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**THE MORE AUTONOMOUS - AIRCRAFT IN THE FUTURE  
AIR TRAFFIC MANAGEMENT SYSTEM**

**D57 – AGP Software Detailed Design**

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## 1. INTRODUCTION

### 1.1. Scope

This Software Detailed Design document applies to the MA-AFAS Project AOC Ground Platform (AGP).

### 1.2. Identification

AGP Software Detailed Design (D57) has been produced by Skysoft Portugal and AMS-UK for the MA-AFAS programme on behalf of BAE Systems.

The objective of this document is to provide a detailed description of MA-AFAS AGP design.

### 1.3. System Overview

The "More Autonomous Aircraft in the Future ATM System" (MA-AFAS) program is focused on developing CNS-based avionics components that will provide aircraft greater flexibility within the ATM system. The program includes development of an operational concept; specification and implementation of avionics packages, ground systems and infrastructure to demonstrate the operational concept; and trials and further work towards implementation of the concept.

One of the themes of the programme is Airline Operational Centre (AOC). The AOC Ground Platform (AGP) is a trials system that simulates the functions of a ground end system. The AGP supports trials of the MA-AFAS avionics package AOC functions.

### 1.4. Design Method

AGP high-level design was developed using AxiomSys. Besides providing an overview of the system, the AGP AxiomSys model was also used to define Skysoft and AMS scope of work and work shares for the platform development.

AGP detailed design was implemented using UML (Unified Modeling Language). UML is a set of standard models used to design an object-oriented project, which allows the visualization, specification, construction and documentation of the artifacts of a software intensive system.

The detailed design of the AGP application was done in two stages. The first stage of the AGP detailed design is intended to design the central structure and external communications of the AGP. In the second stage, it is intended to complete the detailed design of the AGP core and include the final man-machine interface. This document reflects the detailed design of the overall AGP application and consequently it encompasses both stages of the detailed design phase<sup>1</sup>.

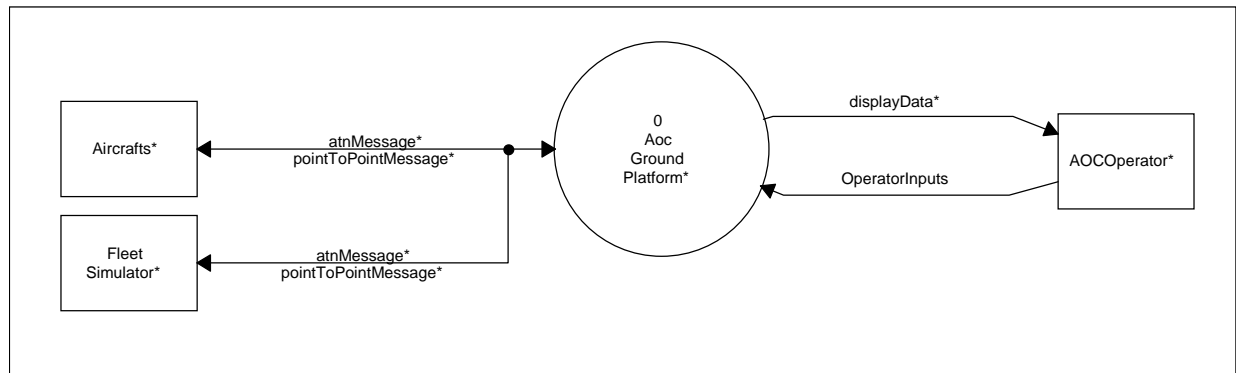
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<sup>1</sup> There is a document available only applicable for the first stage of AGP design (MA-AFAS AGP Software Design Document, Version 1.1 [AGP SDD]).

## 2.AGP ARCHITECTURE

The following diagrams provide the high level functional model of the AGP system. Figure 1 presents the AGP context diagram. The AGP context diagram is an abstraction of the AGP and all entities that interact with it. These entities are described below:

- The AOC Operator will be a user that provides inputs to the AGP, and uses the visual data presented on the AGP displays.
- The Aircrafts entity correspond to the set of real aircrafts exchanging messages/data with the AGP.
- The Fleet Simulator is a simulator of a certain number of aircraft and respective flights.



**Figure 1 – AGP Context Diagram.**

The diagram below (Figure 2) provides the functional breakdown of the AGP system into its three main modules: Communications, AGP Functions and HMI.

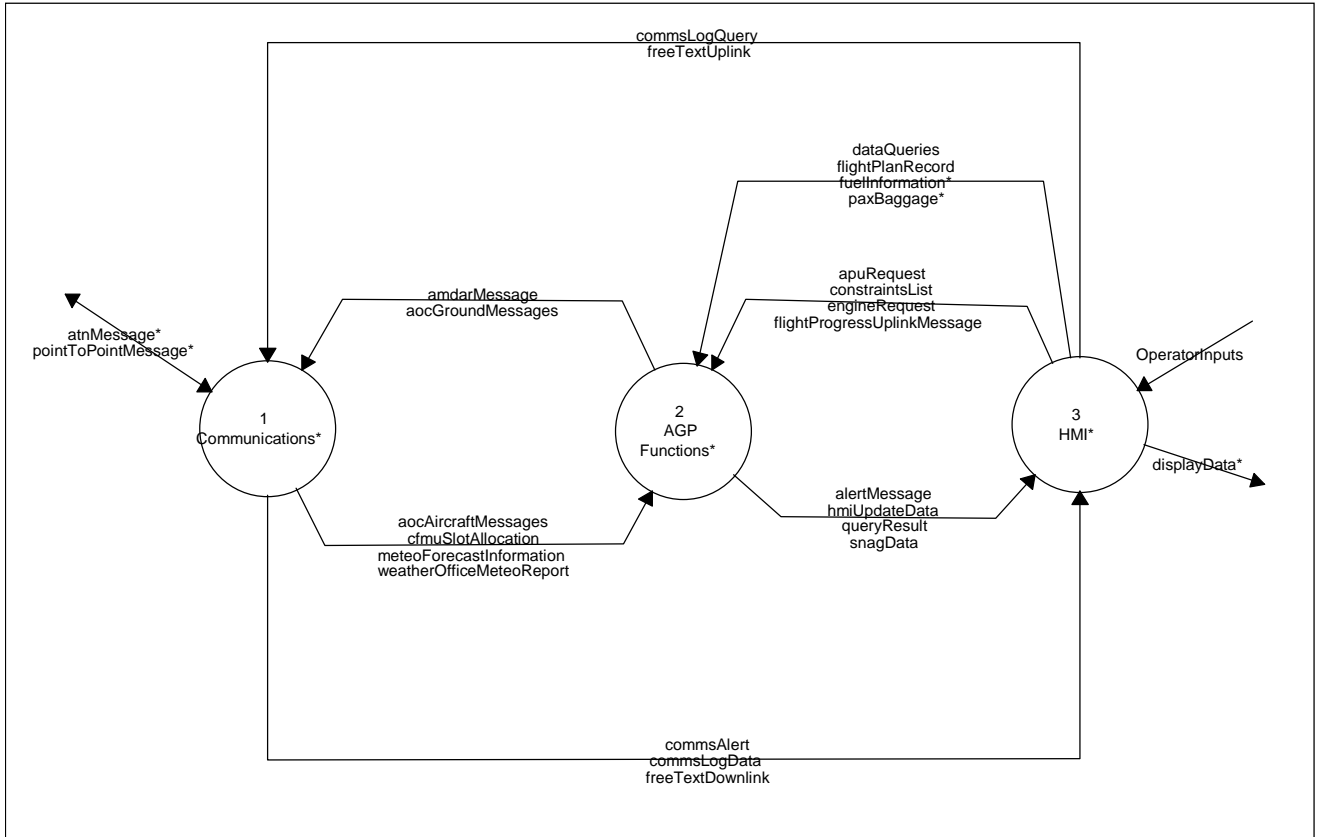
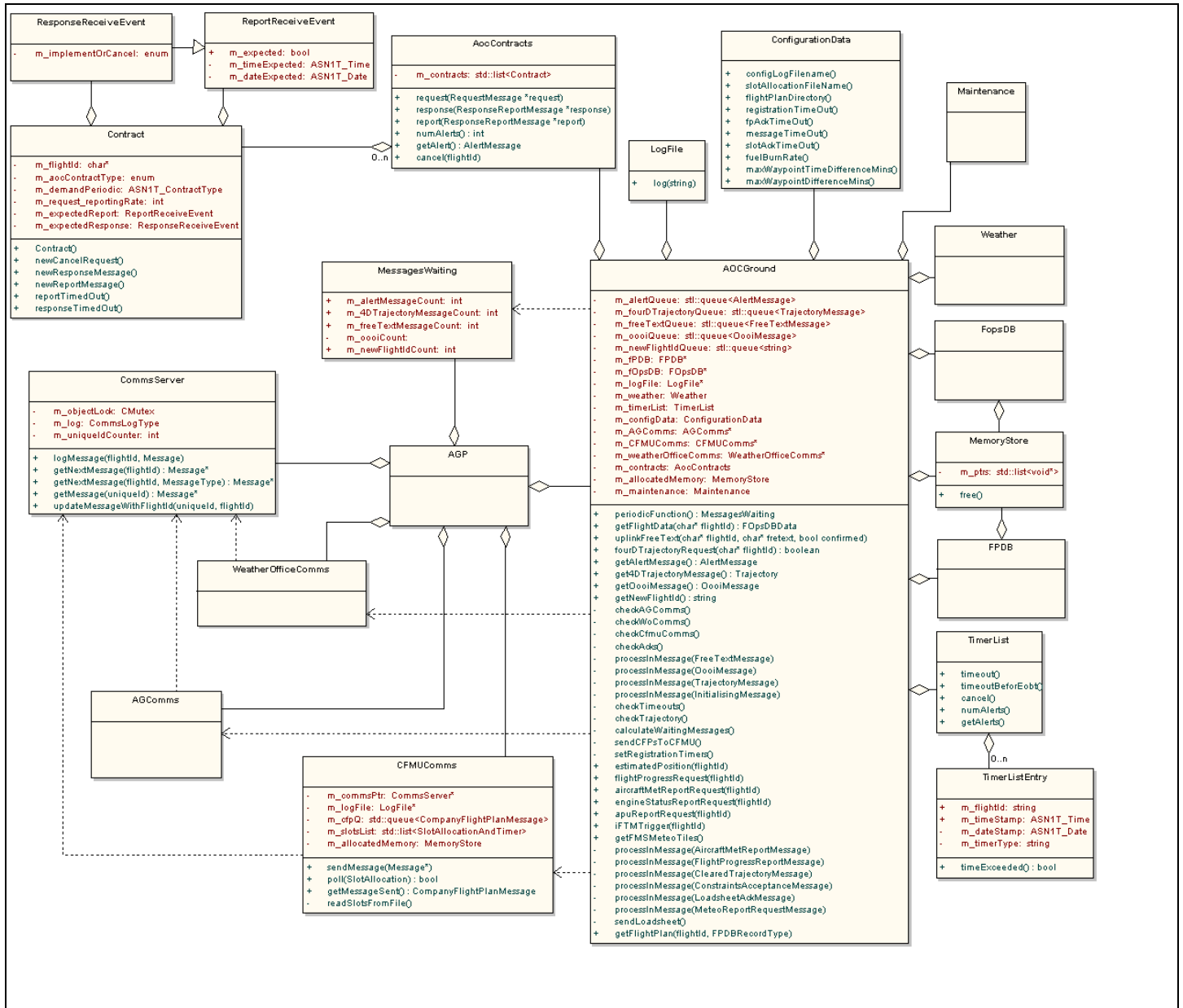


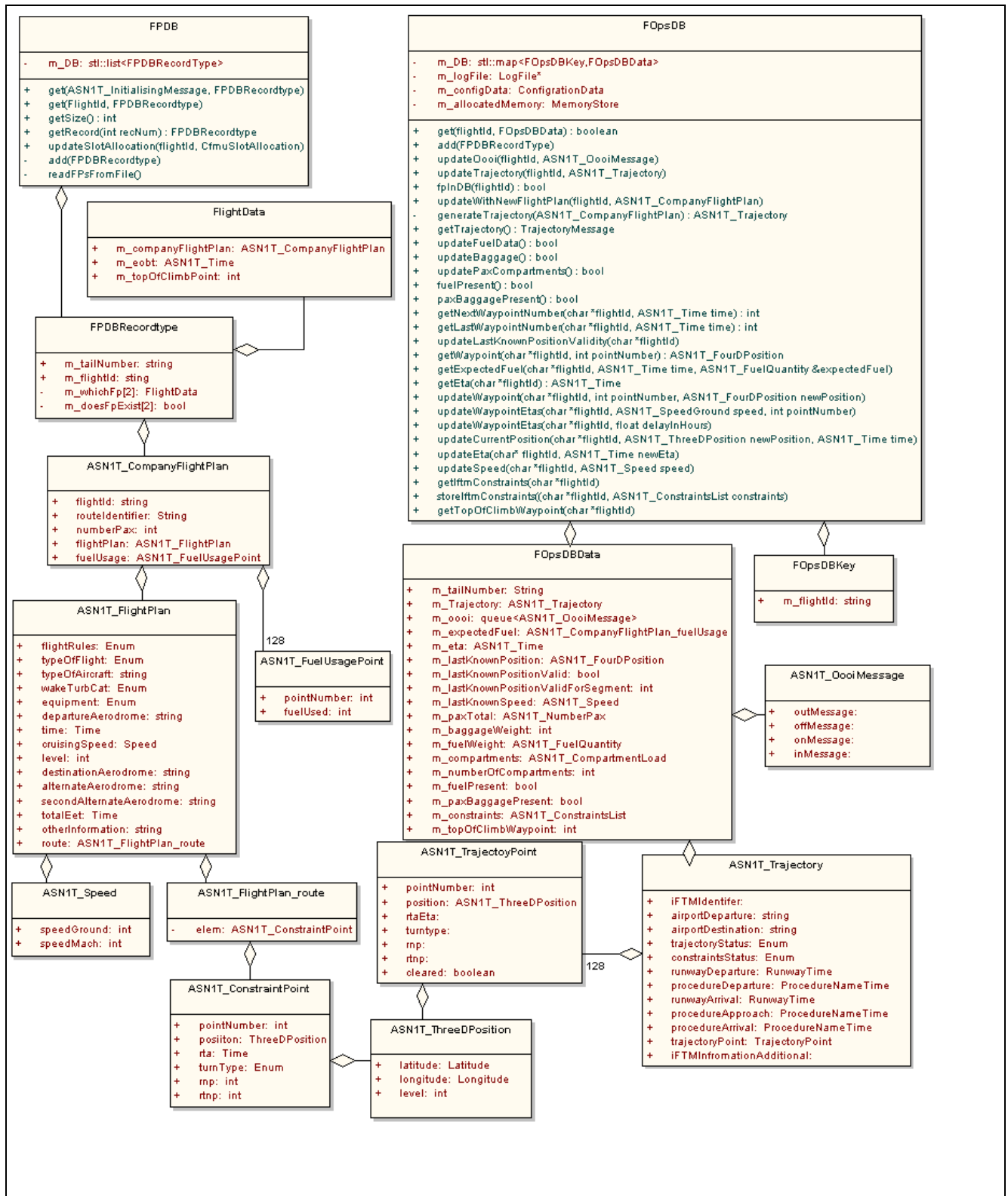
Figure 2 – AGP Functional Breakdown

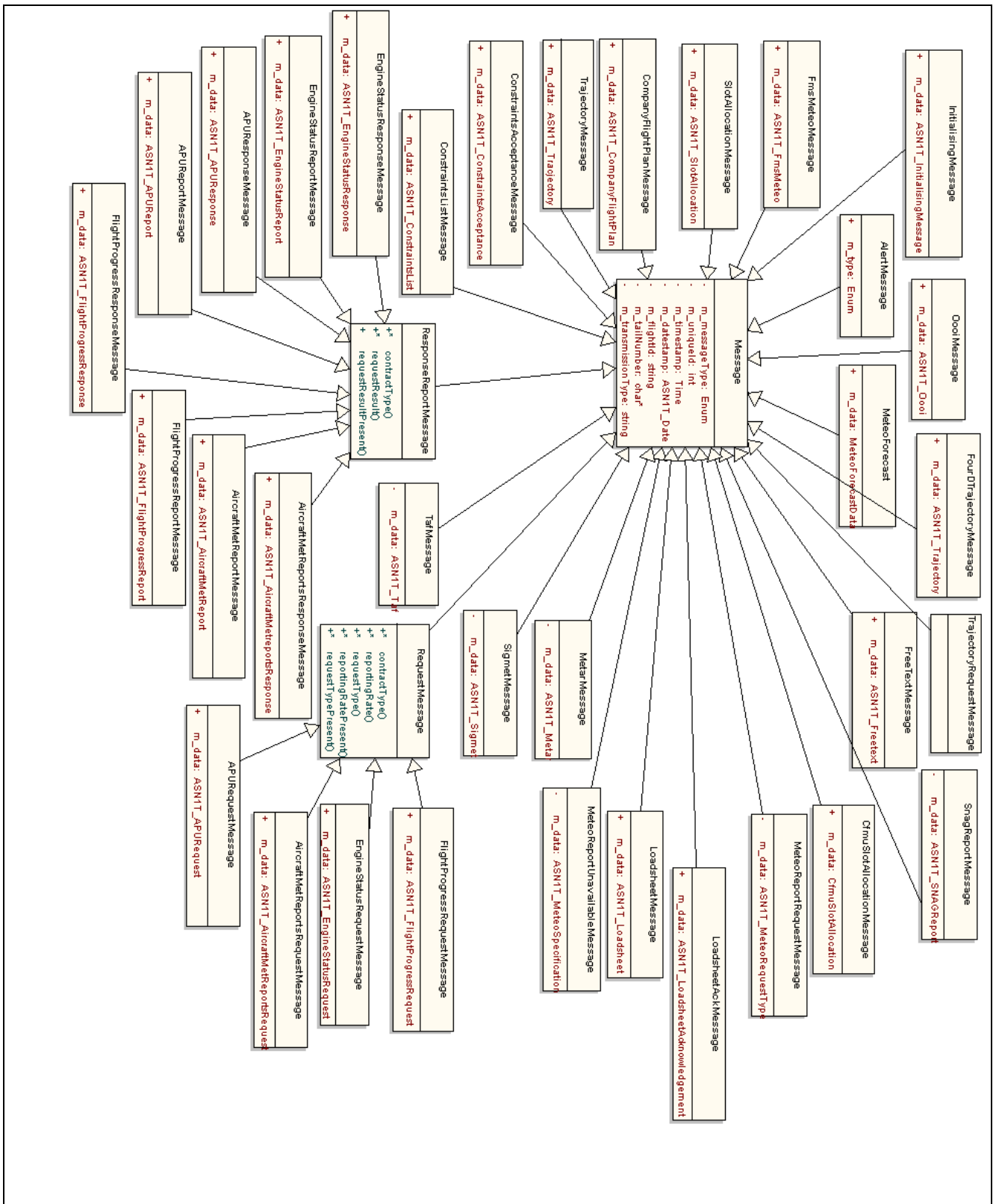
## 2.1. AGP Class Diagram

The following diagrams show the detailed design of the AGP expressed as a set of UML class diagrams. The design is split into several separate diagrams, the first being a high level overview of the system, and the subsequent diagrams breaking the design down further, providing more detail.

The author of each class – AMS Frimley or Skysoft Portugal, can be found in section B.1.

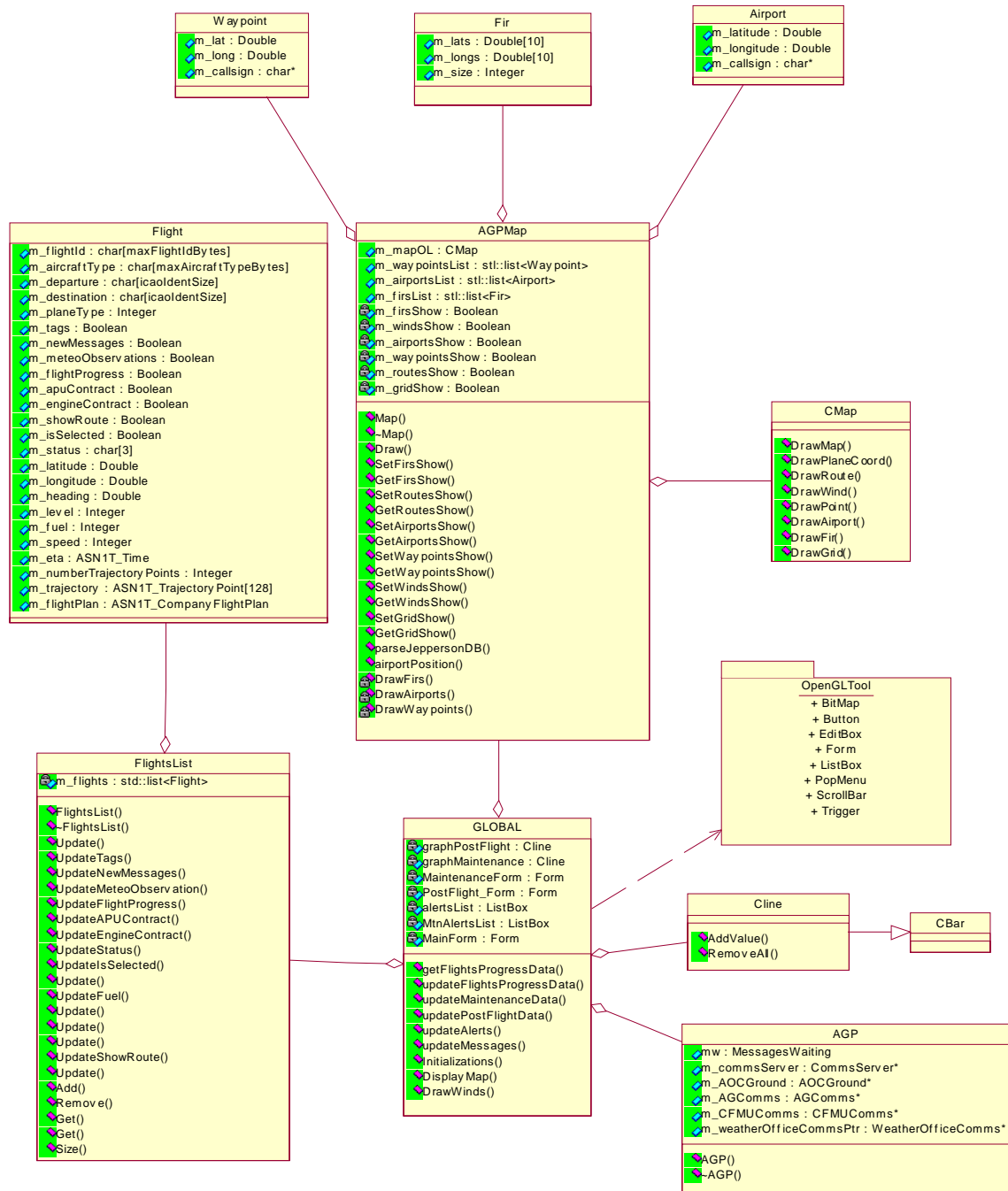








(The HMI class mentioned in some AMS sequence diagrams is an abstraction of the overall HMI class structure depicted in the class diagram below)





## 2.2. MutexQueue Class

### 2.2.1. Class Description

This class will be responsible for:  
N/A

This class implements:  
A mutual exclusion access (read or write) queue.

This class creates other classes:  
CMutex<sup>T</sup> (<sup>T</sup> Microsoft Foundation Classes class)  
deque<sup>T</sup> (<sup>T</sup> Standart Template Library class)

### 2.2.2. Class Methods

Name	Inputs	Outputs	Comment
MutexQueue			Constructor
~MutexQueue			Destructor
push_back	Type t		Adds an element to queue
front		Type	Retrieves a reference to the first element in queue
pop_front		bool	Remove first element from queue
getNumElements		int	Retrieves the number of elements in queue

### 2.2.3. Class Attributes

deque<Type>    m\_queue  
CMutex        m\_qMutex

## 2.3.SendMessageQRecord Class

### 2.3.1.Class Description

This class will be responsible for:  
N/A

This class implements:  
*A record containing a pointer to a message, the GACS address of the message recipient and the requested GACS service.*

This class instances other classes:  
N/A

### 2.3.2.Class Methods

Name	Inputs	Outputs	Comment
SendMessageQRecord			<i>Constructor</i>
~SendMessageQRecord			<i>Destructor</i>

### 2.3.3.Class Attributes

<i>Message*</i>	<i>m_UserData</i>
<i>GACS_Address</i>	<i>m_GACSAddress</i>
<i>bool</i>	<i>m_ConfService</i>

## 2.4.ReceiveMessageQRecord Class

### 2.4.1.Class Description

This class will be responsible for:  
N/A

This class implements:  
A record containing a pointer to a message and the message sender GACS address.

This class instances other classes:  
N/A

### 2.4.2.Class Methods

Name	Inputs	Outputs	Comment
ReceiveMessageQRecord			Constructor
~ReceiveMessageQRecord			Destructor

### 2.4.3.Class Attributes

Message\*            m\_UserData  
GACS\_Address    m\_GACSAddress

## 2.5.GAPIEndpoint Class

### 2.5.1.Class Description

This class will be responsible for:

1. Opening and bind a GACS endpoint.
2. Keeping a list of received messages.
3. Keeping messages waiting transmission.
4. Transmitting messages to an aircraft type GACS endpoint.
5. Listening for GACS events such as: incoming credit, arriving message and arriving confirmation.
6. Encoding uplink messages using ASN.1 PER.
7. Decoding downlink messages using ASN.1 PER.
8. Logging transmitted messages.
9. Managing confirmations.
10. Checking messages for which confirmation was not received.
11. Pausing and resuming communications between the AGP and GACS stack.

This class implements:

*A bi-directional GACS endpoint.*

This class instances other classes:

*MutexQueue*

*List* (<sup>1</sup> STL class)

*CMutex*<sup>T</sup> (<sup>T</sup> MFC class)

*CWinThread*<sup>T</sup> (<sup>T</sup> MFC class)

*MemoryStore*

### 2.5.2.Class Methods

Name	Inputs	Outputs	Comment
GAPIEndpoint	CommsServer &commsObj		<i>Constructor.</i>
~GAPIEndpoint			<i>Destructor.</i>
init	char* agpStationName, UInt8* gacsServer, int endpointMessageType	bool	<i>This method is responsible for opening and binding a GACS endpoint, and for creating the transmit and listen threads.</i>
sendMessage	const Message* agMessage, GACS_Address* GACSAddress, bool confServ	bool	<i>Puts a new message in send messages queue for further sending.</i>
getMessage		bool, Message*& returnedMessage, GACS_Address* GACSAddress	<i>Gets last received message from received messages queue.</i>
checkCommsConfirmations		Message*& notConfirmedMessage	<i>Searches for a timed out message, and returns it.</i>
getConfirmation		AckMessage&	<i>Retrieves last confirmation arrived.</i>
deleteUplinkMessage	Message* agMessage		<i>Deletes uplink messages after transmission.</i>

logUplinkMessage	Message* agMessage		Logs a message to the Comms Server.
transferInd			Calls for GACS primitive G_transferInd, decodes and stores the arrived message.
transferReq	bool	GACS_Address GACSAddress, char* encodedData, int encodedDataLenght, bool confServ	Calls for GACS primitive G_transferReq for send a message using GACS.
transferCnf			Calls for GACS primitive G_transferCnf.
asn1PerDecode	GACS_UserData* encodedMessage	bool, Message*& agMessage,	Decodes a new received message using ASN.1 PER.
asn1PerEncode	Message* decodedMessage	bool, char*& encodedMessage, int* len	Encodes an uplink message using ASN.1 PER.
retrieveSendQMessage		bool, Message*& userData GACS_Address& GACSAddress bool* confServ	Retrieves a message from m_toSendQMessage.
addMessageToReceiveQ	GACS_Address* GACSAddress, Message* userData	bool	Adds a message to m_toReceivedQMessage.
retrieveConfirmationTimer		bool, int messageIndex, Message*& confirmation	Retrieves a confirmation timer from m_confirmationsTimerList.
fillDownlinkMessage	ASN1T_AOCAircraftP DUs* a2gMessage	bool, Message** agMessage	Fills all message fields based in a received downlink PDU.
fillAOCGroundPDU	Message* agMessage	ASN1T_AOCGroundPDUs * g2aMessage	Fills all PDU fields, using a message.
pListen	void *param	UINT	Returns a pointer to the function implementing the listen thread loop.
Listen		UINT	Listen thread loop function.
pTransmit	void *param	UINT	Returns a pointer to the function implementing the transmit thread loop.
Transmit		UINT	Transmit thread loop function.
pause		bool	Pauses communications between AGP and GACS.
resume		bool	Resumes communications between AGP and GACS.

### 2.5.3.Class Attributes

<i>int</i>	<i>m_handle</i>
<i>CommsServer*</i>	<i>m_commsPtr</i>
<i>MutexQueue&lt;SendMessageQRecord&gt;</i>	<i>m_toSendMessageQ</i>

<i>MutexQueue&lt;ReceiveMessageQRecord&gt;</i>	<i>m_toReceiveMessagesQ</i>
<i>list&lt;Message*&gt;</i>	<i>m_confirmationsTimerList</i>
<i>CMutex</i>	<i>m_confTimerListLock</i>
<i>bool</i>	<i>m_incomingCredit</i>
<i>CWinThread</i>	<i>m_transmitThread</i>
<i>CWinThread</i>	<i>m_listenThread</i>
<i>GACS_MessageID</i>	<i>m_messageType</i>
<i>int</i>	<i>m_confirmationId</i>
<i>MutexQueue&lt;AckMessage&gt;</i>	<i>m_confirmationsQ</i>
<i>int</i>	<i>m_offsetConfig</i>
<i>MemoryStore</i>	<i>m_allocatedMemory</i>

## 2.6.AircraftAddress Class

### 2.6.1.Class Description

This class will be responsible for:  
N/A

This class implements:  
A record containing flight number, tail number, and the A/C GACS address.

This class instances other classes:  
N/A

### 2.6.2.Class Methods

Name	Inputs	Outputs	Comment
AircraftAddress	GACS_Address aircraftAddress,const char* tailNumber, const char* flightId		Constructor
AircraftAddress	GACS_Address aircraftAddress, char* tailNumber		Constructor
~AircraftAddress			Destructor

### 2.6.3.Class Attributes

char\*                    m\_aircraftRegistration  
char\*                    m\_flightId  
GACS\_Address    m\_aircraftAddress

## 2.7.AGComms Class

### 2.7.1.Class Description

This class will be responsible for:

1. *Generating a GAPlendpoint object.*
2. *Getting received messages from the GAPlendpoint object.*
3. *Sending to-be-transmitted messages to the GAPlendpoint object.*
4. *Generating alerts regarding the non-acknowledgment of messages.*
5. *Maintaining records correlating flightId, tail number and GACS address.*
6. *Pausing and resuming air-ground communications.*

This class implements:

*An interface between the AOC ground Platform and the infrastructure supporting the communication with aircraft.*

This class instances other classes:

*GAPIEndpoint*

*AircraftAddress*

### 2.7.2.Class Methods

Name	Inputs	Outputs	Comment
AGComms	CommsServer &commsObj		<i>Constructor</i>
~AGComms			<i>Destructor</i>
getMessage	Message* &agMessageRtn	char* messageId	<i>Gets a new received message (if it exists) from m_GAPlendpoint object.</i>
getConfirmation		AckMessage& confirmation	<i>Gets a confirmation from m_GAPlendpoint object.</i>
getAlert		AlertMessage &alert	<i>Returns an alert if a timeout has occurred.</i>
sendMessage	Message* agMessage, char* messageId		<i>Passes a message to m_GAPlendpoint in order to be transmitted.</i>
init	std::string gacsServer, std::string gacsServerPort, std::string agpGacsAddress, int messageType, int gacsConfirmationsTimeout		<i>Creates a GAPlendpoint object with the given parameters.</i>
registerAircraft	char* acRegistration	char* flightId	<i>Inserts flightId into the record with acRegistration as tail number .</i>
retrieveAircraftGACSAddress	char* flightID	GACS_Address* acAddress	<i>Gets GACS address based on flightId.</i>
retrieveFlightId	GACS_Address* acAddress	char* flightId, char* tailNumber	<i>Gets flightId and tail number based on a provided GACS address.</i>
retrieveTailNumber	char* flightId	char* tailNumber	<i>Gets tail number based on a provided flightId.</i>
PauseEndpoint		bool	<i>Disables air-ground communications.</i>



ResumeEndpoint		bool	<i>Enables air-ground communications.</i>
----------------	--	------	---

### 2.7.3.Class Attributes

*GAPIEndpoint\**      *m\_GAPIEndpoint*  
*CommsServer\**      *m\_commsPtr*  
*list<AircraftAddress>*   *m\_aircraftAddressTable*

## 2.8.FmsConverter Class

### 2.8.1.Class Description

This class will be responsible for:

1. *performing all conversions between ASN.1 data types (latitudes and longitudes) and C/C++ data types.*
2. *supporting a set of operations among ASN.1 latitude and longitude variables, like comparison, sum, subtraction, multiplication*

This class implements:

*A set of methods aimed at the manipulation of latitude and longitude values.*

This class instances other classes:

*N/A*

### 2.8.2.Class Methods

Name	Inputs	Outputs	Comment
FmsConverter			<i>Constructor</i>
convertLatitude	float lat	ASN1T_Latitude	<i>Convert from float to ASN.1 Latitude.</i>
convertLatitude	ASN1T_Latitude lat	float	<i>Convert from ASN.1 Latitude to float.</i>
convertLongitude	float lon	ASN1T_Longitude	<i>Convert from float to ASN.1 Longitude.</i>
convertLongitude	ASN1T_Longitude lon	float	<i>Convert from ASN.1 Longitude to float.</i>
multiplyLatitude	int factor, ASN1T_Latitude lat	ASN1T_Latitude	<i>Multiply two ASN.1 Latitudes.</i>
multiplyLongitude	int factor, ASN1T_Longitude lon	ASN1T_Longitude	<i>Multiply two ASN.1 Longitudes.</i>
addLatitude	ASN1T_Latitude lat1, ASN1T_Latitude lat2	ASN1T_Latitude	<i>Add two ASN.1 Latitudes.</i>
addLongitude	ASN1T_Longitude lon1, ASN1T_Longitude lon2	ASN1T_Longitude	<i>Add two ASN.1 Longitudes.</i>
subtractLatitude	ASN1T_Latitude lat1, ASN1T_Latitude lat2	ASN1T_Latitude	<i>Subtract two ASN.1 Latitudes.</i>
subtractLongitude	ASN1T_Longitude lon1, ASN1T_Longitude lon2	ASN1T_Longitude	<i>Subtract two ASN.1 Longitudes.</i>
greaterEqual	ASN1T_Latitude lat1, ASN1T_Latitude lat2	bool	<i>Compare two ASN.1 Latitudes.</i>
greaterEqual	ASN1T_Longitude lon1, ASN1T_Longitude lon2	bool	<i>Compare two ASN.1 Longitudes.</i>
twoDIntersection	float y1Min, float y1Max, float x1Min, float x1Max, float y2Min, float y2Max, float x2Min, float x2Max	bool	<i>Finds if two rectangles intersect each other.</i>

### 2.8.3.Class Attributes

*N/A*

## 2.9.FmsMeteoTile Class

### 2.9.1.Class Description

This class will be responsible for:  
N/A

This class implements:  
A data structure holding forecast and geographical information regarding points located inside a limited airspace region.

