

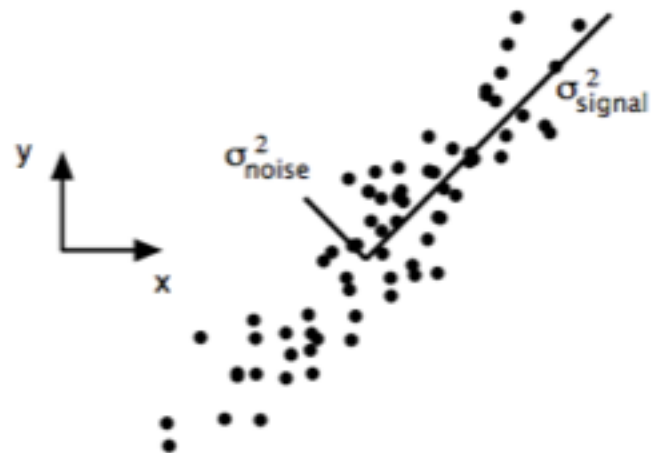
# DAT 1

12/3/16

# Agenda

- Review: Dimensionality Reduction
- Decision Trees
- Recursion, HMMs

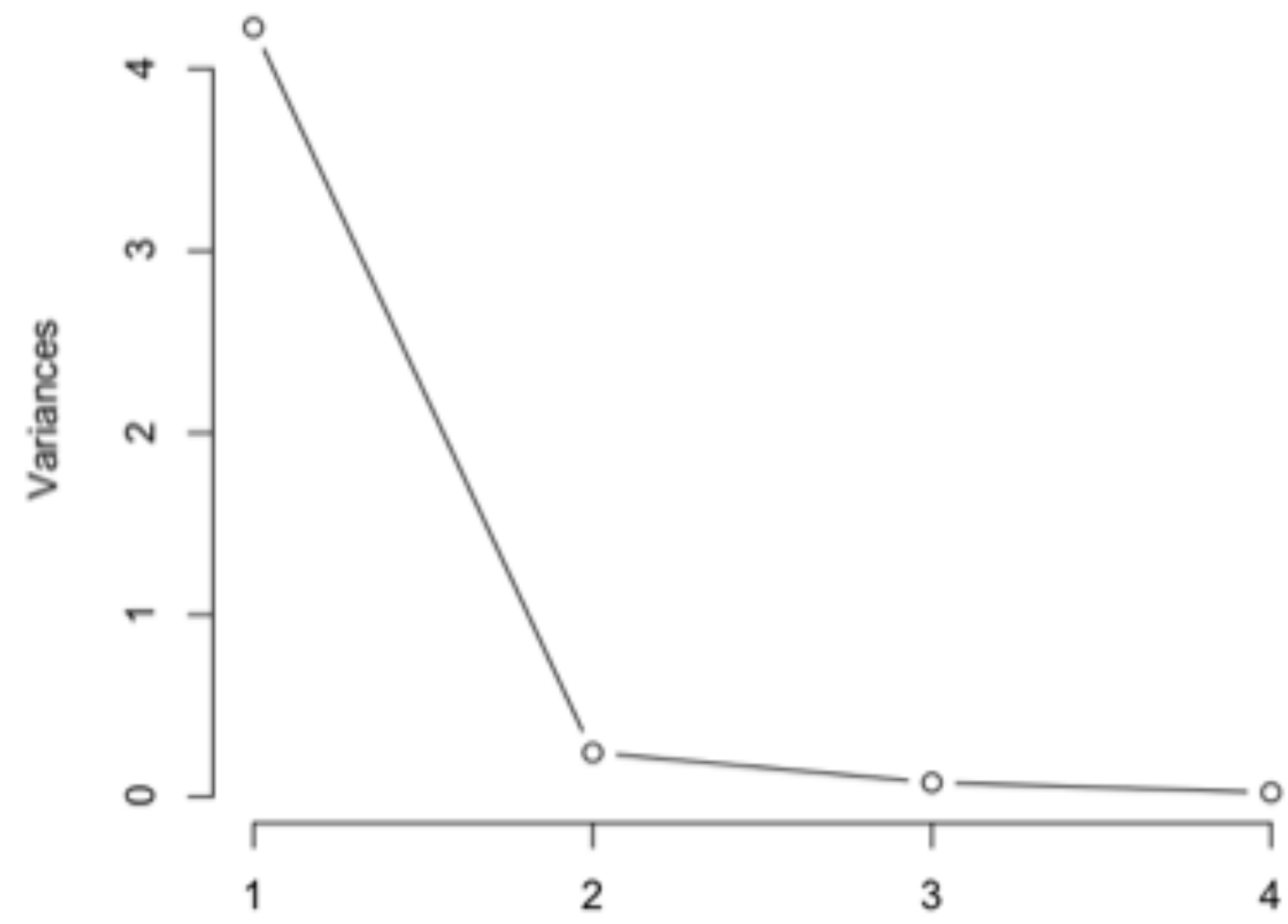
# Review



$$C = \begin{bmatrix} E[(X_1 - \mu_1)(X_1 - \mu_1)] & E[(X_1 - \mu_1)(X_2 - \mu_2)] & \cdots & E[(X_1 - \mu_1)(X_n - \mu_n)] \\ E[(X_2 - \mu_2)(X_1 - \mu_1)] & E[(X_2 - \mu_2)(X_2 - \mu_2)] & \cdots & E[(X_2 - \mu_2)(X_n - \mu_n)] \\ \vdots & \vdots & \ddots & \vdots \\ E[(X_n - \mu_n)(X_1 - \mu_1)] & E[(X_n - \mu_n)(X_2 - \mu_2)] & \cdots & E[(X_n - \mu_n)(X_n - \mu_n)] \end{bmatrix}.$$

$$C = Q \Lambda Q^{-1}$$

$$Cv = \lambda v$$



$$\begin{matrix} X & = & U & \Sigma & V^T \\ (n \times d) & & (n \times n) & (n \times d) & (d \times d) \end{matrix}$$

# Recursion

*Fibonacci relationship*

$$F_1 = 1$$

$$F_2 = 1$$

