

# Array Beampattern Synthesis Without Specifying Lobe Level Masks

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**Abstract**—In this article, we devise a novel array beampattern synthesis algorithm, namely, without lobe level mask (WLLM), to avoid specifying a possibly improper or infeasible pattern mask by minimizing the ratio of the maximal sidelobe level to the minimal mainlobe level. To solve the resultant nonconvex and nonlinear fractional programming, we introduce auxiliary exponent variables to separate the numerator and denominator, and simplify each of the corresponding subproblems as a special single-variable optimization problem with a piecewise objective function and the constraints are removed via introducing unit-step functions. We also analyze the convexity or concavity of each piecewise function to compute the corresponding local minimum from which the global minimum can be obtained. Furthermore, our developed method is extended for solving the phase-only and constant modulus pattern synthesis problems. Numerical examples show that the WLLM beampattern synthesis methods can attain sufficiently low sidelobe level relative to the mainlobe level and is suitable for arbitrary array configurations.

**Index Terms**—Beampattern synthesis, fractional programming, nonconvex and nonlinear optimization, without lobe level mask (WLLM).

## I. INTRODUCTION

THE task of beampattern synthesis is to find a weight vector for an antenna array in order to produce a specified radiation pattern [1]–[15]. It is widely applied in different fields of array signal processing, including microphone arrays, radar, and sonar and thus has received a significant amount of attention.

In general, there are two ideas to specify the pattern masks in a robust manner for practical scenarios [1]–[15]. One is to set the mainlobe level and response ripple by considering the need that the provided direction-of-arrival of signal-of-interest is usually imprecise [1], [2], [15]. Another is to specify the sidelobe level by noting that there is no prior information about the approximate locations of strong interferences [1], [2], [15]. When one of the following cases happens: 1) the specified sidelobe level (mainlobe level) is too small (large) and 2) the mainlobe ripple term is too small, the specified mask for

the pattern synthesis task is possibly improper or infeasible to achieve, especially for phase-only [16]–[21] and constant modulus pattern synthesis problems [21], [22] resulted from the fact that there are finite degrees-of-freedom for the weight vector. Obviously, it is necessary to avoid specifying a possibly improper or mathematical infeasible mask for pattern synthesis problems, especially for the phase-only and constant modulus pattern synthesis problems.

Unlike the standard synthesis methods [1]–[22], this article focuses on the beampattern synthesis problem without specifying lobe level masks. On the one hand, we may avoid specifying a possibly improper or infeasible pattern mask. On the other hand, we can attain the minimal ratio of the sidelobe level to the mainlobe level, which implies sufficiently low sidelobe level with respect to the mainlobe level and thus is helpful to improve the electronic countermeasure capability. In this article, we present two beampattern synthesis methods without specifying lobe level masks, referred as without lobe level mask (WLLM). Note that we have recently developed solutions to the phase-only [21] and sparse array [23] beampattern synthesis problems, where the lobe level masks are specified. Our contributions to this article are highlighted as follows.

- 1) To avoid specifying a possibly improper or infeasible pattern mask, we formulate a fractional program for array beampattern synthesis. Especially, the denominator and numerator are the smallest mainlobe level and largest sidelobe level, respectively. Therefore, in some sense, the proposed metric is robust against the worst case, where the interference appears at the angle with the maximal sidelobe level and the target appears at the angle with the minimal mainlobe level.
- 2) To solve such a difficult nonconvex and nonlinear optimization problem, we introduce auxiliary exponent variables to separate the numerator and denominator and thus divide the fractional optimization problem into two independent subproblems.
- 3) We simplify each subproblem as a special single-variable optimization problem with a piecewise objective function and with no constraints via exploiting unit-step functions. Then the convexity or concavity of each piecewise function is analyzed to compute the local minima from which the global solution can be obtained.
- 4) For the phase-only [16]–[21] and constant modulus [21]–[22] pattern synthesis problems without lobe level masks, we derive the corresponding equivalent problems with unknown modulus. In particular, we simplify the complex variable vector update problem into a special

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least-squares optimization problem of a single-modulus variable.

*Notation:* Vectors and matrices are denoted by boldface lowercase and uppercase letters, respectively. The  $\|\cdot\|$  denotes the Frobenius norm, while  $(\cdot)^T$ ,  $(\cdot)^*$ ,  $(\cdot)^H$ , and  $(\cdot)^{-1}$  are the transpose, conjugate, conjugate transpose, and matrix inverse operators, respectively. The  $\mathbf{0}_{m \times n}$  and  $\mathbf{I}_n$  represent the  $m \times n$  zero matrix and  $n \times n$  identity matrix, respectively.  $\Re\{\cdot\}$  and  $\Im\{\cdot\}$  mean the real and imaginary parts with  $j = \sqrt{-1}$ .  $|\cdot|$  and  $\angle\{\cdot\}$  are the magnitude and phase of a complex-valued scalar, respectively.

## II. PROBLEM FORMULATION

Consider a linear array with  $N$  antenna elements placed on known locations  $l_n \in \mathcal{R}$  for  $n = 1, \dots, N$ . The far-field radiated beampattern in the direction  $\theta$  can be expressed as

$$\mathbf{w}^H \mathbf{a}(\theta)$$

where  $\mathbf{w} = [w_1 \dots w_N]^T$  and  $\mathbf{a}(\theta) = [a_1(\theta) \dots a_N(\theta)]^T$  denote, respectively, the complex (magnitude and phase) excitation vector and steering vector [2], [4], [13], [16]. Besides, the  $n$ th element  $a_n(\theta)$  of  $\mathbf{a}(\theta)$  is given by  $\exp\{j(2\pi l_n \sin \theta)/\lambda\}$  where  $\lambda$  is the wavelength [2], [4], [13], [16]. It is worth pointing out: 1) although we describe only 1-D pattern synthesis problems here (i.e., linear arrays), their extensions to 2-D pattern synthesis problems are straightforward by replacing the 1-D steering vectors  $\mathbf{a}(\theta)$  with the corresponding 2-D counterparts (i.e., planar arrays) and 2) although we describe the pattern synthesis problems with a common steering vector here (see [2, eq. (1)], [4, eq. (1)], [13, eq. (3)], [16, eq. (2)] for detail), their extensions to the mutual coupling case [35]–[38] and element radiation pattern-contained case (see [1, eq. (2)], [15, eq. (1)] for detail) are also obtained by replacing the steering vector with the corresponding counterparts.

Commonly, the mainlobe level  $U$ , the mainlobe ripple term  $\eta$ , and the sidelobe level  $Q$  [2], [4], [13], [15], [16] are given to specify the lobe level masks for beampattern synthesis, that is

$$\begin{cases} U - \eta \leq |\mathbf{w}^H \mathbf{a}(\theta)|^2 \leq U + \eta, & \theta \in \text{Mainlobe Region} \\ |\mathbf{w}^H \mathbf{a}(\theta)|^2 \leq Q, & \theta \in \text{Sidelobe Region.} \end{cases} \quad (1)$$

However, when the given mainlobe level is excessively large or the specified sidelobe level is too small, a valid solution may not be obtained, especially for phase-only [16]–[21] and constant modulus pattern synthesis problems [21], [22], where there are finite degrees-of-freedom for the weight vector. With the typical considerations that the mainlobe level is expected to be as large as possible and the sidelobe level is anticipated to be as small as possible to suppress the interferences [1], [2], [15], we formulate the following beampattern synthesis model to avoid specifying a possibly improper or infeasible pattern mask from the feasibility viewpoint:

$$\begin{aligned} \min_{\mathbf{w}} \quad & \frac{\max_{\bar{\theta}_s} |\mathbf{w}^H \mathbf{a}(\bar{\theta}_s)|^2}{\min_{\theta_m} |\mathbf{w}^H \mathbf{a}(\theta_m)|^2} \\ \text{s.t.} \quad & \mathbf{w}^H \mathbf{w} = 1. \end{aligned} \quad (2)$$

Note that unlike (1), (2) does not need the knowledge of the lobe masks  $\{U, Q, \eta\}$ . In addition, considering that there are infinite solutions to such an optimization problem without constraints, i.e.,  $\min_{\mathbf{w}} [(\max_{\bar{\theta}_s} |\mathbf{w}^H \mathbf{a}(\bar{\theta}_s)|^2) / (\min_{\theta_m} |\mathbf{w}^H \mathbf{a}(\theta_m)|^2)]$ , we add a norm constraint  $\mathbf{w}^H \mathbf{w} = 1$  in (2) to avoid the scaling ambiguity issue. Moreover, the main beam angular region is divided into  $M$  uniformly spaced angles, i.e.,  $\{\theta_1, \dots, \theta_M\}$ , and the sidelobe angular region is divided into  $S$  uniformly spaced angles, i.e.,  $\{\bar{\theta}_1, \dots, \bar{\theta}_S\}$ . Obviously, (2) actually optimizes the amplitudes and phases of the complex weights  $\{w_n\}_{n=1}^N$  since there is no magnitude or phase constraint on  $\{w_n\}_{n=1}^N$ .

In several applications, it is required to synthesize the phase-only [16]–[21] or constant modulus [21], [22] patterns, where the amplitudes are specified or fixed as the constant modulus. Thus, in such pattern synthesis problems, only the phases of the weights  $\{w_n\}_{n=1}^N$  are required to be optimized. Since the phase-only synthesis problem may be transformed into the constant modulus synthesis problem (see Appendix A), we formulate only the constant modulus-constrained synthesis problem here

$$\begin{aligned} \min_{\mathbf{w}} \quad & \frac{\max_{\bar{\theta}_s} |\mathbf{w}^H \mathbf{a}(\bar{\theta}_s)|^2}{\min_{\theta_m} |\mathbf{w}^H \mathbf{a}(\theta_m)|^2} \\ \text{s.t.} \quad & |w_n| = 1, \quad n = 1, \dots, N. \end{aligned} \quad (3)$$

Similar to [15] (see [15, eq. (16)] for details), we do not optimize the phases directly but consider the specified constant modulus (e.g., 1) as the constraints on the weights  $\{w_n\}_{n=1}^N$  for computational purpose.

Our task is to solve the beampattern synthesis problems in (2) and (3) to obtain the weight vector  $\mathbf{w}$  under the conditions that only the mainlobe and sidelobe angular regions are given, and that the mainlobe level, mainlobe ripple, and sidelobe level are not specified.

## III. PROPOSED METHOD WITHOUT MAGNITUDE CONSTRAINT

Although there is no magnitude constraint but norm constraint on the weight vector  $\mathbf{w}$  in (2), the denominator and numerator are coupled in the objective function, and both are functions of  $\mathbf{w}$ . In particular, there are min and max operators in the denominator and numerator. All these make (2) difficult to tackle with.

