

COMP 5111 Tutorial (1)

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Part I: Assignment 1

- Objective:
 - Random Testing
 - Test Coverage Criteria
- Tasks:
 - Using Randoop for Random Testing
 - Using EcJemma to Generate Coverage Report
 - Using Soot to Generate Statement Coverage
 - Using Soot to Generate Branch Coverage (Bonus)

Random Testing

- Black-box Testing
- How does it work?
 - Random, independent inputs
 - Test Oracle
- Tool
 - Randoop

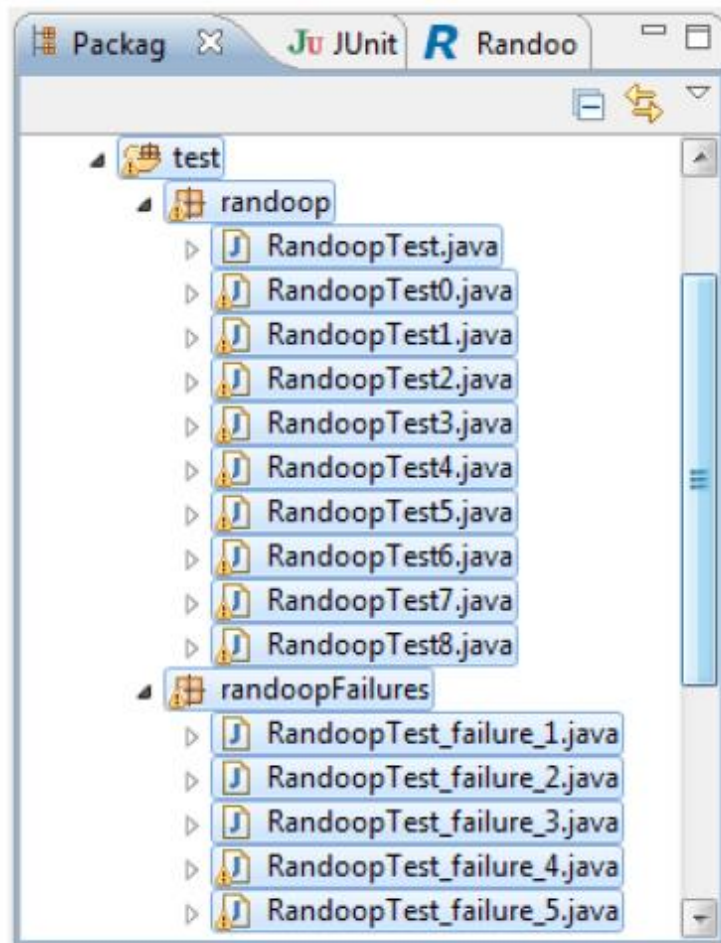


Randoop

- An automatic unit test generator for java
- Generate test input for:
 - Methods of non-abstract classes
 - Non-abstract classes
 - Enums
 - Compilation units that contain at least one of the above elements
 - Packages
 - Source folders

Randoop

- Output: test cases



Test Coverage Criteria

- To measure what percentage of code has been exercised by a test suite
- Basic coverage criteria
 - Statement Coverage
 - Branch Coverage
 - Call Coverage
 - Condition coverage
- Tool
 - Jacoco

