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# The Web Ontology Language (OWL)

**Ernesto Jiménez-Ruiz**

Lecturer in Artificial Intelligence

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# Before we start...

## Pizza party: Stage 3 and PG students

- **When:** On Wednesday 21st Feb 13:00-14:30.
- **Where:** Lovelace space (College building).



# Drop-in hours

- **Term 2**
  - Tuesday 2-3pm (online)
  - Thursdays 2-**3**pm (on-campus). Only up to 3pm today.
- Additional (online) drop-ins can be arranged via email.

## Where are we? Module organization.

- ✓ Introduction: Becoming a knowledge scientist.
- ✓ RDF-based knowledge graphs.
- 3. **OWL ontology language. Focus on modelling.** (Today)
- 4. SPARQL 1.0 Query Language.
- 5. From tabular data to KG.
- 6. RDFS Semantics and OWL 2 profiles.
- 7. Ontology Alignment.
- 8. Ontology (KG) Embeddings and Machine Learning.
- 9. SPARQL 1.1 and Graph Database solutions.
- 10. (Large) Language Models and KGs. (Seminar)

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# RDF in a nutshell

# RDF-based (Knowledge) Graphs

- Resource Description Framework (RDF)
- A standardised data model based on the **directed edge-labelled graph** model.
  - **Nodes**: Internationalised Resource Identifiers (IRIs), literals, and blank nodes (nodes without identifier).
  - **Edges**: IRIs
- **W3C recommendation.**
- Conceptual **modelling of resources.**
- In this module we will study **RDF-based (Knowledge) Graphs**

## RDF triples (i)

- RDF-based KGs are composed by *triples* (aka statements or facts)
- A triple consists of *subject*, *predicate*, and *object*

	s	p	o
• IRI/URI references may occur in all positions	✓	✓	✓
• Literals may only occur in object position	✗	✗	✓
• Blank nodes can not occur in predicate position	✓	✗	✓



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• Blank nodes can not occur in predicate position	✓	✗	✓

- Relationships (*i.e.*, edges) are made explicit and are first-class citizens:
  - The predicate is an element in the triple with an IRI.
  - There are also triples describing predicates.

# RDF Vocabularies

- Families of related notions are grouped into *vocabularies*.
- Some important, well-known namespaces—and prefixes:

Modelling vocabulary:

rdf: <<http://www.w3.org/1999/02/22-rdf-syntax-ns#>> – RDF

rdfs: <<http://www.w3.org/2000/01/rdf-schema#>> – RDF Schema

owl: <<http://www.w3.org/2002/07/owl#>> – OWL

Support vocabularies:

dcterms: <<http://purl.org/dc/terms/>> – Dublin Core

bfo: <<http://purl.obolibrary.org/obo/bfo.owl#>> – Basic Formal Ontology

dbo: <<http://dbpedia.org/ontology/>> – DBPedia Ontology

dbr: <<http://dbpedia.org/resource/>> – DBPedia Resource

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dbr: <<http://dbpedia.org/resource/>> – DBPedia Resource

- Note that the prefix is not standardised.

# Example vocabularies: RDF, RDFS

RDF: describing RDF graphs.

- `rdf:Statement`
- `rdf:subject`,  
`rdf:predicate`,  
`rdf:object`
- `rdf:type`

RDFS: describing RDF vocabularies.

- `rdfs:Class`
- `rdfs:subClassOf`,  
`rdfs:subPropertyOf`
- `rdfs:domain`,  
`rdfs:range`
- `rdfs:label`

Examples:

```
dbr:London rdf:type dbo:City .
```

```
dbr:London rdfs:label "London"@en .
```

```
dbo:City rdfs:subClassOf dbo:Place .
```

# Example vocabularies: OWL

OWL: describing ontologies

- `owl:inverseOf`
- `owl:equivalentClass`
- `owl:disjointWith`
- `owl:sameAs`

Examples:

```
dbr:London owl:sameAs ex:London .
```

```
dbo:locationOf owl:inverseOf dbo:isLocatedIn .
```

```
dbo:City owl:disjointWith dbo:Person .
```

```
dbo:City owl:equivalentClass ex:City .
```

# Example RDF-based (Knowledge) Graph

**London is a city in England called Londres in Spanish**

```
dbr:london rdf:type dbo:City .
```

```
dbr:london dbo:locationCountry dbr:england .
```

```
dbr:london rdfs:label "Londres"@es .
```

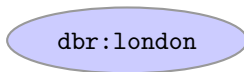
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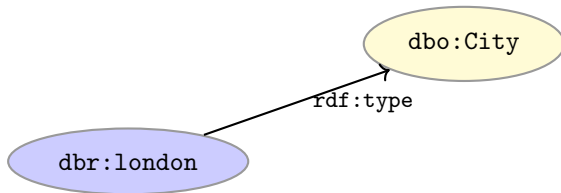
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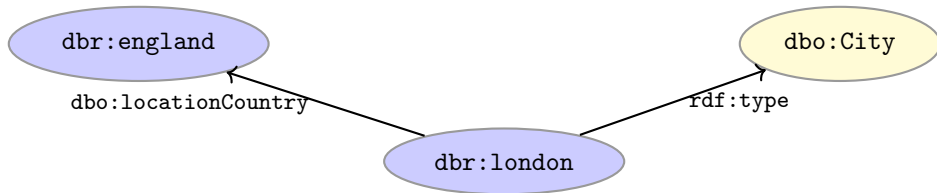
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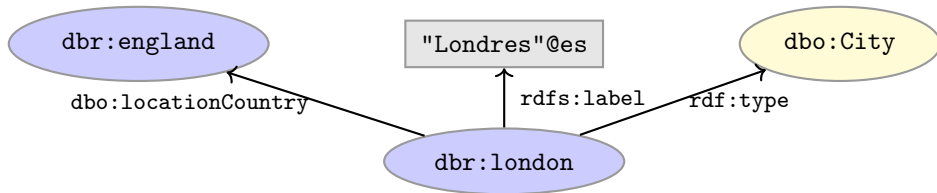
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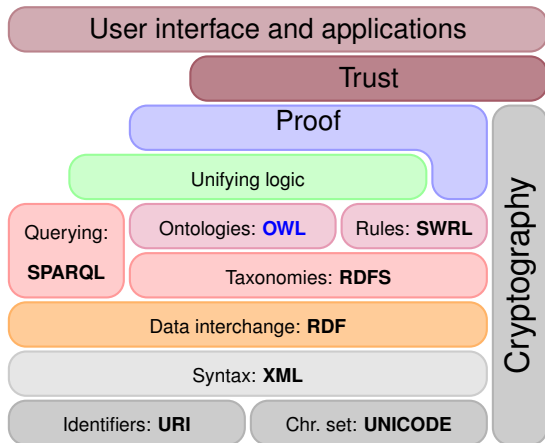
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# The Web Ontology Language (OWL)