To separate  $\max_{\bar{\theta}_s} |\mathbf{w}^H \mathbf{a}(\bar{\theta}_s)|^2$  and  $\min_{\theta_m} |\mathbf{w}^H \mathbf{a}(\theta_m)|^2$  in the fractional expression of (2), we define auxiliary exponent variables  $\{p, q\}$ , so that  $e^p$  and  $e^q$  act as the upper boundary of sidelobe levels and lower boundary of mainlobe levels, that is

$$\begin{aligned} |\mathbf{w}^H \mathbf{a}(\bar{\theta}_s)|^2 &\leq e^p, \quad s = 1, \dots, S \\ |\mathbf{w}^H \mathbf{a}(\theta_m)|^2 &\geq e^q, \quad m = 1, \dots, M. \end{aligned} \quad (4)$$

In doing so, (2) can be rewritten as the following equivalent form:

$$\begin{aligned} \min_{\mathbf{w}, p, q} \quad & e^{p-q} \\ \text{s.t.} \quad & |\mathbf{w}^H \mathbf{a}(\bar{\theta}_s)|^2 \leq e^p, \quad s = 1, \dots, S \\ & |\mathbf{w}^H \mathbf{a}(\theta_m)|^2 \geq e^q, \quad m = 1, \dots, M \\ & \mathbf{w}^H \mathbf{w} = 1. \end{aligned} \quad (5)$$

Furthermore, minimization of  $e^{p-q}$  is equivalent to minimizing  $p - q$ , that is

$$\begin{aligned} \min_{\mathbf{w}, p, q} \quad & p - q \\ \text{s.t.} \quad & |\mathbf{w}^H \mathbf{a}(\bar{\theta}_s)|^2 \leq e^p, \quad s = 1, \dots, S \\ & |\mathbf{w}^H \mathbf{a}(\theta_m)|^2 \geq e^q, \quad m = 1, \dots, M \\ & \mathbf{w}^H \mathbf{w} = 1. \end{aligned} \quad (6)$$

Now the objective function becomes a linear function of  $p$  and  $q$ . However, the constraints  $|\mathbf{w}^H \mathbf{a}(\bar{\theta}_s)|^2 \leq e^p$  and  $|\mathbf{w}^H \mathbf{a}(\theta_m)|^2 \geq e^q$  are coupled because they are all the functions of  $\mathbf{w}$ . To simplify the constraints, we introduce auxiliary variables

$$u_m = \mathbf{w}^H \mathbf{a}(\theta_m), \quad m = 1, \dots, M \quad (7)$$

and

$$v_s = \mathbf{w}^H \mathbf{a}(\bar{\theta}_s), \quad s = 1, \dots, S. \quad (8)$$

Then (6) becomes

$$\begin{aligned} \min_{\mathbf{w}, \{u_m\}, \{v_s\}, p, q} \quad & p - q \\ \text{s.t.} \quad & |u_m|^2 \geq e^q, \quad m = 1, \dots, M \\ & |v_s|^2 \leq e^p, \quad s = 1, \dots, S \\ & u_m = \mathbf{w}^H \mathbf{a}(\theta_m), \quad m = 1, \dots, M \\ & v_s = \mathbf{w}^H \mathbf{a}(\bar{\theta}_s), \quad s = 1, \dots, S \\ & \mathbf{w}^H \mathbf{w} = 1. \end{aligned} \quad (9)$$

Recently, the alternating direction method of multipliers (ADMM) (see Appendix B) [24]–[27] has received considerable attention due to its distinct decomposition–coordination procedure and superior convergence property [23], [28]–[31]. For this reason, we apply the ADMM to solve (9). Since the constraints  $|u_m|^2 \geq e^q$  and  $|v_s|^2 \leq e^p$  will play their roles in the corresponding update step of variables  $q$  and  $p$ , respectively, we construct an augmented Lagrangian with constraints [24]–[27]

$$\begin{aligned} \mathcal{L}_1(\mathbf{w}, \mathbf{u}, \mathbf{v}, p, q, \boldsymbol{\lambda}, \boldsymbol{\kappa}) \\ = p - q \\ + \sum_{m=1}^M \left( \Re\{\lambda_m^*(u_m - \mathbf{w}^H \mathbf{a}(\theta_m))\} + \frac{\rho}{2} |u_m - \mathbf{w}^H \mathbf{a}(\theta_m)|^2 \right) \\ + \sum_{s=1}^S \left( \Re\{\kappa_s^*(v_s - \mathbf{w}^H \mathbf{a}(\bar{\theta}_s))\} + \frac{\rho}{2} |v_s - \mathbf{w}^H \mathbf{a}(\bar{\theta}_s)|^2 \right) \\ \text{s.t.} \quad |u_m|^2 \geq e^q, \quad m = 1, \dots, M \\ |v_s|^2 \leq e^p, \quad s = 1, \dots, S \\ \mathbf{w}^H \mathbf{w} = 1 \end{aligned} \quad (10)$$

where  $\rho > 0$  is a user-defined step size [24], [25], and  $\lambda_m$  and  $\kappa_s$  are Lagrange multipliers corresponding to the constraints  $u_m - \mathbf{w}^H \mathbf{a}(\theta_m) = 0$  and  $v_s - \mathbf{w}^H \mathbf{a}(\bar{\theta}_s) = 0$ , respectively, for  $m = 1, \dots, M$  and  $s = 1, \dots, S$ . Note that  $\mathbf{u} = [u_1 \dots u_M]^T$ ,  $\mathbf{v} = [v_1 \dots v_S]^T$ ,  $\boldsymbol{\lambda} = [\lambda_1 \dots \lambda_M]^T$ , and  $\boldsymbol{\kappa} = [\kappa_1 \dots \kappa_S]^T$ .

Based on ADMM [24]–[27], we solve (10) via the following iterative steps.

*Step 1:* Update  $\{\mathbf{u}(t+1), \mathbf{v}(t+1), p(t+1), q(t+1)\}$  with  $\{\mathbf{w}(t), \boldsymbol{\lambda}(t), \boldsymbol{\kappa}(t)\}$  obtained in the  $(t-1)$ th iteration by solving the optimization problem

$$\begin{aligned} & \{\mathbf{u}(t+1), \mathbf{v}(t+1), p(t+1), q(t+1)\} \\ & = \arg \min_{\mathbf{u}, \mathbf{v}, p, q} \mathcal{L}_1(\mathbf{w}(t), \mathbf{u}, \mathbf{v}, p, q, \boldsymbol{\lambda}(t), \boldsymbol{\kappa}(t)) \\ & = \arg \min_{\mathbf{u}, \mathbf{v}, p, q} p - q \\ & \quad + \sum_{m=1}^M \left( \Re\{\lambda_m^*(t)(u_m - \mathbf{w}^H(t) \mathbf{a}(\theta_m))\} \right. \\ & \quad \left. + \frac{\rho}{2} |u_m - \mathbf{w}^H(t) \mathbf{a}(\theta_m)|^2 \right) \\ & \quad + \sum_{s=1}^S \left( \Re\{\kappa_s^*(t)(v_s - \mathbf{w}^H(t) \mathbf{a}(\bar{\theta}_s))\} \right. \\ & \quad \left. + \frac{\rho}{2} |v_s - \mathbf{w}^H(t) \mathbf{a}(\bar{\theta}_s)|^2 \right) \\ & \text{s.t.} \quad |u_m|^2 \geq e^q, \quad m = 1, \dots, M \\ & \quad |v_s|^2 \leq e^p, \quad s = 1, \dots, S \end{aligned} \quad (11)$$

where  $t$  denotes the number of iterations.

Ignoring the irrelevant terms and completing the square, we are able to express (11) in a compact form as

$$\begin{aligned} \min_{\mathbf{u}, \mathbf{v}, p, q} \quad & p - q + \frac{\rho}{2} \sum_{m=1}^M |u_m - x_m|^2 + \frac{\rho}{2} \sum_{s=1}^S |v_s - y_s|^2 \\ \text{s.t.} \quad & |u_m|^2 \geq e^q, \quad m = 1, \dots, M \\ & |v_s|^2 \leq e^p, \quad s = 1, \dots, S \end{aligned} \quad (12)$$

where

$$x_m = \mathbf{w}^H(t) \mathbf{a}(\theta_m) - \frac{1}{\rho} \lambda_m(t), \quad m = 1, \dots, M \quad (13)$$

$$y_s = \mathbf{w}^H(t) \mathbf{a}(\bar{\theta}_s) - \frac{1}{\rho} \kappa_s(t), \quad s = 1, \dots, S \quad (14)$$

for  $m = 1, \dots, M$  and  $s = 1, \dots, S$ , which can be divided into two subproblems, respectively, with variables  $\{\mathbf{v}, p\}$  and  $\{\mathbf{u}, q\}$

$$\begin{aligned} \min_{\mathbf{v}, p} \quad & p + \frac{\rho}{2} \sum_{s=1}^S |v_s - y_s|^2 \\ \text{s.t.} \quad & |v_s|^2 \leq e^p, \quad s = 1, \dots, S \end{aligned} \quad (15)$$

and

$$\begin{aligned} \min_{\mathbf{u}, q} \quad & -q + \frac{\rho}{2} \sum_{m=1}^M |u_m - x_m|^2 \\ \text{s.t.} \quad & |u_m|^2 \geq e^q, \quad m = 1, \dots, M. \end{aligned} \quad (16)$$

However, the two subproblems are still difficult to solve [32], [33] due to the coupled variables  $\{v_s\}$  and  $p$  as well as  $\{u_m\}$  and  $q$ . Here we consider transforming the subproblems of coupled variables into optimization problems of a single variable in order to tackle them easily.

If  $\{p, q\}$  are known, the optimal  $u_m(t+1)$  is expressed in terms of  $q$

$$u_m(t+1) = \begin{cases} e^{\frac{q}{2}} \exp\{j \angle x_m\}, & \text{if } |x_m| \leq e^{\frac{q}{2}} \\ x_m, & \text{otherwise} \end{cases} \quad (17)$$

for  $m = 1, \dots, M$ , and the optimal  $v_s(t+1)$  is represented in terms of  $p$  as

$$v_s(t+1) = \begin{cases} e^{\frac{p}{2}} \exp\{j\angle y_s\}, & \text{if } |y_s| \geq e^{\frac{p}{2}} \\ y_s, & \text{otherwise} \end{cases} \quad (18)$$

for  $s = 1, \dots, S$ .

With the parametric representation of  $\{v_s\}$  in (18), we consider transforming (15) into an optimization problem of only  $p$  rather than  $\{v_s\}$  and  $p$ . For this purpose, we define a unit-step function  $S_1(y_s, p)$  [28]

$$S_1(y_s, p) = \begin{cases} 1, & \text{if } |y_s| \geq e^{\frac{p}{2}} \\ 0, & \text{otherwise.} \end{cases} \quad (19)$$

Combining the unit-step function and (18), we rewrite (15) as a single variable problem

$$\min_p p + \frac{\rho}{2} \sum_{s=1}^S S_1(y_s, p) \times (e^{\frac{p}{2}} - |y_s|)^2 \quad (20)$$

which shows that the part  $\rho/2 \sum_{s=1}^S S_1(y_s, p) \times (e^{\frac{p}{2}} - |y_s|)^2$  in (20) depends on the value of  $p$ .

Setting  $e^{\frac{p}{2}} - |y_s|$  to zero yields the solution  $p = 2 \ln |y_s|$  for  $s = 1, \dots, S$ , from which we select the reasonable turning points within a prior region  $(p_L, p_U)$  denoted by  $\{p_1(t+1), \dots, p_K(t+1)\}$  in ascending order, where  $K \leq S$ . Thus, we divide the region  $[p_L, p_U]$  into  $(K+1)$  subregions, i.e.,  $[p_L, p_1(t+1)]$ ,  $[p_1(t+1), p_2(t+1)]$ ,  $\dots$ ,  $[p_K(t+1), p_U]$ . In each subregion, there are concrete values for the unit-step functions  $S_1(y_s, p)$  for  $s = 1, \dots, S$ , which implies that the objective function in (20) has different representations in the  $(K+1)$  subregions and thus, (20) is actually a piecewise function.

For the  $k$ th segment, i.e.,  $p \in [p_{k-1}(t+1), p_k(t+1)]$ , the objective function in (20) is rewritten as

$$f(p) = p + A_k \left( e^{\frac{p}{2}} - \frac{B_k}{2A_k} \right)^2 + C_k - \frac{B_k^2}{4A_k} \quad (21)$$

for  $k = 1, \dots, K+1$ , where  $C_k - \frac{B_k^2}{4A_k}$  is a constant term, and  $A_k$ ,  $B_k$ , and  $C_k$  are given by

$$A_k = \frac{\rho}{2} \sum_{s=1}^S S_1(y_s, p) > 0 \quad (22)$$

$$B_k = \rho \sum_{s=1}^S S_1(y_s, p) |y_s| > 0 \quad (23)$$

$$C_k = \frac{\rho}{2} \sum_{s=1}^S S_1(y_s, p) |y_s|^2 > 0. \quad (24)$$

Now we discuss the convexity or concavity [32], [33] of  $f(p)$  in the subregion  $[p_{k-1}(t+1), p_k(t+1)]$  in terms of its first- and second-order derivatives

$$\frac{df(p)}{dp} = 1 + A_k e^{\frac{p}{2}} \left( e^{\frac{p}{2}} - \frac{B_k}{2A_k} \right) \quad (25)$$

$$\frac{d^2 f(p)}{dp^2} = A_k e^{\frac{p}{2}} \left( e^{\frac{p}{2}} - \frac{B_k}{4A_k} \right). \quad (26)$$

Since  $e^{(p)/(2)} > 0$  in the region  $[p_{k-1}(t+1), p_k(t+1)]$ , the sign of  $(d^2 f(p)/dp^2)$  depends on the term  $(e^{(p)/(2)} - (B_k/4A_k))$ . Then we consider the following three cases according to the relationship between  $2 \ln(B_k/4A_k)$  and the region  $[p_{k-1}(t+1), p_k(t+1)]$ .