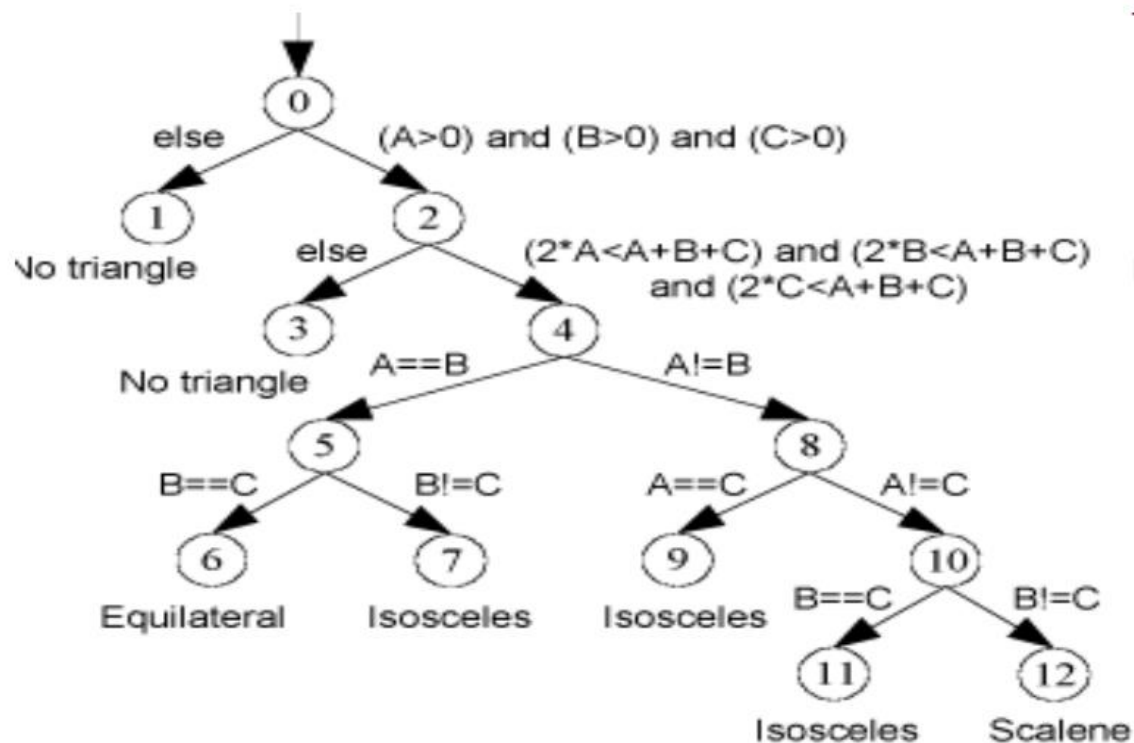
Statement Coverage

- Has each statement in the program been executed?

```
public static int numZero (int[] x) {  
    // Effects: if x == null throw NullPointerException  
    // else return the number of occurrences of 0 in x  
    int count = 0;  
    for (int i = 1; i < x.length; i++) {  
        if (x[i] == 0) {  
            count++;  
        }  
    }  
    return count;  
}
```

Branch Coverage

- Has each branch of each control structure been executed?



EclEmma

- A Free Java Code Coverage Tool
- EclEmma provides:
 - Method Coverage (Call Coverage)
 - Instruction Coverage (Statement Coverage)
 - Branch Coverage
 - Condition Coverage

```
Test.java
Test t = new Test();
t.method1();

// TODO Auto-generated m
// Scanner scanner = new Sc
// String inputFileLi
// StringTokenizer tokeniz
// while(tokenizer.hasMore
// String sourceFile =
// System.out.println(s
// FileInputStream input
// }
// scanner.close();
System.out.println();

}

public void method1(){
    testA$ t = new testA$();
    if(t!=null){
        t.test(t);
    }else{
        System.out.println("
    }

}

private class testA${
    public testA$(){
        System.out.println()
    }

}

public void test(testA$
    System.out.println()
```

Properties for method1()

Coverage

Coverage

Session: Test (1) (Sep 7, 2014 10:45:08 AM)

| Counter | Coverage | Covered | Missed | Total |
|--------------|--------------------------------|---------|--------|-------|
| Instructions | <div><div></div></div> 80.0 % | 12 | 3 | 15 |
| Branches | <div><div></div></div> 50.0 % | 1 | 1 | 2 |
| Lines | <div><div></div></div> 83.3 % | 5 | 1 | 6 |
| Methods | <div><div></div></div> 100.0 % | 1 | 0 | 1 |
| Complexity | <div><div></div></div> 50.0 % | 1 | 1 | 2 |

?