# Semantic Web Technology Stack



# OWL

- Acronym for ***The Web Ontology Language***.
- A **W3C** recommendation:
  - OWL 1 (2004): <http://www.w3.org/TR/owl-ref/>
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  - OWL 2 (2009): <https://www.w3.org/TR/owl2-overview/>
- Built on **Description Logics (DL)**.
  - OWL 1: *SHOIN*(D)
  - OWL 2: *SROIQ*(D)
- Combines **DL expressiveness with RDF technology**
  - **OWL-layered RDF-based knowledge graphs**



# Description Logics and OWL

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# Description Logics and OWL

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- Core reasoning problems in **FOL** are **undecidable**.
- **Trade-off** between **expressiveness** and computational properties
- **Description Logics (DL):**
  - Family of knowledge representation languages
  - Decidable subset of FOL
  - Original called: *Terminological language* or *concept language*
  - OWL is based on DL

# OWL 1, OWL 2 (profiles) and RDFS

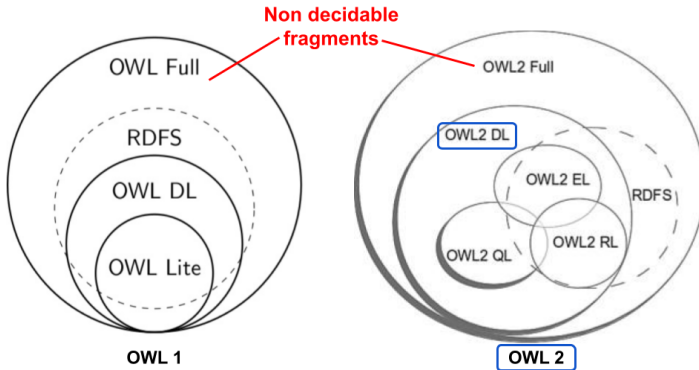


Image adapted from Olivier Cure and Guillaume Blin. RDF Database Systems (Chapter 3). 2015. Elsevier.

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# Modelling with OWL 2: What is an Ontology?

# Ontologies (information sciences)

- Core idea of **knowledge graphs** is the **enhancement of the graph data model** with...
  - “...a **formal specifications** of a shared domain conceptualization”
  - “...an **abstract symbolic representations** of a domain expressed in a formal language”

Thomas R. Gruber. Towards Principles for the Design of Ontologies Used for Knowledge Sharing. 1993  
Pim Borst, Hans Akkermans, and Jan Top. Engineering ontologies. 1999.

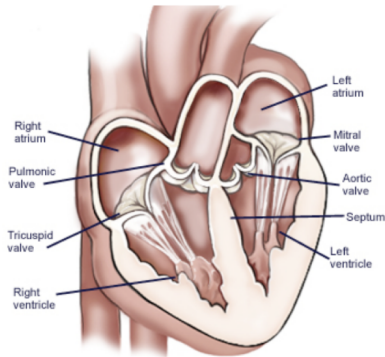
## Ontologies as domain models (i)

- A model is a **simplified** (abstract) **representation** of certain aspects of the real world.
- Models help people **communicate**.
- Models explain and **make predictions**.
- Models **mediate** among multiple viewpoints.

Dean Allemang, James Hendler. Semantic Web for the Working Ontologist: Effective Modeling in RDFS and OWL.

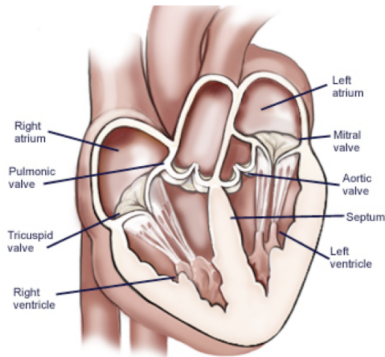
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- include **vocabulary** relevant to a domain (*e.g.*, with RDF and IRIs)
- specify meaning (**semantics**) of terms (*e.g.*, with OWL)
  - Heart is a muscular organ that is part of the circulatory system



## Ontologies as domain models (ii)

- include **vocabulary** relevant to a domain (*e.g.*, with RDF and IRIs)
- specify meaning (**semantics**) of terms (*e.g.*, with OWL)
  - Heart is a muscular organ that is part of the circulatory system
- are **formalised** using a suitable logic language (*e.g.*, with OWL)
  - Heart SUBCLASSOF MuscularOrgan AND (isPartOf SOME CirculatorySystem)



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# Before Modelling with OWL 2: Set Theory



# Sets

- A set is a mathematical object:

$$\{\text{'a'}, 1, \triangle\}$$

$$\{\dots\}$$

- Contains 'a', 1, and  $\triangle$ , and nothing else.
- There is no order between elements

$$\{1, \triangle\} = \{\triangle, 1\}$$

- Nothing can be in a set several times

$$\{1, \triangle, \triangle\} = \{1, \triangle\}$$

- Sets with different elements are different:

$$\{1, 2\} \neq \{2, 3\}$$

## Sets: Element of-relation

- $\in$  indicates that something is element of a set:

$$1 \in \{\text{'a'}, 1, \triangle\}$$

$$\text{'b'} \notin \{\text{'a'}, 1, \triangle\}$$

$\in$

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- The set  $P_{in3067/inm713}$  of people in the module
  - $city:ernesto \in P_{in3067/inm713}$
  - $dbr:Johnny\_Depp \notin P_{in3067/inm713}$

# The Empty Set

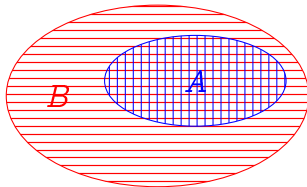
- A set that has no elements.
- This is called the *empty set*
- Notation:  $\emptyset$  or  $\{\}$
- $x \notin \emptyset$ , for any  $x$