This class instances other classes:  
ASN1\_FmsMeteoData<sup>+</sup> (<sup>+</sup>Data structure generated by ASN.1 compiler)

### 2.9.2.Class Methods

Name	Inputs	Outputs	Comment
FmsMeteoTile			Constructor
getEndTime		ASN1T_Time	Returns the end of validity of the data within the meteo tile
getLatitudeOrigin		float	Returns the latitude origin of the points reported within the meteo tile
getLongitudeOrigin		float	Returns longitude origin of the points reported within the meteo tile
getLatitudeEnd		float	Returns latitude end of the points reported within the meteo tile
getLongitudeEnd		float	Returns longitude end of the points reported within the meteo tile
getNumberOfLatitudes		int	Returns the number of latitudes reported within the meteo tile
getNumberOfLongitudes		int	Returns the number of longitudes reported within the meteo tile
getLatitudeIncrement		float	Returns the latitude increment between consecutive longitude values
getAltitudeSet	int longitudePt, int latitudePt		Returns the data related to one (latitude, longitude) point.

### 2.9.3.Class Attributes

ASN1T\_FmsMeteo m\_data

## 2.10.FmsDB Class

### 2.10.1.Class Description

This class will be responsible for:

1. Adding meteo tiles to the database.
2. Getting meteo tiles from the database.
3. Deleting meteo tiles from the database.

This class implements:

A meteo tile database.

This class instances other classes:

FmsMeteoTile

### 2.10.2.Class Methods

Name	Inputs	Outputs	Comment
FmsDB			Constructor
~FmsDB			Destructor
deleteStaleMeteoTiles			Finds and deletes stale meteo tiles.
getFmsMeteoTiles	float rteLatMin, float rteLatMax, float rteLonMin, float rteLonMax	int, queue<FmsMeteoTile*>& tileArray	Returns a list of meteo tiles intersecting the flight area of interest.
addMeteoTile	FmsMeteoTile* meteoTile		Adds a new meteo tile to meteo tiles list.

### 2.10.3.Class Attributes

`std::list<FmsMeteoTile*> m_fmsMeteoTiles`

## 2.11.Weather Class

### 2.11.1.Class Description.

This class will be responsible for:

1. *Converting meteo forecasts into fms meteo tiles.*
2. *Storing meteo tiles in database.*
3. *Retrieving fms meteo tiles from database.*
4. *Storing meteo reports (TAF, METAR, SIGMET) in database.*
5. *Retrieving meteo reports from the database.*
6. *Storing aircraft meteo reports in database.*
7. *Retrieving aircraft meteo reports from database.*

This class implements:

*A module responsible for providing weather information to the AOC ground system.*

This class instances other classes:

*FmsDB*

*MeteoReportsDB*

### 2.11.2.Class Methods

Name	Inputs	Outputs	Comment
Weather			<i>Constructor</i>
~Weather			<i>Destructor</i>
getAircraftMetReport	char* flightId	bool, AircraftMetReportMessage& report	<i>Gets a A/C meteo report.</i>
storeAircraftMetReport	AircraftMetReportMessage report		<i>Stores a received A/C meteo report.</i>
storeMeteoForecast	MeteoForecast& mtf		<i>Converts the meteo forecast into fms meteo tiles and stores them in the fms DB</i>
getFmsMeteoTiles	ASN1T_FlightPlan_route& rte	int, queue<FmsMeteoTile*>& mtfArray	<i>Gets the fms meteo tiles from the fms DB that have an impact on an A/C route.</i>
getFmsMeteoTiles	float latMin, float longMin, float latMax, float longMax	int, queue<FmsMeteoTile*>& mtfArray	<i>Gets the fms meteo tiles from the fms DB intersecting the rectangle defined by the input parameters.</i>
updateFmsDb			<i>Checks for stale meteo tiles and deletes them.</i>
getMeteoReport	ASN1T_MeteoSpecification& presentReports	bool, TafMessage* taf	<i>Gets a TAF.</i>
getMeteoReport	ASN1T_MeteoSpecification& presentReports	bool, MetarMessage* metar	<i>Gets a METAR.</i>
getMeteoReport	ASN1T_MeteoSpecification& presentReports	bool, SigmetMessage* sigmet	<i>Gets a SIGMET.</i>

storeMeteoReport	TafMessage taf		Stores a TAF in the meteo reports DB.
storeMeteoReport	MetarMessage metar		Stores a METAR in the meteo reports DB.
storeMeteoReport	SigmetMessage sigmet		Stores a SIGMET in the meteo reports DB.
defineRouteBoundaries	ASN1T_FlightPlan_route& rte, float& latMin, float& latMax, float& lonMin, float& lonMax		Retrieves the minimum and maximum coordinates of the waypoints present in an A/C route.
splitMeteoForecast	MeteoForecast& mtf, int initialLatitudePt, int finalLatitudePt, int initialLongitudePt, int finalLongitudePt	FmsMeteoTile*	Splits the meteo forecast message and retrieves the meteo tile starting on initialLatitudePt and initialLongitudePt and ending on finalLatitudePt and finalLongitudePt.

### 2.11.3.Class Attributes

<i>FmsDB</i>	<i>m_fmsDB</i>
<i>list&lt;AircraftMetReports*&gt;</i>	<i>m_aircraftMetReports</i>
<i>MeteoReportsDB</i>	<i>m_meteoReportsDB</i>

## 2.12.WoTx Class

### 2.12.1.Class Description

This class will be responsible for:  
N/A

This class implements:  
A record containing the time of transmission, type and concerning location of a weather office report.

This class instances other classes:  
N/A

### 2.12.2.Class Methods

Name	Inputs	Outputs	Comment.
WoTx			Constructor.
~WoTx			Destructor.
getTime		ASN1T_Time	Returns time of transmission.
getFiletype		char*	Returns type of scheduled file.
getFilename		char*	Returns name of scheduled file.

### 2.12.3.Class Attributes

ASN1T\_Time    m\_TxTime  
char\*        m\_TxFiletype  
char\*        m\_TxFilename

## 2.13.WeatherOfficeComms Class

### 2.13.1.Class Description

This class will be responsible for:

1. *Handling the reception of meteorological data from the weather office.*
2. *Implementing a schedule simulating the transmission of meteorological reports from the weather office.*
3. *Logging with the Comms Server the received meteo reports.*
4. *Keeping a list of messages exchanged with the weather office.*

This class implements:

*An Interface between the AOC ground platform and a source of meteorological data.*

This class instances other classes:

*WoTx*

*Message*

*MemoryStore*

### 2.13.2.Class Methods

Name	Inputs	Outputs	Comment
WeatherOfficeComms	CommsServer* commsServer		<i>Constructor</i>
~WeatherOfficeComms			<i>Destructor</i>
sendAmdar	AmdarMessage amdar		<i>Sends an AMDAR message</i>
getMessage		bool, Message* &message char* messageId	<i>Returns a message transmitted by the weather office</i>
getExchangedMessage		bool, Message* ptr	<i>Retrieves a message from m_exchangedMessageQ.</i>
handleWoTransmission	char* woMsgFilename, char* woMsgFiletype, char* messageId	bool, Message*& message	<i>Handles and logs to the Comms Server a message that was transmitted by the weather office.</i>
parseMeteoForecast	char* woMsgFilename	int, meteoForecastData& mtf	<i>Parses a meteo forecast file received from the weather office and fills meteo forecast uplink message.</i>
readAltitudeSet	char line[MAX_LINE_LEN], int no_altitudes	ASN1T_AltitudeSet &altitudeSet	<i>Reads altitude sets from a UK Meteo Office formatted file.</i>
parseMeteoReport	char* woMsgFilename	TAFMessage& taf	<i>Reads a TAF message from a standard file.</i>
parseMeteoReport	char* woMsgFilename	METARMessage& metar	<i>Reads a METAR message from a standard file.</i>
parseMeteoReport	char* woMsgFilename	SIGMETMessage& sigmet	<i>Reads a SIGMET message from a standard file.</i>



checkSchedule		bool, char* woMsgFilename, char* woMsgFiletype	Returns the filename and type of a scheduled file.
astin	char* str, short len	int	Converts a string to a signed integer.
uploadWeatherReports			Reads all meteo reports from a folder to m_meteoMessagesQ.

### 2.13.3.Class Attributes

```

queue<WoTx>      m_woTxSchedule
queue<Message>   m_exchangedMessageQ
CommsServer*    m_commsServer
queue<Message*>  m_meteoMessagesQ
MemoryStore     m_allocatedMemory

```

## 2.14.MeteoReportsDB Class

### 2.14.1.Class Description

This class will be responsible for:

- 1.Adding meteo reports to the database.
- 2.Getting meteo reports from the database.

This class implements:

A meteo reports database, which is formed by three distinct lists, one for each type of meteo report message.

This class instances other classes:

*list (STL class)*

*TafMessage*

*MetarMessage*

*SigmetMessage*

### 2.14.2.Class Methods

Name	Inputs	Outputs	Comment
MeteoReportsDB			Constructor.
~MeteoReportsDB			Destructor.
Add	TafMessage taf	bool	Adds a TafMessage to m_tafs list.
Add	MetarMessage metar	bool	Adds a MetarMessage to m_metars list.
Add	SigmetMessage sigmet	bool	Adds a SigmetMessage to m_sigmets list.
Get	char* icao	bool, TafMessage* taf	Gets a TafMessage from m_tafs list.
Get	char* icao	bool, MetarMessage* metar	Gets a MetarMessage from m_metars list.
Get	char* icao	bool, SigmetMessage* sigmet	Gets a SigmetMessage from m_sigmets list.

### 2.14.3.Class Attributes

*list<TafMessage> m\_tafs*

*list<MetarMessage> m\_metars*

*list<SigmetMessage> m\_sigmets*

## 2.15.ASIRecord Class

### 2.15.1.Class Description

This class will be responsible for:

1. *Storing a maintenance flight record*

This class implements:

*A datatype able to store the latest APU report and all engine status reports received during a flight.*

This class instances other classes:

*APUReportMessage*

*EngineStatusReportMessage*

### 2.15.2.Class Methods

*N/A*

### 2.15.3.Class Attributes

<i>char[maxFlightIdBytes]</i>	<i>m_flightId</i>
<i>bool</i>	<i>m_apuPresent</i>
<i>APUReportMessage</i>	<i>m_apuReport</i>
<i>bool</i>	<i>m_engineStatusPresent</i>
<i>list&lt;EngineStatusReportMessage&gt;</i>	<i>m_engineReports</i>

## 2.16.MaintenanceDB Class

### 2.16.1.Class Description

This class will be responsible for:

1. *Creating an ASIRecord for each registered flight.*
2. *Retrieving an ASIRecord.*
3. *Deleting an ASIRecord.*

This class implements:

*A database containing ASI records..*

This class instances other classes:

*ASIRecord*

### 2.16.2.Class Methods

Name	Inputs	Outputs	Comment
MaintenanceDB			<i>Constructor.</i>
~MaintenanceDB			<i>Destructor.</i>
updateASIRecord	char* flightId , APUReport apu	bool	<i>Searches and updates an ASI record with regard to the latest received APU report.</i>
updateASIRecord	char* flightId, EngineStatusReport engReport	bool	<i>Searches and updates an ASI record with regard to the list of received engine reports.</i>
getASIRecord	char* flightId	bool, ASIRecord asi	<i>Retrieves the ASI record corresponding to flightId.</i>
deleteASIRecord	char* flightId	bool,	<i>Deletes an ASI record.</i>

### 2.16.3.Class Attributes

*List<ASIRecord> m\_ASIRecords*

## 2.17.Maintenance Class

### 2.17.1.Class Description

This class will be responsible for:

- 1.Adding APU and Engine Status reports to the maintenance database.
- 2.Retrieving an ASI Record from the maintenance database.

This class implements:

*An interface between the AGP and the maintenance database.*

This class instances other classes:

*MaintenanceDB*

### 2.17.2.Class Methods

Name	Inputs	Outputs	Comment
Maintenance			<i>Constructor.</i>
~Maintenance			<i>Destructor.</i>
addApuReport	APUReportMessage apuReport	bool	<i>Adds an APU report to the maintenance database.</i>
addEngineStatusReport	EngineStatus ReportMessage engReport	bool	<i>Adds an engine status report to the maintenance database.</i>
getASI	char* flightId	ASIRecord* asi	<i>Retrieves an ASI record from the maintenance database.</i>

### 2.17.3.Class Attributes

*MaintenanceDB    m\_maintenanceDB*

## 2.18.AGMap Class

### 2.18.1.Class Description

This class will be responsible for:

1. *Drawing the AGP map.*
2. *Setting “show” flags.*
3. *Retrieving “show” flags.*
4. *Drawing FIRs, airports, and waypoints.*
5. *Retrieving airport position.*

This class implements:

*An interface between AGP and Skysoft OpenGL CMap classes.*

This class instances other classes:

*Fir*

*Waypoint*

*Airport*

### 2.18.2.Class Methods

Name	Inputs	Outputs	Comment
AGPMap			<i>Constructor.</i>
~AGPMap			<i>Destructor.</i>
Draw			<i>Draws the AGP map.</i>
SetFirsShow	bool value		<i>Sets show FIRs flag.</i>
GetFirsShow		bool	<i>Retrieves show FIRs flag.</i>
SetRoutesShow	bool value		<i>Sets show routes flag.</i>
GetRoutesShow		bool	<i>Retrieves show routes flag.</i>
SetAirportsShow	bool value		<i>Sets show airports flag.</i>
GetAirportsShow		bool	<i>Retrieves show airports flag.</i>
SetWaypointsShow	bool value		<i>Sets show waypoints flag.</i>
GetWaypointsShow		bool	<i>Retrieves show waypoints flag.</i>
SetWindsShow	bool value		<i>Sets show winds flag.</i>
GetWindsShow		bool	<i>Retrieves show winds flag.</i>
SetGridShow	bool value		<i>Sets show grid flag.</i>
GetGridShow		bool	<i>Retrieves show grid flag.</i>
parseJeppersonDB	char* filename	bool	<i>Reads FIRs, airports, waypoints data from parsed Jepperson database files.</i>
airportPosition	char* airport	bool, ASN1_ThreeDPosition &position	<i>Retrieves airports position based on airport ICAO code.</i>
DrawFirs			<i>Draws FIRs.</i>
DrawAirports			<i>Draws airports.</i>
DrawWaypoints			<i>Draws waypoints.</i>

SetFirColours	float* colours		<i>Sets the RGB components of the colour used to draw FIRs.</i>
---------------	----------------	--	---

### 2.18.3.Class Attributes

<i>Cmap</i>	<i>m_mapOL</i>
<i>list&lt;Waypoint&gt;</i>	<i>m_waypointsList</i>
<i>list&lt;Airport&gt;</i>	<i>m_airportsList</i>
<i>list&lt;Fir&gt;</i>	<i>m_firsList</i>
<i>bool</i>	<i>m_firsShow</i>
<i>bool</i>	<i>m_windsShow</i>
<i>bool</i>	<i>m_airportsShow</i>
<i>bool</i>	<i>m_waypointsShow</i>
<i>bool</i>	<i>m_routesShow</i>
<i>bool</i>	<i>m_gridShow</i>
<i>float</i>	<i>FirColours[3]</i>

## 2.19.AGP Class

### 2.19.1.Class Description

This class will be responsible for:

1. Storing pointers to AGP "core" classes.

This class implements:

*An interface between the AGP processing core and the AGP HMI.*

This class instances other classes:

*MessagesWaiting*

### 2.19.2.Class Methods

Name	Inputs	Outputs	Comment
AGP			<i>Constructor.</i>
~AGP			<i>Destructor.</i>

### 2.19.3.Class Attributes

<i>MessagesWaiting</i>	<i>mw</i>
<i>CommsServer*</i>	<i>m_commsServer</i>
<i>AOCGround*</i>	<i>m_AOCGround</i>
<i>AGComms*</i>	<i>m_AGComms</i>
<i>CFMUComms*</i>	<i>m_CFMUComms</i>
<i>WeatherOfficeComms*</i>	<i>m_weatherOfficeCommsPtr</i>



## 2.20.Flight Class

### 2.20.1.Class Description

This class will be responsible for:  
N/A

This class implements:  
*A flight as viewed by the HMI, i.e., an object containing all the flight related information the HMI needs to update the AGP displays.*

This class instances other classes:  
N/A

### 2.20.2.Class Methods

Name	Inputs	Outputs	Comment
Flight			<i>Constructor.</i>
~Flight			<i>Destructor.</i>

### 2.20.3.Class Attributes

<i>char</i>	<i>m_flightId[maxFlightIdBytes]</i>
<i>char</i>	<i>m_aircraftType[maxAircraftTypeBytes]</i>
<i>char</i>	<i>m_departure[icaoIdentSize]</i>
<i>char</i>	<i>m_destination[icaoIdentSize]</i>
<i>int</i>	<i>m_planeType</i>
<i>bool</i>	<i>m_tags</i>
<i>bool</i>	<i>m_newMessages</i>
<i>bool</i>	<i>m_meteoObservations</i>
<i>bool</i>	<i>m_flightProgress</i>
<i>bool</i>	<i>m_apuContract</i>
<i>bool</i>	<i>m_engineContract</i>
<i>bool</i>	<i>m_showRoute</i>
<i>bool</i>	<i>m_isSelected</i>
<i>char</i>	<i>m_status[3]</i>
<i>double</i>	<i>m_latitude</i>
<i>double</i>	<i>m_longitude</i>
<i>double</i>	<i>m_heading</i>
<i>int</i>	<i>m_level</i>
<i>int</i>	<i>m_fuel</i>
<i>int</i>	<i>m_speed</i>
<i>ASN1T_Time</i>	<i>m_eta</i>
<i>int</i>	<i>m_numberTrajectoryPoints</i>
<i>ASN1T_TrajectoryPoint</i>	<i>m_trajectoryElem[128]</i>
<i>ASN1T_CompanyFlightPlan</i>	<i>m_flightPlan</i>

## 2.21. FlightsList Class

### 2.21.1. Class Description

This class will be responsible for:

1. *Updating the HMI flights database.*
2. *Inserting a new flight in the HMI flights database.*
3. *Removing a flight from the HMI flights database.*
4. *Retrieving a flight from the HMI flights database*

This class implements:

*A database containing all the flights that are shown in the AGP HMI.*

This class instances other classes:

*Flight*

### 2.21.2. Class Methods

Name	Inputs	Outputs	Comment
FlightsList			<i>Constructor.</i>
~FlightsList			<i>Destructor.</i>
Update	char* flightId, char* aircraftType	bool	<i>Updates aircraft type.</i>
UpdateNewMessages	char* flightId, bool newMessages	bool	<i>Checks if new messages have arrived.</i>
UpdateMeteoObservations	char* flightId, bool meteoObservations	bool	<i>Updates aircraft meteo periodic contract flag.</i>
UpdateFlightProgress	char* flightId, bool flightProgress	bool	<i>Updates flight progress periodic contract flag.</i>
UpdateAPUContract	char* flightId, bool apu	bool	<i>Updates APU periodic contract flag.</i>
UpdateEngineContract	char* flightId, bool eng	bool	<i>Updates engine status report periodic contract flag.</i>
UpdateStatus	char* flightId, char* status	bool	<i>Updates flight flying status.</i>
UpdateIsSelected	char* flightId, bool isSelected	bool	<i>Updates the "is selected" flag.</i>
Update	char* flightId, double latitude, double longitude, double heading, int level	bool	<i>Updates flight position, flight heading and flight level.</i>
UpdateFuel	char* flightId, int fuel	bool	<i>Updates the value of the amount of fuel still available.</i>
Update	char* flightId, ASN1T_Time eta	bool	<i>Updates flight ETA.</i>
Update	char* flightId, ASN1_Trajectory trajectory	bool	<i>Updates trajectory.</i>
Update	char* flightId, ASN1_CompanyFlightPlan flightPlan	bool	<i>Updates flight plan.</i>
Update	char* flightId, int speed	bool	<i>Updates current speed.</i>

UpdateShowRoute	char* flightId, bool showRoute	bool	<i>Updates draw route flag.</i>
Add	Flight flight	bool	<i>Inserts a new flight in the flights list.</i>
Remove	char* flightId	bool	<i>Removes a flight from the flights list.</i>
Get	char* flightId, Flight& flight	bool	<i>Retrieves a flight from the flights list based on the flight id.</i>
Get	int element, Flight& flight	bool	<i>Retrieves a flight from the flights list based on the provided list index.</i>
Size		Int	<i>Returns the number of elements within the flights list.</i>

### 2.21.3.Class Attributes

*list<Flight> m\_flights*

## 2.22.Fir Class

### 2.22.1.Class Description

This class will be responsible for:  
N/A

This class implements:  
*A datatype able to store a set of points defining a FIR.*

This class instances other classes:  
N/A

### 2.22.2.Class Methods

N/A

### 2.22.3.Class Attributes

<i>double</i>	<i>m_lats[]</i>
<i>double</i>	<i>m_longs[]</i>
<i>int</i>	<i>m_size</i>

## 2.23.Waypoint Class

### 2.23.1.Class Description

This class will be responsible for:  
N/A

This class implements:  
*A datatype able to store a waypoint.*

This class instances other classes:  
N/A

### 2.23.2.Class Methods

N/A

### 2.23.3.Class Attributes

<i>double</i>	<i>m_lat</i>
<i>double</i>	<i>m_long</i>
<i>char</i>	<i>m_callSign[]</i>

## 2.24.Airport Class

### 2.24.1.Class Description

This class will be responsible for:  
N/A

This class implements:  
*A datatype able to store an airport location, ICAO code and zoom level after which the airport becomes visible.*

This class instances other classes:  
N/A

### 2.24.2.Class Methods

N/A

### 2.24.3.Class Attributes

<i>double</i>	<i>m_lat</i>
<i>double</i>	<i>m_long</i>
<i>char</i>	<i>m_callSign[]</i>
<i>int</i>	<i>zoom_factor</i>

## 2.25.TAFMessage Class

### 2.25.1.Class Description

This class will be responsible for:

- 1.Holding the data for a TAF message.

This class implements:

A TAF message object.

This class instances other classes:

Public inheritance from the Message class.

### 2.25.2.Class Methods

Name	Inputs	Outputs	Comment
TAFMessage			Constructor

### 2.25.3.Class Attributes

ASN1T\_Taf    m\_data

## 2.26.METARMessage Class

### 2.26.1.Class Description

This class will be responsible for:

- 1.Holding the data for a METAR message.

This class implements:

A METAR message object.

This class instances other classes:

Public inheritance from the Message class.

### 2.26.2.Class Methods

Name	Inputs	Outputs	Comment
METARMessage			Constructor

### 2.26.3.Class Attributes

ASN1T\_Metar    m\_data



## 2.27.SIGMETMessage Class

### 2.27.1.Class Description

This class will be responsible for:

- 1.Holding the data for a SIGMET message.

This class implements:

A SIGMET message object.

This class instances other classes:

Public inheritance from the Message class.

### 2.27.2.Class Methods

Name	Inputs	Outputs	Comment
SIGMETMessage			Constructor

### 2.27.3.Class Attributes

ASN1T\_Sigmet    m\_data

**2.28.A\_MeteoForecastAltitudeSet Class**

**2.28.1.Class Description**

This class will be responsible for:  
N/A

This class implements:  
A set of ASN1T\_AltitudeSet elements.

This class instances other classes:  
N/A

**2.28.2.Class Methods**

N/A

**2.28.3.Class Attributes**

<i>short int</i>	<i>n</i>
ASN1T_AltitudeSet	elem[1000]

## 2.29.MeteoForecastData Class

### 2.29.1.Class Description

This class will be responsible for:  
N/A

This class implements:  
A datatype able to store meteo forecast data.

This class instances other classes:  
N/A.

### 2.29.2.Class Methods

N/A

### 2.29.3.Class Attributes

ASN1T_Time	startTime
ASN1T_Time	endTime
short int	numberOfAltitudeLevels
ASN1T_FmsMeteo_altitudeLevels	altitudeLevels
short int	numberOfLatitudePoints
ASN1T_Latitude	latitudeOrigin
ASN1T_Latitude	latitudeIncrement
short int	numberOfLongitudePoints
A_MeteoForecastAltitudeSet	altitudeSet

## 2.30.MeteoForecast Class

### 2.30.1.Class Description

This class will be responsible for:  
N/A

This class implements:  
A meteo forecast message received from a weather office.

This class instances other classes:  
Public inheritance from the Message class.

### 2.30.2.Class Methods

Name	Inputs	Outputs	Comment
MeteoForecast			<i>Constructor</i>
~MeteoForecast			<i>Destructor</i>
getNumberOfLongitudes		int	<i>Retrieves the number of longitudes in meteo forecast data.</i>

### 2.30.3.Class Attributes

*meteoForecastData    m\_data*

## 2.31.AckMessage Class

### 2.31.1.Class Description

This class will be responsible for:  
N/A

This class implements:  
A structure used to pass GACS acknowledgments received by the AGComms class to the AOC Ground class.

This class instances other classes:  
N/A

### 2.31.2.Class Methods

Name	Inputs	Outputs	Comment
AckMessage			<i>Constructor</i>
AckMessage	const char* const flightId, const AckMessageType ackType		<i>Constructor</i>
~ AckMessage			<i>Destructor</i>
getAckMessageType		AckMessageType	<i>Returns the type of the message for which the acknowledgment was transmitted.</i>
getFlightId		char*	<i>Returns the flightId of the A/C that sent the acknowledgment.</i>

### 2.31.3.Class Attributes

AckMessageType    m\_ackMessageType  
char                m\_flightId[maxFlightIdBytes]

## 2.32.AlertMessage Class

### 2.32.1.Class Description

This class will be responsible for:

1. Matching an alert with the text that is displayed to the user or that alert.

This class implements:

A structure holding details of a generated alert.

This class instances other classes:

public inheritance from the Message class.

### 2.32.2.Class Methods

Name	Inputs	Outputs	Comment
AlertMessage			Constructor
~AlertMessage			Destructor
setAlertId	AlertType		Sets the type of alert
getAlertId		AlertType	Returns the type of alert
getAlertString			Returns the string associated with a given alert type.

### 2.32.3.Class Attributes

AlertType      m\_alertId

## 2.33.MemoryStore Class

### 2.33.1.Class Description

This class will be responsible for:

1. *Allocating dynamic memory*
2. *Storing details of the memory allocated*
3. *Deallocating memory previously allocated*

This class implements:

*A module capable of managing dynamic memory.*

This class instances other classes:

*N/A*

### 2.33.2.Class Methods

Name	Inputs	Outputs	Comment
MemoryStore			<i>Constructor</i>
~MemoryStore			<i>Destructor</i>
free()			<i>Frees memory assigned to this store.</i>

### 2.33.3.Class Attributes

*std::list<void \*>    m\_ptrs*

## 2.34.AocContracts Class

### 2.34.1.Class Description

This class will be responsible for:

- 1.Managing the generation of alerts for contract based messages.

This class implements:

A module that stores details of contracts and generates any necessary alerts

This class instances other classes:

Contract

AlertMessage

### 2.34.2.Class Methods

Name	Inputs	Outputs	Comment
AocContracts			Constructor
~ AocContracts			Destructor
request	RequestMessage *request		Called when a request message sent
response	ResponseReportMessage *response		Called when a response message received
report	ResponseReportMessage *report		Called when a report received
numAlerts		int	Generates alerts and returns the number of times to call getAlert()
getAlert		AlertMessage	Retrieve an alert message
cancel	char* flightId		Cancel all contracts for a flight

### 2.34.3.Class Attributes

ContractListType            m\_contracts  
std::queue<AlertMessage>   m\_alertQ



## 2.35.Contract Class

### 2.35.1.Class Description

This class will be responsible for:

- 1.Holding details of an individual contract

This class implements:

An object capable of holding all details of a contract.

This class instances other classes:

ReportReceiveEvent

ResponseReceiveEvent

### 2.35.2.Class Methods

Name	Inputs	Outputs	Comment
Contract			Constructor
~Contract			Destructor
responseTimedOut		AlertMessage &alert, bool &deleteMe	Call to check if a response not received in time, Alert generated. This object should be deleted if flag is true.
reportTimedOut		AlertMessage &alert, bool &deleteMe	Call to check if a report not received in time, Alert generated. This object should be deleted if flag is true.
flightId		char*	FlightId of flight this contract applies to.
contractType		AocContractType	Contract Type : apu, engine, flight progress / air met rep.
demandOrPeriodic		ASN1T_ContractType	Returns demand or periodic
newCancelRequest			Called when a request to cancel has been sent
newResponseMessage	ASN1T_ContractRequestResult result	bool &alertGenerated, AlertMessage &alert	Called when a response has been sent. Can generate an alert.
newReportMessage		bool	Called when a report is received
startPeriodicReports			Starts the timing of periodic reports.

### 2.35.3.Class Attributes

char	m_flightId[maxFlightIdBytes]
AocContractType	m_aocContractType
ASN1T_ContractType	m_demandPeriodic
int	m_request_reportingRate
ReportReceiveEvent	m_expectedReport
ResponseReceiveEvent	m_expectedResponse

## 2.36.ResponseReceiveEvent Class

### 2.36.1.Class Description

This class will be responsible for:

*1.Recording the time that a response is expected*

This class implements:

*A module that stores time and date of a response receive event*

This class instances other classes:

*Public Inheritance from Message.*

### 2.36.2.Class Methods

Name	Inputs	Outputs	Comment

### 2.36.3.Class Attributes

*ImplementOrCancel    m\_implementOrCancel*

## 2.37.ReportReceiveEvent Class

### 2.37.1.Class Description

This class will be responsible for:

- 1.Recording the time that a report is expected

This class implements:

A module that stores time and date of a report receive event

This class instances other classes:

N/A

### 2.37.2.Class Methods

Name	Inputs	Outputs	Comment

### 2.37.3.Class Attributes

*bool                    m\_expected*  
*ASN1T\_Time    m\_timeExpected*  
*ASN1T\_Date    m\_dateExpected*

2.38.FlightData Class

2.38.1.Class Description

This class will be responsible for:  
*1.Holding a flight plan, an EOBT and a top of climb point.*

This class implements:  
*A module to store above data.*

This class instances other classes:  
*N/A*

2.38.2.Class Methods

Name	Inputs	Outputs	Comment

2.38.3.Class Attributes

<i>ASN1T_CompanyFlightPlan</i>	<i>m_companyFlightPlan</i>
<i>ASN1T_Time</i>	<i>m_eobt</i>
<i>int</i>	<i>m_topOfClimbPoint</i>

## 2.39.LoadsheetMessage Class

### 2.39.1.Class Description

This class will be responsible for:

- 1.Holding the data for a loadsheet message.

This class implements:

*A loadsheet message object.*

This class instances other classes:

*Public Inheritance from Message.*

### 2.39.2.Class Methods

N/A

### 2.39.3.Class Attributes

*ASN1T\_Loadsheet m\_data*

## 2.40.LoadsheetAckMessage Class

### 2.40.1.Class Description

This class will be responsible for:

- 1.Holding the data for a LoadsheetAck message.

This class implements:

A LoadsheetAck message object.

This class instances other classes:

Public Inheritance from Message.

### 2.40.2.Class Methods

N/A

### 2.40.3.Class Attributes

ASN1T\_LoadsheetAck m\_data

## 2.41.FlightProgressRequestMessage Class

### 2.41.1.Class Description

This class will be responsible for:

1. Holding the data for a Flight Progress Request message.

This class implements:

A Flight Progress Request Message object.

This class instances other classes:

Public Inheritance from RequestMessage.

### 2.41.2.Class Methods

Name	Inputs	Outputs	Comment
FlightProgressRequestMessage			Constructor
contractType		ASN1T_ContractType	Returns the contract type of the object.
reportingRate		ASN1T_ReportingRate	Returns the reporting rate of the object.
requestType		ASN1T_RequestType	Returns the request type of the object.
reportingRatePresent		bool	If reporting rate is specified.
requestTypePresent		bool	If request type is specified.

### 2.41.3.Class Attributes

ASN1T\_FlightProgressRequest m\_data

## 2.42.EngineStatusRequestMessage Class

### 2.42.1.Class Description

This class will be responsible for:

- 1.Holding the data for an Engine Status Request message.

This class implements:

An Engine Status Request message object.

This class instances other classes:

Public Inheritance from RequestMessage.

