

Image

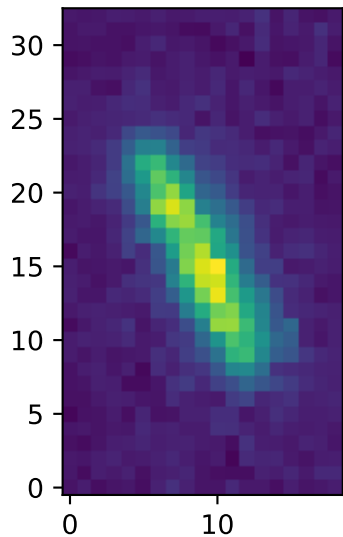


Image - PSF  
(no shift)

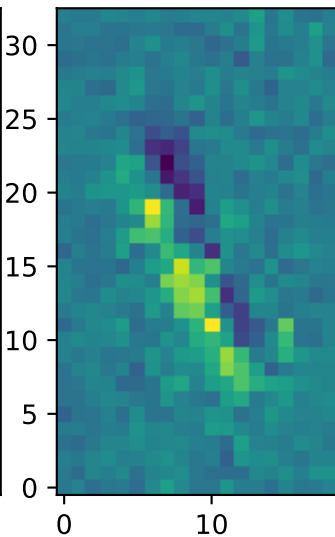


Image - PSF  
(shift)