**Case A**  $2 \ln(B_k/4A_k) \leq p_{k-1}(t+1)$ : In this case,  $(e^{(p)/(2)} - (B_k/4A_k)) \geq 0$  in the region,  $f(p)$  is convex in this region, and  $(df(p)/dp)$  increases with  $p$  in the region  $[p_{k-1}(t+1), p_k(t+1)]$ . Thus, we determine the minimum from the following three subcases.

**Case A-i**  $(df(p)/dp)|_{p=p_{k-1}(t+1)} \geq 0$ : The minimum of the piecewise function  $f(p)$  in the region  $[p_{k-1}(t+1), p_k(t+1)]$  attains at  $p = p_{k-1}(t+1)$ .

**Case A-ii**  $(df(p)/dp)|_{p=p_k(t+1)} \leq 0$ : The minimum of the piecewise function  $f(p)$  in the region  $[p_{k-1}(t+1), p_k(t+1)]$  attains at  $p = p_k(t+1)$ .

**Case A-iii** Otherwise: We apply a simple bisection method to obtain the minimum by finding the root of the non-linear equation  $(df(p)/dp) = 1 + A_k e^{(p)/(2)} (e^{(p)/(2)} - (B_k)/(2A_k)) = 0$  in the region  $[p_{k-1}(t+1), p_k(t+1)]$ .

**Case B**  $2 \ln(B_k/4A_k) \geq p_k(t+1)$ : In this case,  $(e^{(p)/(2)} - (B_k/4A_k)) \leq 0$  in the region,  $f(p)$  is concave in the region  $[p_{k-1}(t+1), p_k(t+1)]$ . Thus, we determine the minimum by comparing the function values at the boundary points of the region  $[p_{k-1}(t+1), p_k(t+1)]$ .

**Case C**  $p_{k-1}(t+1) \leq 2 \ln(B_k/4A_k) \leq p_k(t+1)$ : We divide the region  $[p_{k-1}(t+1), p_k(t+1)]$  into two parts, i.e.,  $[p_{k-1}(t+1), 2 \ln(B_k/4A_k)]$  and  $[2 \ln(B_k/4A_k), p_k(t+1)]$ , and select the final minimum from the local minima in the two subregions.

**Case C-i** In the subregion  $[p_{k-1}(t+1), 2 \ln(B_k/4A_k)]$ : the minimum in the subregion is obtained in the similar manner as **Case B**.

**Case C-ii** In the subregion  $[2 \ln(B_k/4A_k), p_k(t+1)]$ : the minimum in the subregion is obtained in the similar manner as **Case A**.

Thus, from the aforementioned discussion, we derive the optimal value  $p$  and objective function values  $f(p)$  in the subregion  $[p_{k-1}(t+1), p_k(t+1)]$  for  $k = 1, \dots, K+1$ . By selecting the smallest one (global minimum) from all the  $(K+1)$  objective function values ( $K+1$  locally minima), we pick out the optimal  $\check{p}$  in the feasible region  $[p_L, p_U]$ , denoted as  $p(t+1)$ .

Similar to (19), we define another unit-step function  $S_2(x_m, q)$

$$S_2(x_m, q) = \begin{cases} 1, & \text{if } |x_m| \leq e^{\frac{q}{2}} \\ 0, & \text{otherwise} \end{cases} \quad (27)$$

for  $q$ , and thus we rewrite (16) as

$$\min_q -q + \sum_{m=1}^M S_2(x_m, q) \times (e^{\frac{q}{2}} - |x_m|)^2. \quad (28)$$

Similar to (20), we can get the optimal  $\check{q}$  as  $q(t+1)$  from (28). Then substituting  $q(t+1)$  and  $p(t+1)$  into (17) and (18) yield  $u_m(t+1)$  and  $v_s(t+1)$ , respectively.



*Step 2:* Update  $\mathbf{w}(t+1)$  with given  $\{\lambda(t), \kappa(t)\}$  and  $\{\mathbf{u}(t+1), \mathbf{v}(t+1), p(t+1), q(t+1)\}$  by solving

$$\begin{aligned} \mathbf{w}(t+1) &= \arg \min_{\mathbf{w}} \times \mathcal{L}_1(\mathbf{w}, \mathbf{u}(t+1), \mathbf{v}(t+1), p(t+1), q(t+1), \lambda(t), \kappa(t)) \\ &= \arg \min_{\mathbf{w}} \sum_{m=1}^M \left| u_m(t+1) + \frac{\lambda_m(t)}{\rho} - \mathbf{w}^H \mathbf{a}(\theta_m) \right|^2 \\ &\quad + \sum_{s=1}^S \left| v_s(t+1) + \frac{\kappa_s(t)}{\rho} - \mathbf{w}^H \mathbf{a}(\bar{\theta}_s) \right|^2 \\ \text{s.t. } \mathbf{w}^H \mathbf{w} &= 1 \end{aligned} \quad (29)$$

which can be represented in a compact form as

$$\begin{aligned} \min_{\mathbf{w}} \quad & \mathbf{w}^H \mathbf{R} \mathbf{w} + \mathbf{b}^H \mathbf{w} + \mathbf{w}^H \mathbf{b} \\ \text{s.t. } \quad & \mathbf{w}^H \mathbf{w} = 1 \end{aligned} \quad (30)$$

where

$$\mathbf{R} = \sum_{m=1}^M \mathbf{a}(\theta_m) \mathbf{a}^H(\theta_m) + \sum_{s=1}^S \mathbf{a}(\bar{\theta}_s) \mathbf{a}^H(\bar{\theta}_s) \quad (31)$$

and

$$\begin{aligned} \mathbf{b} = - \sum_{m=1}^M \left( u_m(t+1) + \frac{\lambda_m(t)}{\rho} \right)^* \mathbf{a}(\theta_m) \\ - \sum_{s=1}^S \left( v_s(t+1) + \frac{\kappa_s(t)}{\rho} \right)^* \mathbf{a}(\bar{\theta}_s). \end{aligned} \quad (32)$$

Then we define the Lagrangian for (30) as [32], [33]

$$\mathcal{F}(\mathbf{w}, \lambda) = \mathbf{w}^H \mathbf{R} \mathbf{w} + \mathbf{b}^H \mathbf{w} + \mathbf{w}^H \mathbf{b} + \lambda(\mathbf{w}^H \mathbf{w} - 1). \quad (33)$$

Partial differentiating  $\mathcal{F}(\mathbf{w}, \lambda)$  with respect to  $\mathbf{w}$  and  $\lambda$ , respectively, and setting the results to zero yield the so-called two Lagrange equations [32], [33], that is

$$2\mathbf{R}\mathbf{w} + 2\mathbf{b} + 2\lambda\mathbf{w} = 0 \quad (34)$$

and  $\mathbf{w}^H \mathbf{w} = 1$ . From (34) we derive the analytical solution

$$\mathbf{w} = -(\mathbf{R} + \lambda \mathbf{I}_N)^{-1} \mathbf{b} \quad (35)$$

by noting  $\mathbf{w}^H \mathbf{w} = 1$ . We also derive the function of the Lagrange multiplier  $\lambda$  as

$$g(\lambda) = \mathbf{b}^H (\mathbf{R} + \lambda \mathbf{I}_N)^{-2} \mathbf{b} - 1 \quad (36)$$

which shows that the optimal value  $\check{\lambda}$  is the root of  $g(\lambda) = 0$  [32], [33].

We implement the eigenvalue decomposition of  $\mathbf{R}$  as

$$\mathbf{R} = \mathbf{U} \Sigma \mathbf{U}^H \quad (37)$$

where  $\Sigma = \text{diag}\{\sigma_1, \sigma_2, \dots, \sigma_N\}$  is the diagonal eigenvalue matrix and the eigenvalues are arranged in the descending order, i.e.,  $\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_N \geq 0$ . In addition, the corresponding eigenvectors  $\{\mathbf{u}_n\}$  form the eigenvector matrix  $\mathbf{U} = [\mathbf{u}_1 \ \mathbf{u}_2 \ \dots \ \mathbf{u}_N]$ .

Thus,

$$\begin{aligned} g(\lambda) &= \mathbf{b}^H \mathbf{U} (\Sigma + \lambda \mathbf{I}_N)^{-2} \mathbf{U}^H \mathbf{b} - 1 \\ &= \sum_{n=1}^N \frac{|\mathbf{b}^H \mathbf{u}_n|^2}{(\sigma_n + \lambda)^2} - 1. \end{aligned} \quad (38)$$

Since  $\lim_{\lambda \rightarrow -\sigma_N} g(\lambda) = +\infty$  and  $\lim_{\lambda \rightarrow +\infty} g(\lambda) = -1$ , and

$$\frac{\partial g(\lambda)}{\partial \lambda} = \sum_{n=1}^N -2 \frac{|\mathbf{b}^H \mathbf{u}_n|^2}{(\sigma_n + \lambda)^3} < 0, \quad \text{for } \lambda \in (-\sigma_N, +\infty) \quad (39)$$

$g(\lambda)$  is a monotonically decreasing function [32] and thus, there is a unique solution  $\check{\lambda}$  to  $g(\lambda) = 0$  in the region  $\lambda \in (-\sigma_N, +\infty)$ . Therefore, we can determine the Lagrange multiplier  $\check{\lambda}$  by a simple bisection method and insert it into (35) to yield  $\mathbf{w}(t+1)$ .

*Step 3:* Update Lagrange multipliers  $\{\kappa_s(t+1), \lambda_m(t+1)\}$  as

$$\kappa_s(t+1) = \kappa_s(t) + \rho(v_s(t+1) - \mathbf{w}^H(t+1) \mathbf{a}(\bar{\theta}_s)) \quad (40)$$

$$\lambda_m(t+1) = \lambda_m(t) + \rho(u_m(t+1) - \mathbf{w}^H(t+1) \mathbf{a}(\theta_m)) \quad (41)$$

for  $m = 1, \dots, M$  and  $s = 1, \dots, S$ .

Steps 1–3 are repeated until a predefined maximum iteration number  $T$  or both  $\max_m |u_m - \mathbf{w}^H \mathbf{a}(\theta_m)| \leq 10^{-4}$  and  $\max_s |v_s - \mathbf{w}^H \mathbf{a}(\bar{\theta}_s)| \leq 10^{-4}$  are reached.

Based on Steps 1–3, the proposed beam pattern synthesis method without magnitude constraints is summarized in Algorithm 1.

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**Algorithm 1** Beam pattern Synthesis Without Magnitude Constraints

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**Initialization:**  $\{\lambda(0), \kappa(0), \mathbf{w}(0)\}$ , and  $T$ ;

**for**  $t = 0, \dots, T$

Obtain  $p$  and  $\{v_s(t+1)\}$  using the steps in (18)–(26);

Obtain  $q$  and  $\{u_m(t+1)\}$  using the steps in (17) and (27)–(28);

Determine  $\mathbf{w}(t+1)$  using the steps in (29)–(39);

Update  $\{\lambda(t+1), \kappa(t+1)\}$  using (40)–(41);

**end for**  $t = T$  or both  $\max_m |u_m - \mathbf{w}^H \mathbf{a}(\theta_m)| \leq 10^{-4}$  and  $\max_s |v_s - \mathbf{w}^H \mathbf{a}(\bar{\theta}_s)| \leq 10^{-4}$  are satisfied.

Output  $\mathbf{w}_{opt}$ .

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#### IV. EXTENSION TO CONSTANT MODULUS SYNTHESIS

Since the phase-only [16]–[20] synthesis problem may be transformed into the constant modulus [21], [22] synthesis problem, we only discuss how to solve the constant modulus [21], [22] synthesis problem in this section.