$$F_3 = 1 + 1 = 2$$

$$F_4 = 2 + 1 = 3$$

$$F_5 = 3 + 2 = 5$$

*In general :*

$$F_n = F_{n-1} + F_{n-2}$$

*or*

$$F_{n+1} = F_n + F_{n-1}$$

1. Try coding this using a *for* loop

```
def fib(n): # returns n'th fib number
```

2. Try using recursion

```
def fib(n):  
    # calls itself!
```



# Recursion in data exploration and scraping

```
{
  "div": {
    "a": {
      "div": {
        "a": "foo"
      }
    }
  },
  "a": {
    "span": {
      "a": {
        "div": "moo"
      }
    }
  }
}
```

Write a recursive function to find all children of “a” tags

```
node {
  value e.g. “div”
  child # child node
}
```

final node’s value is *None*

you have access to the *root*

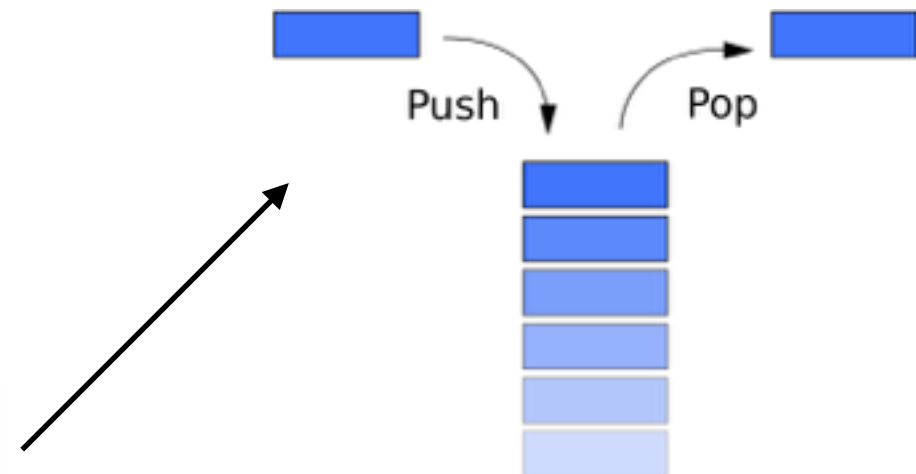
## Scope and the call stack

```
def f():  
    x = 2  
    return x + 4
```

```
x = 3  
print f()
```

