Abrade
1 2
Instant
Choose one —
• Abrade deals 3 damage to target creature.
• Destroy target artifact.
The Falkenrath progenitor was a vicious falconer, and the line is quick to remind others of its heritage.
C 0139
INR • EN
Dominik Mayer
™ & © 2025 Wizards of the Coast

Academy Wall
2
Creature — Wall
Defender
Whenever you cast an instant or sorcery spell, you may draw a card. If you do, discard a card. This ability triggers only once each turn.
Once the Society of Mishra took control, the Tolarian Academy at Lat-Nam became a haven for dark research.
0/5
041/281 C
DMU • EN
Adam Paquette
™ & © 2022 Wizards of the Coast

Alania, Divergent Storm
3
Legendary Creature — Otter Wizard
Whenever you cast a spell, if it's the first instant spell, the first sorcery spell, or the first Otter spell other than Alania you've cast this turn, you may have target opponent draw a card. If you do, copy that spell. You may choose new targets for the copy.
"Why would I chase the storm? Does a cloud chase the rain? Does the sun chase the light?"
3/5
R 0204
BLB • EN
Joshua Raphael
™ & © 2024 Wizards of the Coast

An Offer You Can't Refuse
Instant
Counter target noncreature spell. Its controller creates two Treasure tokens. (They're artifacts with ", Sacrifice this token: Add one mana of any color.")
"I think you'll find my terms quite agreeable, if you know what's good for you."
U 0160
FDN • EN
Dallas Williams
™ & © 2024 Wizards of the Coast

Arcane Bombardment
4
Enchantment
Whenever you cast your first instant or sorcery spell each turn, exile an instant or sorcery card at random from your graveyard. Then copy each card exiled with Arcane Bombardment. You may cast any number of the copies without paying their mana costs.
M 0154
OTC • EN
Marta Nael
™ & © 2024 Wizards of the Coast

Arcane Signet
2
Artifact
: Add one mana of any color in your commander's color identity.
Sometimes safety is a place. Sometimes it's a person. Sometimes it's a tangible reminder that even in darkness, hope persists.
C 0092
DSC • EN
David Astruga
™ & © 2024 Wizards of the Coast

Archmage Emeritus
2
Creature — Human Wizard
Magecraft — Whenever you cast or copy an instant or sorcery spell, draw a card.
Some emeritus professors return from their wanderings periodically to share tales of the mystical wonders of Arcavios.
2/2
R 0090
OTC • EN
Caio Monteiro
™ & © 2024 Wizards of the Coast

Ashling, Flame Dancer
2
Legendary Creature — Elemental Shaman
You don't lose unspent red mana as steps and phases end.
Magecraft — Whenever you cast or copy an instant or sorcery spell, discard a card, then draw a card. If this is the second time this ability has resolved this turn, Ashling, Flame Dancer deals 2 damage to each opponent and each creature they control. If it's the third time, add .
4/4
M 0115
MH3 • EN
Michal Ivan
™ & © 2024 Wizards of the Coast

Baral and Kari Zev
1
Legendary Creature — Human
First strike, menace
Whenever you cast your first instant or sorcery spell each turn, you may cast a spell with lesser mana value that shares a card type with it from your hand without paying its mana cost. If you don't, create First Mate Ragavan, a legendary 2/1 red Monkey Pirate creature token. It gains haste until end of turn.
2/4
R 0218
MOM • EN
Fariba Khamseh
™ & © 2023 Wizards of the Coast

Beamsplitter Mage
Creature — Vedalken Wizard
Whenever you cast an instant or sorcery spell that targets only Beamsplitter Mage, if you control one or more other creatures that spell could target, choose one of those creatures. Copy that spell. The copy targets the chosen creature.
The Izzet love replicating results.
2/2
155/259 U
GRN • EN
Svetlin Velinov
™ & © 2018 Wizards of the Coast

Chandra, Hope's Beacon
4
Legendary Planeswalker — Chandra
Whenever you cast an instant or sorcery spell, copy it. You may choose new targets for the copy. This ability triggers only once each turn.
+2: Add two mana in any combination of colors.
+1: Exile the top five cards of your library. Until the end of your next turn, you may cast an instant or sorcery spell from among those exiled cards.
−X: Chandra, Hope's Beacon deals X damage to each of up to two targets.
5
M 0134
MOM • EN
Kieran Yanner
™ & © 2023 Wizards of the Coast

