# Claire Chen

User Interface & User Experience Design

### http://chenclaire.github.io

xc2282@tc.columbia.edu | 646.241.8178

### **EXPERIENCE**

### **UX** Designer

The Corcoran Group 2016.06 - Present New York, NY

The Tech Team of Corcoran creates technologies to help agents efficiently close deals. I collaborated closely with product managers, engineers and agents to build 5 applications using agile process.

- Designed and developed responsive user interface, crafted interactions for eCorcoran, a repository of tools and resources for agents.
- Defined feature requirements and scope, produced wireframes and high-fidelity prototypes, wrote HTML and CSS to improve the usability of Corcoran's ad buying capabilities.
- Wrote and refactored LESS code for Presentations, a tool for agents to present properties to clients.
- Identified agents' pain points through user interviews.
- Communicated and presented design ideas to product managers using Sketch, inVision or code.

#### **Web Designer**

Teachers College 2015.09 - 2016.04 New York

Teachers College Web Office designs, develops and maintains its websites.

- Designed better user experience for 40+ micro-sites by revamping the interface and the content structure using jQuery, CSS and HTML.
- Collaborated with professors, administrators and designers to clarify and distill their requirements.

### **UI/UX** Designer DeepIntent

2016.02 - 2016.05 New York

DeepIntent is a startup building Al-based advertising technology.

- Refined the functionality and created prototypes for the publisher and advertiser dashboards by using Sketch and Axure.
- Built mobile-friendly responsive user interface by using HTML, SCSS, jQuery and Bootstrap.
- Collaborated with backend developers to implement data.

# Multimedia Intern **United Nations**

2015.06 - 2015.08 New York

Information Management Unit at United Nations Peacekeeping develops an online course, which is delivered to 100,000+ employees globally.

- Redesigned the course by improving the learning experience for people who have no prior knowledge on the subject.
- Improved the course's visualization and user engagement by creating and curating graphics, videos and audio materials.

### **EDUCATION**

# M.A. Instructional Technology & Media Columbia University, Teachers College 2014 - 2016

## B.S. Educational Technology Beijing Normal University

2010 - 2014

### Sketch

- HTML/CSS

**SKILLS & TOOLS** 

Wireframing

- InVision
- SCSS/LESS
- Prototyping

- Axure
- JavaScript
- Responsive Design

- Illustrator
- Bootstrap
- User Testing

- Photoshop
- Git
- Style Guide