$\emptyset$

# Subsets

- Let  $A$  and  $B$  be sets
- *if* every element of  $A$  is also in  $B$
- *then*  $A$  is called a *subset* of  $B$

$$A \subseteq B$$



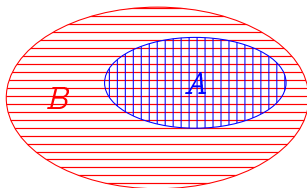
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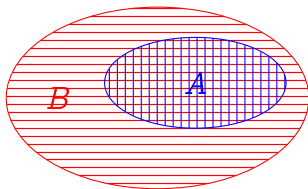
- $\{\text{city:ernesto}, \text{city:pravija}\} \subseteq P_{in3067/inm713}$
- $\{1, 3\} \not\subseteq \{1, 2\}$
- $\{1, 3\} \subseteq \mathbb{N}$
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  - $\{1, 3\} \subseteq \mathbb{N}$
  - $\emptyset \subseteq A$  for any set  $A$
- $A = B$  if and only if  $A \subseteq B$  and  $B \subseteq A$

## Intuition: Classes/concepts as Sets

KGs	Set Theory
$A \text{ rdf:type owl:Class}$	$A$ is a set of resources
$x \text{ rdf:type } A$	$x \in A$
$A \text{ rdfs:subClassOf } B$	$A \subseteq B$
$\text{:Person rdf:type owl:Class}$	$\text{:Person is a set of resources}$
$\text{:ernesto rdf:type :Person}$	$\text{:ernesto} \in \text{:Person}$
$\text{:Person rdfs:subClassOf :Animal}$	$\text{:Person} \subseteq \text{:Animal}$



# Pairs

- A pair is an *ordered* collection of two objects

$$\langle x, y \rangle$$

$$\langle \cdot \cdot \cdot \rangle$$

- Equal if components are equal:

$$\langle a, b \rangle = \langle x, y \rangle \quad \text{if and only if} \quad a = x \quad \text{and} \quad b = y$$

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- Order matters:

$$\langle 1, 'a' \rangle \neq \langle 'a', 1 \rangle$$

- An object can be twice in a pair:

$$\langle 1, 1 \rangle$$

# The Cross Product

- Let  $A$  and  $B$  be sets.
- Construct the set of all pairs  $\langle a, b \rangle$  with  $a \in A$  and  $b \in B$ .
- This is called the *cross product* of  $A$  and  $B$ , written

$$A \times B$$



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- Example:
  - $A = \{1, 2, 3\}$ ,  $B = \{\text{'a'}, \text{'b'}\}$ .
  - $A \times B = \{ \langle 1, \text{'a'} \rangle, \langle 2, \text{'a'} \rangle, \langle 3, \text{'a'} \rangle, \langle 1, \text{'b'} \rangle, \langle 2, \text{'b'} \rangle, \langle 3, \text{'b'} \rangle \}$

# Relations

- A *relation*  $R$  between two sets  $A$  and  $B$  is...
- ...a set of pairs  $\langle a, b \rangle \in A \times B$

$$R \subseteq A \times B$$

- $R$  connects elements of  $A$  with elements of  $B$ . For example:

$$teachesAt \subseteq Academic \times University$$

- We often write ' $a R b$ ' to say that  $\langle a, b \rangle \in R$ . For example:

$$\langle ernesto, city \rangle \in teachesAt$$

- A relation  $R$  *on* a single set  $A$  is a relation between  $A$  and  $A$ :

$$R \subseteq A \times A = A^2$$

## Example: Family Relations

- Consider the set  $A = \{\text{Homer, Marge, Bart, Lisa, Maggie}\}$ .
- Consider a relation  $P$  on  $A$  such that

$x P y$  iff  $x$  is parent of  $y$

- As a **set of pairs**:

$$P = \{ \langle \text{Homer, Bart} \rangle, \langle \text{Homer, Lisa} \rangle, \langle \text{Homer, Maggie} \rangle, \langle \text{Marge, Bart} \rangle, \langle \text{Marge, Lisa} \rangle, \langle \text{Marge, Maggie} \rangle \} \subseteq A^2$$

- For instance:

$$\langle \text{Homer, Bart} \rangle \in P \quad \langle \text{Marge, Maggie} \rangle \in P \quad \langle \text{Bart, Homer} \rangle \notin P$$



---

# Modelling with OWL 2: Introduction

# Description Logics and Interpretations

- **Interpretations** ( $\mathcal{I}$ ) might be conceived as potential “realities”.
- They can be seen as a **function** from abstract representation to concrete elements in set theory.
- Interpretations **assign values** to elements and may be the **model** of a graph or ontology (*i.e.*,  $\mathcal{I}$  entails all its elements).
- For example (*very small interpretation of the world*):
  - $\text{dbp:london}^{\mathcal{I}} = \text{dbp:london}^{\mathcal{I}}$
  - $\text{dbo:City}^{\mathcal{I}} = \{\text{dbp:london}^{\mathcal{I}}\}$
  - $\text{dbo:Country}^{\mathcal{I}} = \{\text{dbp:england}^{\mathcal{I}}\}$
  - $\text{dbo:PopulatedPlace}^{\mathcal{I}} = \{\text{dbp:london}^{\mathcal{I}}, \text{dbp:england}^{\mathcal{I}}\}$
  - $\text{dbo:isLocatedIn}^{\mathcal{I}} = \{\langle \text{dbp:london}^{\mathcal{I}}, \text{dbp:england}^{\mathcal{I}} \rangle\}$



# Description Logics Syntax (first steps)

KG Triples	DL Syntax	Semantics
<code>:london :location :england .</code>	$location(london, england)$	$\langle london^I, england^I \rangle \in location^I$
<code>:london rdf:type :City .</code>	$City(london)$	$london^I \in City^I$
<code>:City rdfs:subClassOf :Place .</code>	$City \sqsubseteq Place$	$City^I \subseteq Place^I$
<code>:capitalOf rdfs:subPropOf :location .</code>	$capitalOf \sqsubseteq location$	$capitalOf^I \subseteq location^I$

(\*) Not all OWL 2 axioms have a 1-to-1 triple representation.

## OWL 2 entities: classes and individuals

`owl:Class`: to represent classes (*i.e.*, set of individuals).

