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FACULTY OF ENGINEERING

# Data Structure & Algorithm

## Lecture 7

### Abstract Data Types: Queues and Priority Queues

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# Content

- Abstract Data Types
  - Stacks
  - Queues and Priority Queues
  - Linked Lists
  - Abstract Data Types
  - Specialized Lists

# What is the video all about?



```
class Queue{
    int data_[15];
    int front_;
    int back_;
    int numInQueue_;
public:
    Queue();
    front_=back_=numInQueue_=0;
}
void enqueue(int data);
void dequeue();
int front() const;
boolean isEmpty() const;
boolean isFull() const;
};
```

50

enqueue

dequeue

isEmpty

isFull

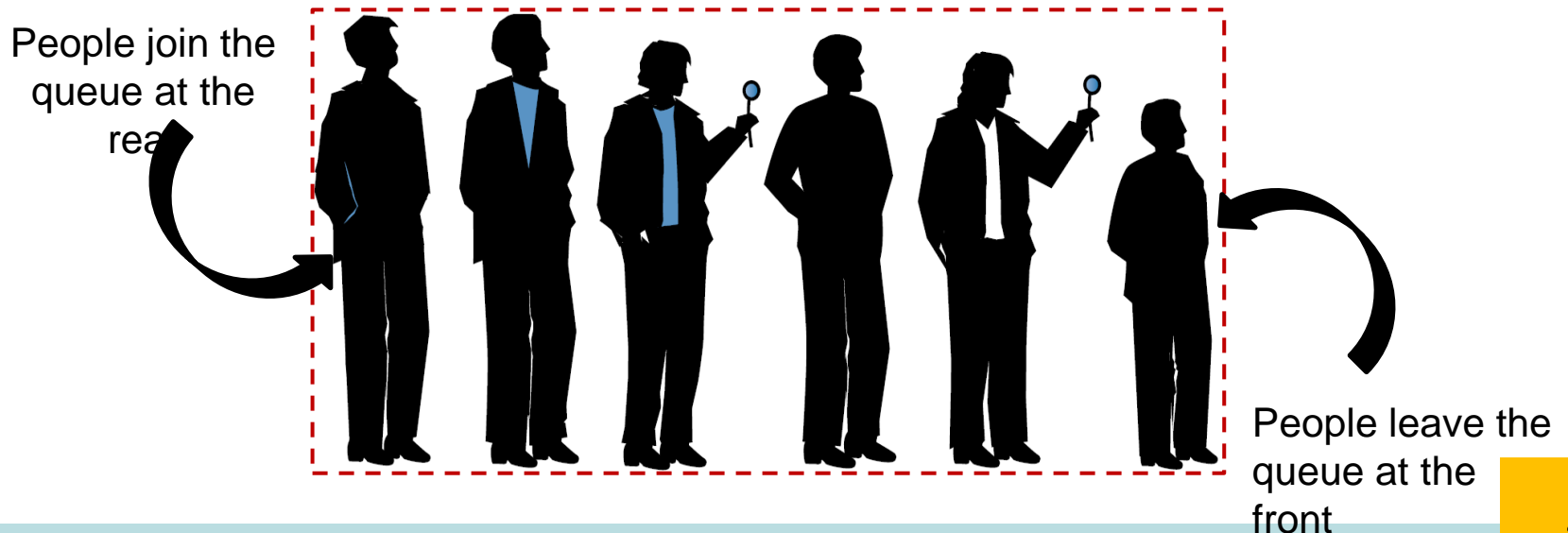
front

# Queues

- The word queue is **British** for line (the kind you **wait in**)
- In computer science a **queue** is a data structure that is **similar** to a stack but in a queue the **First In, the First Out (FIFO)**

# Queues

- A queue works like a line at the movies
- The **first person** to join the **rear** of the line is the **first person to reach the front of the line and buy a ticket**
- The **last person to line up** is the **last person to buy a ticket**



