# 计算概论A一实验班 函数式程序设计 Functional Programming

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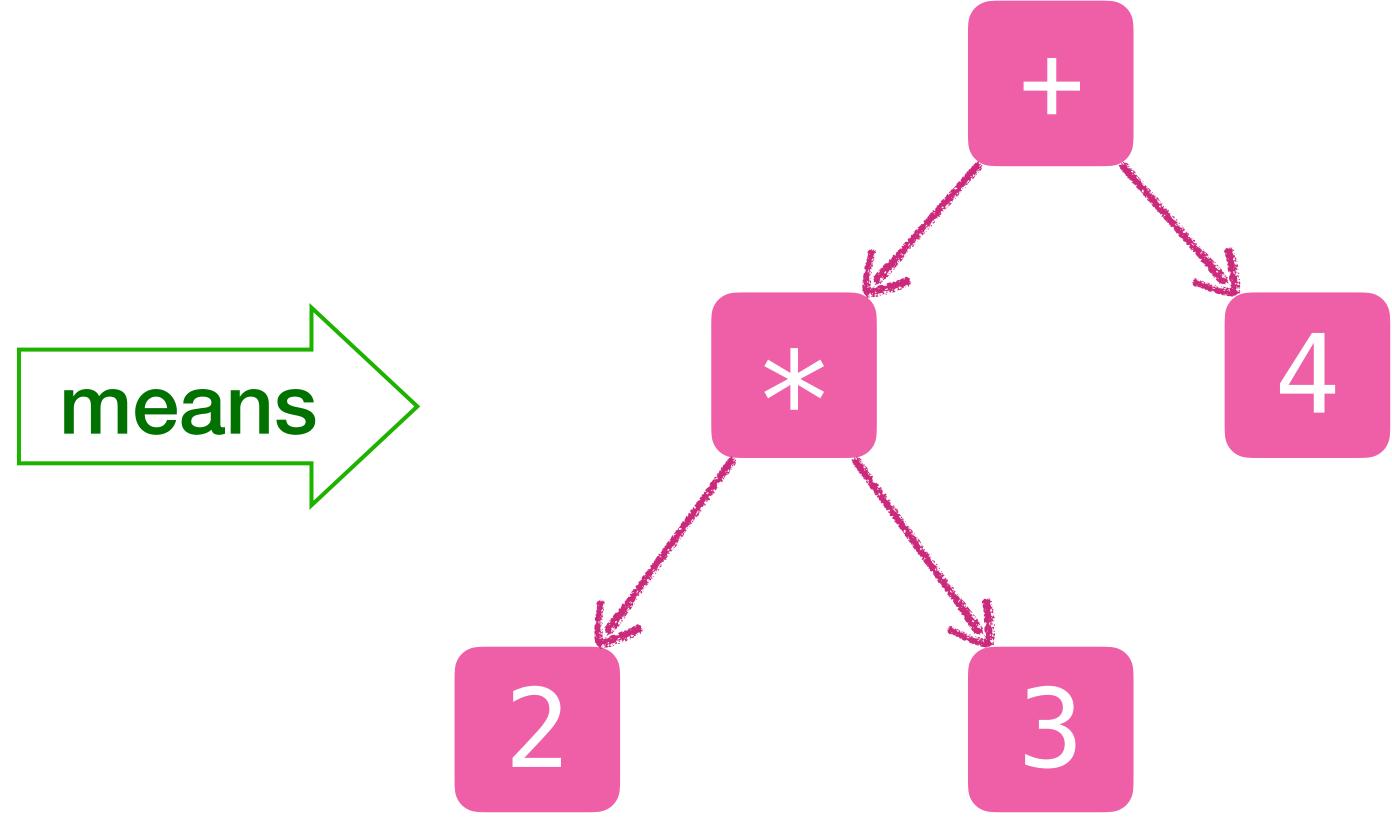
Adapted from Graham's Lecture slides

## 第13章: Monadic Parser

## What is a Parser (解析器)?

A parser: a program that analyses a piece of text to determine its syntactic structure.

2 \* 3 + 4



## Where Are They Used?

Almost every real life program uses some form of parser to pre-process its input.

ghci

Unix

Web Browser



Haskell programs

Shell scripts

HTML documents

#### Parsers as Functions

In a functional language such as Haskell, parsers can naturally be viewed as functions.

```
type Parser = String -> Tree
```

A parser is a function that takes a string and returns some form of tree.

