Question 1. Enter the code corresponding to the system call *read_char*.

> *read_char:*

Question 2. Enter the code corresponding to the keyboard interrupt, from tag *int0*.

> *int0:*

► Set the mask of interrupts in the handler startup section, line INT0 * enabled (in addition to the clock).
Type the mask value in hexadecimal

Question 3

Write the code for the system call *print_char*

print_char:

Question 4

Enter the code corresponding to the console interrupt, from label int1.

int1:

► Set the interrupt mask on the handler startup section. To test the new handling any previous user program can be used, because all of them use function `print_char`
Type the mask value in hexadecimal.