



UNIVERSITY OF TRENTO - Italy

Laboratorio 1

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Integrated Development Environment IDE



Un unico programma con tutto il necessario:

- Editor di testo per scrivere codice
- Evidenziatore di sintassi e errori
- Compilatore
- Finestra per mostrare l'output
- Debugger
-

ONLINE: repl

SUL PC: DevC++ (quello usato nel corso e per l'esame)

IDE Dev-C++

- Ambiente integrato di sviluppo C/C++
- Open source
- Sito web: <http://www.bloodshed.net/dev/>
- Download: Dev-C++ 4.9.9.2 + mingw 3.4.2

http://prdownloads.sourceforge.net/dev-cpp/devcpp-4.9.9.2_setup.exe

IDE Dev-C++

- Windows 10
- Dev-C++ 5.11
TDM-GCC 4.9.2
- <http://orwelldvcpp.blogspot.com>

Usare Dev-C++

- Installare
- Eseguire:

Pulsante “start”



“All Programs”

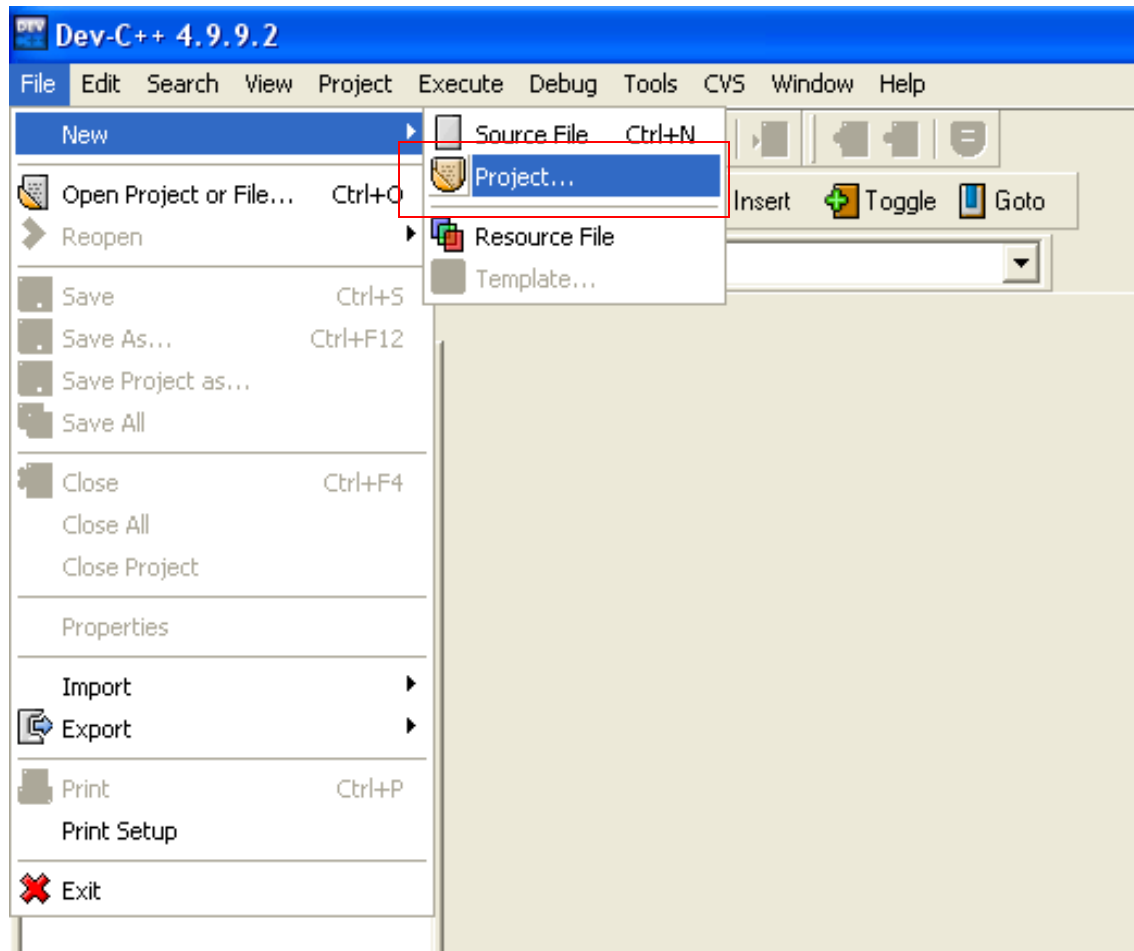


“Bloodshed Dev-C++”



“Dev-C++”

➤ Incominciamo:



Usare Dev-C++

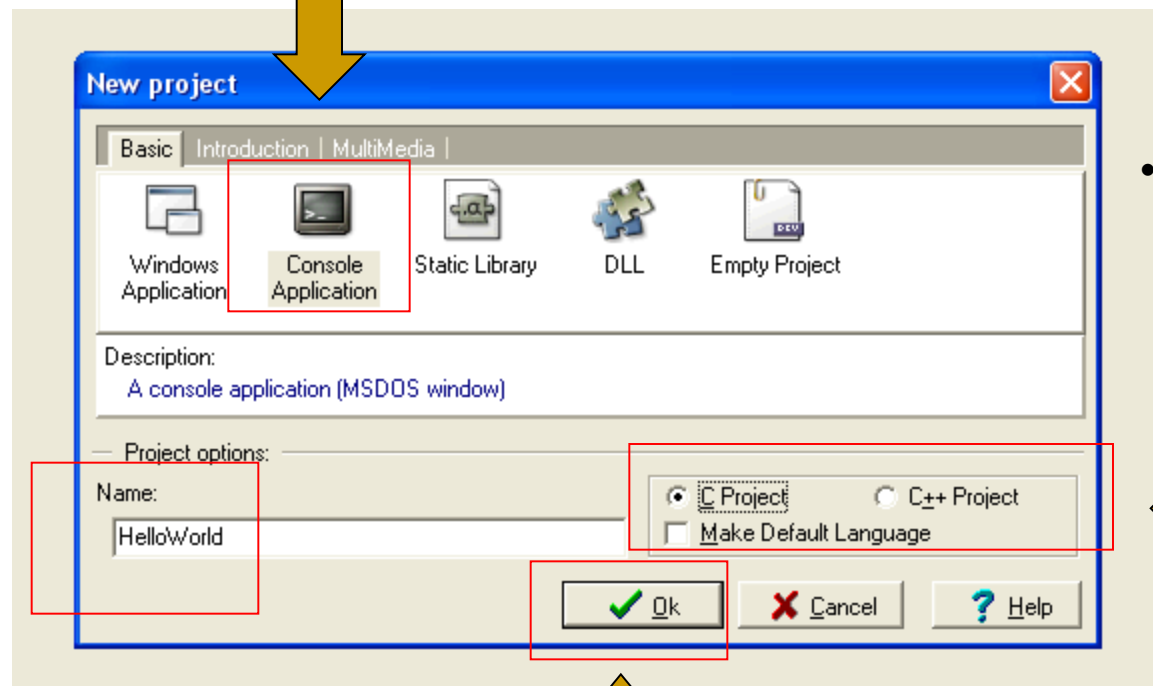
- Creare un nuovo progetto

2) Selezionare il tipo di progetto:

“Console Application”

- Inserire il nome del progetto
“HelloWorld”

