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Education

University of Waterloo

Sep 2021 - Apr 2026

Bachelor of Computer Science — Dean's Honours

Waterloo, ON

- Overall Average: 93.5%, GPA: 3.97/4.00
- Scholarships: B.P. Dammizio Entrance Scholarship, President Scholar of Distinction
- Relevant Coursework: Data Structures and Algorithms, Object-Oriented Programming, Application Development, Operating Systems, Compilers, Machine Learning, Statistical Analysis, Linear Algebra, Calculus, Numerical Computation

Technical Skills

Languages: Python, TypeScript, JavaScript, Objective-C, Swift, Java, Scala, C++, C, SQL, Bash, HTML, CSS Technologies: React, Node.js, Django, Flask, LangChain, Spring Boot, Kafka, GraphQL, REST APIs, NoSQL Developer Tools: Git, Linux, AWS, GCP, Kubernetes, Docker, Webpack, Postman, VS Code, Jupyter Notebook

Experience

Snowflake | Java, C++, SQL

Sep 2025 - Dec 2025

Incoming Software Engineer

Menlo Park. CA

• Will be joining Snowflake's as a Software Engineer Intern on the Core SQL Compilers team where I will be working on adding new features and optimizing SQL query performance and execution.

Rippling | Python, Django, TypeScript, React, Kafka, MongoDB

May 2025 - Aug 2025

Software Engineer

San Francisco, CA

- Migrated the Payroll data sync system to support multiple data sync flows across different teams and environments, reducing sync times from 4 hours to 10 minutes by leveraging a Kafka based event driven architecture.
- Architected and implemented a new framework for assigning payments to Payroll, utilizing Python and MongoDB
- Developed an internal tool that enables engineers to easily debug cross team data syncs, using **Django** and **MongoDB**.

X (Twitter) | Scala, Objective-C, Swift, GraphQL

Jan 2025 - Apr 2025

Software Engineer

Palo Alto, CA

- Re-engineered and improved the profile search feature that supports custom filtering using Elasticsearch and Scala.
- Built upsells on iOS with time based triggers, swapping functionalities and conducted A/B testing to identify customer preferences, leading to optimized monetization schemes that increased ARR by 30+ million USD.
- Implemented support for identity verification through **Persona** and **Au10tix** in the iOS app using **Swift** and **GraphQL**.

IBM | Java, Python, Spring Boot, Kafka, Flink, MongoDB, Kubernetes

May 2024 - Aug 2024

Software Developer

Toronto, ON

- Designed a microservice based test coordinator system that automates regression testing for 350+ Kafka Streams apps on a Kubernetes cluster, integrating a LLM for schema mapping and Java Flink Jobs for data generation and validation.
- Built a Kafka Streams app that generates 110 000+ messages and deployed it on a Kubernetes cluster using Helm.
- Automated test script matching using vector embeddings and the Reciprocal Rank Fusion algorithm, saving 5 mins per script.

IBM | Python, LangChain, Flask, Neo4j, AWS, GCP, Docker

Jan 2024 - Apr 2024

Machine Learning Developer

Toronto, ON

- Improved the accuracy of RAG systems for LLMs by 65% by replacing the vector database with a Neo4j graph database that is integrated with **vector embeddings** and stores data chunks based on structure and hierarchy.
- Built a parser API that generates a hierarchical graph structure from .pdf and .docx files using Python and Flask.
- Developed a LangChain retriever and reduced Neo4j query times by 63% through optimizing the Cypher queries.

YuJa | TypeScript, React, Express.js, Webpack, SQL, AWS

May 2022 - Aug 2022

Software Developer

San Jose, CA

- Built a custom synchronized webcam and screen video player that replays videos stored on S3 using React and Video.js.
- Designed the SQL database schema that supports 230 000+ student users and wrote queries that monitored video processing, validated account data and authenticated user sessions using the **Sequelize ORM**.
- Improved video processing efficiency by 87% by leveraging Node Worker threads to process videos concurrently.

Projects

Markdown Editor | TypeScript, React, Material UI

- Built a web based Markdown editor that compiles Markdown into HTML for display using React and TypeScript.
- Developed a **lexer** that scans the input and converts it into tokens by using a variant of the **maximal munch** algorithm.
- Implemented a parser that changes the lexer tokens into a valid syntax tree and used the tree to generate HTML.

Hobbies and Interests

• Soccer, Badminton, Swimming, Climbing, Poker, Chess, Hiking, Cooking