



Introduction to python

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Thanks to www.programiz.com

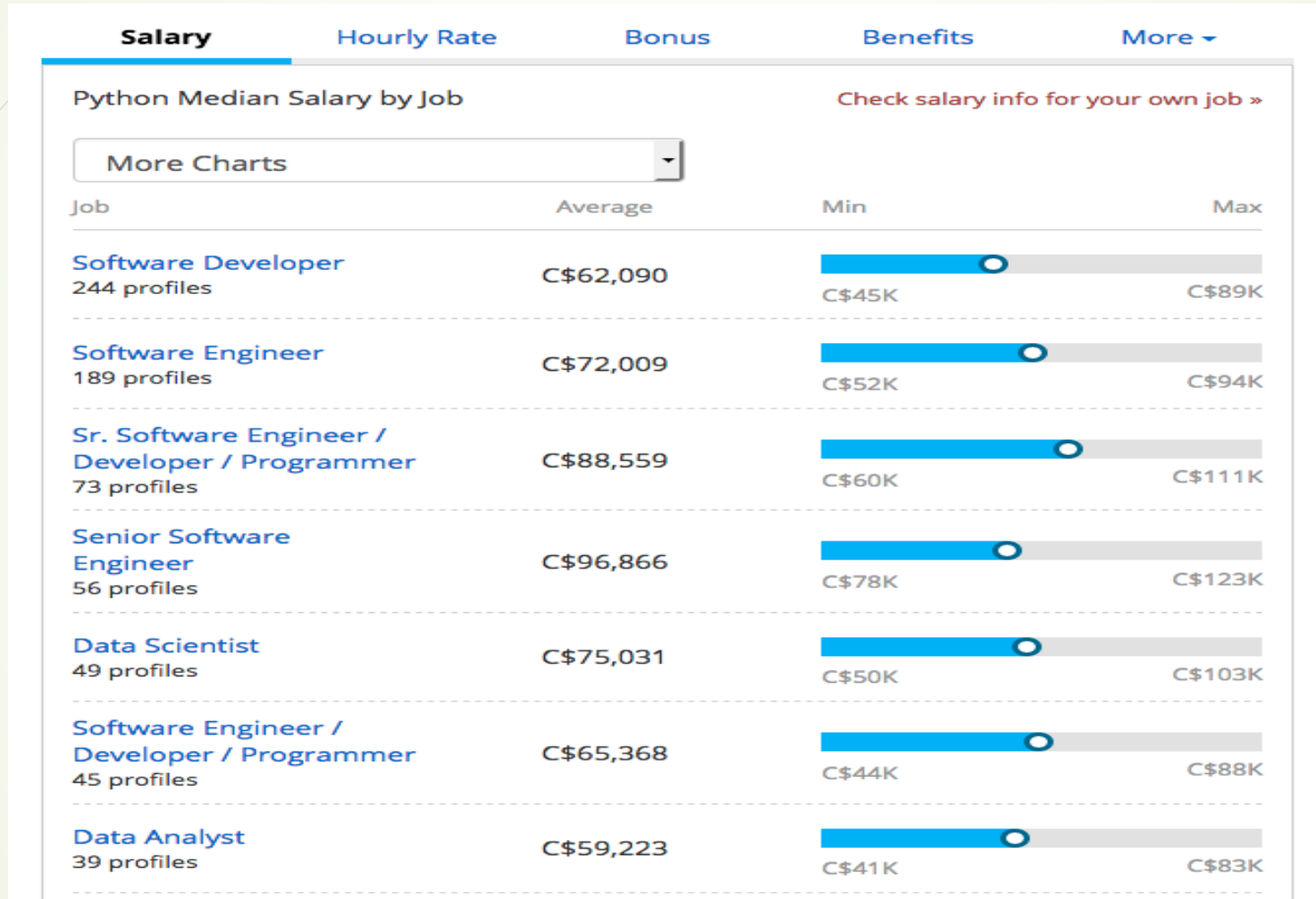


Instructors

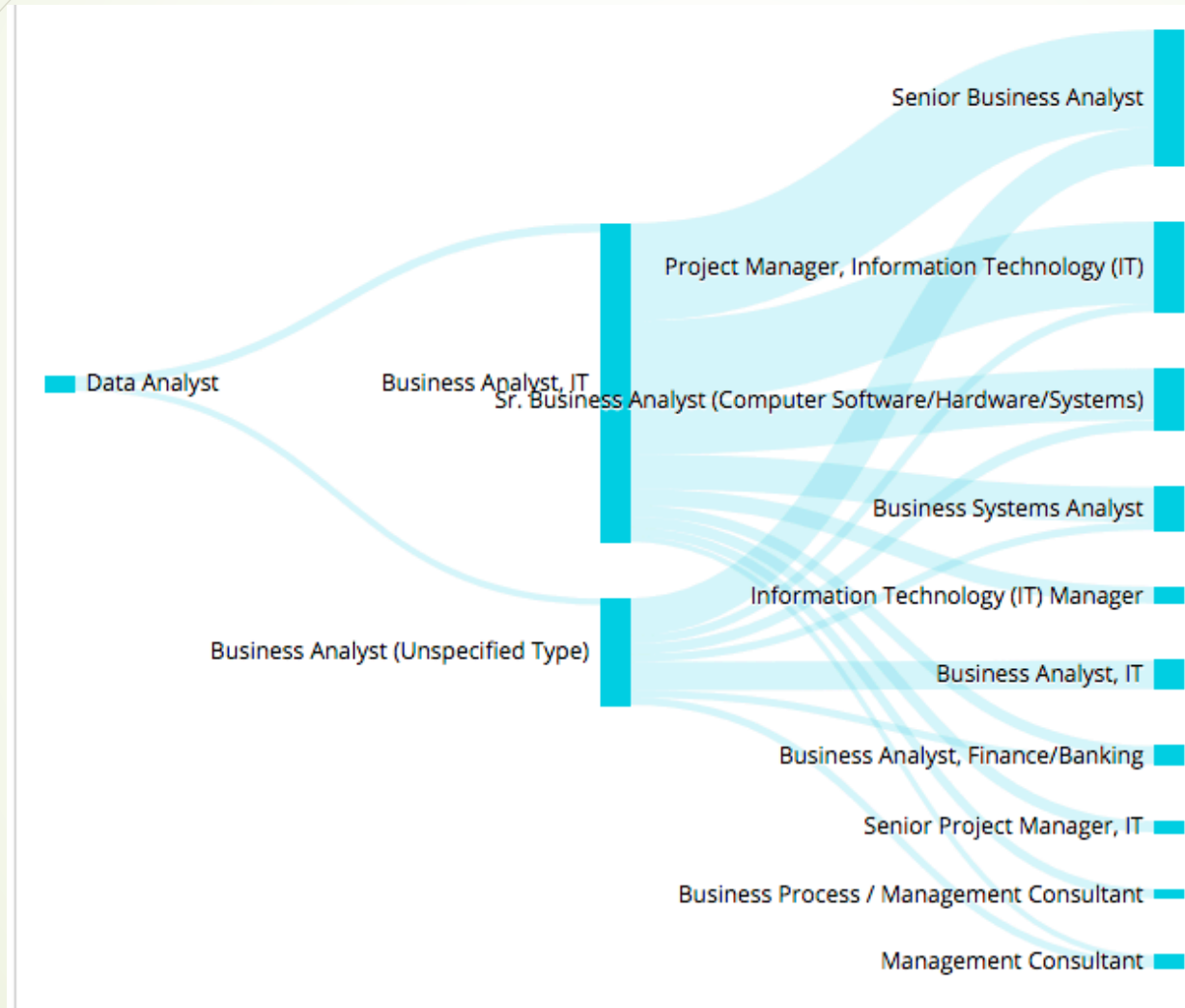


- Charles Cao
 - Team leader of Paysafe
 - Founder of ECVictor
 - 10+ software development experience
- Dr. Tony Deng
 - Data scientist
- Richard Yan
 - Senior python developer

Python Salary



Common Career Paths for Data Analyst





Course Outline



- *Hello, World!*
- Variables and Types*
- Lists*
- Basic Operators*
- String Formatting*
- Basic String Operations*
- Conditions*
- Loops*
- Functions*
- Classes and Objects*
- Dictionaries*
- Modules and Packages*



Projects



- *Automation Testing*
Selenium Automation testing with Python
- *Stock Market Prediction in Python*
The aim of the project is to predict whether future daily returns of a S&P 500 are going to be positive or negative.
- *Bitcoin/Digital currency Automated Trading*
Professional algorithmic trading solution to support automated Bitcoin/Digital currency trading
Reference:
<http://francescopochetti.com/stock-market-prediction-part-introduction/>