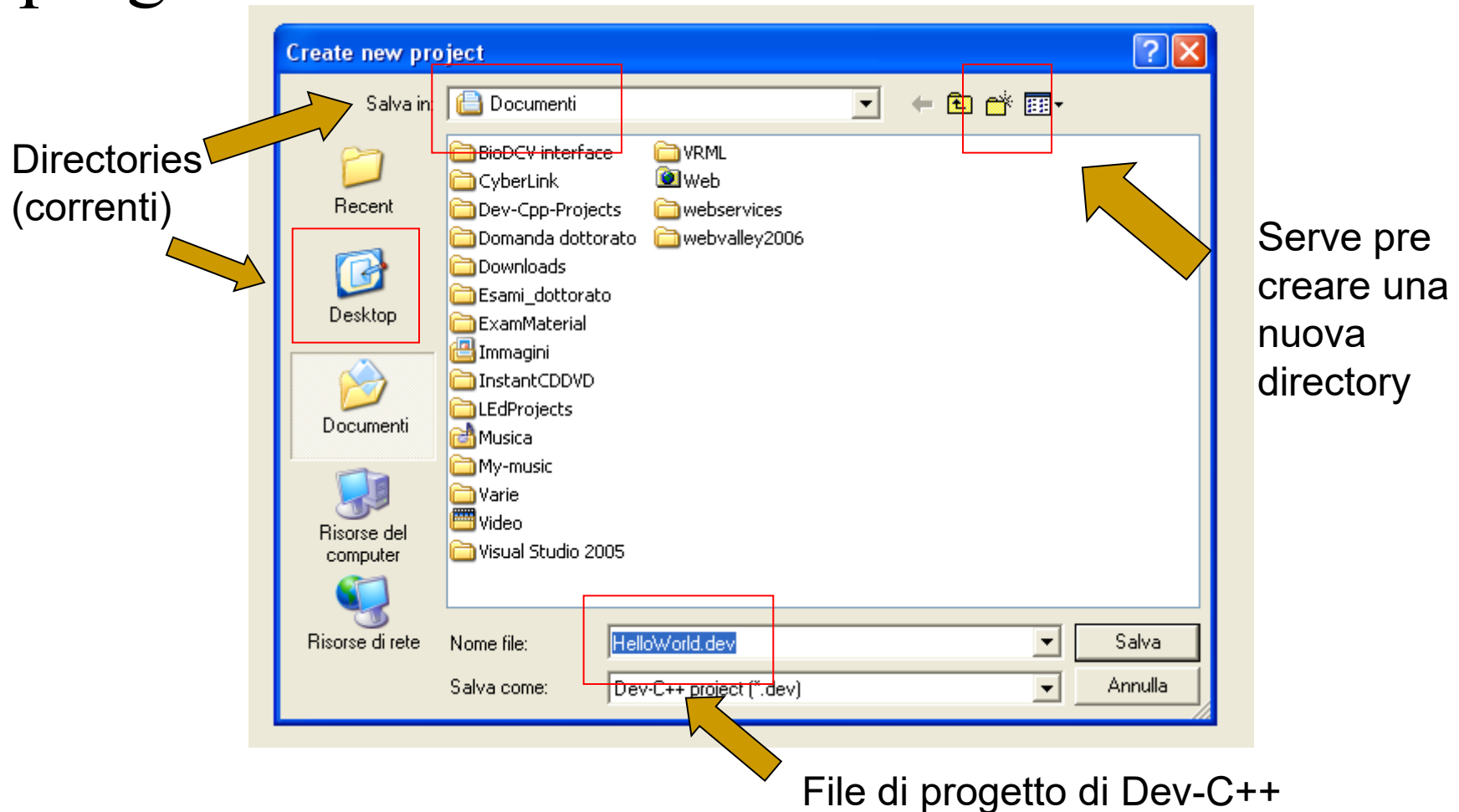
- Selezionare il tipo di linguaggio:
“C Project”



- Premere **OK**

Usare Dev-C++

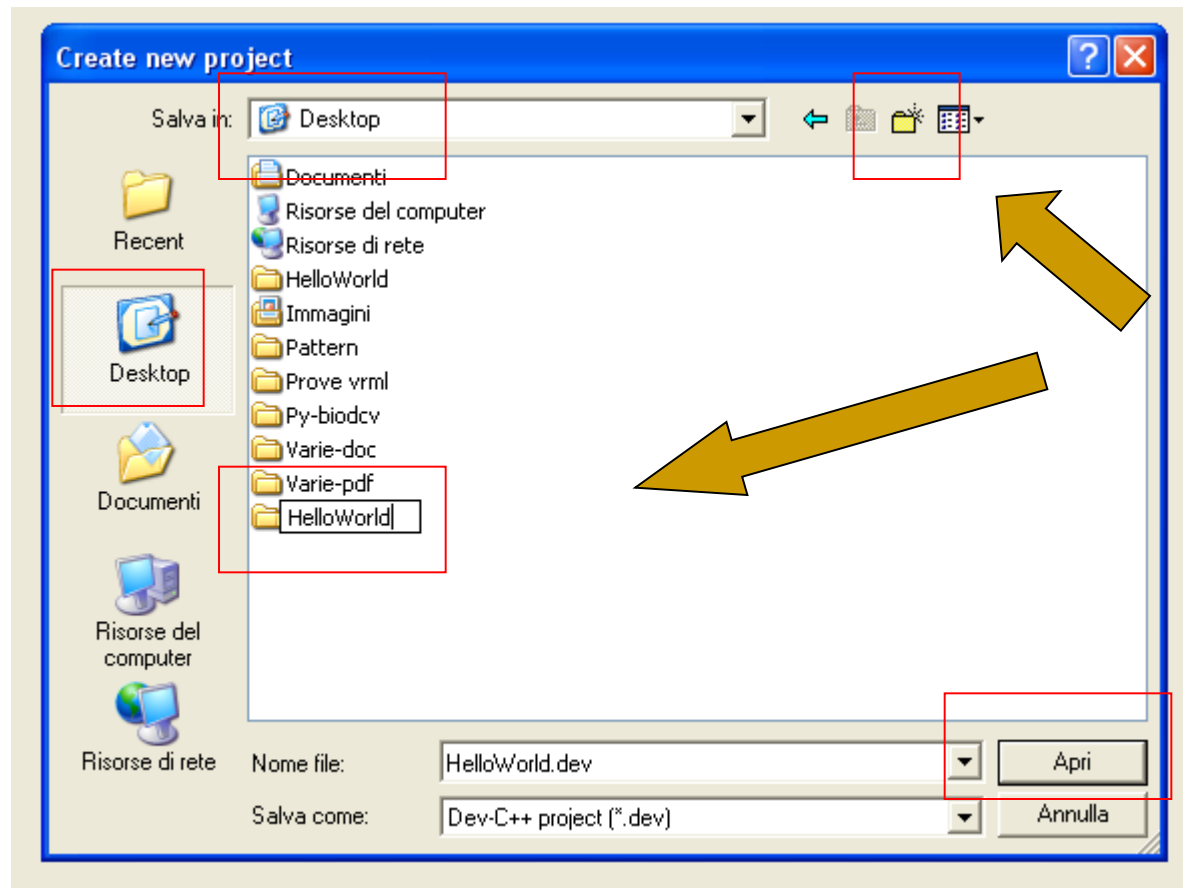
- Selezioniamo il percorso (path) del nostro progetto:



Usare Dev-C++

- Selezioniamo il nuovo percorso (path) del nostro progetto:

1) Selezioniamo
"Desktop"

