

# Mock Test

Topic: javascript

Difficulty: Advanced

Total Questions: 5

Time Allowed: 10 minutes

## Instructions:

1. Attempt all questions
2. Each question carries equal marks
3. Time allowed: 10 minutes

1. Implement a function that efficiently finds the longest palindrome substring within a given string. Consider edge cases and optimize for performance.

2. Given a binary tree, write a function to determine if it is a valid binary search tree (BST). Handle potential edge cases and optimize for time and space complexity.

3. Design a LRU (Least Recently Used) cache using JavaScript. The cache should support `get(key)` and `put(key, value)` operations with a fixed capacity. Explain your chosen data structures and time/space complexity.

4. Implement a function that checks if a given graph is strongly connected using Depth-First Search (DFS). Handle both directed and undirected graphs. Explain your approach and its time complexity.

5. Write a function that takes an array of integers and returns the kth smallest element in linear time ( $O(n)$ ) using the QuickSelect algorithm. Handle edge cases such as empty arrays and k exceeding the array length.

## Answer Key

1. Correct Answer: null

Explanation: Efficient solutions typically involve dynamic programming or Manacher's algorithm. Edge cases include empty strings, strings with single characters, and strings with multiple palindromes of equal length.

2. Correct Answer: null

Explanation: Solutions often involve recursive in-order traversal to check if the nodes are sorted. Efficient solutions avoid redundant checks.

3. Correct Answer: null

Explanation: Efficient implementations typically use a combination of a doubly linked list and a hash map to achieve  $O(1)$  time complexity for both `get` and `put` operations.

4. Correct Answer: null

Explanation: For directed graphs, perform two DFS traversals: one from an arbitrary node and another from its transpose. For undirected graphs, a single DFS is sufficient.

5. Correct Answer: null

Explanation: QuickSelect is based on the partitioning logic of Quicksort but only recursively processes one partition, significantly improving performance for finding the  $k$ th smallest element. Randomized pivot selection helps ensure better average-case performance.