OK

Cancel

| Element | Coverage | Covered Instructions | Missed Instructions | Total Instructions |
|----------------------|--------------------------------|----------------------|---------------------|--------------------|
| src | <div><div></div></div> 8.3 % | 35 | 387 | 422 |
| (default package) | <div><div></div></div> 8.3 % | 35 | 387 | 422 |
| TestMethod.java | <div><div></div></div> 0.0 % | 0 | 326 | 326 |
| TestHex.java | <div><div></div></div> 0.0 % | 0 | 9 | 9 |
| Test2\$BCD.java | <div><div></div></div> 0.0 % | 0 | 4 | 4 |
| Test2\$BCD | <div><div></div></div> 0.0 % | 0 | 4 | 4 |
| Test.java | <div><div></div></div> 92.1 % | 35 | 3 | 38 |
| Test | <div><div></div></div> 88.9 % | 24 | 3 | 27 |
| method1() | <div><div></div></div> 80.0 % | 12 | 3 | 15 |
| main(String[]) | <div><div></div></div> 100.0 % | 9 | 0 | 9 |
| testA\$ | <div><div></div></div> 100.0 % | 11 | 0 | 11 |
| test(testA) | <div><div></div></div> 100.0 % | 3 | 0 | 3 |
| GenerateJarList.java | <div><div></div></div> 0.0 % | 0 | 45 | 45 |

Part II: Use Soot for Program Instrumentation

- Objectives
 - Introduction to Soot
 - Introduction to program instrumentation
 - Learn how to use soot to instrument the Java programs

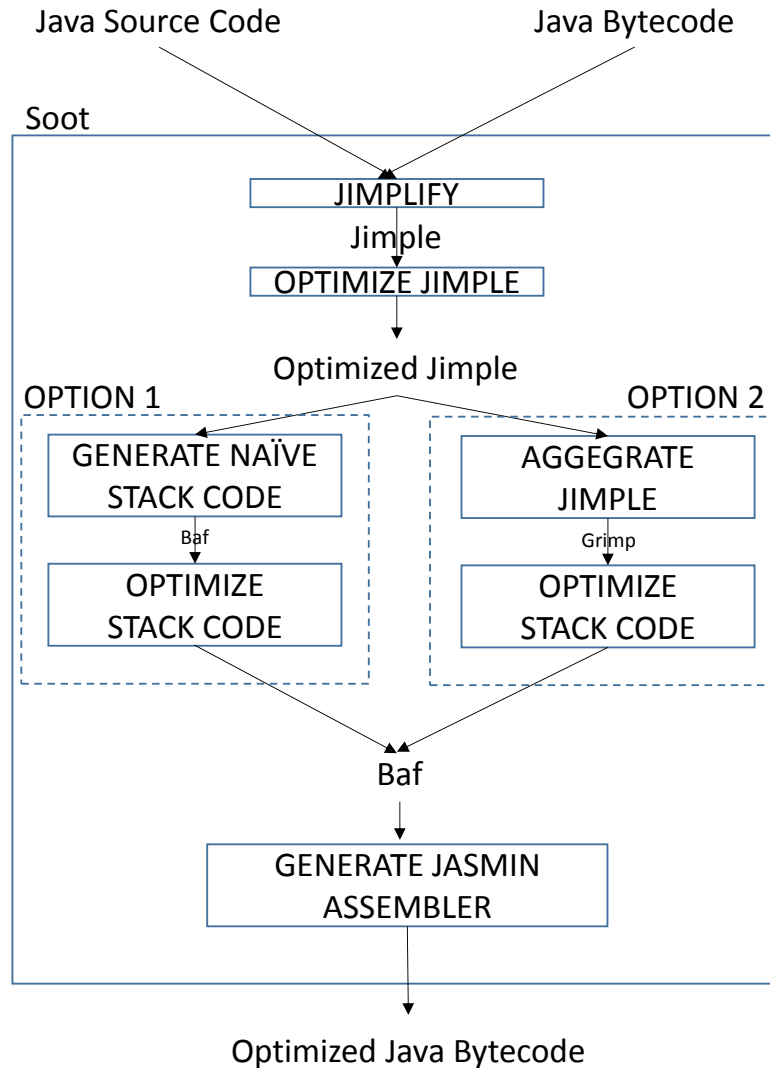
Introduction to Soot

- A Java Optimization Framework
- What we can do by Soot
 - Static Analysis (control flow analysis, call graph, point-to analysis, ...)
 - Instrumentation
 - Optimization

Soot

- Input
 - Java Source Code
 - Java Bytecode
- Intermediate Representation
 - Jimple
 - Baf
 - Shimple
 - Grimp
- Output
 - Optimized Java Bytecode