- Atomic (with a IRI) `:Person rdf:type owl:Class`
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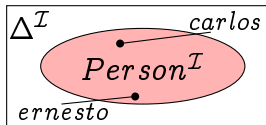
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`owl:NamedIndividual`, to represent individuals

`:ernesto rdf:type owl:NamedIndividual`

`:ernesto rdf:type :Person`

$:ernesto^I \in :Person^I$



## OWL 2 entities: Top and Bottom classes

`owl:Thing`

- $\top$  (in DL syntax)
- Class containing **all individuals**.
- Its interpretation is  $\Delta^{\mathcal{I}}$ .
- For every `owl:Class`  $C$ ,  $C$  is a subclass of `owl:Thing`.

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owl:Nothing

- $\perp$  (in DL syntax)
- **empty class** containing no individuals.
- Its interpretation is the empty set  $\emptyset$
- For every owl:Class  $C$ , owl:Nothing is a subclass of  $C$

## OWL 2 entities: properties

### OWL Properties (instead of `rdf:Property`):

- `owl:DatatypeProperty`. Targets data values.  
    `:hasName rdf:type owl:DatatypeProperty`.  
    Universal data property:  $\mathcal{D}^I = \Delta^I \times \Lambda$  ( $\Lambda$  set of all literal values)
- `owl:ObjectProperty`. Targets individuals.  
    `:teaches rdf:type owl:ObjectProperty`  
    Universal object property:  $U^I = \Delta^I \times \Delta^I$
- `owl:AnnotationProperty`. No logical implication.  
    `rdfs:label rdf:type owl:AnnotationProperty`.

The set of classes, named individuals, annotation, data and object properties are **mutually disjoint**.

# Open World Assumptions

## Closed World Assumption (**CWA**)

- Complete knowledge.
- Any statement that is not known to be true is false. (\*)
- Typical semantics for **database systems**.

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- Any statement that is not known to be true is false. (\*)
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## Open World Assumption (**OWA**)

- Potential incomplete knowledge.
- (\*) does not hold.
- Typical semantics for **logic-based systems** (including OWL).



# Name Assumptions

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- Different names **always** denote different things.
  - E.g.,  $a^{\mathcal{I}} \neq b^{\mathcal{I}}$ .
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  - $\text{dbpedia:Person}^{\mathcal{I}} = \text{foaf:Person}^{\mathcal{I}}$ .
  - $\text{wikidata:ernesto}^{\mathcal{I}} = \text{city:ernesto}^{\mathcal{I}}$

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Equal names (e.g., URIs) always denote the same “thing”.

- E.g., cannot have  $\text{city:ernesto}^{\mathcal{I}} \neq \text{city:ernesto}^{\mathcal{I}}$ .

---

# Modelling with OWL 2: Axioms and Class Constructs

## OWL 2 Axioms

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  - is typically **independent of** any actual **instance data**.
  - Class inclusion  $C \sqsubseteq D$ , equivalence  $C \equiv D$
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  - Class inclusion  $C \sqsubseteq D$ , equivalence  $C \equiv D$
  - The set of property axioms are also referred to as **RBox**.
- **The ABox** (assertional knowledge)
  - contains facts about concrete instances (basically as in RDF)

## OWL 2 TBox Axioms

- The TBox (excluding the RBox) is composed by:
  - **Subsumption axioms:**  $C \sqsubseteq D$  ( $C^{\mathcal{I}} \subseteq D^{\mathcal{I}}$ )
  - **Equivalence axioms:**  $C \equiv D$  ( $C^{\mathcal{I}} = D^{\mathcal{I}}$ )



## OWL 2 TBox Axioms

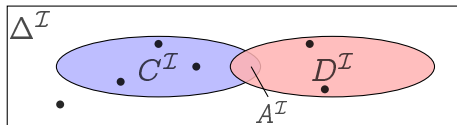
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- $C$  and  $D$  can be **named concepts** (e.g., `dbo:City`) or **complex concepts** built from others.
  - **Negation:**  $\neg E$  (not)
  - **Intersection:**  $E \sqcap F$  (and)
  - **Union:**  $E \sqcup F$  (or)
  - **Property restrictions:**  $\exists R.E$  (some),  $\forall R.E$  (only)

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  - **Property restrictions:**  $\exists R.E$  (some),  $\forall R.E$  (only)
- We will focus on the cases where the **LHS concept is atomic**. e.g.,  
`dbo:City`  $\sqsubseteq$  `dbo:Place`  $\sqcap$  ...

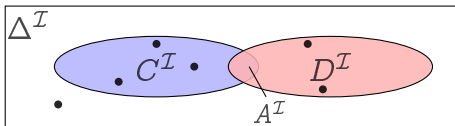
# Union and Intersection

- $A \sqsubseteq C \sqcap D$ . “ $A$  is both  $C$  and  $D$ .”
- *e.g.*,  $\text{DryRedWine} \sqsubseteq \text{DryWine} \sqcap \text{RedWine}$ .

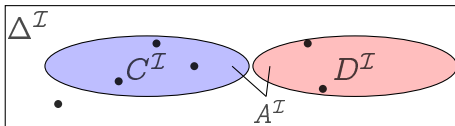


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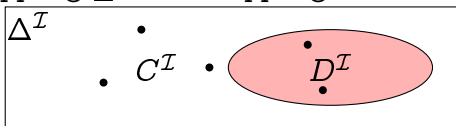


- $A \sqsubseteq C \sqcup D$ . “ $A$  is  $C$  or  $D$ .”
  - *e.g.*,  $\text{Wine} \sqsubseteq \text{BadWine} \sqcup \text{GoodWine}$ .



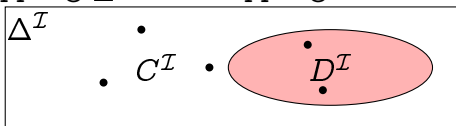
# Negation and Disjointness

- $C \sqsubseteq \neg D$ : “ $C$  is not  $D$ .”
  - *e.g.*,  $\text{VegetarianTopping} \sqsubseteq \neg \text{MeatTopping}$ .