# Types of Queues

- Simple Queue
- Circular Queue
- Priority Queue
- Double-Ended Queue (Deque)

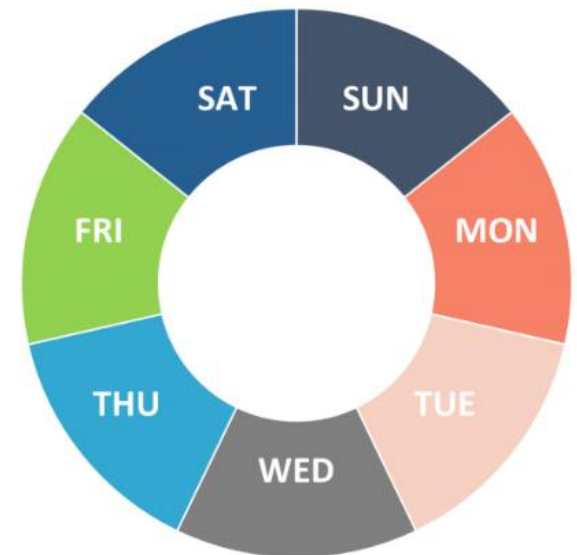
# Types of Queues: Simple Queue

- It is the **most basic queue** in which the **insertion** of an item is done at the **front of the queue** and **deletion** takes place at the **end of the queue**.
- Ordered collection of comparable data kinds.
- Queue structure is FIFO (**First in, First Out**).



# Types of Queues: Circular Queue

- A circular queue is a special case of a simple queue in which the **last member is linked to the first**.
  - As a result, a circle-like structure is formed.
  - The **last node** is connected to the **first node**.
- 
- **Insertion** takes place **at the front** of the queue and **deletion** at the end of the queue.





# Types of Queues: Priority Queue

- In a priority queue, the nodes will have some **predefined priority** in the priority queue.
- The node with the **least priority** will be the **first** to be **removed** from the queue.
- Insertion takes place in the order of arrival of the nodes.

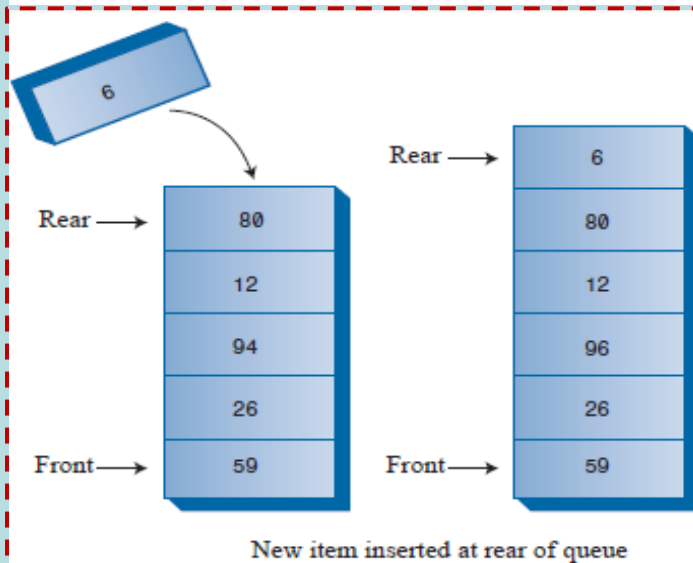


## Types of Queues: Double-Ended Queue (Deque)

- In a double-ended queue, insertion and deletion can take place at **both the front and rear ends** of the queue.