An Informal Introduction to Python

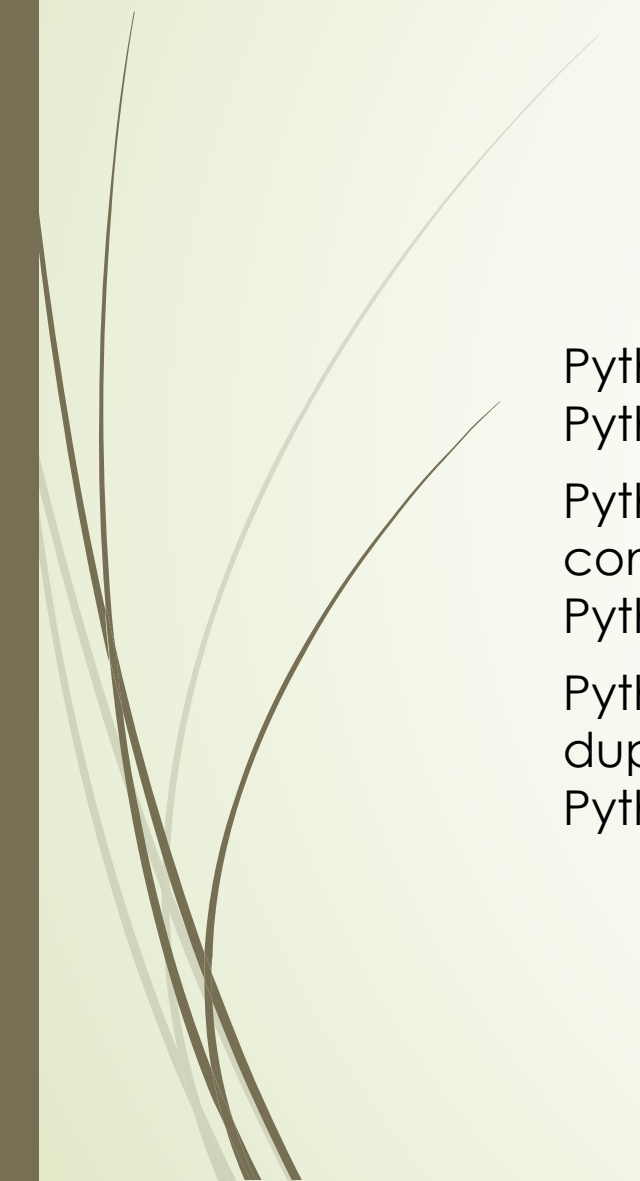


History of Python

- **Why Python was created?**
- In late 1980s, Guido Van Rossum was working on the Amoeba distributed operating system group. He wanted to use an interpreted language like ABC (ABC has simple easy-to-understand syntax) that could access the Amoeba system calls. So, he decided to create a language that was extensible. This led to a design of new language which was later named Python.



