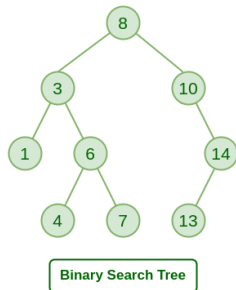


To read Before #ToBeReady

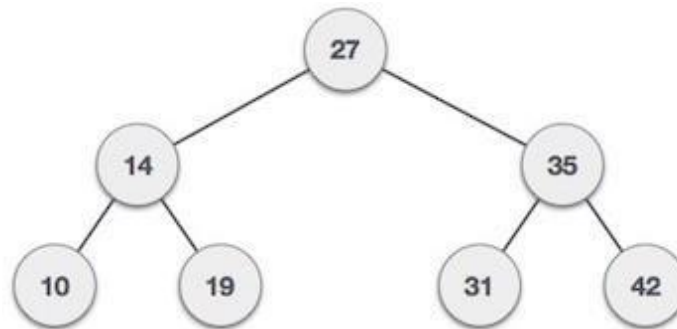
<https://github.com/aish21/Algorithms-and-Data-Structures>

Great doc covering
All ADTS

✓ Introduction to BST



✓ Binary Search Tree



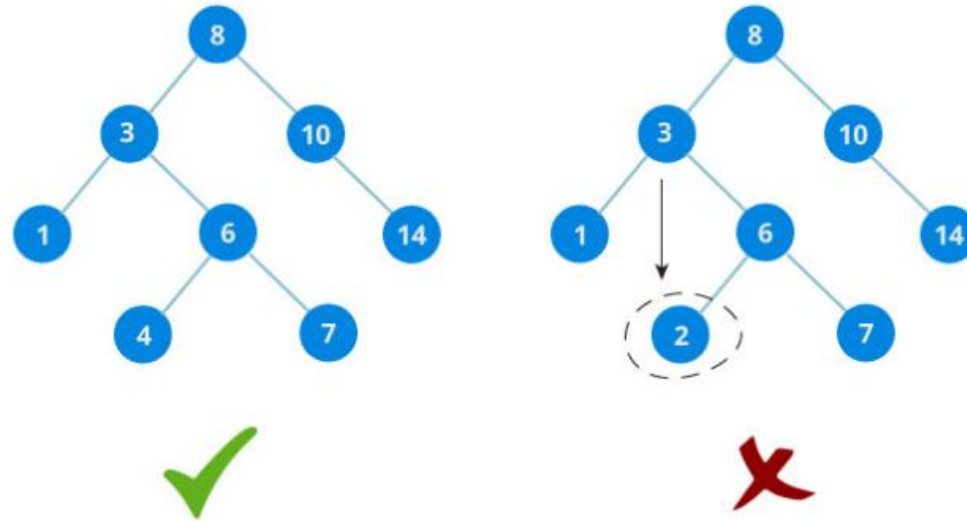
✓ Binary Trees

**Binary Trees and
Binary Search
Trees (BST)**

William Fiset

ADVANCED ALGORITHM

W8-S1 – Binary Search Tree (BST)





Objectives for today

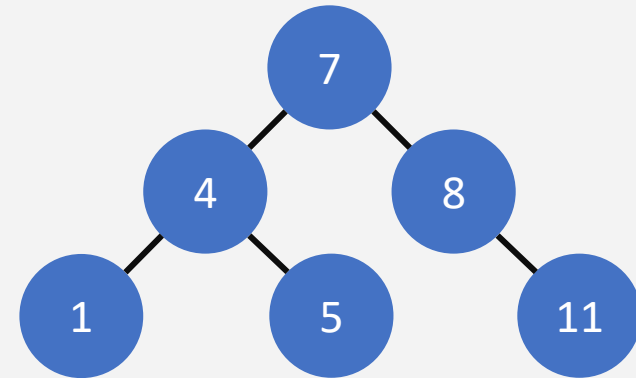
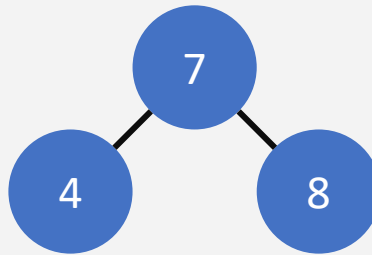
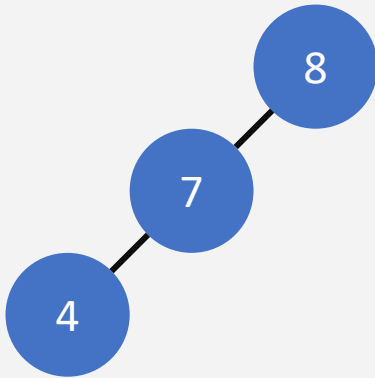


- ✓ Understand **Binary Search Trees (BST)**
- ✓ Perform **BST Operations**
- ✓ Identify BST operation **complexities**

What is a **Binary Search Tree** (BST)?

A **binary tree** that satisfies those 2 invariants:

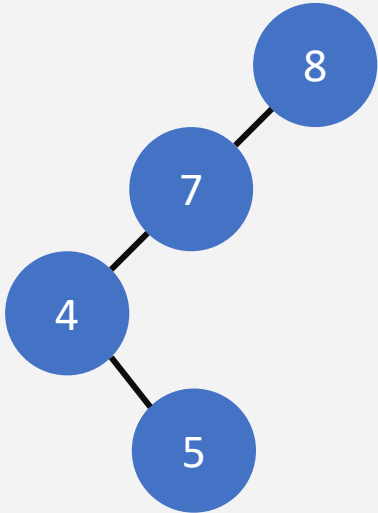
- Left subtree has smaller elements
- Right subtree has bigger elements



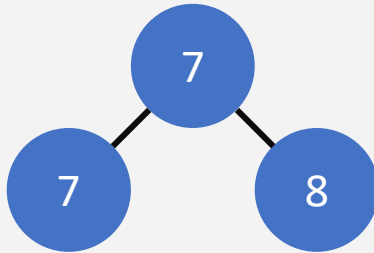
Binary Search Tree (BST)

Is this a valid BST ?