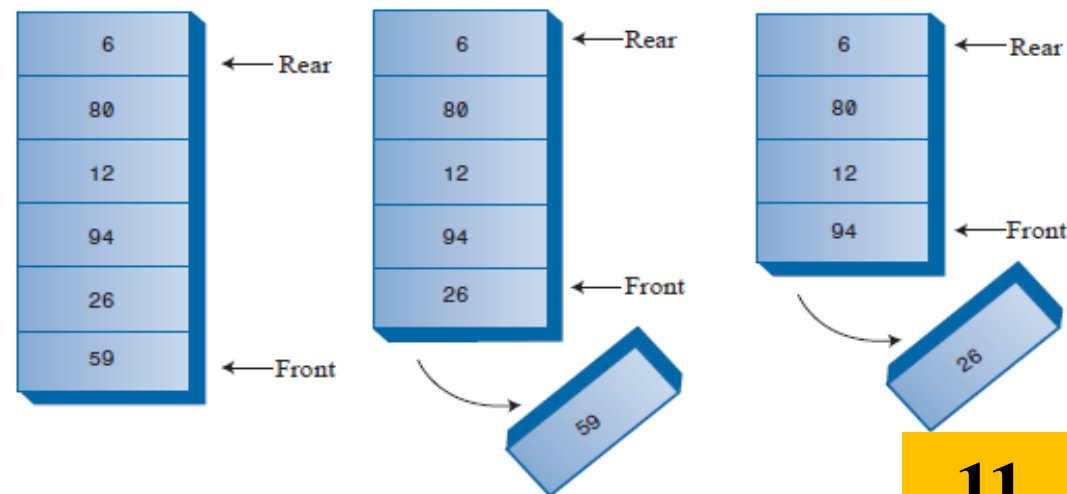


# Queue: Insert and Remove Operations



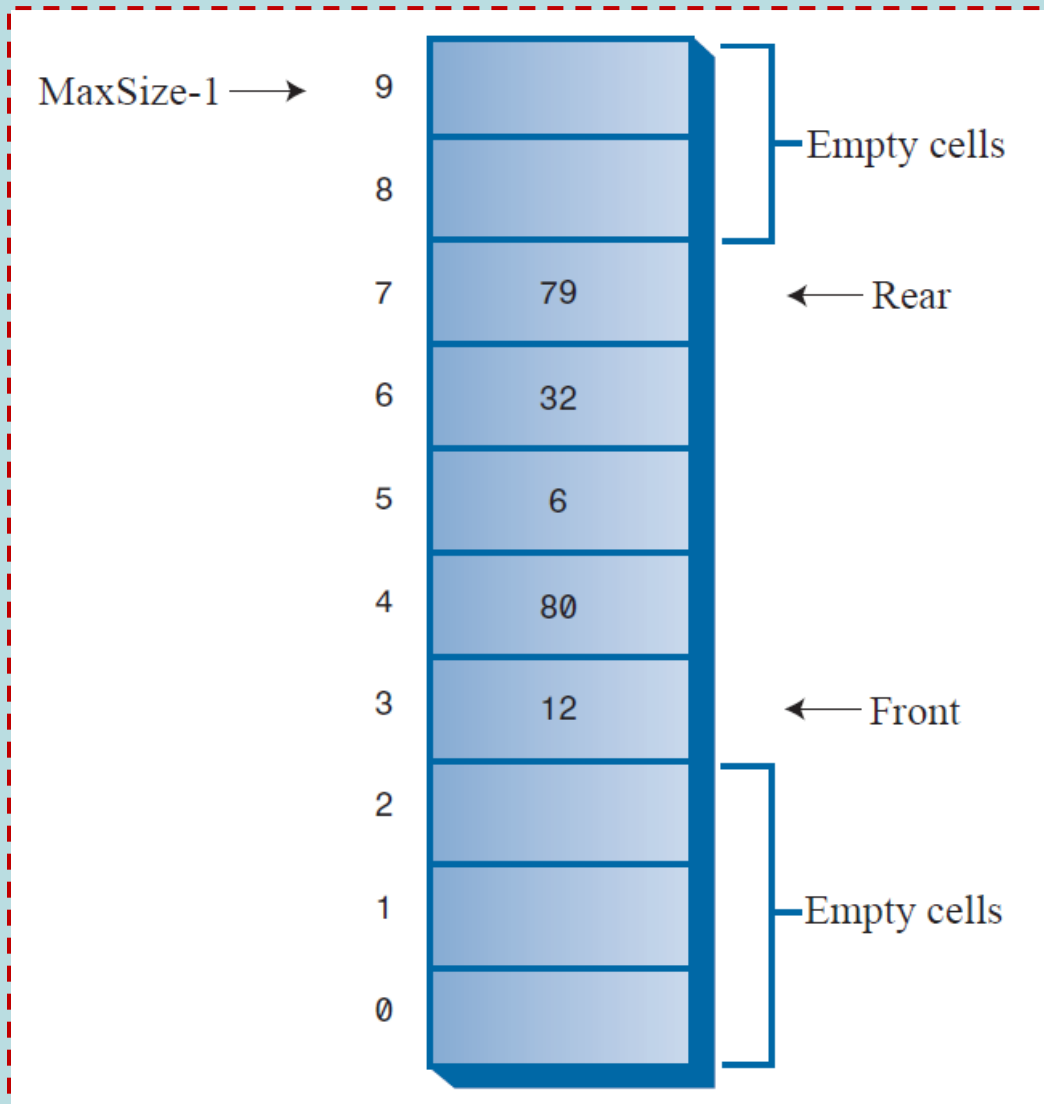
Add to Rear

Remove Front