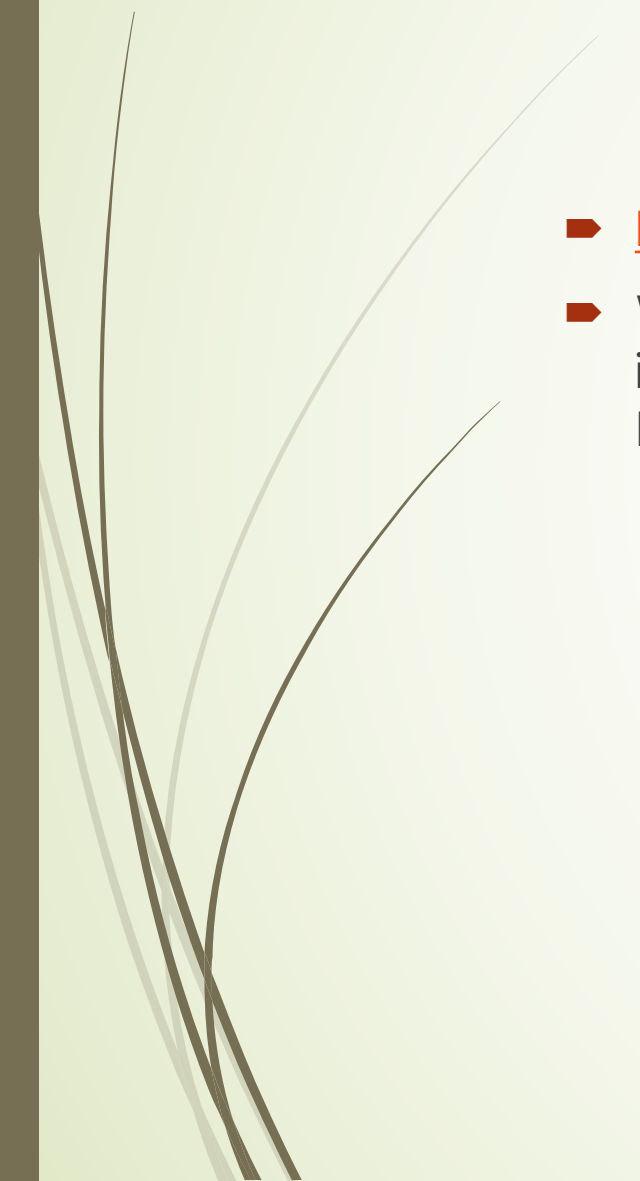
Release Dates of Different Versions



| | |
|---|-------------------|
| Python 1.0 (first standard release) | January 1994 |
| Python 1.6 (Last minor version) | September 5, 2000 |
| Python 2.0 (Introduced list comprehensions) | October 16, 2000 |
| Python 2.7 (Last minor version) | July 3, 2010 |
| Python 3.0 (Emphasis on removing duplicative constructs and module) | December 3, 2008 |
| Python 3.6.2 (Last updated version) | December 12, 2016 |



Run Python on Your Operating System

- <https://www.python.org/downloads/release/python-362/>
 - When the download is complete, open the package and follow the instructions. You will see "The installation was successful" message when Python is successfully installed.
- 



Hello World Example



```
print("Hello world!")
```





Python Keywords

| | | | | |
|--------|----------|---------|----------|--------|
| False | class | finally | is | return |
| None | continue | for | lambda | try |
| True | def | from | nonlocal | while |
| and | del | global | not | with |
| as | elif | if | or | yield |
| assert | else | import | pass | |
| break | except | in | raise | |

We cannot use a keyword as variable name, function name or any other identifier. They are used to define the syntax and structure of the Python language. In Python, keywords are case sensitive.

Python Statement

```
a = 1 + 2 + 3 + \  
    4 + 5 + 6 + \  
    7 + 8 + 9
```

```
a = 1; b = 2; c = 3
```



Python Comments

- `#This is a comment`
- `#print out Hello`
- `print('Hello')`

- `#This is a long comment`
- `#and it extends`
- `#to multiple lines`



Variables and Types

➤ **Numbers**

➤ Python supports two types of numbers - integers and floating point numbers.

➤ **E.g A=7**

➤ **Strings**

➤ Strings are defined either with a single quote or a double quotes.



Mixing operators between numbers and strings is not supported

- `one = 1`
- `two = 2`
- `hello = "hello"`
- `print(one + two + hello)`



Naming Styles

- `b` (single lowercase letter)
- `B` (single uppercase letter)
- `lowercase`
- `lower_case_with_underscores`
- `UPPERCASE`
- `UPPER_CASE_WITH_UNDERSCORES`
- `CapitalizedWords` (or `CapWords`, or `CamelCase` -- so named because of the bumpy look of its letters. This is also sometimes known as `StudyCaps`.)
- Note: When using abbreviations in `CapWords`, capitalize all the letters of the abbreviation. Thus `HTTPServerError` is better than `HttpServerError`.
- `mixedCase` (differs from `CapitalizedWords` by initial lowercase character!)
- `Capitalized_Words_With_Underscores` (ugly!)



Tip

- ▶ `local_var_name`
- ▶ `GLOBAL_VAR_NAME`
- ▶ `module_name`
- ▶ `package_name`
- ▶ `ClassName`
- ▶ `method_name`
- ▶ `ExceptionName`
- ▶ `function_name`
- ▶ `instance_var_name`
- ▶ `function_parameter_name`



Lists

- Lists are very similar to arrays

- `mylist = []`

- `mylist.append(1)`



List count start from 0

- `my_list=[1,2,3,4]`
- `print(1)`



Basic Operators



- Arithmetic Operators
- Comparison (Relational) Operators
- Assignment Operators
- Logical Operators
- Bitwise Operators
- Membership Operators
- Identity Operators

Arithmetic Operators

| Operator | Description | Example |
|------------------|--|---|
| + Addition | Adds values on either side of the operator. | $a + b = 30$ |
| - Subtraction | Subtracts right hand operand from left hand operand. | $a - b = -10$ |
| * Multiplication | Multiplies values on either side of the operator | $a * b = 200$ |
| / Division | Divides left hand operand by right hand operand | $b / a = 2$ |
| % Modulus | Divides left hand operand by right hand operand and returns remainder | $b \% a = 0$ |
| ** Exponent | Performs exponential (power) calculation on operators | $a^{**}b = 10 \text{ to the power } 20$ |
| // | Floor Division - The division of operands where the result is the quotient in which the digits after the decimal point are removed. But if one of the operands is negative, the result is floored, i.e., rounded away from zero (towards negative infinity): | $9//2 = 4$ and $9.0//2.0 = 4.0$, - $11//3 = -4$, $-11.0//3 = -4.0$ |