### 2.42.2.Class Methods

Name	Inputs	Outputs	Comment
EngineStatusRequestMessage			Constructor
contractType		ASN1T_ContractType	Returns the contract type of the object.
reportingRate		ASN1T_ReportingRate	Returns the reporting rate of the object.
requestType		ASN1T_RequestType	Returns the request type of the object.
reportingRatePresent		bool	If reporting rate is specified.
requestTypePresent		bool	If request type is specified.

### 2.42.3.Class Attributes

ASN1T\_EngineStatusRequestMessage m\_data



## 2.43.AircraftMetReportsRequestMessage Class

### 2.43.1.Class Description

This class will be responsible for:

1. Holding the data for an Aircraft Met Reports Request message.

This class implements:

An Aircraft Met Reports Request message object.

This class instances other classes:

Public Inheritance from RequestMessage.

### 2.43.2.Class Methods

Name	Inputs	Outputs	Comment
AircraftMetReportsRequestMessage			Constructor
contractType		ASN1T_ContractType	Returns the contract type of the object.
reportingRate		ASN1T_ReportingRate	Returns the reporting rate of the object.
requestType		ASN1T_RequestType	Returns the request type of the object.
reportingRatePresent		bool	If reporting rate is specified.
requestTypePresent		bool	If request type is specified.

### 2.43.3.Class Attributes

ASN1T\_AircraftMetReportsRequest m\_data

## 2.44.APURequestMessage Class

### 2.44.1.Class Description

This class will be responsible for:

- 1.Holding the data for an APU Request message.

This class implements:

An APU Request message object.

This class instances other classes:

Public Inheritance from RequestMessage.

### 2.44.2.Class Methods

Name	Inputs	Outputs	Comment
APURequestMessage			Constructor.
contractType		ASN1T_ContractType	Returns the contract type of the object.
reportingRate		ASN1T_ReportingRate	Returns the reporting rate of the object.
requestType		ASN1T_RequestType	Returns the request type of the object.
reportingRatePresent		bool	If reporting rate is specified.
requestTypePresent		bool	If request type is specified.

### 2.44.3.Class Attributes

ASN1T\_APURequest m\_data

## 2.45.RequestMessage Class

### 2.45.1.Class Description

This class will be responsible for:

- 1.Providing an abstract class with pure virtual functions for request messages.

This class implements:

*An abstract class which all contract request messages are derived from.*

This class instances other classes:

*Public Inheritance from Message.*

### 2.45.2.Class Methods

Name	Inputs	Outputs	Comment
virtual contractType		ASN1T_ContractType	Returns the contract type of the derived object.
virtual reportingRate		ASN1T_ReportingRate	Returns the reporting rate of the derived object.
virtual requestType		ASN1T_RequestType	Returns the request type of the derived object.
virtual reportingRatePresent		bool	If reporting rate is specified.
virtual requestTypePresent		bool	If request type is specified.

### 2.45.3.Class Attributes

N/A

## 2.46. ResponseReportMessage Class

### 2.46.1. Class Description

This class will be responsible for:

1. Providing an abstract class with pure virtual functions for response and report messages.

This class implements:

An abstract class which all contract response and report messages are derived from.

This class instances other classes:

Public Inheritance from Message.

### 2.46.2. Class Methods

Name	Inputs	Outputs	Comment
virtual contractType		ASN1T_ContractType	Returns the contract type of the derived object
virtual requestResult		ASN1T_ContractRequestResult	Returns the result of the request
virtual requestResultPresent		bool	Optional in a report but always in a response

### 2.46.3. Class Attributes

N/A

## 2.47.AircraftMetReportsResponseMessage Class

### 2.47.1.Class Description

This class will be responsible for:

- 1.Holding the data for an Aircraft Met Reports Response message.

This class implements:

An Aircraft Met Reports Response message object.

This class instances other classes:

Public Inheritance from ReponseReportMessage.

### 2.47.2.Class Methods

Name	Inputs	Outputs	Comment
AircraftMetReportsResponseMessage			Constructor
AircraftMetReportsResponseMessage	char* flightId, ASN1T_ContractType demandPeriodic, ASN1T_ContractRequestResult result		Constructor
contractType		ASN1T_ContractType	Returns the contract type of the message
requestResult		ASN1T_ContractRequestResult	Returns the result of the request
requestResultPresent		bool	Optional in a report but always in a response

### 2.47.3.Class Attributes

ASN1T\_AircraftMetReportsResponse m\_data

## 2.48.AircraftMetReportMessage Class

### 2.48.1.Class Description

This class will be responsible for:

1. *Holding the data for an Aircraft Met Report message.*

This class implements:

*An Aircraft Met Report message object.*

This class instances other classes:

*Public Inheritance from ResponseReportMessage.*

### 2.48.2.Class Methods

Name	Inputs	Outputs	Comment
AircraftMetReportMessage			<i>Constructor</i>
contractType		ASN1T_ContractType	<i>Returns the contract type of the message</i>
requestResult		ASN1T_ContractRequestResult	<i>returns the result of the request</i>
requestResultPresent		bool	<i>Optional in a report but always in a response</i>

### 2.48.3.Class Attributes

*ASN1T\_AircraftMetReport m\_data*

## 2.49. FlightProgressReportMessage Class

### 2.49.1. Class Description

This class will be responsible for:

1. Holding the data for a Flight Progress Report message.

This class implements:

A Flight Progress Report message object.

This class instances other classes:

Public Inheritance from ResponseReport Message.

### 2.49.2. Class Methods

Name	Inputs	Outputs	Comment
FlightProgressReport Message			Constructor
contractType		ASN1T_ContractType	Returns the contract type of the message
requestResult		ASN1T_ContractRequestResult	Returns the result of the request
requestResultPresent		bool	Optional in a report but always in a response

### 2.49.3. Class Attributes

ASN1T\_FlightProgressReport m\_data

## 2.50.FlightProgressResponseMessage Class

### 2.50.1.Class Description

This class will be responsible for:

- 1.Holding the data for a Flight Progress Response message.

This class implements:

A Flight Progress Response message object.

This class instances other classes:

Public Inheritance from Message.

### 2.50.2.Class Methods

Name	Inputs	Outputs	Comment
FlightProgressResponseMessage			Constructor
FlightProgressResponseMessage	char* flightId, ASN1T_ContractType demandPeriodic, ASN1T_ContractRequest Result result		Constructor
contractType		ASN1T_ContractType	Returns the contract type of the message
requestResult		ASN1T_ContractRequestResult	Returns the result of the request
requestResultPresent		bool	Optional in a report but always in a response

### 2.50.3.Class Attributes

ASN1T\_FlightProgressResponse m\_data



## 2.51.APUReportMessage Class

### 2.51.1.Class Description

This class will be responsible for:

- 1.Holding the data for an APU Report message.

This class implements:

An APU Report message object.

This class instances other classes:

Public Inheritance from Message.

### 2.51.2.Class Methods

Name	Inputs	Outputs	Comment
APUReportMessage			Constructor
contractType		ASN1T_ContractType	Returns the contract type of the message
requestResult		ASN1T_ContractRequestResult	returns the result of the request
requestResultPresent		bool	Optional in a report but always in a response

### 2.51.3.Class Attributes

ASN1T\_APUReportMessage m\_data

## 2.52.APUResponseMessage Class

### 2.52.1.Class Description

This class will be responsible for:

- 1.Holding the data for an APU Response message.

This class implements:

An APU Response message object.

This class instances other classes:

Public Inheritance from ResponseReportMessage.

### 2.52.2.Class Methods

Name	Inputs	Outputs	Comment
APUResponseMessage			Constructor
APUResponseMessage	char* flightId, ASN1T_ContractType demandPeriodic, ASN1T_ContractRequestResult result		Constructor
contractType		ASN1T_ContractType	Returns the contract type of the message
requestResult		ASN1T_ContractRequestResult	Returns the result of the request
requestResultPresent		bool	Optional in a report but always in a response

### 2.52.3.Class Attributes

ASN1T\_APUResponse m\_data

## 2.53.EngineStatusReportMessage Class

### 2.53.1.Class Description

This class will be responsible for:

- 1.Holding the data for an Engine Status Report message.

This class implements:

An Engine Status Report message object.

This class instances other classes:

Public Inheritance from ResponseReportMessage.

### 2.53.2.Class Methods

Name	Inputs	Outputs	Comment
EngineStatusReportMessage			Constructor
contractType		ASN1T_ContractType	Returns the contract type of the message
requestResult		ASN1T_ContractRequestResult	Returns the result of the request
requestResultPresent		bool	Optional in a report but always in a response

### 2.53.3.Class Attributes

ASN1T\_EngineStatusReport m\_data

## 2.54.EngineStatusResponseMessage Class

### 2.54.1.Class Description

This class will be responsible for:

- 1.Holding the data for an Engine Status Response message.

This class implements:

An Engine Status Response message object.

This class instances other classes:

Public Inheritance from ResponseReportMessage.

### 2.54.2.Class Methods

Name	Inputs	Outputs	Comment
EngineStatusResponseMessage			Constructor
EngineStatusResponseMessage	char* flightId, ASN1T_ContractType demandPeriodic, ASN1T_ContractRequestResult result		Constructor
contractType		ASN1T_ContractType	Returns the contract type of the message
requestResult		ASN1T_ContractRequestResult	Returns the result of the request

### 2.54.3.Class Attributes

ASN1T\_EngineStatusResponse m\_data

## 2.55.ConstraintsListMessage Class

### 2.55.1.Class Description

This class will be responsible for:

- 1.Holding the data for a Constraints List message.

This class implements:

A Constraints List message object.

This class instances other classes:

Public Inheritance from Message.

### 2.55.2.Class Methods

Name	Inputs	Outputs	Comment
ConstraintsListMessage			Constructor

### 2.55.3.Class Attributes

ASN1T\_ConstraintsList m\_data

## 2.56.ConstraintsAcceptanceMessage Class

### 2.56.1.Class Description

This class will be responsible for:

- 1.Holding the data for a Constraints Acceptance message.

This class implements:

A Constraints Acceptance message object.

This class instances other classes:

Public Inheritance from Message.

### 2.56.2.Class Methods

Name	Inputs	Outputs	Comment
ConstraintsAcceptanceMessage			Constructor

### 2.56.3.Class Attributes

ASN1T\_ConstraintsAcceptance m\_data

## 2.57.AOCGround Class

### 2.57.1.Class Description

This class will be responsible for:

1. *Providing an interface to the databases for the HMI*
2. *Enabling the HMI to send messages to an aircraft*
3. *Processing messages received from an aircraft*
4. *Generating alert messages*
5. *Processing messages received from the weather office*
6. *Processing messages received from the CFMU*
7. *Sending messages to the CFMU*
8. *Managing any timed events*

This class implements:

*The main functionality of the AOC.*

This class instances other classes:

FPDB  
 FopsDB  
 LogFile  
 Weather  
 TimerList  
 ConfigurationData  
 AGComms  
 CFMUComms  
 WeatherOfficeComms  
 MemoryStore  
 CFMUSlotAllocationMessage  
 CompanyFlightPlanMessage  
 ConfigurationData  
 FmsMeteoMessage  
 FreeTextMessage  
 MessagesWaiting  
 OooiMessage  
 SlotAllocationMessage  
 TimerList  
 TrajectoryMessage  
 TrajectoryRequestMessage  
 Maintenance  
 AocContracts

### 2.57.2.Class Methods

Name	Inputs	Outputs	Comment
AOCGround			<i>Constructor</i>
~AOCGround			<i>Destructor</i>
periodicFunction		MessagesWaiting	
uplinkFreetext	char *flightId, char *freetext, bool confirmed	bool	<i>Send freetext to AGComms Interface</i>
fourDTrajectoryRequest	char *flightId	bool	<i>Send a 4d trajectory request to the AGComms Interface.</i>

getFlightData	char *flightId	FOpsDBData &fOpsRecord)	Returns a record from the FopsDB.
getAlertMessage	AlertMessage &alertMessage	bool	Pass an alert from AOCGround to the HMI.
get4DTrajectoryMessage	TrajectoryMessage &TrajectoryMessage	bool	Pass a trajectory from AOCGround to the HMI.
getOooiMessage	OooiMessage &oooiMessage	bool	Pass an OOOI message from AOCGround to the HMI.
getNewFlightId	char* flightId	bool	Notifies HMI of a newly registered A/C.
addAlertToQueue	AlertMessage &alertMessage	bool	Store an alert to be passed to the HMI.
addFourDTrajectoryToQueue	TrajectoryMessage &fourDTrajectoryMessage	bool	Store a trajectory to be passed to the HMI.
addFreeTextToQueue	FreeTextMessage &freeTextMessage	bool	Store a freetext message to be passed to the HMI.
addOooiToQueue	OooiMessage &oooiMessage	bool	Store an OOOI message to be passed to the HMI.
addNewFlightIdToQueue	std::string flightId	bool	Store the flightId of a newly registered A/C, to pass to the HMI.
checkAGComms		int	check for new downlink messages.
checkWoComms			Check for messages from the Weather Office
checkCfmuComms			Check for messages from the CFMU
checkAcks			Check AGComms for details of GACS level ACK messages.
processInMessage	FreeTextMessage &freeTextMessage		Performs processing required on receipt of a free text message.
processInMessage	OooiMessage &oooiMessage		Performs processing required on receipt of an OOOI message.
processInMessage	TrajectoryMessage &trajectoryMessage		Performs processing required on receipt of a trajectory message.
processInMessage	InitialisingMessage &initMessage		Performs processing required on receipt of an initialising message.
checkTimeouts			Check timerList object for timeouts.
checkTrajectory	TrajectoryMessage &trajectory	bool	Checks validity of received trajectory.
calculateWaitingMessages	MessagesWaiting &messagesWaiting		Generate structure notifying HMI of number of messages to retrieve from the queues.
sendCFPsToCFMU		bool	Files flightplans with the CFMU
setRegistrationTimers			Set a timeout for registration of an A/C.



estimatedPosition	char *flightId	ASN1T_ThreeDPosition &estimatedPosition, double &heading	<i>returns estimated position and heading of an aircraft</i>
flightProgressRequest	char *flightId, ASN1T_FlightProgressRequest request	bool	<i>send a flight progress request message.</i>
aircraftMetReportRequest	char *flightId, ASN1T_AircraftMetReportsRequest request	bool	<i>send an aircraft met report request message.</i>
engineStatusReportRequest	char *flightId, ASN1T_EngineStatusRequest request	bool	<i>send an engine status report request message.</i>
apuReportRequest	char *flightId, ASN1T_APURequest request	bool	<i>send an apu report request message.</i>
iFTMTrigger	char *flightId	bool	<i>request In-Flight Traffic Management be performed</i>
getFMSMeteoTiles	double latMin, double longMin, double latMax, double longMax,	queue<FmsMeteoTile*> &mtfArray	<i>for access to the weather object</i>
processInMessage	AircraftMetReport Message &aircraftMetReport Message		<i>Performs processing required on receipt of an initialising message.</i>
processInMessage	FlightProgressReport Message &report		<i>Performs processing required on receipt of an aircraft met report message.</i>
processInMessage	ClearedTrajectory Message &clearedTrajectory		<i>Performs processing required on receipt of a cleared trajectory message.</i>
processInMessage	ConstraintsAcceptance Message &constraintsAcceptance		<i>Performs processing required on receipt of a constraints acceptance message.</i>
processInMessage	LoadsheetAckMessage &loadsheetAck		<i>Performs processing required on receipt of a loadsheet ack message.</i>
processInMessage	MeteoReportRequest Message &meteoReportRequest		<i>Performs processing required on receipt of a meteo report request message.</i>
sendLoadsheet	const char flightId, ASN1T_FuelQuantity fuelQuantity, int totalBaggageWeight, char compartmentNames[totalCompartmentNameSize], int compartmentLoads		<i>Sends a Loadsheet.</i>

### 2.57.3. Class Attributes

AlertMessageQueue	<i>m_alertQueue</i>
TrajectoryMessageQueue	<i>m_4DtrajectoryQueue</i>
FreeTextMessageQueue	<i>m_freeTextQueue</i>
OooiMessageQueue	<i>m_oooiQueue</i>

<i>NewFlightIdQueue</i>	<i>m_newFlightIdQueue</i>
<i>FPDB*</i>	<i>m_fPDB</i>
<i>FopsDB*</i>	<i>m_fOpsDB</i>
<i>LogFile*</i>	<i>m_logFile</i>
<i>Weather</i>	<i>m_weather</i>
<i>TimerList*</i>	<i>m_timers</i>
<i>ConfigurationData</i>	<i>m_configData</i>
<i>AGComms* const</i>	<i>m_AGComms</i>
<i>CFMUComms* const</i>	<i>m_CFMUComms</i>
<i>WeatherOfficeComms* const</i>	<i>m_weatherOfficeComms</i>
<i>aoc::MemoryStore</i>	<i>m_allocatedMemory</i>

## 2.58.CFMUComms Class

### 2.58.1.Class Description

This class will be responsible for:

- 1.Receiving filed flight plans.
- 2.Simulating transmission of slot allocation messages according to a schedule.
- 3.Reading details of the slot allocations from file.

This class implements:

An interface that simulates transmissions to and from the CFMU.

This class instances other classes:

CommsServer

LogFile

### 2.58.2.Class Methods

Name	Inputs	Outputs	Comment
CFMUComms	CommsServer *commsObj, LogFile *aocGroundLogObj		<i>Constructor</i>
~CFMUComms			<i>Destructor</i>
sendMessage	CompanyFlightPlan Message &message, char *messageId	bool	<i>Send a flight plan to the CFMU</i>
poll	CfmSlotAllocationM essage &message	bool	<i>Check to see if there is a slot allocation from the CFMU.</i>
getMessageSent	CompanyFlightPlan Message &message	bool	<i>Used by HMI to recall messages sent to the CFMU.</i>
readSlotsFromFile			<i>Read details of slot messages and send times from file.</i>

### 2.58.3.Class Attributes

CommsServer* const	m_commsPtr
LogFile*	m_logFile
std::queue<CompanyFlightPlanMessage>	m_cfpQ
std::list<SlotAllocationAndTimer>	m_slotsList
aoc::MemoryStore	m_allocatedMemory

## 2.59.CFMUSlotAllocationMessage Class

### 2.59.1.Class Description

This class will be responsible for:  
*N/A*

This class implements:  
*The structure used to hold details of a slot allocation from the CFMU.*

This class instances other classes:  
*public inheritance from Message*

### 2.59.2.Class Methods

Name	Inputs	Outputs	Comment
CfmuSlotAllocationMessage			<i>Constructor</i>

### 2.59.3.Class Attributes

*CfmuSlotAllocation m\_data*

## 2.60.CommsServer Class

### 2.60.1.Class Description

This class will be responsible for:

- 1.Storing all messages transmitted to or received from external entities.
- 2.Enabling the HMI to retrieve messages given the flightId.
- 3.Enabling the HMI to retrieve messages given the flightId and message type.
- 4.Enabling the HMI to retrieve messages given a unique identifier.

This class implements:

A database storing all messages transmitted and received by the AGP.

This class instances other classes:

### 2.60.2.Class Methods

Name	Inputs	Outputs	Comment
CommsServer			<i>Constructor</i>
~CommsServer			<i>Destructor</i>
logMessage	const TrajectoryMessage &message		<i>Log a trajectory message</i>
logMessage	const SlotAllocationMessage &message		<i>Log a slot allocation message</i>
logMessage	const InitialisingMessage &message		<i>Log an initialising message</i>
logMessage	const OooiMessage &message		<i>Log an OOOI message</i>
logMessage	const TrajectoryRequestMessage &message		<i>Log a trajectory message</i>
logMessage	const CompanyFlightPlan Message &message		<i>Log a company flight plan message</i>
logMessage	const FreeTextMessage &message)		<i>Log a freetext message</i>
logMessage	const FmsMeteoMessage &message)		<i>Log an FMS Meteo message</i>
logMessage	const MeteoForecast &message		<i>Log a Meteo Forecast message</i>
logMessage	const CfmuSlotAllocationMessage &message		<i>Log a CFMU slot allocation message</i>
updateRecordWithFlightId	const ASN1T_InitialisingMessage initMessage, const char* const flightId		<i>Add the flight Id to an loadsheet message that didn't contain the flight Id.</i>
getNextMessage	const char* const flightId	Message* &returnValue, bool	<i>Called until returns false. Returns messages stored for a given flight.</i>
getNextMessage	const char* const flightId, const MessageType type	Message* &returnValue, bool	<i>Called until returns false. Returns messages of a given type stored for a given flight.</i>

getMessage	const int uniqueId	Message* &returnValue	Returns a message stored given its unique Id.
getTotalMessages		Int	Returns total message stored
getNumMessagesForLastFlightSearchedOn		Int	Called only after getNextMessage has returned false. Returns number of messages stored for a given flight.
getNumMessagesForLastTypeSearchedOn		Int	Called only after getNextMessage has returned false. Returns number of a given type of message stored for a given flight.

### 2.60.3. Class Attributes

CommsLogType	m_log
int	m_uniqueIdCounter
CommsLogType::iterator	m_lastMessageGot
char	m_lastFlightGot[maxFlightIdBytes]
int	m_messageCount
bool	m_firstCall_getNextMessageFlightId
CommsLogType::iterator	m_lastMessageGot_Type
MessageType	m_lastTypeGot
int	m_messageCount_Type
bool	m_firstCall_getNextMessageType

## 2.61. CompanyFlightPlanMessage Class

### 2.61.1. Class Description

This class will be responsible for:  
N/A

This class implements:  
*The structure used to hold details of a company flight plan uplink message.*

This class instances other classes:  
*Public inheritance from Message.*

### 2.61.2. Class Methods

Name	Inputs	Outputs	Comment
CompanyFlightPlanMessage			<i>Constructor</i>
CompanyFlightPlanMessage	const ASN1T_Time timestamp, const char* flightId		<i>Constructor</i>

### 2.61.3. Class Attributes

*ASN1T\_CompanyFlightPlan m\_data*

## 2.62.ConfigurationData Class

### 2.62.1.Class Description

This class will be responsible for:

- 1.Loading constants from file.
- 2.Storing constants and enable them to be retrieved.

This class implements:

An object that loads stores program constants from file.

This class instances other classes:

N/A

### 2.62.2.Class Methods

Name	Inputs	Outputs	Comment
ConfigurationData	std::string configFilename = defaultConfigFilename		<i>Constructor</i>
~ConfigurationData			<i>Destructor</i>
configLogFilename		std::string	<i>Returns the log filename..</i>
slotAllocationFileName		std::string	<i>Returns the slot allocation filename.</i>
flightPlanDirectory		std::string	<i>Returns the flight plan directory.</i>
registrationTimeOut		int	<i>Returns the registration time before EOBT.</i>
fpAckTimeOut		int	<i>Returns the flight plan ack timeout before EOBT.</i>
messageTimeOut		int	<i>Returns timeout waiting for a downlink message.</i>
slotAckTimeOut		int	<i>Returns slot allocation ack timeout before EOBT.</i>
fuelBurnRate		float	<i>Returns the estimated fuel burn rate read from file.</i>
maxWaypointTimeDifference Mins		int	<i>Returns the max difference in rta for a waypoint in a downlinked trajectory over the one stored in the AOC.</i>
maxWaypointDifferenceMins		int	<i>Returns the max difference in position for a waypoint in a downlinked trajectory over the one stored in the AOC.</i>
loadDefaults	std::string configFilename		<i>Loads the constant from file.</i>
readString		std::string	<i>Read a string form file</i>
readInt	std::string toConvert	int	<i>Convert a string to an int.</i>
readByteValue	std::string toConvert	int	<i>Convert a string to a byte</i>
readBool	std::string toConvert	bool	<i>Convert a string to a bool</i>
readDouble	std::string toConvert	double	<i>Convert a string to a double</i>
removeLeadingAndTrailingSpaces	std::string inString	std::string	<i>Remove leading and trailing spaces from a string.</i>



makeUpper	std::string inputString	std::string	<i>make a sting upper case.</i>
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### 2.62.3.Class Attributes

```

std::string  m_logFilename
std::string  m_slotFilename
std::string  m_fpDirectory
int          m_RegistrationTimeOut
int          m_FPAckTimeOut
int          m_messageTimeOut
int          m_SlotAckTimeOut
int          m_maxWaypointTimeDifferenceMins
int          m_maxWaypointDifferenceMins
float        m_fuelBurnRate
std::ifstream m_fileHandle

```

## 2.63.FmsMeteo Class

### 2.63.1.Class Description

This class will be responsible for:  
N/A

This class implements:  
*The structure used to hold details of uplinked FMS Meteo.*

This class instances other classes:  
*Public Inheritance from Message.*

### 2.63.2.Class Methods

Name	Inputs	Outputs	Comment
FmsMeteoMessage			<i>Constructor</i>

### 2.63.3.Class Attributes

*ASN1T\_FmsMeteo m\_data*

## 2.64.FopsDB Class

### 2.64.1.Class Description

This class will be responsible for:

1. *Storing details of the current trajectory of a flight.*
2. *Storing OOOI information.*
3. *Generating an initial trajectory from the flight plan.*

This class implements:

*The flight operations database.*

This class instances other classes:

*MemoryStore*

*LogFile*

*ConfigurationData*

*FopsDBKey*

*FopsDBData*

### 2.64.2.Class Methods

Name	Inputs	Outputs	Comment
FopsDB	LogFile& logFile		<i>Constructor</i>
~FopsDB			<i>Destructor</i>
get	const char *flightId	FopsDBData &fopsRecord	<i>Get flight data for a flight.</i>
add	const FPDBRecordType fpdbRecord		<i>Add a record from the flight plan stored in the Flight Planning database.</i>
updateOooi	OooiMessage &oooi	bool	<i>Store an OOOI message.</i>
updateTrajectory	const char *flightId, ASN1T_Trajectory &trajectory	bool	<i>Store a new trajectory.</i>
fpInDB	const char *flightId	bool	<i>Are a flight details in the DB?</i>
updateWithNewFlightPlan	const char *flightId, ASN1T_CompanyFlightPlan &cfp	bool	<i>Modify data due to new flight plan.</i>
generateTrajectory	const ASN1T_CompanyFlightPlan &cfp	ASN1T_Trajectory	<i>Create initial trajectory from the flight plan.</i>
updateFuelData	const char* const flightId, const ASN1T_FuelQuantity &fuelQuantity	bool	<i>Store the fuel loaded onto the aircraft</i>
updateBaggage	const char* const flightId, const int baggageWeight	bool	<i>Store the baggage loaded onto the aircraft</i>
updatePaxCompartments	const char* const flightId, char compartmentNames[ totalCompartments][ maxCompartmentNameSize], const int* compartmentLoads	bool	<i>Store the passengers loaded onto the aircraft</i>
fuelPresent	const char *flightId	bool	<i>Has fuel been loaded?</i>
paxBaggagePresent	const char *flightId	bool	<i>Has baggage been loaded?</i>

getNextWaypointNumber	char *flightId, ASN1T_Time time	int	<i>point number of the next waypoint the aircraft is heading for</i>
getLastWaypointNumber	char *flightId, ASN1T_Time time	int	<i>last waypoint passed.</i>
updateLastKnownPositionValidity	char *flightId		<i>mark last known position invalid if in a different segment.</i>
getWaypoint	char *flightId, int pointNumber	ASN1T_FourDPosition	<i>get a wapoint's four d coords</i>
getExpectedFuel	char *flightId, ASN1T_Time time,	ASN1T_FuelQuantity & expectedFuel, bool	<i>the expected fuel at a given time.</i>
getEta	char *flightId	ASN1T_Time	<i>returns the eta for a flight</i>
updateWaypoint	char *flightId, int pointNumber, ASN1T_FourDPosition newPosition		<i>store a new 4d position for a waypoint.</i>
updateWaypointEtas	char *flightId, ASN1T_SpeedGroup speed, int pointNumber		<i>update the etas based on the current speed. Only those past pointnumber are updated.</i>
updateWaypointEtas	char *flightId, float delayInHours		<i>update all etas by a given delay factor.</i>
updateCurrentPosition	char *flightId, ASN1T_ThreeDPosition newPosition, ASN1T_Time time		<i>store a new current position for an aircraft.</i>
updateEta	char* flightId, ASN1T_Time newEta		<i>update the eta for a flight.</i>
updateSpeed	char *flightId, ASN1T_Speed speed		<i>update the speed for a flight.</i>
getIftmConstraints	char *flightId	ASN1T_ConstraintsList	<i>return stored constraints sent up to aircraft.</i>
storeIftmConstraints	char *flightId, ASN1T_ConstraintsList constraints		<i>store constraints sent to an aircraft.</i>
getTopOfClimbWaypoint	char *flightId	int	<i>the waypoint at which the aircraft has reached top of climb.</i>

### 2.64.3. Class Attributes

<code>std::map&lt;FOpsDBKey,FOpsDBData&gt;</code>	<code>m_DB</code>
<code>aoc::MemoryStore</code>	<code>m_allocatedMemory</code>
<code>aoc::MemoryStore</code>	<code>m_initialTrajectoryMemory</code>
<code>LogFile*</code>	<code>m_logFile</code>
<code>ConfigurationData</code>	<code>m_configData</code>

## 2.65.FOpsDBData Class

### 2.65.1.Class Description

This class will be responsible for:  
N/A

This class implements:  
A record in the Flight Operations Database.

This class instances other classes:  
N/A

### 2.65.2.Class Methods

Name	Inputs	Outputs	Comment
FOpsDBData			Constructor

### 2.65.3.Class Attributes

<i>char</i>	<i>m_tailNumber[maxTailIdBytes]</i>
<i>ASN1T_Trajectory</i>	<i>m_trajectory</i>
<i>std::queue&lt;ASN1T_OooiMessage&gt;</i>	<i>m_oooi</i>
<i>ASN1T_CompanyFlightPlan_fuelUsage</i>	<i>m_expectedFuel</i>
<i>ASN1T_Time</i>	<i>m_eta</i>
<i>ASN1T_FourDPosition</i>	<i>m_lastKnownPosition</i>
<i>bool</i>	<i>m_lastKnownPositionValid</i>
<i>int</i>	<i>m_lastKnownPositionValidForSegment</i>
<i>ASN1T_Speed</i>	<i>m_lastKnownSpeed</i>
<i>ASN1T_NumberPax</i>	<i>m_paxTotal</i>
<i>int</i>	<i>m_baggageWeight</i>
<i>ASN1T_FuelQuantity</i>	<i>m_fuelWeight</i>
<i>ASN1T_CompartmentLoad</i>	<i>m_compartments[maxCompartments]</i>
<i>int</i>	<i>m_numberOfCompartments</i>
<i>bool</i>	<i>m_fuelPresent</i>
<i>bool</i>	<i>m_paxBaggagePresent</i>
<i>ASN1T_ConstraintsList</i>	<i>m_constraints</i>
<i>int</i>	<i>m_topOfClimbWaypoint</i>

## 2.66.FOpsDBKey Class

### 2.66.1.Class Description

This class will be responsible for:  
N/A

This class implements:  
A record's key in the Flight Operations Database.

This class instances other classes:  
N/A

### 2.66.2.Class Methods

Name	Inputs	Outputs	Comment
FopsDBkey			Constructor

### 2.66.3.Class Attributes

*char m\_flightId[maxFlightIdBytes]*

## 2.67.FPDB Class

### 2.67.1.Class Description

This class will be responsible for:

- 1.Loading flight plans from file
- 2.Storing flight plans
- 3.Enabling a flight plan to be retrieved given a flight Id and tail number.

This class implements:

*The Flight Planning Database.*

This class instances other classes:

*MemoryStore*

*LogFile*

*FPDBRecordType*

### 2.67.2.Class Methods

Name	Inputs	Outputs	Comment
FPDB	LogFile & logFile		<i>Constructor</i>
~FPDB			<i>Destructor</i>
get	ASN1T_InitialisingM essage initMessage	bool, FPDBRecordType &fpdbRecord	<i>returns a loadsheet given an loadsheets message.</i>
get	const char* const flightId	bool, FPDBRecordType &F	<i>get a record given the flight Id.</i>
getSize		int	<i>get number of flight plans stored.</i>
getRecord	const int reqRecord	bool, FPDBRecordType &fpdbRecord	<i>get a record given the position in the database.</i>
updateSlotAllocation	const char* const flightId, const CfmuSlotAllocation &sa	bool	<i>update a flight plan due to a new slot allocation.</i>
get	const char* const tailNumber, const char* const flightId	bool, FPDBRecordType &FP	<i>get a record given the flight id and tail number.</i>
getTN	const char* const tailNumber	int	<i>number of flight plans for a given tail number</i>
searchResult	int I	FPDBRecordType	<i>get one of the flight plans identified by getTN.</i>
add	const FPDBRecordType FP		<i>add a flight plan to the database.</i>
readFPsFromFile			<i>read flight plans from file.</i>

### 2.67.3.Class Attributes

std::list<FPDBRecordType>	m_DB
std::list<FPDBRecordType>::iterator	m_ptrToFirstSearchResult
LogFile*	m_logFile
aoc::MemoryStore	m_allocatedMemory

## 2.68.FPDBMemBlock Class

### 2.68.1.Class Description

This class will be responsible for:  
N/A

This class implements:  
*A structure dynamically allocated to store flight plan information*

This class instances other classes:  
N/A

### 2.68.2.Class Methods

N/A

### 2.68.3.Class Attributes

```
char  m_flightId[maxFlightIdBytes]
char  m_routeIdentifier[maxRouteIdentifierBytes]
char  m_typeOfAircraft[maxAircraftTypeBytes]
char  m_departureAerodrome[icaIdentSize]
char  m_destinationAerodrome[icaIdentSize]
char  m_alternateAerodrome[icaIdentSize]
char  m_secondAlternateAerodrome[icaIdentSize]
char  m_otherInformation[maxFreeTextBytes]
```



## 2.69.FPDBRecordType Class

### 2.69.1.Class Description

This class will be responsible for:  
N/A

This class implements:  
A record in the flight planning database.