Similar to (4) and (5), we transform (3) as the following equivalent problem:

$$\begin{aligned} \min_{\mathbf{w}, p, q} \quad & e^{p-q} \\ \text{s.t. } \quad & |\mathbf{w}^H \mathbf{a}(\bar{\theta}_s)|^2 \leq e^p, \quad s = 1, \dots, S \\ & |\mathbf{w}^H \mathbf{a}(\theta_m)|^2 \geq e^q, \quad m = 1, \dots, M \\ & |w_n| = 1, \quad n = 1, \dots, N. \end{aligned} \quad (42)$$

Next we define

$$\tilde{p} = e^{p-q} \quad (43)$$

$$\tilde{w}_n = \frac{w_n}{e^{\frac{q}{2}}} \quad (44)$$

$$\tilde{\zeta} = \frac{1}{e^{\frac{q}{2}}}. \quad (45)$$

Then (42) is equivalent to

$$\begin{aligned} & \min_{\tilde{\mathbf{w}}, \tilde{p}, \tilde{\zeta}} \tilde{p} \\ & \text{s.t. } |\tilde{\mathbf{w}}^H \mathbf{a}(\bar{\theta}_s)|^2 \leq \tilde{p}, \quad s = 1, \dots, S \\ & \quad |\tilde{\mathbf{w}}^H \mathbf{a}(\theta_m)|^2 \geq 1, \quad m = 1, \dots, M \\ & \quad |\tilde{w}_n| = \tilde{\zeta}, \quad n = 1, \dots, N \end{aligned} \quad (46)$$

where  $\tilde{\mathbf{w}} = [\tilde{w}_1, \dots, \tilde{w}_N]^T$ . Note that two kinds of nonconvex constraints  $|\tilde{\mathbf{w}}^H \mathbf{a}(\theta_m)|^2 \geq 1$  and  $|\tilde{w}_n| = \tilde{\zeta}$  are coupled and it is not easy to solve (46). To separate the two kinds of constraints and simplify the optimization problem, we introduce the auxiliary vector  $\mathbf{z}$  with the constraint  $\tilde{\mathbf{w}} = \mathbf{z}$ . Then we have the following equivalent optimization problem:

$$\begin{aligned} & \min_{\tilde{\mathbf{w}}, \mathbf{z}, \tilde{p}, \tilde{\zeta}} \tilde{p} \\ & \text{s.t. } |\tilde{\mathbf{w}}^H \mathbf{a}(\bar{\theta}_s)|^2 \leq \tilde{p}, \quad s = 1, \dots, S \\ & \quad |\tilde{\mathbf{w}}^H \mathbf{a}(\theta_m)|^2 \geq 1, \quad m = 1, \dots, M \\ & \quad \tilde{\mathbf{w}} = \mathbf{z}; \\ & \quad |z_n| = \tilde{\zeta}, \quad n = 1, \dots, N. \end{aligned} \quad (47)$$

Similarly, we define  $\tilde{u}_m = \tilde{\mathbf{w}}^H \mathbf{a}(\theta_m)$  and  $\tilde{v}_s = \tilde{\mathbf{w}}^H \mathbf{a}(\bar{\theta}_s)$ , and construct another augmented Lagrangian style formulation [24]–[27] as follows:

$$\begin{aligned} & \mathcal{L}_2(\tilde{\mathbf{w}}, \mathbf{z}, \tilde{\mathbf{u}}, \tilde{\mathbf{v}}, \tilde{p}, \tilde{\lambda}, \tilde{\kappa}, \tilde{\gamma}) \\ & = \tilde{p} \\ & + \sum_{m=1}^M \left( \Re \left\{ \tilde{\lambda}_m^* (\tilde{u}_m - \tilde{\mathbf{w}}^H \mathbf{a}(\theta_m)) \right\} + \frac{\rho}{2} |\tilde{u}_m - \tilde{\mathbf{w}}^H \mathbf{a}(\theta_m)|^2 \right) \\ & + \sum_{s=1}^S \left( \Re \left\{ \tilde{\kappa}_s^* (\tilde{v}_s - \tilde{\mathbf{w}}^H \mathbf{a}(\bar{\theta}_s)) \right\} + \frac{\rho}{2} |\tilde{v}_s - \tilde{\mathbf{w}}^H \mathbf{a}(\bar{\theta}_s)|^2 \right) \\ & + \Re \left\{ \tilde{\gamma}^H (\tilde{\mathbf{w}} - \mathbf{z}) \right\} + \frac{\rho}{2} |\tilde{\mathbf{w}} - \mathbf{z}|^2 \\ & \text{s.t. } |\tilde{u}_m|^2 \geq 1, \quad m = 1, \dots, M \\ & \quad |\tilde{v}_s|^2 \leq \tilde{p}, \quad s = 1, \dots, S \\ & \quad |z_n| = \tilde{\zeta}, \quad n = 1, \dots, N \end{aligned} \quad (48)$$

where  $\tilde{\lambda}_m$  and  $\tilde{\kappa}_s$  are Lagrange multipliers corresponding to the constraints  $\tilde{u}_m - \tilde{\mathbf{w}}^H \mathbf{a}(\theta_m) = 0$  and  $\tilde{v}_s - \tilde{\mathbf{w}}^H \mathbf{a}(\bar{\theta}_s) = 0$ , respectively, for  $m = 1, \dots, M$  and  $s = 1, \dots, S$ . Additionally,  $\tilde{\gamma} = [\tilde{\gamma}_1 \ \tilde{\gamma}_2 \ \dots \ \tilde{\gamma}_N]^T$  is the Lagrange multiplier vector corresponding to the constraint  $\tilde{\mathbf{w}} = \mathbf{z}$ , and  $\tilde{\mathbf{u}} = [\tilde{u}_1 \ \dots \ \tilde{u}_M]^T$ ,  $\tilde{\mathbf{v}} = [\tilde{v}_1 \ \dots \ \tilde{v}_S]^T$ ,  $\tilde{\lambda} = [\tilde{\lambda}_1 \ \dots \ \tilde{\lambda}_M]^T$  and  $\tilde{\kappa} = [\tilde{\kappa}_1 \ \dots \ \tilde{\kappa}_S]^T$ .

Based on ADMM [24]–[27], we solve (48) via the following iterative steps.

*Step 1:* Update  $\{\tilde{\mathbf{u}}(t+1), \tilde{\mathbf{v}}(t+1), \tilde{p}(t+1), \mathbf{z}(t+1)\}$  with given  $\{\tilde{\lambda}(t), \tilde{\kappa}(t), \tilde{\gamma}(t)\}$ , and  $\tilde{\mathbf{w}}(t)$  by solving the optimization problem

$$\begin{aligned} & \{\tilde{\mathbf{u}}(t+1), \tilde{\mathbf{v}}(t+1), \tilde{p}(t+1), \mathbf{z}(t+1)\} \\ & = \arg \min_{\tilde{\mathbf{u}}, \tilde{\mathbf{v}}, \tilde{p}, \mathbf{z}} \mathcal{L}_2(\tilde{\mathbf{w}}(t), \mathbf{z}, \tilde{\mathbf{u}}, \tilde{\mathbf{v}}, \tilde{p}, \tilde{\lambda}(t), \tilde{\kappa}(t), \tilde{\gamma}(t)) \\ & = \tilde{p} + \sum_{m=1}^M \left( \Re \left\{ \tilde{\lambda}_m^* (t) (\tilde{u}_m - \tilde{\mathbf{w}}^H(t) \mathbf{a}(\theta_m)) \right\} \right. \\ & \quad \left. + \frac{\rho}{2} |\tilde{u}_m - \tilde{\mathbf{w}}^H(t) \mathbf{a}(\theta_m)|^2 \right) \end{aligned}$$

$$\begin{aligned} & + \sum_{s=1}^S \left( \Re \left\{ \tilde{\kappa}_s^* (t) (\tilde{v}_s - \tilde{\mathbf{w}}^H(t) \mathbf{a}(\bar{\theta}_s)) \right\} \right. \\ & \quad \left. + \frac{\rho}{2} |\tilde{v}_s - \tilde{\mathbf{w}}^H(t) \mathbf{a}(\bar{\theta}_s)|^2 \right) \\ & + \Re \left\{ \tilde{\gamma}^H(t) (\tilde{\mathbf{w}}(t) - \mathbf{z}) \right\} + \frac{\rho}{2} |\tilde{\mathbf{w}}(t) - \mathbf{z}|^2 \\ & \text{s.t. } |\tilde{u}_m|^2 \geq 1, \quad m = 1, \dots, M \\ & \quad |\tilde{v}_s|^2 \leq \tilde{p}, \quad s = 1, \dots, S \\ & \quad |z_n| = \tilde{\zeta}, \quad n = 1, \dots, N \end{aligned} \quad (49)$$

which can be divided into the following three subproblems:

$$\begin{aligned} & \min_{\mathbf{z}, \tilde{\zeta}} \Re \left\{ \tilde{\gamma}^H(t) (\tilde{\mathbf{w}}(t) - \mathbf{z}) \right\} + \frac{\rho}{2} |\tilde{\mathbf{w}}(t) - \mathbf{z}|^2 \\ & \text{s.t. } |z_n| = \tilde{\zeta}, \quad n = 1, \dots, N \end{aligned} \quad (50)$$

$$\begin{aligned} & \min_{\tilde{u}_m} \sum_{m=1}^M \left( \Re \left\{ \tilde{\lambda}_m^* (t) (\tilde{u}_m - \tilde{\mathbf{w}}^H(t) \mathbf{a}(\theta_m)) \right\} \right. \\ & \quad \left. + \frac{\rho}{2} |\tilde{u}_m - \tilde{\mathbf{w}}^H(t) \mathbf{a}(\theta_m)|^2 \right) \\ & \text{s.t. } |\tilde{u}_m|^2 \geq 1, \quad m = 1, \dots, M \end{aligned} \quad (51)$$

and

$$\begin{aligned} & \min_{\tilde{v}_s, \tilde{p}} \tilde{p} + \sum_{s=1}^S \left( \Re \left\{ \tilde{\kappa}_s^* (t) (\tilde{v}_s - \tilde{\mathbf{w}}^H(t) \mathbf{a}(\bar{\theta}_s)) \right\} \right. \\ & \quad \left. + \frac{\rho}{2} |\tilde{v}_s - \tilde{\mathbf{w}}^H(t) \mathbf{a}(\bar{\theta}_s)|^2 \right) \\ & \text{s.t. } |\tilde{v}_s|^2 \leq \tilde{p}, \quad s = 1, \dots, S. \end{aligned} \quad (52)$$

Obviously, the first subproblem in (50) is equivalent to

$$\begin{aligned} & \min_{\mathbf{z}, \tilde{\zeta}} \sum_{n=1}^N \left| \tilde{w}_n(t) + \frac{\tilde{\gamma}_n(t)}{\rho} - z_n \right|^2 \\ & \text{s.t. } |z_n| = \tilde{\zeta}, \quad n = 1, \dots, N \end{aligned} \quad (53)$$

where  $\tilde{w}_n$  and  $\tilde{\gamma}_n$  are the  $n$ th entries of  $\tilde{\mathbf{w}}$  and  $\tilde{\gamma}$ , respectively, for  $n = 1, \dots, N$ . Here we consider transforming the optimization problem of both  $\mathbf{z}$  and  $\tilde{\zeta}$  into a problem of a single-variable  $\tilde{\zeta}$  to simplify the computation. When  $\tilde{\zeta}$  is known, the optimal  $z_n(t+1)$  is given by

$$z_n(t+1) = \tilde{\zeta} \exp \left\{ \sqrt{-1} \angle (\tilde{w}_n(t) + \frac{\tilde{\gamma}_n(t)}{\rho}) \right\}. \quad (54)$$

Substituting (54) into (53) yields an optimization problem of a single-variable  $\tilde{\zeta}$

$$\min_{\tilde{\zeta}} \sum_{n=1}^N \left( \left| \tilde{w}_n(t) + \frac{\tilde{\gamma}_n(t)}{\rho} \right| - \tilde{\zeta} \right)^2 \quad (55)$$

whose solution is given by

$$\tilde{\zeta}(t+1) = \frac{1}{N} \sum_{n=1}^N \left| \tilde{w}_n(t) + \frac{\tilde{\gamma}_n(t)}{\rho} \right|. \quad (56)$$

Thus, substituting (56) into (54) yields the optimal  $z_n(t+1)$  with the known  $\tilde{\zeta}(t+1)$ .

