ESBMC-CHERI: Towards Verification of C Programs for CHERI Platforms with ESBMC

permissions (15 bits) reserved base and bounds (41 bits)
pointer address (64 bits)

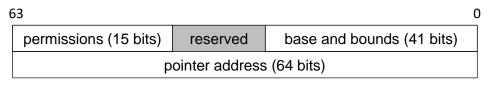
CHERI 128-bit capability

permissions (15 bits) reserved base and bounds (41 bits)
pointer address (64 bits)

CHERI 128-bit capability

Mnemonic	Description
CGetBase	Move base to a GPR
CGetLen	Move length to a GPR
CGetTag	Move tag bit to a GPR
CGetPerm	Move permissions to a GPR
CGetPCC	Move the PCC and PC to GPRs
CIncBase	Increase base and decrease length
CSetLen	Set (reduce) length
CClearTag	Invalidate a capability register
CAndPerm	Restrict permissions
CToPtr	Generate C0-based integer pointer from
	a capability
CFromPtr	CIncBase with support for NULL casts
CBTU	Branch if capability tag is unset
CBTS	Branch if capability tag is set
CLC	Load capability register
CSC	Store capability register
CL[BHWD][U]	Load byte, half-word, word or double
CS[BHWD]	via capability register, (zero-extend)
Сэ[БПWD]	Store byte, half-word, word or double via capability register
CLLD	Load linked via capability register
CSCD	Store conditional via capability register
CJR	Jump capability register
CJALR	Jump and link capability register

CHERI instruction-set extensions



CHERI 128-bit capability

CHERI Clang/LLVM and LLD¹ - compiler and linker for CHERI ISAs

¹https://www.cl.cam.ac.uk/research/security/ctsrd/cheri/cheri-llvm.html

Mnemonic	Description
CGetBase	Move base to a GPR
CGetLen	Move length to a GPR
CGetTag	Move tag bit to a GPR
CGetPerm	Move permissions to a GPR
CGetPCC	Move the PCC and PC to GPRs
CIncBase	Increase base and decrease length
CSetLen	Set (reduce) length
CClearTag	Invalidate a capability register
CAndPerm	Restrict permissions
CToPtr	Generate C0-based integer pointer from
	a capability
CFromPtr	CIncBase with support for NULL casts
CBTU	Branch if capability tag is unset
CBTS	Branch if capability tag is set
CLC	Load capability register
CSC	Store capability register
CL[BHWD][U]	Load byte, half-word, word or double
	via capability register, (zero-extend)
CS[BHWD]	Store byte, half-word, word or double
	via capability register
CLLD	Load linked via capability register
CSCD	Store conditional via capability register
CJR	Jump capability register
CJALR	Jump and link capability register

CHERI instruction-set extensions

63			0	
permissions (15 bits)	reserved	base and bounds (41 bits)		
pointer address (64 bits)				

CHERI 128-bit capability

CHERI Clang/LLVM and LLD¹ - compiler and linker for CHERI ISAs

¹https://www.cl.cam.ac.uk/research/security/ctsrd/cheri/cheri-llvm.html

CheriBSD² - adaptation of FreeBSD to support CHERI ISAs

²https://www.cl.cam.ac.uk/research/security/ctsrd/cheri/cheribsd.html

ARM Morello³ - SoC development board with a CHERI-extended ARMv8-A processor

³https://www.arm.com/architecture/cpu/morello

Mnemonic	Description
CGetBase	Move base to a GPR
CGetLen	Move length to a GPR
CGetTag	Move tag bit to a GPR
CGetPerm	Move permissions to a GPR
CGetPCC	Move the PCC and PC to GPRs
CIncBase	Increase base and decrease length
CSetLen	Set (reduce) length
CClearTag	Invalidate a capability register
CAndPerm	Restrict permissions
CToPtr	Generate C0-based integer pointer from
	a capability
CFromPtr	CIncBase with support for NULL casts
CBTU	Branch if capability tag is unset
CBTS	Branch if capability tag is set
CLC	Total constitute marketon