This class instances other classes:  
N/A

### 2.69.2.Class Methods

Name	Inputs	Outputs	Comment
FPDBRecordType			Constructor
operator <	FPDBRecordType b	bool	Comparison needed for stl::list::sort function

### 2.69.3.Class Attributes

```

char      m_tailNumber[maxTailIdBytes]
char      m_flightId[maxFlightIdBytes]
FlightData m_whichFp[maxExtraFlightPlans + 1]
bool      m_doesFpExist[maxExtraFlightPlans + 1]
```

## 2.70.FreeTextMessage Class

### 2.70.1.Class Description

This class will be responsible for:  
*N/A*

This class implements:  
*A free text message.*

This class instances other classes:  
*Public Inheritance from Message.*

### 2.70.2.Class Methods

Name	Inputs	Outputs	Comment
FreeTextMessage			<i>Constructor</i>
setConfirmed	bool confirmed		<i>Whether a GACS ACK is expected or not.</i>

### 2.70.3.Class Attributes

*ASN1T\_Freetext    m\_data*  
*bool                m\_confirmed*

## 2.71.CFMUSlotAllocation Class

### 2.71.1.Class Description

This class will be responsible for:  
*N/A*

This class implements:  
*A slot allocation message from the CFMU.*

This class instances other classes:  
*Public Inheritance from Message.*

### 2.71.2.Class Methods

Name	Inputs	Outputs	Comment
CfmuSlotAllocationMessage			<i>Constructor</i>

### 2.71.3.Class Attributes

ASN1T\_Time    *m\_eobt*  
ASN1T\_Time    *m\_ctot*  
char            *m\_flightId[maxFlightIdBytes]*  
char\*           *m\_restriction*

## 2.72.InitialisingMessage Class

### 2.72.1.Class Description

This class will be responsible for:  
*N/A*

This class implements:  
*An initialising message received from the aircraft.*

This class instances other classes:  
*Public Inheritance from Message.*

### 2.72.2.Class Methods

Name	Inputs	Outputs	Comment
InitialisingMessage			<i>Constructor</i>

### 2.72.3.Class Attributes

*ASN1T\_InitialisingMessage m\_data*

## 2.73.Logfile Class

### 2.73.1.Class Description

This class will be responsible for:

- 1.Logging warnings to file
- 2.Logging errors to file
- 3.Logging information to file

This class implements:

The logging to file of error and warning and information messages.

This class instances other classes:

ConfigurationData

### 2.73.2.Class Methods

Name	Inputs	Outputs	Comment
LogFile			Constructor
LogFile	std::string logFileName, LogFileMode mode		Constructor
~LogFile			Destructor
openLogFileWithPrefs	std::string logFileName, LogFileMode mode		Open the logfile for writing.
addHeader			Add a header to the file.
empty			Clear the log.
log	LogType logKind, std::string callingFunction, std::string callingClass, std::string otherInformation, std::string processName = "MAAFAS AGP"		log an error or warning clling function, calling class and process.
log	std::string logInformation		Log an information message
getDateAndTimeString		std::string	Return time and date as a string
getNewLine		std::string	New line character

### 2.73.3.Class Attributes

std::ofstream      m\_fileHandle  
std::string      m\_logFilename  
ConfigurationData      m\_configData

## 2.74.Message Class

### 2.74.1.Class Description

This class will be responsible for:

- 1.Storing all common message parameters

This class implements:

*The base class for all messages*

This class instances other classes:

N/A

### 2.74.2.Class Methods

Name	Inputs	Outputs	Comment
Message			<i>Constructor</i>
~Message			<i>Destructor</i>
messageType		MessageType	<i>Returns the type of message</i>
getFlightId		char*	<i>Returns flightId message is from/to</i>
getTimestamp		ASN1T_Time	<i>Returns time of send/receive</i>
getDatestamp		ASN1T_Date	<i>Returns date of send/receive</i>
getUniqueld		unsigned int	<i>Returns unique Id</i>
getTxRx		TransmissionType	<i>Returns whether this message was sent or received</i>
getTailNumber		char*	<i>Returns tail number</i>
setFlightId	const char* const flightId		<i>Sets flight id</i>
setTimestamp	const ASN1T_Time timestamp		<i>Sets send/receive time</i>
setDatestamp	const ASN1T_Date datestamp		<i>Sets send/receive time</i>
setUniqueld	const unsigned int value		<i>Sets the unique id</i>
setTxRx	TransmissionType txRx		<i>Sets whether send or receive</i>
setTailNumber	char* tn		<i>Sets the tail number</i>
setMessageType	MessageType		<i>Sets the type of message</i>

### 2.74.3.Class Attributes

<i>unsigned int</i>	<i>m_uniqueld</i>
<i>ASN1T_Time</i>	<i>m_timestamp</i>
<i>ASN1T_Date</i>	<i>m_datestamp</i>
<i>MessageType</i>	<i>m_messageType</i>
<i>char</i>	<i>m_flightId[maxFlightIdBytes]</i>
<i>TransmissionType</i>	<i>m_transmissionType</i>
<i>char</i>	<i>m_tailNumber[maxTailIdBytes]</i>

## 2.75.MessagesWaiting Class

### 2.75.1.Class Description

This class will be responsible for:  
N/A

This class implements:  
*The structure passed from AOCGround to the HMI detailing new messages received and stored on queues.*

This class instances other classes:  
N/A

### 2.75.2.Class Methods

Name	Inputs	Outputs	Comment
MessagesWaiting			<i>Constructor</i>
MessagesWaiting	const int alertCount, const int fourDTrajCount, const int freeTextCount, const int oooiCount, const int flightIdCount,		
~MessagesWaiting			<i>Destructor</i>
getAlertMessageCount		int	<i>Returns number of alert messages waiting on the queue.</i>
get4DtrajectoryMessageCount		int	<i>Returns number of trajectory messages waiting on the queue.</i>
getFreeTextMessageCount		int	<i>Returns number of free text messages waiting on the queue.</i>
getOooiMessageCount		int	<i>Returns number of OOOI messages waiting on the queue.</i>
getNewFlightIdCount		int	<i>Returns number of new flight ids waiting on the queue.</i>

### 2.75.3.Class Attributes

int m\_alertMessageCount  
int m\_4DtrajectoryMessageCount  
int m\_freeTextMessageCount  
int m\_oooiMessageCount  
int m\_newFlightIdCount

## 2.76.OooiMessage Class

### 2.76.1.Class Description

This class will be responsible for:  
*N/A*

This class implements:  
*An OOOI message from a flight.*

This class instances other classes:  
*Public Inheritance from Message.*

### 2.76.2.Class Methods

Name	Inputs	Outputs	Comment
OooiMessage			<i>Constructor</i>

### 2.76.3.Class Attributes

*ASN1T\_OooiMessage m\_data*



## 2.77.SlotAllocationMessage Class

### 2.77.1.Class Description

This class will be responsible for:  
*N/A*

This class implements:  
*A slot allocation message uplinked to the aircraft.*

This class instances other classes:  
*Public Inheritance from Message.*

### 2.77.2.Class Methods

Name	Inputs	Outputs	Comment
SlotAllocationMessage			<i>Constructor</i>
SlotAllocationMessage	const ASN1T_Time timestamp, const char* const flightId		<i>Constructor</i>
SlotAllocationMessage			<i>Destructor</i>
initialise			<i>Set default values</i>

### 2.77.3.Class Attributes

*ASN1T\_SlotAllocation m\_data*

## 2.78.TimerList Class

### 2.78.1.Class Description

This class will be responsible for:

- 1.Managing a number of timers
- 2.Generating an appropriate alert if a timer times out
- 3.Setting timers for a number of seconds in the future
- 4.Setting a timer for a time before an EOBT time

This class implements:

*Timing of various events within the AOC.*

This class instances other classes:

*LogFile*

*AlertMessage*

*TimerListEntry*

### 2.78.2.Class Methods

Name	Inputs	Outputs	Comment
TimerList	LogFile & logFile		<i>Constructor</i>
TimerList			<i>Destructor</i>
timeout	char *flightId, int seconds, TimerType type		<i>Sets a timeout a number of seconds in the future.</i>
timeoutBeforeEobt	char *flightId, int minutes, ASN1T_Time eobt, TimerType type		<i>Sets a timeout a number of minutes before an EOBT time.</i>
cancel	char* flightId, TimerType type		<i>Cancel a timeout.</i>
numAlerts		int	<i>Generate any alerts arising from timeouts and return number.</i>
getAlert		bool, AlertMessage	<i>Get alerts. Call until returns false.</i>
sortList			<i>Sort internal list</i>

### 2.78.3.Class Attributes

```
std::list<TimerListEntry>    m_list
std::queue<AlertMessage>    m_alertQ
LogFile*                    m_logFile
```

## 2.79.TimerListEntry Class

### 2.79.1.Class Description

This class will be responsible for:

- 1.Storing details of a single timeout
- 2.Calculating when the timeout has expired
- 3.Returning a string naming the timer

This class implements:

A timeout event.

This class instances other classes:

N/A

### 2.79.2.Class Methods

Name	Inputs	Outputs	Comment
TimerListEntry			Constructor
~TimerListEntry			Destructor
getString	TimerType type	std::string	Return string name of timer
getFlightId		char*	Return the flight Id the timer was set for.
timeExceeded		bool	Has the timer expired?

### 2.79.3.Class Attributes

```

char          m_flightId[maxFlightIdBytes]
ASN1T_Time    m_timestamp
ASN1T_Date    m_datestamp
TimerType     m_timerType

```

## 2.80.TrajectoryMessage Class

### 2.80.1.Class Description

This class will be responsible for:  
N/A

This class implements:  
A four D trajectory message.

This class instances other classes:  
Public Inheritance from Message.

### 2.80.2.Class Methods

Name	Inputs	Outputs	Comment
TrajectoryMessage			<i>Constructor</i>
~TrajectoryMessage	const ASN1T_Time timestamp, const char* flightId		<i>Constructor</i>
~TrajectoryMessage			<i>Destructor</i>

### 2.80.3.Class Attributes

ASN1T\_Trajectory m\_data

## 2.81.TrajectoryRequestMessage Class

### 2.81.1.Class Description

This class will be responsible for:  
N/A

This class implements:  
*A trajectory request message.*

This class instances other classes:  
*Public Inheritance from Message.*

### 2.81.2.Class Methods

Name	Inputs	Outputs	Comment
TrajectoryRequestMessage			<i>Constructor</i>
~TrajectoryRequestMessage			<i>Destructor</i>

### 2.81.3.Class Attributes

N/A

### 3.AGP CAPABILITIES

The current section provides a detailed description of the capabilities that shall be included in the AGP.

#### 3.1.Air-Ground Communications: Reception

##### 3.1.1.Overview

*This functionality handles incoming GACS events, which amongst others includes the reception of a datalink message. This function is supported by a GAPIEndpoint object (the object attributes refer to a GACS endpoint) and performed on a dedicated thread called listen. The GACS endpoint is checked every cycle calling the GAPI primitive G\_listen. According the event returned by G\_listen, the incoming data is handled:*

- If the returned event is a transfer indication (G\_TRANSFER\_IND), the arriving message is decoded and stored in the received messages queue.*
- If the returned event is a credit indication (G\_CREDIT\_IND), the m\_incomingCredit attribute is set to true.*
- If the returned event is a confirmation (G\_TRANSFER\_CNF), the message related to the arriving confirmation is removed from the confirmation timers list. Depending on the type of the original message the confirmation is stored on the confirmations queue.*

##### 3.1.2.Starting Point

*At the beginning of the application, when the GAPIendpoint::init() method is called and the listen thread is initialised.*

##### 3.1.3.Ending Point

*At the end of the application, when the GAPIendpoint object is destructed and the listen thread is destroyed.*

##### 3.1.4.Measurement Result

*The measurement result depends on the event returned by the G\_listen function.*

- If the event was a transfer indication (G\_TRANSFER\_IND) and the decoding was successful, the received messages queue holds the new message.*
- If the event was a credit indication (G\_CREDIT\_IND), the m\_incomingCredit attribute is set to true.*
- If the event was a confirmation (G\_TRANSFER\_CNF), the number of elements of the confirmation timers list is reduced by 1. If the confirmation refers to the uplink of a slot allocation or to the uplink of flight plan, the confirmation queue holds a new element.*

##### 3.1.5.Outstanding Issues

*The sequence diagram depicted below (Figure 3) shows the execution of one listen thread cycle (GAPIEndpoint::Listen()).*

*The measurement results are verified if the execution of the listen thread is not interrupted.*

### 3.1.6. Sequence Diagram

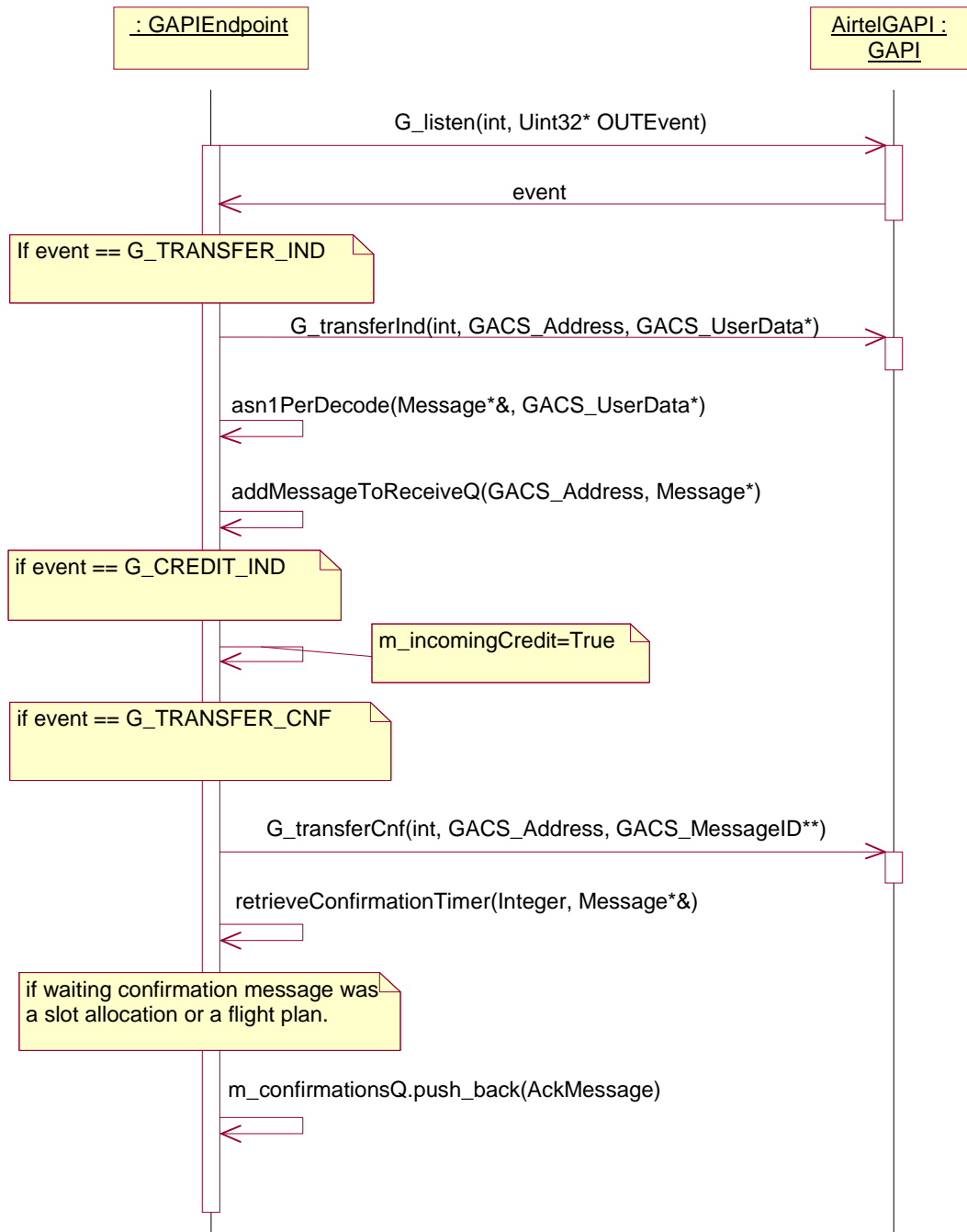


Figure 3 – Listen thread sequence diagram

## 3.2.Air-Ground Communications: Transmission

### 3.2.1.Overview

*This functionality is responsible for transmitting messages using GACS. This function is supported by a GAPIEndpoint object (object attributes refer to a GACS endpoint) and performed on a dedicated thread named transmit. The queue storing the messages that are to be transmitted is checked on every cycle. If the queue is not empty and there is a transmission credit, the head of the queue is removed and the corresponding message is transmitted. The attributes kept in the queue are the recipient of the message, the service to be used when transmitting the message, i.e. confirmed or not confirmed, and the actual message to be transmitted. Before the transmission, the message is encoded using ASN.1 PER. If the transmission is successful, the communication server logs the message.*

### 3.2.2.Starting Point

*At the beginning of application, when the GAPIendpoint::init() method is called and the transmit thread is initialised.*

### 3.2.3.Ending Point

*At the end of the application, when the GAPIendpoint object is destructed and the transmit thread is destroyed.*

### 3.2.4.Measurement Result

*The number of elements in the queue holding the messages to transmit is reduced by 1. If the message was to be transmitted using the GACS confirmed service, the list holding the timers regarding the receipt of confirmations holds a new element.*

### 3.2.5.Outstanding Issues

*The sequence diagram depicted below (Figure 4) shows the execution of one transmit thread cycle (GAPIEndpoint::Transmit()). This diagram was depicted assuming that there is a transmission credit and that the queue holding the messages to transmit is not empty.*



### 3.2.6.Sequence Diagram

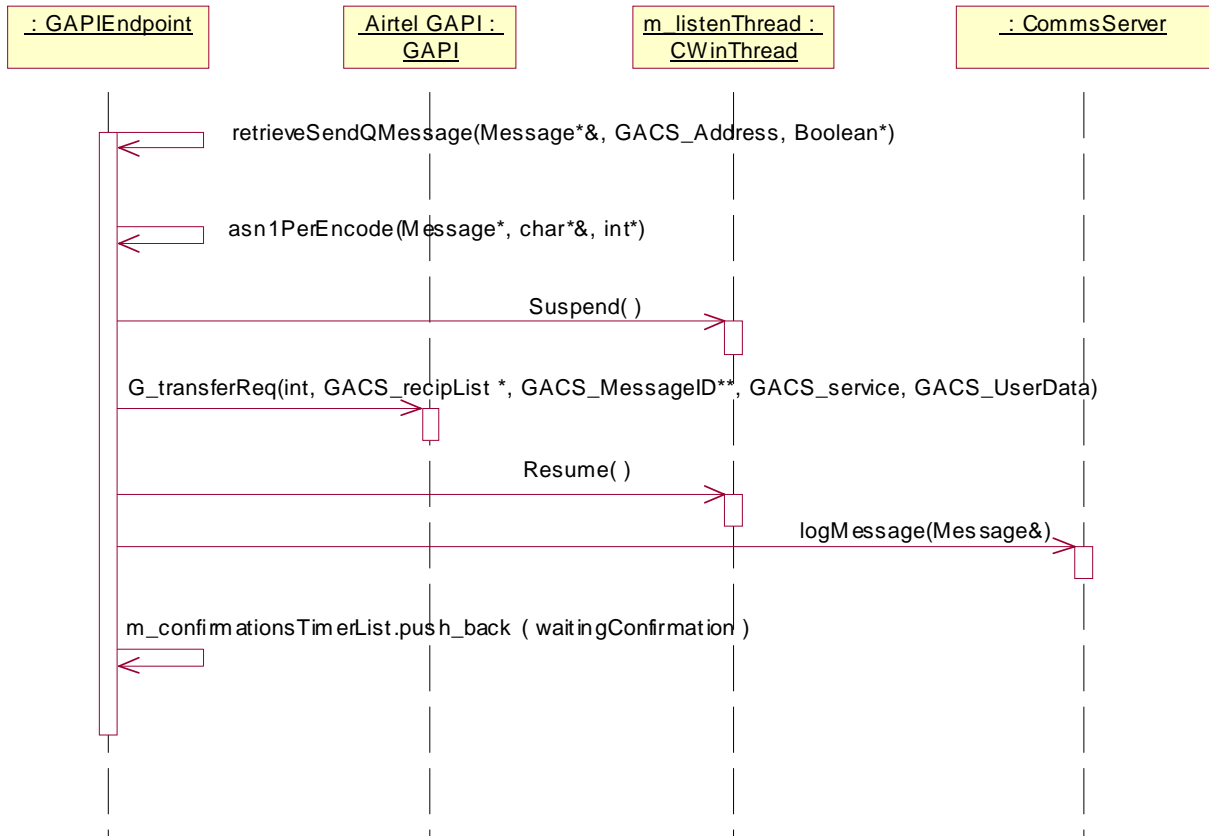


Figure 4- Transmission thread sequence diagram

### 3.3.Air-Ground Communications: Alerts

#### 3.3.1.Overview

*This capability checks the non-confirmation of messages transmitted using the GACS confirmed service and issues the corresponding alerts. The messages kept in the confirmation timers list of the GAPIEndpoint object are verified against a timeout value. The first message found to which the timer has expired, is returned to the AGComms instance where a corresponding alert is generated.*

#### 3.3.2.Starting Point

*The AOCSGround object calls the AGComms::getAlert method.*

#### 3.3.3.Ending Point

*The AGComms::getAlert method returns.*

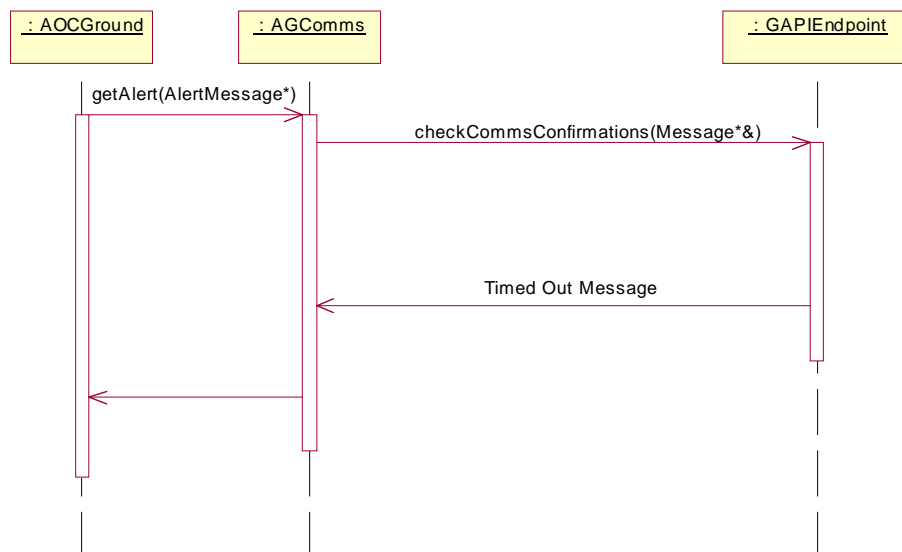
#### 3.3.4.Measurement Result

*The number of elements in the waiting confirmations queue is reduced by 1.  
The AGComms::getAlert method returns true and the alert message details are retrieved in the method parameter.*

#### 3.3.5.Outstanding Issues

*The sequence diagram shown below (Figure 7) was depicted assuming that there was one element within the confirmation timers list to which the confirmation timer has expired.*

#### 3.3.6.Sequence Diagram



**Figure 5 – Alerts sequence diagram**

### 3.4. Communications To Meteo Office: Meteo Forecast and Meteo Reports

#### 3.4.1. Overview

*This capability handles the reception of Meteo Forecast messages and Meteo Report messages (TAFs, METARs, and SIGMETs) from an AGP external entity.*

*The transmission of a Meteo Forecast Message or a Meteo Report Message by an external AGP entity like a Weather Office is simulated.*

*Both meteo forecast and meteo report messages are read by WeatherOfficeComms object from files at system start-up, stored in the WeatherOfficeComms::m\_exchangedMessageQ and logged into the AGP communications server. Later on, when the checkWoComms method is called, messages in the m\_exchangedMessageQ are stored in the AGP meteo database.*

#### 3.4.2. Starting Point

*First call to WeatherOfficeComms() method.*

#### 3.4.3. Ending Point

*End of AOCGround::checkWoComms call.*

#### 3.4.4. Measurement Result

*Meteo Forecast data is stored in the AGP meteo database as meteo tiles.*

*All TAFs, METARs and SIGMETs files are stored in the AGP meteo database.*

#### 3.4.5. Outstanding Issues

*None*

3.4.6.Sequence Diagram

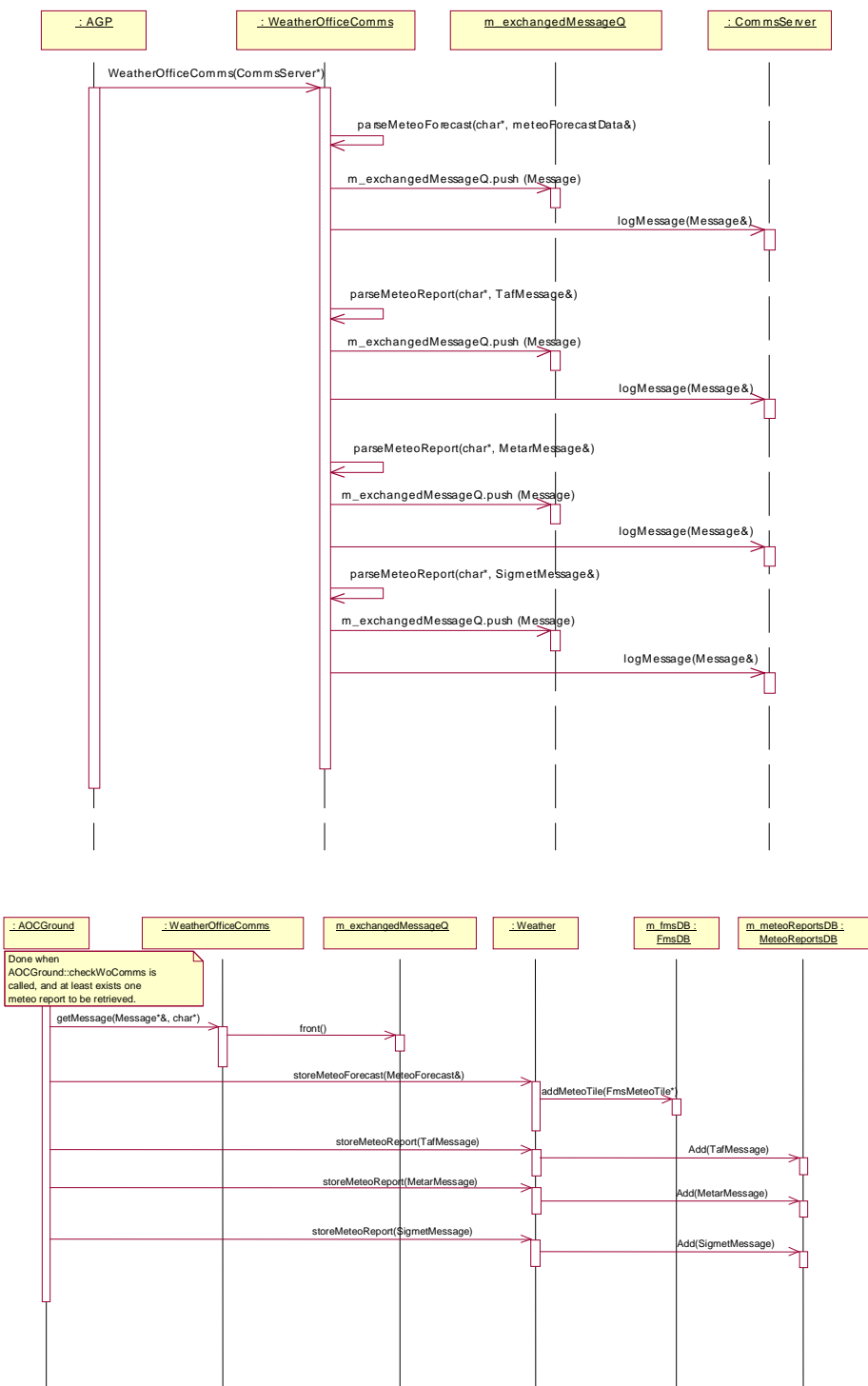


Figure 6 – Meteo Reports and Meteo Forecast sequence diagrams

### 3.5.Flight Plan: FMS Meteo

#### 3.5.1.Overview

The FMS Meteo functionality manages the uplink of FMS meteo messages to a registered aircraft. This capability scope includes matching the aircraft route with stored meteo tiles coordinates in order to find and transmit the most useful meteo data to the aircraft. After receiving the registration message from a new aircraft, the AGP uplinks flight support data to the aircraft. Flight support data includes FMS meteo data. The FMS meteo data is requested to the Weather object which holds the meteo tiles database (m\_fmsDB). Within the weather object the route is matched against the meteo tiles coordinates and a meteo tile queue is filled with the meteo tiles that are found useful. After the retrieval of the FMS meteo tile queue, each meteo tile is transmitted to the aircraft.

#### 3.5.2.Starting Point

The AOCGround object is processing an aircraft registration message.

#### 3.5.3.Ending Point

All messages containing the retrieved meteo tiles were transmitted to the aircraft.

#### 3.5.4.Measurement Result

The queue containing the messages to be transmitted to the aircraft holds the messages corresponding to the retrieved meteo tiles.