# what is printed?

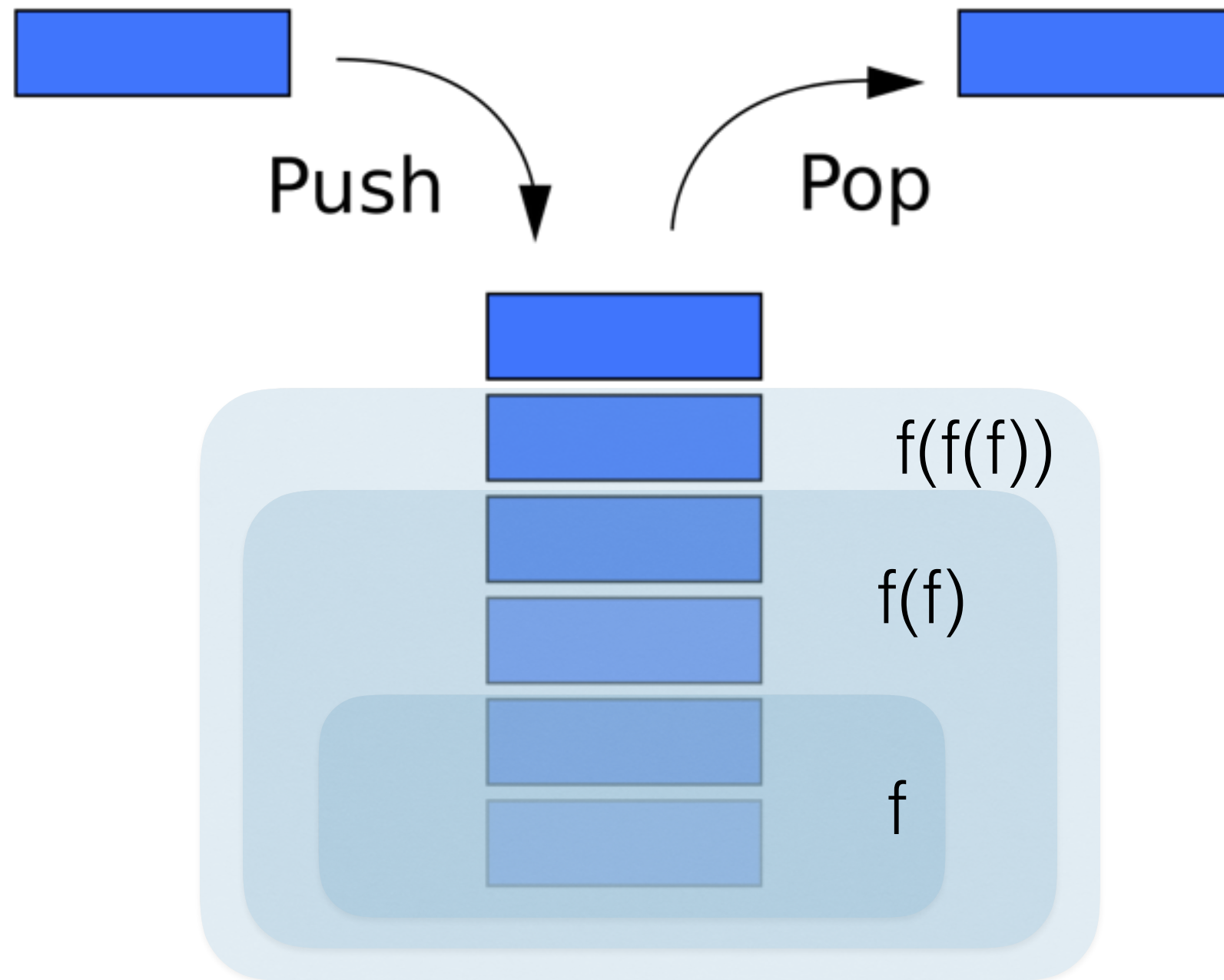
```
def f():  
    x = 2  
    return x + 4
```



```
x = 3  
print f()
```