Note that the solution to the second subproblem in (51) is easily derived as

$$\tilde{u}_m(t+1) = \begin{cases} \frac{\tilde{\mathbf{w}}^H(t)\mathbf{a}(\theta_m) - \frac{\tilde{\lambda}_m(t)}{\rho}}{|\tilde{\mathbf{w}}^H(t)\mathbf{a}(\theta_m) - \frac{\tilde{\lambda}_m(t)}{\rho}|} & \text{if } \left| \tilde{\mathbf{w}}^H(t)\mathbf{a}(\theta_m) - \frac{\tilde{\lambda}_m(t)}{\rho} \right| < 1 \\ \tilde{\mathbf{w}}^H(t)\mathbf{a}(\theta_m) - \frac{\tilde{\lambda}_m(t)}{\rho} & \text{otherwise.} \end{cases} \quad (57)$$

For the third subproblem shown in (52), we define the unit-step function  $S_3(\tilde{y}_s, \tilde{p})$  [28]

$$S_3(\tilde{y}_s, \tilde{p}) = \begin{cases} 1, & \text{if } |\tilde{y}_s|^2 \geq \tilde{p} \\ 0, & \text{otherwise} \end{cases} \quad (58)$$

where

$$\tilde{y}_s = \tilde{\mathbf{w}}^H(t)\mathbf{a}(\tilde{\theta}_s) - \frac{\tilde{\kappa}_s(t)}{\rho}, \quad s = 1, \dots, S. \quad (59)$$

With  $S_3(\tilde{y}_s, \tilde{p})$ , we rewrite (52) as

$$\min_{\tilde{p}} \tilde{p} + \frac{\rho}{2} \sum_{s=1}^S S_3(\tilde{y}_s, \tilde{p}) \times (\sqrt{\tilde{p}} - |\tilde{y}_s|)^2 \quad (60)$$

which implies that the part  $(\rho/2) \sum_{s=1}^S S_3(\tilde{y}_s, \tilde{p}) \times (\sqrt{\tilde{p}} - |\tilde{y}_s|)^2$  in (60) depends on the value of  $\tilde{p}$ . From the turning points  $\{|\tilde{y}_1|^2, |\tilde{y}_2|^2, \dots, |\tilde{y}_S|^2\}$  yielded from  $\sqrt{\tilde{p}} = |\tilde{y}_s|$ , we select the reasonable turning points which lie in the prior region  $(\tilde{p}_L, \tilde{p}_U)$  denoted by  $\{\tilde{p}_1(t+1), \dots, \tilde{p}_K(t+1)\}$  arranged in ascending order. Then we divide the prior region  $[\tilde{p}_L, \tilde{p}_U]$  into  $K+1$  subregions  $[\tilde{p}_L, \tilde{p}_1(t+1)]$ ,  $[\tilde{p}_1(t+1), \tilde{p}_2(t+1)]$ ,  $\dots$ ,  $[\tilde{p}_K(t+1), \tilde{p}_U]$ . Thus, for each subregion there are concrete values for the unit-step functions. Especially, when  $\tilde{p} \in [\tilde{p}_{k-1}(t+1), \tilde{p}_k(t+1)]$ , the objective function in (60) has the following form:

$$g(\tilde{p}) = \tilde{A}_k \tilde{p} - \tilde{B}_k \sqrt{\tilde{p}} + \tilde{C}_k, \quad k = 1, \dots, K+1 \quad (61)$$

where  $\tilde{A}_k$ ,  $\tilde{B}_k$ , and  $\tilde{C}_k$  are given by

$$\tilde{A}_k = 1 + \frac{\rho}{2} \sum_{s=1}^S S_3(\tilde{y}_s, \tilde{p}) > 0 \quad (62)$$

$$\tilde{B}_k = \rho \sum_{s=1}^S S_3(\tilde{y}_s, \tilde{p}) |\tilde{y}_s| > 0 \quad (63)$$

$$\tilde{C}_k = \frac{\rho}{2} \sum_{s=1}^S S_3(\tilde{y}_s, \tilde{p}) |\tilde{y}_s|^2 > 0. \quad (64)$$

It is clear that the local minimum  $(\tilde{B}_k^2/4\tilde{A}_k^2)$  in the subregion  $[\tilde{p}_{k-1}(t+1), \tilde{p}_k(t+1)]$  is attained at  $\sqrt{\tilde{p}} = (\tilde{B}_k/2\tilde{A}_k)$ . By selecting the globally smallest one from all the  $(K+1)$  local minima of the  $K+1$  subregions, we get the optimal value of  $\tilde{p}$  as  $\tilde{p}(t+1)$  in the feasible region  $[\tilde{p}_L, \tilde{p}_U]$ , corresponding to the globally smallest objective function value. Then with  $\tilde{p}(t+1)$ ,  $\tilde{v}_s(t+1)$  is updated as

$$\tilde{v}_s(t+1) = \begin{cases} \sqrt{\tilde{p}(t+1)} \exp\{\sqrt{-1}\angle(\tilde{y}_s)\}, & \text{if } |\tilde{y}_s|^2 \geq \tilde{p}(t+1) \\ \tilde{y}_s, & \text{otherwise.} \end{cases} \quad (65)$$

*Step 2:* Update  $\tilde{\mathbf{w}}(t+1)$  with given  $\{\tilde{\lambda}(t), \tilde{\kappa}(t), \tilde{\gamma}(t)\}$  and  $\{\tilde{\mathbf{u}}(t+1), \tilde{\mathbf{v}}(t+1), \tilde{p}(t+1), \mathbf{z}(t+1)\}$  by solving

$$\min_{\tilde{\mathbf{w}}} \sum_{m=1}^M \left| \tilde{u}_m(t+1) + \frac{\tilde{\lambda}_m(t)}{\rho} - \tilde{\mathbf{w}}^H \mathbf{a}(\theta_m) \right|^2 + \sum_{s=1}^S \left| \tilde{v}_s(t+1) + \frac{\tilde{\kappa}_s(t)}{\rho} - \tilde{\mathbf{w}}^H \mathbf{a}(\tilde{\theta}_s) \right|^2 + \left| \tilde{\mathbf{w}} - \mathbf{z}(t+1) + \frac{\tilde{\gamma}(t)}{\rho} \right|^2 \quad (66)$$

which can be represented as

$$\min_{\tilde{\mathbf{w}}} \tilde{\mathbf{w}}^H \tilde{\mathbf{R}} \tilde{\mathbf{w}} + \tilde{\mathbf{b}}^H \tilde{\mathbf{w}} + \tilde{\mathbf{w}}^H \tilde{\mathbf{b}} \quad (67)$$

where

$$\tilde{\mathbf{R}} = \sum_{m=1}^M \mathbf{a}(\theta_m) \mathbf{a}^H(\theta_m) + \sum_{s=1}^S \mathbf{a}(\tilde{\theta}_s) \mathbf{a}^H(\tilde{\theta}_s) + \mathbf{I}_N \quad (68)$$

$$\tilde{\mathbf{b}} = - \sum_{m=1}^M \left( \tilde{u}_m(t+1) + \frac{\tilde{\lambda}_m(t)}{\rho} \right)^* \mathbf{a}(\theta_m) - \sum_{s=1}^S \left( \tilde{v}_s(t+1) + \frac{\tilde{\kappa}_s(t)}{\rho} \right)^* \mathbf{a}(\tilde{\theta}_s) - \mathbf{z}(t+1) + \frac{\tilde{\gamma}(t)}{\rho}. \quad (69)$$

Therefore, the solution to (67) is given by

$$\tilde{\mathbf{w}} = -\tilde{\mathbf{R}}^{-1} \tilde{\mathbf{b}}. \quad (70)$$

*Step 3:* Update Lagrange multiplier elements or vector as

$$\tilde{\kappa}_s(t+1) = \tilde{\kappa}_s(t) + \rho(\tilde{v}_s(t+1) - \tilde{\mathbf{w}}^H(t+1)\mathbf{a}(\tilde{\theta}_s)) \quad (71)$$

$$\tilde{\lambda}_m(t+1) = \tilde{\lambda}_m(t) + \rho(\tilde{u}_m(t+1) - \tilde{\mathbf{w}}^H(t+1)\mathbf{a}(\theta_m)) \quad (72)$$

for  $m = 1, \dots, M$  and  $s = 1, \dots, S$ , and

$$\tilde{\gamma}(t+1) = \tilde{\gamma}(t) + \rho(\tilde{\mathbf{w}}(t+1) - \mathbf{z}(t+1)). \quad (73)$$

Steps 1–3 are repeated until a predefined maximum iteration number  $T$  or all  $\max_m |\tilde{u}_m(t+1) - \tilde{\mathbf{w}}^H(t+1)\mathbf{a}(\theta_m)| \leq 10^{-4}$ ,  $\max_s |\tilde{v}_s(t+1) - \tilde{\mathbf{w}}^H(t+1)\mathbf{a}(\tilde{\theta}_s)| \leq 10^{-4}$  and  $\max_n |\tilde{u}_n(t+1) - z_n(t+1)| \leq 10^{-4}$  are reached. Finally, according to (43)–(45) we have

$$e^q = \frac{1}{\zeta^2} \quad (74)$$

$$\mathbf{w} = \frac{\tilde{\mathbf{w}}}{\zeta} \quad (75)$$

$$e^p = \frac{\tilde{p}}{\zeta^2}. \quad (76)$$

Based on Steps 1–3, the proposed beam pattern synthesis with constant modulus constraint is summarized in Algorithm 2.

Regarding the computational complexity, we consider the major part, namely, multiplications involved in one iteration. In Algorithm 1, Steps 1–3 require  $\mathcal{O}(S^2 + M^2)$ ,  $\mathcal{O}(N^3)$ , and  $\mathcal{O}(SN + MN)$ , respectively; whereas Algorithm 2 requires  $\mathcal{O}(S^2)$ ,  $\mathcal{O}(N^3)$ , and  $\mathcal{O}(SN + MN + N)$  for Steps 1–3, respectively.

TABLE I  
ANTENNA ELEMENT POSITIONS

Element index	Position ( $\lambda$ )	Element index	Position ( $\lambda$ )	Element index	Position ( $\lambda$ )	Element index	Position ( $\lambda$ )
1	0	9	3.3170	17	6.3406	25	9.6483
2	0.4060	10	3.7353	18	6.7389	26	9.9393
3	0.9013	11	4.1223	19	7.3355	27	10.3631
4	1.1388	12	4.4168	20	7.7003	28	10.7491
5	1.6367	13	4.8704	21	8.0920	29	11.2905
6	2.0607	14	5.2460	22	8.5186	30	11.5522
7	2.4128	15	5.5802	23	8.7627	31	12.0816
8	2.7776	16	5.9990	24	9.1572	32	12.3660

---

**Algorithm 2** Beampattern Synthesis With Constant Modulus Constraint

---

**Initialization:**  $\{\lambda(0), \kappa(0), \tilde{\gamma}(0), \mathbf{w}(0)\}$ , and  $T$ ;

**for**  $t = 0, \dots, T$

    Obtain  $\xi(t+1)$  and  $z_n(t+1)$  using (53)-(56);

    Obtain  $\{\tilde{u}_m(t+1)\}$  using (57);

    Obtain  $\tilde{p}(t+1)$  and  $\tilde{v}_s(t+1)$  using (58)-(65);

    Determine  $\tilde{\mathbf{w}}(t+1)$  using (66)-(70);

    Update  $\{\tilde{\kappa}_s(t+1), \tilde{\lambda}_m(t+1), \tilde{\gamma}(t+1)\}$  using (71)-(73);

**end for**  $t = T$  or all the  $\max_m |\tilde{u}_m(t+1) - \tilde{\mathbf{w}}^H(t+1)\mathbf{a}(\theta_m)| \leq 10^{-4}$ ,  $\max_s |\tilde{v}_s(t+1) - \tilde{\mathbf{w}}^H(t+1)\mathbf{a}(\bar{\theta}_s)| \leq 10^{-4}$ , and  $\max_n |\tilde{w}_n(t+1) - z_n(t+1)| \leq 10^{-4}$  are satisfied.

