((\beta_0 + \beta_1 x_{obs}^{(0)}) - y_{obs}^{(0)} \right)^2$$



Stochastic Gradient Descent

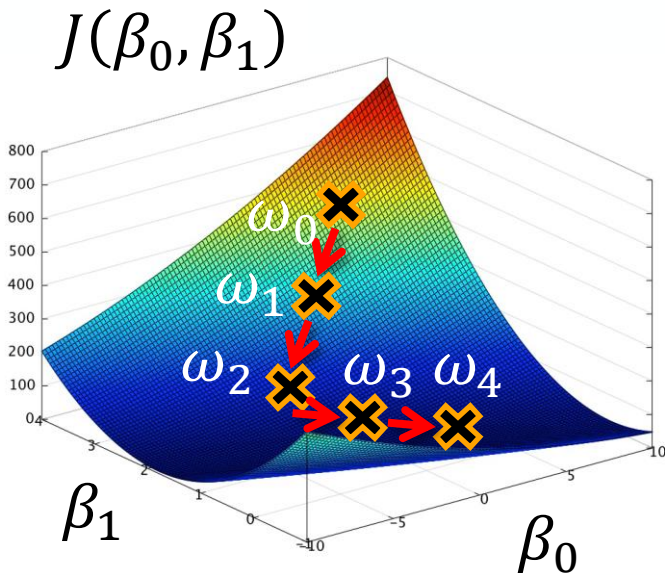
- Use a single data point to determine the gradient and cost function instead of all the data

$$\omega_1 = \omega_0 - \alpha \nabla \frac{1}{2} \left(\left(\beta_0 + \beta_1 x_{obs}^{(0)} \right) - y_{obs}^{(0)} \right)^2$$

...

$$\omega_4 = \omega_3 - \alpha \nabla \frac{1}{2} \left(\left(\beta_0 + \beta_1 x_{obs}^{(3)} \right) - y_{obs}^{(3)} \right)^2$$

- Path is less direct due to noise in single data point—"stochastic"



Mini Batch Gradient Descent

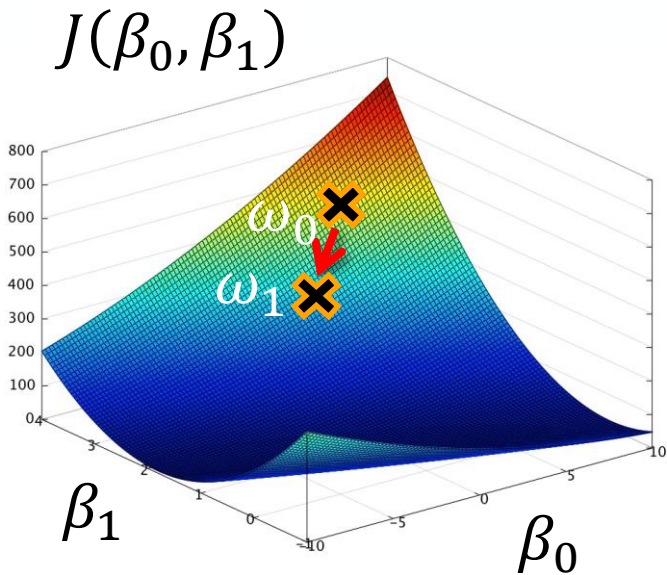
Something like 100 from 1,000

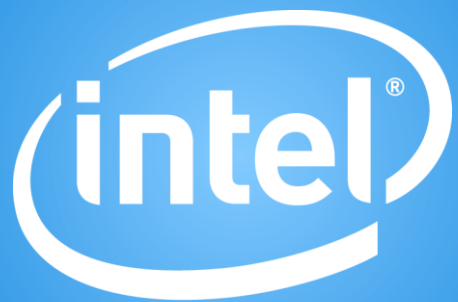
- Perform an update for every n training examples

$$\omega_1 = \omega_0 - \alpha \nabla \frac{1}{2} \sum_{i=1}^n \left((\beta_0 + \beta_1 x_{obs}^{(i)}) - y_{obs}^{(i)} \right)^2$$

Best of both worlds:

- Reduced memory relative to "vanilla" gradient descent
- Less noisy than stochastic gradient descent





Software