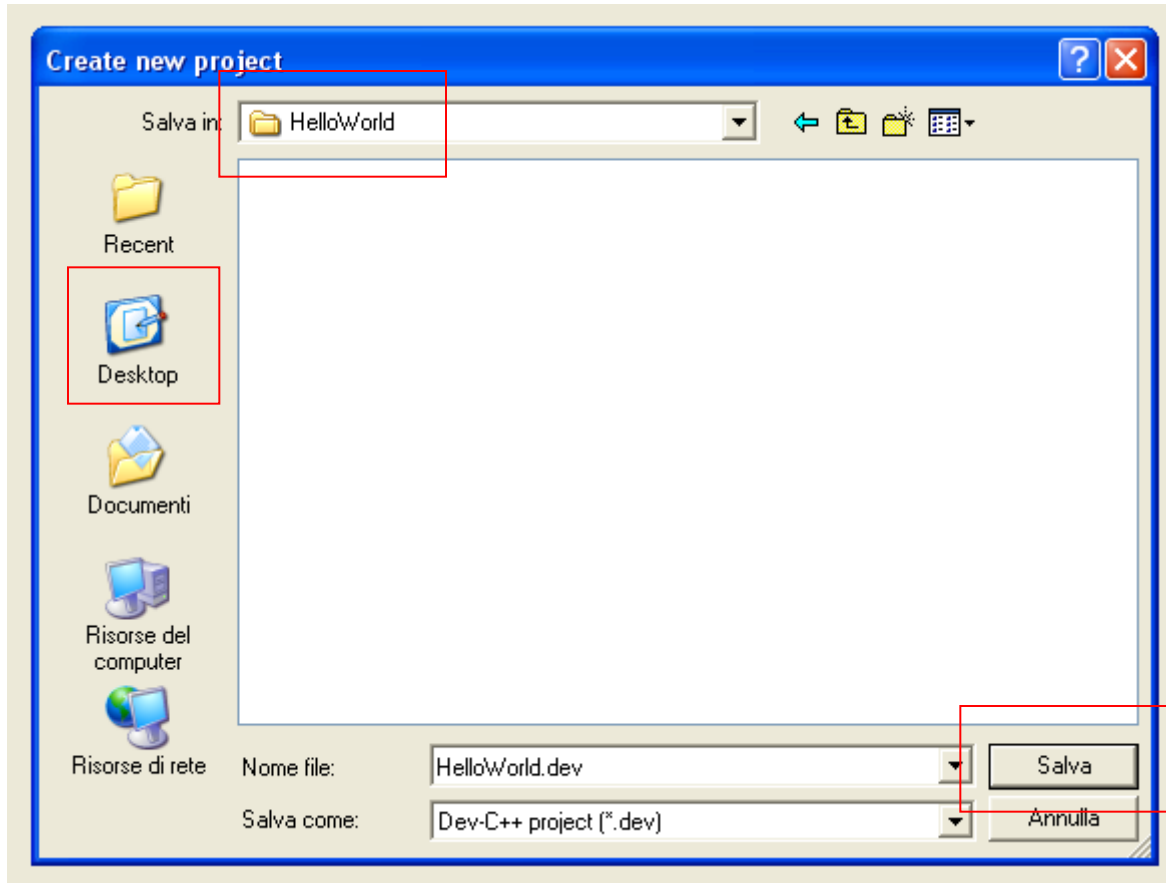


Creiamo
una nuova
directory
"HelloWorld"

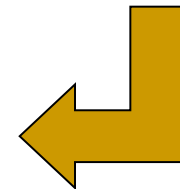
2) Pulsante
"Apri"

Usare Dev-C++

- Selezioniamo il nuovo percorso (path) del nostro progetto:

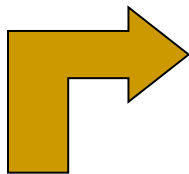


1) Pulsante
"Salva"

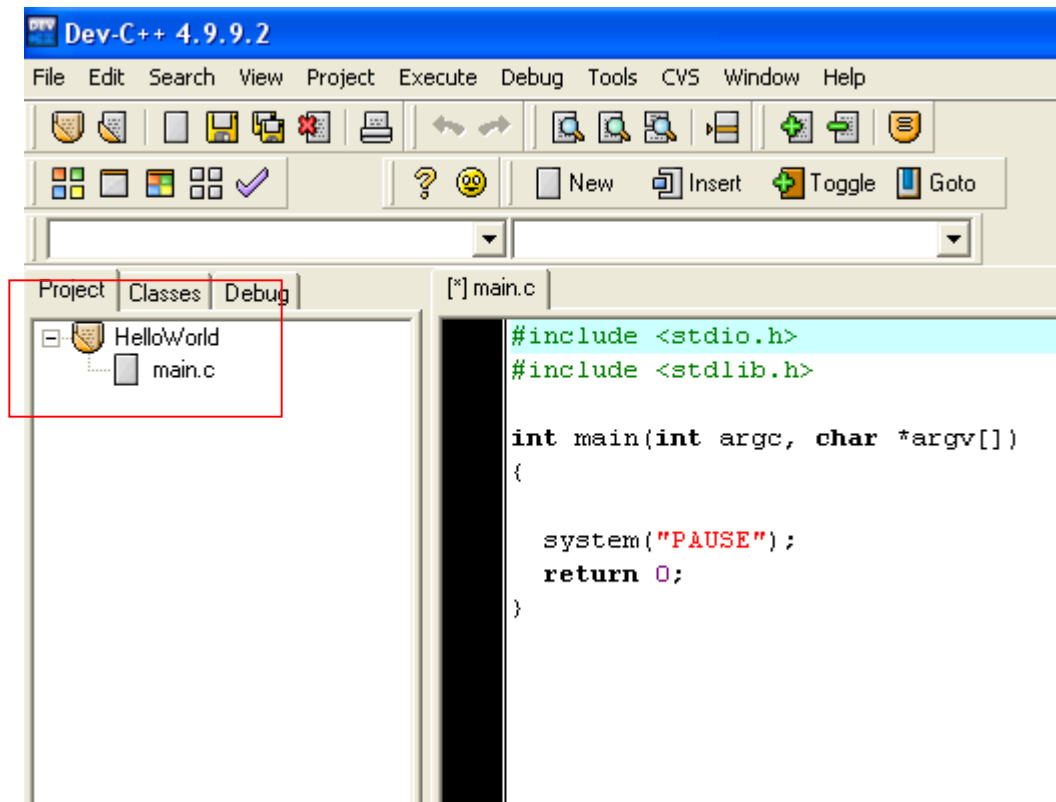


Usare Dev-C++

- Il nostro primo progetto:

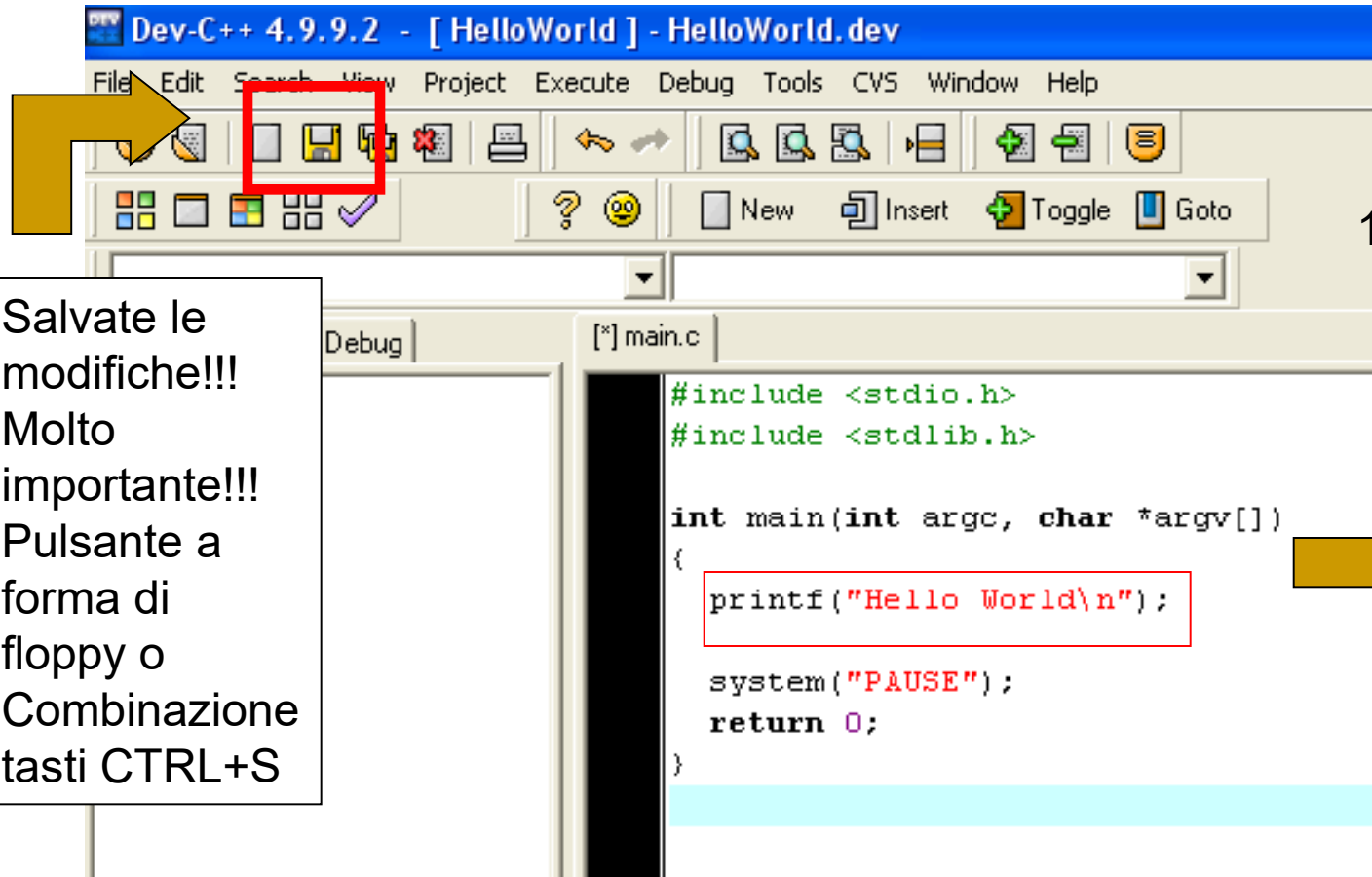


Il progetto
HelloWorld con
il suo file
principale
main.c



Usare Dev-C++

- Il nostro primo progetto: salvataggio

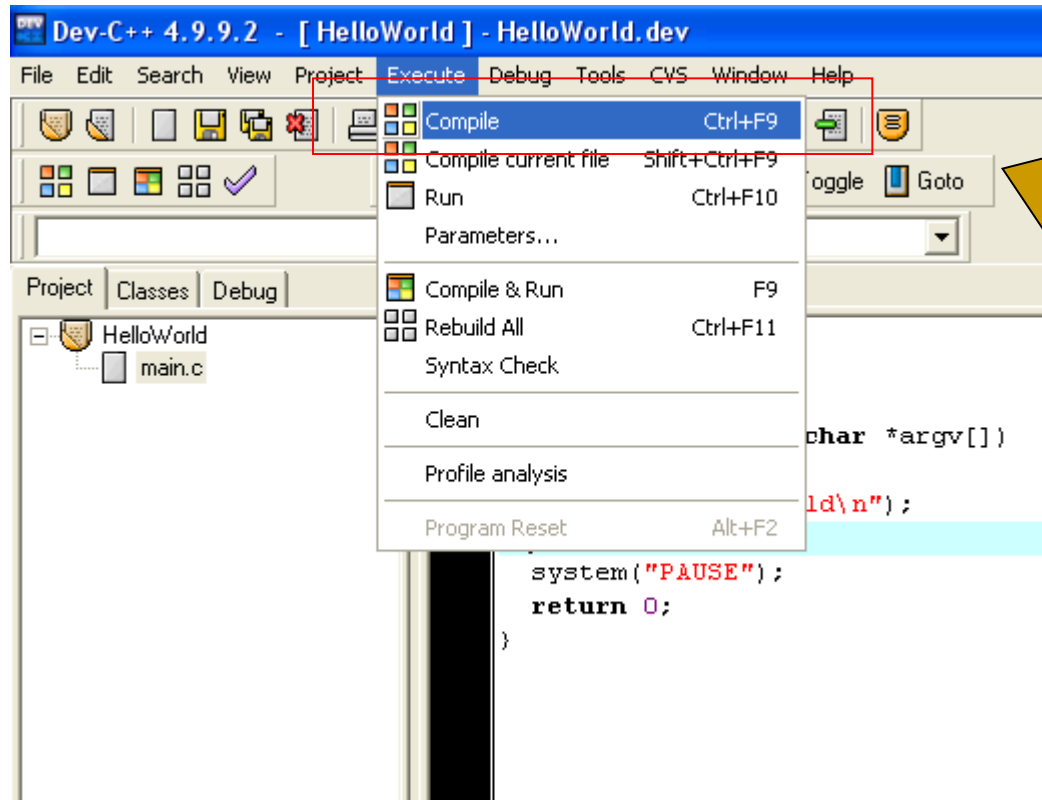


1) Salvate le modifiche!!!
Molto importante!!!
Pulsante a forma di floppy o
Combinazione tasti CTRL+S

1) Inseriamo questa istruzione

Usare Dev-C++

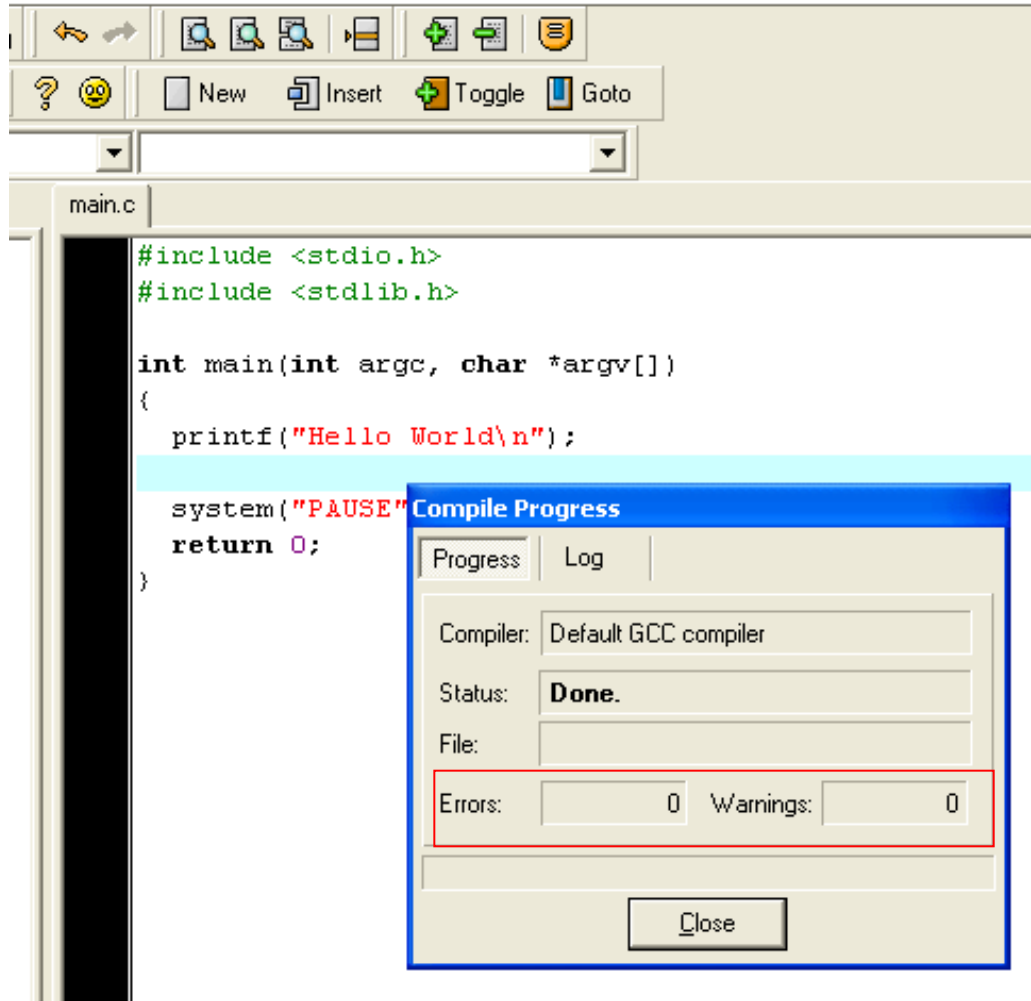
- Compiliamo il progetto:



1) Oppure la
combinazione
dei tasti
CTRL+F9

Usare Dev-C++

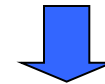
- Risultato della compilazione:



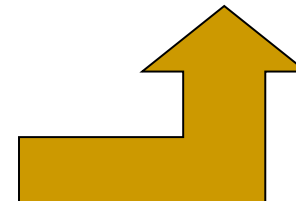
Se:

Errors=0

Warnings=0

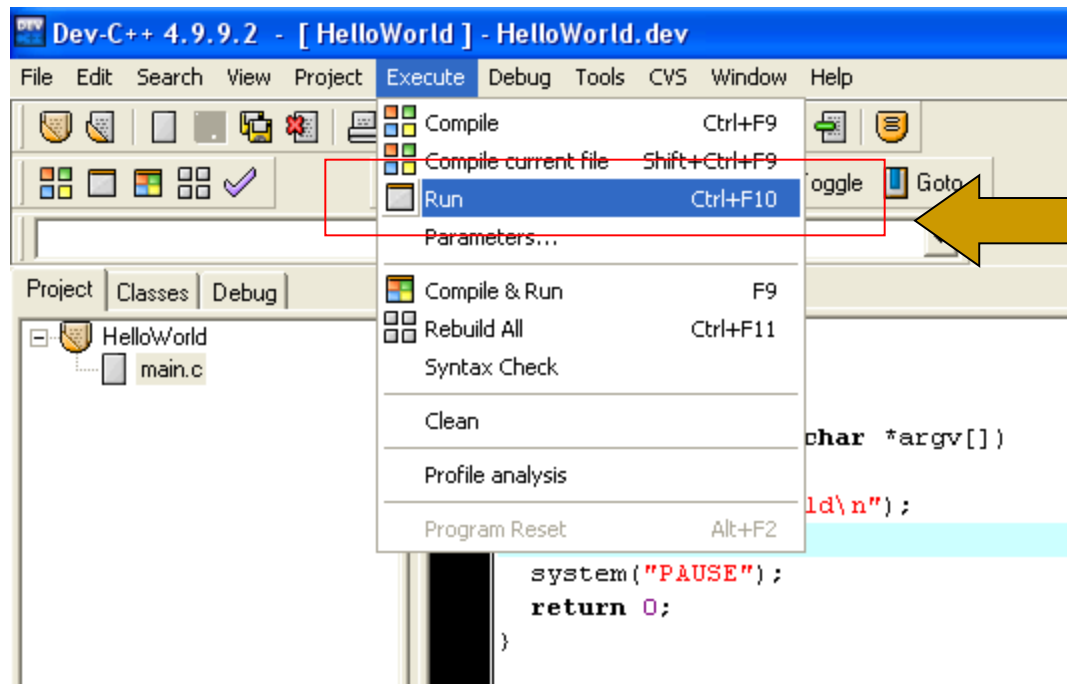


OK!



Usare Dev-C++

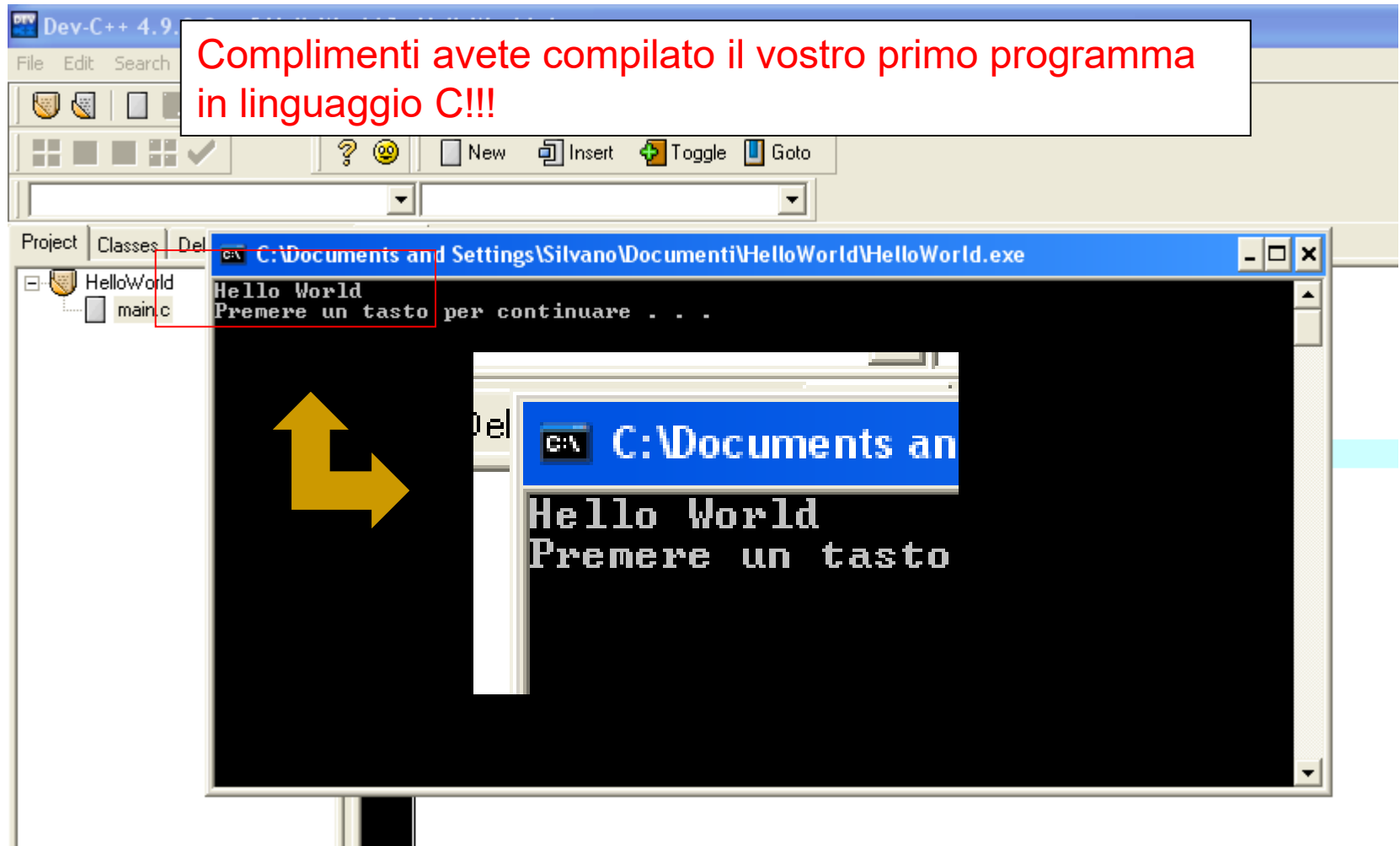
- Eseguiamo il nostro primo programma:



1) Oppure la
combinazion
e di tasti
CTRL+F10

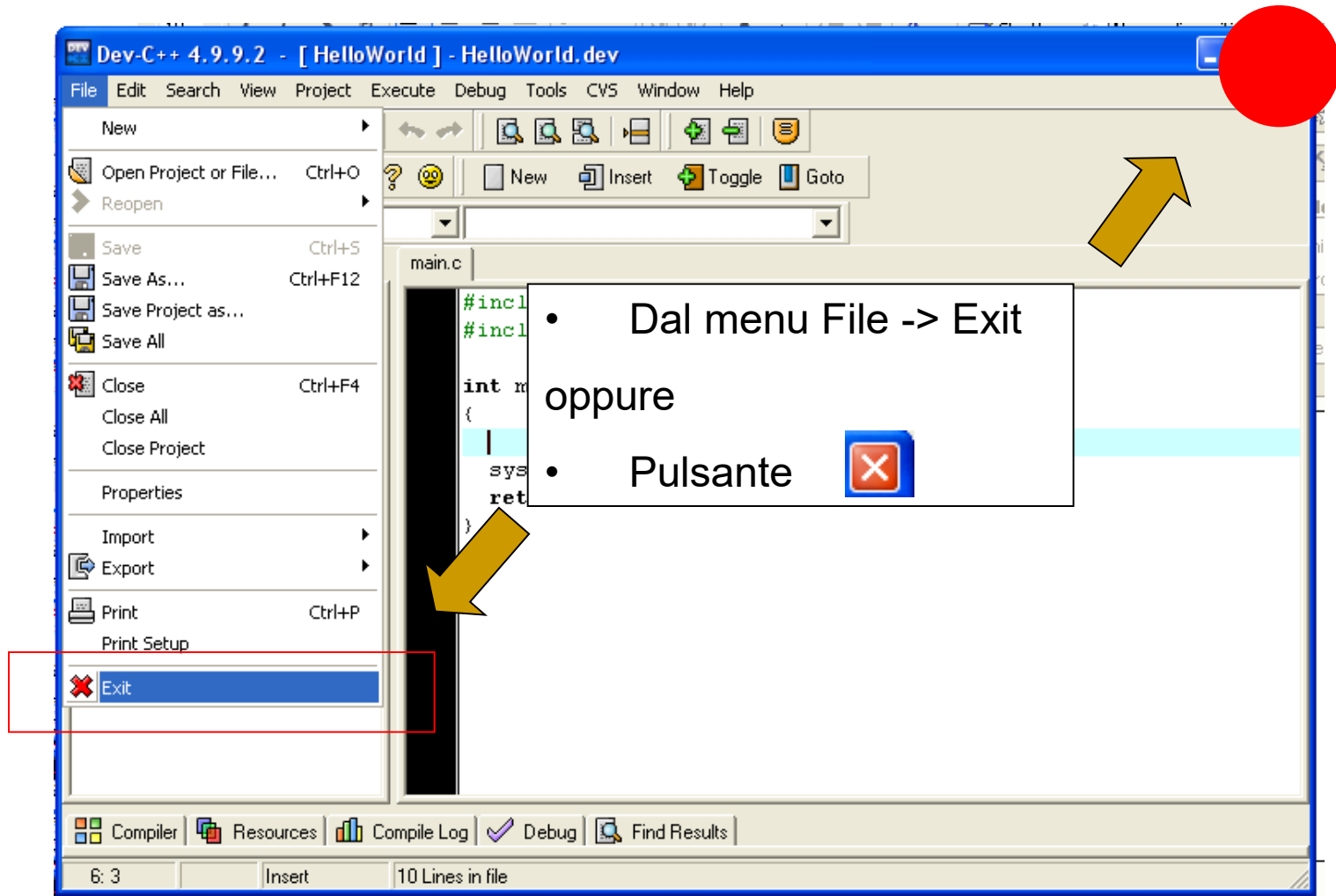
Usare Dev-C++

- Ecco il risultato finale



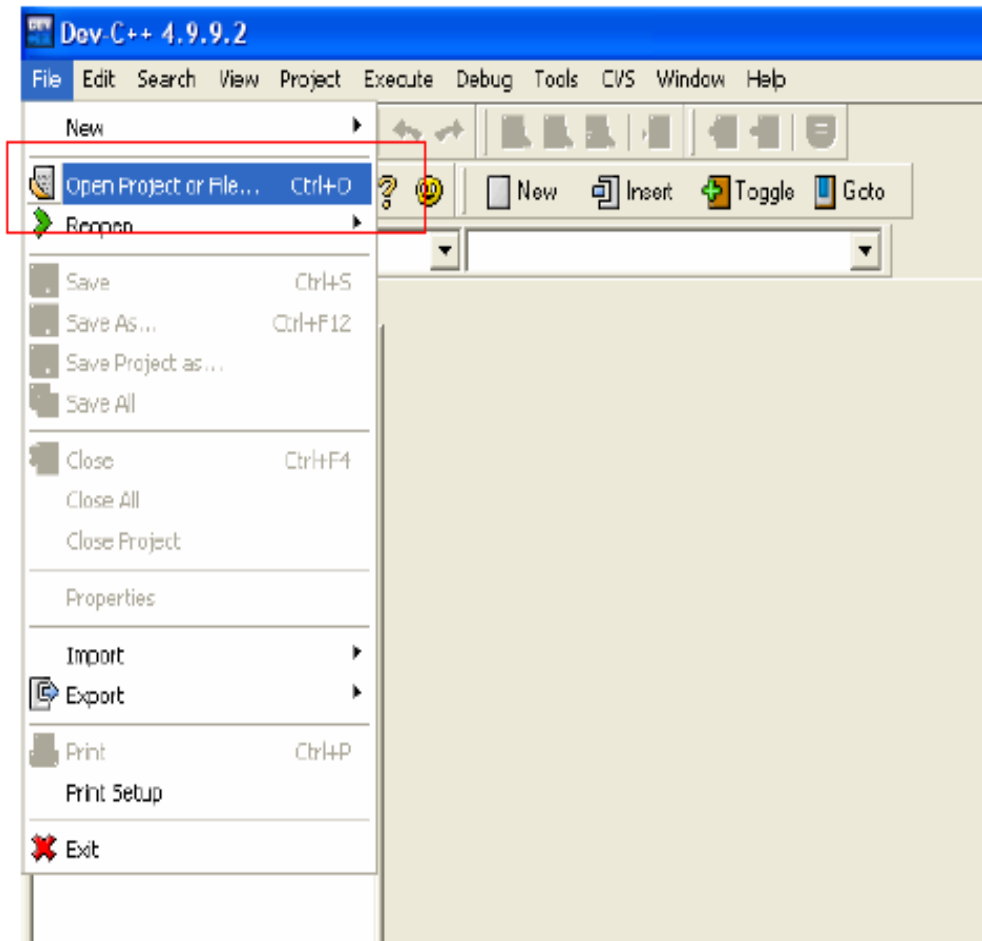
Usare Dev-C++

- Per uscire dall'ambiente Dev-C++



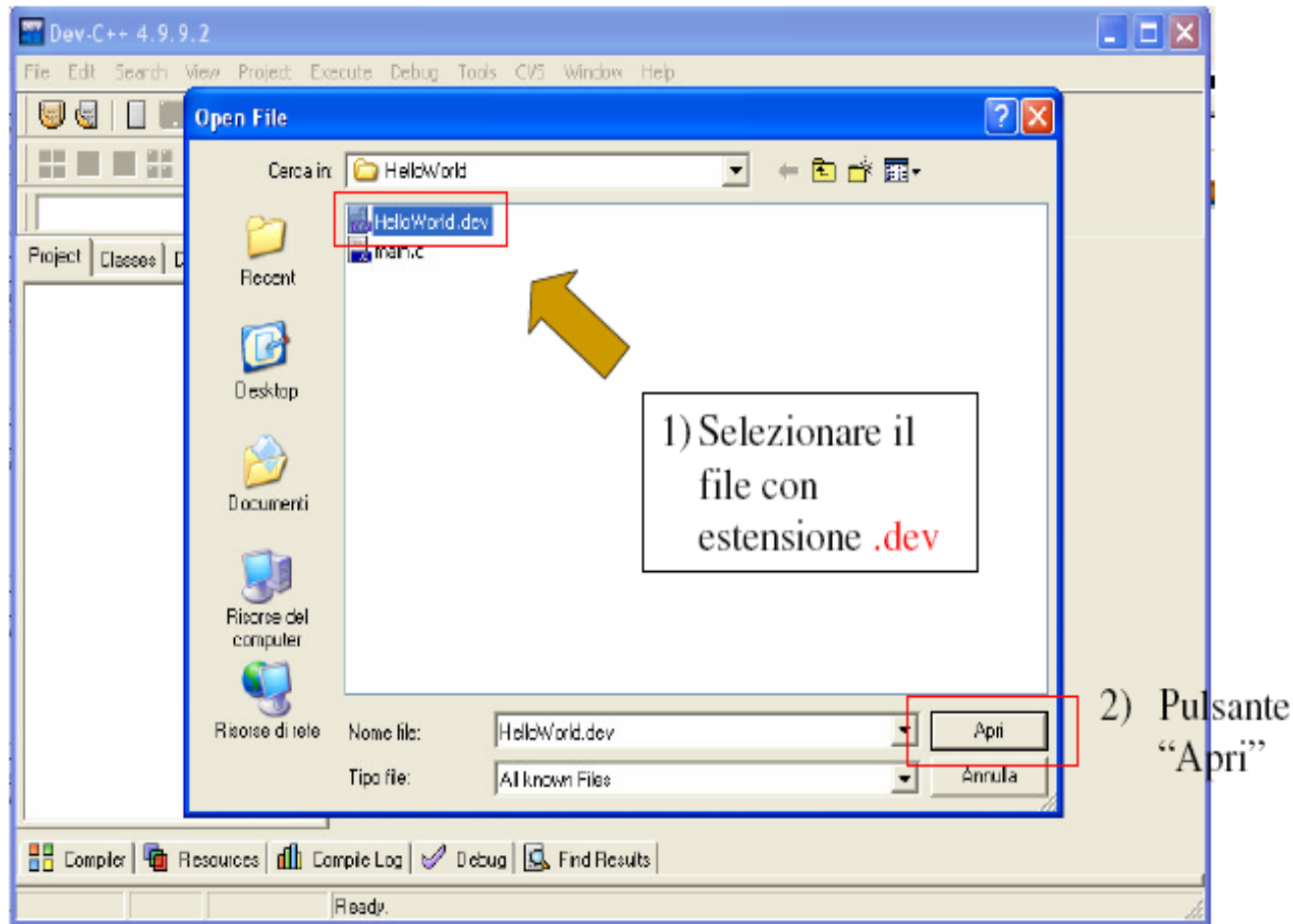
Usare Dev-C++

- Aprire un progetto in Dev-C++ (1/2)

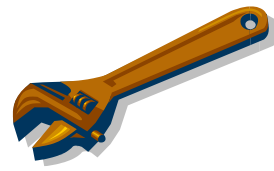


Usare Dev-C++

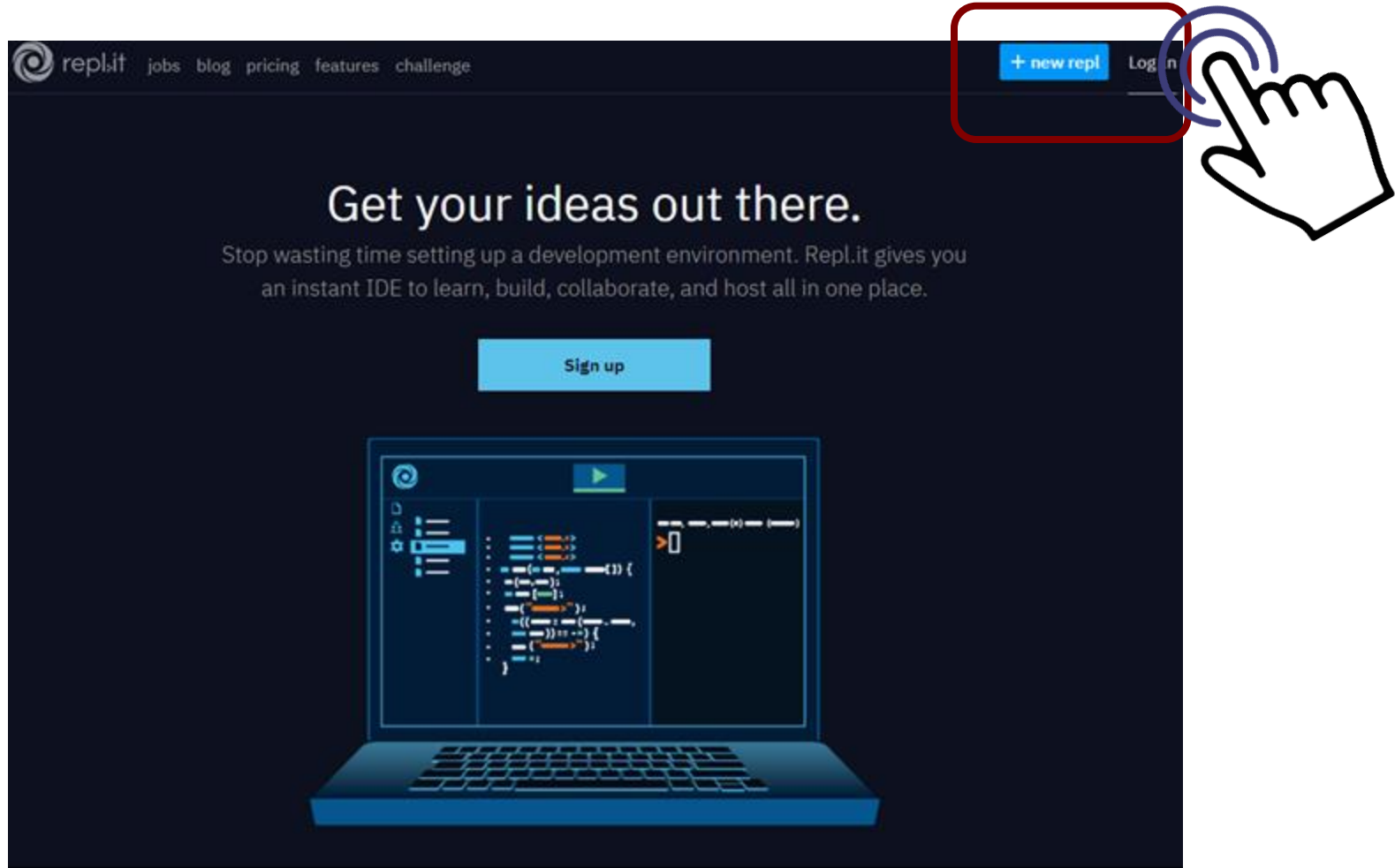
- Aprire un progetto in Dev-C++ (2/2)