Chaos Warp
2
Instant
The owner of target permanent shuffles it into their library, then reveals the top card of their library. If it's a permanent card, they put it onto the battlefield.
R 0162
DSC • EN
Trevor Claxton
™ & © 2024 Wizards of the Coast

City of Brass
Land
Whenever City of Brass becomes tapped, it deals 1 damage to you.
: Add one mana of any color.
"There is much to learn here, but few can endure the ringing of the spires."
—Nulakam the Archivist
321/331 R
2X2 • EN
Kirsten Zirngibl
™ & © 2022 Wizards of the Coast

Command Tower
Land
: Add one mana of any color in your commander's color identity.
"It's me and Gribble's special fort. None of the bad things can get us in there."
—Toby
C 0096
DSC • EN
Eddie Mendoza
™ & © 2024 Wizards of the Coast

Cosi's Trickster
Creature — Merfolk Wizard
Whenever an opponent shuffles his or her library, you may put a +1/+1 counter on Cosi's Trickster.
She watches the chaos created by the Roil, seeking strength in the patterns of anarchy.
1/1
Igor Kieryluk
™ & © 1993–2009 Wizards of the Coast LLC 45/249

Counsel of the Soratami
Sorcery
Draw two cards.
"Wisdom is not the counting of all the drops in a waterfall. Wisdom is learning why the water seeks the earth."
Randy Gallegos
™ & © 1993–2007 Wizards of the Coast, Inc. 76/383

Counterspell
Instant
Counter target spell.
U 0114
DSC • EN
Zack Stella
™ & © 2024 Wizards of the Coast

Cryptic Pursuit
Enchantment
Whenever you cast an instant or sorcery spell from your hand, manifest the top card of your library. (Put that card onto the battlefield face down as a 2/2 creature. Turn it face up any time for its mana cost if it's a creature card.)
Whenever a face-down creature you control dies, exile it if it's an instant or sorcery card. You may cast that card until the end of your next turn.
070/093 R
NCC • EN
Marc Simonetti
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Curse of Inertia
Enchantment — Aura Curse
Enchant player
Whenever a player attacks enchanted player with one or more creatures, that attacking player may tap or untap target permanent of his or her choice.
"As long as I pull the strings, you will dance."
—Tezzeret
035/320 U
CMA • EN
Jasper Sandner
™ & © 2017 Wizards of the Coast

Decanter of Endless Water
Artifact
You have no maximum hand size.
: Add one mana of any color.
"Now, remember: Under no circumstances should you utter the word 'geyser' in the same room as—oh, blast it!"
—Bindlehaim, Upper City merchant
309/361 C
CLB • EN
Titus Lunter
™ & © 2022 Wizards of the Coast

Electrolyze
1
Instant
Electrolyze deals 2 damage divided as you choose among one or two target creatures and/or players.
Draw a card.
The Izzet learn something from every lesson they teach.
198/249 U
IMA • EN
Zoltan Boros & Gabor Szikszai
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Ever-Watching Threshold
2
Enchantment
Whenever an opponent attacks you and/or a planeswalker you control with one or more creatures, draw a card.
"You think they know we're here?"
—Orlo, goblin raider
009/307 R
C18 • EN
Jenn Ravenna
™ & © 2018 Wizards of the Coast

Evolving Wilds
Land
, Sacrifice this land: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.
"Our world is vast, but Thraben is its heart. The cathedral must stand even if the hinterlands are lost."
—Thalia, Knight-Cathar
C 0278
INR • EN
Cliff Childs
™ & © 2025 Wizards of the Coast

Eye of Vecna
2
Legendary Artifact
When Eye of Vecna enters the battlefield, you draw a card and you lose 2 life.
At the beginning of your upkeep, you may pay 2. If you do, you draw a card and you lose 2 life.
"I see all things as they truly are! I see . . . decay in all flesh, and betrayal in every heart."
243/281 R
AFR • EN
Irina Nordsol
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Field Research
2
Sorcery
Kicker 2 (You may pay an additional 2 as you cast this spell.)
Draw two cards. If this spell was kicked, draw three cards instead.
"In the field, speed-reading is a survival skill."
058/280 C
ZNR • EN PINDURSKI
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Forced Fruition
4
Enchantment
Whenever an opponent plays a spell, that player draws seven cards.
"Petals within petals within petals, tadpole. The truth lurks below an opulence of illusion."
—Neerdiv, fallowsage
William O'Connor
™ & © 1993–2007 Wizards of the Coast, Inc. 66/301

