Jason Lev

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github.com/Cheezepin | linkedin.com/in/jason-lev/ | cheezepin.com/resume

EDUCATION

Texas A&M University, College Station, TX
Bachelor of Science in Computer Science, Aug 2023 – May 2027
- Cumulative GPA: 4.0

Redmond High School, Redmond, WA
High School Diploma, Sep 2019 – Jun 2023

SKILLS

Languages: Proficient in C, C#, R4000 Assembly, Intermediate in Python, C++, HTML, CSS, JS
Game Frameworks: Unity (C#), Godot (C#), MonoGame (C#), Super Mario 64 Decompilation (C), Binary Hacking (R4000 Assembly)
Software: Blender, Sony Vegas, Paint.NET, Canva, VS Code, Visual Studio, Git

EXPERIENCE

Chipotle, Redmond, WA
Crew Member, Jun 2022 – Jul 2023
- Prepared food orders from virtual & in-person queues, cleaned, restocked, tended cash
- Established efficient communication between crew members and management staff
- Adapted and navigated through incidents from technical failures to customer outbursts

Freelance Coding Commissions
Jun 2020 – Present
- Advertised on X, requiring knowledge of algorithm biases and graphic design to appeal to new customers
- Negotiated and communicated with customers from all backgrounds to meet demands
- Applied mixtures of Blender, R4000 Assembly, and C to achieve desired products

PROJECTS

Bakedry, Jan – Apr 2024
- Entry into Texas A&M Game Developers' Spring 2024 Game Jam
- Led a team of four undergraduate computer science and visualization students to deliver a game (two of whom had never previously)
- Built in C# and Godot Engine with project management software GitHub and Trello

cheezepin.com, Feb 2022 – Present
- Personal and professional website, built with React.js (previously jQuery)
- Researched and implemented proper UI fundamentals along with fundamentals of jQuery and React.js
- Post-launch, opened a feedback loop with users to receive feedback and continually improve site

Dog Collab, Aug 2021 – Feb 2023
- Directed a team of over ten established game developers in a collaborative game project
- Developed with C and Blender with Super Mario 64 Decompilation, and managed through GitHub and Trello
- Recovered and completed work dropped by members and kept all members in check for deadlines and responsibilities
- "Rave Reviews" critic reviews, rated within top 25 of all Super Mario 64 ROM Hacks on Romhacking.com

LEADERSHIP

TAMU Urban Farm United, College Station, TX
Greenhouse Officer, May 2024 – Present
- Contributed as sole summer volunteer, maintaining greenhouse through weeding, washing, waste disposal, etc.
- Opened member surveys to collect information on volunteers and appeal to specific demographics
- Strengthened communication between greenhouse and farm sectors of organization through cross-advertising and check-ins with staff

Appelt Hall Council, College Station, TX
Advertising Officer, Sep 2023 – May 2024
- Publicized all dorm events through custom graphics created in Canva + Paint.NET, including movie nights, "Canes-giving", dorm merchandise pickup
- Deployed merchandise through C.C. Creations, contributed to final printed design

Redmond High School Choir, Redmond, WA
Advertising Officer, Oct 2022 – Jun 2023
- Publicized all concerts and social events of choir through Instagram, using Canva + Paint.NET to generate custom graphics
- Edited and designed graphics for a promotional video in Sony Vegas to attract future students to program
- Contributed to choir's upkeep through office organization, brochure folding, and leading workshops during class time

AWARDS

- President's Endowed Scholarship
- National Merit Sponsorship
- First place in RHDC Music Hacks Competition (2021)
- Podium placements in RHDC Mystery, Zelda, Halloween, Linear Hacks Competitions (2018 – 2021)

EXTRACURRICULARS

- Texas A&M Fish Camp (Counselor)
- Texas A&M Game Developers (Participant)
- MSC OPAS (Volunteer)