```
1: //採用標準四階九點方程求解Laplace方程
 2: #include <iostream>
 3: #include <fstream>
4: #include <sstream>
 5: #include <cmath>
 6: #include <cstdlib>
 7: #include <string>
8: #include <vector>
9: #include <iomanip>
10: #define pi 3.14159265358979323846
11:
12: using namespace std;
14: int nx_data[] = {11, 21, 41, 81};
15: int ny_data[] = {11, 21, 41, 81};
17: vector<int> Nx(nx data, nx data + sizeof(nx data)/sizeof(nx data[0]));
18: vector<int> Ny(ny_data, ny_data + sizeof(ny_data)/sizeof(ny_data[0]));
19: double FinalL1error[4];
20: int n, NX, NY;
21: double dx, dy;
22: vector<vector<double> > a;
23: vector<double> b;
24: vector<double> x, x_old;
25: vector<vector<double> > T;
26: int G, max_G = 100000;
27: double T_left = 10.0;
28: double T_right = 10.0;
29: double T_bottom = 10.0;
30: double L1sum;
31: double maxerror;
32: const double tolerance = 1e-10; // 迭代收斂判據
33: bool steadystate;
34:
35: double cfd[6] = \{(10.0/12.0), (-15.0/12.0), (-4.0 / 12.0), (14.0 / 12.0)\}
    12.0) , (-6.0 / 12.0) , (1.0/12.0) };
36: //四階精度差分係數可依序排列做前向差分與後向差分
37:
38: // 解析解
39: double T_analytical_fixed(double x_pos, double y_pos){
        return sin(pi * x_pos) * (sinh(pi * y_pos) / sinh(pi)) + 10.0;
40:
41: }
42:
43: double T_analytical(int k){
44:
        int i = ((k-1) \% NX) + 1;
45:
        int j = ((k-1) / NX) + 1;
46:
47:
        double x pos = (i-1) * dx;
        double y_pos = (j-1) * dy;
48:
49:
50:
        return T_analytical_fixed(x_pos, y_pos);
51: }
52:
53: // 上邊界邊界條件
```

```
54: double T_up(int i){
 55:
         double x_{pos} = (i-1) * dx;
 56:
         return 10.0 + sin(pi * x_pos);
 57: }
 58:
 59:
 60: //初始化迭代矩陣
 61: void initial(vector<vector<double> >& a, vector<double>& b, int n) {
 62:
 63:
         double H = 1.0 / (6*dx*dx); //用於九點方程
         double H2 = 1.0/ (dx*dx); //四階前向差分或四階精度後項差分
 64:
 65:
         //1/(6*dx*dx) = 1/(6*dy*dy)
 66:
         double a1 = -20 ; //本點係數採用a1*H
         double a2 = 4.0 ; //直角方向臨計算點a2*H
 67:
 68:
         double a3 = 1.0 ; //斜角方向臨計算點a3*H
 69:
 70:
 71:
 72:
         // 初始化矩陣
         for(int i = 0; i <= n+1; i++) {</pre>
 73:
 74:
             for(int j = 0; j \leftarrow n+1; j++) {
 75:
                 a[i][j] = 0.0;
 76:
 77:
             b[i] = 0.0;
 78:
             x[i] = 0.0;
 79:
             x_{old[i]} = 0.0;
 80:
         }
 81:
 82:
         cout << "Setting boundary conditions..." << endl;</pre>
 83:
         // 左邊界條件 - 直接賦值
 84:
 85:
         // 左邊界 (i=1)
         for(int j = 1; j \leftarrow NY; j++){
 86:
 87:
             int idx = (j-1)*NX + 1;
 88:
             a[idx][idx] = 1.0;
 89:
             b[idx] = T_left;
 90:
         }
 91:
 92:
         // 右邊界 (i=NX)
 93:
         for(int j = 1; j <= NY; j++){
 94:
             int idx = (j-1)*NX + NX;
 95:
             a[idx][idx] = 1.0;
 96:
             b[idx] = T_right;
 97:
         }
 98:
         // 下邊界 (j=1)
99:
100:
         for(int i = 1; i \leftarrow NX; i++){
101:
             int idx = i;
102:
             a[idx][idx] = 1.0;
103:
             b[idx] = T_bottom;
104:
         }
105:
         // 上邊界 (j=NY)
106:
107:
         for(int i = 1; i \leftarrow NX; i++){
```

```
108:
             int idx = (NY-1)*NX + i;
109:
             a[idx][idx] = 1.0;
110:
             b[idx] = T_up(i);
         }
111:
112:
         cout << "Setting interior points with consistent 6th-order 9 points
113:
     difference shceme ..." << endl;</pre>
114:
         for(int j = 3; j <= NY-2; j++) {</pre>
115:
             for(int i = 3; i <= NX-2; i++) {
116:
                 int idx = (j-1)*NX + i;
117:
                 a[idx][idx] = a1*H;
118:
                 a[idx][idx+1] = a2*H; //(1) = a2*H