New capability types

```
#include <stdlib.h>
#include <string.h>
#include <cheri/cheric.h>
void main() {
  int n = nondet_uint() % 1024;
                                                           /* models arbitrary user input */
  char a[n+1], *__capability b = cheri_ptr(a, n+1);
  b[n] = 17;
                                                           /* succeeds */
  char *__capability c = cheri_setbounds(b-1, n);
                                                           /* fails: not the same object */
  /* ... */
                                                           /* more CHERI-C API checks */
                                                           /* setting memory through a capability */
  memset_c(c, 42, n);
```

```
#include <stdlib.h>
#include <string.h>
#include <cheri/cheric.h>
                                                 CHERI-C API
void main() {
                                                         /* models arbitrary user input */
  int n = nondet_uint() % 1024;
  char a[n+1], *__capability b = cheri_ptr(a,/n+1);
  b[n] = 17;
                                                         /* succeeds */
  char *__capability c = cheri_setbounds(b-1, n);
                                                         /* fails: not the same object */
  /* ... */
                                                         /* more CHERI-C API checks */
  memset_c(c, 42, n);
                                                         /* setting memory through a capability */
    New capability types
```

```
#include <stdlib.h>
#include <string.h>
#include <cheri/cheric.h>
                                                 CHERI-C API
void main() {
                                                         /* models arbitrary user input */
  int n = nondet_uint() % 1024;
  char a[n+1], *__capability b = cheri_ptr(a,/n+1);
  b[n] = 17;
                                                         /* succeeds */
  char *__capability c = cheri_setbounds(b-1, n);
                                                         /* fails: not the same object */
  /* ... */
                                                         /* more CHERI-C API checks */
  memset_c(c, 42, n);
                                                         /* setting memory through a capability */
    New capability types
```

```
#include <stdlib.h>
#include <string.h>
#include <cheri/cheric.h>

void main() {
    int n = nondet_uint() % 1024;
    char a[n+1], *__capability b = cheri_ptr(a, n+1);
    b[n] = 17;
    char *__capability c = cheri_setbounds(b-1, n);
    /* ... */
    memset_c(c, 42, n);
}
```

```
#include <stdlib.h>
#include <string.h>
#include <cheri/cheric.h>

void main() {
    int n = nondet_uint() % 1024;
    char a[n+1], *__capability b = cheri_ptr(a, n+1);
    b[n] = 17;
    char *__capability c = cheri_setbounds(b-1, n);
    /* ... */
    memset_c(c, 42, n);
}
```

```
#include <string.h>
#include <stdio.h>

void main(void) {
   int n = nondet_uint() % 1024;
   char a[n+1], *b = a;
   b[n] = 17;
   char *c = b-1;
   memset(c, 42, n);
}
```

```
#include <stdlib.h>
                                                                  #include <string.h>
#include <string.h>
                                                                  #include <stdio.h>
#include <cheri/cheric.h>
                                                                  void main(void) {
void main() {
                                                                     int n = nondet uint() % 1024;
                                                                     char a[n+1], *b = a;
  int n = nondet uint() % 1024;
  char a[n+1], *__capability b = cheri_ptr(a, n+1);
                                                                     b[n] = 17;
                                                                     char*c = b-1;
  b[n] = 17;
  char * __capability c = cheri_setbounds(b-1, n);
                                                                     memset(c, 42, n);
  memset_c(c, 42, n);
```

All pointers are automatically replaced with capabilities by the CHERI Clang/LLVM compiler

```
#include <stdlib.h>
                                                                  #include <string.h>
#include <string.h>
                                                                  #include <stdio.h>
#include <cheri/cheric.h>
                                                                  void main(void) {
void main() {
                                                                     int n = nondet uint() % 1024;
                                                                     char a[n+1], *b = a;
  int n = nondet uint() % 1024;
  char a[n+1], *__capability b = cheri_ptr(a, n+1);
                                                                     b[n] = 17;
                                                                     char*c = b-1;
  b[n] = 17;
  char * __capability c = cheri_setbounds(b-1, n);
                                                                     memset(c, 42, n);
  memset_c(c, 42, n);
```

All pointers are automatically replaced with capabilities by the CHERI Clang/LLVM compiler

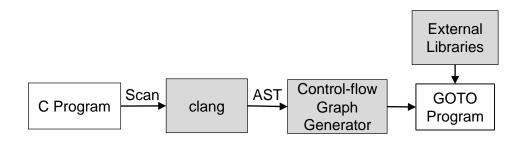
ESBMC-CHERI is the *first* tool capable of formally verifying C programs for CHERI platforms

