## \_int128

```
#include <bits/stdc++.h>
    using namespace std;
    inline __int128 read()
4
5
        __int128 x=0, f=1;
 6
        char ch=getchar();
 7
        while(ch<'0'||ch>'9')
8
9
            if(ch=='-')
10
                f=-1;
11
            ch=getchar();
12
13
        while(ch>='0'&&ch<='9')
14
15
            x=x*10+ch-'0';
16
            ch=getchar();
17
18
        return x*f;
19
20
21
    inline void write(__int128 x)
22
23
        if(x<0)
24
25
            putchar('-');
26
            x=-x;
27
        }
28
        if(x>9)
29
            write (x/10);
30
        putchar (x%10+'0');
31
    }
32
33
    int main()
34
35
        __int128 a = read();
36
        __int128 b = read();
37
        write(a + b);
38
        return 0;
39 }
```