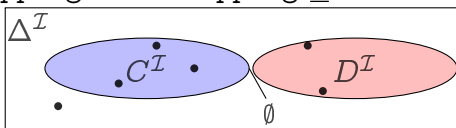


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- $C \sqcap D \sqsubseteq \perp$ : “Nothing is both a  $C$  and a  $D$ .”
  - Equivalent to  $C \sqsubseteq \neg D$  (and  $D \sqsubseteq \neg C$ ).
  - *e.g.*,  $\text{VegetarianTopping} \sqcap \text{MeatTopping} \sqsubseteq \perp$ .

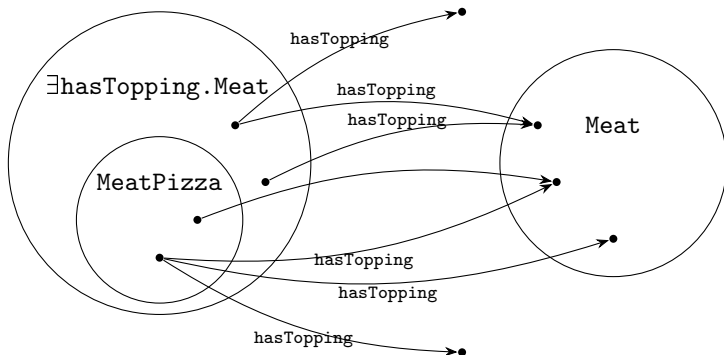


# Existential Restrictions

- $A \sqsubseteq \exists R.C$ : " $A$  is  $R$ -related to (at least) one  $C$ ."
- $(\exists R.C)^{\mathcal{I}} = \{a \in \Delta^{\mathcal{I}} \mid \text{there is a } b \text{ where } \langle a, b \rangle \in R^{\mathcal{I}} \text{ and } b \in C^{\mathcal{I}}\}$

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- *e.g.*,  $\text{MeatPizza} \sqsubseteq \exists \text{hasTopping}.\text{Meat}$





## Existential Restrictions and `rdfs:domain`

### Local scope for $R$ :

- $\text{Pizza} \sqsubseteq \exists \text{hasTopping.Topping}$

### Domain: (global scope for $R$ )

- If  $R$  has the *domain*  $C$ : ( $R \text{ rdfs:domain } C$ )
- then anything 'using'  $R$  is in  $C$ .
- Domain can also be expressed as:  $\exists R.\top \sqsubseteq C$
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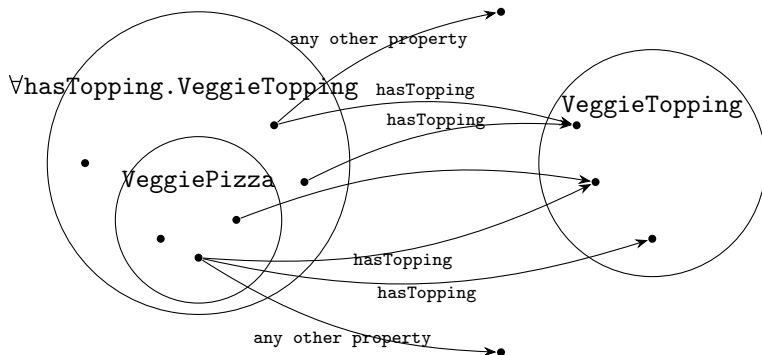
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- Domain can also be expressed as:  $\exists R.\top \sqsubseteq C$
- $\exists \text{hasTopping}.\top \sqsubseteq \text{Pizza}$
- Examples:
  - `:pizza1 :hasTopping :meat1`
  - `:ice-cream1 :hasTopping :choco-chips1`

# Universal Restrictions

- $A \sqsubseteq \forall R.C$ :  $A$  has  $R$ -relationships to  $C$ 's only.
- $(\forall R.C)^{\mathcal{I}} = \{a \in \Delta^{\mathcal{I}} \mid \text{for all } b, \text{ if } \langle a, b \rangle \in R^{\mathcal{I}} \text{ then } b \in C^{\mathcal{I}}\}$

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- *e.g.*,  $\text{VeggiePizza} \sqsubseteq \forall \text{hasTopping}.\text{VeggieTopping}$



# Universal Restrictions and `rdfs:range`

## Local scope for $R$ :

- $\text{VeggiePizza} \sqsubseteq \forall \text{hasTopping.VeggieTopping}.$

## Range: (global scope for $R$ )

- If role  $R$  has the *range*  $C$ : ( $R \text{ rdfs:range } C$ )
- then anything one can reach by  $R$  is in  $C$ ,
- Range can also be expressed as  $\top \sqsubseteq \forall R.C$ .
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- $\top \sqsubseteq \forall \text{hasTopping.VeggieTopping.}$
- Example:
  - `:pizza1 :hasTopping :meat1` (is meat1 a VeggieTopping?)

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- Range can also be expressed as  $\top \sqsubseteq \forall R.C$ .
- ~~$\top \sqsubseteq \forall \text{hasTopping.VeggieTopping.}$~~   $\top \sqsubseteq \forall \text{hasTopping.PizzaTopping.}$
- Example:
  - `:pizza1 :hasTopping :meat1`

# Cardinality restrictions

- Restricts the number of relations a type of object can have.
- Syntax:
  - $\leq_n R.C$ ,  $\geq_n R.C$ , and  $=_n R.C$ .



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- Syntax:
  - $\leq_n R.C$ ,  $\geq_n R.C$ , and  $=_n R.C$ .
- Axioms read:
  - $A \sqsubseteq \square_n R.C$ : “An element of A is R-related to  $n$  number of C’s.”
    - $\leq$ : *at most*
    - $\geq$ : *at least*
    - $=$ : *exactly*
- *e.g.*, SuperMeatPizza  $\sqsubseteq \geq_5 \text{hasTopping.Meat}$

# Necessary conditions and primitive classes

Hawaiian pizza **implies** having pineapple as ingredient (among others); but not the other way round.

Description: Hawaiian pizza

Equivalent To +

SubClass Of +

'American pizza'

? @ x o

hasIngredient some 'Tomato sauce'

? @ x o

hasIngredient some Cheese

? @ x o

hasIngredient some Ham

? @ x o

hasIngredient some Pineapple

? @ x o

NamedPizza

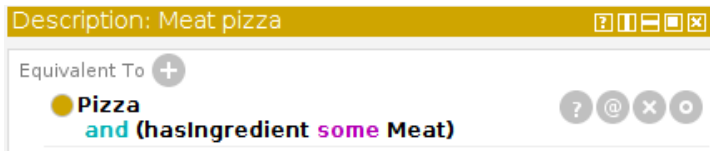
? @ x o

## Sufficient conditions and defined classes

Meat pizza **implies** having meat as ingredient (and being pizza).

