7.7

/\* foo5.c \*/

#include <stdio.h>

Void f(void);

Int y = 15212;

Int x = 15213;

Int main(){

f();

printf(“x = 0x%x y = 0x%x \n”,x,y);

return 0;

}

/\* bar5.c \*/

static double x;

void f()

{

x = -0.0;

}