|  |
| --- |
| #include "AT89X52.H"  void main(){  char hor=23;  char min=58;  char sec=52;  loop:  P0=(sec/10<<4)+(sec%10);  P1=(min/10<<4)+(min%10);  P2=(hor/10<<4)+(hor%10);  Delay\_ms(100);  sec++;  if(sec==60){  sec=0;  min++;  if(min==60){  min=0;  hor++;  if(hor==24){  hor=0;  min=0;  sec=0;  }  else goto loop;  }else goto loop;  }goto loop;  } |