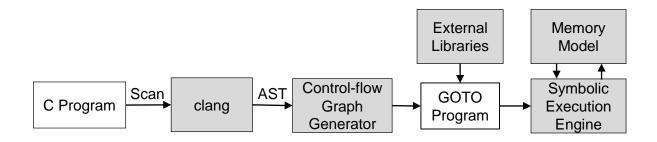
C Program

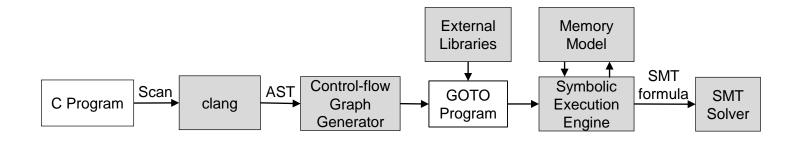


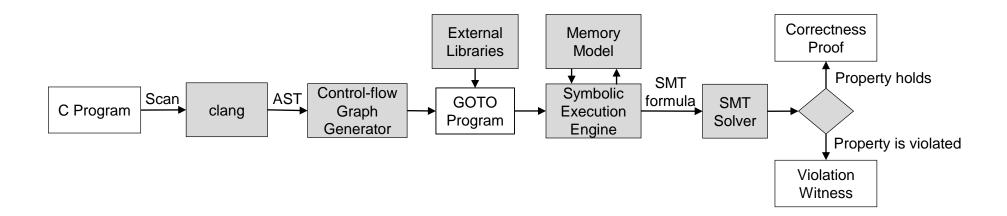


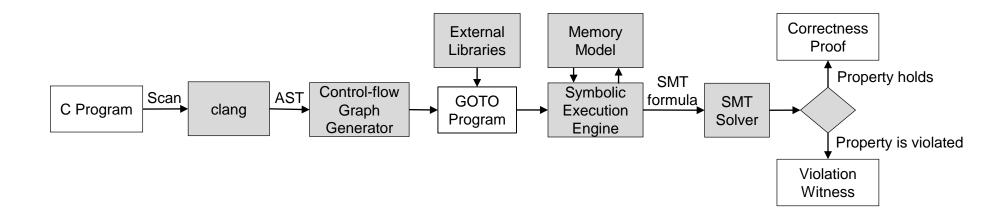


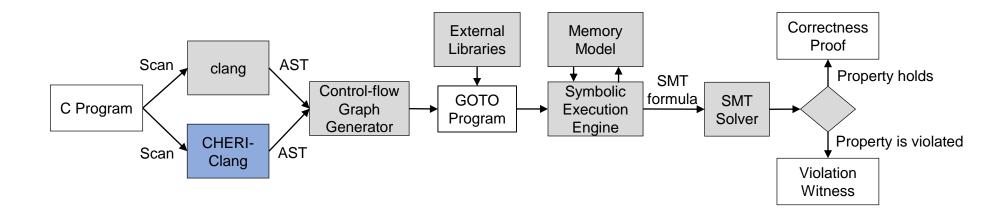


