

# SUMMARY OF COMMANDS

<b>rref(A)</b>	It computes the reduced row echelon form of a matrix A
<b>A\b</b>	If the system $A\vec{x} = \vec{b}$ has solution/s, it returns one of the solutions. Otherwise, it returns a "least squares solution".
<b>rank(A)</b>	Rank of A.
<b>eye(n,n)</b>	Identity matrix ( $n \times n$ ).
<b>ones(m,n)</b>	Matrix of "ones" ( $m \times n$ ).
<b>zeros(m,n)</b>	Matrix of "zeros" ( $m \times n$ ).
<b>kernel(A)</b>	Kernel of a matrix A; it returns a matrix whose columns form a basis of the kernel of A.
<b>D=diag(diag(A))</b>	It allows us to compute the matrix D given in the decomposition $A=L+D+U$ of a matrix A that one needs for applying the numerical methods of resolution of linear systems.
<b>L=tril(A)-D</b>	It allows us to compute the matrix L of the above decomposition.
<b>U=triu(A)-D</b>	It allows us to compute the matrix U of the above decomposition.
$\vec{x}_{k+1} = D^{-1}[\vec{b} - (L + U)\vec{x}_k]$	Formula of the Jacobi's Method.
$(L + D)\vec{x}_{k+1} = \vec{b} - U\vec{x}_k$	Formula of the Gauss-Seidel's Method.
<b>inv(A)</b>	It computes the inverse of a matrix A.
<b>[L,U]=lu(A)</b>	It computes the LU decomposition of A.
<b>det(A)</b>	Determinant of A.
<b>norm(u)</b>	Norm of a vector $\vec{u}$ .
$Proj_W(\vec{x}) = (\vec{q}^t \vec{x}) \vec{q}$	Orthogonal projection of a vector $\vec{x}$ over a line $W$ spanned by a unitary vector $\vec{q}$ .
$M(S)^t M(S) \vec{y} = M(S)^t \vec{x}; \quad Proj_W(\vec{x}) = M(S) \vec{y}$	Orthogonal projection of a vector $\vec{x}$ over a vector subspace $W = \text{span}(S)$ .
$P_W = M(S)(M(S)^t M(S))^{-1} M(S)^t$	Projection matrix.