

Course T1Y2: Advanced Algorithms

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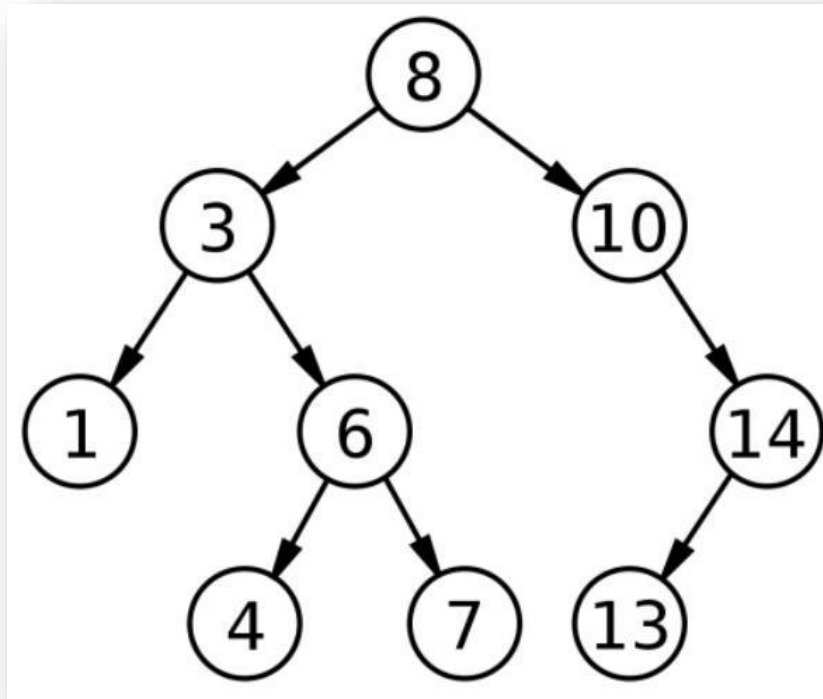
Assignment 7

✈ Exercise

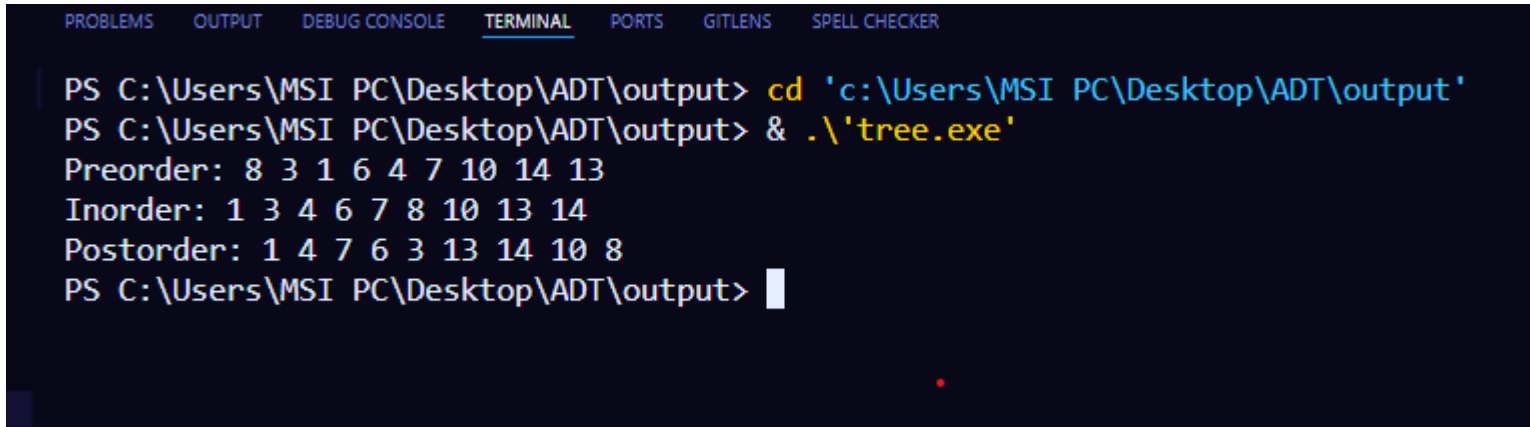
Given a binary search tree (BST) below.

What are the output of the following tree traversal?

- a. Pre-order traversal
- b. In-order traversal
- c. Post-order traversal



Result:



```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS GITLENS SPELL CHECKER  
PS C:\Users\MSI PC\Desktop\ADT\output> cd 'c:\Users\MSI PC\Desktop\ADT\output'  
PS C:\Users\MSI PC\Desktop\ADT\output> & .\'tree.exe'  
Preorder: 8 3 1 6 4 7 10 14 13  
Inorder: 1 3 4 6 7 8 10 13 14  
Postorder: 1 4 7 6 3 13 14 10 8  
PS C:\Users\MSI PC\Desktop\ADT\output> 
```

Source code:

```
#include <iostream>
using namespace std;

struct Node
{
    int data;
    Node *left;
    Node *right;
};

class BinaryTree
{
    Node *root; // Root of the tree
    int size;

public:
    BinaryTree()
    {
```

```
    size = 0;  
    root = nullptr;  
}
```

```
Node *insert(Node *root, int newdata)  
{  
    if (root == nullptr)  
    {  
        root = new Node;  
        root->left = nullptr;  
        root->right = nullptr;  
        root->data = newdata;  
        size++;  
    }  
    else if (newdata < root->data)  
    {  
        root->left = insert(root->left, newdata);  
    }  
}
```

```
    else if (newdata > root->data)
    {
        root->right = insert(root->right, newdata);
    }
    // Duplicates are ignored
    return root;
}

void insert(int newdata)
{
    root = insert(root, newdata);
}

void preOrder(Node *node)
{ // DLR (data, left, right)
    if (node != nullptr)
    {
        cout << node->data << " ";
    }
}
```

```
        preOrder(node->left);
        preOrder(node->right);
    }
}

void inOrder(Node *node)
{ // LDR (left, data, right)
    if (node != nullptr)
    {
        inOrder(node->left);
        cout << node->data << " ";
        inOrder(node->right);
    }
}

void postOrder(Node *node)
{ // LRD (left, right, data)
    if (node != nullptr)
```

```
    {  
        postOrder(node->left);  
        postOrder(node->right);  
        cout << node->data << " ";  
    }  
}
```

```
void preOrderTraversal()  
{  
    preOrder(root);  
}
```

```
void inOrderTraversal()  
{  
    inOrder(root);  
}
```

```
void postOrderTraversal()
```



```
    {  
        postOrder(root);  
    }  
};
```

```
int main()  
{  
    BinaryTree tree;  
  
    // Insert values  
    tree.insert(8);  
    tree.insert(3);  
    tree.insert(1);  
    tree.insert(6);  
    tree.insert(4);  
    tree.insert(7);  
    tree.insert(10);  
    tree.insert(14);
```

```
tree.insert(13);

// Display traversals
cout << "Preorder: ";
tree.preOrderTraversal();
cout << endl;

cout << "Inorder: ";
tree.inOrderTraversal();
cout << endl;

cout << "Postorder: ";
tree.postOrderTraversal();
cout << endl;

return 0;
```

```
}
```