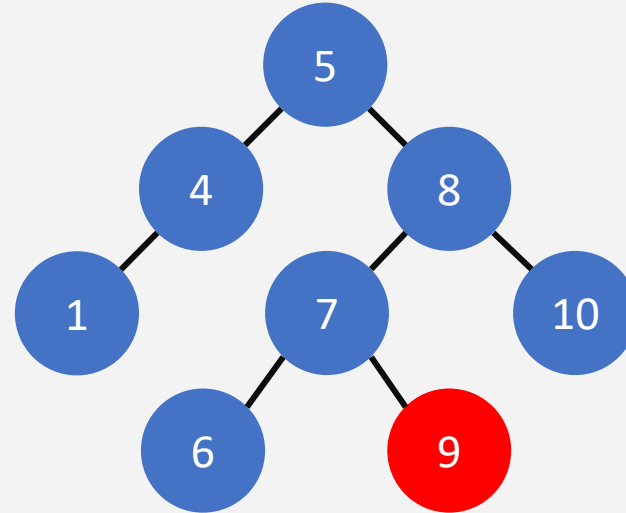
valid



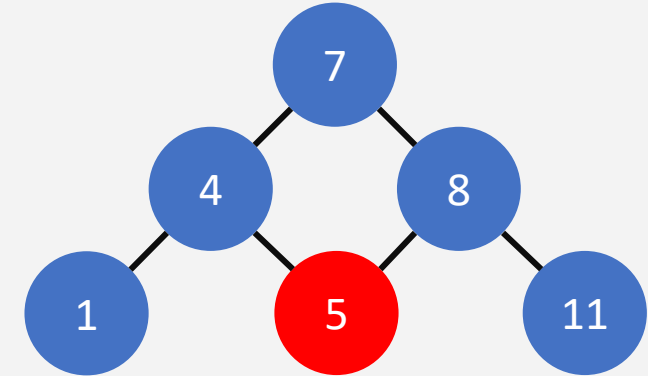
*Allow duplicate
value or not?*



Invalid (9 > 8)