    Compute  $\mathbf{w}_{opt}$  using (75).

---

## V. SIMULATION RESULTS

Simulations are conducted to assess the performance of the proposed methods. According to the problem formulations in (2) and (3), we divide the simulation section into three parts, i.e., the beampattern synthesis without magnitude constraints, constant modulus beampattern synthesis, and phase-only beampattern synthesis.

### A. Beampattern Synthesis Without Magnitude Constraints

#### 1) Experiment 1: Beampattern Synthesis for Linear Arrays:

In this experiment, we consider the WLLM beampattern synthesis problem without magnitude constraints [i.e., the synthesis problem shown in (2)] for linear arrays, where  $\rho = 10$  and  $T = 10000$  are employed.

First we simulate a 32-element linear array with random locations [in unit of wavelength, generated via the MATLAB code `13*rand(32,1)`], as shown in Table I. The mainlobe and sidelobe regions are set as  $[-15^\circ, 15^\circ]$  and  $[-90^\circ, -26^\circ] \cup [26^\circ, 90^\circ]$ , respectively. The angle sampling interval is  $1^\circ$ . For comparison purposes, we implement the semidefinite relaxation (SDR) method [16], [34], which actually solves the relaxed matrix-optimization version of the original vector-optimization beampattern synthesis problem by dropping the rank-1 constraint [34]. In Fig. 1(a), we show the normalized synthesis result with its minimal mainlobe level, that is

$$\frac{|\mathbf{w}^H \mathbf{a}(\theta)|^2}{\min_{\theta_m} |\mathbf{w}^H \mathbf{a}(\theta_m)|^2} \quad (77)$$

for  $\theta = -90^\circ, -89^\circ, \dots, 90^\circ$ . In addition, the generated  $\max_{\bar{\theta}_s} |\mathbf{w}^H \mathbf{a}(\bar{\theta}_s)|^2$  and  $\min_{\theta_m} |\mathbf{w}^H \mathbf{a}(\theta_m)|^2$  by Algorithm 1 are

marked in red in Fig. 1(a). For comparison, we also normalize the results with the corresponding maximal mainlobe levels, as shown in Fig. 1(b). From the results, it is seen that Algorithm 1 can attain the lower sidelobe level ( $-69.057$  dB, contrasting to its minimal mainlobe level) than SDR ( $-60.487$  dB, implemented via minimizing the sidelobe level) [16]. However, comparing the maximal mainlobe level, the SDR method attains more lower sidelobe levels at the cost of large ripples in the mainlobe region. Therefore, in some sense, the proposed method can ensure the synthesis performance in the worst case, where the interference appears at the angle with the maximal sidelobe level and the target appears at the angle with the minimal mainlobe level. Besides, Fig. 1(c) and (d) plot the amplitudes (normalized) and phases of the obtained complex excitations, respectively. To test the effect of the number of iterations on the convergence property of Algorithm 1, we compute the errors  $\max_m |u_m - \mathbf{w}^H \mathbf{a}(\theta_m)|$  and  $\max_s |v_s - \mathbf{w}^H \mathbf{a}(\bar{\theta}_s)|$  between the auxiliary variables and angular responses (AVARs) in all the 10000 iterations, which are plotted in Fig. 1(e). We see that after 4000 iterations, the AVAR errors are less than  $10^{-(96.27/20)}$  (i.e.,  $-96.27$  dB), which shows that Algorithm 1 converges within 10000 iterations. Obviously, the number of iterations  $T = 10000$  is set reasonably for Algorithm 1.

Then we test the effect of mutual coupling on the proposed methods for linear arrays. As shown in [35]–[38], a banded symmetric Toeplitz matrix can be used as the model for the mutual coupling of uniform linear array (ULA). Therefore, here we consider a 32-element ULA with half-wavelength element spacing. The banded symmetric Toeplitz matrix is produced using  $c_1 = 0.3527 + j0.4584$ ,  $c_2 = 0.1618 - j0.2853$ , and  $c_3 = 0.0927 - j0.1167$  (see [35], [36], [38] for detail). For comparison, we implement Algorithm 1 with and without mutual coupling cases, and plot the synthesis results, and corresponding amplitudes and phases of complex excitations in Fig. 1(f)–(h), from which we can see that the sidelobe levels with and without mutual coupling are  $-78.86$  and  $-78.99$  dB, respectively. The result shows that the mutual coupling has less effect on the proposed method for beampattern synthesis.

#### 2) Experiment 2: Beampattern Synthesis for Planar Arrays:

This experiment considers a beampattern synthesis problem without magnitude constraints for a nonuniform rectangular array composed of  $N = 11 \times 11$  isotropic antenna elements arranged in the  $xy$  plane of the Cartesian system [see Fig. 2(a)]. Unless stated otherwise, for the following 2-D



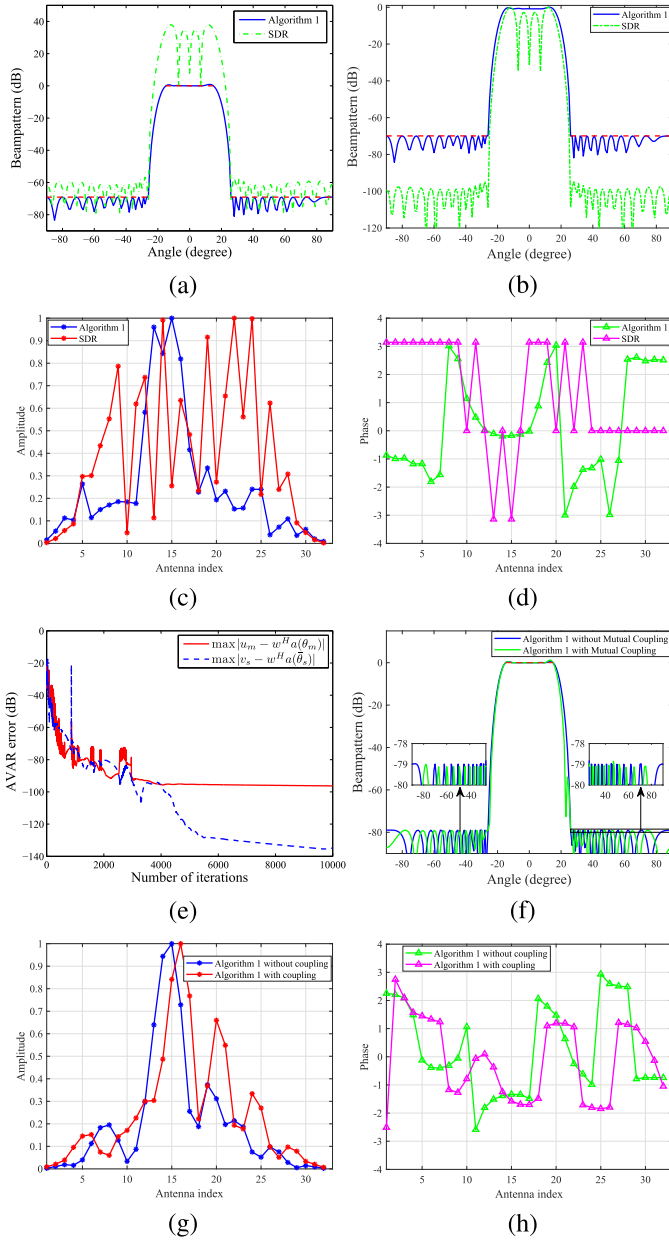


Fig. 1. Simulation results in Experiment 1. (a)–(e) Linear array with arbitrary element positions. (f)–(h) ULA with coupling. (a) Synthesized beampatterns (Normalized with minimal mainlobe level). (b) Synthesized beampatterns (Normalized with maximal mainlobe level). (c) (Normalized) Amplitudes of the excitations of Fig. 1(a) and (b). (d) Phases of the excitations of Fig. 1(a) and (b). (e) AVAR errors versus number of iterations (see Algorithm 1). (f) Synthesized beampatterns with coupling (Normalized with minimal mainlobe level). (g) (Normalized) amplitudes of the excitations of Fig. 1(f). (h) Phases of the excitations of Fig. 1(f).

planar arrays, all synthesis radiation patterns are plotted in  $u_x$ - and  $u_y$ -axes, the sampling interval is 0.04 for the  $u_x$ - and  $u_y$ -directions. The mainlobe region is set as  $u_x^2 + u_y^2 \leq 0.2^2$  and sidelobe region is  $u_x^2 + u_y^2 \geq 0.4^2$ . For the 2-D pattern synthesis problem, we compare our results with the SDR algorithm [34] (implemented via minimizing the sidelobe level). To find out that which beampattern has the lower sidelobe level contrasting to the corresponding minimal mainlobe level, we compute the normalized beampatterns (3-D exhibitions),

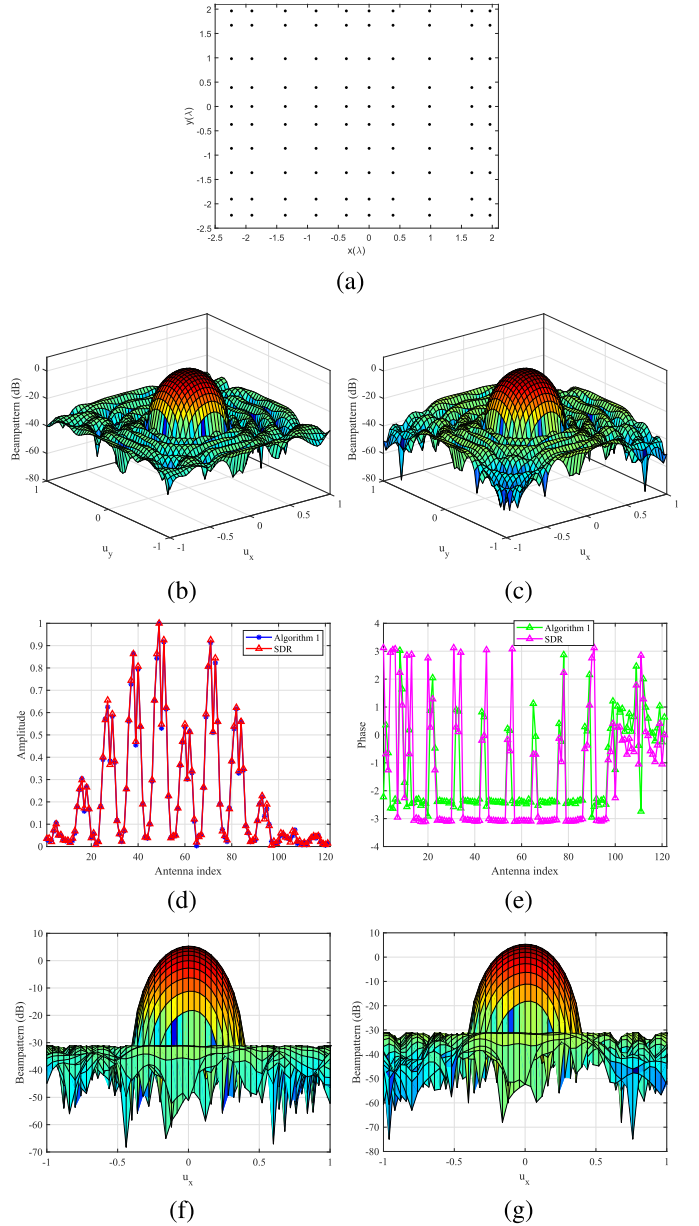


Fig. 2. Simulation results in Experiment 2. (a) Asymmetric rectangular antenna array configuration. (b) 3-D exhibitions of synthesized beampatterns for Algorithm 1. (c) 3-D exhibitions of synthesized beampatterns for SDR. (d) (Normalized) Amplitudes of the excitations of Fig. 2(b) and (c). (e) Phases of the excitations of Fig. 2(b) and (c). (f) 2-D exhibition of Fig. 2(b) for Algorithm 1. (g) 2-D exhibition of Fig. 2(c) for SDR.

which are given in Fig. 2(b) and (c), respectively. We also plot corresponding amplitudes and phases in Fig. 2(d) and (e), respectively. Besides, for the sake of readability, we plot 2-D exhibition in the  $u_x$ -direction in Fig. 2(f) and (g). It can be seen that the attained sidelobe level by Algorithm 1 is  $-31.14$  dB, which is lower than that of SDR [34] ( $-31.13$  dB). Furthermore, the run times of Algorithm 1 and SDR are 623.78 and 5471.3 s<sup>1</sup>, respectively, which indicates the computational efficiency of the former.

