Chelsey Alphonso | Software Engineer

516-315-1621 | chelseyreann@gmail.com | LinkedIn | GitHub | Portfolio

Creative and detail-oriented Software Engineer with a background in Catering & Events Management, utilizing my event design expertise to excel in web design. Excited to bring my ability to develop strong relationships with clients and stakeholders to curate experiences that are immersive to participants and within budget. Proficient in coding and web development technologies, with a proven track record of creating visually appealing and user-friendly websites. Eager to apply my unique blend of creativity and technical expertise to deliver exceptional web designs that captivate users and drive results.

TECHNICAL SKILLS

HTML | CSS | JavaScript | Node.js | Express.js | React.js | Git | Github | MongoDB | Postman | Heroku | Netlify
Project Management | Process Management | Process Implementation | Operations Management | Team Development

TECH PROJECTS

Reality TV Show Trivia | Solo Project | Front-End Developer | Live | Github
- Designed and developed a dynamic web application using vanilla JavaScript, HTML, and CSS, offering an immersive trivia experience for Reality TV show enthusiasts.
- Implemented custom animations, transitions, and event handling to enhance the user interface and create an engaging user experience.
- Conducted comprehensive testing and debugging to ensure smooth performance and cross-device compatibility, resulting in a seamless user experience and positive feedback from end-users.

NYT Book API | Solo Project | Full-Stack Developer | Live (Heroku) | Github (API Repo) | Live (Netlify) | Github (Front-end)
- Developed and deployed on Heroku, a live RESTful API using Express, MongoDB, and Node.js for fetching data from the New York Times (NYT) Book API, implementing CRUD operations and thoroughly testing back-end routes with Postman.
- Utilized Mongoose to define and manage data models for MongoDB collections.
- Created a user-friendly front-end web application that fetched data from the API and deployed it on Netlify, showcasing skills in API integration and application deployment.

Tic Tac Toe | Solo Project | Front-End Developer | Live | Github
- Designed and developed a responsive Tic Tac Toe web application using vanilla JavaScript, HTML, and CSS, showcasing my attention to detail and front-end development skills.
- Leveraged modern web technologies, such as DOM manipulation and event handling, to create an interactive and visually appealing user interface.

WORK EXPERIENCE

Software Engineering Fellow   New York, NY
General Assembly   February 2023 - May 2023
- Full-stack software engineering immersive fellow in an intensive, 12-week, 450+ hour program focused on product development fundamentals, object-oriented programming, MVC frameworks, and data modeling,
- Developed a portfolio of individual and group projects through team collaboration strategies.

Catering & Events Project Manager   New York, NY
Restaurant Associates @ The New York Times   April 2022 - December 2022
- Planned, executed, and supervised multiple, concurrent events ranging from 10-700+ attendees securing timely delivery of services.
- Resolved event, staffing, and vendor issues through streamlined communications ensuring operational excellence.
- Created and developed a team of 8 regular associates and 15-20 temporary associates.

Director of Marketing and Social Media   Remote/Howell Township, NJ
Ram Cafe   April 2021 - April 2022
- Created and managed the company's Facebook and Instagram profiles gaining 4,000 followers within 1 year.
- Developed and implemented online marketing campaigns to drive brand awareness, customer engagement and traffic to social media pages.
- Coordinated and collaborated with photographers and videographers to produce promotional and brand content.

EDUCATION

General Assembly   New York, NY
Software Engineering Immersive Certificate (in progress)

SUNY Oneonta   Oneonta, NY
Bachelor of Science, cum laude, Hospitality Management