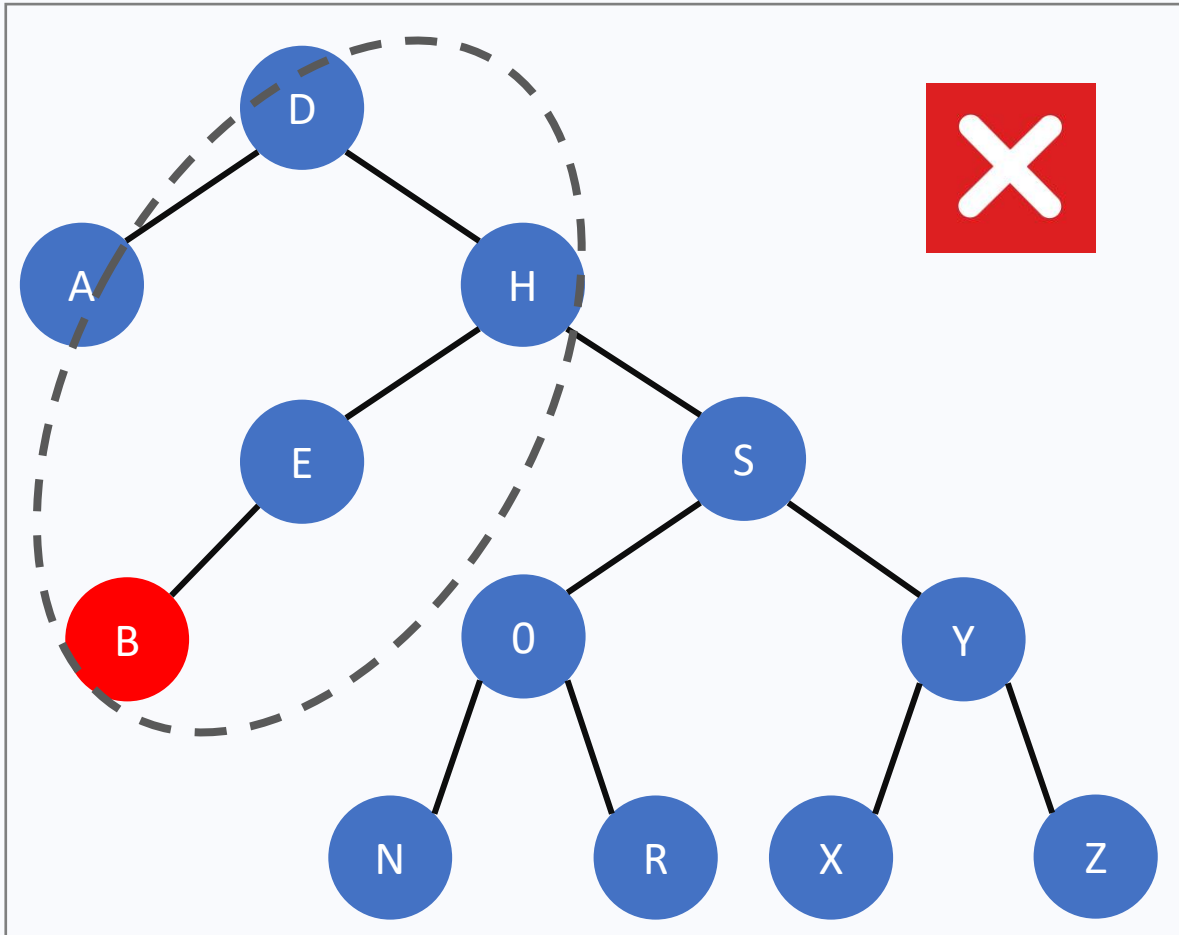


*Invalid (not a
tree structure)*

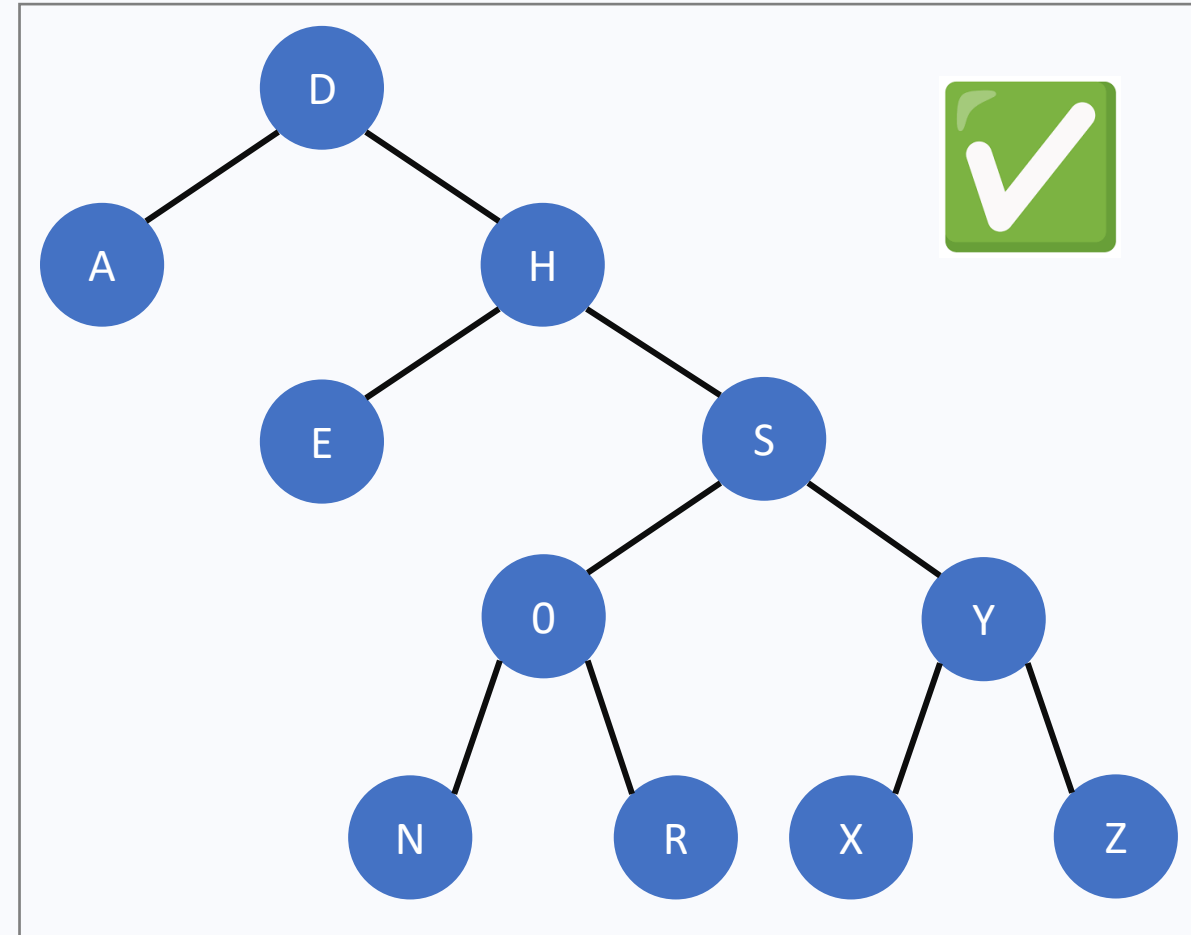


Binary Search Tree

A **BST** is not limited to only using numbers. Any data that can be ordered can be placed inside a **BST**.



Node B is in the wrong order



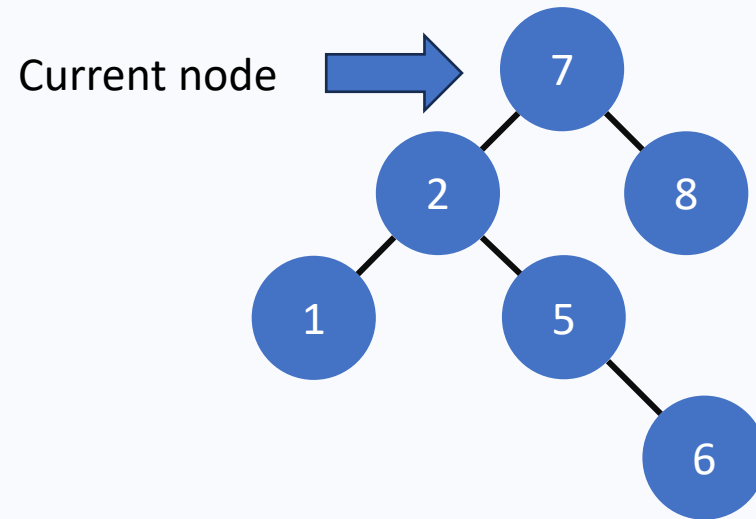
When and where are BST used?

Just few examples !

- ✓ Efficient searching and data retrieval
- ✓ Dynamic sets of data
- ✓ Auto-Complete and Spell Check
- ✓ Decision Tree Algorithm
- ✓ Hierarchical Data Structures

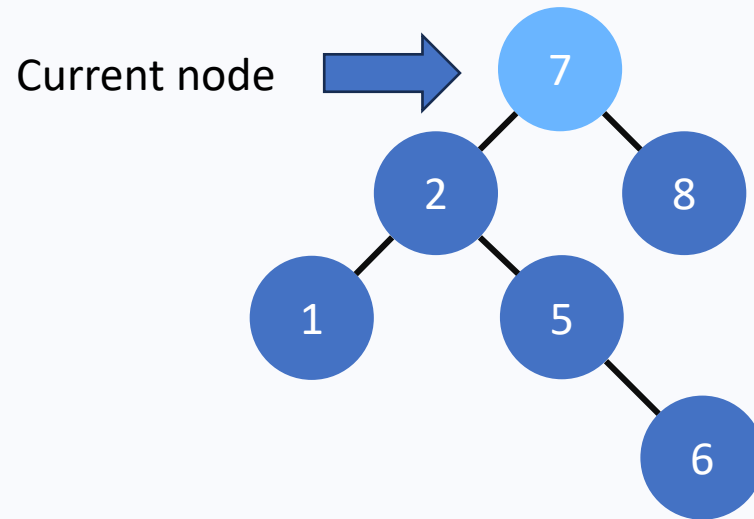
Searching in BST

We want to search for the number **6**, We start at the **root**.



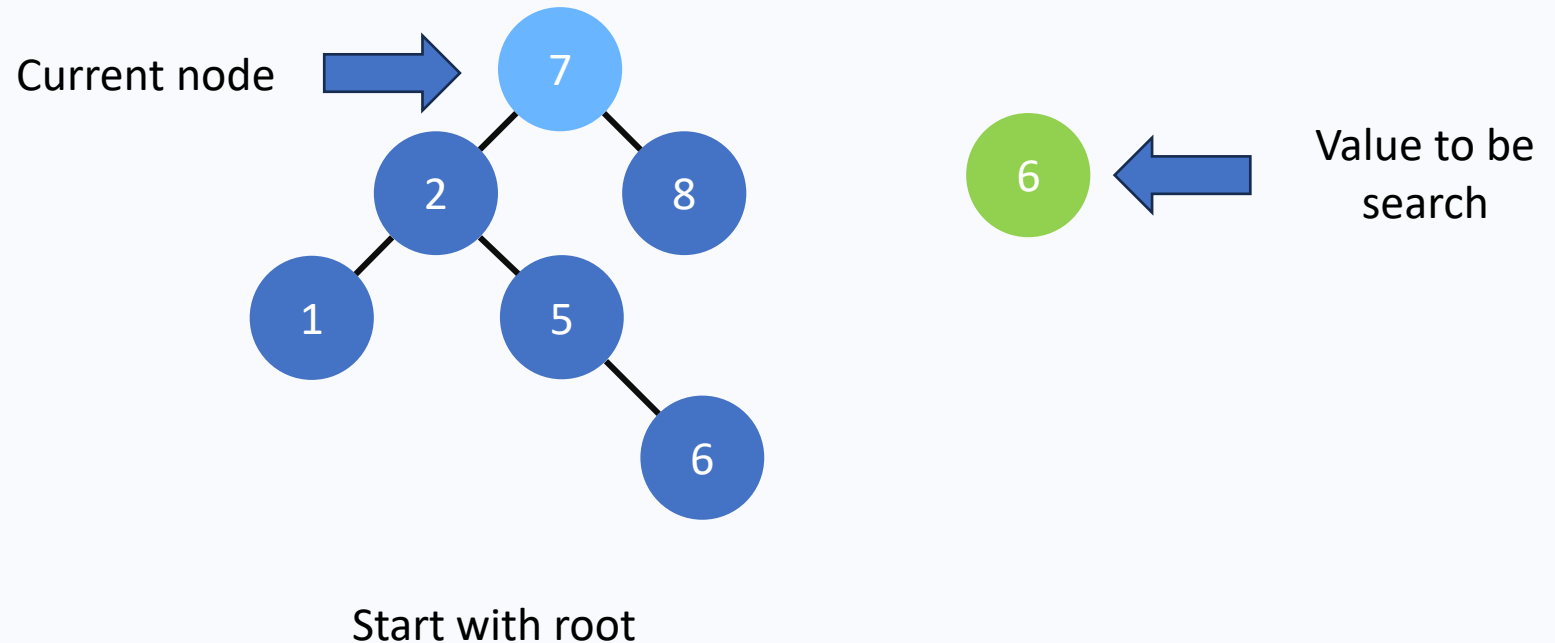
Searching in BST

First we **compare** the **value** with **root**, if **root** greater than **value** go **left**,
if lower go **right**