#### Parsers as Functions

However, a parser might not require all of its input string, so we also return any unused input.

```
type Parser = String -> (Tree, String)
```

A string might be parsable in many ways, including none, so we generalize to a list of results.

```
type Parser = String -> [(Tree, String)]
```

#### Parsers as Functions

Finally, a parser might not always produce a tree, so we generalize to a value of any type.

```
type Parser a = String -> [(a, String)]
```

\* For simplicity, we will only consider parsers that either fail and return the empty list of results, or succeed and return a singleton list.

#### The final type for parsers

```
newtype Parser a = P (String -> [(a,String)])
parse :: Parser a -> String -> [(a,String)]
parse (P f) program = f program
```

### The item parser

The item parser fails if the input is empty, and consumes the first character otherwise:

```
item :: Parser Char
 item = P (\program -> case program of
                           [] —> []
ghci> parse item ""
                          (x:xs) -> [(x, xs)])
ghci> parse item "abc"
[('a', 'bc'')]
```

## Sequencing Parsers

```
instance Functor Parser where
 -- fmap :: (a -> b) -> Parser a -> Parser b
  fmap g p = P $ \program -> case parse p program of
                            [(v,out)] -> [(g v, out)]
ghci> parse (toUpper <$> item) "abc"
[('A', "bc")]
```

ghci> parse (toUpper <\$> item) ""

## Sequencing Parsers

```
instance Applicative Parser where
    -- pure :: a -> Parser a
    pure v = P \$ \program -> [(v,program)]
    -- <*> :: Parser (a -> b) -> Parser a -> Parser b
    pg <*> px = P $ \program -> case parse pg program of
                                -> []
                      [(g,out)] -> parse (g <$> px) out
```

```
ghci> parse (pure 1) "abc"
[(1,"abc")]
ghci> three = g <$> item <*> item <*> item where g x y z = (x,z)
ghci> parse three "abcdef"
[(('a','c'),"def")]
```

## Sequencing Parsers

```
ghci> parse (return 1) "abc"
[(1,"abc")]
ghci> three = do {x <- item; item; z <- item; return (x,z)}
ghci> parse three "abcdef"
[(('a','c'),"def")]
```

## Making Choices

A type class defined in Control.Applicative

```
— A monoid on applicative functors.
class Applicative f => Alternative f where
    — An associative binary operation
    (<|>) :: f a -> f a -> f a
                                   \triangleright x < | > (y < | > z) = (x < | > y) < | > z
    -- The identity of '<|>'
                                   \triangleright empty < |> x = x|
    empty :: f a
                                   \rightarrow x < | > empty = x
    -- Zero or more.
    many :: f a -> f [a]
    many v = some \ v < |> pure []
    -- | One or more.
    some :: f a -> f [a]
    some v = (:) < >> v < *> many v
```

## Making Choices

Declare Maybe as an instance of Alternative

some v = (:) < > v < \* > many v

```
instance Alternative Maybe where
    -- empty :: Maybe a
    empty = Nothing
    -- (<|>) :: Maybe a -> Maybe a -> Maybe a
    Nothing <|> r = r|
            <|> = 1
                                ghci> import Control.Applicative
                                ghci> some Nothing
       Zero or more.
                                Nothing
    many :: f a -> f [a]
    many v = some \ v < |> pure []
                                ghci> many Nothing
       One or more.
                                Just []
    some :: f a -> f [a]
```

### Making Choices

```
instance Alternative Parser where
     -- empty :: Parser a
     empty = P $ \program -> []
     -- (<|>) :: Parser a -> Parser a -> Parser a
     p <|> q = P $ \program -> case parse p program of
                                   -> parse q program
                                   rst -> rst
ghci> parse empty "abc"
ghci> parse (item <|> return 'd') "abc"
[('a',"bc")]
```

ghci> parse (empty <|> return 'd') "abc"

[('d',"abc")]

#### Derived Primitives

Parsing a character that satisfies a predicate.

```
sat :: (Char -> Bool) -> Parser Char
sat p = do x <- item
    if p x then return x else empty</pre>
```

