<u>Email</u> <u>LinkedIn</u> GitHub

Damian Green Front End Developer

I have been in love with technology as long as I can remember and have always wanted to work with it in some way. I have now graduated from a Full Stack Development boot camp and I am extremely eager to learn and get my foot in the door!

Technical Skills

- HTML/CSS
- JavaScript
- jQuery
- Photoshop
- MongoDB
- Microsoft SQL Server
- ASP.NET

- Bootstrap
- Node.js
- React.js
- Express.js
- C#
- Java
- Git/GitHub

Skills

- Problem Solving
- Adaptability
- Creative Thinking

- Critical Thinking
- Teamwork
- Time Management

Education

<Certificate> / Empower Software Development Training Course

A developer boot camp in which we learn the essentials of being a full stack developer, covering a wide variety of topics such as version control using GitHub, various languages, libraries, and frameworks.

<Associates> / Reynolds Community College

Courses

<Certificate> / HarvardX – Intro to Computer Science (2017-2018)

Free online Introduction to Computer Science course offered by Harvard University using the edX platform.

<Certificate> / MITx - Introduction to Computer Science using Python (2017-2018)

Free online Introduction to Computer Science course offered by MIT using the edX platform.

Projects

<Betterfy Music Payer> / https://betterfy-music-player.herokuapp.com/

- Using the MERN stack, Spotify Web API, and the Web Playback SDK; created a music player that users can chat on.
- Connects to the Spotify API with plans to connect to others so all your music can be found in one place.
- A mLab cloud database stores users listening information and comments.
- Deployed using Heroku

<Comment Page> / https://github.com/CheapCyborg/mern-comment-box

- Stores comments on a mLab cloud database.
 - Ability to update and delete comments.
 - Connected to music player to make a sort of social network.

<Tic-Tac-Toe> / https://github.com/CheapCyborg/TicTacToe

Solidified understanding of HTML, CSS, JavaScript, and jQuery.

<Orcs Vs. Humans Combat Simulator> / https://github.com/CheapCyborg/Combat-Simulator

- Using C++, created a program where the user enters the number of orcs and the number of humans.
- Orcs and Humans have their own stats such as health and damage.
- A victor is randomly decided based on the stats and number of forces.