#### **WORK EXPERIENCE**

# Junior Software Engineer - Marketing Experience, Varsity Tutors May 2019 - March 2020

- Built web components for an internal content management system using Ruby on Rails, Sass, YAML, and Mustache templating
- \* Assisted with maintaining and improving existing components
- Conducted A/B tests for marketing projects
- \* Supported business users in creating and managing their web content
- + Collaborated in an Agile team environment with daily Scrum meetings

### Help Desk Analyst - University Systems, University of Victoria May 2017 - May 2019

- Provided technical support for clients troubleshooting software, network, desktop, and mobile issues
- Utilized SailPoint identity management software to aid clients in managing their university account(s)
- Used Bomgar remote desktop software to assist clients effectively in realtime
- Worked with Request Tracker ticketing system to communicate with uppertier administrators
- Assisted with training of new employees

#### **EDUCATION**

# **B.Sc Computer Science** January 2015 - April 2020 University of Victoria

Work experience program

#### **TECHNOLOGIES**

#### FRONT-END

- + HTML, CSS, Sass, Javascript
- Ruby on Rails
- + Mustache, Slim

#### **BACK-END**

- + Python, Java, Ruby
- + YAML, JSON

#### **TOOLS & SERVICES**

- + Git, GitHub
- + Jira
- InVision
- + Codeship, Travis CI
- Active Directory, Exchange

#### PERSONAL PROJECT

## BattleSnake Programming Competition - Victoria, BC March 2017 - 2019

- Team contributor in creating a web-based AI for the arcade game "Snake"
- \* Developed snake AI using Python and JSON format
- + Contributed to training the snake AI using various search algorithms

#### **COURSE PROJECTS**

### Internet of Things (IOT) System - University of Victoria November 2018 - December 2018

- \* Team contributor in development of an IOT application for hypothetical household devices using MVC design pattern
- \* Responsible for implementing user interface using the JavaFX platform
- \* Conducted frequent unit testing using the JUnit testing framework

## Wine Point Prediction using the 100-Point Scale - University of Victoria November 2018 - December 2018

- Team contributor in implementing the multinomial and gaussian models for Naïve Bayes text classification using scikit-learn
- + Assisted in pre-processing datasets using the Python csv module
- Responsible for dataset analysis and comparing the results against Weka