

src/stats/src/VectorRealizer.C

```
graph TD; A[src/stats/src/VectorRealizer.C] --> B[queso/VectorRealizer.h]; A --> C[queso/GslVector.h]; A --> D[queso/GslMatrix.h];
```

queso/VectorRealizer.h

queso/GslVector.h

queso/GslMatrix.h