TECHNICAL EXPLANATION

1) I modified the key to include "Airports" in the method: private void addKey()

```
fill(0, 255, 255);
ellipse(xbase+35,ybase+70,10,10);
text("Airport Marker",xbase+50, ybase+70);
```



2) I added two buttons at the bottom left of the frame with the method "drawButtons()". I called this method from "addKey()" method.

```
public void drawButtons() {
    int ybase = 50;
    int xbase = 35;
    fill(0,255,255);
    rect(xbase,ybase+260,25,25);
    fill(150, 30, 30);
    rect(xbase,ybase+300,25,25);

    fill(255, 255, 255);
    textAlign(LEFT, CENTER);
```

```
textSize(12);
strokeWeight(2);
text("Show Airports", xbase+40, ybase+270);
text("Show Cities", xbase+40, ybase+310);
}
```



3) I read the file to load airports information and create the Markers, and I add the Markers to the map. All in the method "setup()"

4) In the method "mouseMoved()" I have to add

```
selectMarkerIfHover(airportList);
```

to select the Marker if the mouse is over the Airport.

5) To show only airports in the "threat circle", or distance up to which an earthquake can affect things I have to add in "checkEarthquakesForClick()"

```
for (Marker mhide : airportList) {
     if (mhide.getDistanceTo(marker.getLocation()) > marker.threatCircle()) {
          mhide.setHidden(true);
     }
}
```



6) To control when show airports or cities because there was a click in a button to show airports or cities I had to code the "public void mouseReleased()" method to catch the event from the mouse.

```
showAirports();
              cityHidden = true;
              airportHidden = false;
       } else if(mouseX > xbase && mouseX < xbase+25 && mouseY > ybase+310 &&
mouseY < ybase+310+25) { // button Show Cities
                      hideAirports();
                      showCities();
                      cityHidden = false;
                      airportHidden = true;
              }
       }
// helper methods to hide or show markers
private void hideCities() {
       cityMarkers.forEach(c -> c.setHidden(true));
}
private void hideAirports() {
       airportList.forEach(a -> a.setHidden(true));
}
private void showCities() {
       cityMarkers.forEach(c -> c.setHidden(false));
}
private void showAirports() {
       airportList.forEach(a -> a.setHidden(false));
}
```

7) In the class AirportMarker.java I had to override the "showTitle" method to show rectangle with title in the airport marker.

```
@Override
public void showTitle(PGraphics pg, float x, float y) {
    // show rectangle with title
```

```
String name = getCity() + " " + getCountry() + " " + getName();
       String pop = "Alt: " + getAltitude() + " Meters" + " " + "Code: " + getCode();
       pg.pushStyle();
       pg.fill(255, 255, 255);
       pg.textSize(12);
       pg.rectMode(PConstants.CORNER);
       pg.rect(x, y-TRI_SIZE-39, Math.max(pg.textWidth(name), pg.textWidth(pop)) +
6, 39);
       pg.fill(0, 0, 0);
       pg.textAlign(PConstants.LEFT, PConstants.TOP);
       pg.text(name, x+3, y-TRI_SIZE-33);
       pg.text(pop, x+3, y - TRI_SIZE -18);
       pg.popStyle();
}
// helper methods to get the properties from the airport marker
private String getCity(){return getStringProperty("city");}
private String getCountry(){return getStringProperty("country");}
private String getAltitude() {return getStringProperty("altitude");}
private String getName(){return getStringProperty("name");}
private String getCode() {return getStringProperty("code");}
```

