Brendan Luchen

brendan@luchenlabs.com github.com/Cheezmeister

CAREER ReviewSnap

Seattle, Washington

Software Engineer

April 2017-August 2017

- maintained velocity on a remote team using Hangouts, Slack and Screenhero to coordinate
- built out Reviewsnap's new platform, an Angular+Django single-page app
- utilized ES6/ES8, Bootstrap, LESS, CircleCI, Postman, et al.

the Platform (Comcast)

Seattle, Washington

Software Development Engineer in Test (SDET)

August 2014-November 2016

- prototyped a dashboard in AngularJS/NodeJS to monitor Comcast's publishing pipeline
- created a client to the firm's RESTful data backend in Literate CoffeeScript
- built an agent for automatic code reviews in Upsource using its REST API

Amazon

Seattle, Washington

Software Development Engineer (SDE)

June 2013-February 2014

- drove company-wide initiatives to reduce HTTP 5xx and other failures (FATALs)
- developed a full-stack, continuously integrated tool suite for FATALs tracking and data analysis
- learned MySQL, Hibernate, Spring, REST, Rails, Bootstrap, JS, jQuery, and Moment.js on the job
- shared 24/7 pager-duty rotation with 2-4 other developers

Epic

Madison, Wisconsin

Software Developer

September 2011-March 2013

• prototyped and developed Haiku for Android, Epic's mobile sidekick for physicians

SHIPPED

<u>Chromathud</u>: Educational puzzle game for PC and Xbox Live Indie Games

SOFTWARE Fant

<u>Fantaskulous</u>: Lightweight todo list for Android

 ${\bf Modern~Warfare~3:~Multiplat form~first-person~shooter~(\textcircled{c}~Activision)}$

Haiku for Android: Thin client to Epic's electronic medical record (© Epic)

EDUCATION Rochester Institute of Technology

Rochester, New York

Bachelor of Science, Computer Science

May 2011

Dual Minors, German Language and Mathematics

- magna cum laude
- study abroad in Dubrovnik, Croatia

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| S | | Proficient | Competent | Familiar |
|---|-----------------|---------------------|--------------------|-------------------------------|
| | Programming | C, JS, CoffeeScript | C#, ES6, Ruby, C++ | Perl, Haskell, Elixir |
| | Markup/Data | Markdown, Jade | Haml, HTML | Yaml, Stylus, LATEX |
| | Libraries/API | SDL, ADK, NodeJS | jQuery, OpenGL | Rails, Phoenix, Ionic/Angular |
| | Tools/Software | git, Vim, tmux | Visual Studio | GIMP, GDB |
| | Spoken Language | | | Spanish, German |