                 a[idx][idx+NX] = a2*H;//(2)____
119:
                 a[idx][idx-1] = a2*H; //(3)
120:
121:
                 a[idx][idx-NX] = a2*H;//(4) \top
122:
                 a[idx][idx+1+NX] = a3*H; //(5) \pm \pm
123:
                 a[idx][idx-1+NX] = a3*H; //(6) / (2)
124:
                 a[idx][idx-1-NX] = a3*H;//(7) \pm 7
125:
                 a[idx][idx+1-NX] = a3*H;//(8) = \pi
126:
                 b[idx] = 0.0;
127:
             }
128:
129:
         double A = -2.0 * ((1.0/(dx*dx))+(1.0/(dy*dy)));
130:
         double B = (1.0/(dx*dx));
131:
         double C = (1.0/(dy*dy));
         //左邊界計算點
132:
         //處理方式:東西方向採用單邊插分,南北方向採用中心差分
133:
134:
         for(int j = 3; j \leftarrow NY-2; j++){
135:
             int idx = (j-1)*NX + 2; //i = 2;
136:
             b[idx] = 0.0;
137:
             int idx_plus = idx-1;
138:
             for(int ac = 0; ac <= 5; ac++){
139:
                 a[idx][idx_plus+ac] = H2*cfd[ac];
140:
             }
             a[idx][idx] += -2.0*C;
141:
142:
             a[idx][idx-NX] = C;
143:
             a[idx][idx+NX] = C;
144:
145:
         }
146:
         //右邊界計算點
147:
         //處理方式:東西方向採用單邊插分,南北方向採用中心差分
148:
         for(int j = 3; j \leftarrow NY-2; j++){}
             int idx = (j-1)*NX + (NX-1); // i = (NX-1)
149:
150:
             b[idx] = 0.0;
151:
             int idx_plus = idx+1;
             for(int ac = 0 ; ac <= 5 ; ac++){</pre>
152:
153:
                 a[idx][idx_plus-ac] = H2*cfd[ac];
154:
             a[idx][idx] += -2.0*C;
155:
156:
             a[idx][idx-NX] = C;
157:
             a[idx][idx+NX] = C;
158:
         }
         //下邊界計算點
159:
         //處理方式:南北方向採用單邊差分,東西方向採用中心差分
160:
```

```
for(int i = 3; i \leftarrow NX-2; i++){
161:
162:
             int idx = (2-1)*NX + i ; // j = 2
163:
             b[idx] = 0.0;
164:
             int idx_plus = idx - NX ;
165:
             for(int ac = 0 ; ac <= 5 ; ac++){</pre>
                 a[idx][idx plus+NX*ac] = H2*cfd[ac];
166:
167:
168:
             a[idx][idx] += -2.0*B;
169:
             a[idx][idx-1] = B;
170:
             a[idx][idx+1] = B;
171:
         //上邊界計算點
172:
         //處理方式:南北方向採用單邊差分,東西方向採用中心差分
173:
174:
         for(int i = 3; i \leftarrow NX-2; i++){
175:
             int idx = (NY-2)*NX + i ; // j = (NY-2)
176:
             b[idx] = 0.0;
177:
             int idx_plus = idx + NX ;
178:
             for(int ac = 0 ; ac <= 5 ; ac++){</pre>
179:
                 a[idx][idx_plus-NX*ac] = H2*cfd[ac];
             }
180:
181:
             a[idx][idx-1] = B;
182:
             a[idx][idx] += -2.0*B;
183:
             a[idx][idx-1] = B;
184:
             a[idx][idx+1] = B;
185:
         }
186:
         //左下角點
187:
188:
         int p1 = (2-1)*NX + 2;
189:
         b[p1] = 0.0;
190:
         a[p1][p1] = A;
191:
         a[p1][p1-1] = B;
192:
         a[p1][p1+1] = B;
         a[p1][p1-NX] = C;
193:
194:
         a[p1][p1+NX] = C;
195:
         //右下角點
         int p2 = (2-1)*NX + (NX-1);
196:
197:
         b[p2] = 0.0;
198:
         a[p2][p2] = A;
199:
         a[p2][p2-1] = B;
200:
         a[p2][p2+1] = B;
201:
         a[p2][p2-NX] = C;
202:
         a[p2][p2+NX] = C;
203:
         //左上角點
204:
         int p3 = (NY-2)*NX + 2;
205:
         b[p3] = 0.0;
206:
         a[p3][p3] = A;
                               // 修正:應該是 a[p3][p3] 而不是 a[p3][p3-1]
207:
         a[p3][p3+1] = B;
208:
                               // 這行是正確的
         a[p3][p3-1] = B;
209:
         a[p3][p3-NX] = C;
210:
         a[p3][p3+NX] = C;
211:
         int p4 = (NY-2)*NX + (NX-1);
212:
         b[p4] = 0.0;
213:
         a[p4][p4] = A;
214:
         a[p4][p4-1] = B;
```