Comparison Operators

| Operator | Description | Example |
|----------|---|-----------------------|
| == | If the values of two operands are equal, then the condition becomes true. | (a == b) is not true. |
| != | If values of two operands are not equal, then condition becomes true. | |
| > | If the value of left operand is greater than the value of right operand, then condition becomes true. | (a > b) is not true. |
| < | If the value of left operand is less than the value of right operand, then condition becomes true. | (a < b) is true. |
| >= | If the value of left operand is greater than or equal to the value of right operand, then condition becomes true. | (a >= b) is not true. |
| <= | If the value of left operand is less than or equal to the value of right operand, then condition becomes true. | (a <= b) is true. |

Assignment Operators

| Operator | Description | Example |
|-----------------|---|--|
| = | Assigns values from right side operands to left side operand | $c = a + b$ assigns value of $a + b$ into c |
| += Add AND | It adds right operand to the left operand and assign the result to left operand | $c += a$ is equivalent to $c = c + a$ |
| -= Subtract AND | It subtracts right operand from the left operand and assign the result to left operand | $c -= a$ is equivalent to $c = c - a$ |
| *= Multiply AND | It multiplies right operand with the left operand and assign the result to left operand | $c *= a$ is equivalent to $c = c * a$ |
| /= Divide AND | It divides left operand with the right operand and assign the result to left operand | $c /= a$ is equivalent to $c = c / a$ $c /= a$ is equivalent to $c = c / a$ |
| %= Modulus AND | It takes modulus using two operands and assign the result to left operand | $c \% = a$ is equivalent to $c = c \% a$ |
| | Performs exponential (power) | |



Logical Operators



| Operator | Description | Example |
|-----------------|--|------------------------|
| and Logical AND | If both the operands are true then condition becomes true. | (a and b) is true. |
| or Logical OR | If any of the two operands are non-zero then condition becomes true. | (a or b) is true. |
| not Logical NOT | Used to reverse the logical state of its operand. | Not(a and b) is false. |

Membership Operators

| Operator | Description | Example |
|----------|--|--|
| in | Evaluates to true if it finds a variable in the specified sequence and false otherwise. | x in y, here in results in a 1 if x is a member of sequence y. |
| not in | Evaluates to true if it does not finds a variable in the specified sequence and false otherwise. | x not in y, here not in results in a 1 if x is not a member of sequence y. |

Identity Operators

| Operator | Description | Example |
|----------|---|---|
| is | Evaluates to true if the variables on either side of the operator point to the same object and false otherwise. | x is y, here is results in 1 if id(x) equals id(y). |
| is not | Evaluates to false if the variables on either side of the operator point to the same object and true otherwise. | x is not y, here is not results in 1 if id(x) is not equal to id(y). |

Bitwise Operators

| Operator | Description | Example |
|--------------------------|--|---|
| & Binary AND | Operator copies a bit to the result if it exists in both operands | (a & b) (means 0000 1100) |
| Binary OR | It copies a bit if it exists in either operand. | (a b) = 61 (means 0011 1101) |
| ^ Binary XOR | It copies the bit if it is set in one operand but not both. | (a ^ b) = 49 (means 0011 0001) |
| ~ Binary Ones Complement | It is unary and has the effect of 'flipping' bits. | (~a) = -61 (means 1100 0011 in 2's complement form due to a signed binary number. |
| << Binary Left Shift | The left operands value is moved left by the number of bits specified by the right operand. | a << 2 = 240 (means 1111 0000) |
| >> Binary Right Shift | The left operands value is moved right by the number of bits specified by the right operand. | a >> 2 = 15 (means 0000 1111) |

Operators Precedence

| Operator | Description | |
|----------------------|--|--|
| ** | Exponentiation (raise to the power) | |
| ~ + - | Complement, unary plus and minus (method names for the last two are +@ and -@) | |
| * / % // | Multiply, divide, modulo and floor division | |
| + - | Addition and subtraction | |
| >> << | Right and left bitwise shift | |
| & | Bitwise 'AND' | |
| ^ | Bitwise exclusive 'OR' and regular 'OR' | |
| <= < > >= | Comparison operators | |
| <> == != | Equality operators | |
| = %= /= //=- += -= * | | |

