



មហាវិទ្យាល័យវិស្វកម្ម
FACULTY OF ENGINEERING

Data Structure & Algorithm II

Lecture 1 **Recursion and Applied Recursion**

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 - Recursive Characteristic
 - Recursive Structure
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 - Type of Recursion
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- Applied Recursion

Definitions

- Process of solving a problem by reducing it to smaller versions of itself
- Example: factorial problem
 - $5!$
 - $5 \times 4 \times 3 \times 2 \times 1 = 120$
 - If n is a nonnegative
 - Factorial of n ($n!$) defined as follows:

$$0! = 1$$

$$n! = n \times (n - 1)! \quad \text{if } n > 0$$

Recursive Characteristic

- Direct solution
 - Right side of the equation contains no factorial notation
- Recursive definition
 - A definition in which something is defined in terms of a smaller version of itself
- Base case
 - Case for which the solution is obtained directly
- General case/ Recursion procedure
 - Case for which the solution is obtained indirectly using recursion

Recursive Structure

- Syntax

- 1 Divide the problem into smaller sub-problems.
- 2 Specify the base condition to stop the recursion.

```
Fact( )  
{  
    if( )  
    {  
        ...  
    }  
    else  
    {  
        ...  
    }  
}
```

} Base Case 2

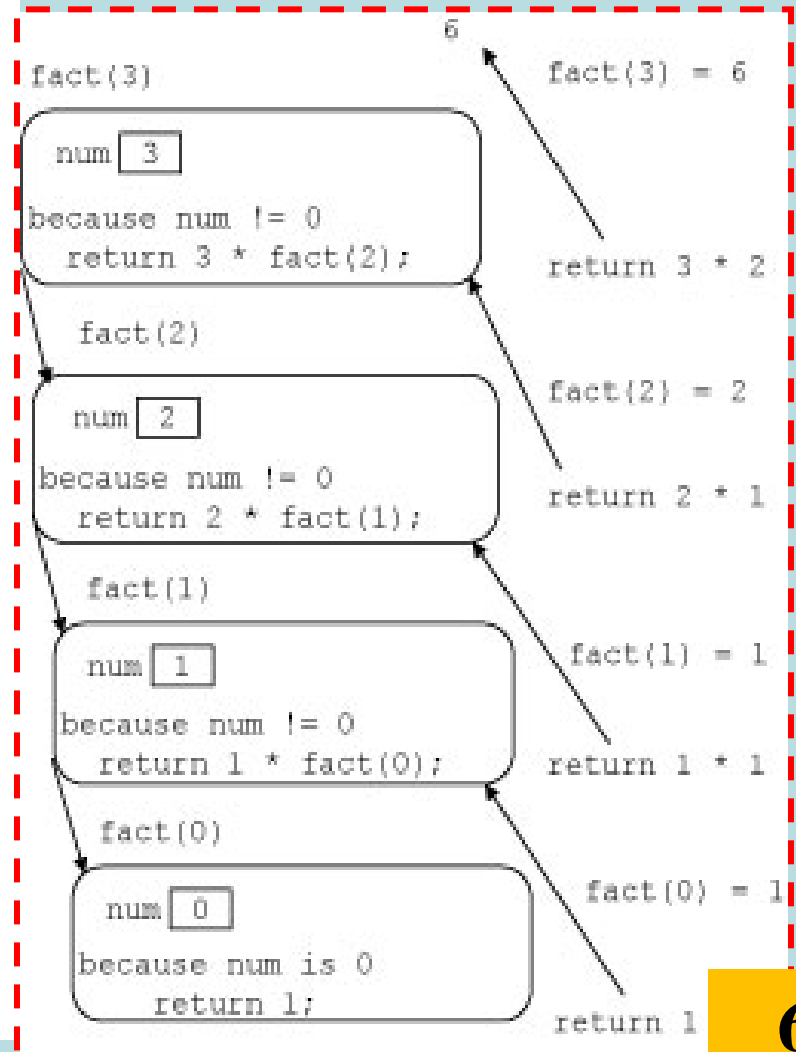
} Recursive procedure 1

Recursive Structure

- **Example:** Recursive function implementing the factorial function

```
int fact(int num)
{
    if (num == 0)
        return 1;
    else
        return num * fact(num - 1);
}
```