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215:
         a[p4][p4+1] = B;
216:
         a[p4][p4-NX] = C;
217:
         a[p4][p4+NX] = C;
218:
         cout << "Matrix initialization completed." << endl;</pre>
219:
         cout << "Total equations: " << n << endl;</pre>
220:
         cout << " for 9 points difference shceme(4-order bound) ,Interior</pre>
     points: " << (NX-4)*(NY-4) << endl;</pre>
221: }
222:
223: //超鬆弛迭代法_自適應性鬆弛因子
224: void SOR(vector<vector<double> >& a, vector<double>& b, vector<double>&
     x, int n) {
225:
         // 自適應松弛因子
226:
         double omega;
227:
         if(NX <= 21) omega = 0.5;
228:
         else if(NX \leftarrow 41) omega = 0.8;
229:
         else omega = 1.2;
230:
231:
         //保存舊的解
232:
         for(int k = 1; k <= n; k++) {</pre>
233:
             x_old[k] = x[k];
234:
         }
235:
236:
         // SOR 迭代
237:
         for(int k = 1; k <= n; k++) {</pre>
238:
             if(fabs(a[k][k]) < 1e-15) continue; // 跳過奇異矩陣
239:
240:
             double sum = 0;
241:
             for(int p = 1; p <= n; p++) {
242:
                 if(p != k) {
243:
                     sum += a[k][p] * x[p];
244:
245:
246:
             double x_{new} = (b[k] - sum) / a[k][k];
247:
             x[k] = x_old[k] + omega * (x_new - x_old[k]);
248:
         }
249:
250:
         // 計算最大收斂誤差
251:
         maxerror = 0;
         for(int k = 1; k <= n; k++) {</pre>
252:
253:
             double error = fabs(x[k] - x_old[k]);
254:
             if(maxerror < error) {</pre>
255:
                 maxerror = error;
256:
             }
257:
         }
258:
259:
         // 計算L1誤差
260:
         double sum = 0;
261:
         for(int k = 1; k <= n; k++) {
262:
             sum += fabs(x[k] - T_analytical(k));
263:
264:
         L1sum = sum / double(n);
265: }
266:
```

```
267:
268: void output(int m) {
269:
         for(int j = 1; j \leftarrow NY; j++){
              for(int i = 1; i <= NX; i++){</pre>
270:
271:
                  T[i-1][j-1] = x[(j-1)*NX + i];
272:
              }
273:
         }
274:
275:
         ostringstream name;
276:
         name << "9 points difference shceme(4-order bound)_" << NX << "x" <</pre>
     NY << "_" << setfill('0') << setw(6) << m << ".vtk";
277:
         ofstream out(name.str().c str());
278:
279:
         out << "# vtk DataFile Version 3.0\n";</pre>
280:
         out << "9 points difference shceme(4-order bound)\n";
281:
         out << "ASCII\n":
         out << "DATASET STRUCTURED_POINTS\n";</pre>
282:
         out << "DIMENSIONS " << NX << " " << NY << " 1\n";
283:
284:
         out << "ORIGIN 0.0 0.0 0.0\n";
         out << "SPACING " << dx << " " << dy << " 1.0\n";
285:
         out << "POINT_DATA " << NX * NY << "\n";
286:
287:
288:
         out << "SCALARS Temperature double 1\n";</pre>
289:
         out << "LOOKUP_TABLE default\n";</pre>
290:
         for(int j = 0; j < NY; j++) {
291:
              for(int i = 0; i < NX; i++) {
292:
                  out << scientific << setprecision(6) << T[i][j] << "\n";
293:
              }
294:
         }
295:
296:
         out.close();
         cout << "VTK document output: " << name.str() << endl;</pre>
297:
298: }
299:
300: void output_gnuplot_data() {
301:
         bool valid data = true;
302:
         for(int grid_idx = 0; grid_idx < 4; grid_idx++) {</pre>
              if(FinalL1error[grid_idx] <= 0 | isnan(FinalL1error[grid_idx])</pre>
303:
     isinf(FinalL1error[grid_idx])) {
                  cout << "Warning: Invalid L1 error for grid " << grid_idx <<</pre>
304:
     ": " << FinalL1error[grid_idx] << endl;
305:
                  valid data = false;
306:
              }
307:
         }
308:
309:
         if(!valid_data) {
310:
              cout << "Cannot generate convergence analysis due to invalid</pre>
     data." << endl;</pre>
311:
              return;
312:
313:
314:
         ofstream data_file("grid_convergence_9 points difference shceme(4-
     order bound).dat");
315:
         data_file << "# Grid_Size dx log(dx) L1_Error log(L1_Error)" << endl;</pre>
```

```
316:
          for(int grid_idx = 0; grid_idx < 4; grid_idx++) {</pre>
317:
318:
               double dx_value = 1.0 / (Nx[grid_idx]-1);
319:
              double log dx = log(dx value);
              double log error = log(FinalL1error[grid idx]);
320:
321:
322:
              data_file << Nx[grid_idx] << "\t"</pre>
323:
                         << scientific << setprecision(6) << dx_value << "\t"</pre>
324:
                         << scientific << setprecision(6) << log dx << "\t"</pre>
325:
                         << scientific << setprecision(6) <<</pre>
     FinalL1error[grid_idx] << "\t"</pre>
326:
                         << scientific << setprecision(6) << log_error << endl;</pre>
327:
          }
328:
          data_file.close();
329:
          cout << "Data file output: grid_convergence_9 points difference</pre>
     shceme(4-order bound).dat" << endl;</pre>
330:
331:
          double sum_x = 0, sum_y = 0, sum_xy = 0, sum_x2 = 0;
332:
          int n_points = 4;
333:
334:
          for(int grid_idx = 0; grid_idx < 4; grid_idx++) {</pre>
335:
              double x = log(1.0 / (Nx[grid_idx]-1));
336:
              double y = log(FinalL1error[grid_idx]);
337:
338:
              sum_x += x;
339:
              sum_y += y;
340:
              sum xy += x * y;
341:
              sum_x2 += x * x;
342:
          }
343:
344:
          double slope = (n points * sum xy - sum x * sum y) / (n points *
     sum x2 - sum x * sum x);
          double intercept = (sum_y - slope * sum_x) / n_points;
345:
346:
347:
          ofstream gnuplot_file("plot_convergence_9 points difference shceme(4-
     order bound).plt");
          gnuplot file << "set terminal png enhanced size 800,600" << endl;</pre>
348:
          gnuplot_file << "set output 'grid_convergence_9 points difference</pre>
349:
     shceme(4-order bound).png'" << endl;</pre>
          gnuplot_file << "set title 'Improved Grid Convergence Analysis: L1</pre>
350:
     Error vs Grid Spacing'" << endl;</pre>
          gnuplot_file << "set xlabel 'log(dx)'" << endl;</pre>
351:
          gnuplot_file << "set ylabel 'log(L1 Error)'" << endl;</pre>
352:
          gnuplot_file << "set grid" << endl;</pre>
353:
354:
          gnuplot_file << "set key left top" << endl;</pre>
355:
          double x_{min} = log(1.0 / (Nx[3]-1));
356:
357:
          double x max = log(1.0 / (Nx[0]-1));
358:
          double y_ref = log(FinalL1error[1]);
359:
          double x_ref = log(1.0 / (Nx[1]-1));
360:
361:
          gnuplot_file << "f(x) = " << slope << " * x + " << intercept << endl;</pre>
          gnuplot_file \langle \langle "g(x) = 4.0 * (x - " \langle \langle x_ref \langle \langle ") + " \langle \langle y_ref \langle \langle " \rangle \rangle \rangle \rangle
362:
     end1;
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363:
         gnuplot_file << "plot 'grid_convergence_9 points difference shceme(4-</pre>
364:
     order bound).dat' using 3:5 with linespoints pt 7 ps 1.5 lw 2 title
     sprintf('Improved (slope = %.2f)', " << slope << "), \\" << endl;</pre>
         gnuplot_file << "
                                 f(x) with lines lw 2 lc rgb 'red' title
365:
     sprintf('Linear Fit (slope = %.2f)', " << slope << "), \\" << endl;</pre>