#### 3.5.5.Outstanding Issues

None

#### 3.5.6.Sequence Diagram

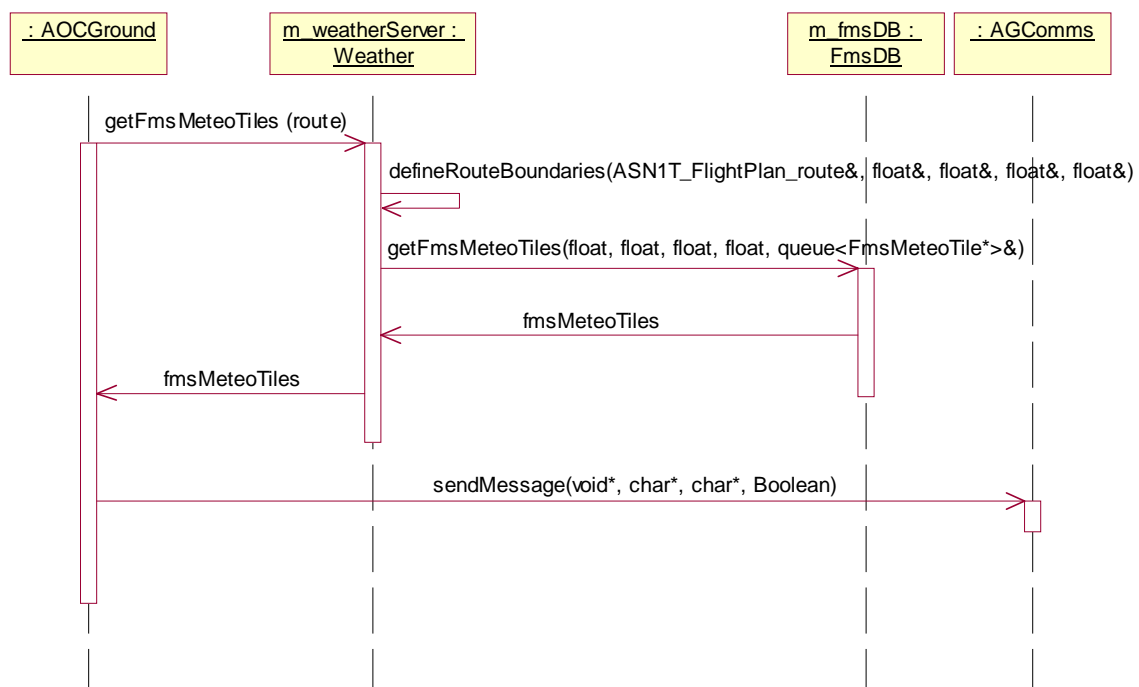


Figure 7 – FMS Meteo sequence diagram

## 3.6.Flight Plan: Meteo Reports

### 3.6.1.Overview

*This capability handles the reception of meteo report requests from a registered aircraft, and the uplink of the requested meteo reports or unavailable messages if the requested meteo reports are not found. The AGP periodically checks if exists new messages from Air-Ground communications every cycle. Occasionally, an aircraft requests meteorological information concerning a specified location sending a meteo report request message. After receiving a meteo report request, the AGP searches the meteo reports that were requested (TAFs, METARs or SIGMETs) in the MeteoReportsDB object. If it finds at least one of the referred meteo reports, the AGP transmits the available meteo reports to the aircraft. If there is not any of the requested meteo reports in the MeteoReportsDB object, the AGP sends an unavailable message.*

### 3.6.2.Starting Point

*The AOC Ground object calls the AGComms::getMessage within the checkAGComms.*

### 3.6.3.Ending Point

*End of AOCGround::checkAGComms.*

### 3.6.4.Measurement Result

*The queue containing the messages to be transmitted to the aircraft holds an unavailable message or the requested meteo report messages.*

### 3.6.5.Outstanding Issues

*The sequence diagram shown below (Figure 8) was depicted assuming that the message that is returned by AGComms::getMessage is a meteo report request message.*

### 3.6.6.Sequence Diagram

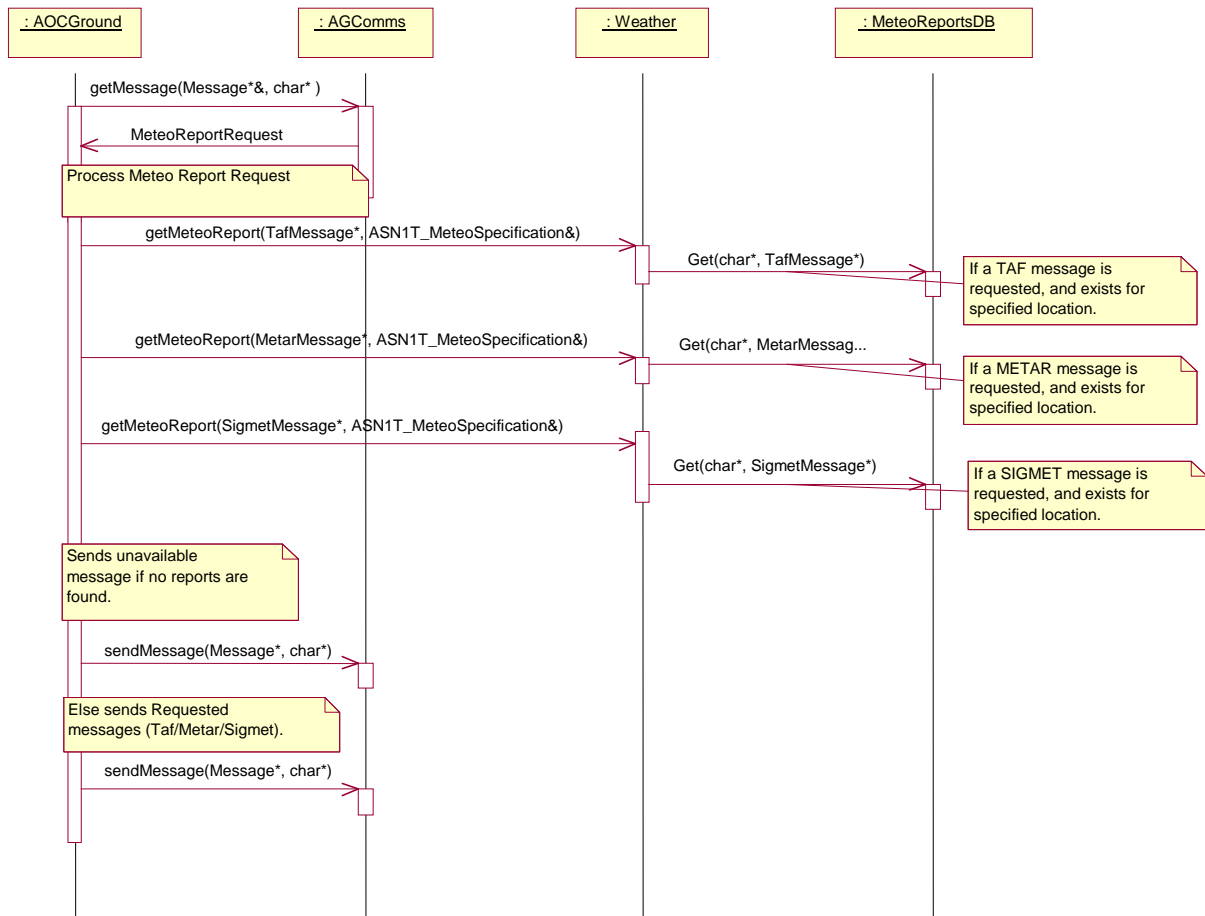


Figure 8 – Meteo reports sequence diagram

3.7.Maintenance: SNAG Reports

3.7.1.Overview

*This functionality handles the retrieval of reports containing description about aircraft failures or malfunctions (SNAG reports) from the AGP Communications Server. When the AGP operator selects a SNAG report from the Maintenance Display messages list, the AGP retrieves the selected SNAG message from the CommsServer object, filling the message content listbox with the SNAG message details.*

3.7.2.Starting Point

*Call to updateMessages function.*

3.7.3.Ending Point

*End of updateMessages function.*

3.7.4.Measurement Result

*SNAG Messages details are displayed.*

3.7.5.Outstanding Issues

*None*

3.7.6.Sequence Diagram

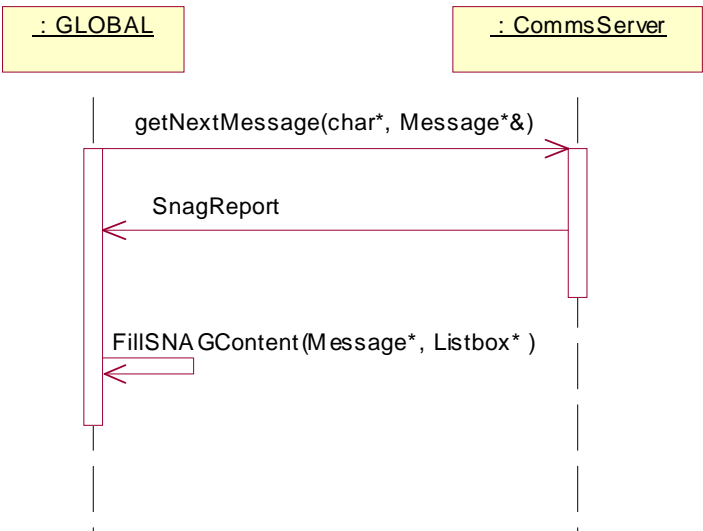


Figure 9 – SNAG reports sequence diagram



### 3.8.Maintenance: APU Reports

#### 3.8.1.Overview

*This functionality enables the AGP operator to get the current data regarding the APU of a specified flight. The AGP supports the request of APU data on a demand or periodic basis. A demand request is satisfied as soon as the next APU report is received. A periodic request implies setting up a contract and the reception of reports at a specified time interval. If the aircraft cannot satisfy a request then a response is downlinked rejecting the request. When an APU report is received, the aircraft systems information (ASI) record concerning the specified flight is updated in the maintenance database, if this record does not exist a new ASI record is then created. If the anticipated message is not received then a suitable alert is generated.*

#### 3.8.2.Starting Point

*AOCGround::apuReportRequest() function is called.*

#### 3.8.3.Ending Point

*End of AOCGround::checkAGComms.*

#### 3.8.4.Measurement Result

*Transmission and receipt of messages.*

*Maintenance database is updated either by inserting a new ASI record or by updating the data of an existing ASI record.*

#### 3.8.5.Outstanding Issues

*None.*

### 3.8.6. Sequence Diagram

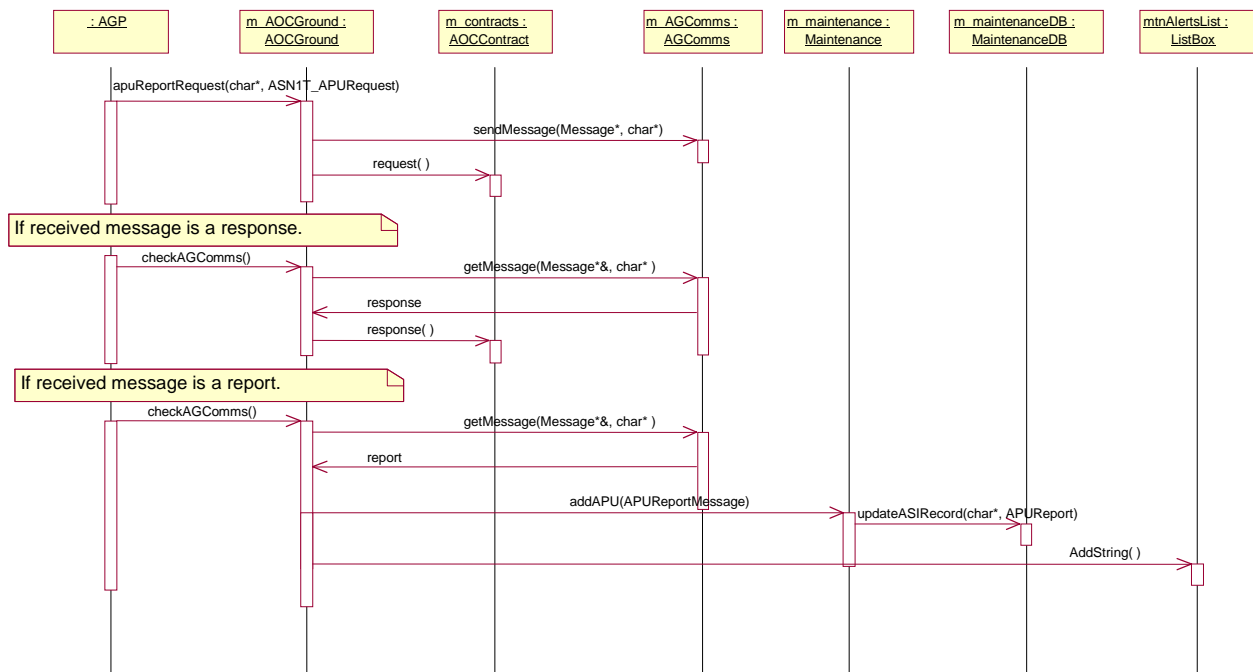


Figure 10 – APU reports sequence diagram

## 3.9.Maintenance: Engine Status Reports

### 3.9.1.Overview

This functionality enables the AGP to monitor the engine status of currently flying aircrafts. The AGP supports the request of engine data on a demand or periodic basis. A demand request is satisfied as soon as the next engine report is received. A periodic request implies setting up a contract and the receipt of reports satisfies at a specified time interval. If the aircraft cannot satisfy a request then a response is downlinked rejecting the request.

When a engine status report is received, the aircraft systems information (ASI) record concerning the specified flight is updated in the maintenance database, if this record does not exist a new ASI record is then created. If the anticipated message is not received then a suitable alert is generated.

### 3.9.2.Starting Point

AOCGround::engineStatusReportRequest() function is called.

### 3.9.3.Ending Point

End of AOCGround::checkAGComms.

### 3.9.4.Measurement Result

Transmission and receipt of messages.

Maintenance database is updated either by inserting a new ASI record or by updating the data of an existing ASI record.

### 3.9.5.Outstanding Issues

None.

### 3.9.6.Sequence Diagram

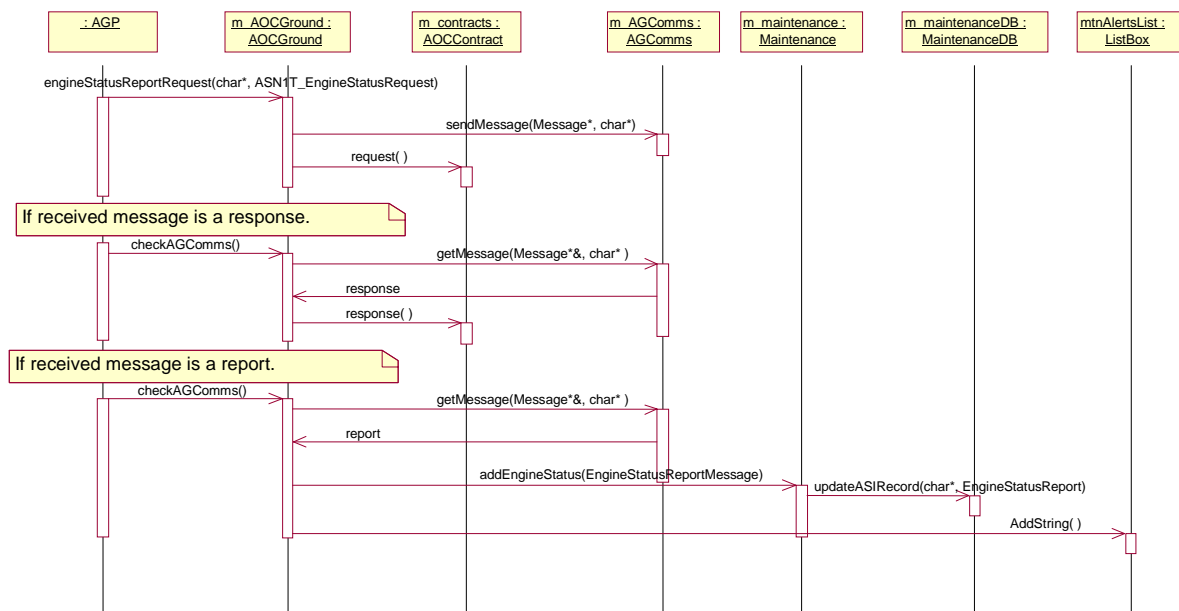


Figure 11 – Engine Status reports sequence diagram

### 3.10.Asset Management: Free Text Uplink

#### 3.10.1.Overview

*This capability handles the uplink of a free text message from the AGP to a specified A/C. When the AGP operator requests, using the AGP HMI, the transmission of a free text message, the AOCGround::uplinkFreetext method is called, a new free text message object is generated and the AGComms::sendMessage is called. The AGComms::sendMessage method finds the aircraft GACS address based on the Flight ID provided by the operator and sets the GACS service that was selected by the operator. Finally, the GAPIEndpoint::sendMessage is called, causing the insertion of the free text message on the queue holding the messages to be transmitted.*

#### 3.10.2.Starting Point

*When the AGP operator requests the transmission of a free text message.*

#### 3.10.3.Ending Point

*At the end of AOCGround::uplinkFreetext method.*

#### 3.10.4.Measurement Result

*The queue holding the messages that are to be transmitted holds a new element.*

#### 3.10.5.Outstanding Issues

*None*

#### 3.10.6.Sequence Diagram

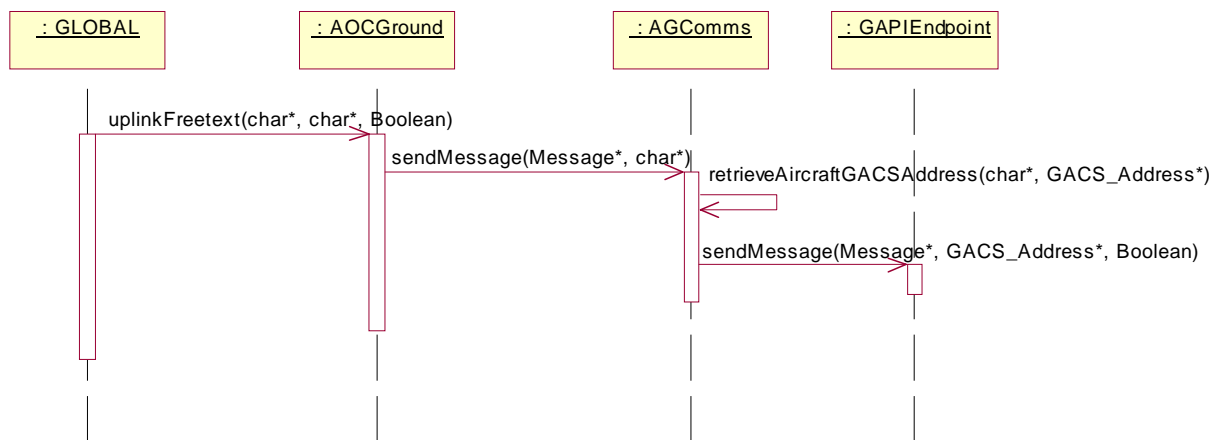


Figure 12 – Free Text uplink sequence diagram

### 3.11.Asset Management: Free Text Downlink

#### 3.11.1.Overview

This capability handles the downlink of free text messages from currently registered A/Cs. This functionality is triggered by the return of a free text message from the `GAPIEndpoint::getMessage` method. After the return of a free text message, the `flightId` of the A/C that transmitted the message is retrieved using the message senders GACS address (`GACS_Address`), and the message is logged on the communications server.

#### 3.11.2.Starting Point

The `AOCGround` object calls the `AGComms::getMessage` method within the `checkAGComms`.

#### 3.11.3.Ending Point

End of `AOCGround::checkAGComms`.

#### 3.11.4.Measurement Result

A received free text messages is logged into `CommsServer` object.

#### 3.11.5.Outstanding Issues

The sequence diagram shown below (Figure 13) was depicted assuming that the message that is returned by `GAPIEndpoint::getMessage` is a free text message.

#### 3.11.6.Sequence Diagram

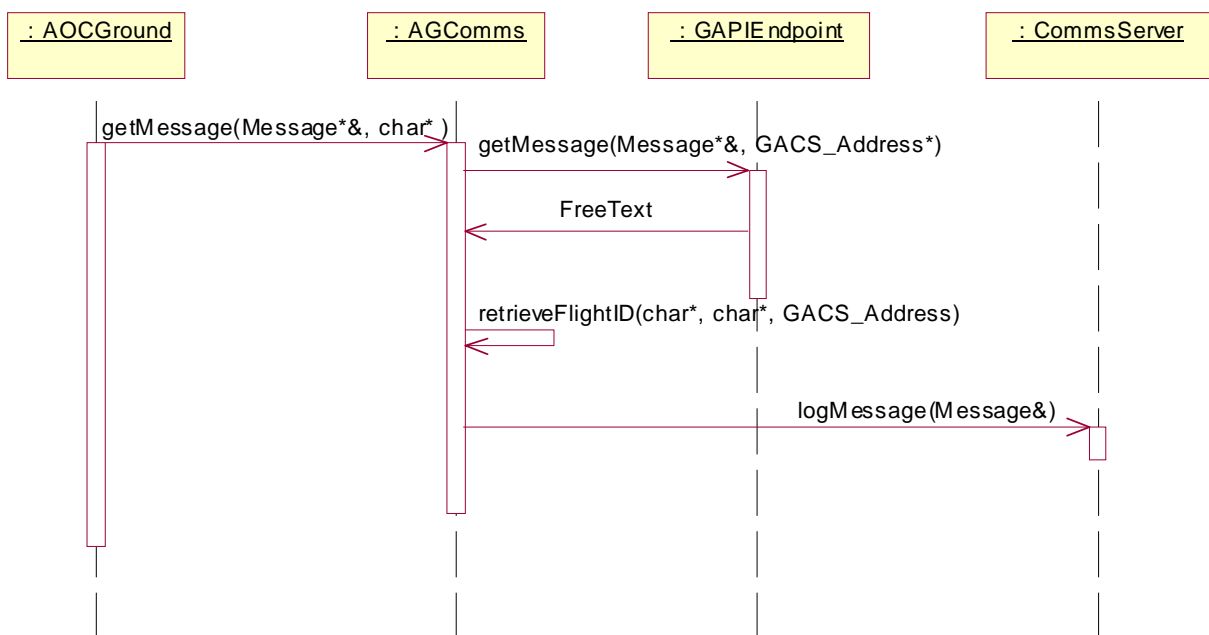


Figure 13- Free Text downlink sequence diagram

## 3.12.Asset Management: OOOI Reports

### 3.12.1.Overview

This capability handles the downlink of OOOI reports. This functionality is triggered by the return of a OOOI message from the `GAPIEndpoint::getMessage` method. After the return of a OOOI message, the flightId of the A/C that transmitted the message is retrieved using the message senders GACS address (`GACS_Address`), and the message is logged on the communications server. Finally, the OOOI message is added to the OOOI queue and the Flight Operations database is updated with new OOOI data.

### 3.12.2.Starting Point

The `AOCGround` object calls the `AGComms::getMessage` method within the `checkAGComms`.

### 3.12.3.Ending Point

End of `AOCGround::checkAGComms`.

### 3.12.4.Measurement Result

The queue holding received OOOI messages holds a new element.  
Flight Operations database is updated.

### 3.12.5.Outstanding Issues

The sequence diagram shown below (Figure 14) was depicted assuming that the message that is returned by `GAPIEndpoint::getMessage` is a OOOI message.

### 3.12.6.Sequence Diagram

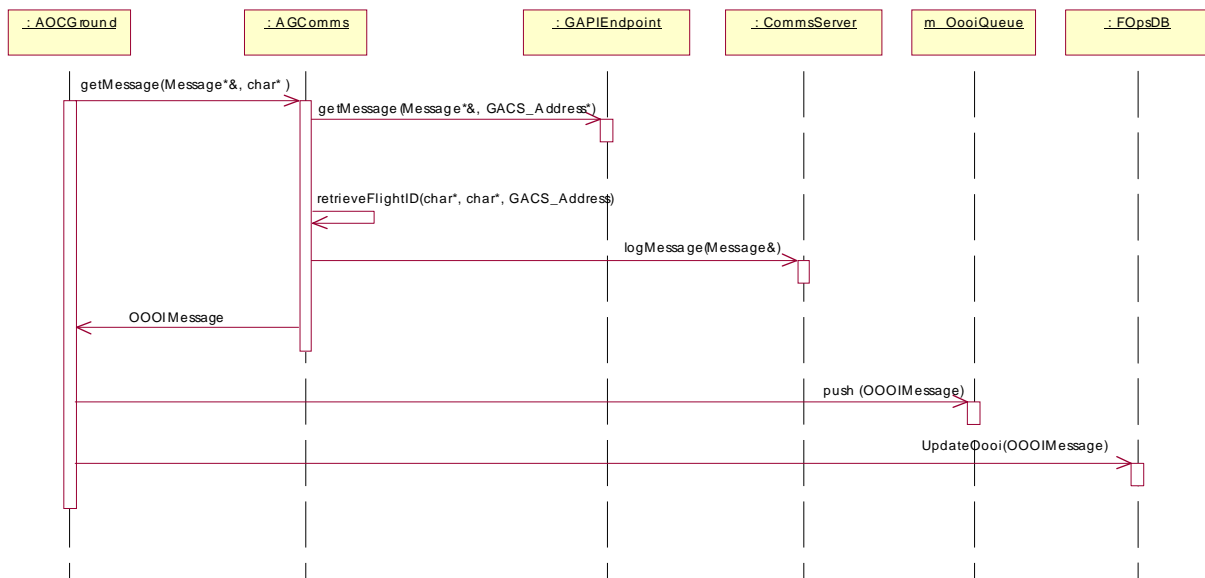


Figure 14 – OOOI reports sequence diagram

### 3.13.AOC Operator HMI: AGP Main Loop

#### 3.13.1.Overview

*This capability is responsible for updating data in the main AGP displays : Flight Progress Display, Maintenance Display and Post-Flight Display. A timer triggers this functionality automatically. The update is done in six major steps. The first step corresponds to the AOCGround::periodicFunction call, which causes the polling of the messages that have arrived, thus updating the AOCGround message queues. The remaining steps correspond to the procedures related with the update of the AGP Displays (getFlightsProgressData call, updateMessages call, updateFlightsProgressData call, updateAlerts call and updateMaintenanceData call). At the end of this sequence, the AGP displays should be refreshed.*

#### 3.13.2.Starting Point

*Call to theTimerFunction function.*

#### 3.13.3.Ending Point

*End of theTimerFunction function.*

#### 3.13.4.Measurement Result

*All AGP displays are updated.*

#### 3.13.5.Outstanding Issues

*For more details on each AGP main loop step, refer to the following sections:*

- *getFlightsProgressData - section 3.14*
- *updateMessages - section 3.18*
- *updateFlightsProgressData – section 3.15*
- *updateAlerts – 3.20*
- *updateMaintenanceData – 3.16*

3.13.6.Sequence Diagram

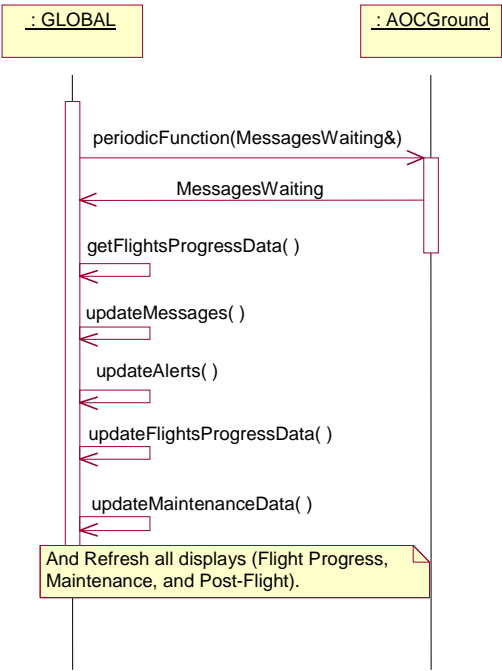


Figure 15 – AGP main loop sequence diagram



### 3.14.AOC Operator HMI: Flight Progress Display Data Retrieval

#### 3.14.1.Overview

*This capability is responsible for getting updated flight progress data from AOCCGround in order to enable the AGP displays update. Flight progress data is considered to be OOOI data, trajectory data, and information about new registered flights and new received messages from registered flights. This functionality is performed on every AGP main loop cycle and consists in the processing and retrieval of the AOCCGround queues data. This process is done in four steps as explained below. The first step consists in processing the data retrieved from the queue storing information about new registered flights in AGP. When a new flight Id is retrieved from this queue, the AGP gets all the available operational data (trajectory, passengers, fuel, ETA, etc...) and compiles it into a flight record that is inserted into the list of registered flights. The second step consists in processing the data retrieved from the queue storing new OOOI data. When new OOOI data is retrieved from this queue, the current OOOI status of the respective flight updated with the new OOOI data. If the new flight OOOI status data is "IN", this flight is deleted from the Flight Progress Display and shown instead in the Post-Flight Display. The third step consists in processing the data retrieved from the queue storing new trajectory data. When new trajectory data is retrieved from this queue, the current trajectory of the respective flight is replaced by the new received trajectory. Afterwards, ETA and fuel weight are also updated according the new trajectory. The latest step consists in processing the data retrieved from the queue storing new downlink messages. When this data is retrieved the boolean new messages attribute of the respective flight is updated accordingly.*

#### 3.14.2.Starting Point

*Call to getFlightsProgressData global function.*

#### 3.14.3.Ending Point

*End of getFlightsProgressData global function*

#### 3.14.4.Measurement Result

*FlightsList object is updated with the new data.*

#### 3.14.5.Outstanding Issues

*Retrieving AOCCGround queue messages is done until these queues are empty.*

## 3.14.6. Sequence Diagram

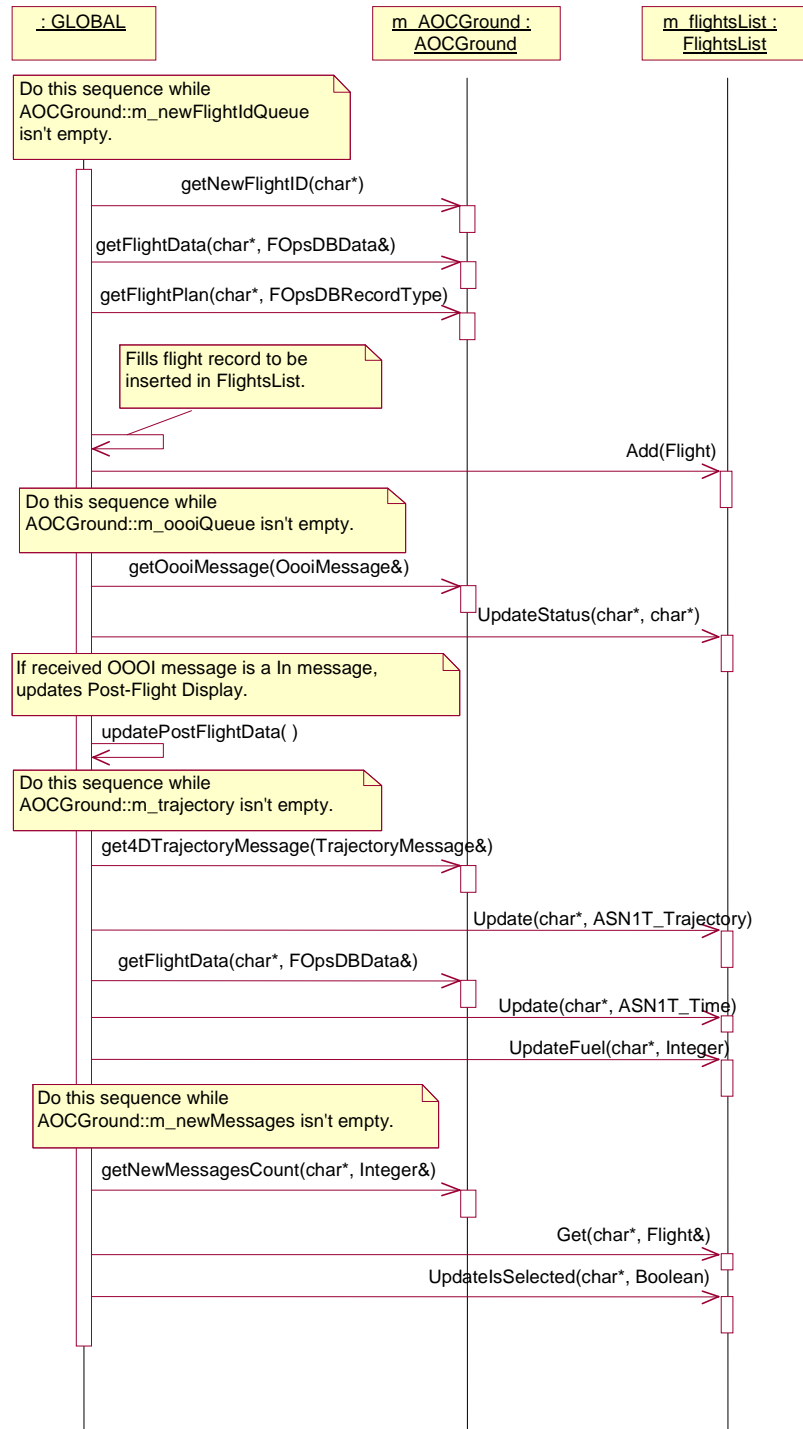


Figure 16 – Flight Progress Display Data Retrieval sequence diagram

### 3.15.AOC Operator HMI: Flight Progress Display Data Updating

#### 3.15.1.Overview

This functionality updates the Flight Progress Display (FPD) console. First, the FPD flightsList list box is cleared. Then, for each flight in m\_flightsList, flight data is retrieved from m\_flightsList and inserted in the FPD flightsList listbox. Within this capability scope, flight data retrieved from m\_flightsList includes: flight id, aircraft type, ETA, departure, destination, OOOI status, flags providing the current status of message contracts and a flag indicating if there are unread messages concerning the respective flight. Finally, the current estimated position and heading are retrieved from the AOCGround object in order to update the corresponding fields in the m\_flightsList.

#### 3.15.2.Starting Point

Call to updateFlightsProgressData global function.

#### 3.15.3.Ending Point

End of updateFlightsProgressData global function.

#### 3.15.4.Measurement Result

FPD flightsList listbox contents are updated.

#### 3.15.5.Outstanding Issues

None.