<sup>1</sup>All simulation results are implemented on a PC with Intel i7-6700 CPU and RAM 16GB.

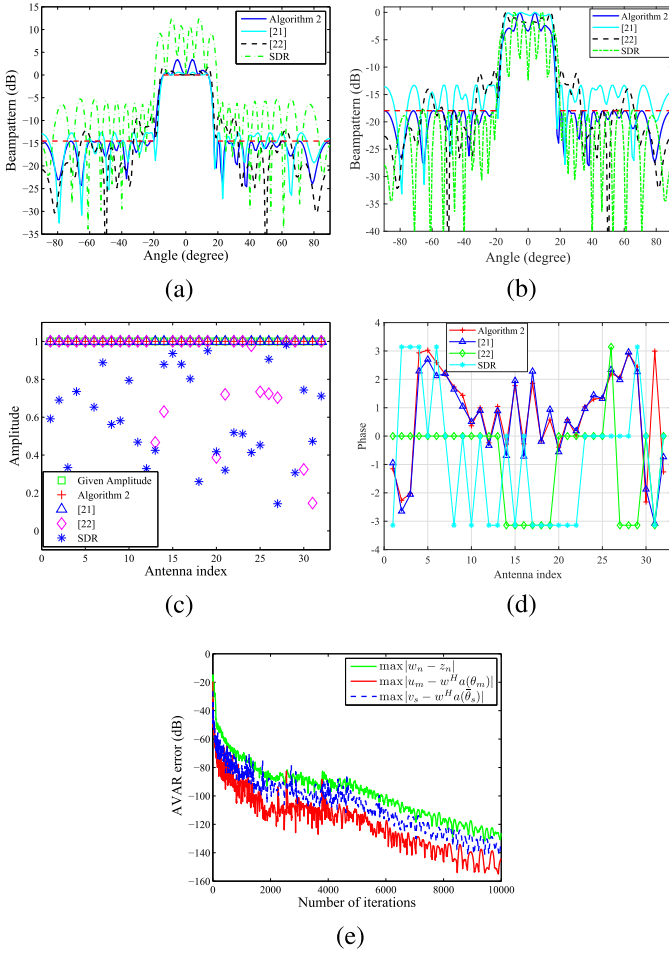


Fig. 3. Simulation results in Experiment 3. (a) Synthesized beampatterns by Algorithm 2, [21], [22], and SDR (Normalized with minimal mainlobe level). (b) Synthesized beampatterns by Algorithm 2, [21], [22], and SDR (Normalized with maximal mainlobe level). (c) Realized magnitudes by Algorithm 2, [21], [22], and SDR. (d) Realized phases by Algorithm 2, [21], [22], and SDR. (e) AVAR errors versus number of iterations (see Algorithm 2).

### B. Constant Modulus Beampattern Synthesis

1) *Experiment 3: Constant Modulus Beampattern Synthesis for Linear Arrays:* In the third experiment, we consider the WLLM beampattern synthesis problem with constant modulus (e.g., 1) constraints for linear arrays. In this experiment, we use the same nonuniform linear array configuration as that of the first experiment. We set the mainlobe and sidelobe regions as  $[-14^\circ, 14^\circ]$  and  $[-90^\circ, -20^\circ] \cup [20^\circ, 90^\circ]$ , respectively. The methods in [21], [22], and SDR [34] are implemented for comparison purposes. Among them, [21] maximizes the scaling factor to maintain a given pattern shape; whereas the method in [22] relaxes the constant modulus constraint to a convex constraint and then applies alternating optimization to solve the relaxed problem.

As stated in [22], one needs to specify the mask carefully for constant modulus beampattern synthesis problem due to the lost degrees-of-freedom of weight elements in the constant modulus case [21], [22]. However, it must be pointed out that we do not need to specify masks for Algorithm 2. To find out which beampattern has the lowest sidelobe level contrasting to

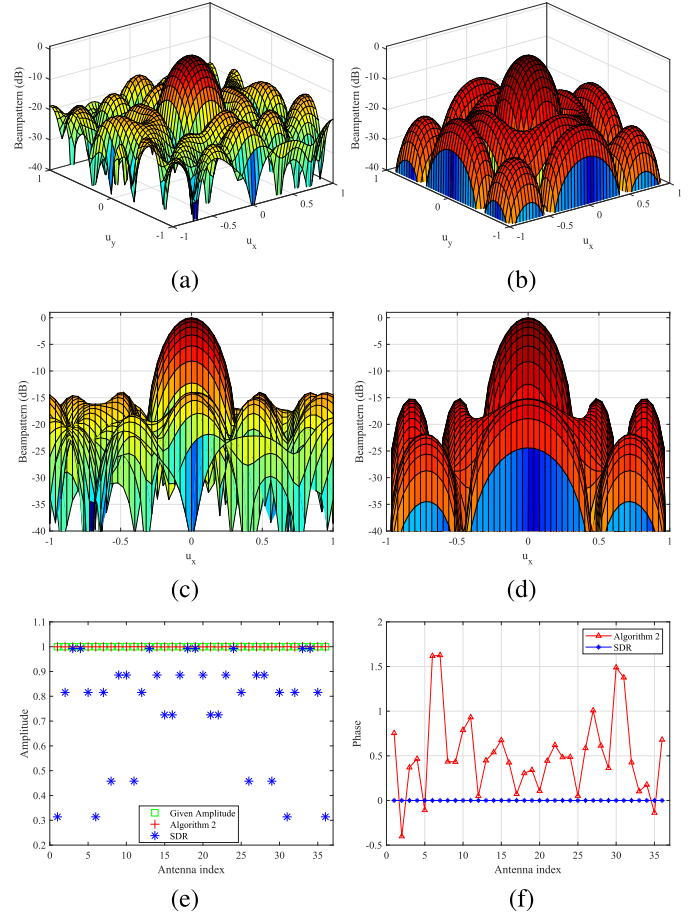


Fig. 4. Simulation results in Experiment 4. (a) 3-D exhibitions of synthesized beampatterns by Algorithm 2. (b) 3-D exhibitions of synthesized beampatterns by SDR. (c) 2-D exhibition of (a) by Algorithm 2. (d) 2-D exhibition of (b) by SDR. (e) Realized magnitudes by Algorithm 2 and SDR. (f) Realized phases by Algorithm 2 and SDR.

the corresponding minimal mainlobe level and maximal mainlobe level, we compute the normalized beampatterns, respectively, with minimal mainlobe level and maximal mainlobe level and plot the corresponding results in Fig. 3(a) and (b), which further shows that no matter how we adopt the minimal or maximal mainlobe level normalization scheme, the attained sidelobe level by Algorithm 2 is lower than those of [21], [22], and SDR [34] (implemented via minimizing the sidelobe level). Besides, the attained magnitudes and phases are plotted in Fig. 3(c) and (d) to check whether the constant modulus can be realized for all the weight elements by all the methods. We find out that Algorithm 2 and [21] can attain the expected magnitudes, whereas the method in [22] fails. Moreover, we compute the AVAR errors of Algorithm 2 in each iteration and plot them in Fig. 3(e), which shows that the AVAR errors generally decrease with the increase in iterations and are less than  $-100$  dB after 6500 iterations.

2) *Experiment 4: Constant Modulus Beampattern Synthesis for Planar Arrays:* This experiment considers a constant modulus beampattern synthesis problem with a uniform rectangular array composed of  $N = 6 \times 6$  isotropic antenna elements with interelement spacing  $\lambda/2$ . The mainlobe region is set

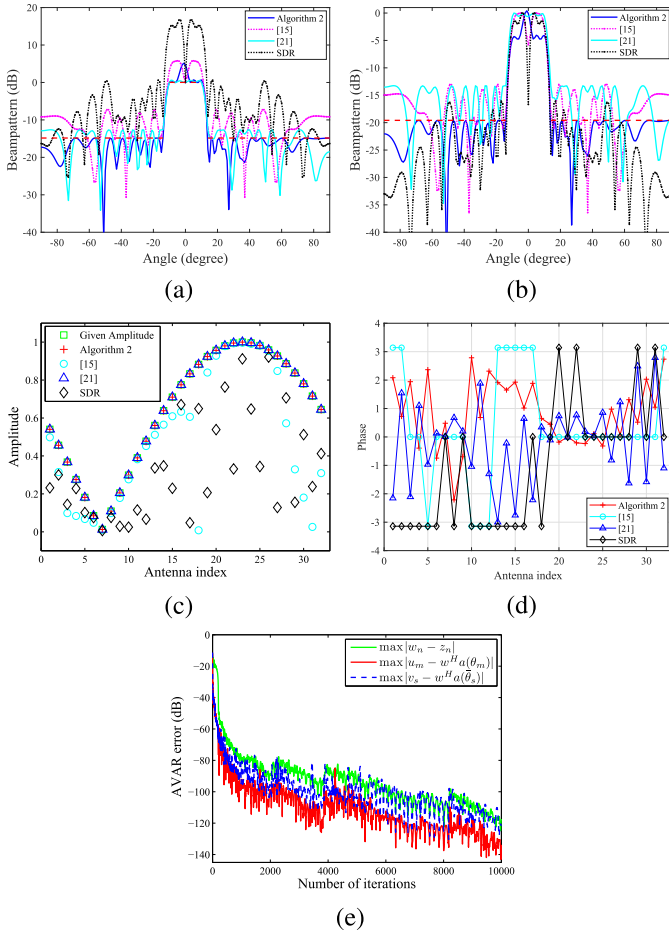


Fig. 5. Simulation results in Experiment 5. (a) Synthesized beampatterns by Algorithm 2, [15], [21], and SDR (Normalized with minimal mainlobe level). (b) Synthesized beampatterns by Algorithm 2, [15], [21], and SDR (Normalized with maximal mainlobe level). (c) Realized magnitudes by Algorithm 2, [15], [21], and SDR. (d) Realized phases by Algorithm 2, [15], [21], and SDR. (e) AVAR error versus number of iterations (see Algorithm 2).

as  $u_x^2 + u_y^2 \leq 0.02^2$  and sidelobe region is  $u_x^2 + u_y^2 \geq 0.3^2$ . Initial point is set as  $\mathbf{w} = 0.01e^{j(n-0.5N)^2\pi/150}$ ,  $n = 0, \dots, N-1$ . Similar to Experiment 2, we compare our results with the SDR algorithm [34] (implemented via minimizing the sidelobe level). We plot the 3-D exhibitions of the beampattern synthesis results (normalized with minimal mainlobe level) by Algorithm 2 and SDR in Fig. 4(a) and (b), respectively, and their 2-D exhibitions in the  $u_x$ -direction are given in Fig. 4(c) and (d), respectively. We find out that the attained sidelobe level by Algorithm 2 is  $-13.99$  dB, which is higher than that of SDR [34], which are  $-15.21$  dB. However, it can be seen from Fig. 4(e) and (f), reporting the realized amplitudes and phases by Algorithm 2 and SDR, that Algorithm 2 can attain the expected magnitudes, whereas the SDR method fails in ensuring that all the obtained weight elements have constant modulus. Therefore, as far as the constant modulus beampattern synthesis is concerned, the SDR method cannot achieve the task.