- Tree step in execution of **fact(3)**



Recursive Structure

- Recursion insight gained from factorial problem
 - Every recursive definition must **have one (or more) base cases**
 - **General case** must eventually reduce to a base case
 - Base case **stops** recursion
- Recursive algorithm
 - Finds problem solution by **reducing a problem** to smaller versions of itself
- Recursive function
 - Function that **calls itself**

Recursive function notable comments

- **Recursive function** has an **unlimited** number of copies of itself (logically)
- Every call to a recursive function has its own
 - **Code, set of parameters, local variables**
- After completing a particular recursive call
 - Control goes back to the calling environment (previous call)
 - Current (recursive) call must execute completely before control goes back to the previous call
 - Execution in the previous call begins from the point immediately following the recursive call

Type of Recursion

- **Direct recursion**
 - Calls itself
- **Indirectly recursive function**
 - Calls another function, eventually results in original function call
 - Requires same analysis as direct recursion
 - Base cases must be identified, appropriate solutions to them provided
 - Tracing can be tedious
- **Tail recursive function**
 - Last statement executed: the recursive call
- **None-Tail recursive function**

Type of Recursion

- Directly recursive function

Direct recursion

A function is called direct recursive if it calls the same function again.

Structure of Direct recursion:

```
fun() {  
    //some code  
  
    fun();  
  
    //some code  
}
```

Type of Recursion

- Indirectly recursive function

A function (let say **fun**) is called indirect recursive if it calls another function (let say **fun2**) and then **fun2** calls **fun** directly or indirectly.

Structure of Indirect recursion:

```
fun() {  
    //some code  
  
    fun2();  
  
    //some code  
}  
  
fun2() {  
    //some code  
  
    fun();  
  
    //some code  
}
```

The diagram illustrates indirect recursion between two functions, **fun()** and **fun2()**. **fun()** calls **fun2()**, and **fun2()** calls **fun()**. Hand-drawn white arrows show the call flow: one arrow from **fun2()** to **fun()** and another from **fun()** to **fun2()**, crossing in the middle. The code blocks are arranged side-by-side, with **fun()** on the left and **fun2()** on the right. Each block contains a comment `//some code` and a call to the other function.

Infinite recursion

- Occurs if every recursive call results in another recursive call
- Executes forever (in theory)
- Call requirements for recursive functions
 - System memory for local variables and formal parameters
 - Saving information for transfer back to right caller
- Finite system memory leads to
 - Execution until system runs out of memory
 - Abnormal termination of infinite recursive function

Requirements to design a recursive function

- Understand problem requirements
- Determine limiting conditions
- Identify base cases, providing direct solution to each base case
- Identify general cases, providing solution to each general case in terms of smaller versions of itself

Applied Recursion: function

Look at the code distribution at the right side:

- a) Predict the output of the program
- b) What is base case and General case?
- c) Show all recursion tree steps for the execution of **fun (5)**

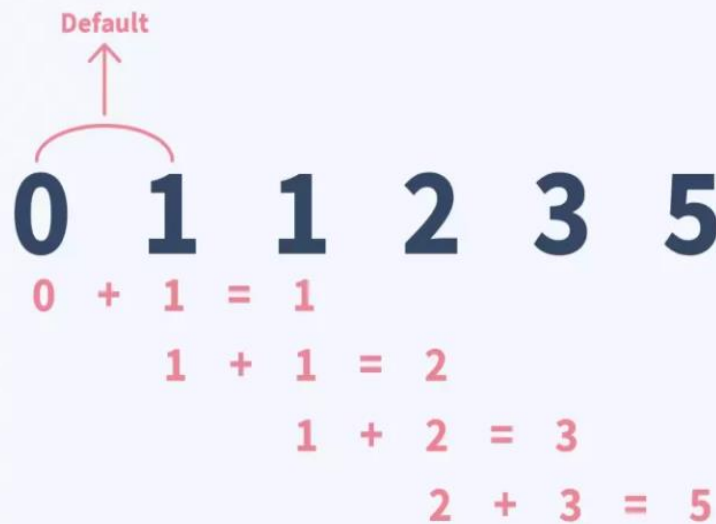
```
1  #include <iostream>
2  using namespace std;
3  void fun(int x)
4  {
5      if (x > 0) {
6          cout << x << " ";
7          fun(x - 1);
8      }
9  }
10 int main()
11 {
12     system ("cls");
13     fun(5);
14     return 0;
15 }
```