Phase of the Optimization



Jimple

```
public static void main(String[] argv) throws Exception
{
    int x = 2, y = 6;

    System.out.println("Hi!");
    System.out.println(x * y + y);
    try
    {
        int z = y * x;
    }
    catch (Exception e)
    {
        throw e;
    }
}
```

```
public static void main(java.lang.String[]) throws java.lang.Exception
{
    java.lang.String[] r0;
    int i0, i1, i2, $i3, $i4;
    java.io.PrintStream $r1, $r2;
    java.lang.Exception $r3, r4;

    r0 := @parameter0;
    i0 = 2;
    i1 = 6;
    $r1 = java.lang.System.out;
    $r1.println(``Hi!');
    $r2 = java.lang.System.out;
    $i3 = i0 * i1;
    $i4 = $i3 + i1;
    $r2.println($i4);

    label0:
        i2 = i1 * i0;

    label1:
        goto label3;

    label2:
        $r3 := @caughtexception;
        r4 = $r3;
        throw r4;

    label3:
        return;

    catch java.lang.Exception from label0 to label1 with label2;
}
```

How does Soot works?

- Soot's execution: a number of phases
 - e.g. JimpleBody are built in a phase named “jb”
 - Each phase conducts some tasks, e.g. transforms to IR code, generate call graph, generate control flow analysis
- Soot Phase options provide a way for you to customize your analysis
 - Configure the phases of Soot
 - Write your own subphases

Program Instrumentation

- Instrumentation means the ability of an application to incorporate
 - Code tracing
 - Debugging
 - Profiling
 - Computer data logging
 - ...
- How to do program instrumentation?
 - Insert the code instructions that can monitor programs
 - Two types: source and binary instrumentation

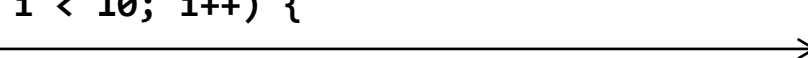
Use Soot to Instrument Programs

- Goal: count how many InvokeStatic instructions executed in a sample program

- Sample Program

```
class TestInvoke {  
    private static int calls = 0;  
  
    public static void main(String[] args) {  
        for (int i = 0; i < 10; i++) {  
            foo();  
        }  
        System.out.println("I made " + calls + " static calls");  
    }  
  
    private static void foo() {  
        calls++;  
        bar();  
    }  
  
    private static void bar() {  
        calls++;  
    }  
}
```

```
// access flags 0x9  
public static main([Ljava/lang/String;)V  
L0  
LINENUMBER 5 L0  
ICONST_0  
ISTORE 1  
L1  
GOTO L2  
L3  
LINENUMBER 6 L3  
FRAME APPEND [1]  
INVOKESTATIC TestInvoke.foo()V
```



How to Instrument

- Create Helper Class
 - To encapsulate the profiling function
- Customize our own phase in Soot
 - Program instrumentation will be done in our own phase
 - Leverage the Jimple code (thus, our phase should be after the Jimple code is created)
 - Insert the instruction using Jimple code

Create Helper Class

```
/* The counter class */
public class MyCounter {
/* the counter, initialize to zero */
private static int c = 0;

/**
 * increases the counter by
 *
 * <pre>
 * howmany
 * </pre>
 *
 * @param howmany
 *         , the increment of the counter.
 */
public static synchronized void increase(int howmany) {
    c += howmany;
}

/**
 * reports the counter content.
 */
public static synchronized void report() {
    System.err.println("counter : " + c);
}
}
```

Customize Our Own Phase

- The implementation of our own phase

`InvokeStaticInstrumenter` **should**

- **Extend an abstract class** `BodyTransformer`

```
public class InvokeStaticInstrumenter extends BodyTransformer{...}
```

- **Implement the method** `internalTransform`

```
@Override
```

```
protected void internalTransform(Body body, String phase, Map options)
{...}
```

Customize Our Own Phase

- Add our own phase into Soot
 - Add after Jimple code is created

```
/* add a phase to transformer pack by call Pack.add */  
Pack jtp = PackManager.v().getPack("jtp");  
jtp.add(new Transform("jtp.instrumenter",  
           new InvokeStaticInstrumenter()));
```