### C. Phase-Only Beampattern Synthesis

1) *Experiment 5: Phase-Only Beampattern Synthesis for Linear Arrays:* In the fifth experiment, we consider the

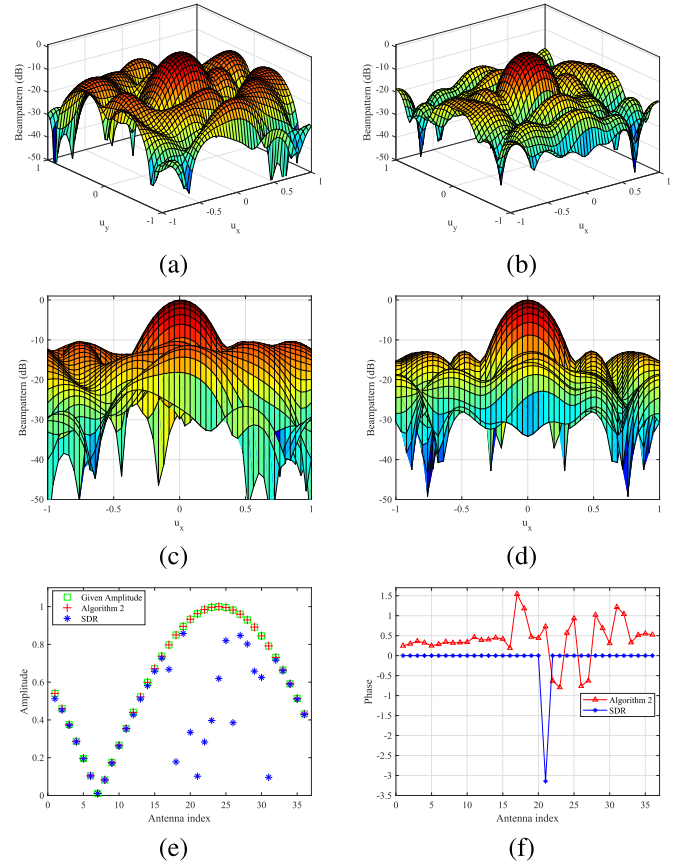


Fig. 6. Simulation results in Experiment 6. (a) 3-D exhibitions of synthesized beampatterns by Algorithm 2. (b) 3-D exhibitions of synthesized beampatterns by SDR. (c) 2-D exhibition of (a) by Algorithm 2. (d) 2-D exhibition of (b) by SDR. (e) Realized magnitudes by Algorithm 2 and SDR. (f) Realized phases by Algorithm 2 and SDR.

WLLM beampattern synthesis with given weight magnitudes. In this experiment, we set the mainlobe and sidelobe regions as  $[-10^\circ, 10^\circ]$  and  $[-90^\circ, -14^\circ] \cup [14^\circ, 90^\circ]$ , respectively. As stated in [15] and [39], slow-varying magnitudes are often adopted to avoid large amplitude hop and simplify the feeding network design from the engineering realization viewpoint. Therefore, we simulate similar sinusoid-type magnitudes as those of [15] and [39], marked in green in Fig. 5(c). The methods in [15], [21], and SDR [34] are implemented for comparison purposes. Similar to Experiments 1 and 3, the normalized beampatterns with minimal and maximal mainlobe levels are plotted in Fig. 5(a) and (b). Besides, the attained magnitudes and phases by all the methods are given in Fig. 5(c) and (d), respectively. Moreover, the AVAR errors obtained by Algorithm 2 are plotted in Fig. 5(e). From the results, we can see that: 1) the results display the characteristics of the proposed method in attaining sufficiently lower sidelobe levels no matter how either minimal or maximal mainlobe level is applied for normalization; 2) Algorithm 2 and [21] can attain the prescribed magnitudes, whereas both the algorithm in [15] and SDR method fail in ensuring that all the obtained weight elements have the prescribed magnitudes; and 3) Algorithm 2 exhibits the well convergence property.



2) *Experiment 6: Phase-Only Beampattern Synthesis for Planar Arrays*: The same configuration is adopted as that of Experiment 4 apart from the given magnitudes shown in green in Fig. 6(e). The mainlobe region is set as  $u_x^2 + u_y^2 \leq 0.02^2$  and sidelobe region is  $u_x^2 + u_y^2 \geq 0.3^2$ . Initial point is set as  $\mathbf{w} = 0.1e^{j(n-0.7N)^2\pi/150}$ ,  $n = 0, \dots, N-1$ , and  $\rho = 14$ . Similar to Exps. 2 and 4, we compare our results with the SDR algorithm [34] (implemented via minimizing the sidelobe level). We plot the 3-D exhibition of beampattern synthesis results (normalized with minimal mainlobe level) and their 2-D  $u_x$ -direction exhibitions in Fig. 6(a)–(d). Furthermore, the realized amplitudes and phases by Algorithm 2 and SDR are reported in Fig. 6(e)–(f), which shows that the SDR method fails in realizing the prescribed magnitudes, whereas Algorithm 2 can guarantee that all the obtained weight elements have expected modulus. It can be observed from Fig. 6(a)–(d) that the attained sidelobe level by Algorithm 2 is  $-10.38$  dB, which is higher than that of SDR [34],  $-12.64$  dB. However, we must point out that the SDR method fails in ensuring that all the obtained weight elements have the prescribed magnitudes, as shown in Fig. 6(e).

From the six experiments, we see that: 1) the formulated models in (2) and (3), i.e., minimizing the ratio of the maximal sidelobe level to the minimal mainlobe level, can help us to attain sufficiently low sidelobe level with respect to the minimal mainlobe level; 2) the proposed algorithms are developed from ADMM, and thus inherited its superior convergence property [24]; and 3) the proposed methods can avoid specifying a possibly improper or infeasible pattern mask.

## VI. CONCLUSION

In this article, we devise a novel approach to array beampattern synthesis without specifying lobe level masks. Via minimizing the ratio of the maximal sidelobe level to the minimal mainlobe level, we attain low sidelobe level relative to the mainlobe level. To solve the resultant fractional program, we develop an ADMM-based method and also extend it to the phase-only and constant modulus pattern synthesis problems.

### APPENDIX A: PHASE-ONLY PATTERN

For the phase-only beampattern synthesis problem [16]–[20], the magnitudes of weight elements are specified, i.e.,  $|w_n| = M_n$  for  $n = 1, \dots, N$ .

Note that  $w_n$  can be rewritten as  $w_n = M_n v_n$ , where  $v_n$  is of unit modulus, i.e.,  $|v_n| = 1$ . Thus, we represent  $\mathbf{w}$  as  $\mathbf{w} = \Gamma \mathbf{v}$ , where  $\Gamma = \text{diag}\{M_1, \dots, M_N\}$  and  $\mathbf{v} = [v_1, \dots, v_N]^T$ .

Obviously the elements of the vector  $\mathbf{v}$  are of the constant modulus now. Therefore, the pattern  $|\mathbf{w}^H \mathbf{a}(\bar{\theta}_s)|^2$  and  $|\mathbf{w}^H \mathbf{a}(\theta_m)|^2$  become  $|\mathbf{v}^H \Gamma \mathbf{a}(\bar{\theta}_s)|^2$  and  $|\mathbf{v}^H \Gamma \mathbf{a}(\theta_m)|^2$ , respectively. Now the phase-only beampattern synthesis problem is represented as standard constant modulus one

$$\begin{aligned} \min_{\mathbf{v}} \quad & \frac{\max_{\bar{\theta}_s} |\mathbf{v}^H \hat{\mathbf{a}}(\bar{\theta}_s)|^2}{\min_{\theta_m} |\mathbf{v}^H \hat{\mathbf{a}}(\theta_m)|^2} \\ \text{s.t.} \quad & |v_n| = 1, \quad n = 1, \dots, N \end{aligned} \quad (78)$$

where  $\hat{\mathbf{a}}(\bar{\theta}_s) = \Gamma \mathbf{a}(\bar{\theta}_s)$  and  $\hat{\mathbf{a}}(\theta_m) = \Gamma \mathbf{a}(\theta_m)$ .

Obviously, the phase-only synthesis problem of  $\mathbf{w}$  in [15] and [16] is transformed into a constant modulus synthesis problem of  $\mathbf{v}$  [21], [22], as shown in (78).

### APPENDIX B: ADMM

ADMM is applicable to problems which can be formulated as the following constrained optimization:

$$\begin{aligned} \min_{\mathbf{x}, \mathbf{z}} \quad & f(\mathbf{x}) + g(\mathbf{z}) \\ \text{s.t.} \quad & \mathbf{Ax} + \mathbf{Bz} = \mathbf{c}. \end{aligned} \quad (79)$$

The augmented Lagrangian constructed from (79) is then

$$\begin{aligned} \mathcal{L}(\mathbf{x}, \mathbf{z}, \boldsymbol{\lambda}) = & f(\mathbf{x}) + g(\mathbf{z}) + \boldsymbol{\lambda}^T (\mathbf{Ax} + \mathbf{Bz} - \mathbf{c}) \\ & + \frac{\rho}{2} \|\mathbf{Ax} + \mathbf{Bz} - \mathbf{c}\|^2 \end{aligned} \quad (80)$$

where  $\rho > 0$  and  $\boldsymbol{\lambda}$  are the step size and Lagrange multiplier vector, respectively. The ADMM solves (80) via the decomposition-coordinated procedure and the resultant iterative updating steps are

$$\mathbf{x}(t+1) = \arg \min_{\mathbf{x}} \mathcal{L}(\mathbf{x}, \mathbf{z}(t), \boldsymbol{\lambda}(t)) \quad (81)$$

$$\mathbf{z}(t+1) = \arg \min_{\mathbf{z}} \mathcal{L}(\mathbf{x}(t+1), \mathbf{z}, \boldsymbol{\lambda}(t)) \quad (82)$$

$$\boldsymbol{\lambda}(t+1) = \boldsymbol{\lambda}(t) + \rho(\mathbf{Ax}(t+1) + \mathbf{Bz}(t+1) - \mathbf{c}) \quad (83)$$

where  $t$  denotes the iteration number. The interested reader is referred to [24] for detail.

### APPENDIX C: ALGORITHM EXTENSION

We discuss the extension of the proposed algorithms to other radiation patterns, including narrow beam pattern, and notch pattern.

On the one hand, when the main region  $\{\theta_1, \dots, \theta_M\}$  reduces into a single angle point, e.g.,  $\{\theta_1\}$ ,  $\min_{\theta_1} |\mathbf{w}^H \mathbf{a}(\theta_1)|^2 = |\mathbf{w}^H \mathbf{a}(\theta_1)|^2$ , and Algorithms 1 and 2 are also applicable to the narrow beam pattern synthesis problem.

On the other hand, in some practical applications, except for the main region  $\{\theta_1, \dots, \theta_M\}$  and sidelobe region  $\{\bar{\theta}_1, \dots, \bar{\theta}_S\}$ , we expect to attain  $L$  notches at the  $L$  angles  $\{\tilde{\theta}_1, \dots, \tilde{\theta}_L\}$ . Let  $\eta_l$  denote the anticipated ratio of the sidelobe level to the  $l$ th notch level, that is

$$\frac{\max_{\bar{\theta}_s} |\mathbf{w}^H \mathbf{a}(\bar{\theta}_s)|^2}{|\mathbf{w}^H \mathbf{a}(\tilde{\theta}_l)|^2} \geq \eta_l \quad (84)$$

for  $l = 1, \dots, L$ , and define

$$\tilde{\mathbf{a}}(\bar{\theta}_s) = \begin{cases} \mathbf{a}(\bar{\theta}_s), & s = 1, \dots, S \\ \sqrt{\eta_{s-S}} \mathbf{a}(\tilde{\theta}_{s-S}), & s = S+1, \dots, S+L. \end{cases} \quad (85)$$

Then we replace the term  $\max_{\bar{\theta}_s} |\mathbf{w}^H \mathbf{a}(\bar{\theta}_s)|^2$  in (2) and (3) with  $\max_{\bar{\theta}_s} |\mathbf{w}^H \tilde{\mathbf{a}}(\bar{\theta}_s)|^2$  and thus Algorithms 1 and 2 are also suitable for the notch pattern synthesis problem.



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