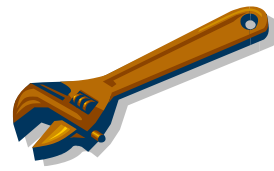
Cloud Development Environment



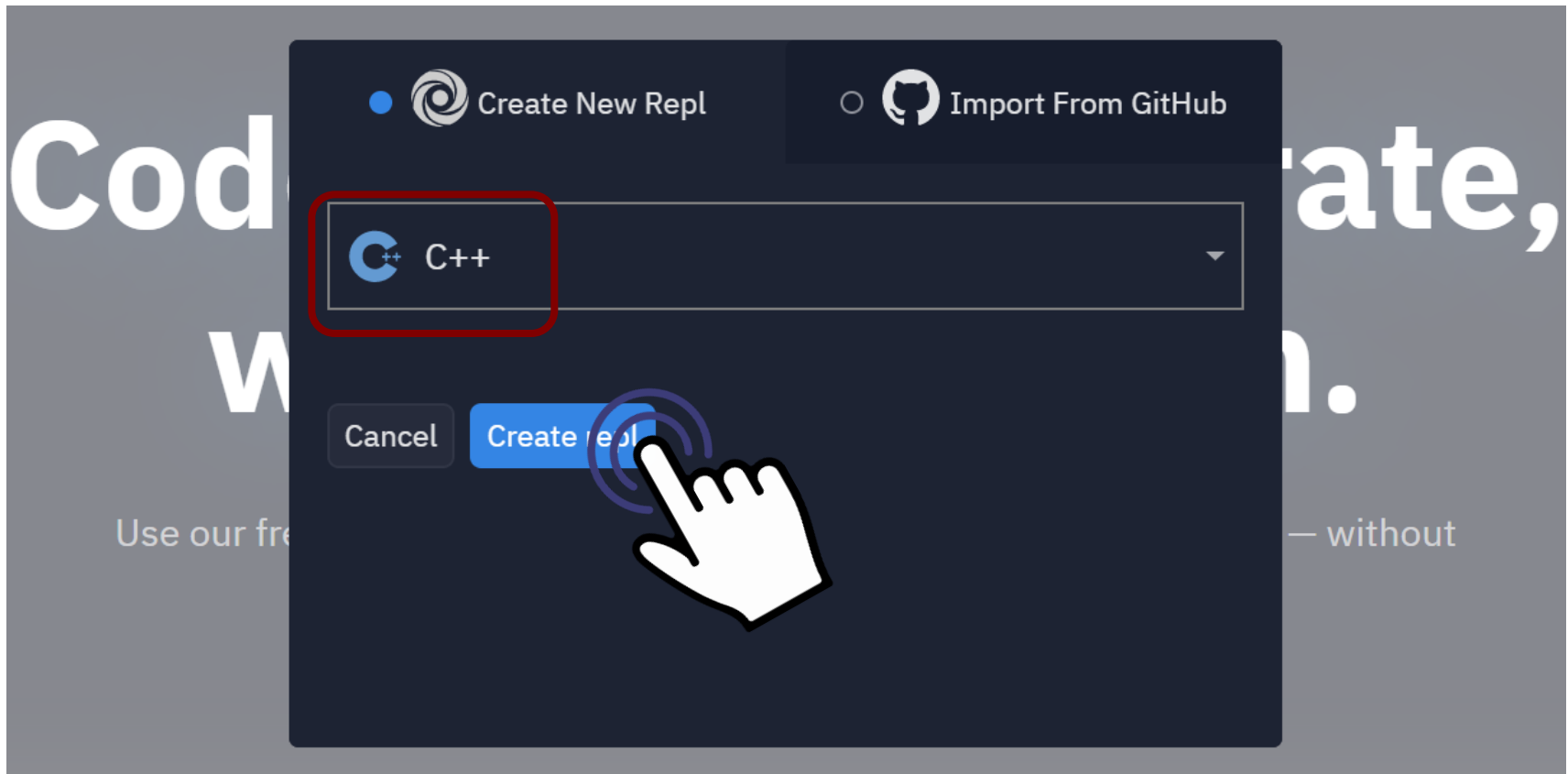
<https://repl.it/>



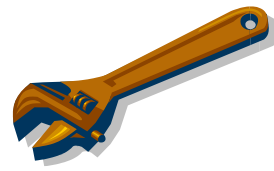
Cloud Development Environment



<https://repl.it/>



Cloud Development Environment



<https://repl.it/>

The screenshot shows the Repl.it web interface for a C++ project named "DefinitiveStarryEngine...". The top bar includes a user profile icon, the project name, a play button (labeled 2), and a "Sign up" button. The left sidebar shows a "Files" panel with a "main.cpp" file. The central code editor (labeled 1) displays the following C++ code:

```
1 #include <iostream>
2
3 int main() {
4     std::cout << "Hello
5     World!\n";
}
```

The right sidebar contains a terminal window (labeled 3) showing the output of the compilation:

```
clang version 7.0.0-3~ubuntu0
.18.04.1 (tags/RELEASE_700/fi
nal)
[]
```

Ambienti alternativi / IDE

- Possibile utilizzare ambienti diversi per svolgere le esercitazioni
 - Ambienti di sviluppo con compilatore integrato
 - Editor di testi con evidenziazione sintassi per linguaggio C/C++
 - Disponibili per diversi SO – Windows / Linux / Mac
- Xcode (solo MacOSX)
- NetBeans
- Eclipse
- Code::Block
- Codeline
- Kdevelop
- Atom
- SublimeText
- Brackets
- Gedit
- Vi / Vim
- Emacs

Lista NON esaustiva

Ambienti alternativi / IDE

- Linux / Mac
 - Compilazione da riga di comando

```
gcc -o file_out file_in.c
```

- Esecuzione

```
./file_out
```

Esame

- Aule PC
- SO
 - Windows
- Software
 - DevC++ (preinstallato)