#### Derived Primitives

Parsers for single digits, lower-case letters, upper-case letters, arbitrary letters, alphanumeric characters, and specific characters.

```
digit :: Parser Char
digit = sat isDigit
lower :: Parser Char
lower = sat isLower
upper :: Parser Char
upper = sat isUpper
```

```
letter :: Parser Char
letter = sat isAlpha
alphanum :: Parser Char
alphanum = sat isAlphaNum
char :: Char -> Parser Char
char x = sat (x ==)
```

#### 课堂练习

\*定义一个parser,

string :: String -> Parser String

分析输入的文字是否具有一个给定的前缀

```
ghci> parse (string "abc") "abcdef"
[("abc","def")]
ghci> parse (string "abc") "ab1234"
ghci> parse (string "") "ab1234"
[("","ab1234")]
```

#### 课堂练习

\*定义一个parser,

```
string :: String -> Parser String
```

分析输入的文字是否具有一个给定的前缀

#### The ident Parser

```
ghci> parse ident "abc def"
[("abc"," def")]
ghci> parse ident "12 def"
[]
```

#### The nat Parser

```
nat :: Parser Int
nat = do xs <- some digit
    return (read xs)</pre>
```

```
ghci> parse nat "123abc"
[(123,"abc")]
ghci> parse nat "abc123"
[]
```

#### The space Parser

```
ghci> parse space " abc"
[((),"abc")]
```

#### The int Parser

```
int :: Parser Int
int = do char '-'
          n <- nat
          return $ - n
      <|> nat
                 ghci> parse int "123abc"
                 [(123, "abc")]
                 ghci> parse int "-123abc"
                 [(-123, "abc")]
                 ghci> parse int "abc123"
```

## Handling Spacing: token

```
token :: Parser a -> Parser a
token p = do space
                ∨ <- p
                               identifier :: Parser String
                               identifier = token ident
                space
                return v
                               natural :: Parser Int
                               natural = token nat
                               integer :: Parser Int
                               integer = token int
                               symbol :: String -> Parser String
                               symbol xs = token $ string xs
```

#### The nats Parser

```
nats :: Parser [Int]
nats = do symbol "["
          n <- natural
          ns <- many $ do {symbol ","; natural}
          symbol "]"
          return (n:ns)
```

```
ghci> parse nats "[1, 2, 3]"
[([1,2,3],"")]
ghci> parse nats "[1, 2, 3,]"
[]
```

- Consider a simple form of expressions built up from single digits using the operations of addition + and multiplication \*, together with parentheses.
- \* We also assume that:
  - \* and + associate to the right;
  - \* has higher priority than +.

Formally, the syntax of such expressions is defined by the following context free grammar:

```
      expr
      ::= term '+' expr | term
      expr
      ::= term ('+' expr | ε)

      term
      ::= factor '*' term | factor
      term
      ::= factor ('*' term | ε)

      factor ::= digit | '(' expr ')'
      factor ::= digit | '(' expr ')'

      digit ::= '0' | '1' | ... | '9'
      digit ::= '0' | '1' | ... | '9'
```

\* The symbol  $\varepsilon$  denotes the empty string.

It is now easy to translate the grammar into a parser that evaluates expressions, by simply rewriting the grammar rules using the parsing primitives.

```
expr := term ('+' expr ε)
expr :: Parser Int
expr = do t <- term
          do symbol "+"
            e <- expr
               return (t + e)
            > return t
```

It is now easy to translate the grammar into a parser that evaluates expressions, by simply rewriting the grammar rules using the parsing primitives.

```
term ::= factor ('*' term | ε)
term :: Parser Int
term = do f <- factor
          do symbol "*"
             t <- term
               return (f * t)
             > return f
```

It is now easy to translate the grammar into a parser that evaluates expressions, by simply rewriting the grammar rules using the parsing primitives.

```
factor ::= digit | '('expr')'
factor :: Parser Int
factor = do symbol "("
               e <- expr
               symbol ")"
               return e
            |> natural
```

Finally, if we define

```
eval :: String -> Int
eval xs = fst $ head $ parse expr xs
```

then we try out some examples:

```
ghci> eval "2 * ( 3 + 4 )"

14

ghci> eval "2 * 3 + 4"

10
```

# 1/E JII/

13-1 Extend the expression parser to allow the use of subtraction and division, based upon the following extensions to the grammar:

```
expr ::= term ('+' expr | '-' expr | ε)

term ::= factor ('*' term | '/' term | ε)
```

# 第13章: Monadic Parser

## 就到这里吧