Implementation of Our Own Phase

- Initialize the Helper Class
 - Initialize the profiling method
 - Initialize the report method

```
public class InvokeStaticInstrumenter extends BodyTransformer {
    /* some internal fields */
    static SootClass counterClass;
    static SootMethod increaseCounter, reportCounter;

    static {
        counterClass = Scene.v().LoadClassAndSupport("MyCounter");
        increaseCounter = counterClass.getMethod("void increase(int)");
        reportCounter = counterClass.getMethod("void report()");
        Scene.v().setSootClassPath(null);
    }
    ...
}
```

Implementation of Our Own Phase

- Insert the code for profiling the StaticInvoke instructions
 - Find out the StaticInvoke instruction

```
// get a snapshot iterator of the unit since we are going to mutate the chain when  
iterating over it.
```

```
Iterator stmtIt = units.snapshotIterator();
```

```
// typical while loop for iterating over each statement
```

```
while (stmtIt.hasNext()) {
```

```
    // cast back to a statement.
```

```
    Stmt stmt = (Stmt) stmtIt.next();
```

```
    // there are many kinds of statements, here we are only
```

```
    // interested in statements containing InvokeStatic
```

```
    if (!stmt.containsInvokeExpr()) {
```

```
        continue;
```

```
    }
```

```
    // take out the invoke expression
```

```
    InvokeExpr expr = (InvokeExpr) stmt.getInvokeExpr();
```

```
    // now skip non-static invocations
```

```
    if (!(expr instanceof StaticInvokeExpr)) {
```

```
        continue;
```

```
    }
```


Implementation of Our Own Phase

- Insert the code for profiling the StaticInvoke instructions
 - Insert the profiling code

```
// now we reach the real instruction
// call Chain.insertBefore() to insert instructions
//
// 1. first, make a new invoke expression
InvokeExpr incExpr = Jimple.v().newStaticInvokeExpr(
    increaseCounter.makeRef(), IntConstant.v(1));
// 2. then, make a invoke statement
Stmt incStmt = Jimple.v().newInvokeStmt(incExpr);

// 3. insert new statement into the chain
// (we are mutating the unit chain).
units.insertBefore(incStmt, stmt);
```

Implementation of Our Own Phase

- Report when main() method is returned
 - Find out the statement when main() is returned

```
// 1. check if this is the main method by checking signature
String signature = method.getSubSignature();
boolean isMain = signature.equals("void main(java.lang.String[])");

// re-iterate the body to look for return statement
if (isMain) {
    stmtIt = units.snapshotIterator();

    while (stmtIt.hasNext()) {
        Stmt stmt = (Stmt) stmtIt.next();

        // check if the instruction is a return with/without value
        if ((stmt instanceof ReturnStmt)
            || (stmt instanceof ReturnVoidStmt)) {
            ...}
        }
    }
}
```

Implementation of Our Own Phase

- Report when main() method is returned
 - Report the profiling result

```
// 2. then, make a invoke statement
Stmt reportStmt = Jimple.v().newInvokeStmt(reportExpr);

// 3. insert new statement into the chain
// (we are mutating the unit chain).
units.insertBefore(reportStmt, stmt);
```

How to Run

- Instrument the program

```
java -cp bin;lib/soot-2.5.0.jar MainDriver -pp -soot-classpath  
../Sample/bin TestInvoke
```

```
C:\Users\wurongxin\Dropbox\tutorials\Profiler>java -cp bin;lib/soot-2.5.0.jar Ma  
inDriver -pp -soot-classpath ../Sample/bin TestInvoke  
-pp  
-soot-classpath  
../Sample/bin  
TestInvoke  
Soot started on Mon Sep 08 00:12:42 CST 2014  
Transforming TestInvoke...  
instrumenting method : <TestInvoke: void <clinit>(<>>  
instrumenting method : <TestInvoke: void <init>(<>>  
instrumenting method : <TestInvoke: void main(java.lang.String[])>  
instrumenting method : <TestInvoke: void foo(<>>  
instrumenting method : <TestInvoke: void bar(<>>  
Writing to sootOutput\TestInvoke.class  
Soot finished on Mon Sep 08 00:12:43 CST 2014  
Soot has run for 0 min. 0 sec.
```

- Run the instrumented program

```
java -cp bin;sootOutput TestInvoke
```

```
C:\Users\wurongxin\Dropbox\tutorials\Profiler>java -cp bin;sootOutput TestInvoke  
  
I made 20 static calls  
counter : 20
```

Thanks!

Q & A