Geometric Nexus
2
Artifact
Whenever a player casts an instant or sorcery spell, put a number of charge counters on Geometric Nexus equal to that spell's mana value.
6, , Remove all charge counters from Geometric Nexus: Create a 0/0 green and blue Fractal creature token. Put X +1/+1 counters on it, where X is the number of charge counters removed this way.
077/081 R
C21 • EN Ionas De Ro
™ & © 2021 Wizards of the Coast

Island
Basic Land — Island
L 0280
DFT • EN Samuele Bandini
™ & © 2025 Wizards of the Coast

Mana Flare
2
Enchantment
Whenever a player taps a land for mana, that player adds one mana of that type to his or her mana pool.
Illus. Christopher Rush
™ & © 1993-2007 Wizards of the Coast LLC 103/195

Mana Leak
1
Instant
Counter target spell unless its controller pays 3.
The fatal flaw in every plan is the assumption that you know more than your enemy.
058/331 C
2X2 • EN
Howard Lyon
™ & © 2022 Wizards of the Coast

Mind's Dilation
5
Enchantment
Whenever an opponent casts their first spell each turn, that player exiles the top card of their library. If it's a nonland card, you may cast it without paying its mana cost.
Infinite wisdom cannot be contained within a single mind.
M 0101
OTC • EN
Iain McCaig
™ & © 2024 Wizards of the Coast

Mindcrank
2
Artifact
Whenever an opponent loses life, that player mills that many cards. (Damage causes loss of life.)
"Let go of your memories and be reborn."
—Argent Etchings, plate 106, passage 27
866 U
CLB • EN
Chris Rahn
™ & © 2022 Wizards of the Coast

Mountain
Basic Land — Mountain
L 0286
DFT • EN
Samuele Bandini
™ & © 2025 Wizards of the Coast

Mulldrifter
4
Creature — Elemental
Flying
When Mulldrifter enters the battlefield, draw two cards.
Evoke 2 (You may cast this spell for its evoke cost. If you do, it's sacrificed when it enters the battlefield.)
2/2
U 0111
MKC • EN
Eric Fortune
™ & © 2024 Wizards of the Coast

Pain Distributor
2
Creature — Devil Citizen
Menace
Whenever a player casts their first spell each turn, they create a Treasure token.
Whenever an artifact an opponent controls is put into a graveyard from the battlefield, Pain Distributor deals 1 damage to that player.
2/3
R 0033
MOC • EN
Olivier Bernard
™ & © 2023 Wizards of the Coast

Pongify
Instant
Destroy target creature. It can't be regenerated. Its controller creates a 3/3 green Ape creature token.
Some spellcrafting mistakes go on to become spells of their own.
U 0106
OTC • EN
Heather Hudson
™ & © 2024 Wizards of the Coast

Psychic Battle
3
Enchantment
Whenever a player chooses one or more targets, each player reveals the top card of his or her library. The player who reveals the card with the highest converted mana cost may change the target or targets. If two or more cards are tied for highest cost, the target or targets remain unchanged.
Illus. Ray Lago
©1993–2000 Wizards of the Coast, Inc. 68/350

Psychic Surgery
1
Enchantment
Whenever an opponent shuffles his or her library, you may look at the top two cards of that library. You may exile one of those cards. Then put the rest on top of that library in any order.
Anthony Francisco
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Rapid Hybridization
Instant
Destroy target creature. It can't be regenerated. That creature's controller creates a 3/3 green Frog Lizard creature token.
"We've merged your life essence with that of several creatures at once. You're welcome."
—Speaker Trifon
U 0093
CLU • EN
Jack Wang
™ & © 2024 Wizards of the Coast