Two items removed from front of queue

# Queue: Some Items Removed



# Queue: The Empty and Full Error

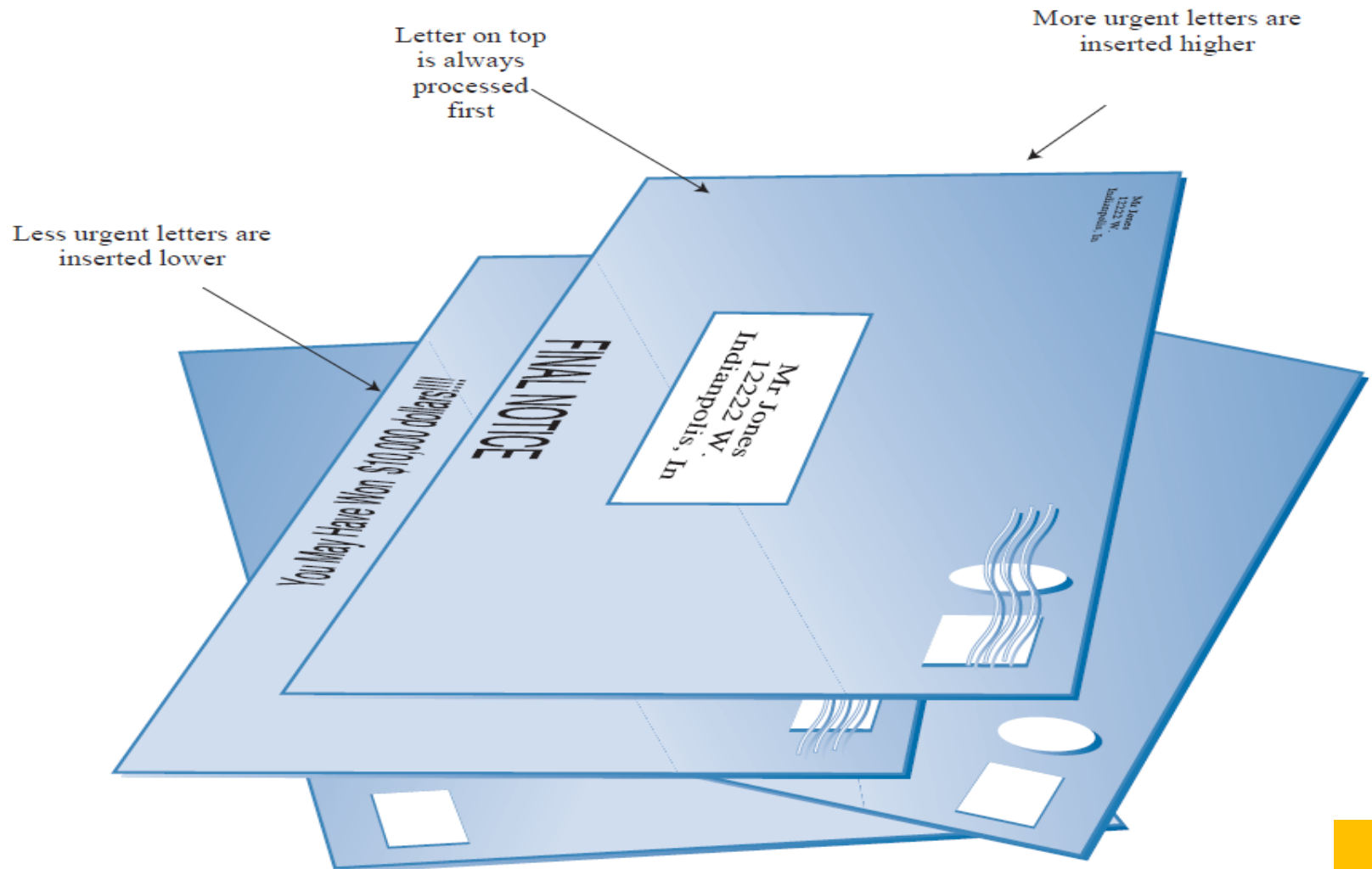
## Case of Empty Error:

- In case, there are **no more items** in the queue, you **cannot remove** an item from queue

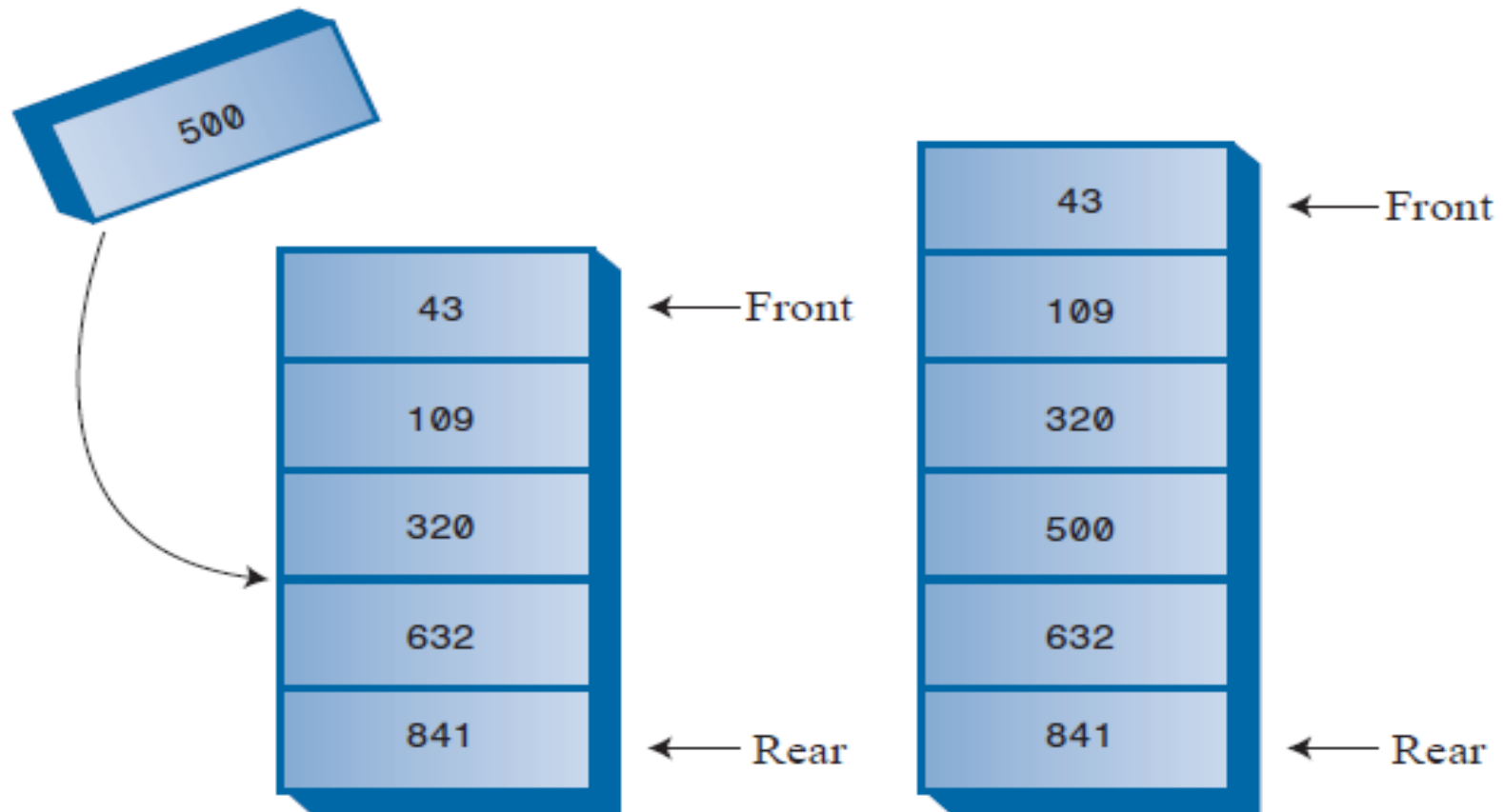
## Case of Full Error:

- In case, **all the cells** are already occupied, you **cannot insert** a new item to queue

# Priority Queues

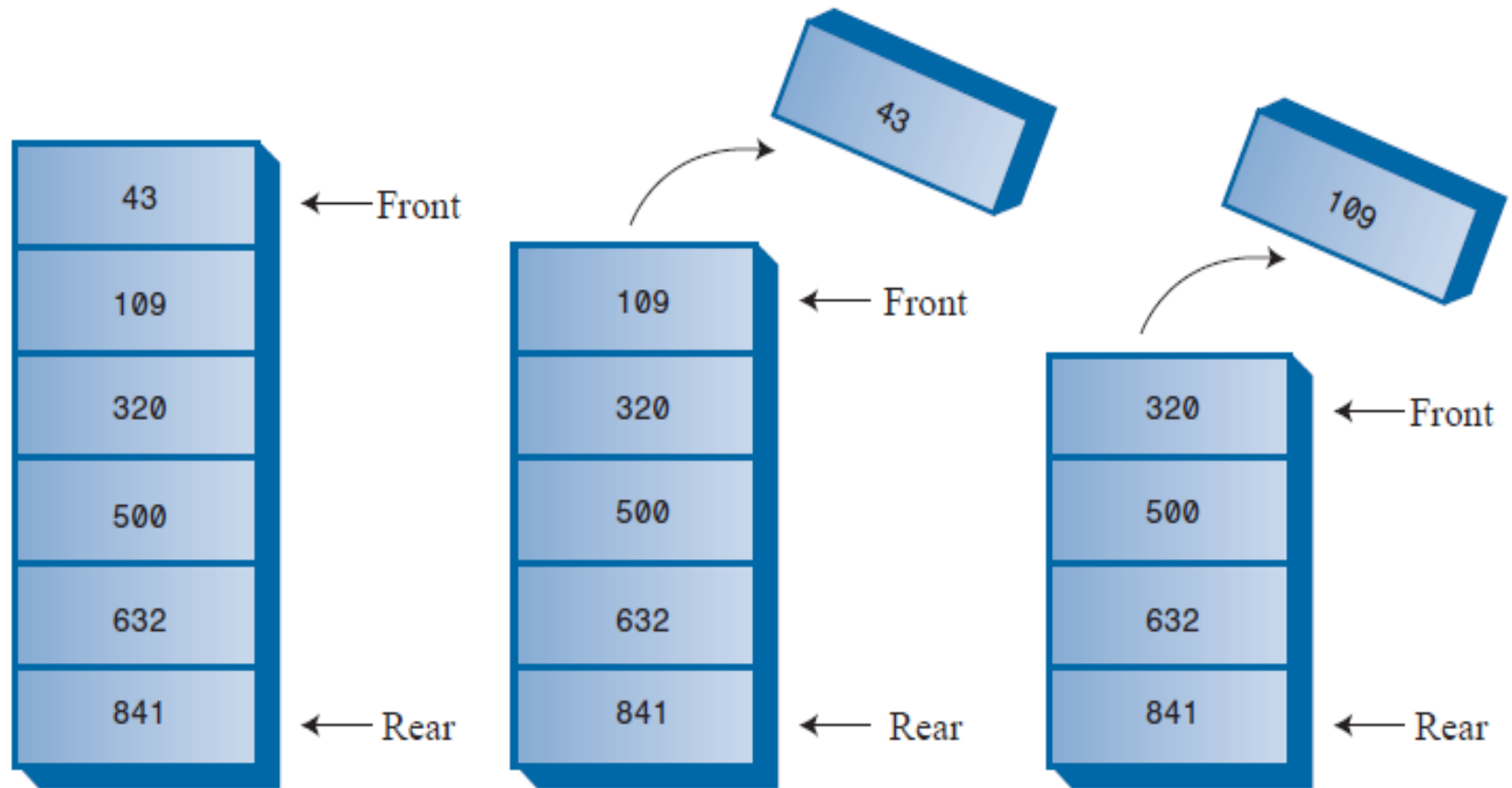


# Priority Queues



New item inserted in priority queue

# Priority Queues



Two items removed from front of priority queue



# Priority Queues

- is a **more specialized** data structure than a stack or a queue
- It is useful tool in a **surprising number** of situations