Applied Recursion: Fibonacci Number

- Sequence: 1, 1, 2, 3, 5, 8, 13, 21, 34 . . .
- Given first two numbers (a1 and a2)
 - nth number a_n , $n \geq 3$, of sequence given by: $a_n = a_{n-1} + a_{n-2}$
- Recursive function: rFibNum
 - Determines desired Fibonacci number
 - Parameters: three numbers representing first two numbers of the Fibonacci sequence and a number n , the desired nth Fibonacci number
 - Returns the nth Fibonacci number in the sequence

Applied Recursion: Fibonacci Number

Fibonacci Series



$$\text{fibonacci}(0) = 0$$

$$\text{fibonacci}(1) = 1$$

$$\text{fibonacci}(2) = (0 + 1) = 1$$

$$\text{fibonacci}(3) = (1 + 1) = 2$$

$$\text{fibonacci}(4) = (1 + 2) = 3$$

$$\text{fibonacci}(5) = (2 + 3) = 5$$

$$\text{fibonacci}(6) = (3 + 5) = 8$$

Applied Recursion: Fibonacci Number

- Third Fibonacci number
 - Sum of first two Fibonacci numbers
- Fourth Fibonacci number in a sequence
 - Sum of second and third Fibonacci numbers
- Calculating fourth Fibonacci number
 - Add second Fibonacci number and third Fibonacci number

$$F(n)=F(n-1)+F(n-2)$$

- Fibonacci series is a sequence of numbers in which each number is the sum of previous two numbers.
- Where $F(n)$ denotes the **nth** term of the Fibonacci series

Applied Recursion: Fibonacci Number

- Recursive algorithm
 - Calculates nth Fibonacci number
 - a denotes first Fibonacci number
 - b denotes second Fibonacci number
 - n denotes nth Fibonacci number

$$rFibNum(a, b, n) = \begin{cases} a & \text{if } n = 1 \\ b & \text{if } n = 2 \\ rFibNum(a, b, n - 1) + rFibNum(a, b, n - 2) & \text{if } n > 2. \end{cases}$$

