EDUCATION

Bachelor of Science in Computer Science - University of Victoria January 2015 - April 2020

PERSONAL PROJECTS

BattleSnake Programming Competition - Victoria, BC March 2017 - Present

- Team contributor in creating a web-based AI for the arcade game "Snake"
- * Developed snake AI using Python and JSON format
- Assisted with developing strategies and testing graph search algorithms for game optimization

COURSE PROJECTS

Internet of Things (IOT) System - University of Victoria November 2018 - December 2018

- Team contributor in development of an IOT application that manages hypothetical devices such as a camera, thermostat, and smartplug
- * Responsible for implementing user interface using the JavaFX platform
- Utilized the MVC design pattern
- Conducted unit testing using the JUnit testing framework

Wine Point Prediction using the 100-Point Scale - University of Victoria November 2018 - December 2018

- Team contributor in implementing the multinomial and gaussian models for Naïve Bayes text classification using scikit-learn
- * Assisted in pre-processing datasets using the Python csv module
- * Responsible for dataset analysis and comparing the results against Weka

SPECIALIZED COMPETENCIES

- + Proficient with Ruby, Python, Java, HTML, CSS, Sass, Ruby on Rails and Javascript
- Competent working with Git version control
- + Familiar with GitHub integration services such as Codeship and Travis CI
- * Capable with the Adobe Creative Cloud and Microsoft Office suites
- * Able to work with macOS, Ubuntu, and Windows operating systems
- * Knowledge of Windows server services, including Active Directory and Exchange

WORK EXPERIENCE

Software Engineer Intern - Marketing Experience, Varsity Tutors May 2019 - March 2020

- * Built web components for an internal content management system using Ruby on Rails, Sass, and Mustache templating
- Assisted with maintaining and further improving existing components
- Developed A/B tests for marketing projects
- * Supported business users in creating and managing web content using YAML
- * Participated in code reviews for new developers and interns

Help Desk Analyst - University Systems, University of Victoria May 2017 - May 2019

- Provided technical support for clients troubleshooting software, network, desktop, and mobile issues
- Assisted with training of new employees
- Utilized SailPoint identity management software to aid clients in managing their university account(s)
- Used Bomgar remote desktop software to assist clients effectively in realtime
- Worked with Request Tracker ticketing system to communicate with uppertier administrators