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Project: Restaurant Functions

Description

User picks menu items, to generate a total cost. Then tax and tip are added in. Finally the bill is paid and change returned

Scope

- Limited to user input. Leverages while loop and sentinel for multiple inputs.
- Input file expects the first field to be the studentID, then a fixed amount of scores.

Header files

`iostream`
Used for cin/cout
`math`
Used for basic arithmetic
`iomanip`
Used to format console output
`limits`
Needed for `numeric_limits`
`string`
Used for string variables

Functions

`double getAmtTendered(string questionToAsk, double totalBill);`
Gets amount tendered and does input validation
`int getInput(string questionToAsk, string errorMsg, int lowRange, int highRange);`
Generic input function. Does input validation and returns int
`void displayBill(double bill, double totalBill, double totalTax, double totalTip);`
Displays bill using already calculated values
`void displayChange(double amtTendered, double totalBill);`
Calculates change and displays information about amount tendered/change due
`double itemCost(int itemChoice);`
Returns cash value of menu choice
`void pauseProgram();`
Pauses program until user hits enter
`double getOrder();`
Gets users order and returns the summarized bill
`void displayMenu();`
Displays choice menu

Constants

`double taxRate`
sales tax rate to apply to bill
`double tipPercentage`
amount to tip on bill

Input variables

int menuChoice
int value that corresponds to a menu item
double amtTendered
Amount tendered towards bill

Output Variables

double totalTax
Total tax paid on bill
double totalTip
Total tip paid on bill
double totalBill
Total bill with tax and tip
double bill
Total bill prior to tax and tip being added
double amtTendered
Amount tendered to pay bill
double changeDue
Change due after paying bill

Program Workflow

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