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1 //Ben Scherer
2 // 6/17/2017
3 // Mid Term Project - Overseas Credit Card Cost Calculator
4 // Determines the total cost of an item in USD for credit card purchases made overseas
5
6 #include <iostream> //cout
7 #include <iomanip> // used to manipulate cout
8 #include <utility> //needed for pair
9 #include <string> //needed for string variable
10 #include <math.h> //used for basic arithmetic
11 #include <limits> //user for numeric_limits
12
13 using namespace std;
14
15 //Functions
16 int getCurrencyType();
17 double getPurchasePrice();
18 void currencyChoiceMenu();
19 pair<string,double> getCurrencyData(int currencyType); //returns currency name and exchange rate
20
21 int main() {
22
23     //Constants
24     const double feeRate = 0.03; //Combined fees charged by CC company and banks
25
26     //input Variables
27     double purchasePrice; //Purchase price prior to conversion to USD
28     int currencyChoice; //used in choice menu selection for foreign currency type
29
30     //Output Variables
31     double totalFees; //Total calculated fees of purchase
32     double totalFeesUSD; //Total calculated fees of purchase in USD
33     double purchasePriceUSD; //Currency converted to USD
34     double totalCost; // purchaseprice + fees
35     double totalCostUSD; // purchaseprice + fees(USD)
36     double exchangeRate; //Exchange rate used to convert currency to USD
37     double totalCostDiff; //Price difference once fees and exchange rate are calculated
38     string currencyName; //Friendly name of currency
39     pair<string, double> currencyData; //contains currency name and exchange rate
40
41     //get input
42     purchasePrice = getPurchasePrice();
43     currencyChoice = getCurrencyType();
44
45     //Get currency name and exchange rate
46     currencyData = getCurrencyData(currencyChoice);
47     currencyName = currencyData.first;
48     exchangeRate = currencyData.second;
49 }
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50 //Cost and fees prior to conversion
51 totalFees = purchasePrice * feeRate;
52 totalCost = totalFees + purchasePrice;
53
54 //Price, cost and fees after conversion
55 purchasePriceUSD = purchasePrice * exchangeRate;
56 totalFeesUSD = totalFees * exchangeRate;
57 totalCostUSD = purchasePriceUSD + totalFeesUSD;
58
59
60 //output
61 cout <<
62     "-----\n"
63     << "Purchase cost in US Dollars(USD)\n"
64     <<
65     "-----\n"
66     << "\t" << setw(30) << left << "Currency Type: " << currencyName << endl
67     << "\t" << setw(30) << left << "Conversion Fee Rate: " << (feeRate * 100) << "%" << endl
68     << "\t" << setw(30) << left << "Currency Exchange Rate: " << exchangeRate << endl
69     <<
70     "-----\n"
71     << "Cost before USD Conversion:\n"
72     << "\t" << setw(30) << left << "Original Purchase Price: " <<
73     setprecision(2) << fixed << purchasePrice << endl
74     << "\t" << setw(30) << left << "Total Fees: " << setprecision(2) << fixed <<
75     totalFees << endl
76     << "\t" << setw(30) << left << "Total Cost: " << setprecision(2) << fixed <<
77     totalCost << endl
78     << "\nCost after USD Conversion:\n"
79     << "\t" << setw(30) << left << "Purchase Price(USD): " << setprecision(2) <<
80     fixed << purchasePriceUSD << endl
81     << "\t" << setw(30) << left << "Total Fees(USD): " << setprecision(2) <<
82     fixed << totalFeesUSD << endl
83     << "\t" << setw(30) << left << "Total Cost(USD): " << setprecision(2) <<
84     fixed << totalCostUSD << endl
85     ;
86
87 //pauses program
88 cout << "Press enter key to exit program\n";
89 cin.ignore(numeric_limits<streamsize>::max(), '\n');
90 cin.get();
91 return 0;
92 }
93
94 //Prompts user for currency type and does input validation
95 int getCurrencyType() {
96     int currencyType;

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```
88     bool isValidInput = false;
89     currencyChoiceMenu();
90     while (!isValidInput) {
91
92         if (!(cin >> currencyType) || (currencyType < 1 || currencyType > 8)) {
93
94             cout << "#####\n";
95             cout << "\tERROR: ENTER A NUMBER BETWEEN 1-8\n";
96             cout << "#####\n";
97             cin.clear();
98             cin.ignore(numeric_limits<streamsize>::max(), '\n');
99         }
100         else {
101             isValidInput = true;
102         }
103     }
104     return currencyType;
105 }
106
107 //Prompts user for purchase price and does input validation
108 double getPurchasePrice() {
109     double purchasePrice;
110     bool isValidInput = false;
111
112     while (!isValidInput) {
113         cout << "\nEnter purchase price\n";
114         if (!(cin >> purchasePrice)) {
115
116             cout << "#####\n";
117             cout << "\tERROR: PURCHASE PRICE MUST BE A VALID NUMBER\n";
118             cout << "#####\n";
119             cin.clear();
120             cin.ignore(numeric_limits<streamsize>::max(), '\n');
121         }
122         else {
123             isValidInput = true;
124         }
125     }
126     return purchasePrice;
127 }
128
129 //Generates choice menu for currency type
130 void currencyChoiceMenu() {
131     cout << "\n-----\n"
132            "Currency Type:\n"
133            "-----\n"
134            "1. Euro\n"
135            "2. British Pound\n"
136            "3. Indian Rupee\n"
137            "4. Mexican Peso\n"
138            "5. Canadian Dollar\n"
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```
140         "6. Australian Dollar\n"
141         "7. Japanese Yen\n"
142         "8. Chinese Yan Renminibi\n"
143         "-----\n"
144         "Enter type of currency (1-8):\n";
145     }
146
147     //Returns Currency Name and exchange rate based on choice
148     pair<string, double> getCurrencyData(int currencyType) {
149
150         switch (currencyType) {
151             case 1: return make_pair("Euro", 1.118863);
152             case 2: return make_pair("British Pound", 1.277844);
153             case 3: return make_pair("Indian Rupee", 0.015516);
154             case 4: return make_pair("Mexican Peso", 0.055826);
155             case 5: return make_pair("Canadian Dollar", 0.756819);
156             case 6: return make_pair("Australian Dollar", 0.756819);
157             case 7: return make_pair("Japanese Yen", 0.009027);
158             case 8: return make_pair("Chinese Yuan Renminbi", 0.146835);
159
160         }
161
162
163     }
```