A pizza with meat as ingredient **implies** being a meat pizza.

Hawaiian pizzas have ham as ingredient and thus they are meat pizzas.



# Detecting modelling errors

Ice cream **implies** having fruit as topping

Ice cream is **disjoint with** Pizza

The domain of has topping is pizza, that is, having any topping **implies** being a pizza (domain is a type of sufficient condition).

Description: IceCream

Equivalent To +

- owl:Nothing

SubClass Of +

- Food
- hasTopping some FruitTopping

Disjoint With +

- PizzaTopping, Pizza, PizzaBase

Description: hasTopping

Equivalent To +

SubProperty Of +

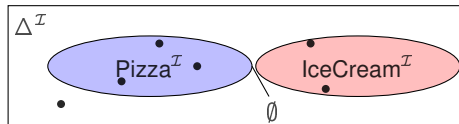
- hasIngredient
- inverse (isIngredientOf)

Inverse Of +

- isToppingOf

Domains (intersection) +

- Pizza



---

# Modeling with OWL 2: RBox

# Property axioms

- subsumption:

$\text{hasBrother} \sqsubseteq \text{hasSibling}$

- equivalence:

$\text{hasLocation} \equiv \text{locatedIn}$

- inverse roles (only object properties):

$\text{hasParent} \equiv \text{hasChild}^{-1}$

- role chains (only object properties):

$\text{hasParent} \circ \text{hasBrother} \sqsubseteq \text{hasUncle}$

$$(R \circ S)^{\mathcal{I}} = \{ \langle a^{\mathcal{I}}, c^{\mathcal{I}} \rangle \mid \langle a^{\mathcal{I}}, b^{\mathcal{I}} \rangle \in R^{\mathcal{I}}, \langle b^{\mathcal{I}}, c^{\mathcal{I}} \rangle \in S^{\mathcal{I}} \}$$

# Common characteristics for (object) properties

A relation  $R$  over the set  $\Delta^{\mathcal{I}}$  ( $R \subseteq \Delta^{\mathcal{I}} \times \Delta^{\mathcal{I}}$ ) is

## Characteristic

Reflexive:

Irreflexive:

## Semantics

if  $\langle a, a \rangle \in R$  for all  $a \in \Delta^{\mathcal{I}}$

if  $\langle a, a \rangle \notin R$  for all  $a \in X$

## Example

part\_of

hasParent

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`part_of`

Irreflexive:

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`hasParent`

Symmetric:

if  $\langle a, b \rangle \in R$  implies  $\langle b, a \rangle \in R$

`hasSibling`

Asymmetric:

if  $\langle a, b \rangle \in R$  implies  $\langle b, a \rangle \notin R$

`memberOf/hasParent`



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Symmetric:	if $\langle a, b \rangle \in R$ implies $\langle b, a \rangle \in R$	hasSibling
Asymmetric:	if $\langle a, b \rangle \in R$ implies $\langle b, a \rangle \notin R$	memberOf/hasParent
Transitive:	if $\langle a, b \rangle, \langle b, c \rangle \in R$ implies $\langle a, c \rangle \in R$	locatedIn

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Transitive:	if $\langle a, b \rangle, \langle b, c \rangle \in R$ implies $\langle a, c \rangle \in R$	locatedIn
Functional:	if $\langle a, b \rangle, \langle a, c \rangle \in R$ implies $b = c$	hasBiologicalMother
Inverse functional:	if $\langle a, b \rangle, \langle c, b \rangle \in R$ implies $a = c$	gaveBirthTo

(\*) Functional characteristics can also be applied to data properties.

# Datatypes for data properties

- Many predefined datatypes are available in OWL:
  - all common XSD datatypes: `xsd:string`, `xsd:int`, ...
  - a few from RDF: `rdf:PlainLiteral`,
  - and a few of their own: `owl:real` and `owl:rational`.

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  - and a few of their own: `owl:real` and `owl:rational`.
- Datatypes may be restricted with *constraining facets*, borrowed from XML Schema.
  - Teenager is equivalent to:  
`Person ⊑ (∃age.xsd:integer[>= 13, <= 19])`

---

# Modeling with OWL 2: ABox

## ABox: Assertional axioms

Contains:

- Facts about concrete instances  $a, b, c, \dots$
- A set of concept assertions  $C(a)$  as in RDF

DL: `Person(ernesto)`

Triple `:ernesto rdf:type :Person`

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DL: `teaches(ernesto, inm713-in3067)`  
Triple: `:ernesto :teaches :inm713-in3067`

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DL: `teaches(ernesto, inm713-in3067)`  
Triple: `:ernesto :teaches :inm713-in3067`
- Equality and non-equality between individuals
  - DL: `ernesto = ejr`, `ernesto  $\neq$  aidan`;
  - Triple (1) `:ernesto owl:sameAs :ejr` (2) `:ernesto owl:differentFrom :aidan`

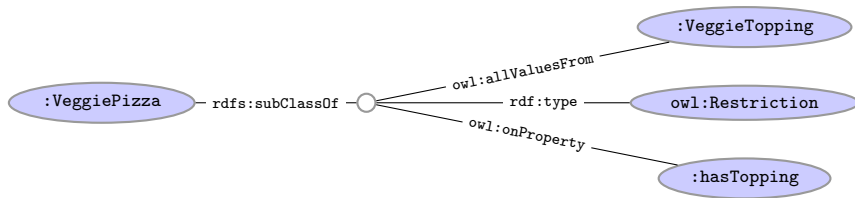


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# OWL 2 Syntaxes and Serialization

# OWL Syntaxes

- OWL (as RDF) is an abstract construction with several syntaxes.
- $\text{VeggiePizza} \sqsubseteq \forall \text{hasTopping.VeggieTopping}$



- In Turtle syntax (storage basically as triples):  

```
:VeggiePizza rdfs:subClassOf [ rdf:type owl:Restriction ;  
                                owl:onProperty :hasTopping ;  
                                owl:allValuesFrom :VeggieTopping ] .
```

# Manchester OWL Syntax

- Used in Protégé for concept descriptions.
- Correspondence to DL constructs:

DL	Manchester
$C \sqcap D$	$C$ <b>and</b> $D$
$C \sqcup D$	$C$ <b>or</b> $D$
$\neg C$	<b>not</b> $C$
$\forall R.C$	$R$ <b>only</b> $C$
$\exists R.C$	$R$ <b>some</b> $C$
$\leq_n R.D$	$R$ <b>max</b> $n$ $C$
$\geq_n R.D$	$R$ <b>min</b> $n$ $C$
$=_n R.D$	$R$ <b>exactly</b> $n$ $C$

---

# OWL 2 Reasoning

## Automated Reasoning (i)

- Formal semantics allows the automatic deduction of **new facts**.
- Also allows us to perform checks that aim to detect the **correctness** of the designed model (*e.g.*, `:dolphin is a :Fish?`).

