

# Known To Unknown





# Object Oriented

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- ❖ Encapsulation
- ❖ Polymorphism
- ❖ Inheritance

# Object Oriented Design Principle

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- ❖ SRP (Single Responsibility Principle)
- ❖ OCP (Open/Close Principle)
- ❖ LSP (Liskov Substitution Principle)
- ❖ ISP (Interface Segregation Principle)
- ❖ DIP (Dependency Inversion Principle)



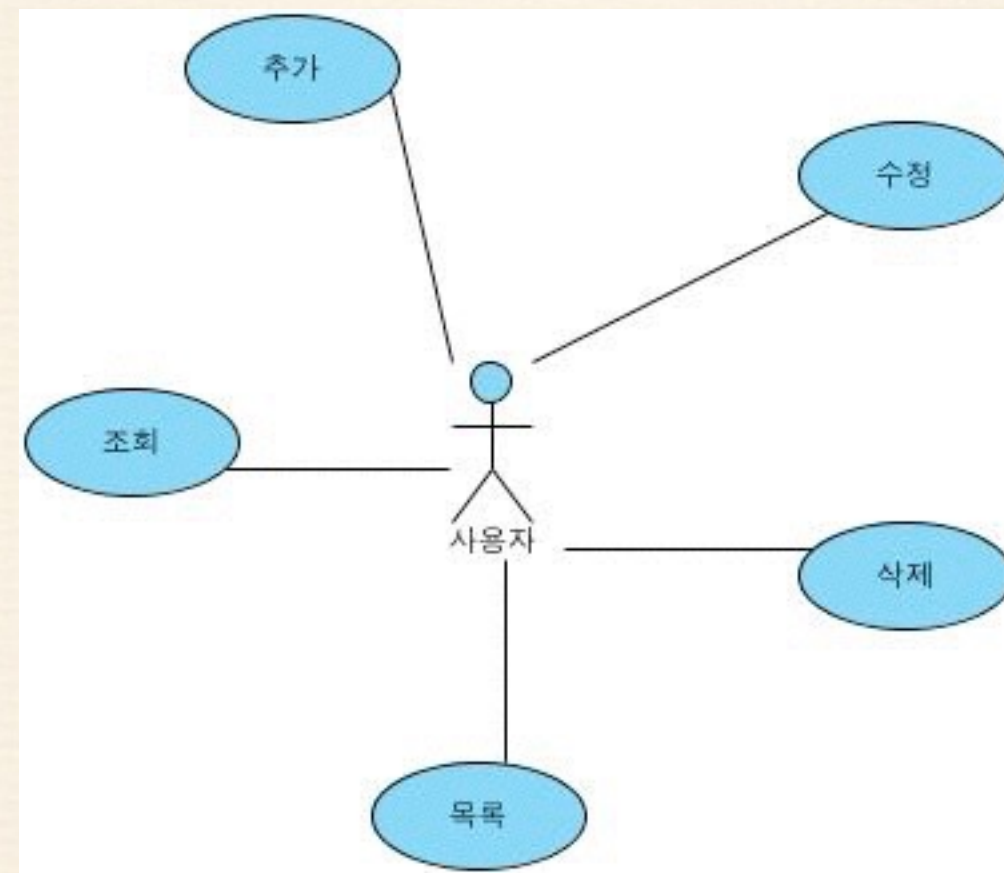
# TDD

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- ❖ Kent Beck “Known To Unknown”
- ❖ Separate Of Concern

# 요구사항

요구사항 분석을 위한 사용자 요구사항을 정리하는 과정





# 사용자관리시스템

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- ❖ 지금 우리가 알고있는것?
- ❖ 지금 우리가 모르고있는것?