# what is printed?

Recursion: function calling itself



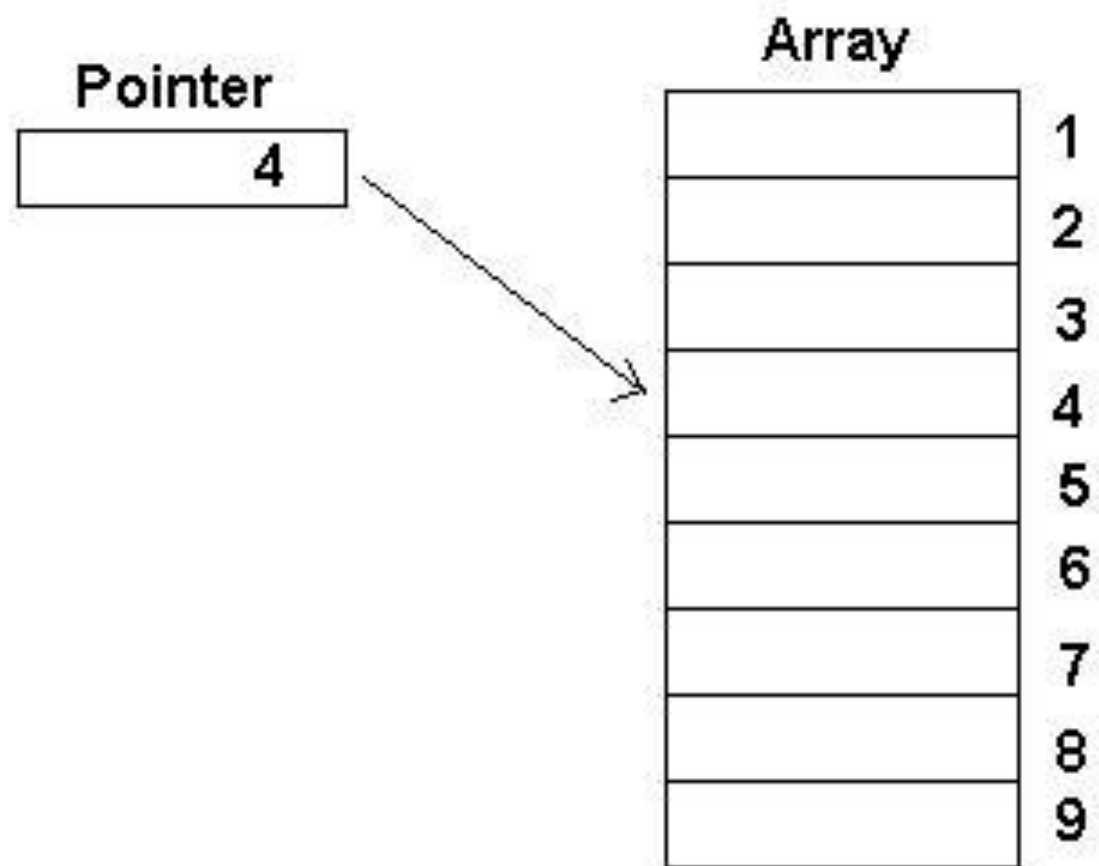
Scala review

<http://www.scala-lang.org/documentation/>

Coding exercises

<https://www.hackerrank.com/domains/fp/recursion>

# Pointers!



## How pythons can bite!

```
arr = [ { ... } , { ... } , { ... } ]  
results = []
```

```
for ...  
    x = arr[i]  
    x.moo = "foo"
```

```
results.append(x)
```

What's wrong?

...

results = [x, x, x, x]  
x —> the last item

```
arr = [ { ... } , { ... } , { ... } ]  
results = []
```

```
for ...
```

```
    x = copy.deepcopy(arr[i])
```

```
    x.moo = "foo"
```

```
    results.append(x)
```



## Practice!

```
int *moo // pointer  
int moo // actual value
```

```
int moo = 3  
&moo // address of value
```

```
int *moo  
*moo = 3 // set value!
```

[http://www.gdsw.at/languages/c/programming-bbrownc\\_0771.htm](http://www.gdsw.at/languages/c/programming-bbrownc_0771.htm)

# Hidden Markov Models

Sequence of words over time based on audio

Other examples?

Easy case: we observe the actual state

$$S = \{ \text{rain, sun, cloud} \}$$

Observed over time:

$$z_1 = \text{sun}, z_2 = \text{cloud}, z_3 = \text{sun} \dots$$

$$P(z_t | z_{t-1}, z_{t-2}, \dots, z_1) = P(z_t | z_{t-1})$$

# Simplifying Assumptions

Limited horizon:  $P(z_t|z_{t-1}, z_{t-2}, \dots, z_1) = P(z_t|z_{t-1})$

Stationary process:  $P(z_t|z_{t-1}) = P(z_2|z_1); t \in 2...T$

Can you explain this in a picture?

## State transition matrix

$$A = \begin{array}{cc} & \begin{array}{c} s_0 \quad s_{sun} \quad s_{cloud} \quad s_{rain} \end{array} \\ \begin{array}{c} s_0 \\ s_{sun} \\ s_{cloud} \\ s_{rain} \end{array} & \begin{array}{ccccc} 0 & .33 & .33 & .33 \\ 0 & .8 & .1 & .1 \\ 0 & .2 & .6 & .2 \\ 0 & .1 & .2 & .7 \end{array} \end{array}$$

What's the prob of a given sequence?

