

CS303 Project2: Genetics-based Heuristic Search Algorithm for Capacitated Arc Routing Problem

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Abstract—The Capacitated Arc Routing Problem (CARP) is one of the many arc routing problems and has been proven to be NP-hard. In this project, the author implemented a genetic-based heuristic search algorithm. The algorithm is able to obtain good result on both small and larger datasets.

REFERENCES

- [1] S. Wøhlk, *A Decade of Capacitated Arc Routing*, pp. 29–48. Boston, MA: Springer US, 2008.

I. PRELIMINARIES

The Capacitated Arc Routing Problem is the problem of serving certain edges on a graph with a fleet of vehicles under a constraint on capacity [1]. The objective is to minimize the total cost in order to service all the tasks.

CARP has multiple applications in real life. For example, garbage collection and resource distribution. Problems that can be modeled as CARP often focus on serving edges rather than nodes.

TABLE I
REPRESENTATION

Name	Variable	Board	Pattern
Black Stone	COLOR_BLACK	-1	a
White Stone	COLOR_WHITE	1	b
Empty Intersection	COLOR_NONE	0	c

II. METHODOLOGY

In this project, I used genetic algorithm as the main framework. Initial solutions is generated by a generalized path-scanning algorithm and Ulusoy split algorithm. Multiple mutation operators are designed to enhance search ability.

A. *Generalized Path-scanning*

B. *The Ulusoy Split Algorithm*

C. *Genetic Algorithm*

1) *Framework:*

2) *Genetic Operators:*

III. VALIDATION

IV. DISCUSSION

V. CONCLUSION

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