

C1-S3 PRACTICE

ALLOCATE MEMORY DYNAMICALLY

 *At the end of this practice, you should be able to...*

- ✓ Manipulate **pointers**
- ✓ Understand and implement swapping by **value** and by **reference**.
- ✓ Understand the difference between **stack** and **heap** memory.
- ✓ Perform dynamic memory allocation and deallocation using **new** and **delete**.

 *How to compile your code?*


Assuming your file is named: exercise.cpp:

- ✓ Open a **terminal** at your file location
- ✓ **Compile** your Program using the following command


```
g++ -o exercise exercise.cpp
```

- ✓ **Run** Your Program using the following command

```
./exercise
```

 *How to submit?*

- ✓ **Make a report PDF** containing the screenshot of your program code and output for each exercise.
- ✓ **Submit your final source code report PDF to Microsoft team and turn it in.**

 *Are you lost?*

You can read the following documentation to be ready for this practice:

- ✓ [C++ Memory management](#)

EXERCISE 1

Learning objectives:

- Understand how **pointers work** in C++
- Practice the concepts of **passing arguments** by value, by reference, and by pointer in C++

In this exercise, you need to implement different methods of swapping two integer values in C++

- Swapping by values
- Swapping by references
- Swapping by pointers

Q1 - Run the `swapByValue()` function to swap a and b by **value**.

- Was the swap successful? YES / NO
- Explain why:

Q2 - Implement the `swapByReference()` function to swap a and b by reference.

- Was the swap successful? YES / NO
- Explain why:

Q3 - Implement the `swapByPointer()` function to swap a and b by reference.

- Was the swap successful? YES / NO
- Explain why:

Q4 – Look at the log related to A and B address after each swap operation

- Do the addresses change after swapping? YES / NO
- Explain why:

Q5 - (FOR FUN)

In the swapping algorithm, we need **temp** as a temporary variable. Can we swap two values without using the **temp** variable (only a & b are needed)?

EXERCISE 2

Learning objectives:

- ✓ Understand dynamic memory allocation in C++.
- ✓ Practice using structures to store related data.
- ✓ Implement input validation and basic operations on array elements.

In this exercise, you will need to manage a list of items to sell.

Each item has an id, a name and a price:

```
struct Item
{
    int id;
    std::string name;
    double price;
};
```

Your challenge is to manage this list of items dynamically in memory, to adjust the array size at runtime based on user input, optimizing memory usage **without needing to reserve a fixed amount of space**.

Q1 - In the *main*, input the number of items (N) to manage. Ensure that the number entered is positive.

Q2 - In the *main*, [allocate an array of Items dynamically](#).

Q3 - In the *main*, prompt user to enter the information for each of the N items

Q4 - Draw a memory map showing the state of the **stack** and **heap** after entering the N item information

Q5 – Use [sizeof\(type_name\)](#) to compute the size of the items array in memory

Q6 - Print each element of the Items array.

Q6 - Free the allocated memory for the Items array stored in the heap

EXERCISE 3

💡 This exercise is based on your last practice exercise on students and scores. You can review it before.

Learning objectives:

- ✓ Create an array of student struct with a given size at runtime
- ✓ Parse and store student data in a dynamic array and store it in the heap.
- ✓ Compute the average score for each student.

Your challenge is to manage this **list of students dynamically** in memory, but also the **list of student scores**.

Q1 - Write code to prompt the user to enter the number of students. Ensure that the number entered is positive.

Q2 - Implement code to dynamically allocate an array of Student structs based on the number of students entered by the user.

```
struct Student {  
    int id;  
    std::string name;  
    int* scores;  
    int numScores;  
};
```

Q3 - Write Code to Populate Student Data:

- ✓ For each student, write code to:
- ✓ Prompt the user to enter the student's ID and name.
- ✓ Prompt the user to enter the number of scores for the student (numScores), ensuring the number is positive.

Q4 – Write a code Allocate an array of scores for each student with a size of numScores

Q5 – Write code to display the ID, name, and average score of each student in a formatted table.

- ✓ Ensure the average score is displayed with two decimal places.
- You should display the below output:

	Student ID	Name	Average Score

	1	Alice	87.40
	2	Bob	78.60
	3	Charlie	90.40
	4	David	70.00
	5	Eve	67.20

Q6 – Write Code to Free Allocated Memory: