CIML Summer Institute 2022
Scalable Machine Learning

SDSC SAN DIEGO SUPERCOMPUTER CENTER

UC San Diego

Deep Learning Agenda

8:00 - 8:05 – Welcome
8:05 - 9:05 – Intro to NN/CNN
9:05 - 9:15 – Break
9:15 - 10:15 – Deep Learning
10:15 - 11:00 – DL Layers & Architectures
11:00 - 11:30 – Break/Lunch
11:30 - 12:30 – DL Transfer Learning
12:30 - 12:40 – Break
12:40 - 1:40 – DL Other Topics
1:40 - 2:00 – Wrapup

Deep Learning Layers & Architectures

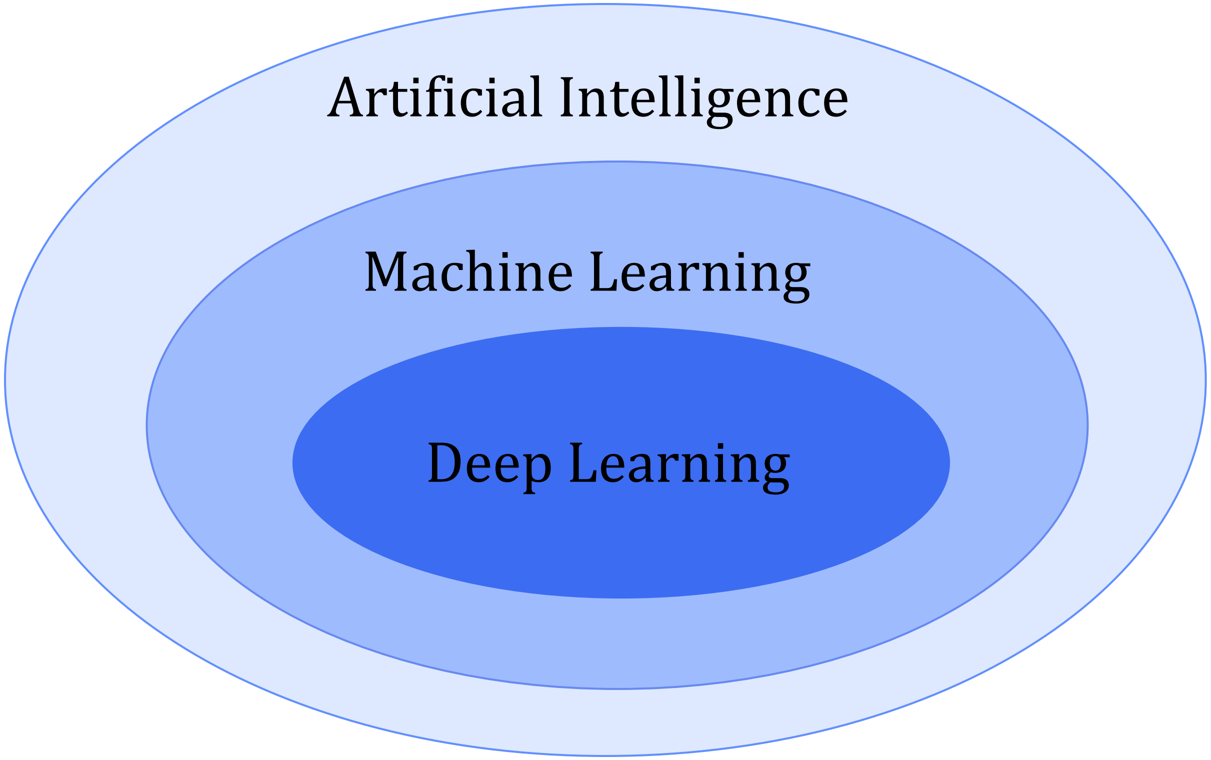
Mai H. Nguyen, Ph.D.

DEEP LEARNING OVERVIEW

- Neural Network Basics
- Deep Network Layers
- Deep Learning Architectures
- Deep Learning Libraries

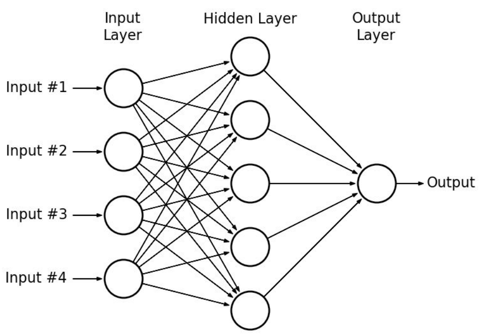
DEEP LEARNING

Deep Learning is a subfield of Machine Learning



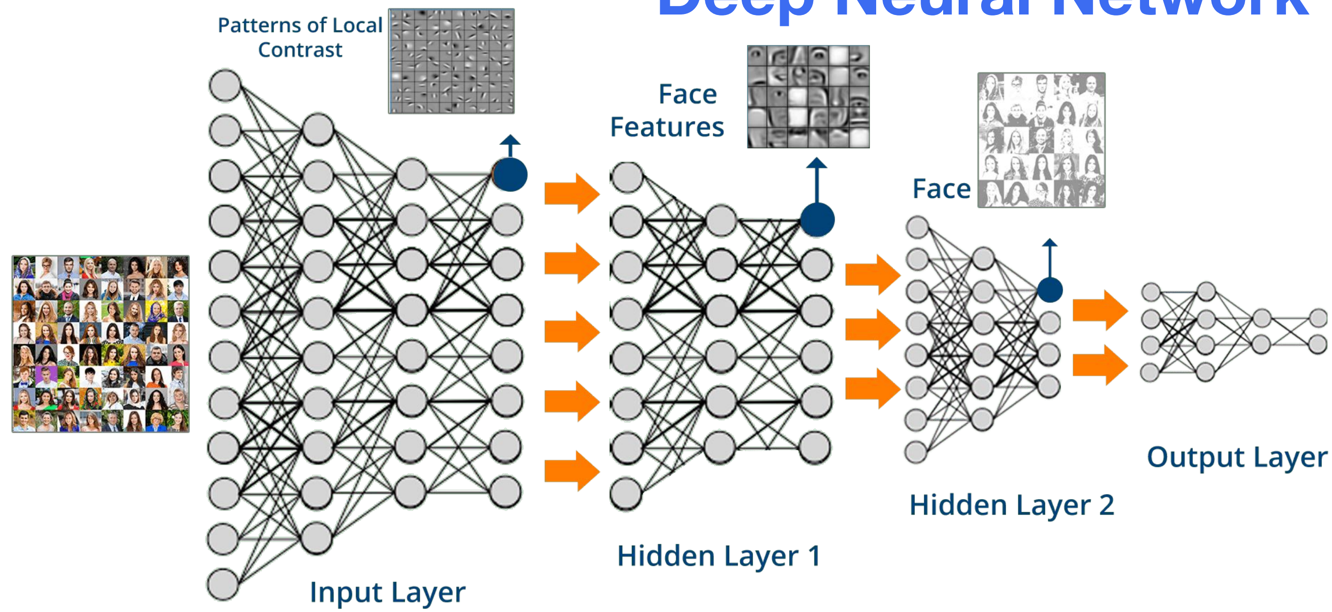
DEEP LEARNING

Neural Network



http://www.astroml.org/book_figures/appendix/fig_neural_network.html

Deep Neural Network



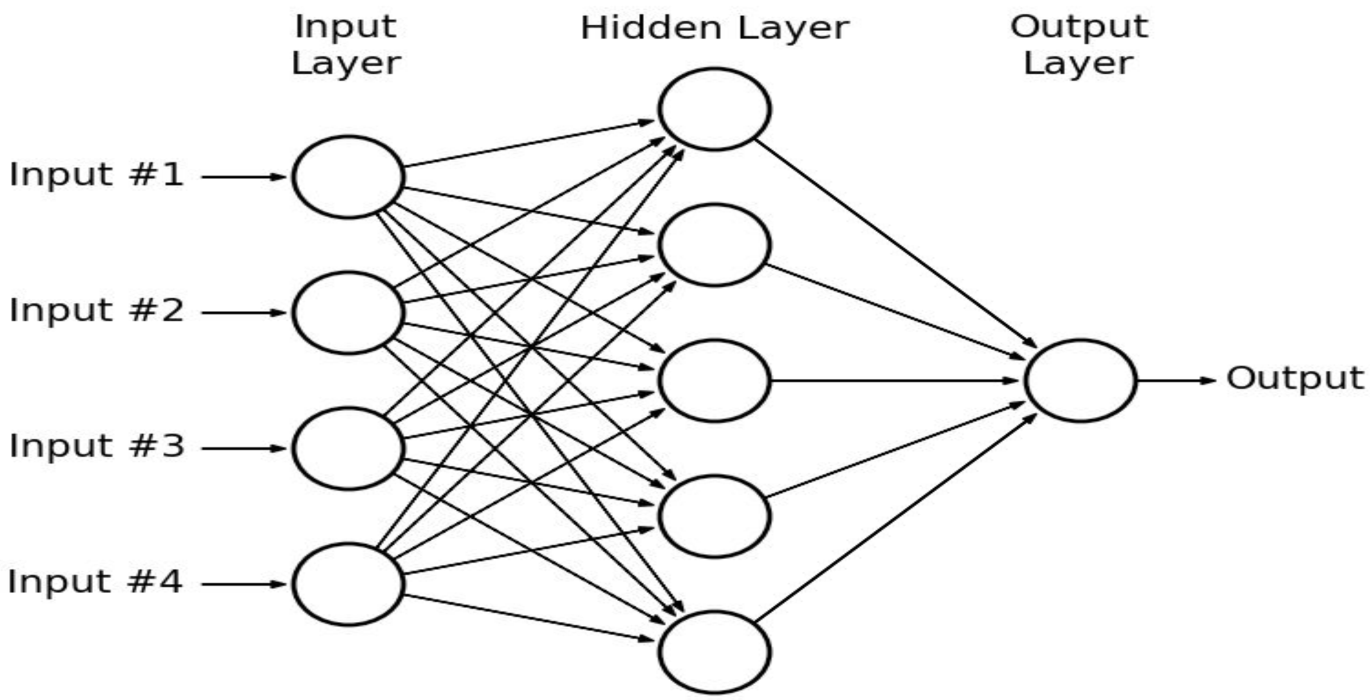
https://cdn.edureka.co/blog/wp-content/uploads/2017/05/Deep-Neural-Network-What-is-Deep-Learning-Edureka.png

- **'Deep' refers to the many layers in model**
  - Allows for learning at different levels of abstraction
  - Leads to automatic feature learning & excellent performance

APPLICATIONS OF DEEP LEARNING

- Image classification
- Speech recognition
- Text summarization
- Self-driving cars
- Face recognition
- Drug design
- Precision medicine
- Fraud detection
- Targeted ads
- Stock market analysis
- Many others ...

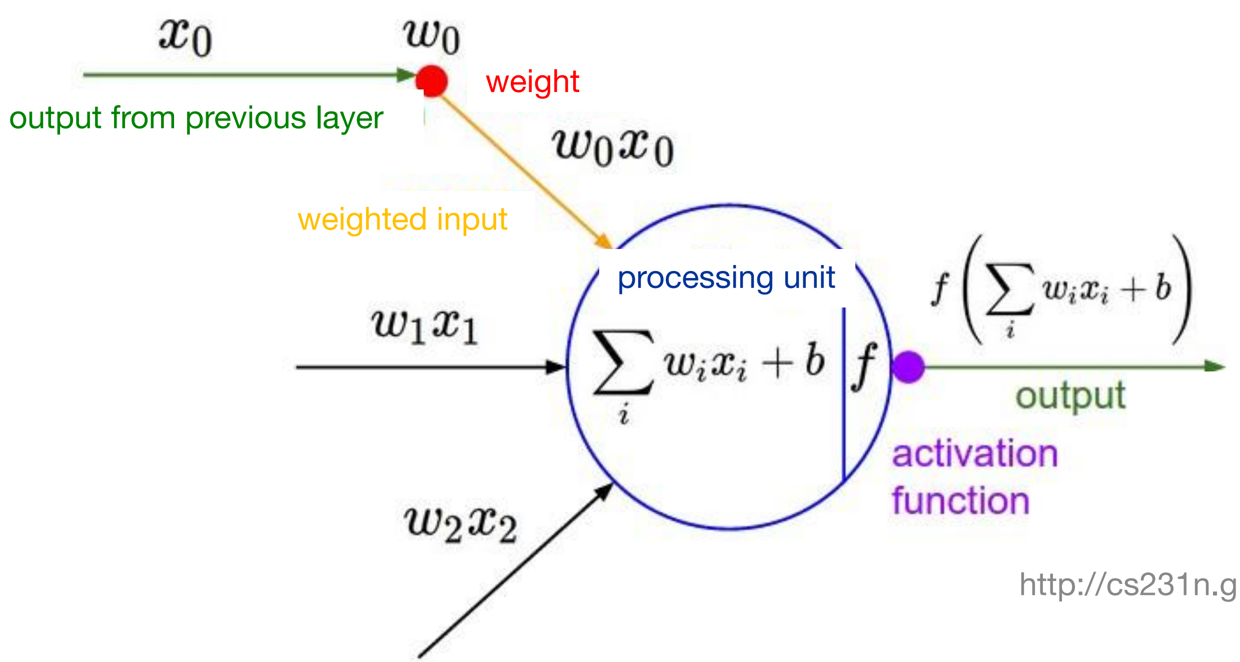
NEURAL NETWORK



http://www.astroml.org/book_figures/appendix/fig_neural_network.html

- Machine learning model
- Consists of processing units connected by weights
- Learns mapping from input to output based on training data
- Inspired by biological neural systems

PROCESSING UNIT IN NEURAL NETWORK

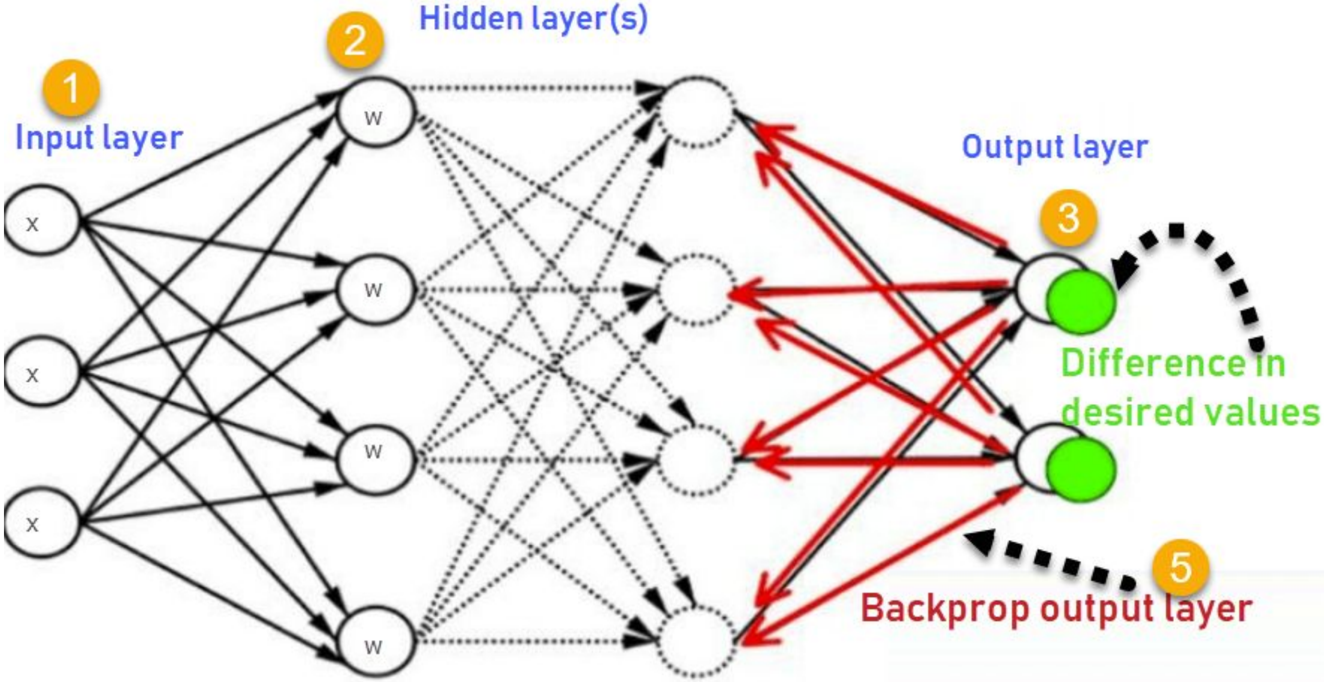


http://cs231n.github.io/neural-networks-1/

Steps Performed by Each Unit

- Compute dot product of inputs and weights
- Add bias
- Apply activation function
- Feed output to next layer of units

NEURAL NETWORK TRAINING

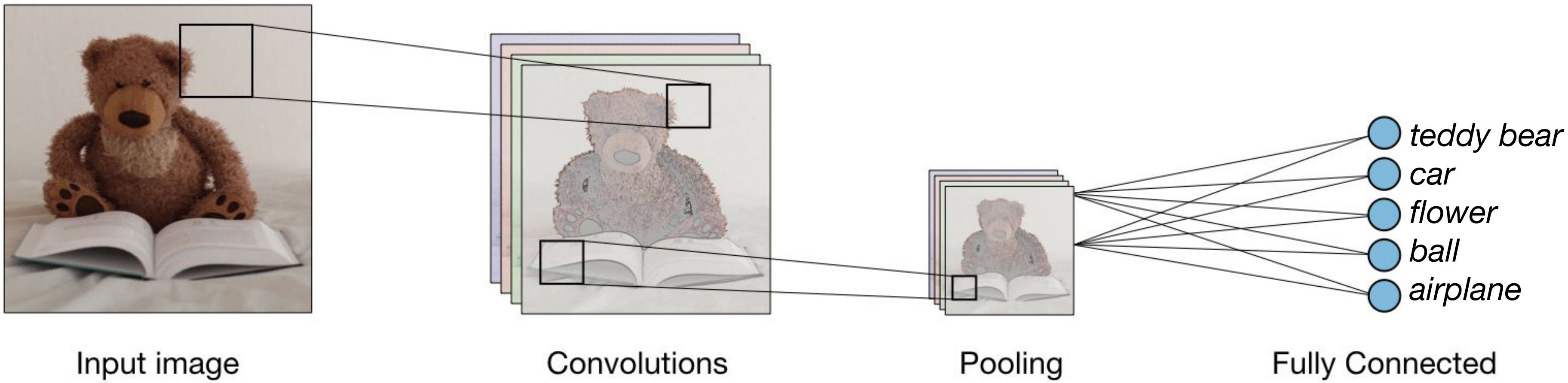


https://www.guru99.com/backpropogation-neural-network.html

1. Input is fed to network
2. Input is multiplied by weights (i.e., model parameters)
3. Output of one layer is fed as input to the next (forward pass)
4. Error is calculated at output layer
5. Error is backpropagated to adjust weights in order to decrease error based on loss function

DEEP LEARNING MODELS

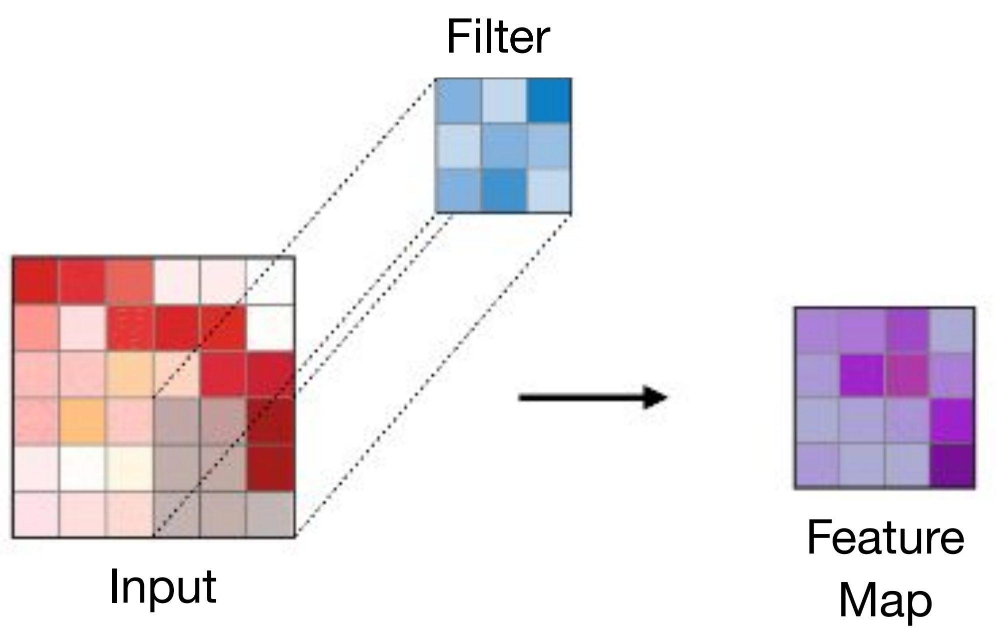
- **General Deep Network Architecture:**
  - Has sequence of layers
  - Each layer transforms its input to generate an output through nonlinear function



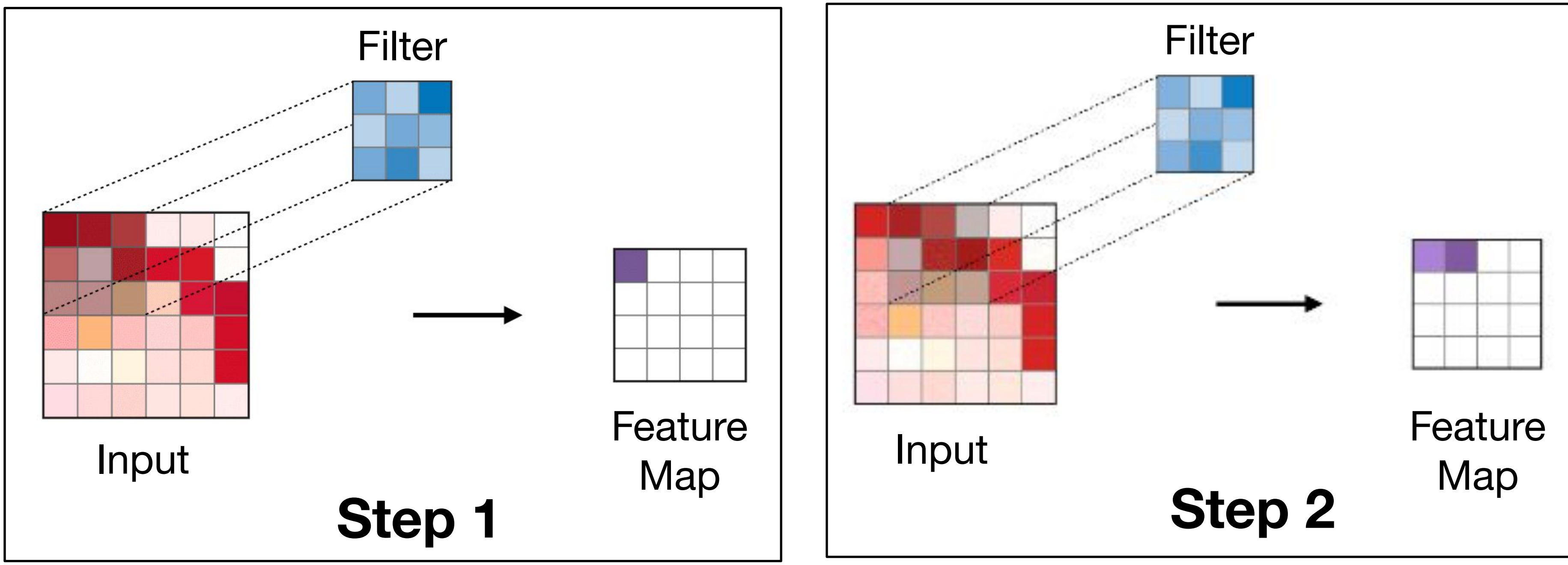
https://stanford.edu/~shervine/teaching/cs-230/cheatsheet-convolutional-neural-networks#style-transfer

CONVOLUTION LAYER

- Core building block of CNN
- Performs convolution operations on input using convolution filters
- Filter operates on local region of input and slides over input
- Filters have parameters that are adjusted during training
- Filters learn to detect features in input important for prediction task



CONVOLUTION FILTER



https://stanford.edu/~shervine/teaching/cs-230/cheatsheet-convolutional-neural-networks#style-transfer

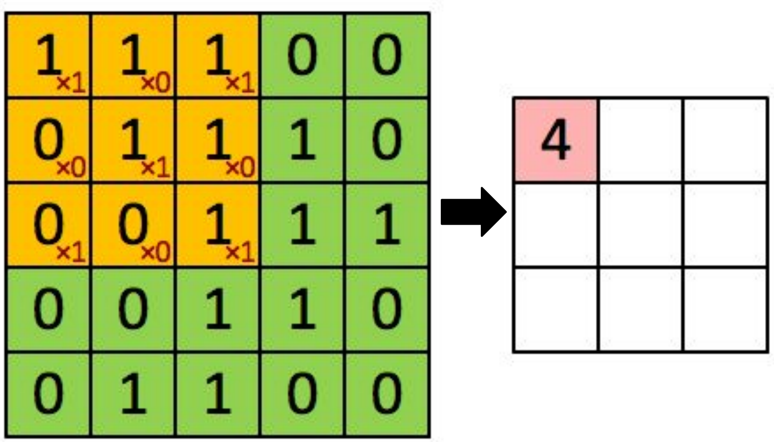
- Filter size = receptive field of filter
- Stride = sliding amount, i.e., # pixels by which filter is moved over image
- Padding = padding around input volume
- Depth = number of filters

CONVOLUTION OPERATION

1	0	1
0	1	0
1	0	1

3 x 3 Filter

Steps



Input

Feature Map

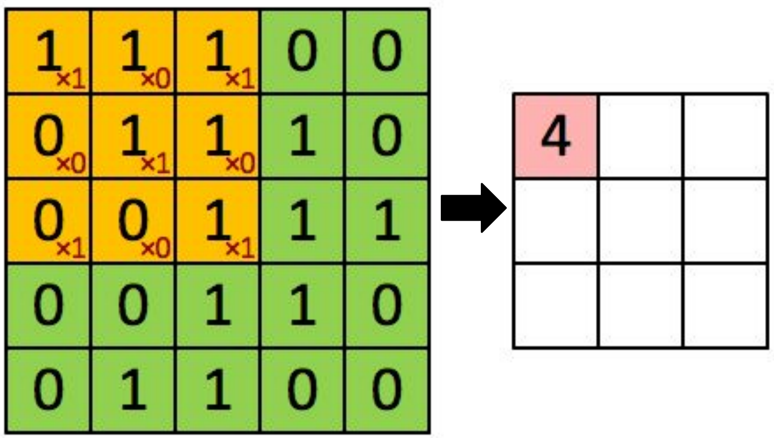
http://ufldl.stanford.edu/tutorial/supervised/FeatureExtractionUsingConvolution/

CONVOLUTION OPERATION

1	0	1
0	1	0
1	0	1

3 x 3 Filter

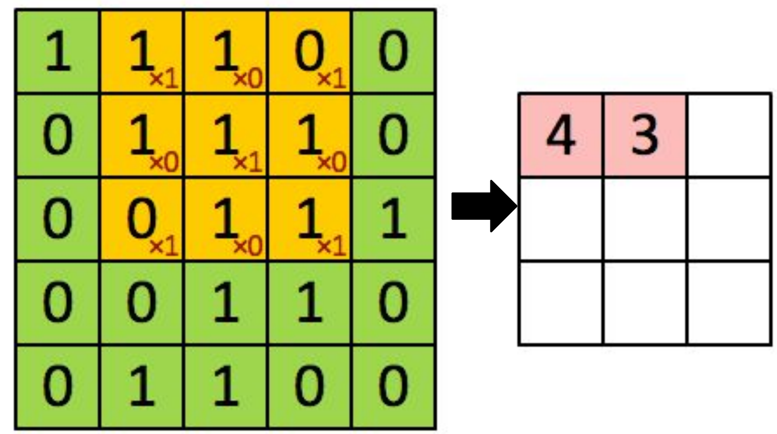
Steps



Input

Feature Map

Step 2



Input

Feature Map

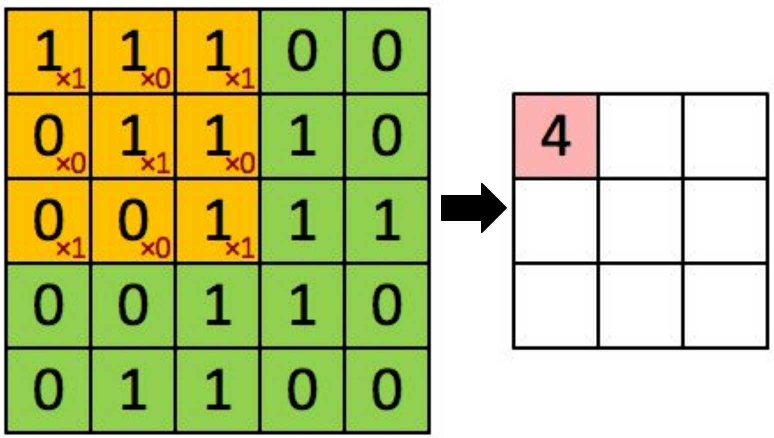
http://ufldl.stanford.edu/tutorial/supervised/FeatureExtractionUsingConvolution/

CONVOLUTION OPERATION

1	0	1
0	1	0
1	0	1

3 x 3 Filter

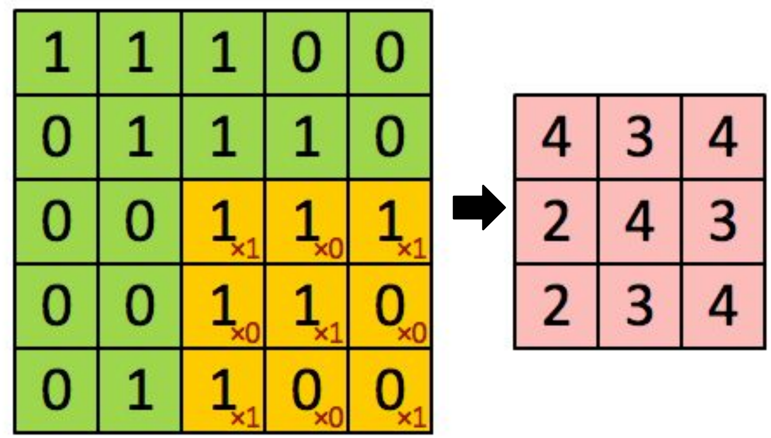
Steps



Input

Feature Map

Step 9



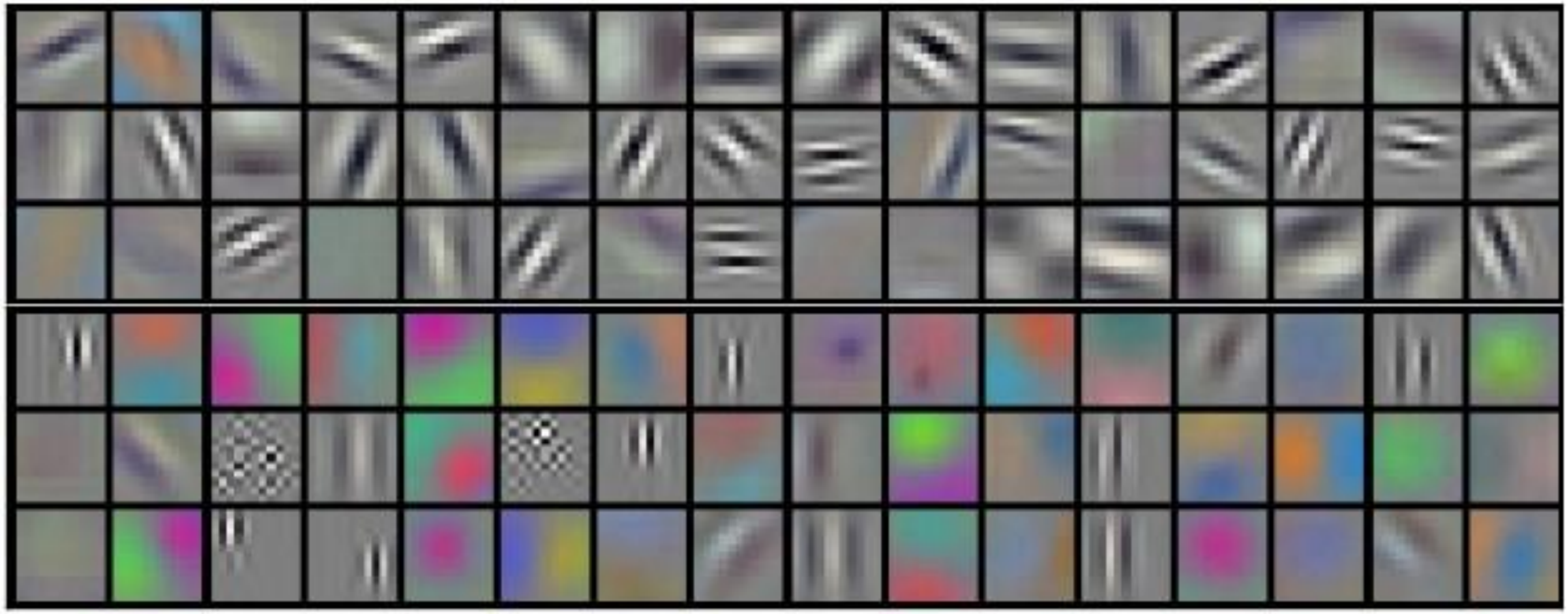
Input

Feature Map

http://ufldl.stanford.edu/tutorial/supervised/FeatureExtractionUsingConvolution/

VISUALIZING CONVOLUTION FILTERS

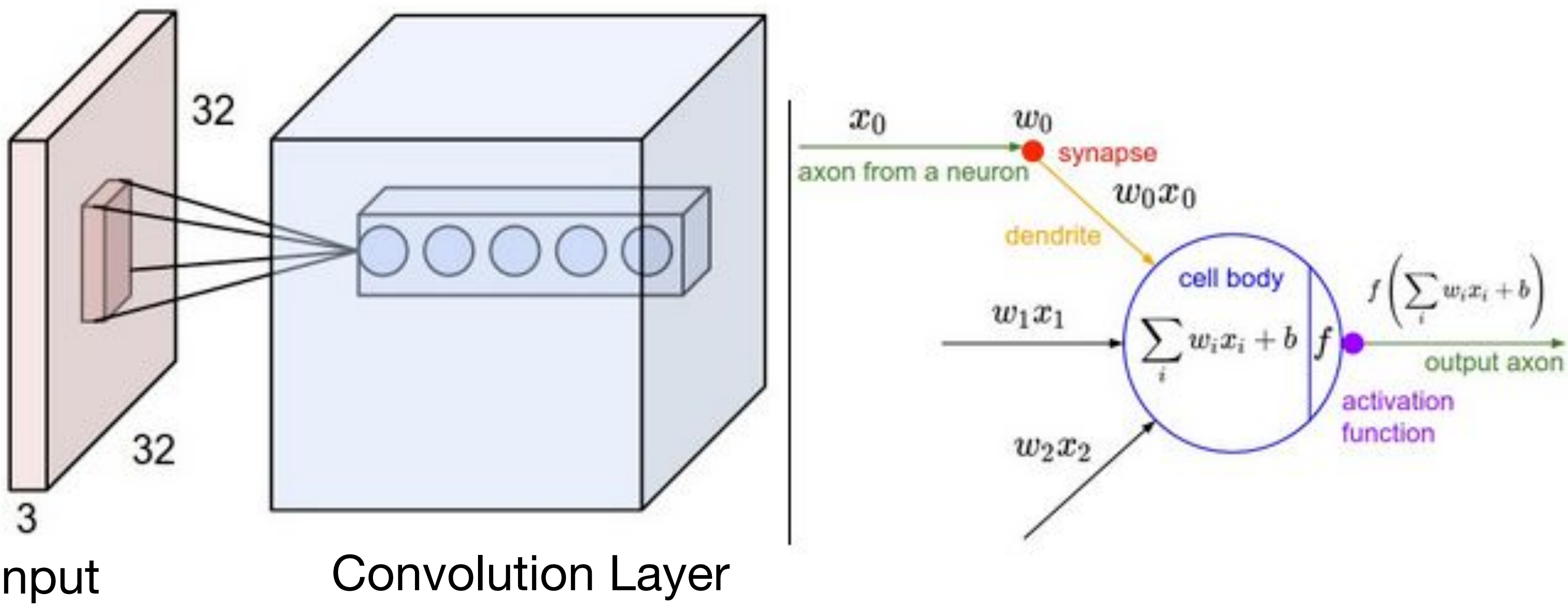
- Each filter learns to detect features important for prediction task
- These are learned filters in first convolution layer in AlexNet



http://cs231n.github.io/convolutional-networks/

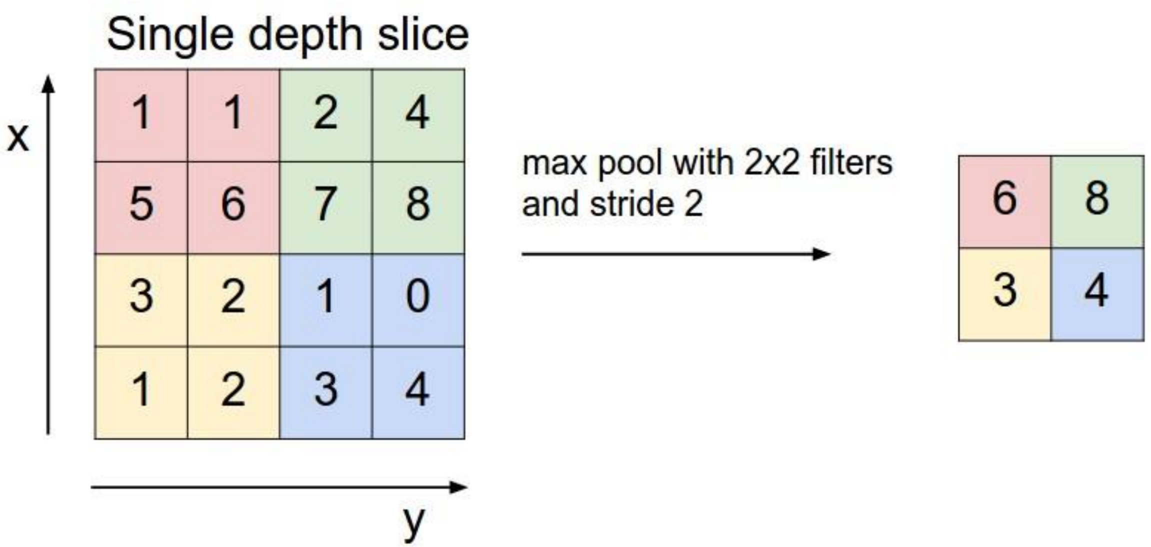
CONVOLUTION LAYER

- Performs convolution on input volume (height X width X channels) with filters
- Each filter in convolution layer is connected to local region in input
- Result of convolution is passed through nonlinear activation function
- Depth = number of filters = number of feature maps in convolution layer



http://cs231n.github.io/convolutional-networks/

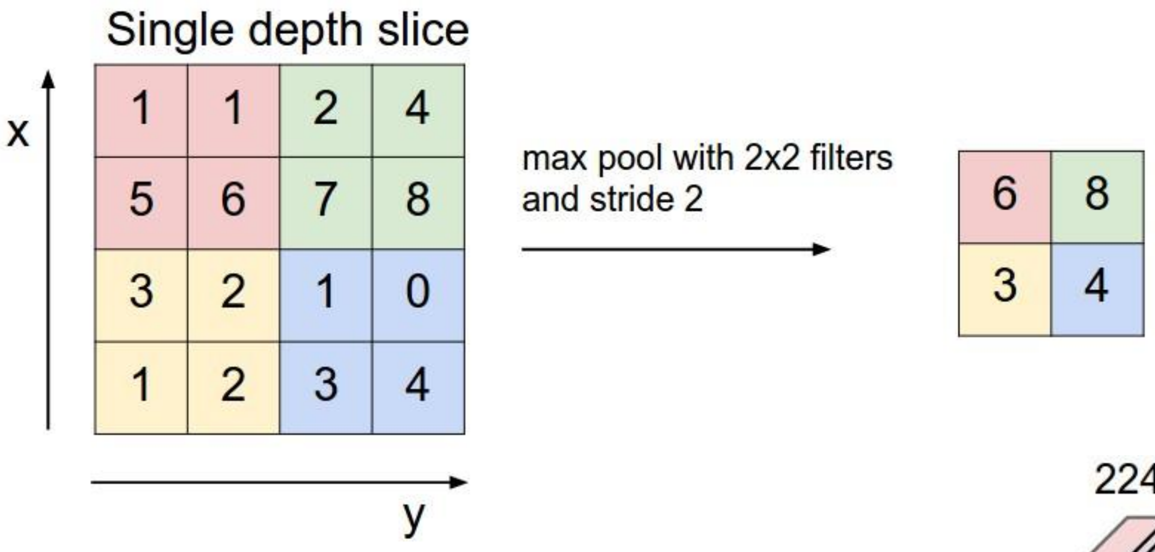
POOLING LAYER



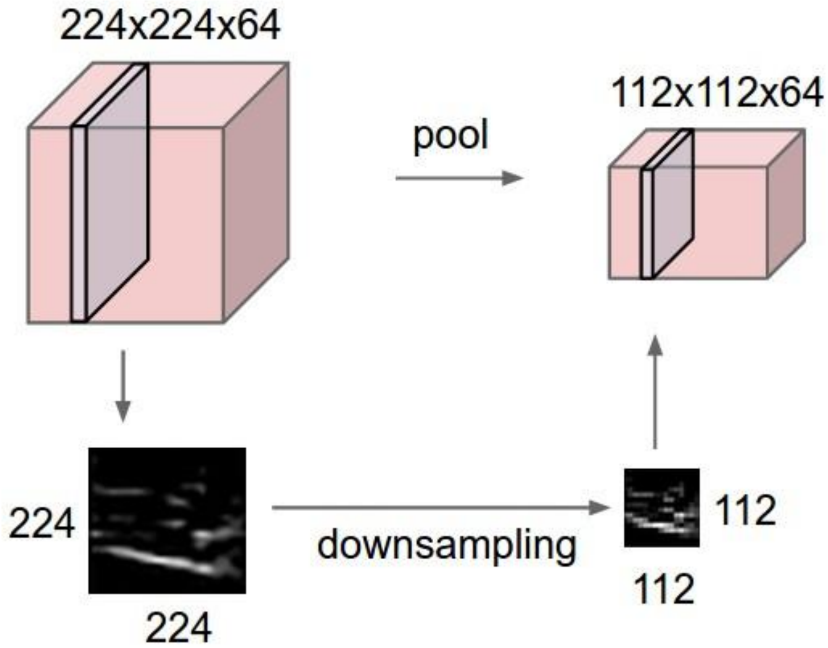
Pooling reduces spatial size of input

http://cs231n.github.io/convolutional-networks/

POOLING LAYER



Pooling reduces spatial size of input

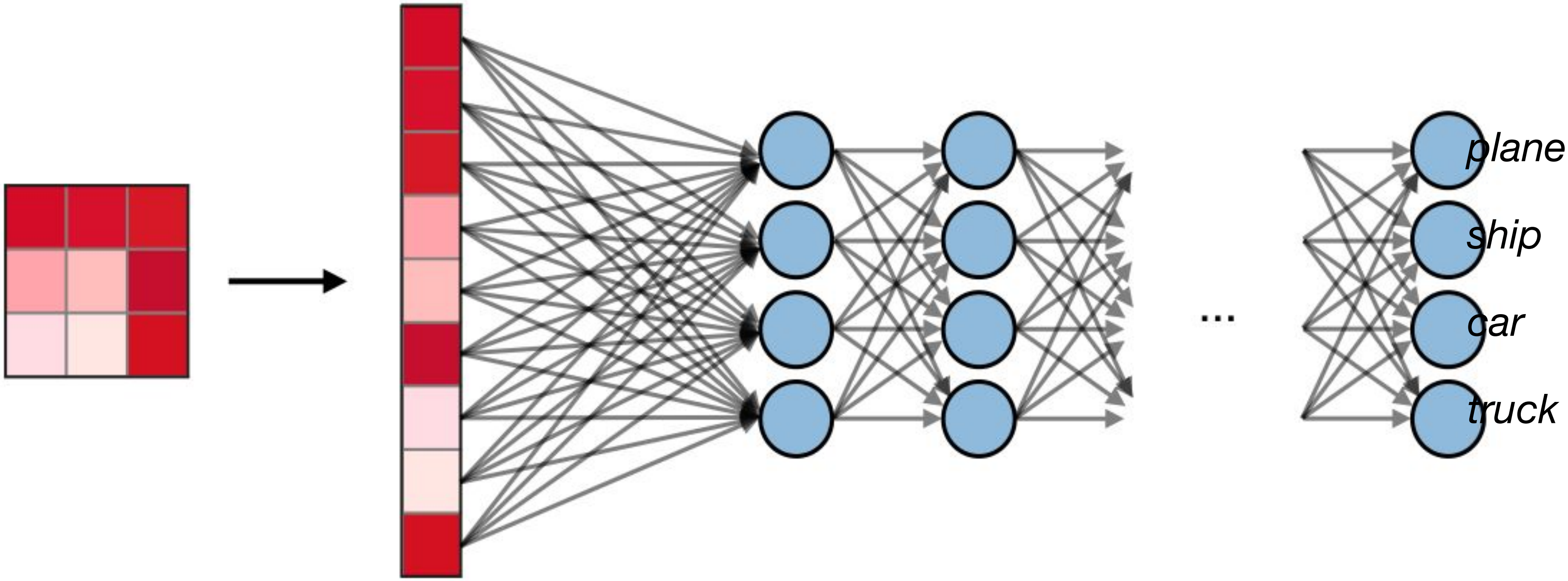


Pooling is performed independently on every slice of input

http://cs231n.github.io/convolutional-networks/

FULLY CONNECTED LAYER

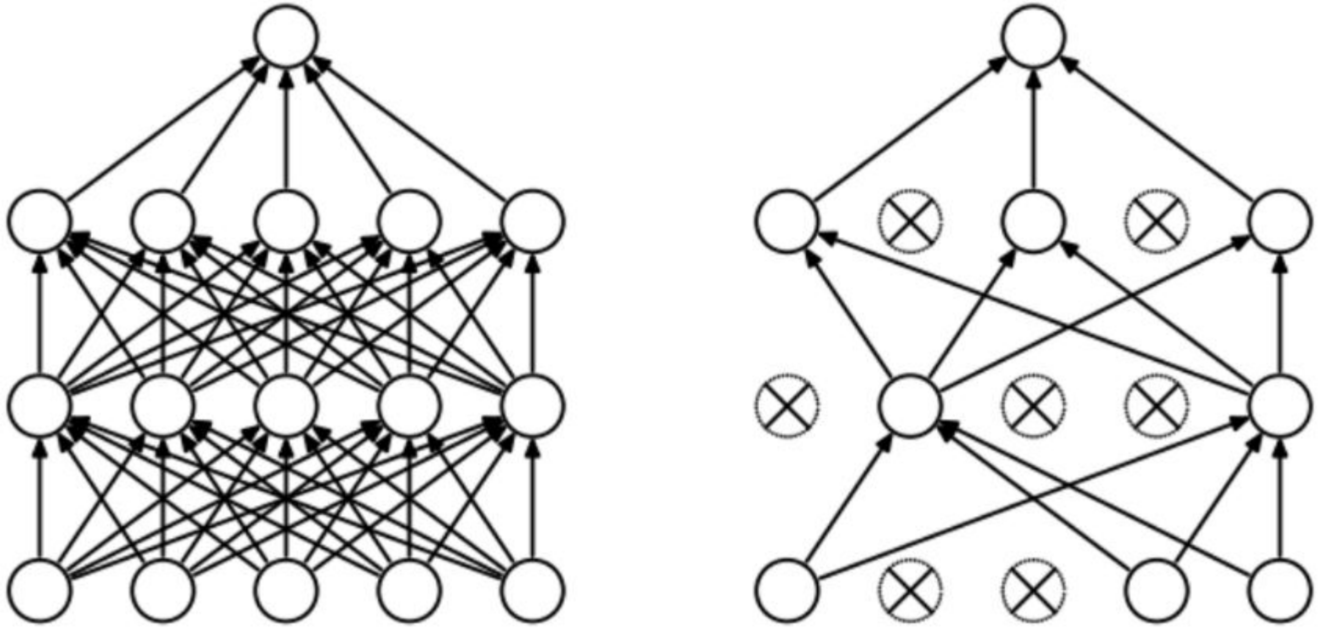
- Fully connected (FC) layer takes flattened input.
- Every input is connected to all processing units.
- Output of FC layer is typically vector with probabilities for categories.



https://stanford.edu/~shervine/teaching/cs-230/cheatsheet-convolutional-neural-networks#style-transfer

DROPOUT

- Randomly drop units during training
- Prevents units from co-adapting
- Helps to address overfitting



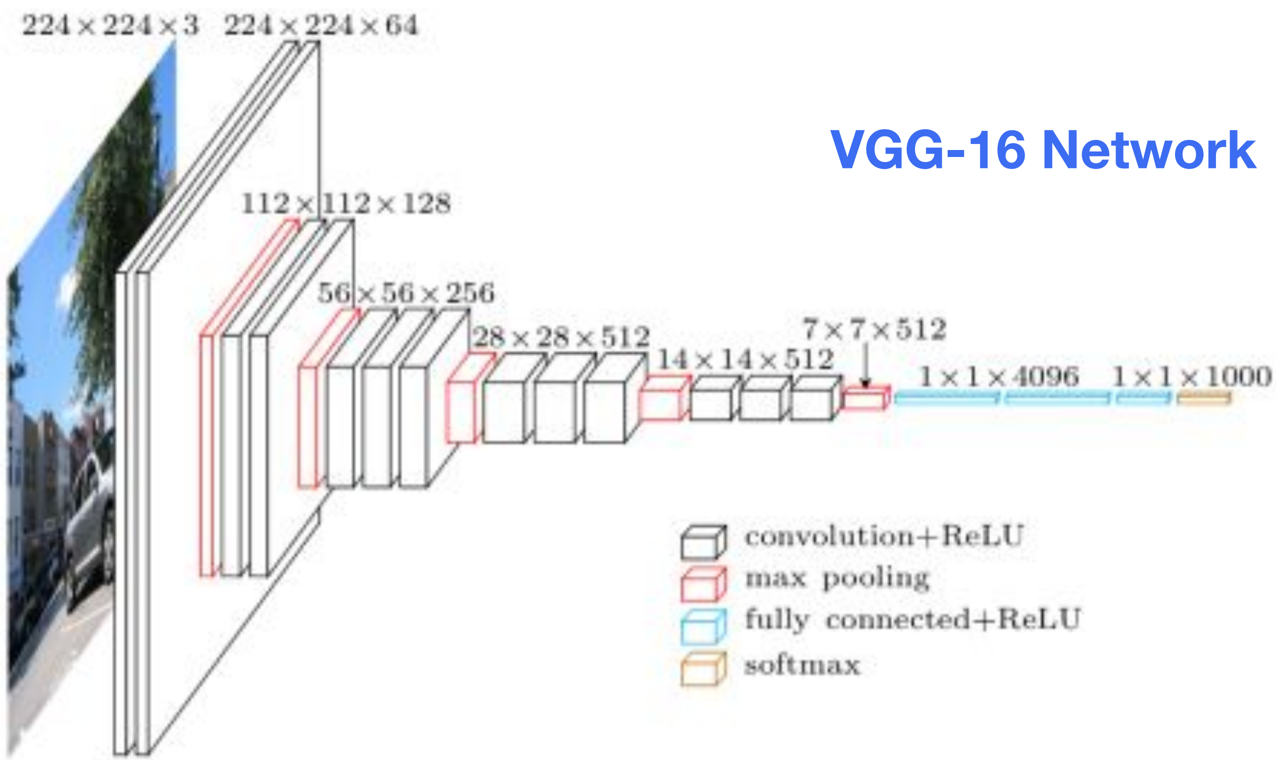
(a) Standard Neural Net (b) After applying dropout.

BATCH NORMALIZATION

- **Normalizes input to layer**
  - Subtract mean and divide by standard deviation for each mini-batch
- **Benefits**
  - Increased stability
  - Faster convergence
  - Less sensitive to weight initialization
  - Reduces overfitting

CONVOLUTIONAL NEURAL NETWORK (CNN)

- Model consists of several repeating sets of layers called ‘blocks’
- Input volume is image of size width X height X # of channels
- Output is vector of numbers representing class probabilities

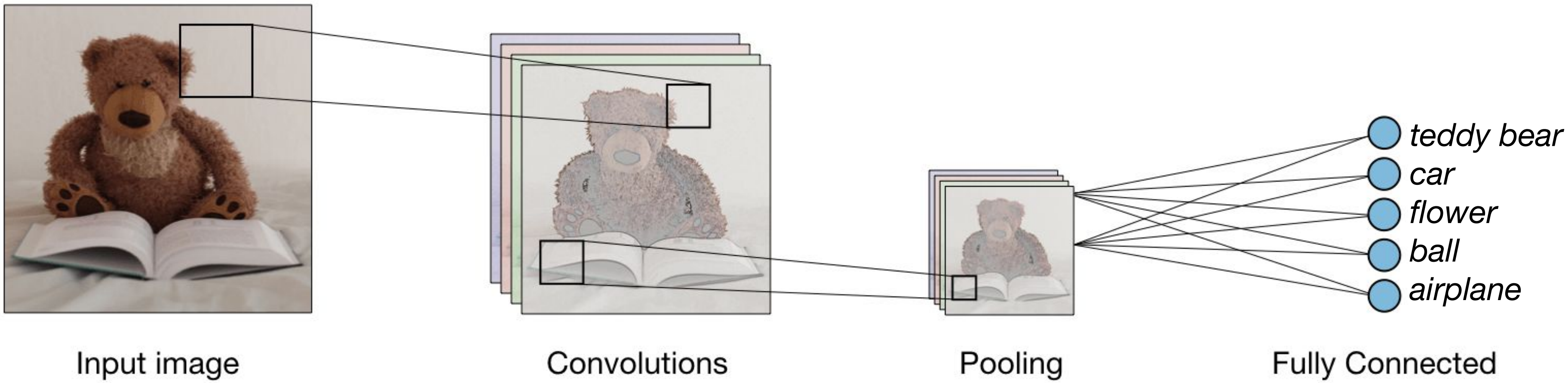


VGG-16 Network

https://www.cs.toronto.edu/~frossard/post/vgg16/

CNN

- **General CNN Architecture**
  - Has sequence of layers
  - Each layer transforms its input to generate an output through nonlinear function
  - Has different types of layers



https://stanford.edu/~shervine/teaching/cs-230/cheatsheet-convolutional-neural-networks#style-transfer

CNN Models

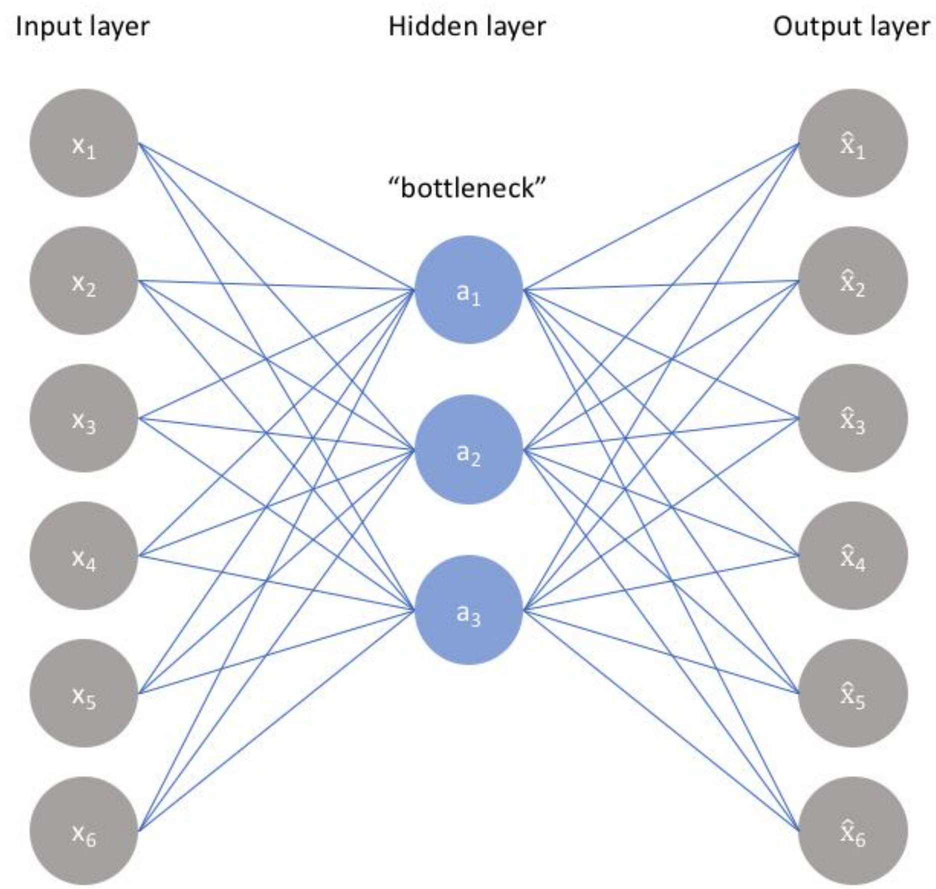
- LeNet
- AlexNet
- VGG
- Inception
- ResNet
- XceptionNet
- Inception-ResNet
- …

CNN Applications

- **Image Analysis**
  - Object classification, localization, detection
  - Face recognition
  - Text classification
- **Natural Language Processing**
  - Topic modeling
  - Part-of-speech tagging
- **Others**
  - Drug design
  - Crime hot spots identification
  - House price prediction

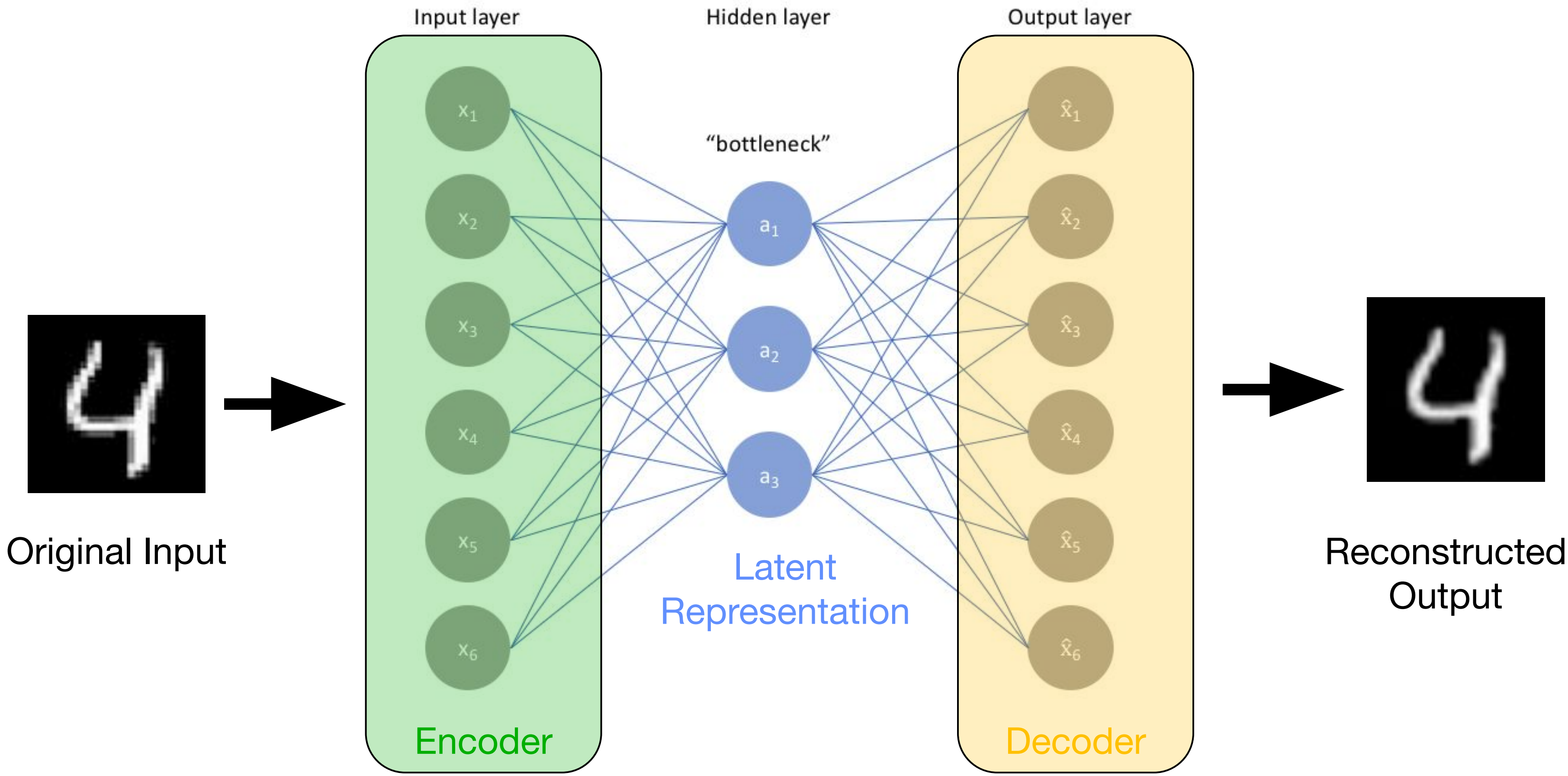
AUTOENCODER

- Input is fed to hidden layer
- Output is reconstructed version of input
- Model learns to reconstruct input data



https://www.jeremyjordan.me/autoencoders/

AUTOENCODER



https://www.jeremyjordan.me/autoencoders/

- "Bottleneck" layer provides encoding of input
- Used to generate latent representation of data

AUTOENCODER

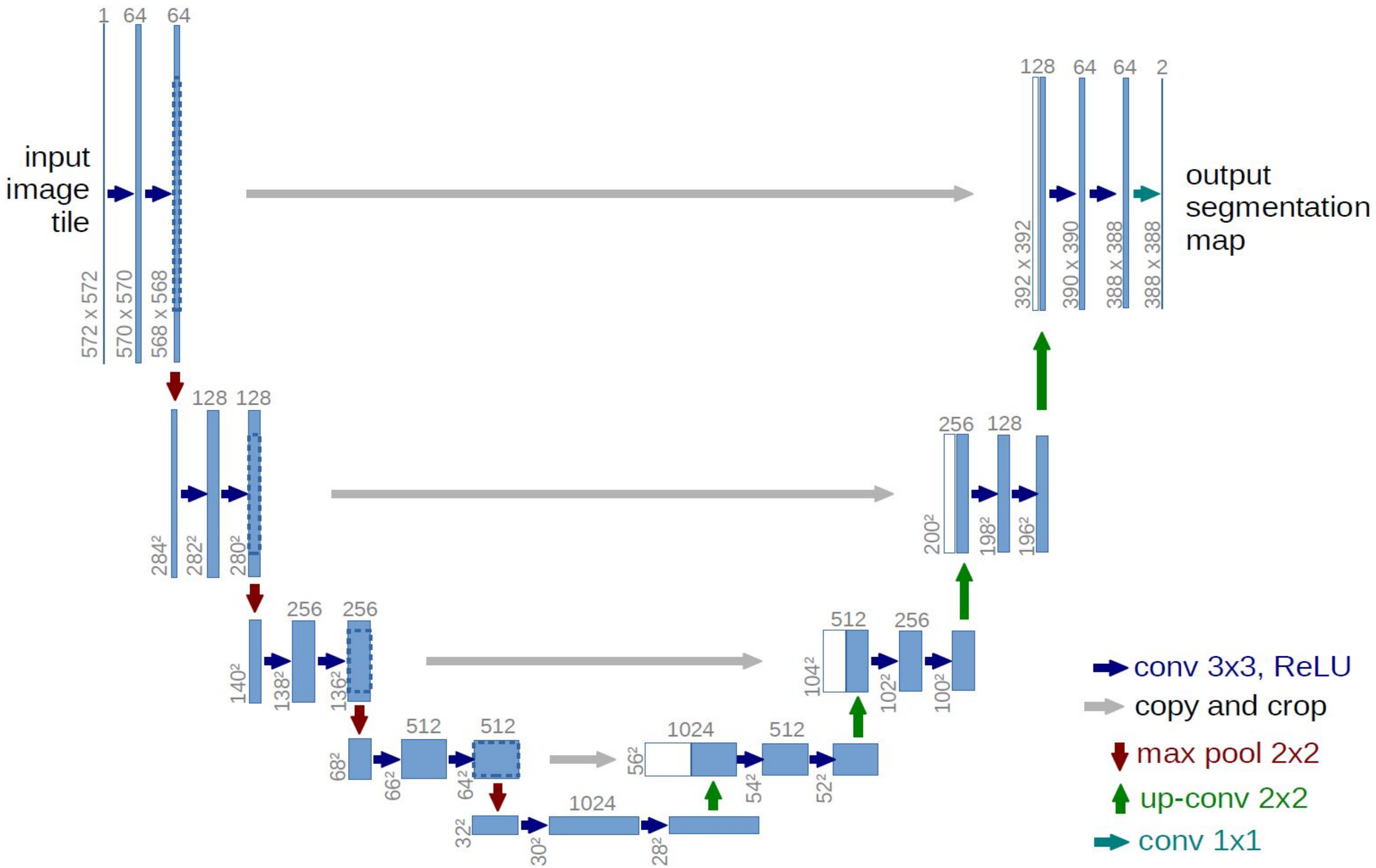
- **Uses**
  - Feature learning
    - Generated features useful for downstream tasks (e.g., classification, anomaly detection, clustering)
  - As part of larger deep learning model
- **Variations**
  - Sparse
  - Denoising
  - Contractive
  - Variational

U-NET

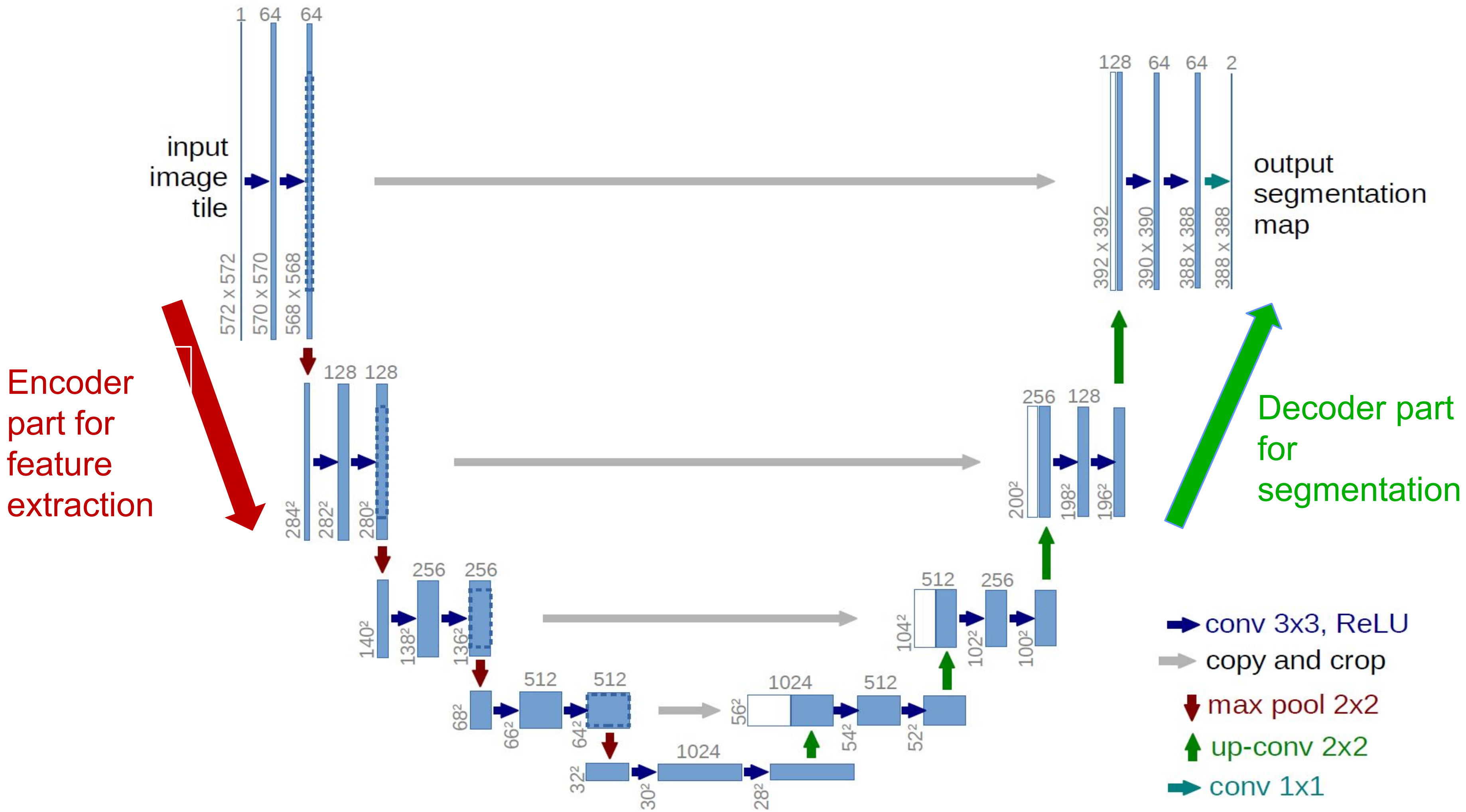
- **Semantic Segmentation**
  - Dividing image into multiple salient image regions
  - Assign label to every pixel in image
  - Pixels with same label are similar

https://medium.com/@keremturgutlu/semantic-segmentation-u-net-part-1-d8d6f6005066

U-NET ARCHITECTURE

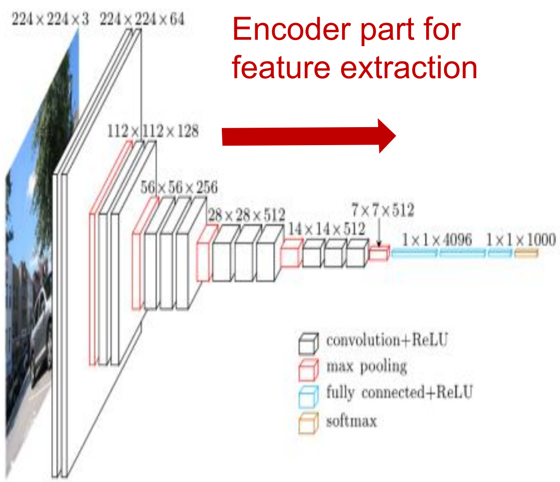


U-NET ARCHITECTURE

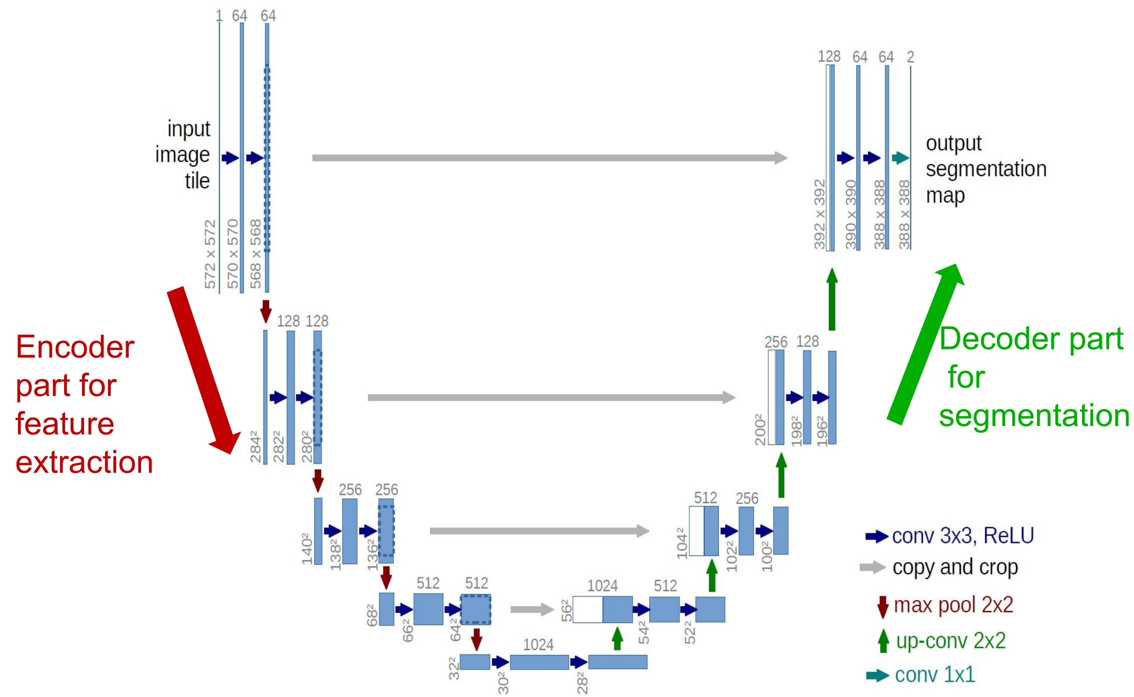


U-NET ARCHITECTURE

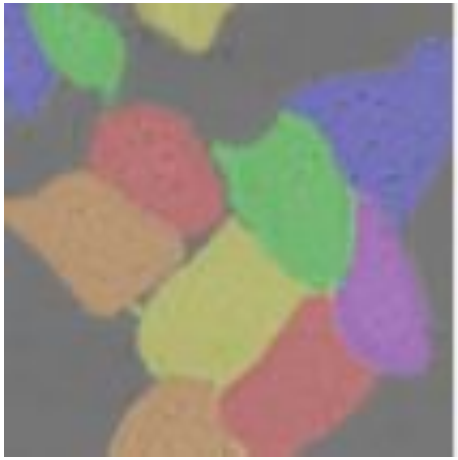
VGG16 CNN Architecture



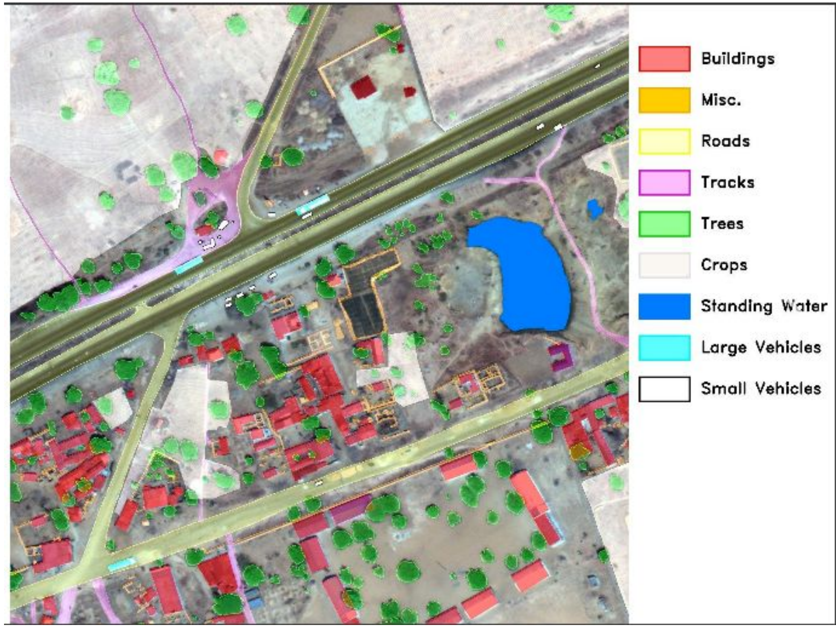
U-Net Architecture



U-NET APPLICATIONS

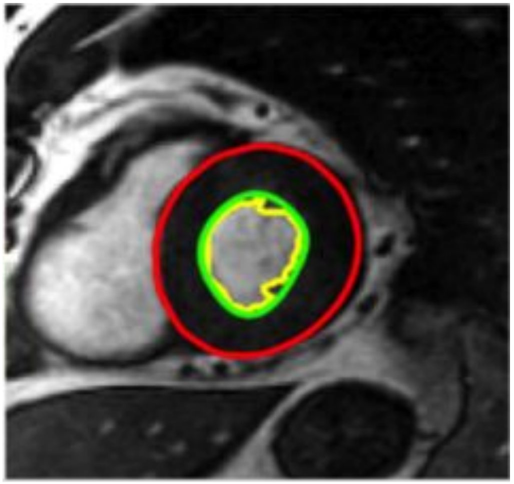


Biomedical Segmentation



Satellite Image Processing

Object Detection



Medical Image Analysis

LSTM

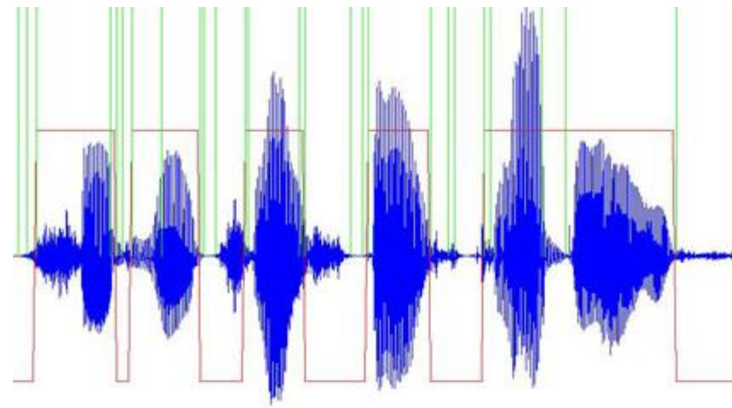
- Long Short-Term Memory
- Used for sequence learning
- Type of Recurrent Neural Network (RNN)

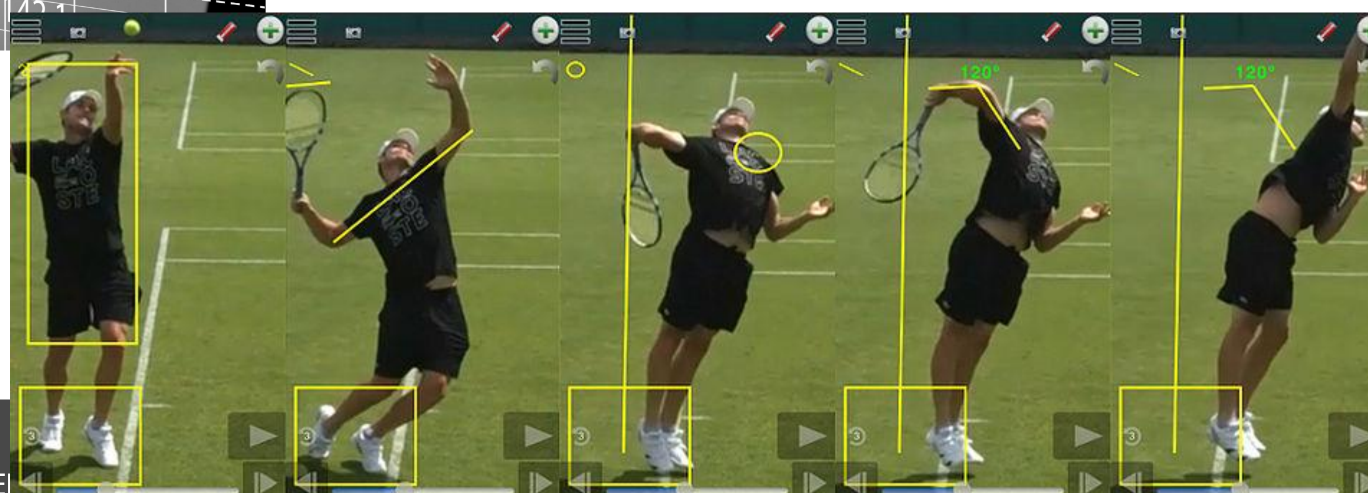
LSTM

- **Sequence Learning**
  - Learning a signal with an ordering or time component

Stock Price

Speech

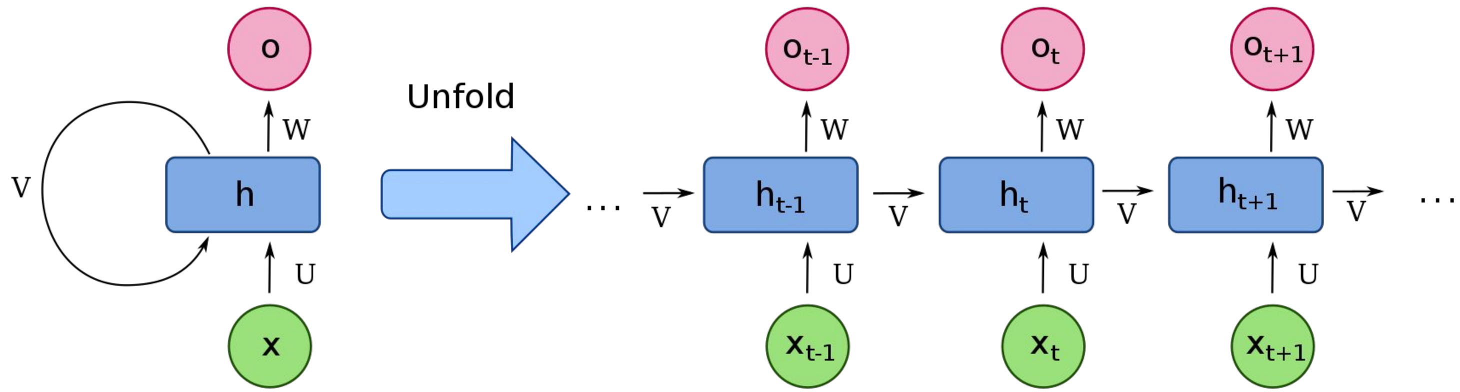




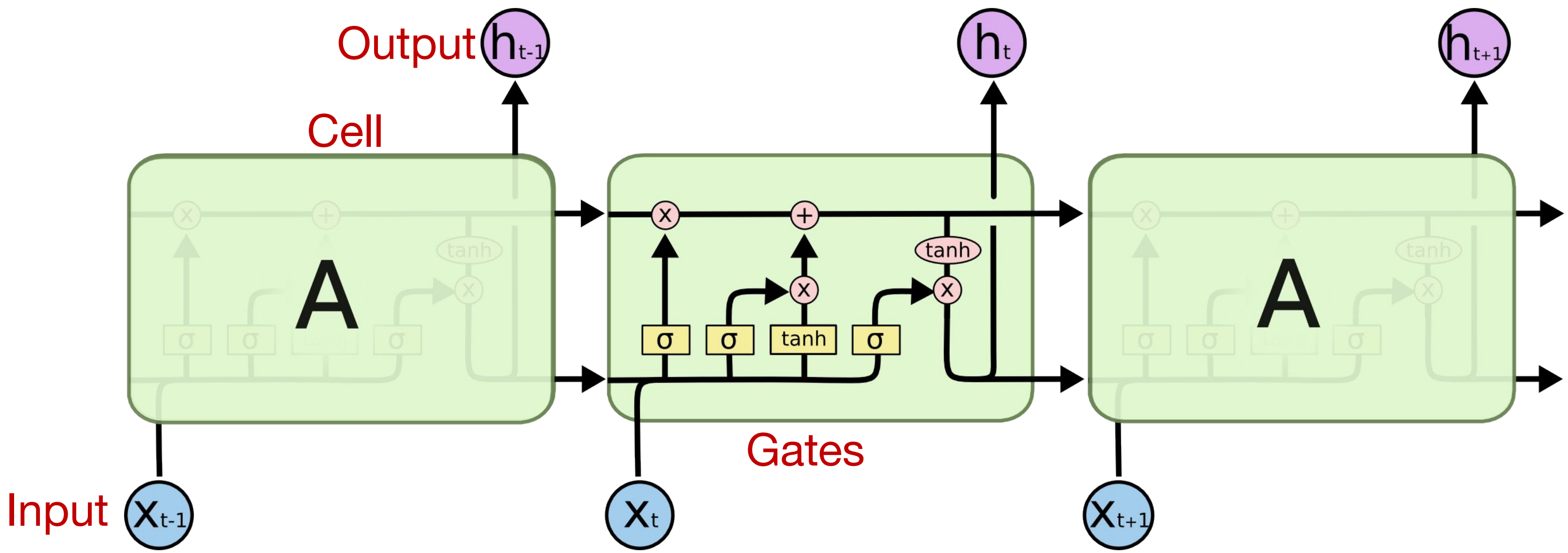
Video

RECURRENT NEURAL NETWORK (RNN)

- **Can model sequences and time-dependent signals**
- **Have cyclic connections that feed previous activations as part of input back to network**
  - Allows for temporal contextual information to be stored
  - Predictions at current time step depend on current input and previous predictions
  - Context required must be learned



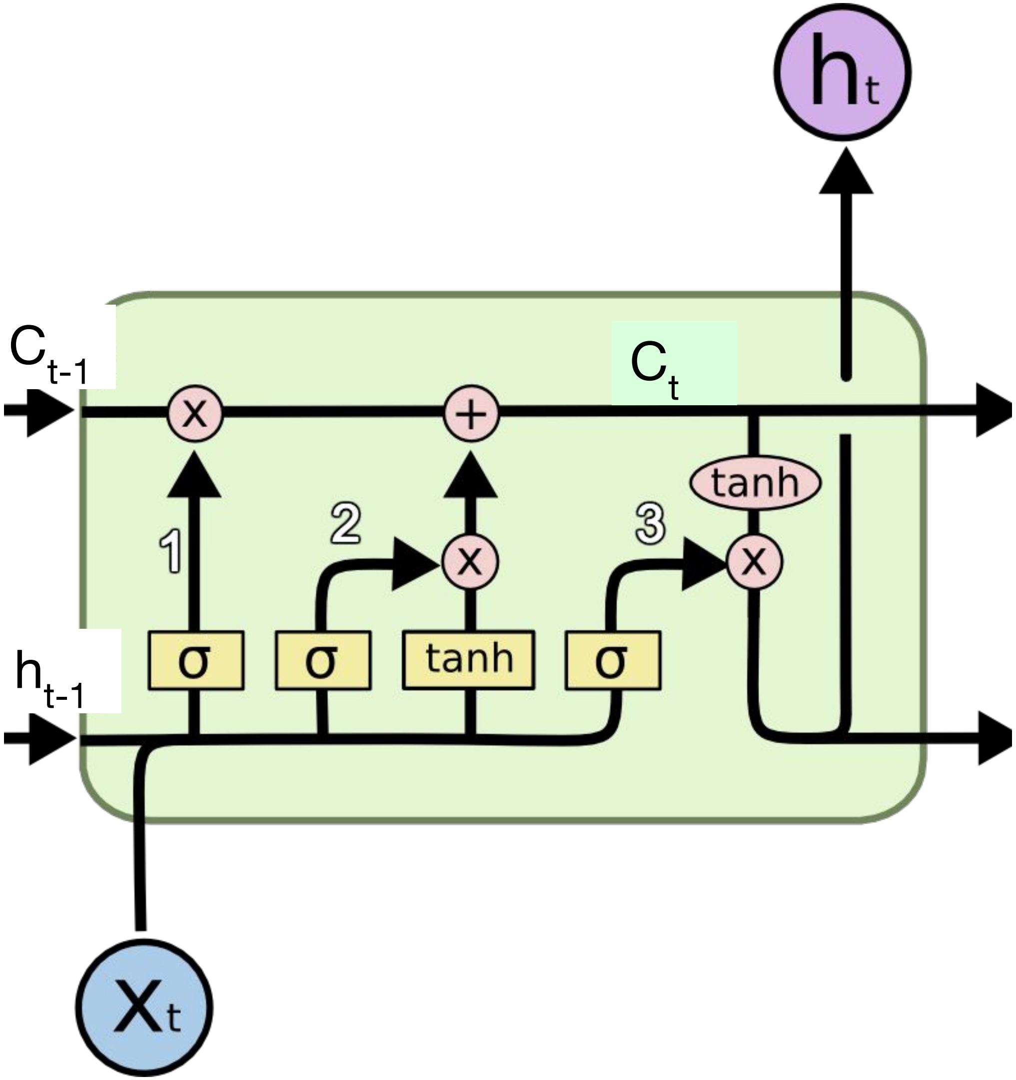
LSTM ARCHITECTURE



http://colah.github.io/posts/2015-08-Understanding-LSTMs/

- Info flows through memory blocks called ‘cells’
- Structure of cell allows LSTM to selectively remember/forget pieces of information
- Each cell manipulates memory through ‘gates’

LSTM CELL



X_t
Current input

C_{t-1}
Previous cell state
Long-term memory

h_{t-1}
Previous hidden state
Output from last cell
Working memory

h_t
Current output

1: forget gate
Removes info not relevant

2: input gate
Adds info to update cell state

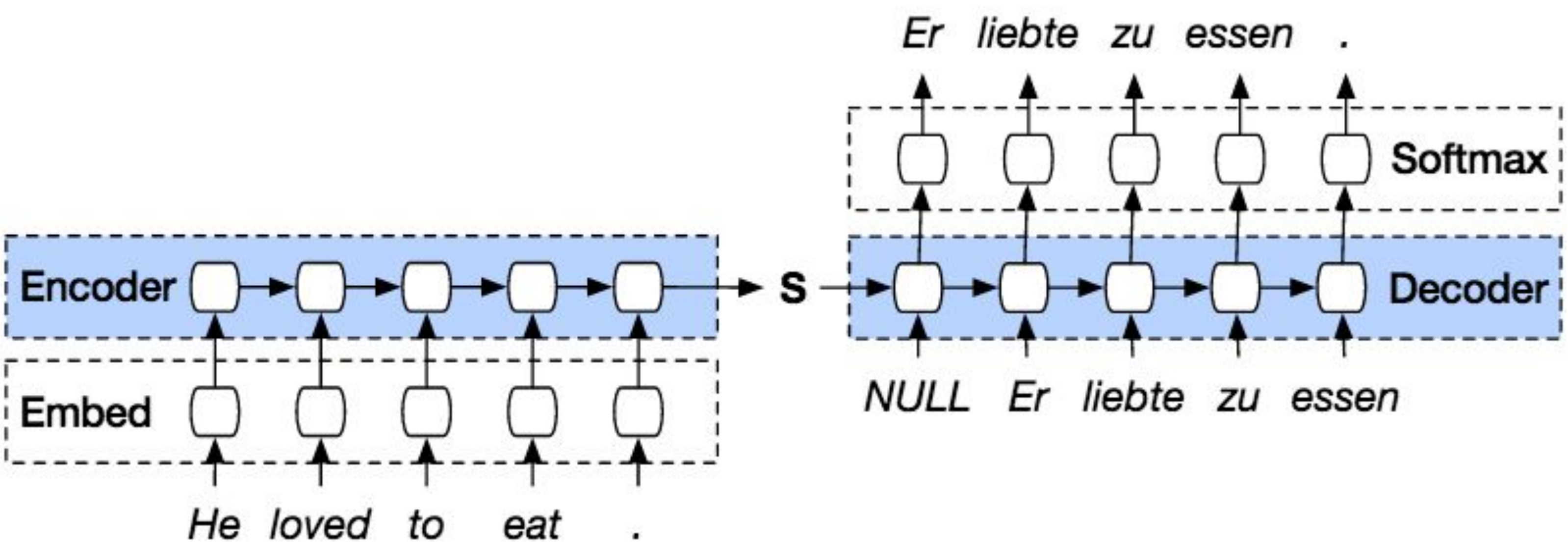
3: output gate
Selects useful info as output

LSTM Applications

- Speech recognition
- Machine translation
- Language modeling
- Speech synthesis
- Handwriting recognition
- Text generation
- Video analysis
- Protein structure prediction
- Stock price prediction

SEQ2SEQ

- Converts input sequence to output sequence
  - machine translation, question-answering
- Encoder & decoder are RNNs
- Issue: Difficult to capture long-range dependencies



https://www.guru99.com/seq2seq-model.html#:~:text=Seq2Seq%20is%20a%20method%20of,sequence%20from%20the%20previous%20sequence.

ATTENTION MECHANISM

For each part in sequence, attention is used to determine importance of other parts in sequence

TRANSFORMER

- Encoder-decoder model
- Uses only attention to capture relationships between words in sentence ("Attention is All You Need")
- No recurrence or convolutions

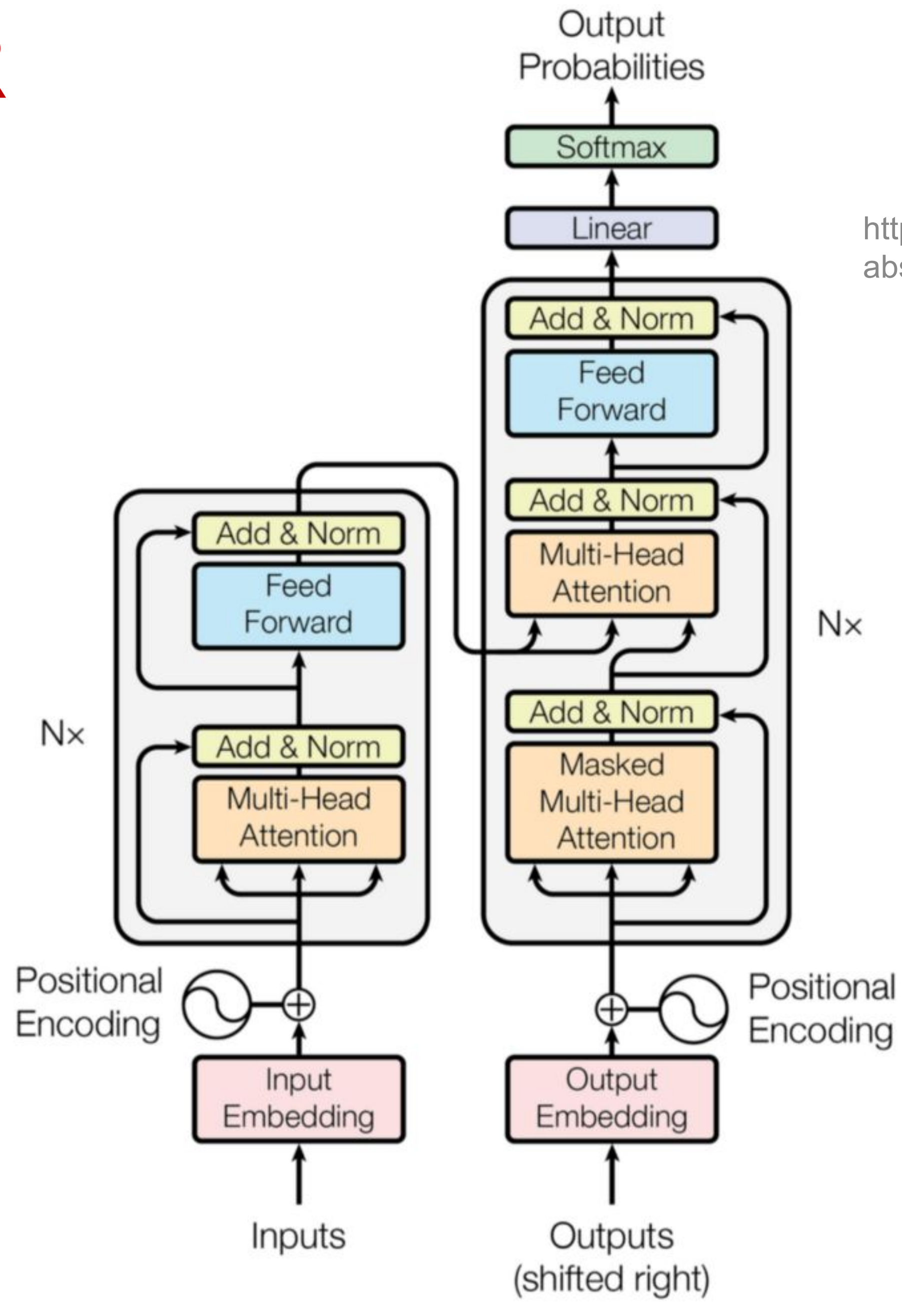
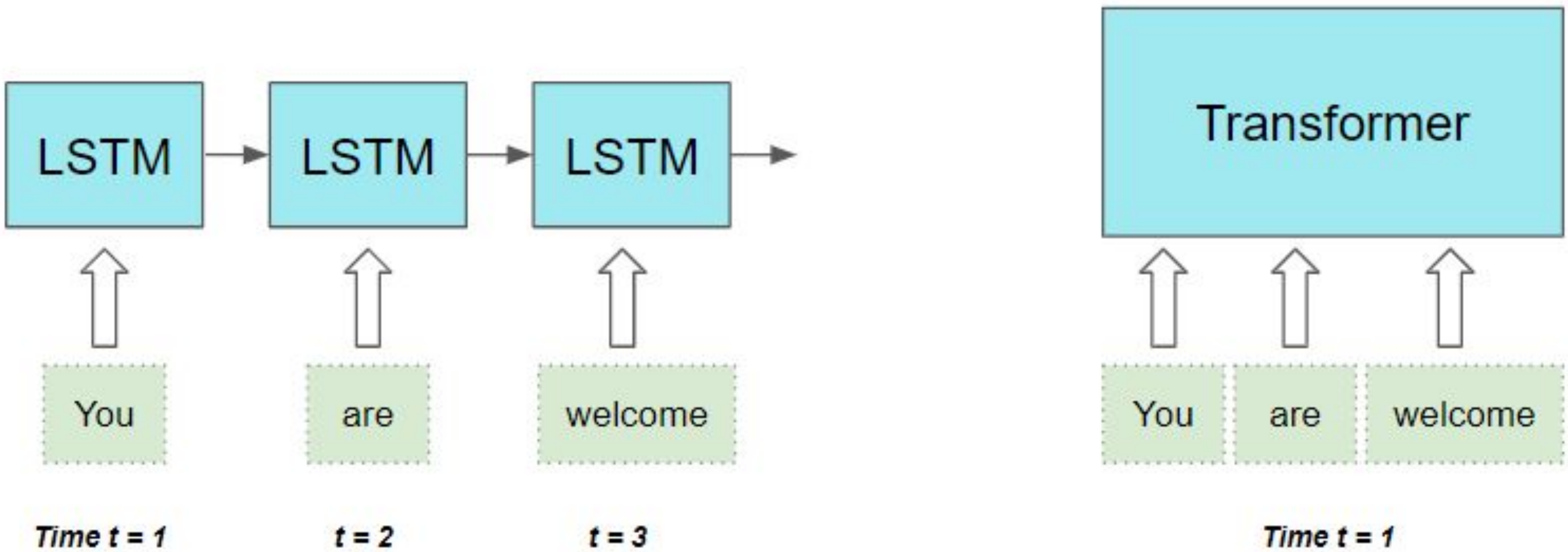


Figure 1: The Transformer - model architecture.

https://arxiv.org/abs/1706.03762

TRANSFORMER ADVANTAGES OVER RNN

- Long-range dependencies can be captured
- All words in sequence are processed in parallel



BERT

- Bidirectional Encoder Representations for Transformers
- Transformer trained as a language model
  - Encoding part only
- Pre-trained on Wikipedia and Books Corpus
- Can be fine-tuned for various NLP tasks
  - e.g., named entity recognition, relation extraction, question-answering, sentiment analysis

GPT-3

Generative Pre-trained Transformer 3

Can generate text to answer questions, write essays, summarize text, translate languages

OpenAI's GPT-3 may be the biggest thing since bitcoin

OpenAI, a non-profit artificial intelligence research company backed by Peter Thiel, Elon Musk, Reid Hoffman, Marc Benioff, Sam Altman and others, released its third generation of language prediction model (GPT-3) into the open-source wild. Language models allow computers to produce random-ish sentences of approximately the same length and grammatical structure as those in a given body of text.

In my early experiments with GPT-3 I found that GPT-3's predicted sentences, when published on the bitcointalk.org forum, attracted lots of positive attention from posters there, including suggestions that the system must have been intelligent (and/or sarcastic) and that it had found subtle patterns in their posts. I imagine that similar results can be obtained by republishing GPT-3's outputs to other message boards, blogs, and social media.

https://maraoz.com/2020/07/18/openai-gpt3/

This was written by GPT-3!

Prompt:

<Author's Bio>

Title: OpenAI's GPT-3 may be the biggest thing since bitcoin

tags: tech, machine-learning, hacking

Summary: I share my early experiments with OpenAI's new language prediction model (GPT-3) beta. I explain why I think GPT-3 has disruptive potential comparable to that of blockchain technology.

TRANSFORMER APPLICATIONS

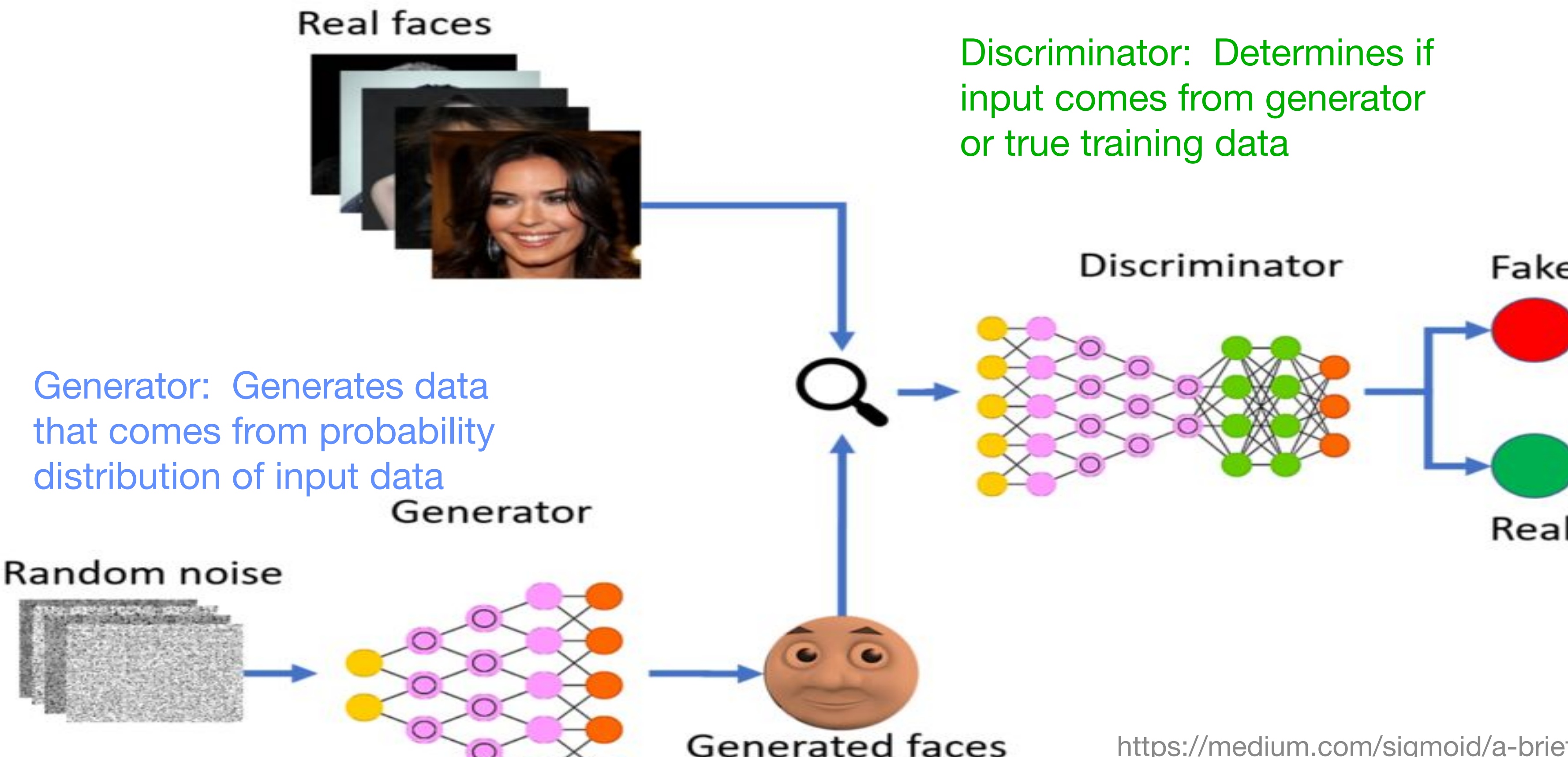
- **NLP tasks**
  - machine translation
  - text summarization
  - question-answering
  - named entity recognition
- **Vision tasks**
  - video classification
  - object detection
  - image classification
  - image generation
- **Both**
  - image captioning

GENERATIVE ADVERSARIAL NETWORKS (GANs)

- **Deep learning approach to generative modeling**
- **Allows for model to generate data**
  - Model learns structure of input data to generate new data with similar characteristics as input data
- **Consists of two models**
  - **Generator**: Generates new samples
  - **Discriminator**: Determines if sample is generated (fake) or from input data (real)
  - Trained in an adversarial way

GAN ARCHITECTURE

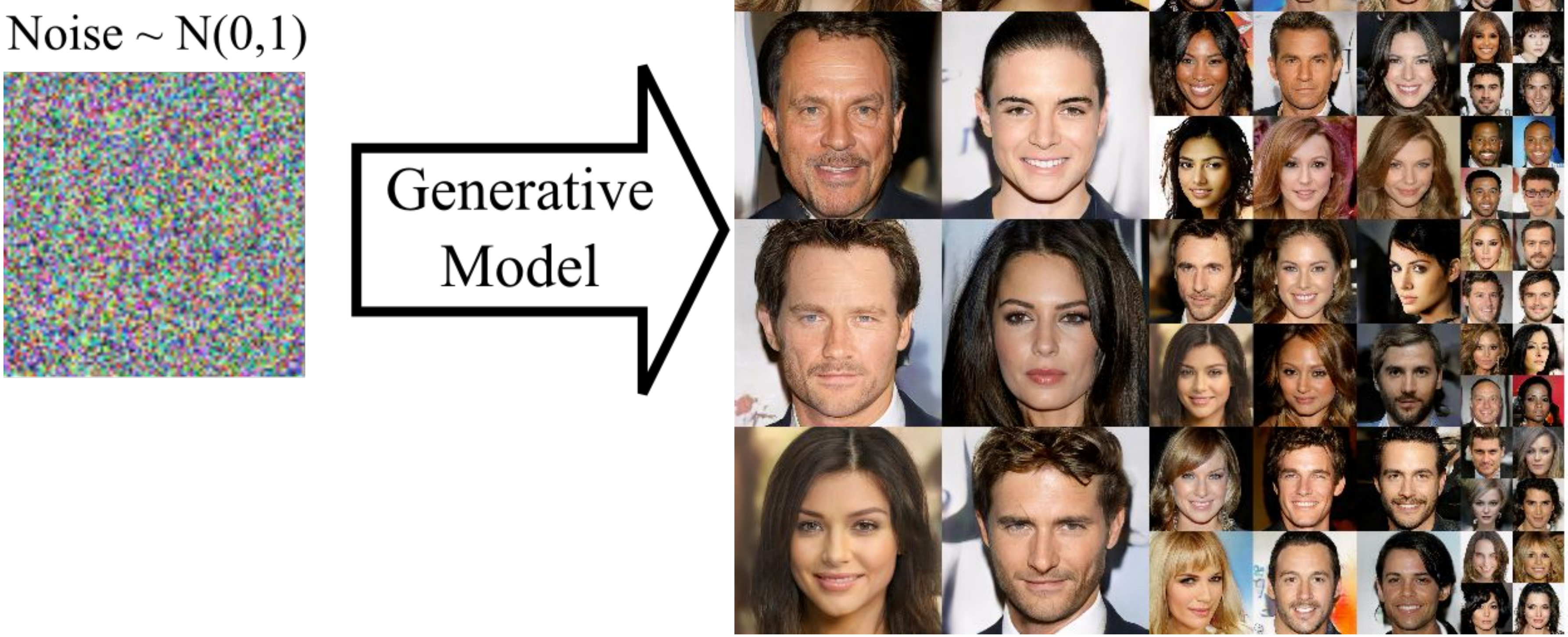
Discriminator: Determines if input comes from generator or true training data



Generator: Generates data that comes from probability distribution of input data

https://medium.com/sigmoid/a-brief-introduction-to-gans-and-how-to-code-them-2620ee465c30

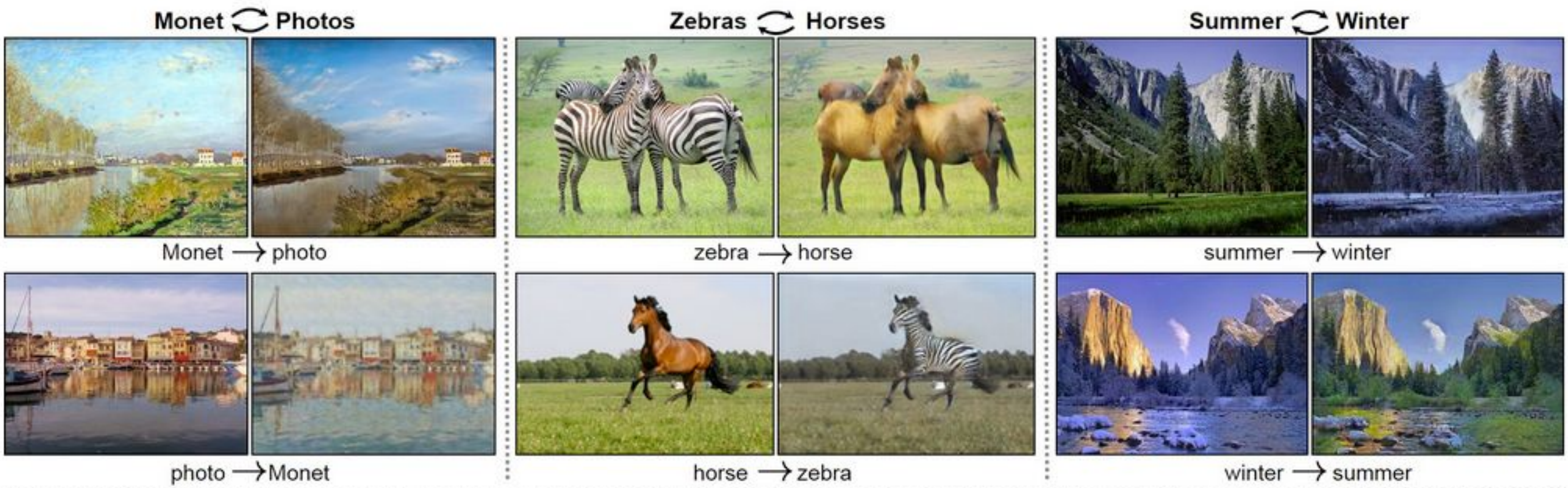
GAN APPLICATIONS



https://arxiv.org/pdf/1710.10196.pdf

GAN APPLICATIONS

- **Image-to-Image Translation**
  - Transform images from one domain (e.g., real scenery) to another domain (Monet paintings)



https://junyanz.github.io/CycleGAN/

GAN APPLICATIONS

- **Superresolution**
  - Create high-resolution images from lower-resolution images

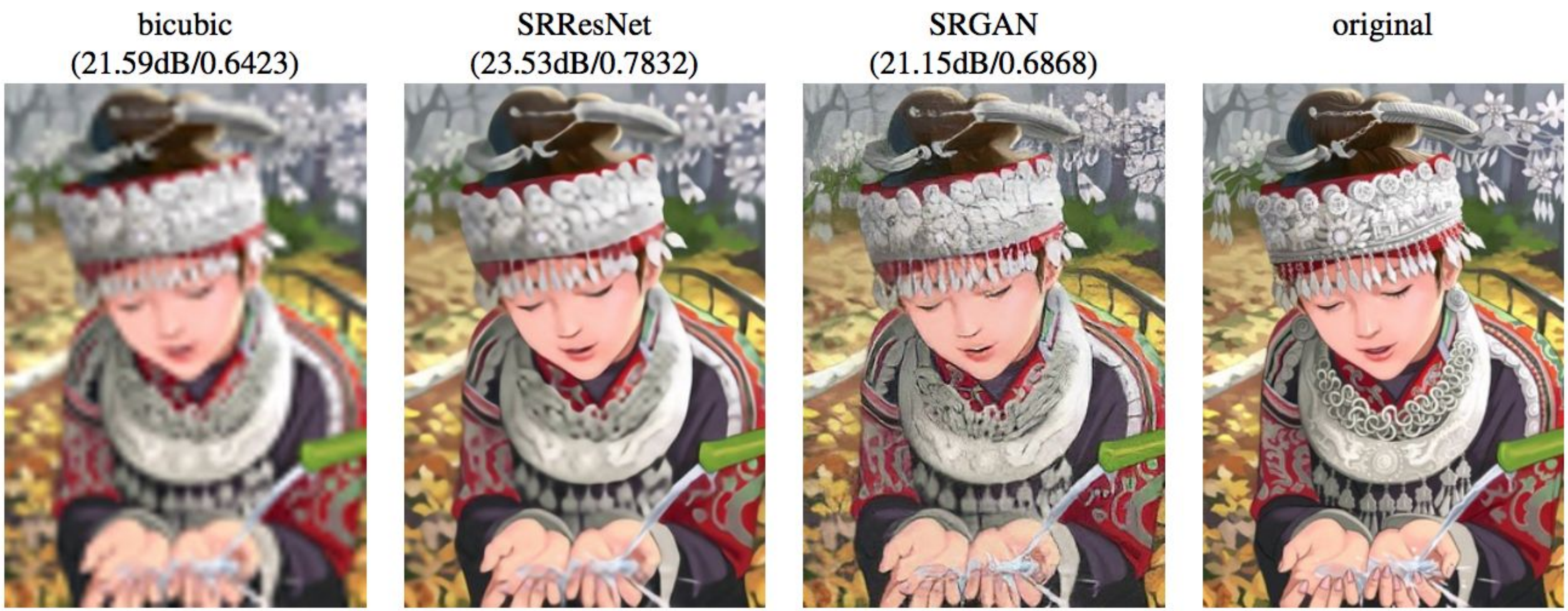


Figure 2: From left to right: bicubic interpolation, deep residual network optimized for MSE, deep residual generative adversarial network optimized for a loss more sensitive to human perception, original HR image. Corresponding PSNR and SSIM are shown in brackets. [4× upscaling]

https://arxiv.org/pdf/1609.04802.pdf

GAN APPLICATIONS

- **Others**
  - Text-to-image translation
  - Face view generation
  - Pose generation
  - Photos to emojis
  - Face aging
  - …

PYTHON DEEP LEARNING LIBRARIES

- **TensorFlow**
  - https://www.tensorflow.org/
  - ML framework developed by Google
  - Keras: High-level NN API. Now part of TensorFlow.
- **PyTorch**
  - https://pytorch.org/
  - ML framework developed by Facebook
  - PyTorch Lightning: High-level API for PyTorch
- **Apache MXNet**
  - https://mxnet.apache.org/
  - DL framework used by AWS

OTHER DEEP LEARNING LIBRARIES

- **Java**
  - Deeplearning4j
- **R**
  - TensorFlow, MXNet
- **Cloud**
  - Google Cloud ML
  - AWS SageMaker
  - Microsoft Azure
  - IBM Watson ML

RESOURCES

- CS231n Convolutional Neural Networks for Visual Recognition: http://cs231n.github.io/
- TensorFlow Getting Started. https://www.tensorflow.org/get_started/
- TensorFlow Neural Network Playground. http://playground.tensorflow.org/
- PyTorch Tutorials: https://pytorch.org/tutorials/
- U-Net Paper: https://arxiv.org/abs/1505.04597
- LSTM Paper: https://www.mitpressjournals.org/doi/abs/10.1162/neco.1997.9.8.1735
- Understanding LSTM Networks: http://colah.github.io/posts/2015-08-Understanding-LSTMs/
- Transformer Paper: https://arxiv.org/abs/1706.03762
- The Illustrated Transformer: https://jalammar.github.io/illustrated-transformer/
- GAN Paper: https://arxiv.org/abs/1406.2661
- GAN Introduction: https://machinelearningmastery.com/what-are-generative-adversarial-networks-gans/