Virtual Memory A Project for CS854

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Our proposal has 3 parts:

1 Literature Review

- 1 Literature Review
- 2 Experimental Design

- 1 Literature Review
- 2 Experimental Design
- 3 Implementation

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- 3 Implementation

We wish to investigate the following operating systems:

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For each OS, we wish to answer the following questions:

How is physical memory managed?

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- How is physical memory managed?
- Are there data structures for physical pages, separate from the page tables?

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 - What happens when the kernel runs out of memory?

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- How is physical memory managed?
- Are there data structures for physical pages, separate from the page tables?
- How are contiguous regions of memory managed?
- How is memory freed?
 - What happens when the kernel runs out of memory?
- Do they do anything special on Non-Uniform Memory Access (NUMA) architectures?

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Proposal: Experimental Design

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Make a testable hypothesis based on lit. review

Proposal: Experimental Design

- Make a testable hypothesis based on lit. review
- Design simple experiments to test this hypothesis

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Proposal: Implementation

Proposal: Implementation

 Implement a memory management system for KOS

Progress

We have made some progress:

• OpenBSD data structures

386BSD↓NetBSD↓OpenBSD

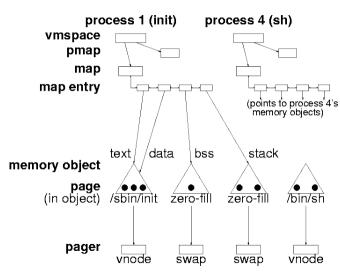
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Summary

- 1 Literature Review
 - Some progress on data structures!
- 2 Experimental Design
- 3 Implementation

References

UVM dissertation:

http://vorpal.math.drexel.edu/course/opsys2/uvm-project/uvm.pdf

Attribution

• OpenBSD data structure diagram from: http://usenix.org/legacy/publications/library/proceedings/usenix99/full_papers/cranor/cranor_html/index.html

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