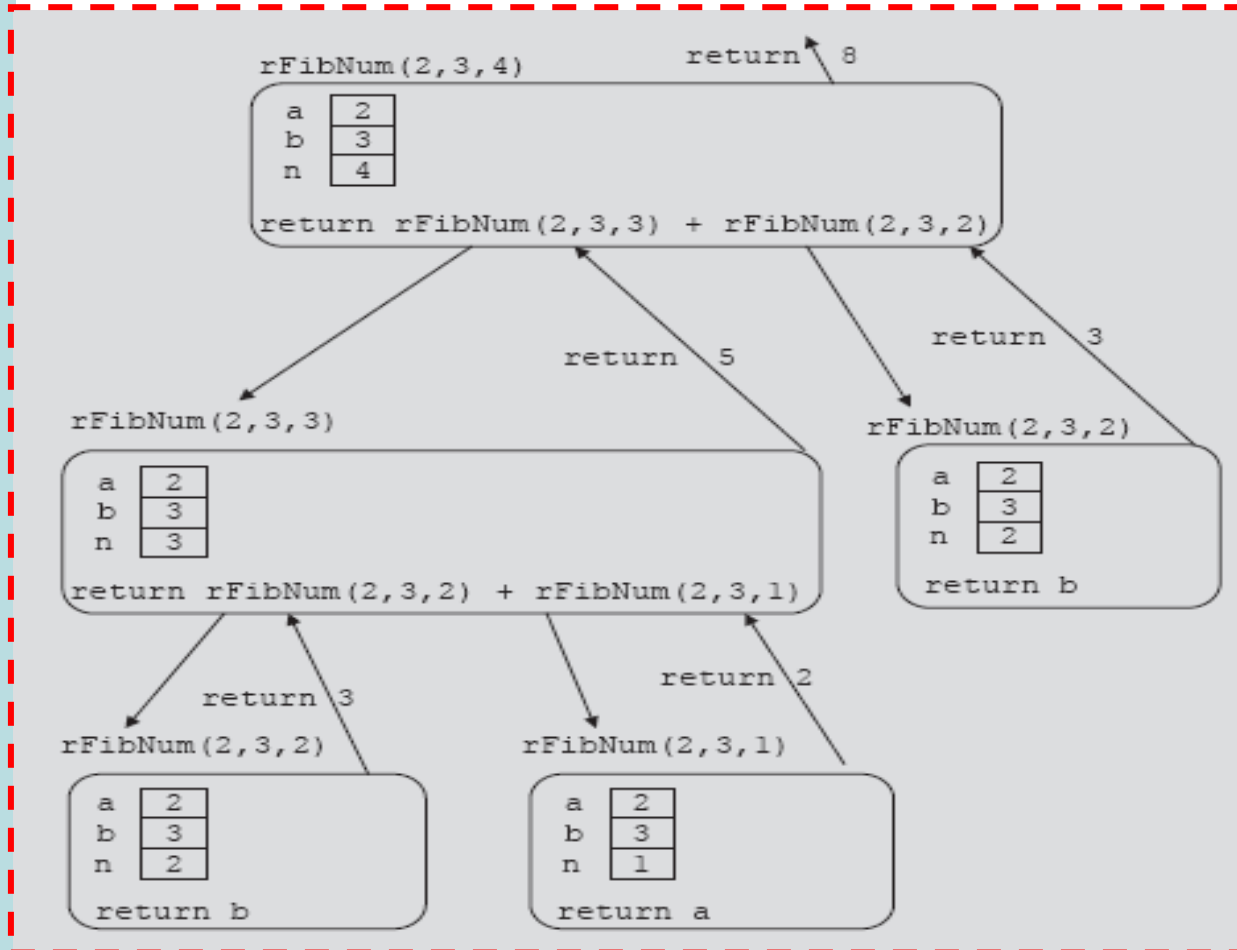
Applied Recursion: Fibonacci Number

- Recursive function implementing algorithm
- Trace code execution

```
int rFibNum(int a, int b, int n)
{
    if (n == 1)
        return a;
    else if (n == 2)
        return b;
    else
        return rFibNum(a, b, n - 1) + rFibNum(a, b, n - 2);
}
```

Applied Recursion: Fibonacci Number

- The tree step in execution of **rFibNum(2, 3, 4)**



W1 – Lab 1

Exercise

1. Create Power Function in C++ with **recursion and no- recursion** to calculate the power of numbers

$$\text{power}(a, n) = a^n$$

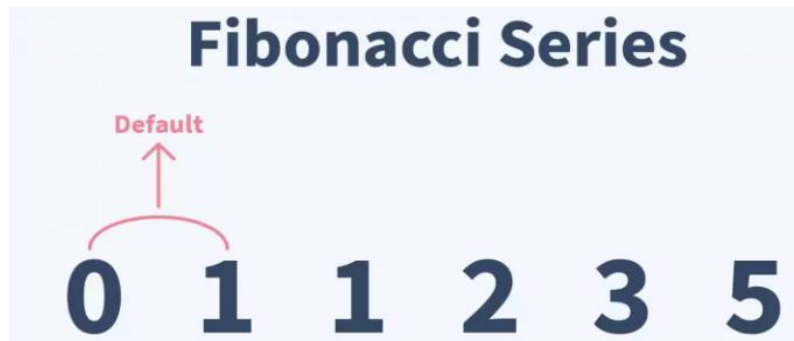
2. Reverse A Number Using **recursion and no-recursion** In C++

Original No. 379

Reverse No. 973

Exercise 1

3. Print Fibonacci series in C++ using recursion



4. Fibonacci in C++ using recursion

$$F(n) = F(n-1) + F(n-2)$$

Preparation Reading/Research

1. What is Recursion means in Data Structure and Algorithm?
2. What are the characteristic of Recursion?
3. Give a few examples of the application of Recursion

=> Write down your answer on your note!

Thanks!