- Like an **ordinary queue**, a priority queue has a **front** and a **rear**, and items are **inserted in the rear** and **removed from the front**

# Priority Queues

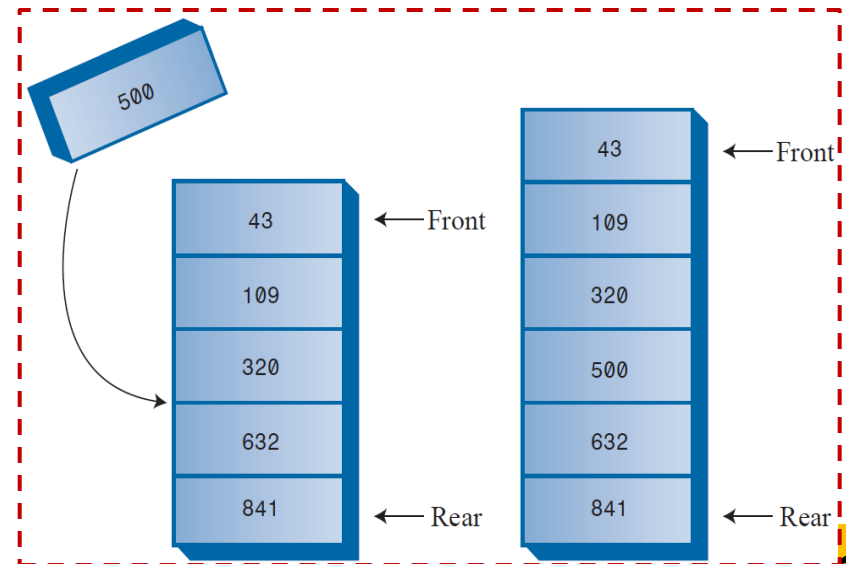
- A priority queue is a data structure that allows at least the following **two operations**:
- **insert**: inserts a data item into the priority queue.
- **deleteMin**: finds, returns, and removes the minimum element in the priority queue