$$\begin{aligned}P(\vec{z}) &= P(z_t, z_{t-1}, \dots, z_1; A) \\&= P(z_t, z_{t-1}, \dots, z_1, z_0; A) \\&= P(z_t|z_{t-1}, z_{t-2}, \dots, z_1; A)P(z_{t-1}|z_{t-2}, \dots, z_1; A) \dots P(z_1|z_0; A) \\&= P(z_t|z_{t-1}; A)P(z_{t-1}|z_{t-2}; A) \dots P(z_2|z_1; A)P(z_1|z_0; A)\end{aligned}$$

$$\begin{aligned}&= \prod_{t=1}^T P(z_t|z_{t-1}; A) \\&= \prod_{t=1}^T A_{z_{t-1} z_t}\end{aligned}$$

Compute this:

$$P(z_1 = s_{sun}, z_2 = s_{cloud}, z_3 = s_{rain}, z_4 = s_{rain}, z_5 = s_{cloud})$$

$$A = \begin{array}{cc} & \begin{array}{c} s_0 \\ s_{sun} \\ s_{cloud} \\ s_{rain} \end{array} \\ \begin{array}{c} s_0 \\ s_{sun} \\ s_{cloud} \\ s_{rain} \end{array} & \begin{array}{ccccc} s_0 & s_{sun} & s_{cloud} & s_{rain} \\ 0 & .33 & .33 & .33 \\ 0 & .8 & .1 & .1 \\ 0 & .2 & .6 & .2 \\ 0 & .1 & .2 & .7 \end{array} \end{array}$$

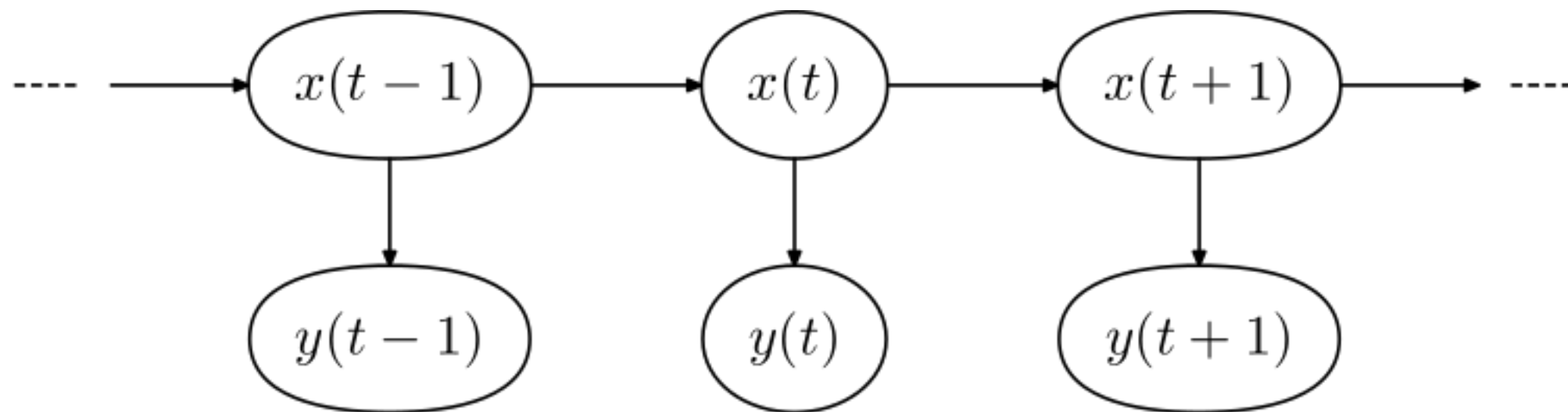
If we had a sequence **z**, we could use maximum likelihood to figure out **A**

Examples?



# Hidden Markov Models

We don't observe the sequence directly



e.g. words vs audio waves

New matrix **B** that also tells us  $P( y_t = i \mid x_t = j )$

use observe sequence **z**

$$\begin{aligned} P(\vec{x}; A, B) &= \sum_{\vec{z}} P(\vec{x}, \vec{z}; A, B) \\ &= \sum_{\vec{z}} P(\vec{x}|\vec{z}; A, B) P(\vec{z}; A, B) \end{aligned}$$

use HMM assumptions

$$\begin{aligned} P(\vec{x}; A, B) &= \sum_{\vec{z}} P(\vec{x}|\vec{z}; A, B) P(\vec{z}; A, B) \\ &= \sum_{\vec{z}} \left( \prod_{t=1}^T P(x_t|z_t; B) \right) \left( \prod_{t=1}^T P(z_t|z_{t-1}; A) \right) \\ &= \sum_{\vec{z}} \left( \prod_{t=1}^T B_{z_t x_t} \right) \left( \prod_{t=1}^T A_{z_{t-1} z_t} \right) \end{aligned}$$

This is relatively advanced. Even sklearn  
has outsourced it:

<https://github.com/hmmlearn/hmmlearn>