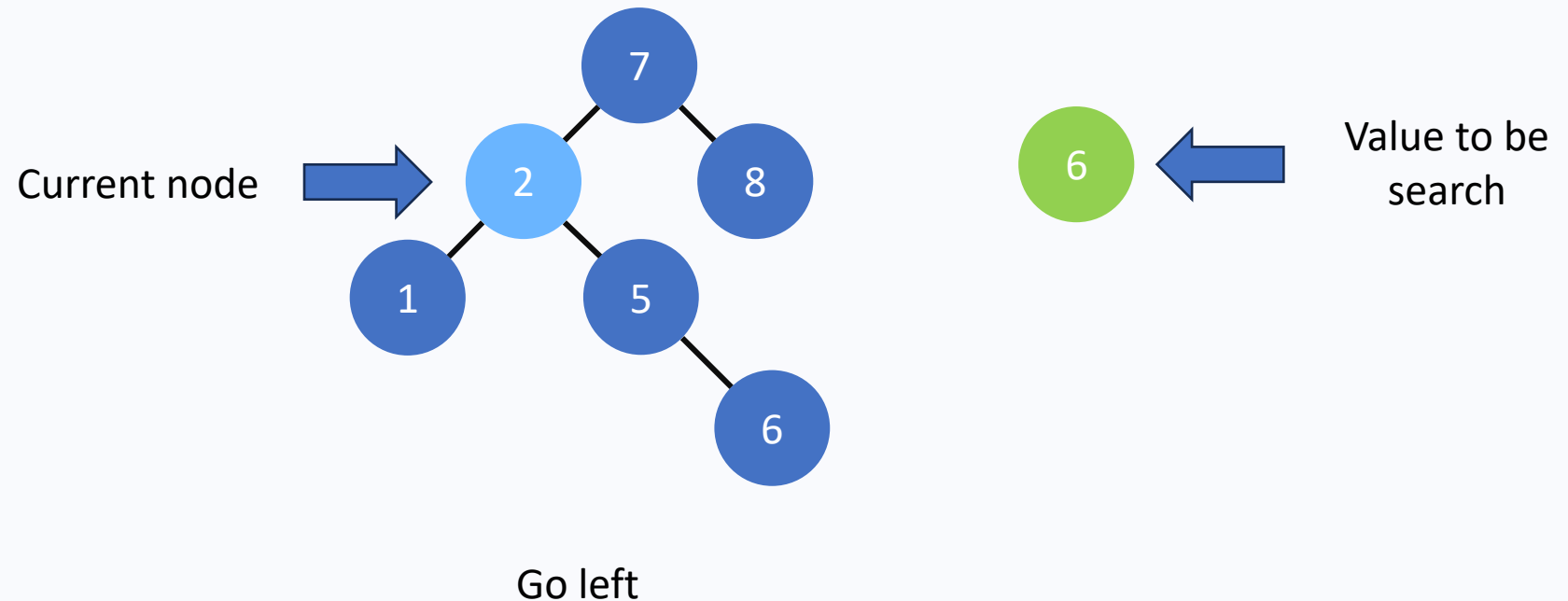
Searching in BST

First we **compare** the **value** with **root**, if **root** greater than **value** go **left**,
if lower go **right**



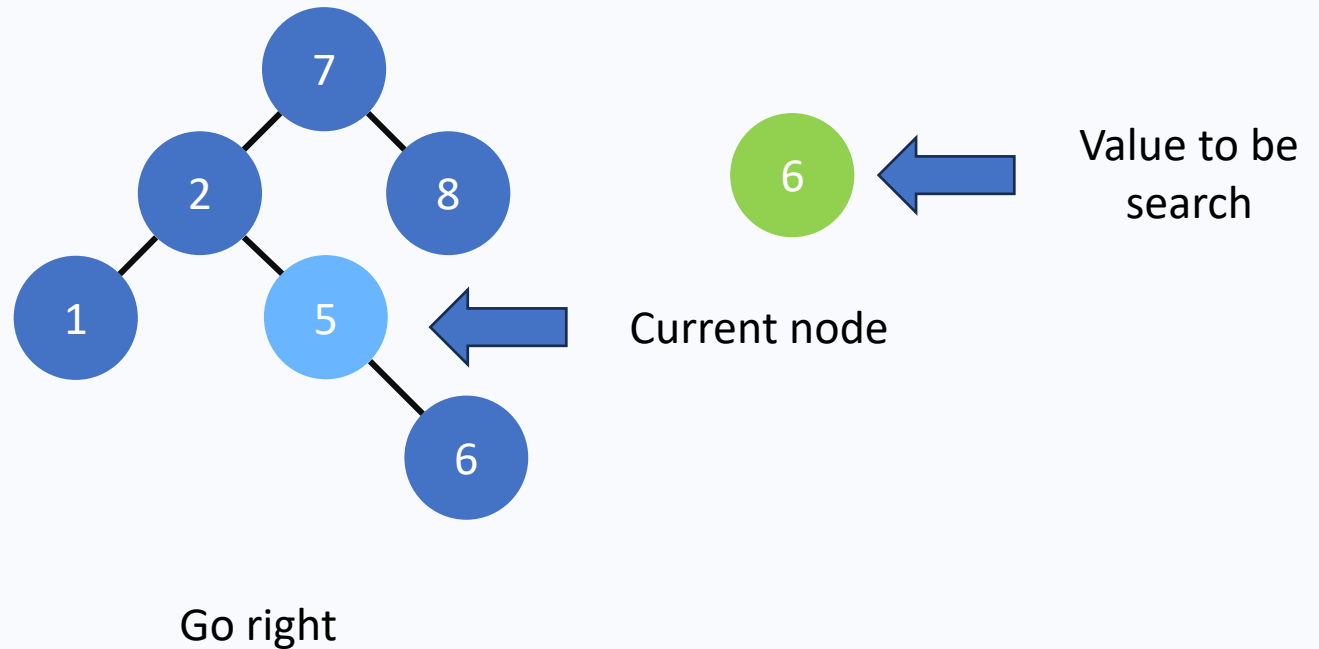
Searching in BST

First we **compare** the **value** with **root**, if **root** greater than **value** go **left**,
if lower go **right**