#### 3.15.6.Sequence Diagram

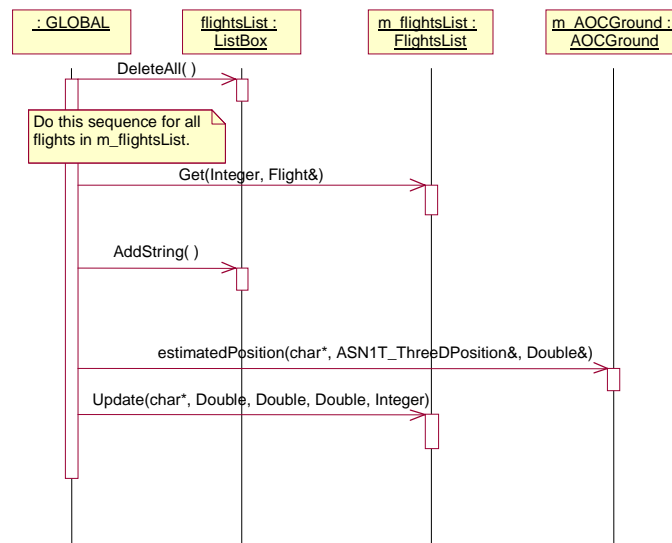


Figure 17 – Flight Progress Display Data Updating sequence diagram

### 3.16.AOC Operator HMI: Maintenance Display Data Updating

#### 3.16.1.Overview

*This functionality manages the update of the Maintenance Display (MD) and all data associated including APU data and Engine Status data. First, MD mtnFlightsList list box is cleared. Then, for each flight in m\_flightsList, flight data is retrieved from m\_flightsList and inserted in the MD mtnFlightsList listbox. Within this capability scope, flight data includes: flight id, aircraft type, ETA, departure, destination and flags providing the current status of message contracts. If the flight is selected and there is ASI data available, the corresponding ASI record is retrieved the APU text boxes are updated and, if one of the Maintenance Display buttons (EGT, N1, Oil Temperature or Fuel Flow), is pressed the the maintenance graph values are also updated.*

#### 3.16.2.Starting Point

*Call to updateMaintenanceData global function.*

#### 3.16.3.Ending Point

*End of updateMaintenanceData global function.*

#### 3.16.4.Measurement Result

*The Maintenance APU text fields are updated.  
The Maintenance data graph shows a modified graph line.  
Fields in MD flightsList listbox are updated.*

#### 3.16.5.Outstanding Issues

*None.*

### 3.16.6.Sequence Diagram

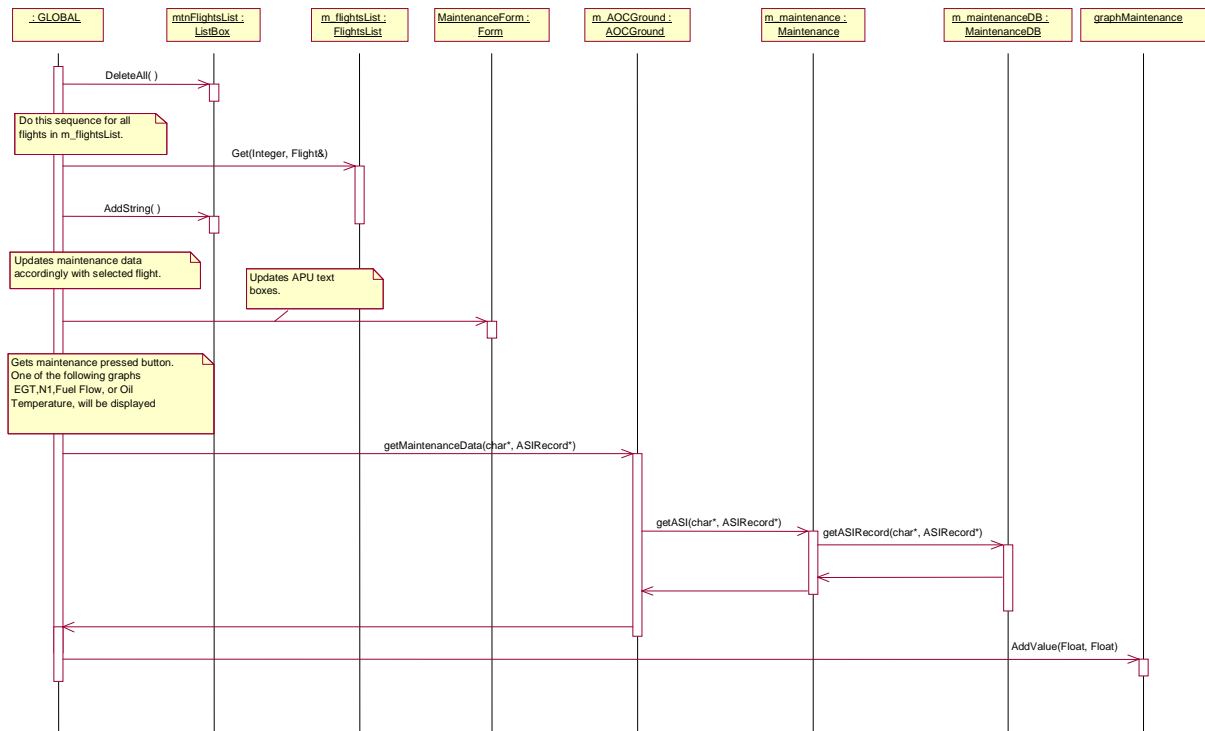


Figure 18 – Maintenance Display Data Updating sequence diagram

### 3.17.AOC Operator HMI: Post-Flight Display Data Updating

#### 3.17.1.Overview

*This functionality manages the update of the Post-Flight Display (PFD), a facility to aid the analysis of finished flights. First, PFD pfFlightsList listbox is cleared. Then, for each flight in m\_flightsList, flight data is retrieved from m\_flightsList and inserted in the PFD pfFlightsList listbox. Within this capability scope, flight data includes: flight id, aircraft type, EOBT, departure and destination. Finally, if the flight is selected and one of the Post-Flight graph buttons (Est. or Real) is pressed the post-flight graph, a graph showing real or estimated fuel usage, is updated. If the Est. button is pressed the fuel usage data that was forecast for the flight is extracted from the corresponding flight plan and displayed. Else if the Real button is pressed, the OUT and IN message are retrieved from the CommsServer object in order to acquire the initial and final fuel values, along with all available flight progress reports reporting intermediary fuel values. These values are inserted into the Post-Flight graph.*

#### 3.17.2.Starting Point

*Call to updatePostFlightData() function.*

#### 3.17.3.Ending Point

*End of updatePostFlightData() function.*

#### 3.17.4.Measurement Result

*The Post-Flight graph is updated.  
Fields in PFD pfFlightsList listbox are updated.*

#### 3.17.5.Outstanding Issues

*None.*

### 3.17.6.Sequence Diagram

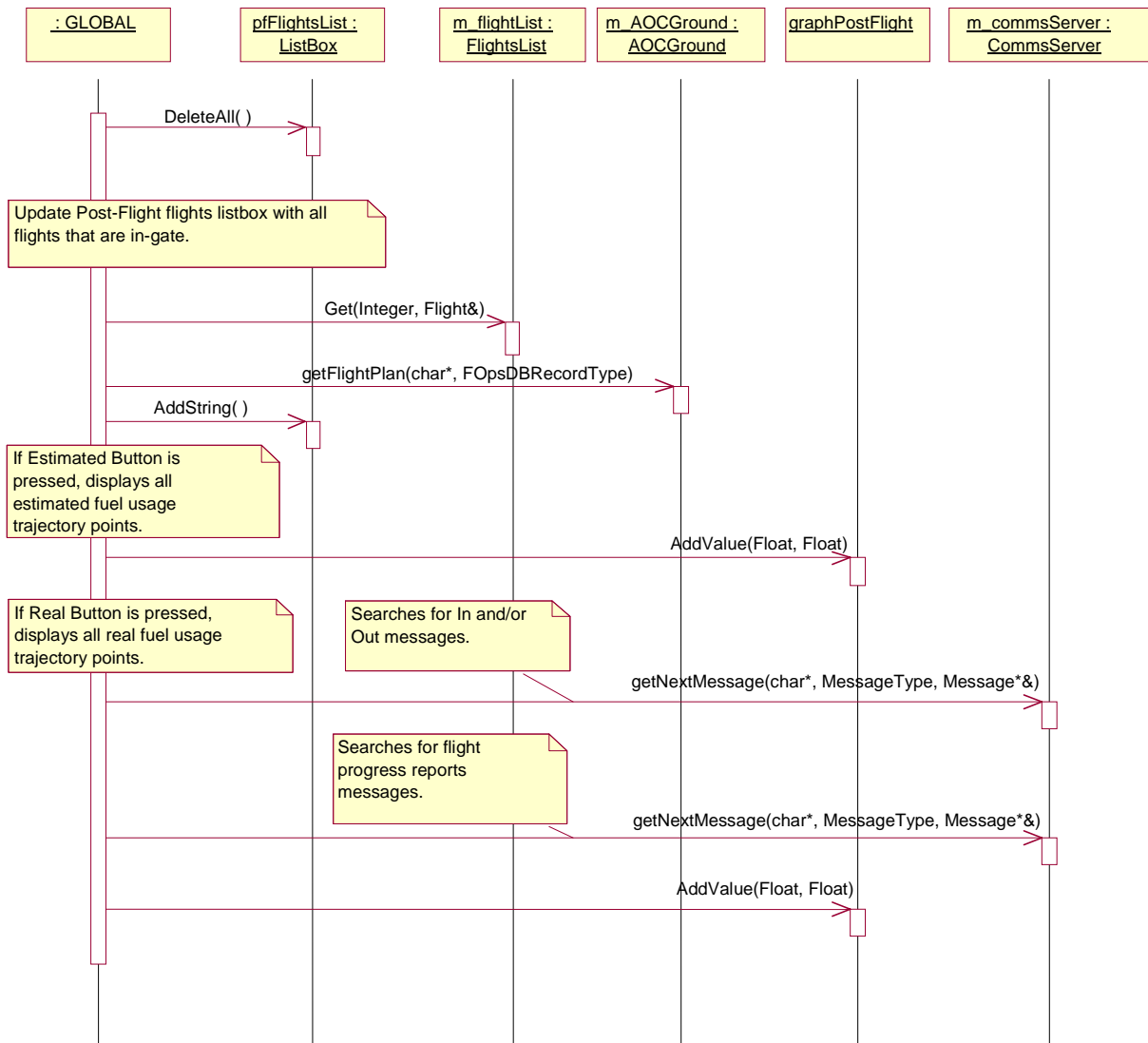


Figure 19 – Post-Flight Display Data Updating sequence diagram

### **3.18.AOC Operator HMI: Messages Updating**

#### **3.18.1.Overview**

*This capability is responsible for updating the messages and message details listboxes contained in the Flight Progress Display and in the Maintenance Display. When UpdateMessages is called, the selected flight id is retrieved from the FPD and the FPD Messages and message details boxes are cleared. Then, all messages concerning the selected flight Id and the FPD are retrieved from CommsServer and inserted into the FPD Messages listbox. The MD is updated in the same way. The addressed HMI components should be the ones belonging to the MD.*

#### **3.18.2.Starting Point**

*Call to UpdateMessages function.*

#### **3.18.3.Ending Point**

*End of UpdateMessages function.*

#### **3.18.4.Measurement Result**

*The Messages listboxes of the Flight Progress Display and Maintenance Display are updated.*

#### **3.18.5.Outstanding Issues**

*None.*



### 3.18.6.Sequence Diagram

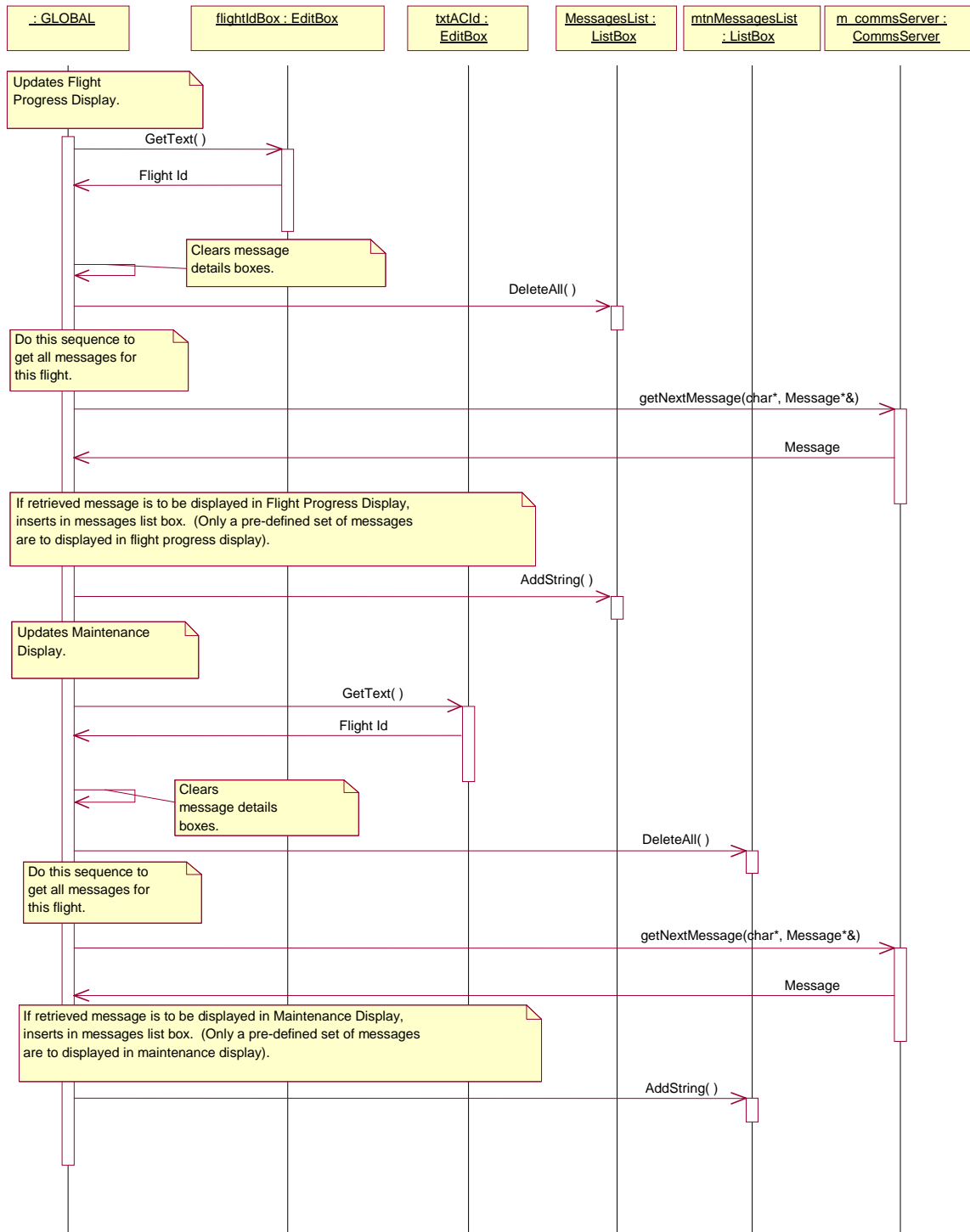


Figure 20 - Messages updating sequence diagram

### 3.19.AOC Operator HMI: Message Display

#### 3.19.1.Overview

*This capability enables the display of the contents of a message selected by the operator from one of the AGP Messages listbox (there is one Messages listbox for each AGP display). The selected message contains a unique ID that is used to search the communications server in order to retrieve the full contents of the message. When it is found, the contents of the selected message are displayed in the proper display.*

#### 3.19.2.Starting Point

*Call to SelectMessagesList function.*

#### 3.19.3.Ending Point

*Return of SelectMessagesList function.*

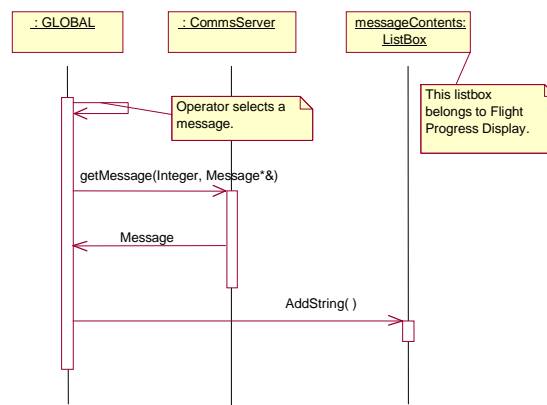
#### 3.19.4.Measurement Result

*Message contents are displayed in the respective AGP display.*

#### 3.19.5.Outstanding Issues

*The processing of selecting a message from the Maintenance Display or from the Post-Flight Display is analogous to the processing regarding the selection of a message from the Flight Progress Display which is depicted below. However the starting and ending points for Maintenance Display are the call and return of the SelectMtnMessagesList function, and the starting and ending points for Post-Flight Display are the call and return of the SelectPFMessagesList function.*

#### 3.19.6.Sequence Diagram



**Figure 21 – Message Display sequence diagram**

## 3.20.AOC Operator HMI: Alert Display

### 3.20.1.Overview

*This capability displays all alerts generated by the AGP in the Flight Progress Display and in the Maintenance Display.*

*This functionality is performed whenever there are alerts in the AOCGround alert queue. Processing of each alert retrieved from the AOCGround alert queue consists basically on building the string that will and then determining in which AGP display the alert should be displayed. The final step is the insertion of the alert string in the corresponding listbox.*

### 3.20.2.Starting Point

*Call to updateAlerts function.*

### 3.20.3.Ending Point

*End of updateAlerts function.*

### 3.20.4.Measurement Result

*All alerts are displayed in the respective AGP display.*

### 3.20.5.Outstanding Issues

*None.*

### 3.20.6.Sequence Diagram

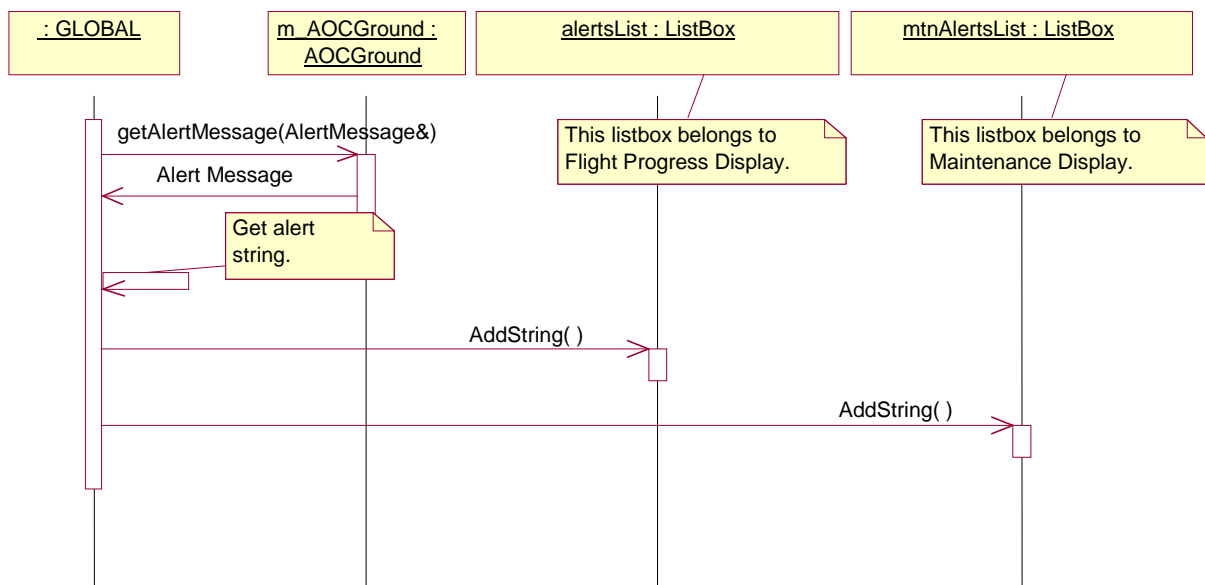


Figure 22 – Alerts Display sequence diagram

## 3.21.AOC Operator HMI: Display Map

### 3.21.1.Overview

*This functionality is responsible to update the Flight Progress Display map. This is performed in the five steps explained below. In the first step the “show routes” flag is checked. If this flag is set the routes of all flights registered with the AGP are drawn, if this flag is not set only the route of the selected flight is drawn. In the second step all aircraft symbols are drawn. The colour used to draw the aircraft symbol varies according the flight status. In the third step the “show winds” flag is checked. If this flag is set and if there are winds available for the displayed area, the wind symbols are drawn. In step four all non-dynamic data (FIRs, waypoints and airports) are displayed, if the respective “show flags” are set. In the last step, the “show grid” flag is checked. If this flag is set the map grid is drawn.*

### 3.21.2.Starting Point

*Call to drawObjects function.*

### 3.21.3.Ending Point

*Return of drawObjects function.*

### 3.21.4.Measurement Result

*AGP Map is updated.*

### 3.21.5.Outstanding Issues

*None*

### 3.21.6.Sequence Diagram

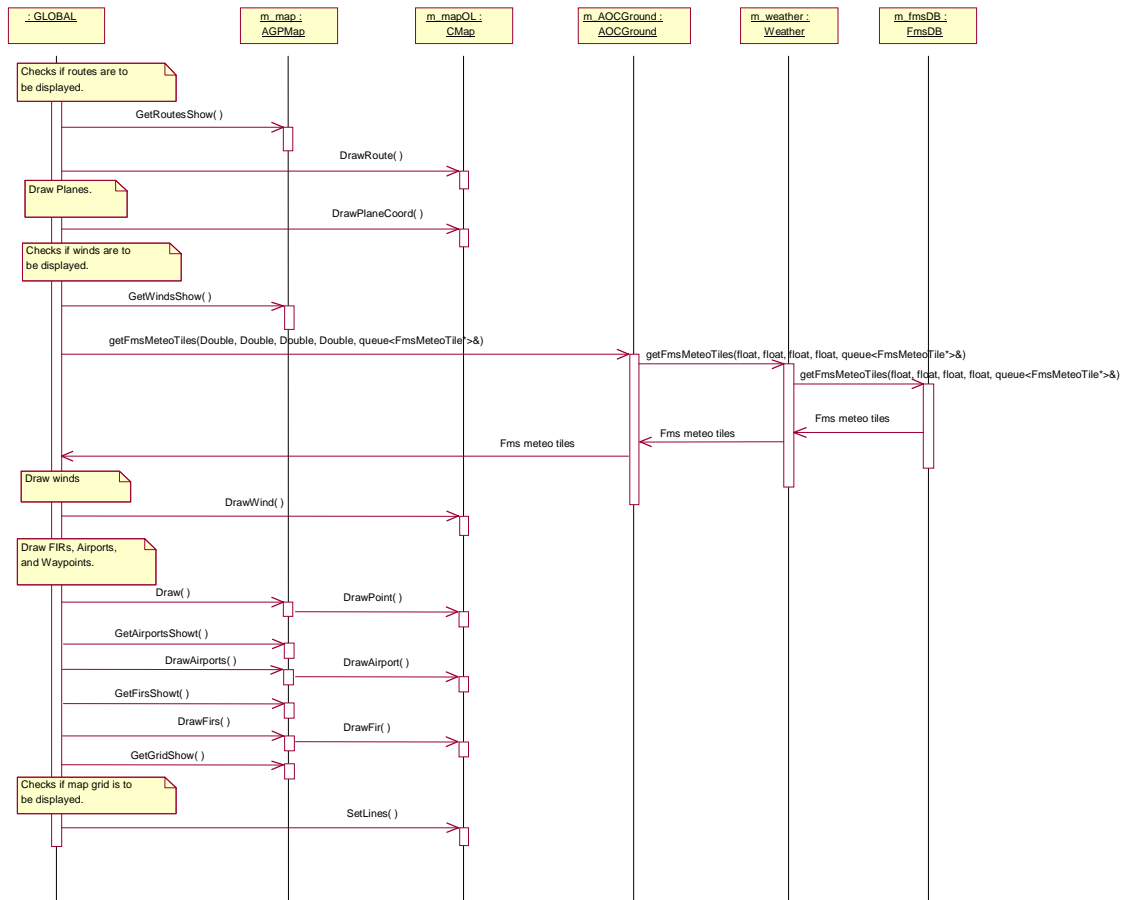


Figure 23 – Display Map sequence diagram

## 3.22.CFMU Communications: Slot Allocation Message

### 3.22.1.Overview

*This capability handles the receipt of slot allocation messages for a flight from the (simulated) CFMU. Initially CFMUComms loads a schedule of slot allocation transmissions from file, simulating sends from a real CFMU. Periodically AOCGround polls the CFMUComms object to see if a slot allocation has been transmitted by the CFMU. If a slot allocation is received then it triggers a number of subsequent operations. First the flight plan stored in the Flight Planning Database (FPDB) is updated. This involves updating the departure time and the RTAs for each waypoint in the route. Secondly the Flight Operations Database (FopsDB) is checked to see if there is a record corresponding to the flight for which the slot allocation was received for. If the record is present the flight has registered and so a slot allocation is sent out to AGComms for uplink to the aircraft. A timer is created to make sure the uplink is acknowledged before EOBT. The EOBT and ETA and ETA at each waypoint are updated in the FopsDB. If the flight record wasn't found in the FopsDB then the timer for registration is modified to a pre-defined time before the new EOBT.*

### 3.22.2.Starting Point

*The function AOCGround::checkCfmComms() is called.*

### 3.22.3.Ending Point

*End of the AOCGround::checkCfmComms() function.*

### 3.22.4.Measurement Result

*FPDB is updated. If flight has registered, a slot allocation is up-linked to the aircraft and the FopsDB updated. If the flight hasn't registered the registration timer is modified.*

### 3.22.5.Outstanding Issues

*None*

### 3.22.6.Sequence Diagram

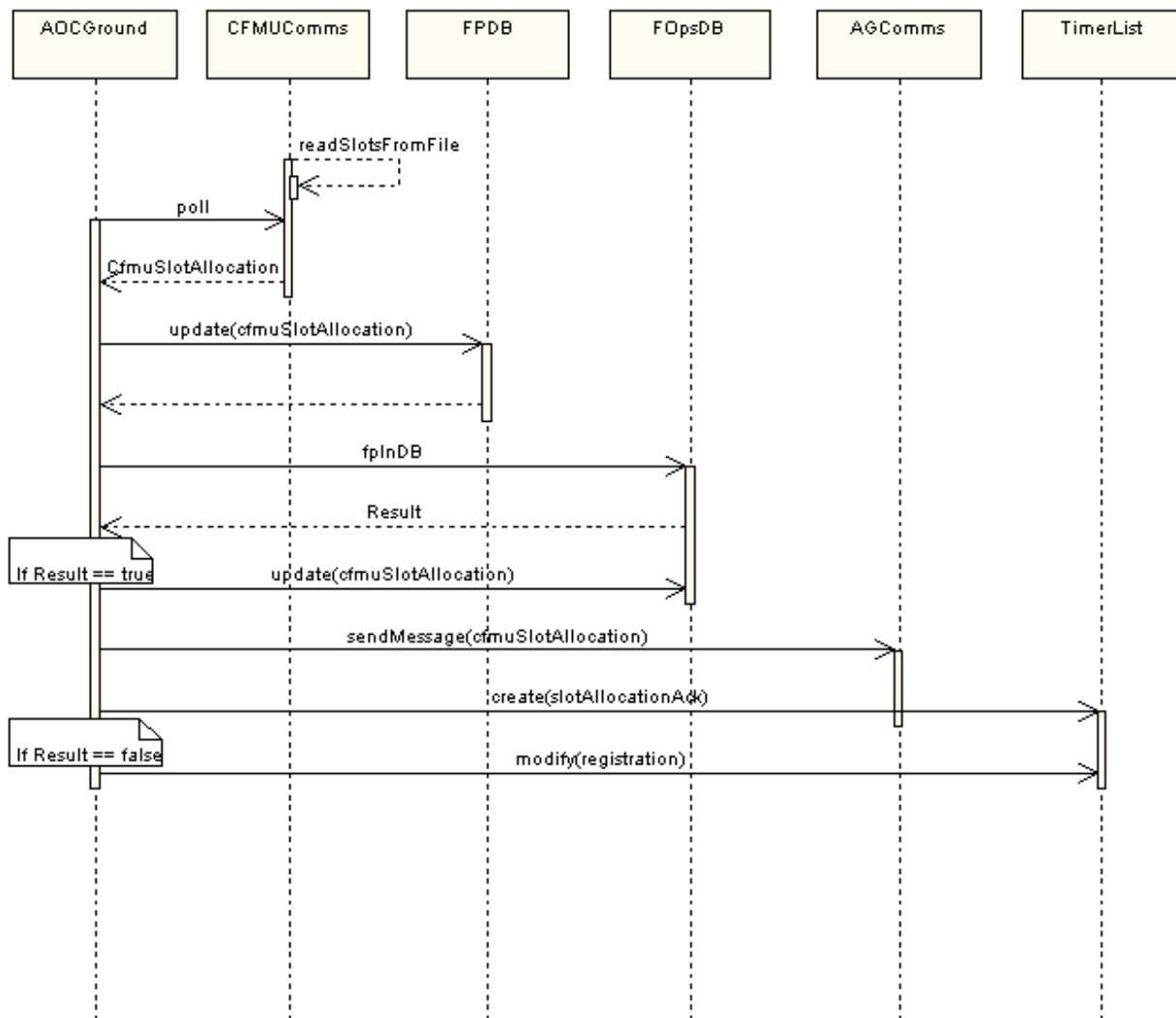


Figure 24 – Slot Allocation from CFMU sequence diagram

### **3.23.CFMU Communications: Filed Flight Plan**

#### **3.23.1.Overview**

*This capability simulates the transmission of flight plans to the CFMU. Flight plans are filed when the AOC is started. There is no reply from the CFMU in this implementation. A registration timer is set up for each flight, enabling the generation of an alert if an aircraft hasn't registered for a flight a pre-determined time before the flight's EOBT.*

#### **3.23.2.Starting Point**

*AOCGround is created.*

#### **3.23.3.Ending Point**

*End of AOCGround initialisation.*

#### **3.23.4.Measurement Result**

*CFMUComms has received a filed flight plan and a registration timer has been created for each flight in the FPDB.*

#### **3.23.5.Outstanding Issues**

*None*



### 3.23.6. Sequence Diagram

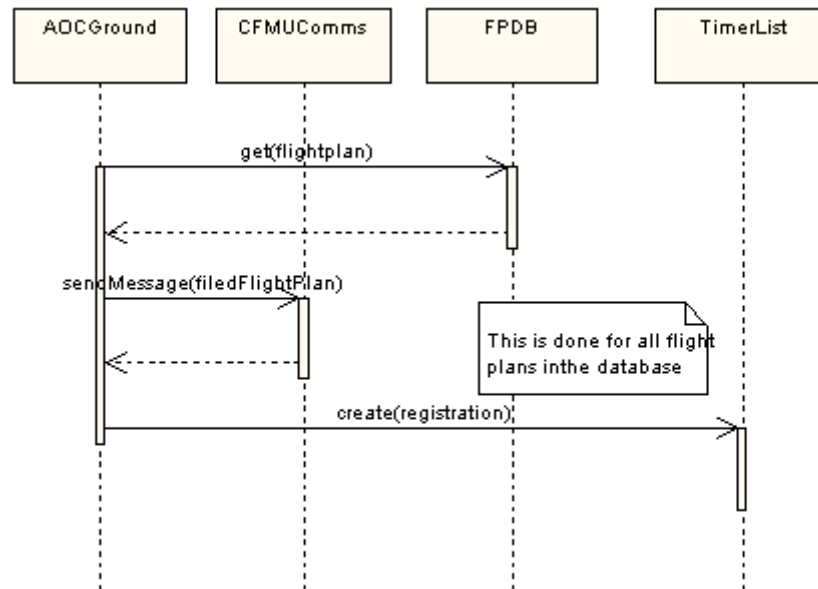


Figure 25 – Filed Flight Plan sequence diagram

## **3.24. Flight Progress: Four-D Trajectory Request**

### **3.24.1.Overview**

*This capability enables the AOC to receive a copy of the trajectory that is currently in the aircraft's FMS. The user of the AOC clicks on the HMI and this triggers the AOCGround to send a 4D trajectory request to the AGComms interface. A timer is created enabling an alert to be generated if the trajectory is not received within a pre-determined time. The down-linked trajectory is received on the AGComms interface and the trajectory timer cancelled. The trajectory is checked for validity and any significant differences from the previous trajectory held in the Flight Operations Database (FopsDB), before being stored.*

### **3.24.2.Starting Point**

*The user clicks a button on the HMI to request the aircraft to downlink its trajectory.*

### **3.24.3.Ending Point**

*The FopsDB is updated with the new trajectory.*

### **3.24.4.Measurement Result**

*Trajectory is received and FopsDb updated.*

### **3.24.5.Outstanding Issues**

*None*

### 3.24.6.Sequence Diagram

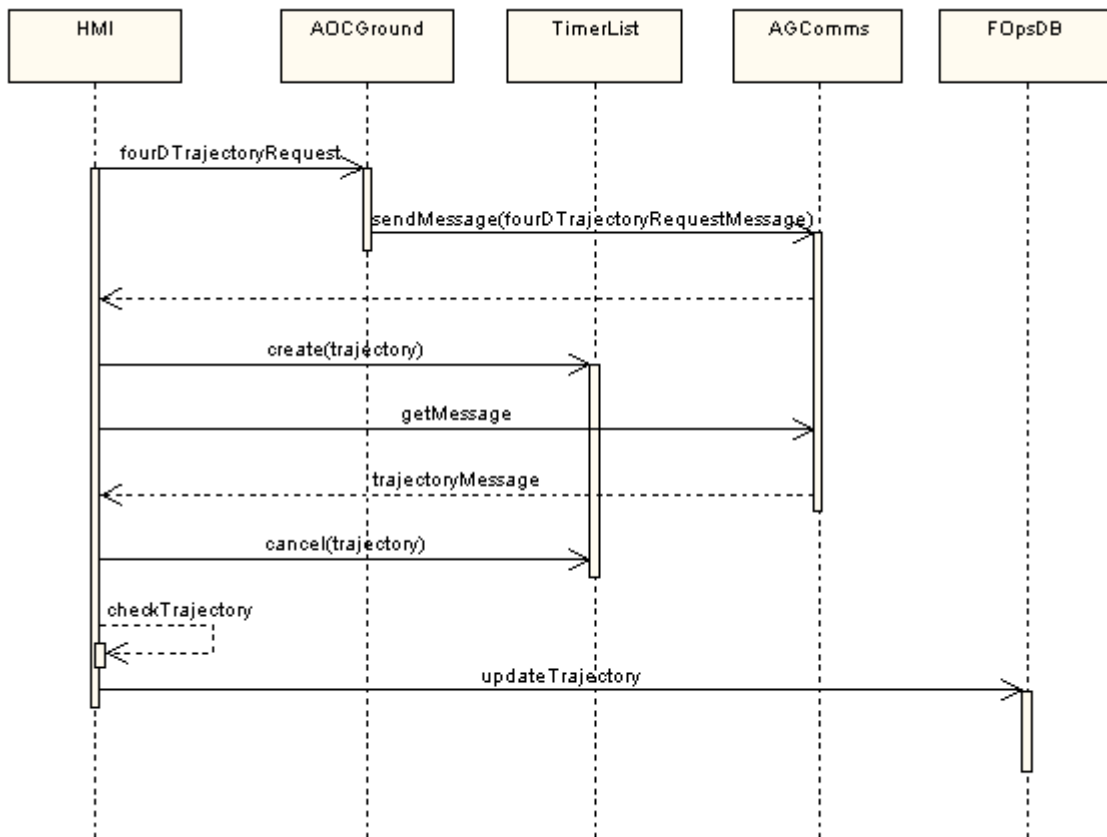


Figure 26 – Four D Trajectory Request sequence diagram

### **3.25. Sequencing: Periodic function**

#### **3.25.1. Overview**

*This functionality triggers all the processing in the AOCSound. Timeouts are checked. External interfaces checked for new messages and if received processing of messages is triggered. The function ends by notifying the caller (HMI) of the number of messages that are waiting to be removed from the internal queues in AOCSound by the HMI for further processing.*

#### **3.25.2. Starting Point**

*HMI calls AOCSound::periodicFunction().*

#### **3.25.3. Ending Point**

*AOCSound::periodicFunction() ends and the number of messages on queues is returned.*

#### **3.25.4. Measurement Result**

*Function returns number of messages for the HMI to extract from the queues.*

#### **3.25.5. Outstanding Issues**

*None*

### 3.25.6.Sequence Diagram

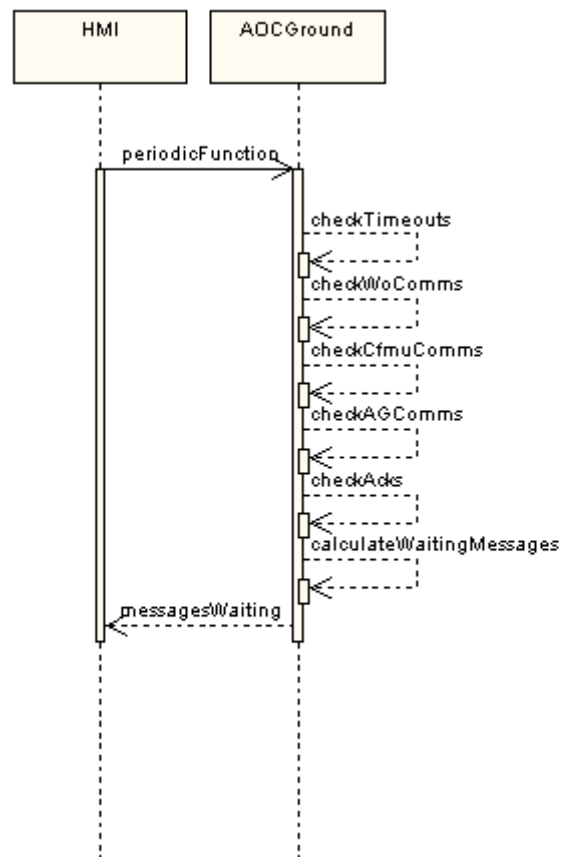


Figure 27 – Periodic Function sequence diagram

### **3.26.Sequencing: Check For Timeouts**

#### **3.26.1.Overview**

*This functionality enables alerts to be generated if a timer set for the receipt of a message has not been cancelled before the deadline has expired. AOCGound calls the numAlerts() function in TimerList which triggers TimerList to process the timers it has stored and generate alerts for those which have passed their deadline. These are alerts are retrieved by AOCGround and buffered for display by the HMI.*