Reality Shift
1
Instant
Exile target creature. Its controller manifests the top card of their library. (That player puts the top card of their library onto the battlefield face down as a 2/2 creature. If it's a creature card, it can be turned face up any time for its mana cost.)
U 0125
DSC • EN
Howard Lyon
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Secrets of the Golden City
1
Sorcery
Ascend (If you control ten or more permanents, you get the city's blessing for the rest of the game.)
Draw two cards. If you have the city's blessing, draw three cards instead.
Stolen knowledge can never be stolen back.
052/196 C
RIX • EN
Jason Felix
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Shivan Reef
Land
: Add .
: Add or . Shivan Reef deals 1 damage to you.
The boiling seas around Shiv provided a welcome layer of protection for the reclaimed Mana Rig.
R 0320
OTC • EN
Andrew Mar
™ & © 2024 Wizards of the Coast

Storm-Kiln Artist
3
Creature — Dwarf Shaman
Storm-Kiln Artist gets +1/+0 for each artifact you control.
Magecraft — Whenever you cast or copy an instant or sorcery spell, create a Treasure token.
A captured elemental makes for a potent, albeit unstable, power source.
2/2
U 0181
OTC • EN
Manuel Castañón
™ & © 2024 Wizards of the Coast

Stormcarved Coast
Land
This land enters tapped unless you control two or more other lands.
: Add or .
Frequent, violent storms shape the Nephalia coastline, sculpting cliffs and caves where monsters often lurk.
R 0285
INR • EN
Sarah Finnigan
™ & © 2025 Wizards of the Coast

Surge to Victory
4
Sorcery
Exile target instant or sorcery card from your graveyard. Creatures you control get +X/+0 until end of turn, where X is that card's mana value. Whenever a creature you control deals combat damage to a player this turn, copy the exiled card. You may cast the copy without paying its mana cost.
058/081 R
C21 • EN
Grzegorz Rutkowski
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Terramorphic Expanse
Land
, Sacrifice Terramorphic Expanse: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.
The House's geography constantly warps and twists, fields melting into floorboards and walls opening into hungry maws.
C 0269
DSK • EN
Sam Burley
™ & © 2024 Wizards of the Coast

Thran Dynamo
4
Artifact
: Add ◇◇◇.
Urza's metathran children were conceived, birthed, and nurtured by an integrated system of machines.
U 0415
CMM • EN
Ron Spears
™ & © 2023 Wizards of the Coast

Total War
3
Enchantment
Whenever any player declares an attack, destroy all untapped non-wall creatures that player controls that don't attack. Do not destroy creatures the player did not control at the beginning of the turn.
Illus. Drew Tucker
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Training Center
Land
Training Center enters the battlefield tapped unless you have two or more opponents.
: Add or .
Between matches, combatants practice to stay in peak mental and physical form.
R 0434
CMM • EN
Daniel Ljunggren
™ & © 2023 Wizards of the Coast

Vandalblast
Sorcery
Destroy target artifact you don't control.
Overload 4 (You may cast this spell for its overload cost. If you do, change "target" in its text to "each.")
Beauty is in the eye of the exploder.
U 0183
OTC • EN
Seb McKinnon
™ & © 2024 Wizards of the Coast

War's Toll
3
Enchantment
Whenever an opponent taps a land for mana, tap all lands that player controls.
If a creature an opponent controls attacks, all creatures that opponent controls attack if able.
Razia, archangel of war, demands total commitment.
187/254 R
BBD • EN
Dana Knutson
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Wheel of Misfortune
2
Sorcery
Each player secretly chooses a number 0 or greater, then all players reveal those numbers simultaneously and determine the highest and lowest numbers revealed this way. Wheel of Misfortune deals damage equal to the highest number to each player who chose that number. Each player who didn't choose the lowest number discards their hand, then draws seven cards.
211/361 R
CMR • EN
I.P. Targete
™ & © 2020 Wizards of the Coast

Windfall
2
Sorcery
Each player discards their hand, then draws cards equal to the greatest number of cards a player discarded this way.
"Rich" is a relative term.
U 0123
OTC • EN
Scott Murphy
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Winged Words
2
Sorcery
This spell costs 1 less to cast if you control a creature with flying.
Draw two cards.
Magic written across the sky falls like rain on thirsty ground, bringing forth wisdom in its season.
196 C
JMP • EN
Chris Seaman
™ & © 2020 Wizards of the Coast

Worn Powerstone
3
Artifact
Worn Powerstone enters the battlefield tapped.
: Add ◇◇.
Even a fragment of a powerstone contains within it not just energy, but space—vast dimensions trapped in fragile crystal.
U 0298
MH3 • EN
Henry G. Higginbotham
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