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  - `:dolphin` cannot be an individual (or a subclass) of both `:Mammal` and `:Fish`.
- Extremely valuable for designing **correct** ontologies/KGs, specially when working **collaboratively** and **integrating** various sources.

## Automated Reasoning (ii)

- More after the reading week: **RDFS semantics and OWL 2 profiles.**
- Today we will use **HermiT reasoner in Protégé** to entail implicit knowledge within the KG.



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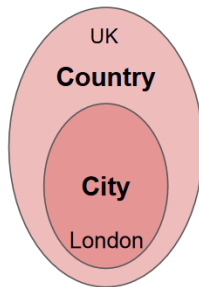
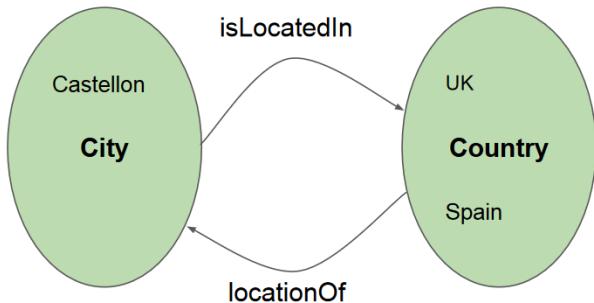
# Common modellings mistakes and misunderstandings

# Common mistakes: part-of VS subclass-of (i)

City **subClassOf** isLocatedIn some Country

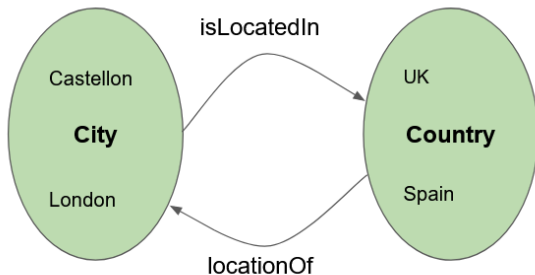
✖ Rectangular Snip

City **subClassOf** Country



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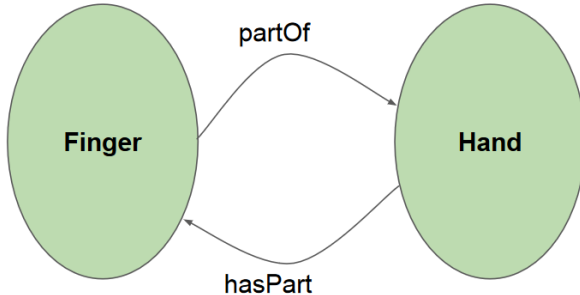


~~City **subClassOf** Country~~

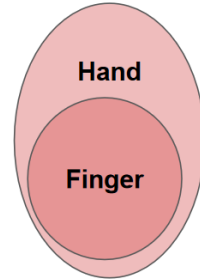


## Common mistakes: part-of VS subclass-of (ii)

Finger **subClassOf** partOf some Hand

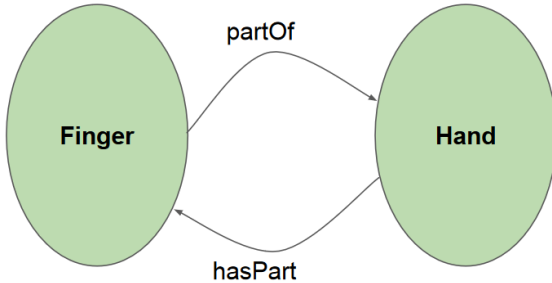


Finger **subClassOf** Hand

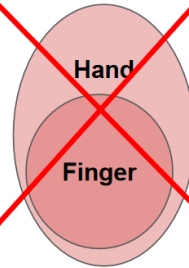


## Common mistakes: part-of VS subclass-of (ii)

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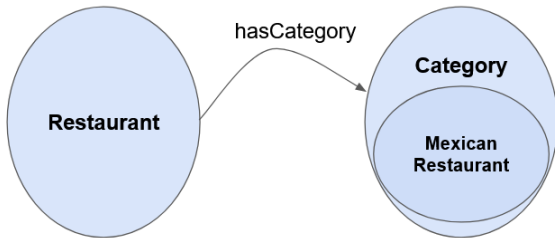


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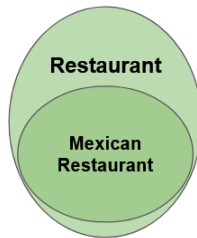


## Common mistakes: part-of VS subclass-of (iii)

Restaurant **subClassOf** hasCategory **some** Category

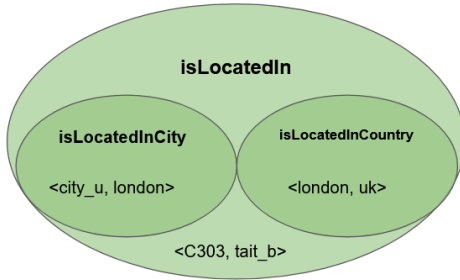


Mexican\_Restaurant **subClassOf** Restaurant

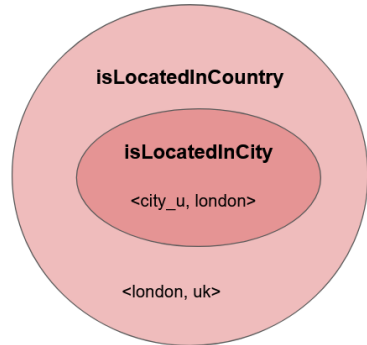


# Common mistakes: property hierarchy

isLocatedInCity **subPropertyOf** isLocatedIn  
isLocatedInCountry **subPropertyOf** isLocatedIn

