Benjamin McLemore

brmclemo@asu.edu
724-719-4835
701 E. Apache Blvd. #1101, Tempe, AZ 85281

Work Experience

Nov 2021 - Present **Data Engineer** University Technology Office, Arizona State University

- Write Python ETL scripts using Prefect to fulfill data requests from university departments, faculty, and staff.
- Helped maintain some university portal web pages, which retrieve and display data from university APIs.
- Wrote a translation script between Control-M and Prefect, so that the execution of Prefect flows can be orchestrated by Control-M.

Jan 2021 - May 2021 **Database Systems & Python Instructional Aide** New College, Arizona State University

- Developed resources to assist students in learning the material, such as example projects, instructions on using software, and reference sheets.
- Assisted the professor in running the class sessions over Zoom.
- Held office hours for and maintained email correspondence with students to help them complete projects and learn the material.

Dec 2013 - Aug 2019 **Ice Skating Instructor** Schenley Park Ice Rink and RMU Island Sports Center

- Taught basic skills ice skating classes to groups of students aged 5-14.
- Taught lower-level partnered ice dances to students of all ages.
- Partnered my ice dance students during test sessions.
- Helped run the volunteer Learn-to-Skate program at the Schenley Park Ice Rink during my final year, organizing volunteer instructors, reserving ice time, evaluating students, and corresponding with parents

Education

Aug 2019 - Present **Computer Science BS, Barrett Honors**, 4.0 GPA, Arizona State University

Jun 2019 **Graduated High School**, GPA 4.0, Wexford Homeschool

Classes in Specialized Areas

CSE 476: **Natural Language Processing** A

- Description: Principles of computational linguistics, formal syntax, and semantics, as applied to the design of software with natural (human) language I/O.

CSE 325: **Embedded Microprocessor Systems** A+

- Learned about the fundamentals of embedded microprocessor system design and programming, including various forms of digital/analog conversion, hardware interrupts, hardware timing, and external device communication.
- Final Project: Built a simple, autonomous robot with a FRDM-KL46Z microprocessor and programmed it to navigate physical and color-coded mazes. Used external devices including PWM controlled motors with Hall sensors for speed/direction awareness, ultrasonic sensor with timing-based, GPIO communication, PWM servo (to turn the ultrasonic sensor), black/white ADC sensors, and an I2C color sensor.
- As an extension of the project, I attached an I2C Wii Nunchuk to the robot so that I could drive it around manually.

CSE 445: **Distributed Software Development** A+

- Learned about the service oriented computing philosophy, multithreaded and event-driven programming, using XML for data storage and transfer, and web application development and security.
- Final Project: Built an ASPX web application in .NET with user registration, authentication, and different access priveledges, access to third-party APIs, and a service oriented architecture using WCF services.

ACO 501: **Database Systems & Python** Instruction Aide

- Taught students the basics of using Python for data science, including extracting data from sometimes messy documents in CSV or XML format, organizing the data and storing it in a standard relational database, and extracting the data from the database for statistical analysis and visualization.
- Final Project: Develop a Jupyter Notebook that loads real-world scientific data from an ASU professor into a database, extracts that data from the database, and provides statistical analyses and visualizations desired by the professor.

Skills

Programming Languages:
Python, Java, C/C++, SQL, Typescript/Javascript, C#, Ruby, Rust, Erlang, Prolog

Frameworks/Modules:
Python: Pandas, Jupyter Notebooks, Matplotlib, Numpy, Tkinter
Typescript/Javascript: React
Java: Swing

Products/Technologies:
Prefect, SQLite, Oracle Database/Oracle SQL Developer