#### **3.26.2.Starting Point**

*AOCGround::checkTimeOuts() function is called.*

#### **3.26.3.Ending Point**

*AOCGround::checkTimeOuts() function finishes.*

#### **3.26.4.Measurement Result**

*Alerts are added to the queue in AOCGround for all events which have passed their deadline.*

#### **3.26.5.Outstanding Issues**

*None*

### 3.26.6.Sequence Diagram

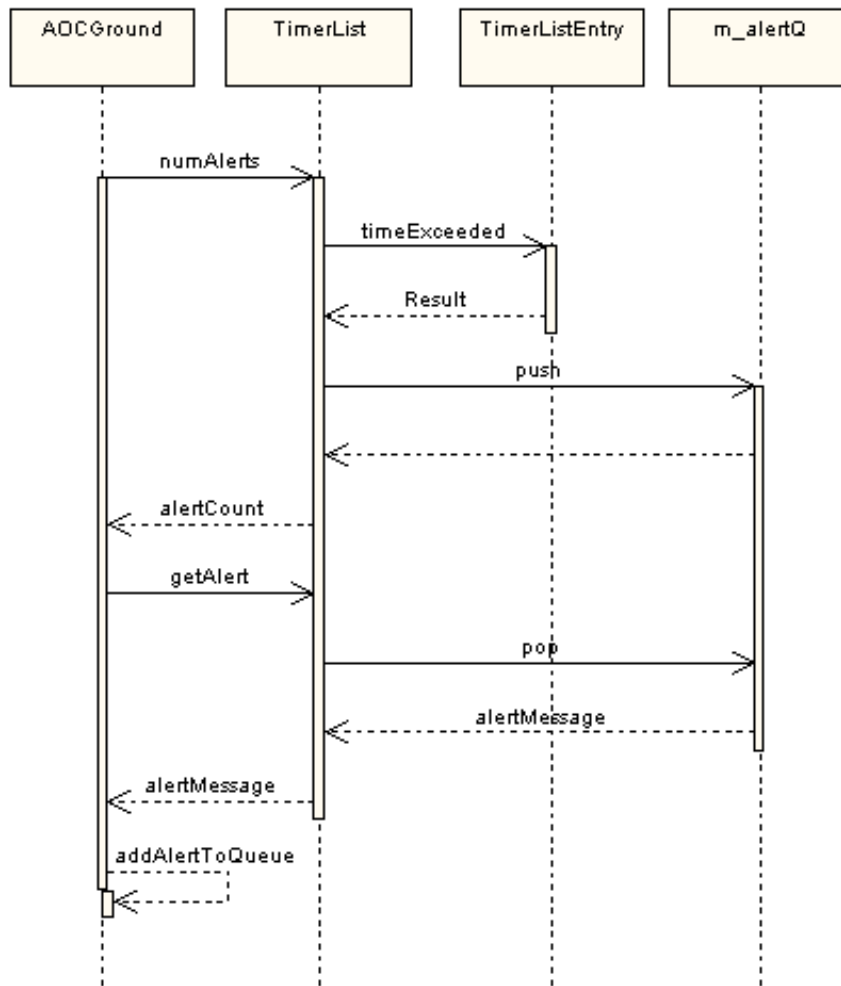


Figure 28- Checking for Timeouts sequence diagram

### 3.27.Asset Management: Aircraft Met Reports

#### 3.27.1.Overview

*This functionality allows the ground platform to send a request to an aircraft for a meteorological report. The request can be either demand or periodic. A demand request is satisfied when a report is received, a periodic request is satisfied by the receipt of reports at a specified time interval. If a request cannot be satisfied by the aircraft then a response is downlinked rejecting the request. If the request cannot be satisfied immediately then a response is sent accepting the request and a report is downlinked afterwards. If the anticipated message is not received then a suitable alert is generated. Han a report is received it is logged and converted to AMDAR format and sent to Weather Office Comms interface for simulated transmission to the weather office.*

#### 3.27.2.Starting Point

*AOCGround::airMetReportRequest() function is called.*

#### 3.27.3.Ending Point

*AMDAR sent to Weather Office Comms Interface.*

#### 3.27.4.Measurement Result

*Transmission and receipt of relevant messages.  
Successful AMDAR conversion.  
Generation of suitable alerts.*

#### 3.27.5.Outstanding Issues

*None*



### 3.27.6. Sequence Diagram

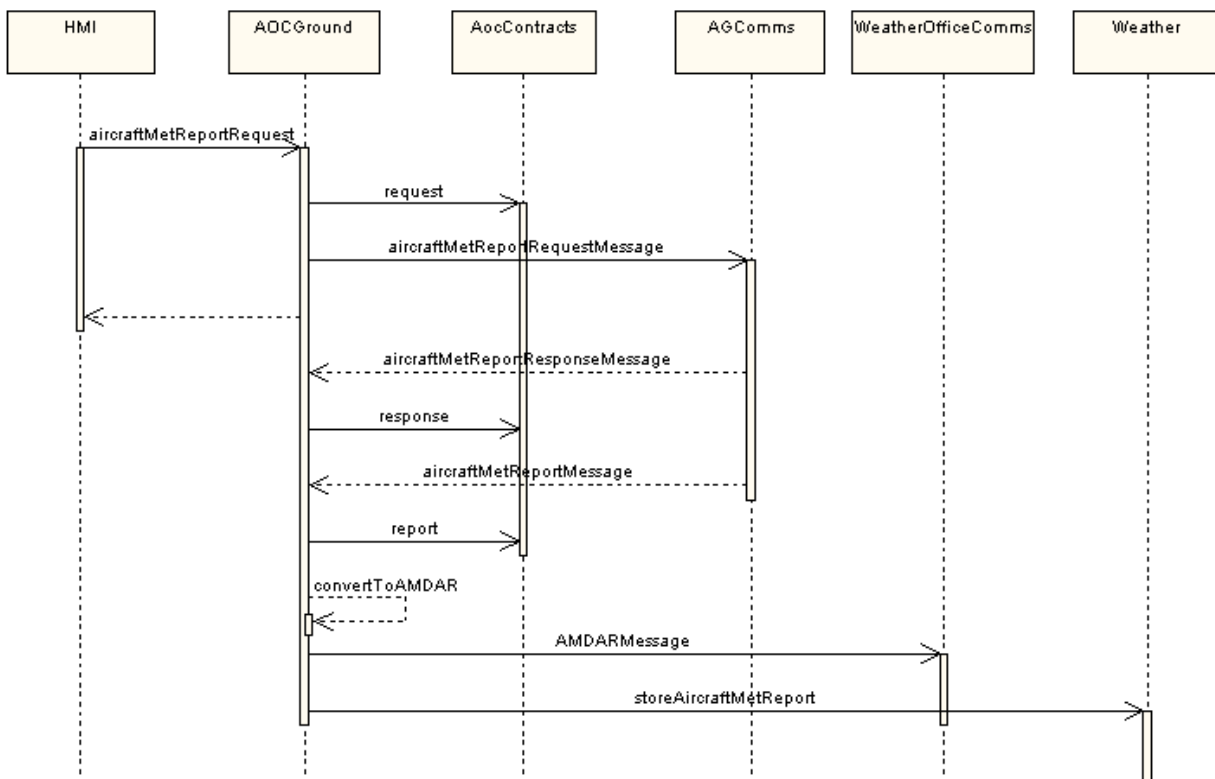


Figure 29- Aircraft Met Reports sequence diagram

## 3.28.Asset Management: Flight Progress Reports

### 3.28.1.Overview

*This functionality allows the ground platform to monitor the progress of a flight. The ground platform can request flight progress data on a demand or periodic basis. A demand request is satisfied when a report is received, a periodic request is satisfied by the receipt of reports at a specified time interval. If a request cannot be satisfied by the aircraft then a response is downlinked rejecting the request. If the request cannot be satisfied immediately then a response is sent accepting the request and a report is downlinked afterwards. If the anticipated message is not received then a suitable alert is generated. The request includes the request of the optional data items: eta, next reporting point (NRP) and speed. When a report is received the ETAs for the next reporting point and subsequent points are updated. This is done by, in order of preference, aircraft provided data, (reported position / reported speed) derived ETA, or (reported position / derived speed) derived ETA. If the NRP is present in the report then it is compared with the previous known NRP and if significantly different on position or time an alert is generated. If the reported position, fuel or ETA is significantly different to the estimated values then alerts are generated.*

### 3.28.2.Starting Point

*AOCGround::flightProgressRequest() function is called.*

### 3.28.3.Ending Point

*Exit of processInMessage() function*

### 3.28.4.Measurement Result

*Transmission and receipt of messages.*

*Generation of alerts.*

*Updating of stored trajectory, ETAs, position, fuel and speed.*

### 3.28.5.Outstanding Issues

*None*

### 3.28.6.Sequence Diagram

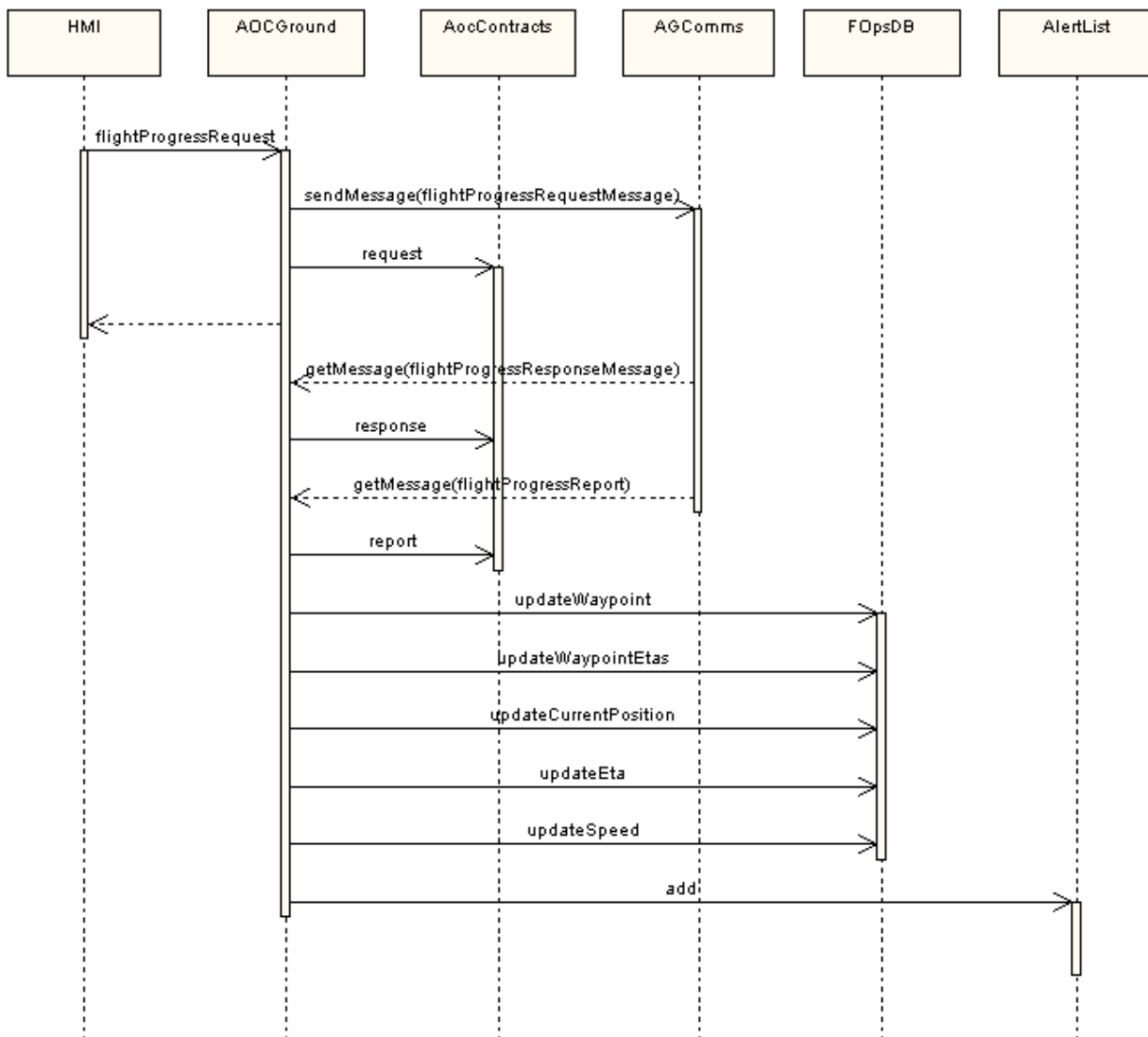


Figure 30- Flight Progress Reports sequence diagram

### 3.29.Collaborative Decision Making: In-Flight Traffic Management

#### 3.29.1.Overview

*This functionality allows the ground platform to uplink a set of constraint points to an aircraft to replace those uplinked as part of the company flight plan. The constraints can be uplinked before the aircraft has reached its top of climb. Following the uplink of a constraints list message the ground system will expect to receive a Constraints Acceptance message, either accepting or rejecting the request. Finally a cleared trajectory message will be downlinked confirming the new points. If the Cleared Trajectory is significantly different from the uplinked constraints then the user is notified by the generation of an alert. If either of these messages are not received within a specified timeframe then a suitable alert is generated.*

#### 3.29.2.Starting Point

*AOCGround::iFTMTrigger() function is called.*

#### 3.29.3.Ending Point

- 1.Constraints acceptance message received and response is rejected. Alert generated.*
- 2.Cleared Trajectory received and trajectory in FopsDB is updated.*

#### 3.29.4.Measurement Result

*Successful transmission of messages.  
Updating of database with new points.  
Correct generation of alerts.*

#### 3.29.5.Outstanding Issues

*None*

### 3.29.6.Sequence Diagram

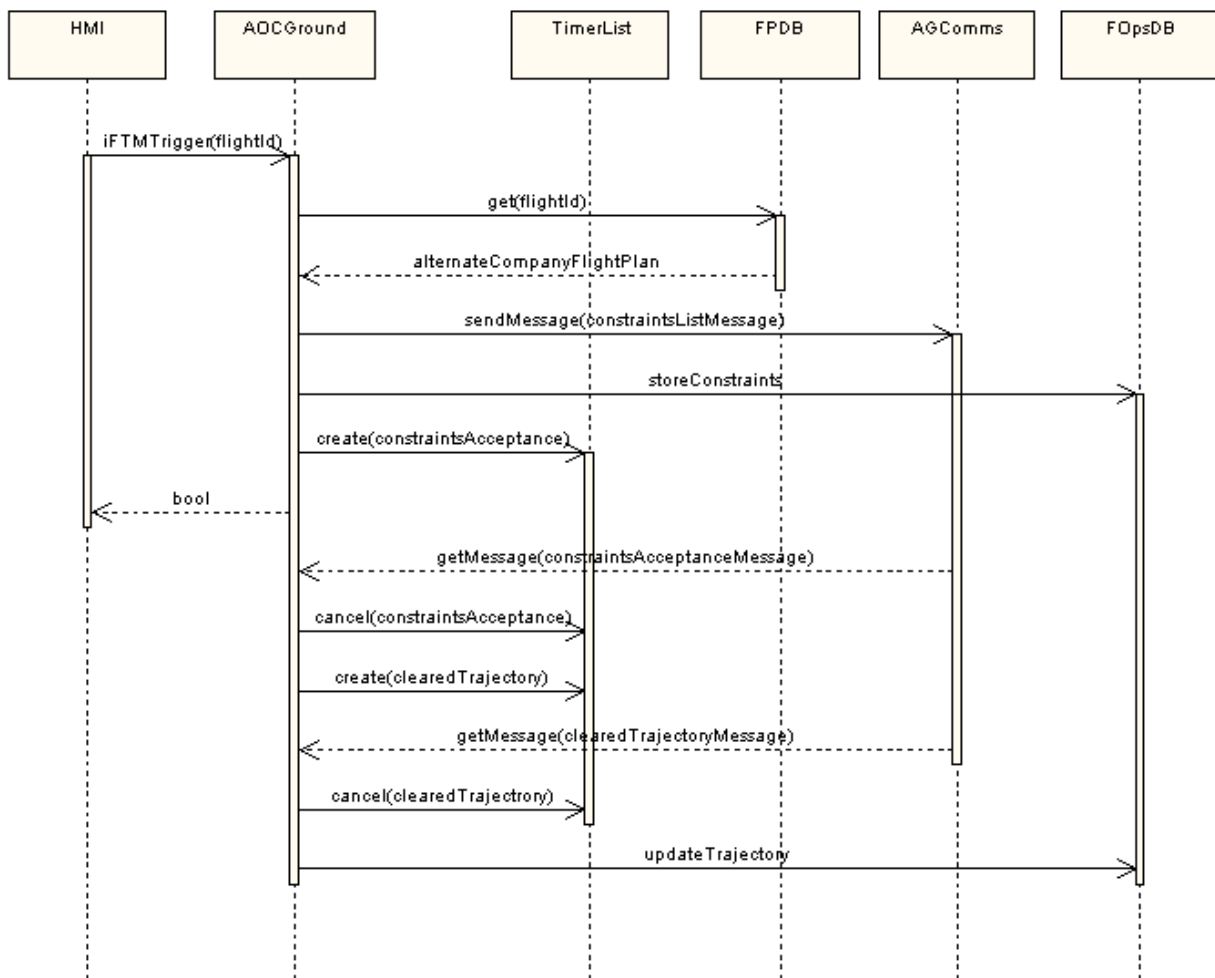


Figure 31- In-Flight Traffic Management sequence diagram

### **3.30.Flight Plan: Loadsheel**

#### **3.30.1.Overview**

*This functionality enables the ground platform to uplink to the aircraft a loadsheel containing details such as fuel quantity, number of passengers, weight of baggage and balance figures. A timer is set up to notify the user if the loadsheel has not been sent to an aircraft a pre-determined time before EOBT. On receipt of a loadsheel the aircraft responds with a □oadsheet Ack message. A similar timer is set up for the loadsheel acknowledgement to ensure it is received a pre-determined time before EOBT.*

#### **3.30.2.Starting Point**

*AOCGround::sendLoadsheel() is called.*

#### **3.30.3.Ending Point**

*Loadsheel Ack message is received.*

#### **3.30.4.Measurement Result**

*Loadsheel can be uplinked.  
Loadsheel Ack can be received.  
Timers are created and alerts generated.*

#### **3.30.5.Outstanding Issues**

*Balance data is fixed. (Taken from an Easy-Jet Flight Plan).*

### 3.30.6.Sequence Diagram

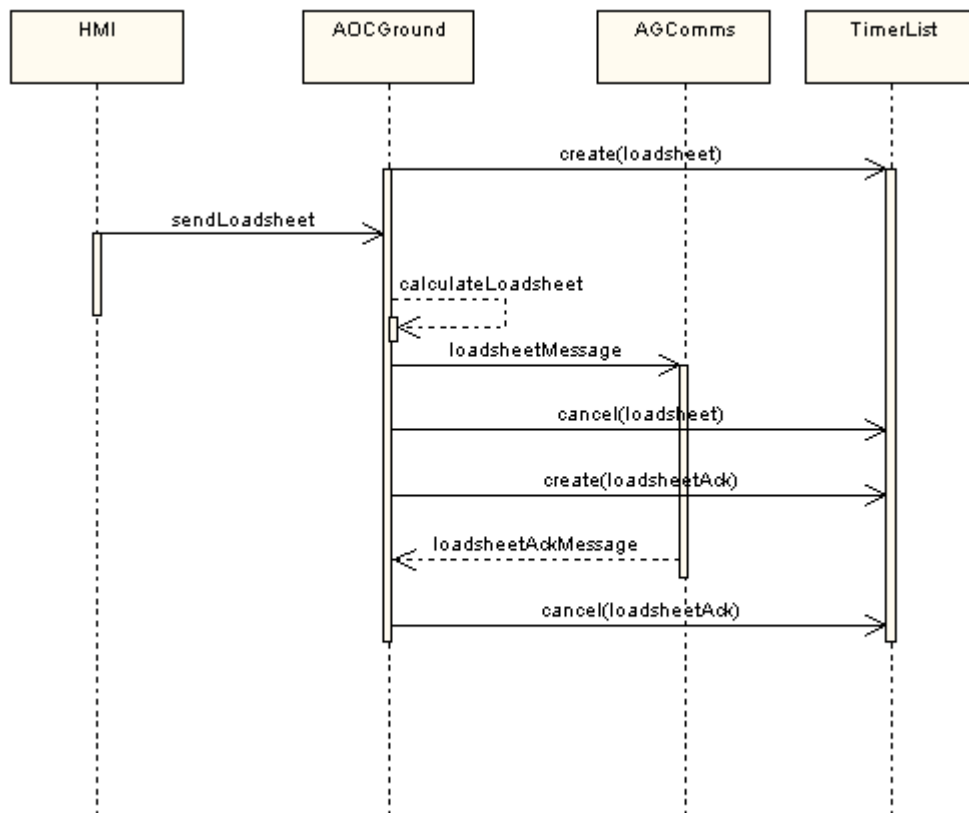


Figure 32- Loadsheet sequence diagram

## 4.REQUIREMENTS TRACEABILITY

AGP System Requirements are defined in MA-AFAS Ground System Requirements document [MA-AFAS D38]. The current section provides traceability between these system requirements and the AGP functionalities/capabilities described in Section 3. It should be noted that the identification number associated to each requirement is as defined in [MA-AFAS D38].

### 4.1.Air-Ground Communications: Reception

Requirement ID	Description:
AGP_COM_001	The AOC Ground Platform shall use the Generic ATN Communication Service (GACS) application defined in ref. (TBC) to support end-to-end air-ground communications.
AGP_COM_002	The AOC Ground Platform shall be capable of sending/receiving ATN messages through a VDLM4 air/ground data-link.
AGP_COM_003	The AOC Ground Platform shall provide a communication service to support the registration of a flight for datalink.
AGP_COM_004	The AOC Ground Platform shall provide a communication service to handle the non-receipt of confirmation for uplink messages sent using the GACS confirmed service.
AGP_COM_011	The AOC Ground Platform shall provide a communication service to support the exchange of Meteorological data with a given aircraft.
AGP_COM_013	The AOC Ground Platform shall provide a communication service to support the exchange of flight support data with a given aircraft.
AGP_COM_015	The AOC Ground Platform shall provide a suitable warning to the operator if confirmation of the Slot Allocation has not been received by a pre-determined time before the Estimated Off Block Time.
AGP_COM_021	The AOC Ground Platform shall provide a communication service to support the exchange of Aircraft Systems Information.
AGP_COM_031	The AOC Ground Platform shall provide a communication service to support the exchange of flight progress information with a given aircraft.
AGP_COM_042	The AOC Ground Platform shall provide a communication service supporting the exchange of 4D trajectory data with a given aircraft.
AGP_COM_043	The AOC Ground Platform shall provide a communication service supporting the exchange of free text messages with a given aircraft.
AGP_COM_044	The AOC Ground Platform shall provide a communication service supporting the downlink of OOOI messages from a given aircraft.
AGP_COM_045	The AOC Ground Platform shall provide a communication service supporting the exchange of 4D trajectory data with a given aircraft.
AGP_MTC_017	The AOC Ground Platform shall be able to receive APU Reports from an aircraft.
AGP_MTC_030	The AOC Ground Platform shall be able to receive Engine Reports from an aircraft.
AGP_CDM_017	The AOC Ground Platform shall be able to receive 4D trajectory data from an aircraft.
AGP_AMG_021	The AOC Ground Platform shall be able to receive Flight Progress Reports from an aircraft.
AGP_AMG_210	The AOC Ground Platform shall be able to receive Aircraft Met Reports from the aircraft.



#### 4.2.Air-Ground Communications: Transmission

Requirement ID	Description:
AGP_COM_001	The AOC Ground Platform shall use the Generic ATN Communication Service (GACS) application defined in ref. (TBC) to support end-to-end air-ground communications.
AGP_COM_002	The AOC Ground Platform shall be capable of sending/receiving ATN messages through a VDLM4 air/ground data-link.
AGP_COM_004	The AOC Ground Platform shall provide a communication service to handle the non-receipt of confirmation for uplink messages sent using the GACS confirmed service.
AGP_COM_011	The AOC Ground Platform shall provide a communication service to support the exchange of Meteorological data with a given aircraft.
AGP_COM_013	The AOC Ground Platform shall provide a communication service to support the exchange of flight support data with a given aircraft.
AGP_COM_021	The AOC Ground Platform shall provide a communication service to support the exchange of Aircraft Systems Information.
AGP_COM_031	The AOC Ground Platform shall provide a communication service to support the exchange IFTM data with a given aircraft.
AGP_COM_042	The AOC Ground Platform shall provide a communication service supporting the exchange of 4D trajectory data with a given aircraft.
AGP_COM_043	The AOC Ground Platform shall provide a communication service supporting the exchange of free text messages with a given aircraft.
AGP_COM_045	The AOC Ground Platform shall provide a communication service supporting the exchange of 4D trajectory data with a given aircraft.
AGP_FPL_190	The AOC Ground Platform shall be able to generate and uplink a Loadsheel message to a specified aircraft.
AGP_FPL_280	The AOC Ground Platform shall encode requested meteo reports on a format suitable for transmission through the datalink.

#### 4.3.Air-Ground Communications: Alerts

Requirement ID	Description:
AGP_COM_004	The AOC Ground Platform shall provide a communication service to handle the non-receipt of confirmation for uplink messages sent using the GACS confirmed service.
AGP_COM_006	The AOC Ground Platform shall provide a suitable warning to the operator if confirmation of transmission of a GACS confirmed message has not been received.
AGP_COM_015	The AOC Ground Platform shall provide a suitable warning to the operator if confirmation of the Slot Allocation has not been received by a pre-determined time before the Estimated Off Block Time.
AGP_AMG_300	The AOC Ground Platform shall provide a suitable warning to the operator if confirmation of transmission of a GACS confirmed free text message has not been received.
AGP_MTC_031	The AOC Ground Platform shall provide a suitable warning to the operator if an Engine Report is not received within a pre-determined time after the expected time. The expected time will either be defined by the reporting interval of periodic reports or the time a demand report was requested, as appropriate.

#### 4.4.Communications To Meteo Office: Meteo Forecast and Meteo Reports

Requirement ID	Description:
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AGP_COM_080	The AOC Ground Platform shall be able to receive TAFs, METARs, and SIGMETs from an external provider. Note: For MA-AFAS this communication will be simulated.
AGP_COM_090	The AOC Ground Platform shall be able to receive meteo forecast reports from an external provider. Note: For MA-AFAS this communication will be simulated.
AGP_FPL_240	The AOC Ground Platform shall be able to store received meteo forecast reports enabling the AOC Ground Platform to provide them, at a later time, to aircraft.
AGP_FPL_260	The AOC Ground Platform shall be able to store meteo reports.

#### 4.5.Flight Plan: FMS Meteo

Requirement ID	Description:
AGP_FPL_250	The AOC Ground Platform shall, when a flight registers for datalink communication, automatically associate meteo forecasts reports with that flight, and transmit them to the flight as FMS Meteo messages.

#### 4.6.Flight Plan: Meteo Reports

Requirement ID	Description:
AGP_FPL_270	The AOC Ground Platform shall be able to retrieve a meteo report requested by a given aircraft.
AGP_FPL_290	On receipt of a Meteo report request from an aircraft which has registered with the AOC Ground Platform for datalink, the AOC Ground Platform shall transmit the requested meteo report to the aircraft.
AGP_FPL_300	If the AOC Ground Platform is unable to send a Meteo report requested by an aircraft which has registered with the AOC Ground Platform for datalink, the AOC Ground Platform shall transmit a NOT AVAILABLE message to the aircraft.

#### 4.7.Maintenance: SNAG Reports

Requirement ID	Description:
AGP_MTC_001	The AOC Ground Platform shall be able to store all SNAG reports received from a given aircraft.
AGP_MTC_002	The AOC Ground Platform shall provide facilities to associate information about aircraft technical malfunctions based on SNAG reports with flight progress information.

#### 4.8.Maintenance: APU Reports

Requirement ID	Description:
AGP_MTC_011	The AOC Ground Platform shall be able to store all received APU Reports from a given aircraft.
AGP_MTC_014	On Operator request, the AOC Ground Platform shall send a request for an APU report to a specified aircraft.
AGP_MTC_015	The AOC Ground Platform shall receive and process APU Report Responses from an aircraft.

#### 4.9.Maintenance: Engine Status Reports

Requirement ID	Description:
----------------	--------------

AGP_MTC_019	The AOC Ground Platform shall provide a suitable warning to the operator if an APU report is not received within a pre-determined time after the time a demand report was request.
AGP_MTC_021	The AOC Ground Platform shall be able to store all received Engines Reports.
AGP_MTC_022	The AOC Ground Platform shall be able to provide to the user, information concerning the current status of the Aircraft Engines.
AGP_MTC_023	The AOC Ground Platform shall provide facilities to associate information about Aircraft Engines performance with flight progress information.
AGP_MTC_025	On operator request, the AOC Ground Platform shall send a request for an Engine Report to a specified aircraft.
AGP_MTC_026	The AOC Ground Platform shall allow the operator to specify what information is required from the aircraft Engine Report in the Engine Report Request.
AGP_MTC_027	The AOC Ground Platform shall support Periodic Requests and On-demand Requests for Engine reports.
AGP_MTC_028	The AOC Ground Platform shall receive and process Engine Report Responses from an aircraft.
AGP_MTC_031	The AOC Ground Platform shall provide a suitable warning to the operator if an Engine Report is not received within a pre-determined time after the expected time. The expected time will either be defined by the reporting interval of periodic reports or the time a demand report was requested, as appropriate.

#### 4.10.Asset Management: Free Text Uplink

Requirement ID	Description:
AGP_AMG_250	The AOC Ground Platform shall allow the AOC operator to communicate with the aircraft (pilot) through text messages.
AGP_AMG_280	The AOC Ground Platform shall provide the operator facilities to select and display a free text messages.
AGP_AMG_290	The AOC Ground Platform shall enable the operator to choose between sending a free text message using the GACS confirmed service or sending it using the GACS non-confirmed service.

#### 4.11.Asset Management: Free Text Downlink

Requirement ID	Description:
AGP_AMG_250	The AOC Ground Platform shall allow the AOC operator to communicate with the aircraft (pilot) through text messages.
AGP_AMG_260	The AOC Ground Platform shall inform the operator of the receipt of a freetext message from the aircraft.
AGP_AMG_270	The AOC Ground Platform shall be able to store all received free text messages.
AGP_AMG_280	The AOC Ground Platform shall provide the operator facilities to select and display a free text messages.

#### 4.12.Asset Management: OOOI Reports

Requirement ID	Description:
AGP_AMG_001	The AOC Ground Platform shall be able to keep track of an aircraft flight phase using OOOI information.
AGP_AMG_003	The AOC Ground Platform shall be able to store all received OOOI reports.

#### 4.13.AOC Operator HMI: AGP Main Loop

#### 4.14.AOC Operator HMI: Flight Progress Data Retrieval and Flight Progress Data Updating

Requirement ID	Description:
AGP_AMG_001	The AOC Ground Platform shall be able to keep track of an aircraft flight phase using OOOI information.
AGP_AMG_250	The AOC Ground Platform shall allow the AOC operator to communicate with the aircraft (pilot) through text messages.
AGP_AMG_260	The AOC Ground Platform shall inform the operator of the receipt of a freetext message from the aircraft.
AGP_AMG_280	The AOC Ground Platform shall provide the operator facilities to select and display a free text message.
AGP_AMG_290	The AOC Ground Platform shall enable the operator to choose between sending a free text message using the GACS confirmed service or sending it using the GACS non-confirmed service.
AGP_AMG_300	The AOC Ground Platform shall provide a suitable warning to the operator if confirmation of transmission of a GACS confirmed free text message has not been received.
AGP_HMI_004	The Ground Platform HMI shall provide functionality to enable the operator to compose, and read, text messages.
AGP_HMI_006	The AOC Ground Platform HMI shall support the configuration of the AOC Ground Platform communication interface.
AGP_HMI_007	The AOC Ground Platform HMI shall provide facilities to configure the AOC Ground Platform HMI.
AGP_HMI_015	The Flight Progress Display shall provide facilities to display a list of all registered flights.
AGP_HMI_020	The Flight Progress Display shall provide facilities to display a scrollable list of all datalink messages exchanged between the AGP and a registered aircraft.
AGP_HMI_025	The Flight Progress Display shall provide a visual alert for messages which cannot be delivered.
AGP_HMI_055	The Flight Progress Display shall include facilities to display flight related data, which shall be, as a minimum: flight Id, tail number, current estimated position, flight phase and trajectory.

#### 4.15.AOC Operator HMI: Maintenance Display Data Updating

Requirement ID	Description:
AGP_MTC_012	The AOC Ground Platform shall be able to provide to the user, information concerning the current status of the aircraft APU.
AGP_MTC_013	The AOC Ground Platform shall provide facilities to associate information about Aircraft APU performance with flight progress information.
AGP_MTC_018	The AOC Ground Platform shall be able to correlate APU data provided by a registered aircraft during a flight, to allow monitoring of aircraft APU performance.
AGP_MTC_022	The AOC Ground Platform shall be able to provide to the user, information concerning the current status of the Aircraft Engines.
AGP_MTC_023	The AOC Ground Platform shall provide facilities to associate information about Aircraft Engines performance with flight progress information.

