Brendan Luchen

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github.com/Cheezmeister

CAREER

ReviewSnap　　　　　　　　　　　　　　　　　　　　**Seattle, Washington**

Software Engineer　　　　　　　　　　　　　　　　　April 2017–August 2017

- maintained velocity on a remote team using Hangouts, Slack and Screenhero to coordinate
- built out Reviewsnap's new platform, an Angular+Django single-page app
- utilized ES6/ES8, Bootstrap, LESS, CircleCI, Postman, et al.

thePlatform (Comcast)　　　　　　　　　　　　　　**Seattle, Washington**

Software Development Engineer in Test (SDET)　　　August 2014–November 2016

- prototyped a dashboard in AngularJS/NodeJS to monitor Comcast's publishing pipeline
- created a client to the firm's RESTful data backend in Literate CoffeeScript
- built an agent for automatic code reviews in Upsource using its REST API

Amazon　　　　　　　　　　　　　　　　　　　　　**Seattle, Washington**

Software Development Engineer (SDE)　　　　　　　June 2013–February 2014

- drove company-wide initiatives to reduce HTTP 5xx and other failures (FATALs)
- developed a full-stack, continuously integrated tool suite for FATALs tracking and data analysis
- Learned MySQL, Hibernate, Spring, REST, Rails, Bootstrap, JS, jQuery, and Moment.js on the job
- shared 24/7 pager-duty rotation with 2–4 other developers

Epic　　　　　　　　　　　　　　　　　　　　　　**Madison, Wisconsin**

Software Developer　　　　　　　　　　　　　　　September 2011–March 2013

- prototyped and developed *Haiku for Android*, Epic's mobile sidekick for physicians

SHIPPED
SOFTWARE

Chromathud: Educational puzzle game for PC and Xbox Live Indie Games
Fantaskulous: Lightweight todo list for Android
Modern Warfare 3: Multiplatform first-person shooter (© Activision)
Haiku for Android: Thin client to Epic's electronic medical record (© Epic)

EDUCATION

Rochester Institute of Technology　　　　　　　　Rochester, New York

Bachelor of Science, Computer Science　　　　　　　　　　　　　May 2011

Dual Minors, German Language and Mathematics

- magna cum laude
- study abroad in Dubrovnik, Croatia

SKILLS

	Proficient	Competent	Familiar
Programming	C, JS, CoffeeScript	C#, ES6, Ruby, C++	Perl, Haskell, Elixir
Markup/Data	Markdown, Jade	Haml, HTML	Yaml, Stylus, LaTeX
Libraries/API	SDL, ADK, NodeJS	jQuery, OpenGL	Rails, Phoenix, Ionic/Angular
Tools/Software	git, Vim, tmux	Visual Studio	GIMP, GDB
Spoken Language			Spanish, German

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