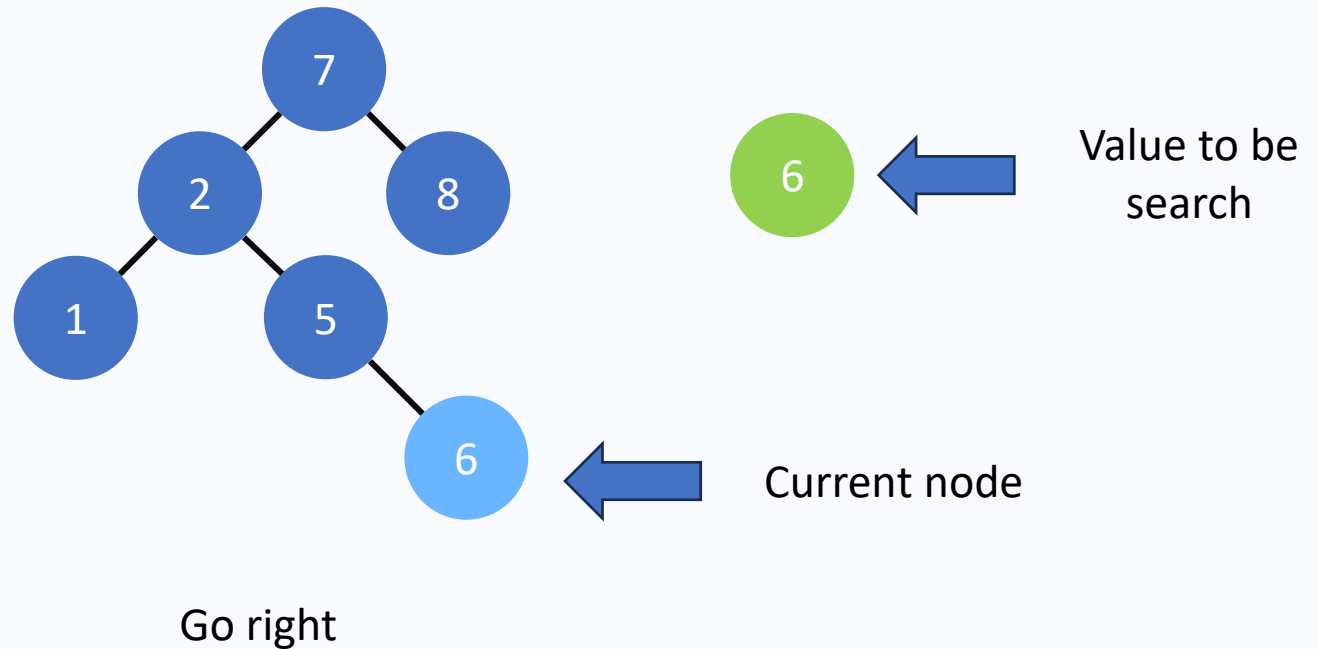
Searching in BST

First we **compare** the **value** with **root**, if **root** greater than **value** go **left**,
if lower go **right**



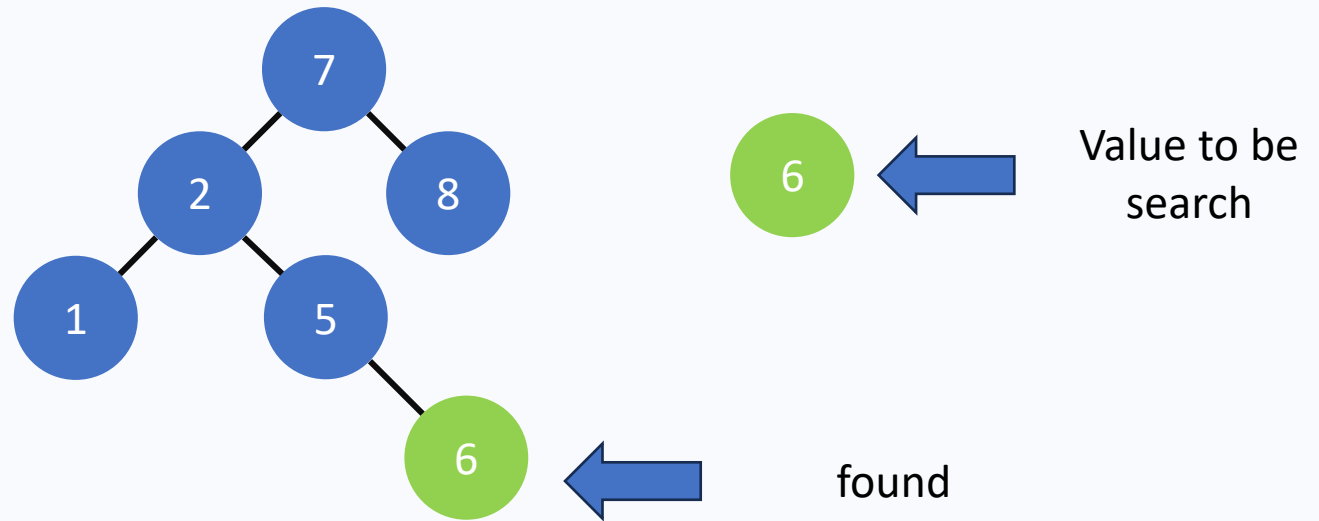
Searching in BST

First we **compare** the **value** with **root**, if **root** greater than **value** go **left**,
if lower go **right**



Searching in BST

First we **compare** the **value** with **root**, if **root** greater than **value** go **left**,
if lower go **right**



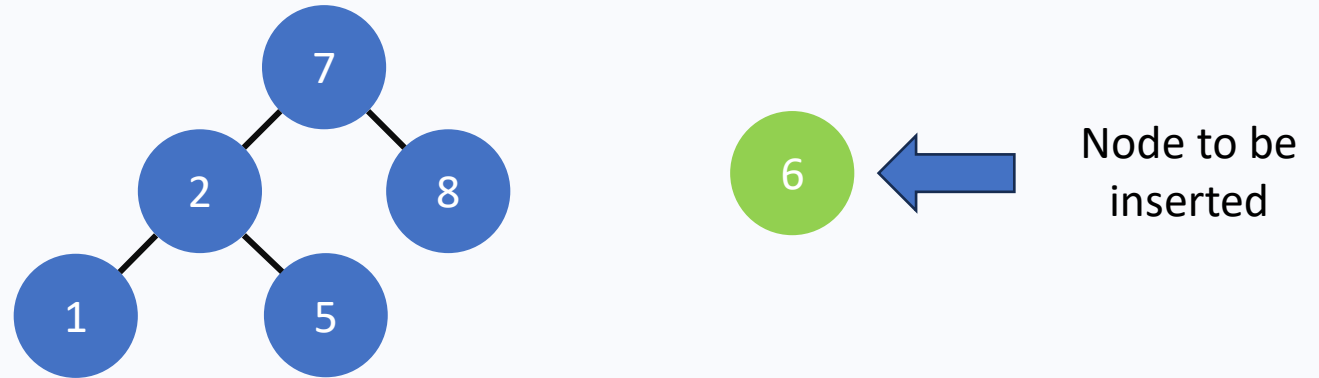
Searching in BST

Searching in a BST involves recursively or iteratively traversing the tree by comparing the target value with the current node's value.

```
function SEARCH(root, value):  
    while root != null:  
        if root.value == value:  
            return true  
        if target < root.value:  
            root = root.left  
        else:  
            root = root.right  
    return false
```