AGP_MTC_032	The AOC Ground Platform shall be able to correlate A/C engine data provided by a registered aircraft during a flight, to allow monitoring of aircraft engines performance.
AGP_HMI_001	The Maintenance Management Console of the AOC Ground Platform shall provide facilities allowing the access to maintenance data.

#### 4.16.AOC Operator HMI: Post-Flight Display Data Updating

Requirement ID	Description:
AGP_AMG_002	The AOC Ground Platform shall provide facilities to monitor aircraft performance based on OOOI information.
AGP_AMG_004	The AOC Ground Platform shall calculate the time spent by aircraft in the different phases of flight.
AGP_AMG_005	The AOC Ground Platform shall calculate the fuel used by aircraft in the different phases of flight.
AGP_HMI_005	The AOC Ground Platform shall include a Flight Analysis console to aid in aircraft performance analysis.

#### 4.17.AOC Operator HMI: Messages Updating and Message Display

Requirement ID	Description:
AGP_AMG_280	The AOC Ground Platform shall provide the operator facilities to select and display a free text message.
AGP_MTC_002	The AOC Ground Platform shall be able to provide to the user, information about aircraft technical malfunctions based on SNAG report data.
AGP_MTC_003	The AOC Ground Platform shall provide facilities to associate information about aircraft technical malfunctions based on SNAG reports with flight progress information.
AGP_MTC_012	The AOC Ground Platform shall be able to provide to the user, information concerning the current status of the Aircraft APU.
AGP_MTC_022	The AOC Ground Platform shall be able to provide to the user, information concerning the current status of the Aircraft Engines.
AGP_CDM_070	The received 4D trajectory shall be suitably displayed to the operator.

#### 4.18.AOC Operator HMI: Alert Display

#### 4.19.AOC Operator HMI: Display Map

Requirement ID	Description:
AGP_HMI_030	The Flight Progress Display shall provide a map displaying current estimated position of registered aircraft within a rectangular Airline Area of Interest.
AGP_HMI_040	The Flight Progress Display shall display an aircraft symbol at the current estimated position of each registered aircraft.
AGP_HMI_045	The display of aircraft symbols shall be consistent with aircraft flight progress information (current position, heading, flight phase).
AGP_HMI_035	The Flight Progress Display shall provide facilities to filter (filters TBD) the aircraft to be displayed.
AGP_HMI_050	The Flight Progress Display shall enable the display of the current 4D trajectory data, waypoint data and other flight plan data of selected registered aircraft.

AGP_HMI_055	The Flight Progress Display shall include facilities to display flight related data, which shall be, as a minimum: flight Id, tail number, current estimated position, flight phase and trajectory.
AGP_HMI_003	The AOC Ground Platform HMI shall support the display of pre-defined weather information.

#### 4.20.CFMU Communications: Slot Allocation Message

Requirement ID	Description:
AGP_FPL_130	On receipt of a departure Slot Allocation message from CFMU for a flight which has registered with the AOC Ground Platform for datalink, the AOC Ground Platform shall transmit the Slot Allocation to the affected aircraft.
AGP_FPL_140	On receipt of a departure Slot Allocation message from CFMU, the AOC Ground Platform shall update the company flight plan of the affected flight.

#### 4.21.CFMU Communications: Filed flight plan

Requirement ID	Description:
AGP_FPL_050	The AOC Ground Platform shall send a Filed Flight Plan message to CFMU at the later of the time of generation of the initial 4D trajectory and a configurable time before the estimated time of departure of the flight. Note for MA-AFAS all the pre-defined flight-plans will be filed with a simulated CFMU at system start-up.
AGP_FPL_230	The AOC Ground Platform shall provide a suitable warning to the operator if a flight has not registered for datalink by a pre-determined time before its Estimated Off Block Time.

#### 4.22.Flight Progress: Four-d trajectory request

Requirement ID	Description:
AGP_COM_045	The AOC Ground Platform shall provide a communication service supporting the exchange of 4D trajectory data with a given aircraft.
AGP_CDM_040	On operator request, the AOC Ground Platform shall send a request for 4D trajectory data to a specified aircraft.
AGP_CDM_017	The AOC Ground Platform shall be able to receive 4D trajectory data from an aircraft.
AGP_CDM_050	On receiving 4D trajectory data from an aircraft, the AOC Ground Platform shall check the data for validity.
AGP_CDM_060	On receiving 4D trajectory data from an aircraft, the AOC Ground Platform shall check the trajectory against the flight plan held for that aircraft.
AGP_CDM_080	If the received 4D trajectory data has significant differences (a configurable difference in latitude and/or longitude) from the Flight Plan, a suitable alert shall be displayed to the operator.
AGP_CDM_090	The AOC Ground Platform shall provide a warning to the operator if the 4D trajectory data is not received within a specified time after the request.

#### 4.23.Sequencing: Check for timeouts

Requirement ID	Description:
AGP_COM_015	The AOC Ground Platform shall provide a suitable warning to the operator if confirmation of the Slot Allocation has not been received by a pre-determined time before the Estimated Off Block Time.

AGP_COM_019	The AOC Ground Platform shall provide a suitable warning to the operator if confirmation of the Company Flight Plan has not been received by a pre-determined time before the Estimated Off Block Time.
AGP_FPL_230	The AOC Ground Platform shall provide a suitable warning to the operator if a flight has not registered for datalink by a pre-determined time before its Estimated Off Block Time.
AGP_CDM_090	The AOC Ground Platform shall provide a warning to the operator if the 4D trajectory data is not received within a specified time after the request.

#### 4.24.Asset Management: Aircraft Met Reports

Requirement ID	Description:
AGP_COM_070	The AOC Ground Platform shall provide a communication service to support the transmission of aircraft meteo observations in AMDAR format to an external provider. Note for MA-AFAS this communication will be simulated.
AGP_AMG_210	The AOC Ground Platform shall be able to receive Aircraft Met reports from the aircraft.
AGP_AMG_220	The AOC Ground Platform shall support Periodic Requests and On-demand Requests for Aircraft Met reports.
AGP_AMG_230	The AOC Ground Platform shall convert Aircraft Met Reports into AMDAR format Observations, and send the AMDAR format Observations to the Met Office. Note for MA-AFAS this will be a simulated transmission.
AGP_AMG_240	The AOC Ground Platform shall provide a suitable warning to the operator if the Aircraft Met Report is not received within a pre-determined time after the expected time. The expected time will either be defined by the reporting interval of the periodic reports or by the time a demand report was requested, as appropriate.

#### 4.25.Asset Management: Flight progress Reports

Requirement ID	Description:
AGP_COM_042	The AOC Ground Platform shall provide a communication service supporting the exchange of flight progress information with a given aircraft.
AGP_FPL_090	The AOC Ground Platform shall use 4D Position data, Next Reporting Point, ETA and Fuel Information received from aircraft to track changes to the company flight plan during the flight.
AGP_AMG_010	The AOC Ground Platform shall support sending Flight Progress Requests to an aircraft on operator request.

#### 4.26.Collaborative Decision Making: In-Flight Traffic Management

Requirement ID	Description:
AGP_COM_031	The AOC Ground Platform shall provide a communication service to support the exchange IFTM data with a given aircraft.
AGP_CDM_100	The AOC Ground Platform shall support the generation of Delay/Divert/Re-route proposals.
AGP_CDM_110	The AOC Ground Platform shall be able to send Delay/Divert/Re-route proposals to an aircraft.
AGP_CDM_120	The AOC Ground Platform shall be able to receive Re-route Responses from the aircraft. The Re-route Response shall be displayed to the operator.
AGP_CDM_130	The AOC Ground Platform shall provide a warning to the operator if the Re-route Response is not received within a specified time after the request.
AGP_CDM_140	The AOC Ground Platform shall be able to receive Re-route Results from the aircraft. The Re-route Result shall be displayed to the operator and passed in to

	the Flight Planning process.
AGP_CDM_150	The AOC Ground Platform shall provide a warning to the operator if the Re-route Result is not received within a specified time after the request.
AGP_AMG_021	The AOC Ground Platform shall be able to receive Flight Progress Reports from an aircraft.
AGP_AMG_040	The AOC Ground Platform shall allow the operator to specify what information is required from the aircraft Flight Progress Report in the Flight Progress Request.
AGP_AMG_050	The AOC Ground Platform shall receive and process Flight Progress Responses from an aircraft. Flight Progress Responses will be either an ACK or a NACK.
REQ_OC_075	The AOC Ground Platform shall provide capability to monitor aircraft 4D flight plans by exploiting position and intent data received from the aircraft.
AGP_AMG_060	The AOC Ground Platform shall be able to calculate ETAs when a Flight Progress Report is received.
AGP_AMG_090	When the AOC Ground Platform receives 4D Position data it shall check it for validity and compare the data with the expected 4D Position data.
AGP_AMG_095	Significant differences (a configurable difference in latitude and/or longitude) between the received 4D Position data and the expected 4D Position data shall be reported to the operator.
AGP_AMG_100	When the AOC Ground Platform receives Next Reporting Point information it shall compare it with the flight plan.
AGP_AMG_110	Significant differences (a configurable difference in latitude and/or longitude) between the Next Reporting Point information and the flight plan shall be reported to the operator.
AGP_AMG_140	On receipt of a position report, the AOC Ground Platform shall calculate the difference between the ETA at next waypoint and the expected time.
AGP_AMG_150	Significant differences (a configurable difference in time) between the ETA at next waypoint and the expected time shall be reported to the operator.
AGP_AMG_160	When the AOC Ground Platform receives Fuel Information it shall compare it with the expected fuel information.
AGP_AMG_170	Significant differences (a configurable difference in fuel quantity) between the received Fuel Information and the expected fuel information shall be reported to the operator.
AGP_AMG_180	The AOC Ground Platform shall provide a suitable warning to the operator if the Flight Progress Response is not received within a pre-determined time after the request.
AGP_AMG_190	The AOC Ground Platform shall support Periodic Requests and On-demand Requests for Flight Progress reports.
AGP_AMG_200	The AOC Ground Platform shall provide a suitable warning to the operator if a Flight Progress Report is not received within a pre-determined time after the expected time. The expected time will either be defined by the reporting interval of periodic reports or the time a demand report was requested, as appropriate.

#### 4.27.Flight Plan: Loadsheet

Requirement ID	Description:
AGP_FPL_170	The AOC Ground Platform shall be able to record Pax/Baggage information.
AGP_FPL_180	The AOC Ground Platform shall be able to record Fuel information.
AGP_FPL_190	The AOC Ground Platform shall be able to generate and uplink a Loadsheet message to a specified aircraft.
AGP_FPL_200	The AOC Ground Platform shall provide a suitable warning to the operator if the Loadsheet has not been sent by a pre-determined time before the Estimated Off Block Time.



AGP_FPL_210	The AOC Ground Platform shall provide a suitable warning to the operator if confirmation of the Loadsheet has not been received by a pre-determined time before the Estimated Off Block Time.
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#### 4.28. Other Requirements

This requirement is not accomplished in any other section above, because data input is already tested.

Requirement ID	Description:
AGP_HMI_002	The AOC Ground HMI shall be able to receive inputs from a keyboard and a CCD.

## **A.FLEET SIMULATOR**

- **INTRODUCTION**

The AGP Fleet Simulator is an application that simulates a group of aircraft in communication with the AGP. The fleet simulator is capable of simulating up to 20 aircraft at a time, and each communicates with the AGP by using the Generic ATN Communications Service (GACS).

- **FLEET SIMULATOR CLASS DIAGRAM**

The following diagram describes the architecture of the fleet simulator. An Aircraft object is created for each configuration file found. Each Aircraft opens a GACS Endpoint and then starts its main loop thread which continues until the aircraft reaches its IN state. The mainLoop() checks for uplink messages on the GACS interface and checks for downlink messages on the send schedule. Any messages generated requiring display are sent to the Globals::logMessage() function, which keeps a list. The fleet simulator dialog window, created using MFC, periodically reads this list from the Globals class and displays the messages on the screen. This keeps the MFC code separate from the Fleet Simulator classes. The messages are also appended to a log file, which is created on start-up if a previous file is not found. Full message contents are logged to file, but just the first line to the screen.

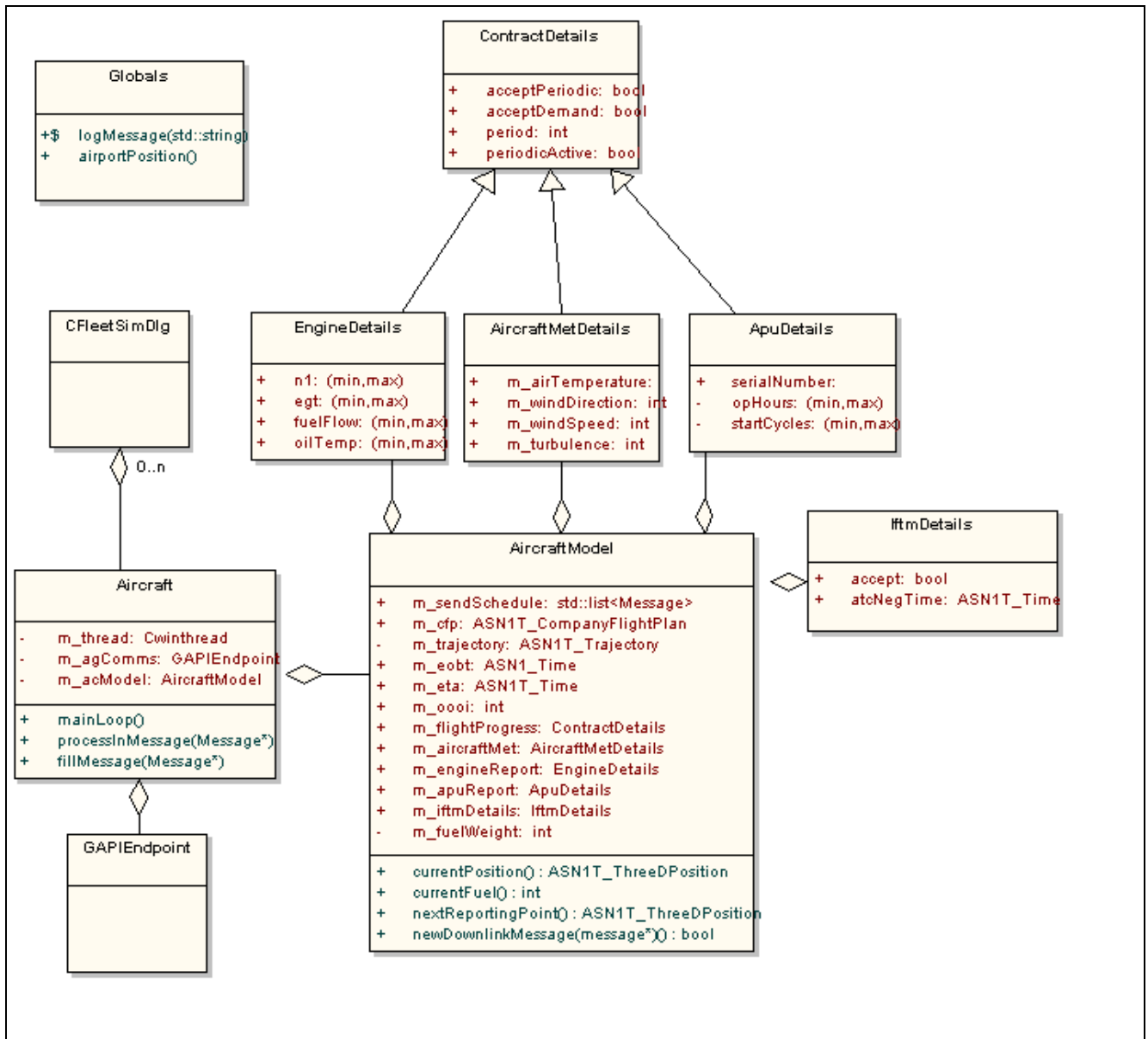
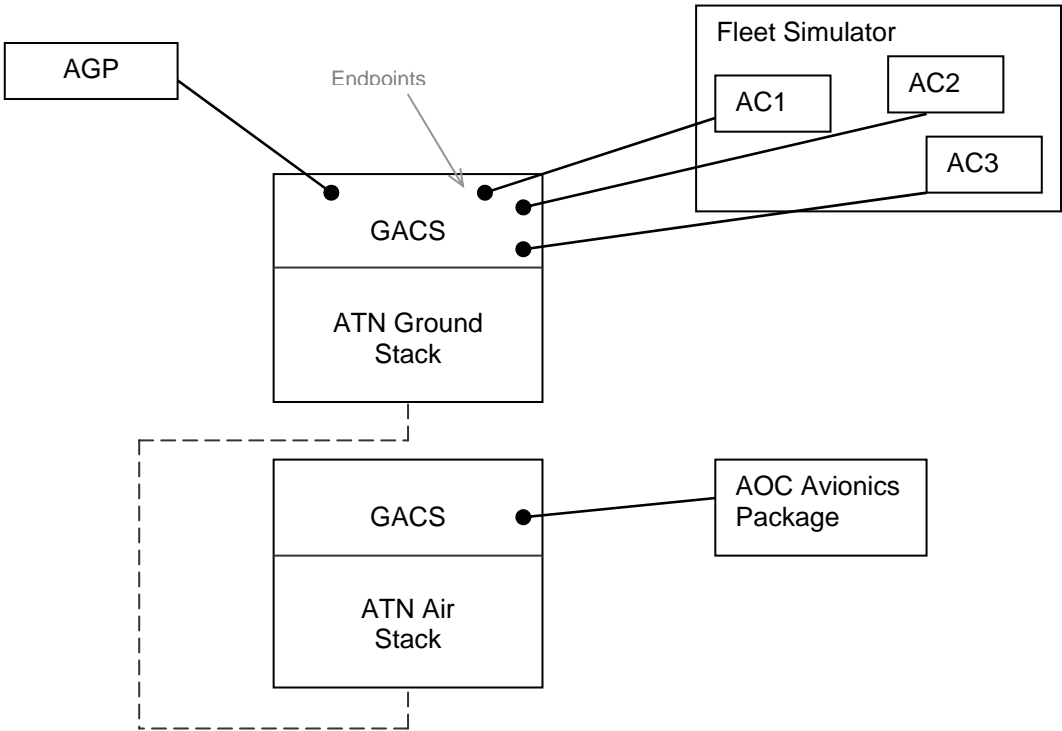


Figure A1. – Fleet Simulator Class Diagram

## • COMMUNION WITH THE AGP

Each simulated aircraft within the fleet will have its own GACS endpoint. This will enable the AGP to connect simultaneously to both the avionics package and the simulated aircraft within the fleet simulator as shown in the diagram below. As far as the AGP is concerned there will be no difference between a simulated aircraft and a real aircraft using the AOC avionics package.



• MESSAGE UPLINK

Messages uplinked by the AGP to a simulated aircraft are received from the GAPIEndpoint class which queues messages it receives from GACS. These are then processed by the fleet simulator and any resulting downlink messages are added to the aircraft's send schedule of downlink messages. Any relevant details in the aircraft model class are updated and then the message is logged (Figure A3).

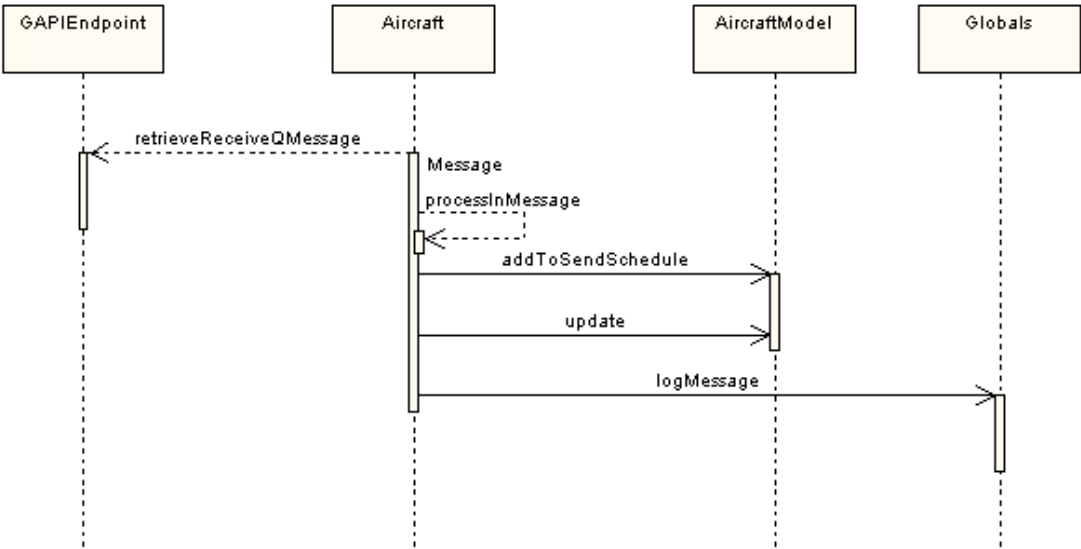


Figure A3. – Fleet Simulator – Message Uplink

## • MESSAGE DOWNLINK

Downlink messages fall into two categories: those that occur at pre-defined times (specified in the input file), and those that occur as a response to an uplink message. The first message to be sent is an initialisation and this is relative to when the scenario is loaded, however for all subsequent messages the predefined time is relative to the flight's take-off time received as part of the company flight plan message. This has the advantage of making sure the whole system is synchronised.

When the input file is parsed a schedule of downlink messages is built up for each aircraft. The schedule is then periodically checked (several times a second) for a downlink message event. As the simulation progresses more messages will be added to the schedule in response to uplinked messages. The content of the messages is generated by the aircraft model class (Figure A4).

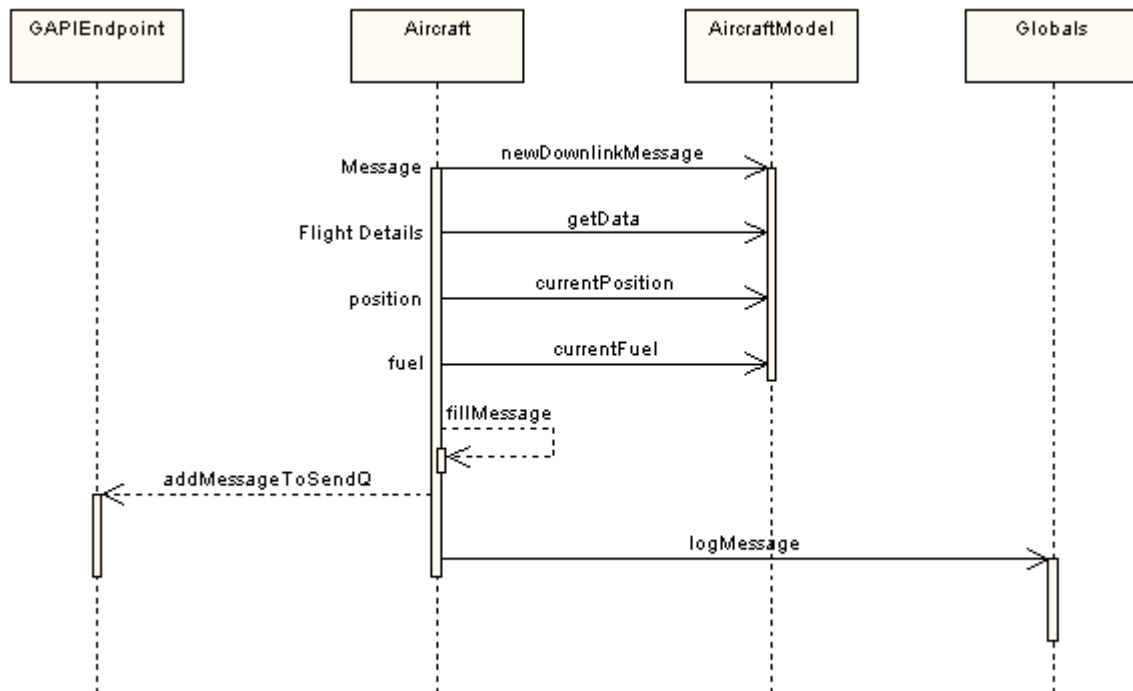


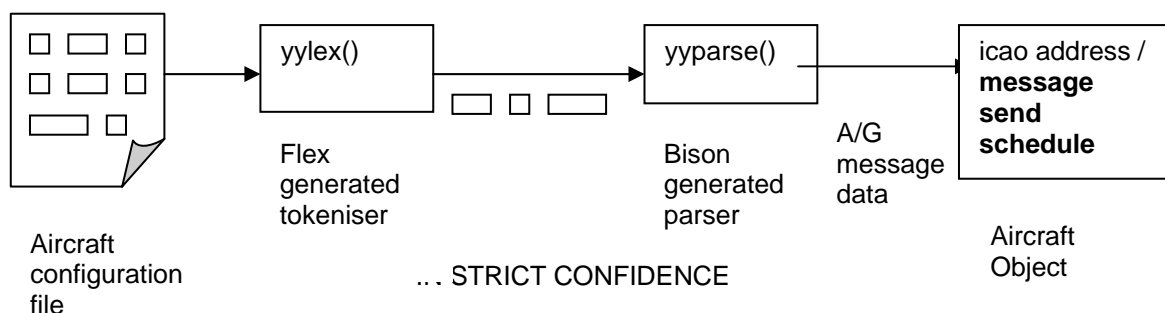
Figure A4 – Fleet Simulator – Message Downlink

## • CONFIGURATION FILES

### Aircraft Configuration Files

Each aircraft to be simulated has its own configuration file, which contains details of the flight to be simulated. The file is read in by the fleet simulator, the data in the file parsed then stored within the object in the fleet simulator representing that particular aircraft.

To read the file and parse the data, two tools are used; Flex and Bison. These tools are part of the GNU library of software. Flex reads a file containing descriptions of the tokens in the input file, and generates a tokeniser function; `yylex()`, which returns the next token from the input and its associated value. Bison is used to generate a parser function `yyparse()`, which calls the `yylex()` function to get tokens, and matches the tokens to semantic rules defining the input pattern.



**Figure A5 – Reading the configuration data from file.**

The parser will only accept valid input and will provide a warning message if the input is incorrect, much in the same way a compiler does.

### **Configuration Data**

The fleet simulator executable should be installed in the same directory as the AGP executable. The reason is that the Fleet Simulator will also read the AGP's "configurationData.dat" file located in the \data directory to read the parameters for the ground stack, to enable endpoints to be opened.

- **GUI DESIGN**

The GUI provides the capability to load different scenarios. This is achieved by each scenario having a different directory. In the directory are located the configuration files for each simulated aircraft. Having the option to load and start the scenario at the press of a button enables the user to pre-script a number of simulated flights, forming a scenario.

The GUI will also provide an indication of the running time of the simulation. This will be updated to reflect the progress of the simulated flights.

## B. SCOPE OF WORK

In order to enable future support activities, the current Annex describes each partner scope of work responsibility within the AGP implementation regarding the *classes* and *AGP capabilities* described, previously, in Section 2 and Section 3, respectively.

### CLASSES

Class	Partner
MutexQueue	Skysoft Portugal
SendMessageQrecord	Skysoft Portugal
ReceiveMessageQrecord	Skysoft Portugal
GAPIEndpoint	Skysoft Portugal
AircraftAddress	Skysoft Portugal
AGComms	Skysoft Portugal
FmsConverter	Skysoft Portugal
FmsMeteoTile	Skysoft Portugal
FmsDB	Skysoft Portugal
Weather	Skysoft Portugal
WoTx	Skysoft Portugal
WeatherOfficeComms	Skysoft Portugal
MeteoReportsDB	Skysoft Portugal
Maintenance	Skysoft Portugal
MaintenanceDB	Skysoft Portugal
AGPMap	Skysoft Portugal
AGP	Skysoft Portugal
Flight	Skysoft Portugal
FlightsList	Skysoft Portugal
ASIRecord	Skysoft Portugal
Fir	Skysoft Portugal
Waypoint	Skysoft Portugal
Airport	Skysoft Portugal
TAFMessage	Skysoft Portugal
METARMessage	Skysoft Portugal
SIGMETMessage	Skysoft Portugal
A_MeteoForecastAltitudeSet	Skysoft Portugal
MeteoForecastData	Skysoft Portugal
MeteoForecast	Skysoft Portugal
AckMessage	AMS Frimley
AlertMessage	AMS Frimley

Class	Partner
MemoryStore	AMS Frimley
AocGround	AMS Frimley
CFMUComms	AMS Frimley
CFMUSlotAllocationMessage	AMS Frimley
CommsServer	AMS Frimley
Companyflightplanmessage	AMS Frimley
configurationdata	AMS Frimley
FopsDB	AMS Frimley
FopsDBData	AMS Frimley
FopsDBKey	AMS Frimley
FPDB	AMS Frimley
FPDBMemBlock	AMS Frimley
FPDBRecordType	AMS Frimley
FreetextMessage	AMS Frimley
CFMUSlotAllocation	AMS Frimley
InitialisingMessage	AMS Frimley
Logfile	AMS Frimley
Message	AMS Frimley
MessagesWaiting	AMS Frimley
OooiMessage	AMS Frimley
SlotAllocationMessage	AMS Frimley
TimerList	AMS Frimley
TimerListEntry	AMS Frimley
TrajectoryMessage	AMS Frimley
TrajectoryRequestMessage	AMS Frimley
AocContracts	AMS Frimley
Contract	AMS Frimley
ResponseReceiveEvent	AMS Frimley
ReportReceiveEvent	AMS Frimley
FlightData	AMS Frimley
LoadsheetMessage	AMS Frimley
LoadsheetAckMessage	AMS Frimley
RequestMessage	AMS Frimley
FlightProgressRequestMessage	AMS Frimley
EngineStatusRequestMessage	AMS Frimley
AircraftMetReportsMessage	AMS Frimley
APURequestMessage	AMS Frimley
ResponseReportMessage	AMS Frimley



Class	Partner
AircraftMetReportsResponseMessage	AMS Frimley
AircraftMetReportMessage	AMS Frimley
FlightProgressReportMessage	AMS Frimley
FlightProgressResponseMessage	AMS Frimley
APUReportMessage	AMS Frimley
APUResponseMessage	AMS Frimley
EngineStatusReportMessage	AMS Frimley
EngineStatusResponseMessage	AMS Frimley
ConstraintsListMessage	AMS Frimley
ConstraintsAcceptanceMessage	AMS Frimley

**AGP CAPABILITIES**

Capability	Partner
Air-Ground Communications: Reception	Skysoft Portugal
Air-Ground Communications: Transmission	Skysoft Portugal
Air-Ground Communications: Alerts	Skysoft Portugal
Communications To Meteo Office: Meteo Forecast and meteo reports.	Skysoft Portugal
Flight Plan: Initialising Message	AMS Frimley
Flight Plan: FMS Meteo	Skysoft Portugal
Flight Plan: Meteo Reports	Skysoft Portugal
Maintenance: SNAG Reports	Skysoft Portugal
Maintenance: APU Reports	Skysoft Portugal
Maintenance: Engine Status Reports	Skysoft Portugal
Asset Management: Free Text Uplink	Skysoft Portugal
Asset Management: Free Text Downlink	Skysoft Portugal
Asset Management: OOOI Reports	Skysoft Portugal
AOC Operator HMI: AGP Main Loop	Skysoft Portugal
AOC Operator HMI: Flight Progress Display Data Retrieval	Skysoft Portugal
AOC Operator HMI: Flight Progress Display Data Updating	Skysoft Portugal
AOC Operator HMI: Maintenance Display Data Updating	Skysoft Portugal
AOC Operator HMI: Post-Flight Display Data Updating	Skysoft Portugal
AOC Operator HMI: Messages Updating	Skysoft Portugal
AOC Operator HMI: Message Display	Skysoft Portugal
AOC Operator HMI: Alert Display	Skysoft Portugal
AOC Operator HMI: Display Map	Skysoft Portugal
CFMU Communications: Slot Allocation Message	AMS Frimley
CFMU Communications: Filed Flight Plan	AMS Frimley
Flight Progress: Four-D Trajectory Request	AMS Frimley
Sequencing: Periodic function	AMS Frimley
Sequencing: Check For Timeouts	AMS Frimley
Asset Management: Aircraft Met Reports	AMS Frimley
Asset Management: Flight Progress Reports	AMS Frimley
Collaborative Decision Making: In-Flight Traffic Management	AMS Frimley
Flight Plan: Loadsheet	AMS Frimley

**C. REFERENCE DOCUMENTS**

**The standards listed here will be considered when reading this document.**

[RTCA 178B]	RTCA Software Considerations in Airborne Systems and Equipment Certification, December 1, 1992.
[MAAFAS D38]	MA-AFAS Ground System Requirements, Project Delivery D38, Issue 1
[MAAFAS ICD]	MA-AFAS AOC Air-Ground Interface Control Document – Issue 2
[AGP SDD]	MA-AFAS AGP Software Design Document, Version 1.1; June 16, 2002

#### D. **ABBREVIATIONS**

A/C	Aircraft
AGP	AOC Ground Platform
AOC	Airline Operational Center
ASI	Aircraft Systems Information
ASN	Abstract Syntax Notation
CFMU	Central Flow Management Unit
EGT	Exhaust Gas Temperature
ETA	Estimated Time of Arrival
FIR	Flight Information Region
FMS	Flight Management System
FOpsDB	Flight Operations Database
FPD	Flight Progress Display
FPDB	Flight Planning Database
GACS	Generic ATN Communications Services
GAPI	GACS Application Programming Interface
HMI	Human-Machine-Interface
IFTM	In Flight Traffic Management
MA-AFAS	More Autonomous Aircraft in the Future ATM System
MFC	Microsoft Foundation Classes
NRP	Next Reporting Point
PER	Packed Encoded Rules
STL	Standard Template Library