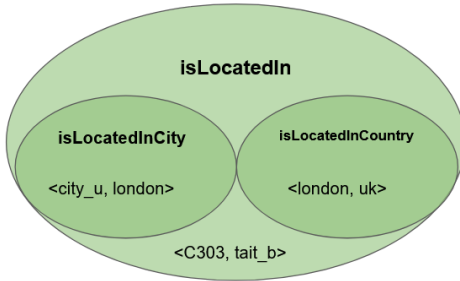


isLocatedInCity **subPropertyOf**  
isLocatedInCountry

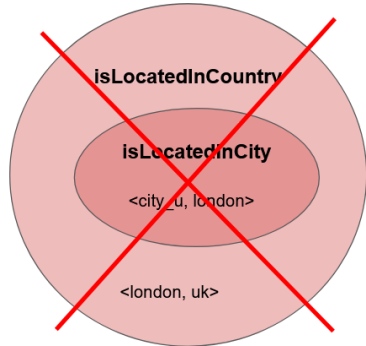


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isLocatedInCity **subPropertyOf** isLocatedIn  
isLocatedInCountry **subPropertyOf** isLocatedIn



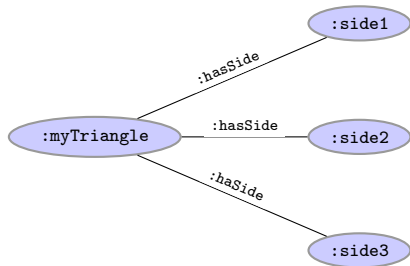
isLocatedInCity **subPropertyOf**  
isLocatedInCountry





## OWL 2 and Open World Assumption

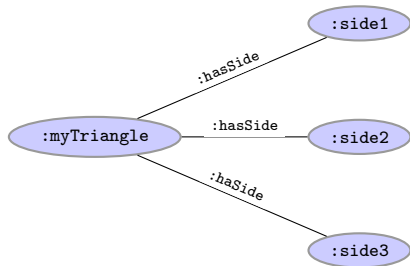
- `:Triangle EquivalentTo :hasSide exactly 3 :Side`



- is `:myTriangle` a `:Triangle`?

## OWL 2 and Open World Assumption

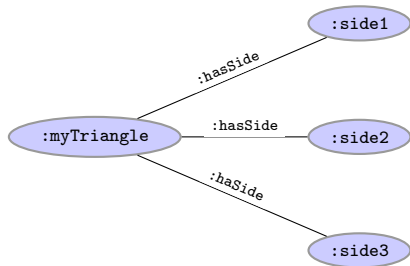
- `:Triangle EquivalentTo :hasSide exactly 3 :Side`



- is `:myTriangle` a `:Triangle`? **I don't know** because of OWA and NUNA.

## OWL 2 and Open World Assumption

- `:Triangle EquivalentTo :hasSide exactly 3 :Side`



- is `:myTriangle` a `:Triangle`? **I don't know** because of OWA and NUNA.
- **Solution:** reasoning in OWL complemented with SPARQL queries (in this case with aggregates) → SPARQL 1.1 (not today)

## Modelling ontologies outside OWL 2

- Combination of OWL 2 DL axioms leading to an ontology outside OWL 2 DL.
- These combination can easily be done in Protégé.

Michael Schneider et al. *Modeling in OWL 2 without Restrictions*: <https://arxiv.org/pdf/1212.2902.pdf>.

## Modelling ontologies outside OWL 2

- Combination of OWL 2 DL axioms leading to an ontology outside OWL 2 DL.
- These combination can easily be done in Protégé.
- Very common (not allowed in OWL 2 DL):
  - cardinality restrictions on transitive properties
  - property chains on functional properties
  - transitive and asymmetric properties

Michael Schneider et al. *Modeling in OWL 2 without Restrictions*: <https://arxiv.org/pdf/1212.2902.pdf>.

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# Lab Session

# Laboratory with OWL

- Modelling ontologies with Protégé.
  - Protégé presents ontologies almost like an OO modelling tool.
  - Pizza OWL tutorial.
- Short demo (in moodle): Week 2.

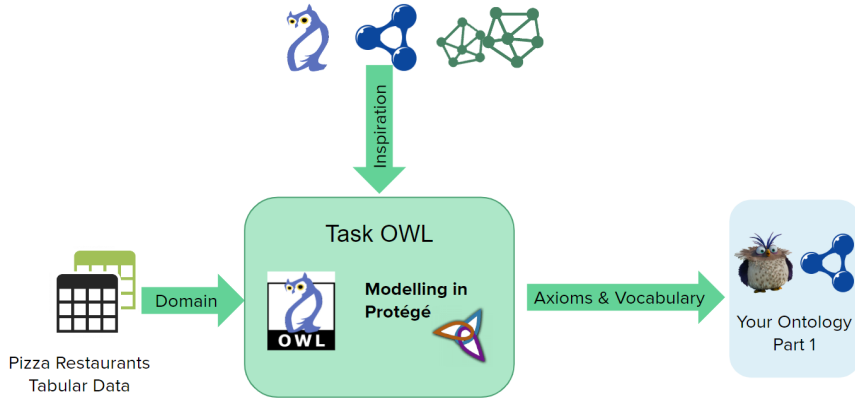
## Coursework Part 1: Ontology modelling (i)

- Part 1 (20%): **creation of an ontology** that covers the knowledge of a given domain. **Deadline:** Sunday, 3 March 2024, 5:00 PM
- **Work in pairs**, or individually. Please register by February 23.



# Coursework Part 1: Ontology modelling (ii)

External Resources, KGs, Ontologies (e.g., Pizza.owl, DBPedia)



(\*) Ontology CW2 = Model solution  $\neq$  Your Ontology Part 1

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# Acknowledgements

# Acknowledgements

- Prof. Martin Giese and others (University of Oslo)
  - INF4580 - Semantic technologies
  - <https://www.uio.no/studier/emner/matnat/ifi/INF4580/>
- Dr. Valentina Tamma (University of Liverpool)
  - Comp 318 - Advanced Web Technologies
  - <https://cgi.csc.liv.ac.uk/~valli/Comp318.html>