                               g(x) with lines lw 2 lc rgb 'green' dashtype 2
         gnuplot_file << "</pre>
366:
     title '9 points difference shceme(4-order bound)(slope = 4.0)'" << endl;
367:
368:
         gnuplot file.close();
         cout << "Gnuplot script output: plot convergence 9 points difference</pre>
369:
     shceme(4-order bound).plt" << endl;</pre>
370:
         cout << "\n=== Improved Grid Convergence Analysis ===" << endl;</pre>
371:
372:
         cout << "Linear regression results:" << endl;</pre>
         cout << "Slope = " << fixed << setprecision(3) << slope << "</pre>
373:
     (theoretical 4.0)" << endl;</pre>
         cout << "Order of accuracy = " << fixed << setprecision(3) << slope</pre>
374:
     << endl;
375: }
376:
377: int main() {
378:
         for(int grid_idx = 0; grid_idx < Nx.size(); grid_idx++) {</pre>
379:
              cout << "\n======== " << endl;
              cout << "Grid size: " << Nx[grid_idx] << "x" << Ny[grid_idx] <</pre>
380:
     end1:
381:
382:
             NX = Nx[grid_idx];
383:
             NY = Ny[grid_idx];
384:
             n = NX * NY;
385:
             dx = 1.0 / (NX-1);
386:
             dy = 1.0 / (NY-1);
387:
             cout << "Grid spacing: dx = " << dx << ", dy = " << dy << endl;</pre>
388:
389:
390:
             a.assign(n+2, vector<double>(n+2, 0.0));
391:
             b.assign(n+2, 0.0);
392:
             x.assign(n+2, 0.0);
393:
             x_{old.assign(n+2, 0.0)}
394:
             T.assign(NX, vector<double>(NY, 0.0));
395:
396:
              cout << "Program execution started with 9 points difference</pre>
     shceme(4-order bound) ...." << endl;</pre>
397:
              steadystate = false;
398:
              initial(a, b, n); //初始化
399:
             for(G = 0; G < max_G; G++) {</pre>
400:
401:
                  SOR(a, b, x, n); // 使用改進的SOR
402:
403:
                  if(G % 1000 == 0) {
                      cout << "Iteration = " << G;</pre>
404:
405:
                      cout << ", Convergence error = " << scientific <<</pre>
     setprecision(3) << maxerror;</pre>
406:
                      cout << ", L1 error = " << scientific << setprecision(3)</pre>
     << L1sum << endl;</pre>
```

```
407:
408:
                      if(G % 5000 == 0) {
409:
                          output(G);
410:
                      }
411:
                  }
412:
413:
                  if(G > 100 && maxerror < tolerance) {</pre>
414:
                      steadystate = true;
415:
                      cout << "Steady state reached!" << endl;</pre>
416:
                      cout << "Final iteration: " << G << ", Final convergence</pre>
     error : " << maxerror << endl;</pre>
                      cout << "Final L1 error: " << L1sum << endl;</pre>
417:
418:
                      FinalL1error[grid_idx] = L1sum;
419:
                      break;
420:
                  }
421:
             }
422:
423:
             if(!steadystate) {
424:
                  cout << "Maximum iteration reached!" << endl;</pre>
                  cout << "Final convergence error: " << maxerror << endl;</pre>
425:
                  cout << "Final L1 error: " << L1sum << endl;</pre>
426:
427:
                  FinalL1error[grid_idx] = L1sum;
428:
             }
429:
430:
             output(G);
431:
             cout << "Grid size " << NX << "x" << NY << " computation</pre>
     completed" << endl;</pre>
432:
             cout << "=======" << endl;</pre>
433:
         }
434:
435:
         output_gnuplot_data();
436:
         cout << "\nAll computations completed!" << endl;</pre>
437:
438:
         return 0;
439: }
```