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1 //Ben Scherer
2 // 7/7/2017
3 // Restaurant Functions
4 // User picks menu items, to generate a total cost. Then tax and tip are added
   in. Finally the bill is paid and change returned
5
6 //Headers to include
7 #include <iostream> //cout
8 #include <iomanip> // used to manipulate cout
9 #include <string> //needed for string variable
10 #include <math.h> //used for basic arithmetic
11 #include <limits> //user for numeric_limits
12
13
14 using namespace std;
15
16 //Functions
17 double getAmtTendered(string questionToAsk, double totalBill); //Gets amount
   tendered and does input validation
18 int getInput(string questionToAsk, string errorMsg, int lowRange, int
   highRange); //Generic input function. Does input validation and returns int
19 void displayBill(double bill, double totalBill, double totalTax, double
   totalTip); // Displays bill using already calculated values
20 void displayChange(double amtTendered, double totalBill); // Calculates change
   and displays information about amount tendered/change due
21 double itemCost(int itemChoice); //Returns cash value of menu choice
22 void pauseProgram(); //Pauses program
23 double getOrder(); // Returns cash value of menu choice
24 void displayMenu(); //Displays menu choices
25
26
27 //Main function of program
28 int main() {
29     //constants
30     const double taxRate = 0.065; //Sales tax
31     const double tipPercent = 0.2; //Percentage to tip
32
33     //variables
34     double bill; //Total value of all menu items selected
35     double totalTax; //tax due
36     double totalTip; //tip amount
37     double totalBill; //total bill with tax and tip added
38     double amtTendered = 0.0; //cach provided to pay bill
39
40
41     //Calculate Bill
42     bill = getOrder(); //Get input from user and calculate total
43     totalTax = bill * taxRate;
44     totalTip = bill * tipPercent;
45     totalBill = bill + totalTax + totalTip;
46
47     //Display Bill
```

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48     displayBill(bill,totalBill,totalTax,totalTip);
49
50     //Payment
51     amtTendered = getAmtTendered("Amount Tendered: ", totalBill);
52     displayChange(amtTendered,totalBill);
53
54
55     pauseProgram(); //Pause program so that results can be viewed
56     return 0;
57 }
58
59 void displayBill(double bill, double totalBill, double totalTax, double totalTip) ➤
60 {
61     cout << "-----\n"
62     << setw(30) << "Final Bill " << endl
63     << "-----\n"
64     << setw(30) << "Bill: $" << setprecision(2) << fixed << bill << endl
65     << setw(30) << "Tax: $" << setprecision(2) << totalTax << endl
66     << setw(30) << "Tip: $" << setprecision(2) << totalTip << endl
67     << setw(30) << "Total Bill: $" << setprecision(2) << totalBill << endl
68     ;
69 }
70
71
72
73 void displayChange(double amtTendered, double totalBill) {
74     double changeDue = amtTendered - totalBill;
75     cout << setw(30) << "Amount Tendered: $" << setprecision(2) << amtTendered << ➤
76     endl
77     << setw(30) << "Change Due: $" << setprecision(2) << changeDue << endl
78     ;
79
80 }
81 double getOrder() { //returns total before tax/tip
82     int menuChoice;
83     double bill = 0.00;
84     displayMenu();
85     do {
86         menuChoice = getInput("Enter Menu Item: ", "ERROR: Enter a choice between ➤
87         1-8", 1, 8);
88         bill += itemCost(menuChoice);
89     } while (menuChoice < 8);
90     return bill;
91 }
92 double itemCost(int itemChoice) { //Returns cash value of menu choice
93     switch (itemChoice) {
94         case 1: return 7.00;
95         case 2: return 3.00;
96         case 3: return 1.75;
```

```
107     case 4: return 3.25;
108     case 5: return 1.50;
109     case 6: return 4.25;
110     case 7: return 1.00;
111     default: return 0.00;
112 }
113
114
115 //Simple funciton. Pauses program execution and waits for input
116 void pauseProgram() {
117     //pauses program
118     cout << "Press enter key to exit program\n";
119     cin.ignore(numeric_limits<streamsize>::max(), '\n');
120     cin.get();
121 }
122
123
124 void displayMenu() { //Displays food menu
125     cout << "Generic Ballpark Snack Shack Gourmet Menu\n"
126         << "1 - Beer " << "$7.00\n"
127         << "2 - Soda " << "$3.00\n"
128         << "3 - Chips " << "$1.75\n"
129         << "4 - Pizza " << "$3.25\n"
130         << "5 - Hotdog " << "$1.50\n"
131         << "6 - Cheesburger " << "$4.25\n"
132         << "7 - Water " << "$1.00\n"
133         << "8 - End Order\n "
134     ;
135 }
136
137
138 //simple input validation. returns double
139 double getAmtTendered(string questionToAsk, double totalBill) {
140     double amtTendered;
141     cout << questionToAsk;
142     while (!(cin >> amtTendered) || amtTendered < totalBill) {
143         if (cin.fail())
144             cout << "Enter a valid dollar amount\n";
145         else if (amtTendered < totalBill)
146             cout << "Amount paid is lower than total bill. Please enter a new amount\n";
147         cin.clear();
148         cin.ignore(numeric_limits<streamsize>::max(), '\n');
149     }
150     return amtTendered;
151 }
152
153
154 //Validates input based on a range. returns int
155 int getInput(string questionToAsk, string errorMsg, int lowRange, int highRange) {
156     int usrInput;
```

```
147     cout << questionToAsk;
148     while (!(cin >> usrInput) || usrInput < lowRange || usrInput > highRange)  ➤
149     { //Loop until integer in the specified range is entered
150         cout << errorMsg << endl;
151         cin.clear();
152         cin.ignore(numeric_limits<streamsize>::max(), '\n');
153     }
154     return usrInput;
155 }
```