### EduConnect

Learning Without Boundaries

Presented by: CHEBET CAROLINE

### **Problem Statement**

 Millions of students lack access to quality, affordable, and engaging learning resources.

- Traditional education is:
  - Expensive
  - Limited to physical classrooms
  - Not personalized

### **Our Solution**

- EduConnect: An interactive online learning platform that provides:
  - Affordable access to courses
  - Personalized learning paths
  - Interactive tools (quizzes, forums, mentorship)

# **Market Opportunity**

- Global EdTech market: \$404B by 2027
- Kenya & Africa: Rapid internet growth + young population (70% under 30).
- Target Market: Students, Professionals, Schools, Training Institutions.

# Product / Service Demo

- Features:
  - Video lessons & live classes
  - Mobile-first access (works on low internet)
  - Al-powered progress tracking
  - Certificate of completion

### **Business Model**

- Revenue Streams:
  - Subscription Plans (\$10/month unlimited access)
  - Institutional Packages (schools & colleges)
  - Premium Certificates
  - Ads / Partnerships

## Traction / Validation

- Pilot Test: 200+ learners onboarded in 3 months
- Partnerships: Discussions with 3 local schools
- Feedback: 90% satisfaction rate from beta users

### Go-to-Market Strategy

- Launch free courses to attract early users
- Partner with universities & training institutions
- Digital marketing campaigns targeting students & professionals

# **Competition Analysis**

 Competitors: Coursera, Udemy, Eneza Education

- Our Edge:
  - Localized content for African learners
  - Affordable pricing
  - Offline-first capabilities (downloadable content)

## Financial Projections

- Year 1: \$50K revenue (10,000 users)
- Year 2: \$200K revenue (50,000 users)
- Year 3: \$500K revenue (200,000 users)
- Break-even: Year 2

#### **Team**

- Founder Chebet Caroline, IT & Business background
- CTO Tarin Tott
- Education Advisor Tahir Melly
- Passionate team transforming learning.

#### The Ask

- We are raising \$150,000 to:
  - 40% Product Development
  - 30% Marketing & Customer Acquisition
  - 20% Team Expansion
  - 10% Operations