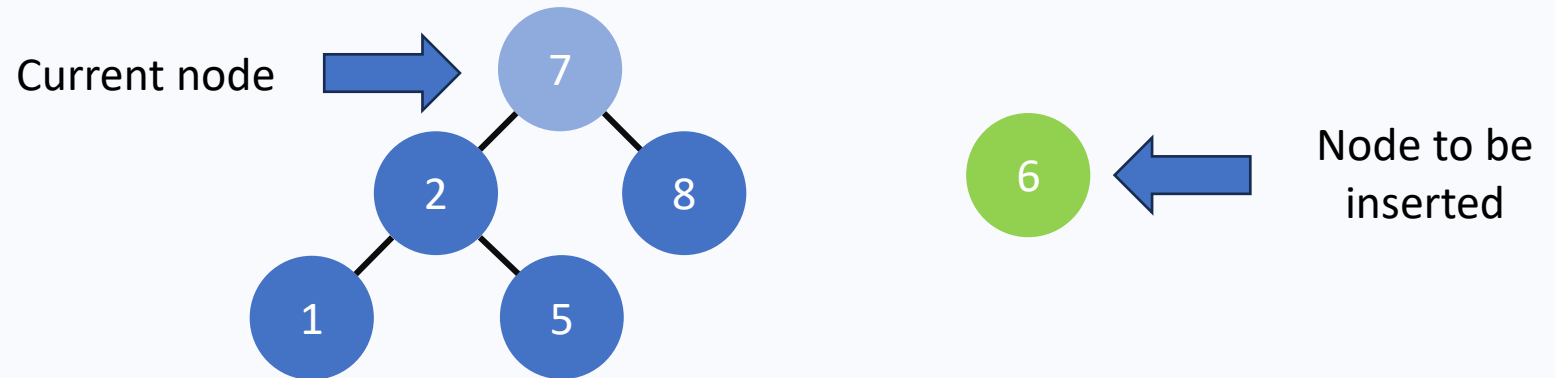
Insertion in BST

A **new node** is always **inserted** at the **leaf** by maintaining the property of the **BST**.



Insertion in BST

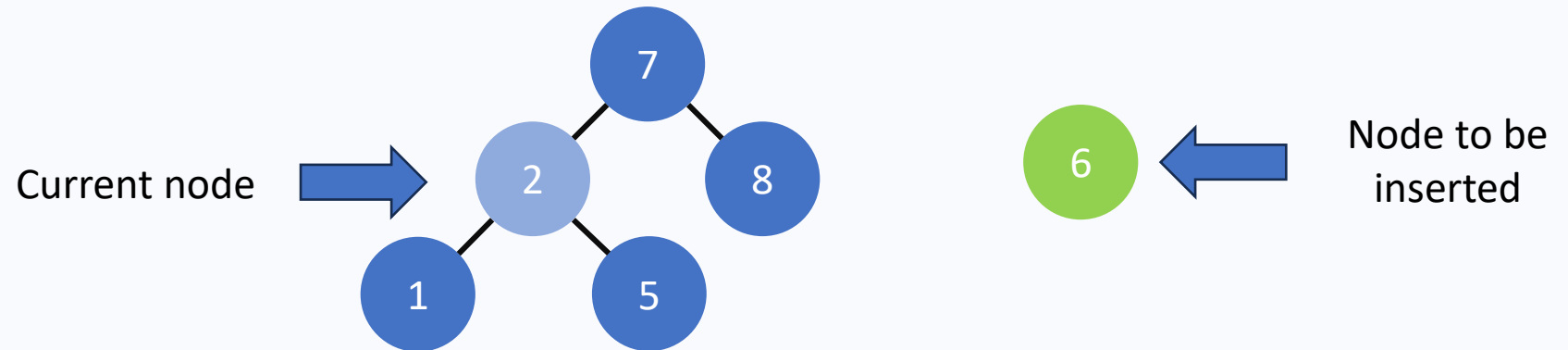
A **new node** is always **inserted** at the **leaf** by maintaining the property of the **BST**.



Start with root

Insertion in BST

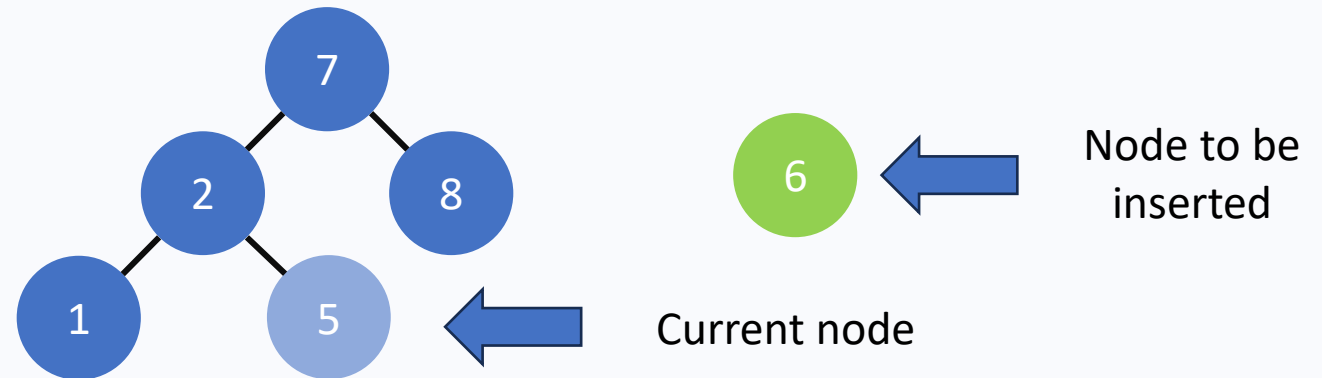
A **new node** is always **inserted** at the **leaf** by maintaining the property of the **BST**.



Go to left child, because $7 > 6$

Insertion in BST

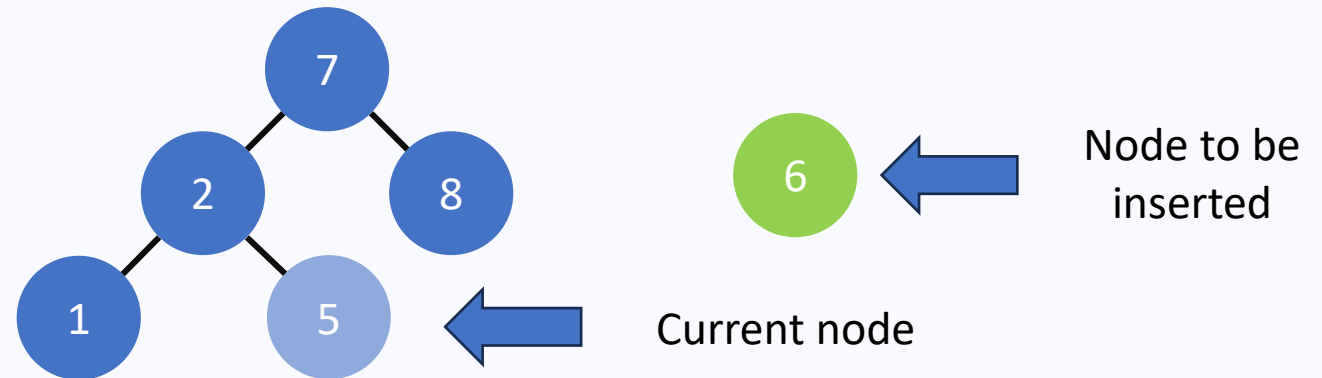
A **new node** is always **inserted** at the **leaf** by maintaining the property of the **BST**.