# Priority Queues

- In a priority queue, items are **ordered** by **key value**, so that the item with the **lowest key** (or **highest key**) is always at the **front**
- Items are **inserted in the proper position** to maintain the **order**

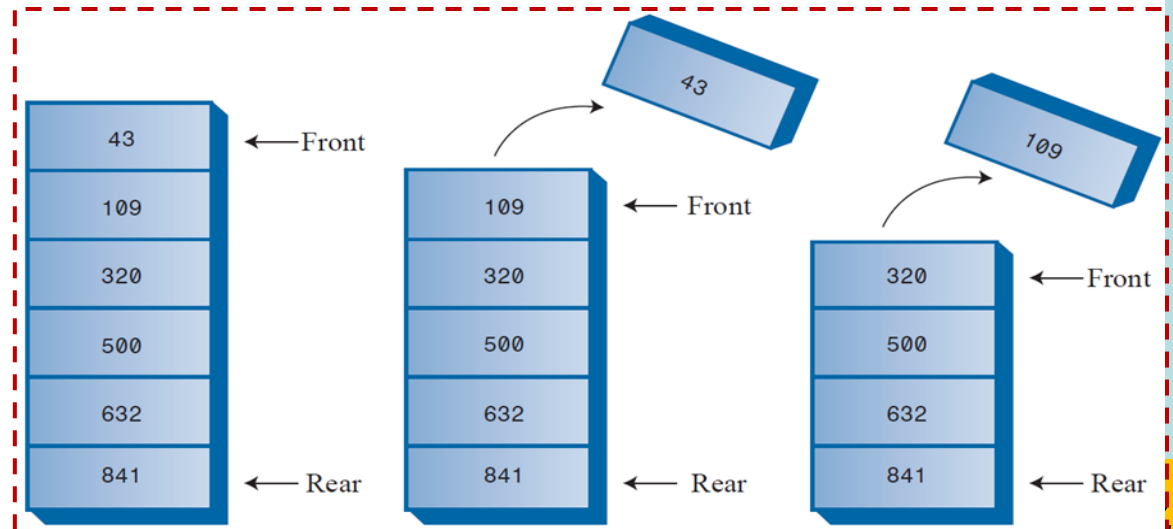
# Priority Queues: Inserting a New Item

- First, **find the appropriate position** by his value, insert a new item to the found position
- Notice that there is **no wraparound** in implementation of the priority queue
- Insertion is slow because the proper in-order position must be found, but deletion is fast



# Priority Queues: Deleting an Item

- The item to be removed is always the front item (**in both ascending and descending**), thus removal is quick and easy
- The item is removed and the **Front** moves to the next item of the array
- **No** comparisons or **shifting** are necessary



# Queue vs Priority Queue

- Queue, the first-in-first-out rule is implemented
- Priority queue, the values are removed on the basis of priority.
- The element with **the highest priority** is **removed first**

# applications of the queue in real-life are:

- People on an escalator
- Cashier line in a store
- A car wash line
- One way exits



# W7 – Lab 7



# Exercise 1

- Create a Queue using Standard Template Library (STL) with a few operations:

- push( int newData )
- pop()
- size()
- front()
- back()

And make a function (*showQ*) to show all elements in the queue

## Exercise 2

- Create a class of Queue with full operations:
  - IsFull(),
  - InsertQ( int NewItem ),
  - RemoveQ(),
  - IsEmptyQ(),
  - SizeQ(),
  - PeekFrontQ().

## Exercise 3

- Create a class of Priority Queue (ascending and descending) with full operations:
  - IsFull(),
  - InsertPQ( int NewItem ),
  - RemovePQ(),
  - IsEmptyPQ(),
  - SizePQ(),
  - PeekFrontPQ().

# Midterm Choice:

1. Oral: 5 min
2. Explain code, Code-Tree steps
3. Code-Tree steps, Code-Flow chart
4. Flow Chart-Code
5. Theory: close book exam

Thanks!