Go to right child, because $2 < 6$

Insertion in BST

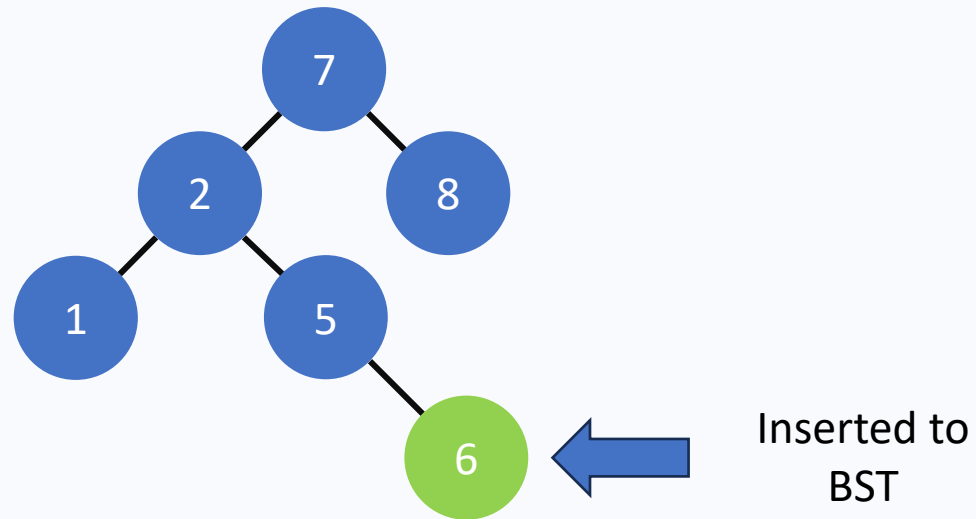
A **new node** is always **inserted** at the **leaf** by maintaining the property of the **BST**.



Go to right child, because $5 < 6$
but 5 is leaf

Insertion in BST

A **new node** is always **inserted** at the **leaf** by maintaining the property of the **BST**.



Insert 6 to the left child

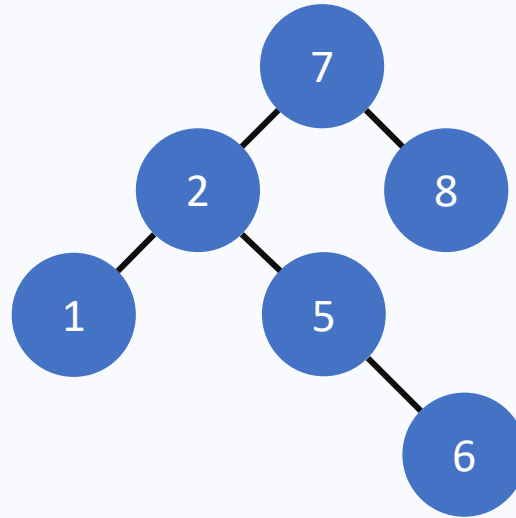
Insertion in BST

Insertion in a BST places a value in its correct position by traversing left or right based on comparisons, maintaining the tree's ordering property.

```
function INSERT(root, value):  
    if root == null:  
        root = CREATE_NEW_NODE(value)  
        return root  
  
    if value < root.value:  
        root.left = INSERT(root.left, value)  
    else:  
        root.right = INSERT(root.right, value)  
  
    return root
```

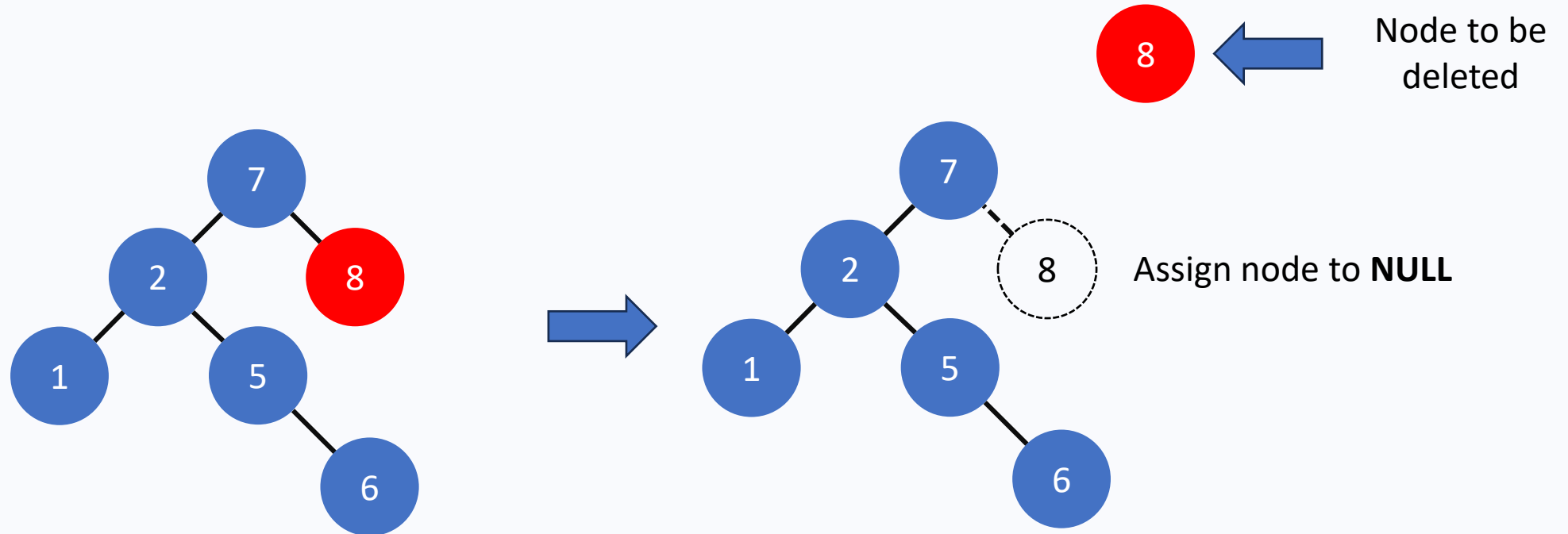
Deletion in BST

To delete a node in this **BST**, which can be broken down into **three** scenarios:



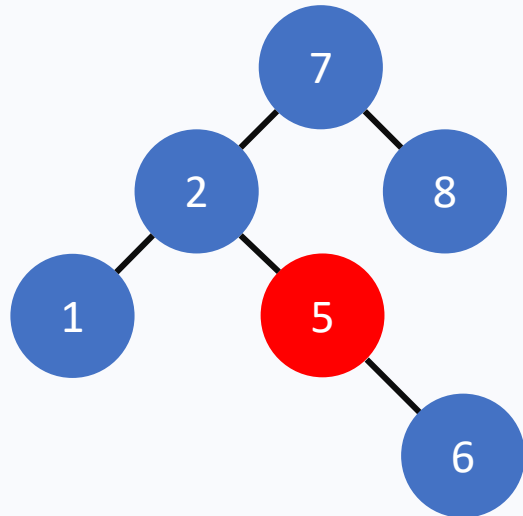
Deletion in BST

1st Scenario: Delete a **leaf** node

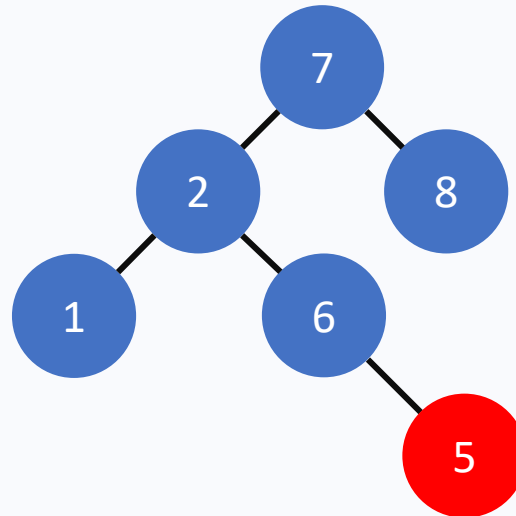


Deletion in BST

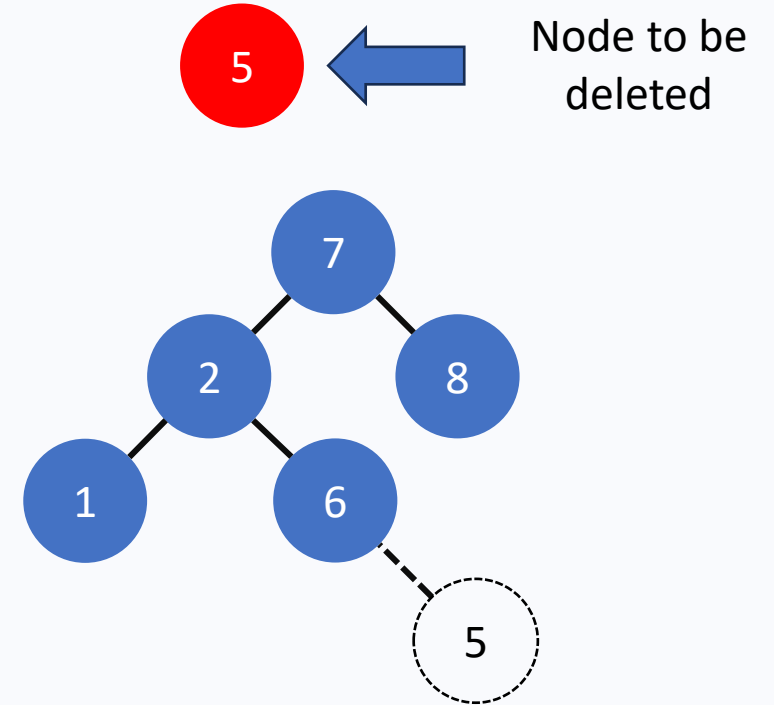
2nd scenario: Delete a node with **single** child



To delete node 5



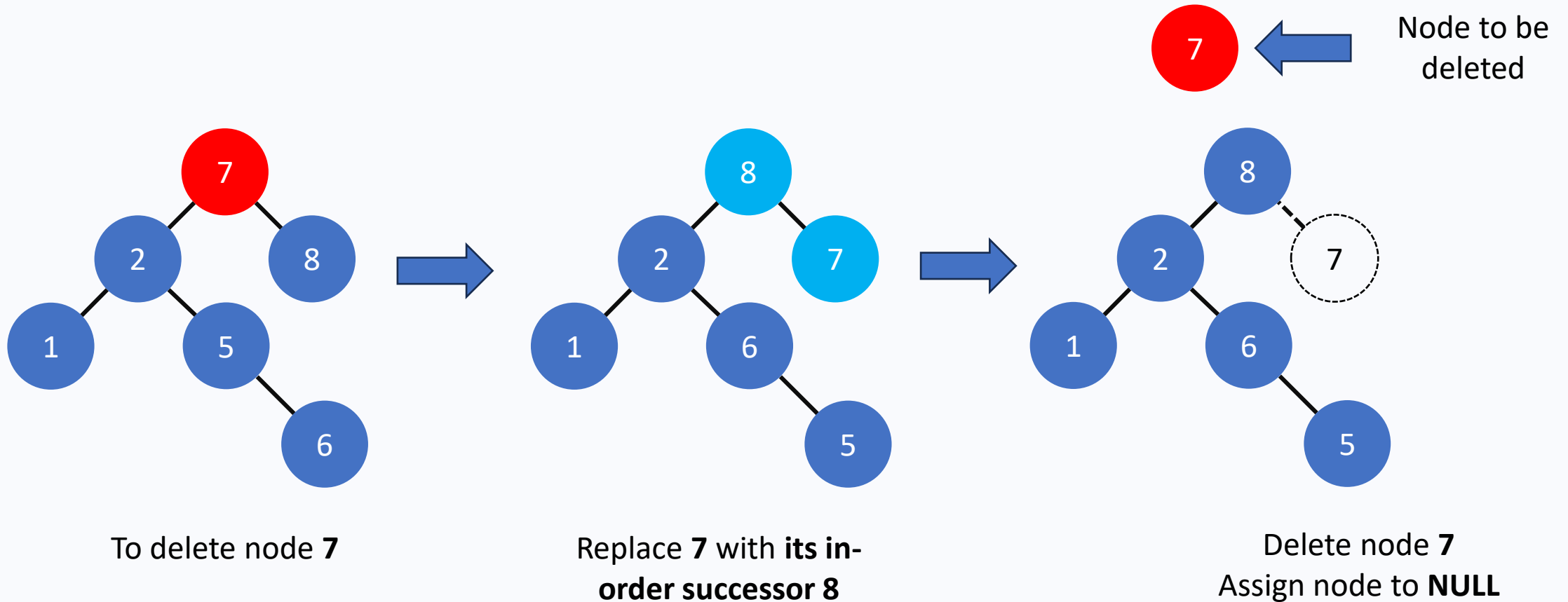
Replace 5 with 6



Delete node 5
Assign node to **NULL**

Deletion in BST

3rd scenario: Delete a node with **both** child



Deletion in BST

Deletion in a BST involves finding the node to remove, handling three cases (no children, one child, or two children), and restructuring the tree to maintain its properties

```
function DELETE(root, value):  
    if root == null:  
        return root  
  
    if value < root.value:  
        root.left = DELETE(root.left, value)  
    else if value > root.value:  
        root.right = DELETE(root.right, value)  
    else:  
        // Node with only one child or no child  
        if root.left == null and root.right == null:  
            return null  
        else if root.left == null:  
            return root.right  
        else if root.right == null:  
            return root.left  
  
        // Node with two children: Get the inorder successor  
        successor = MIN_VALUE(root.right)  
        root.value = successor.value  
        root.right = DELETE(root.right, successor.value)  
  
    return root
```

3-2-1 Challenge

- ✓ List three things you **learned** today.
- ✓ List two **questions** you still have.
- ✓ List one aspect of the lesson or topic you **enjoyed**.