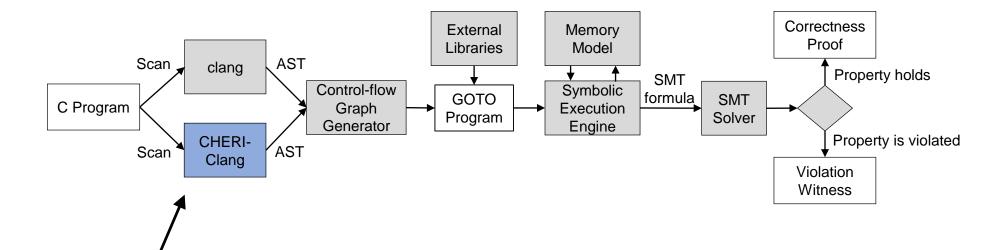




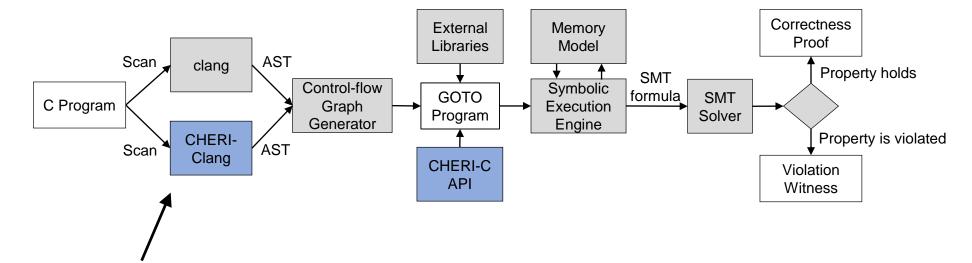




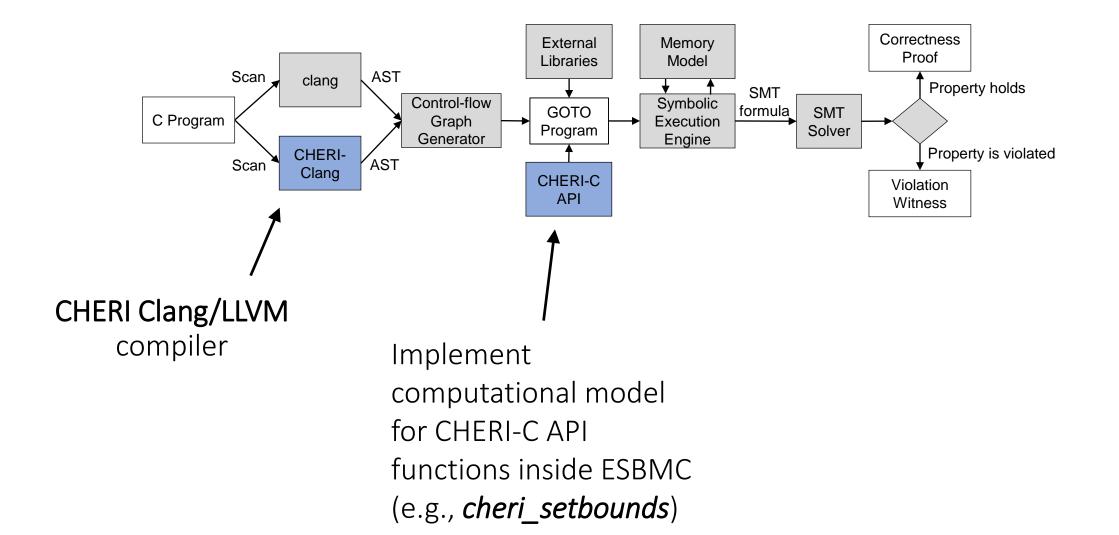


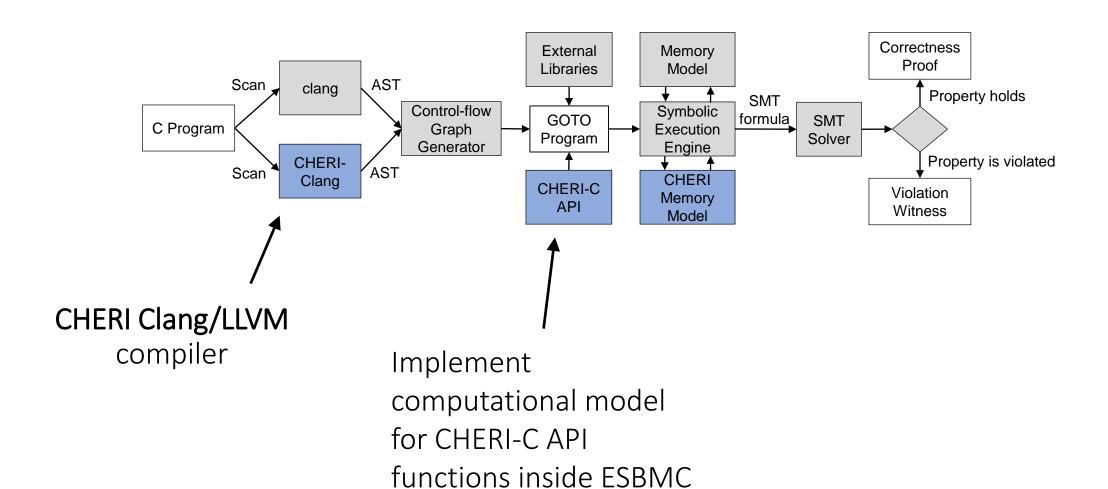


CHERI Clang/LLVM compiler

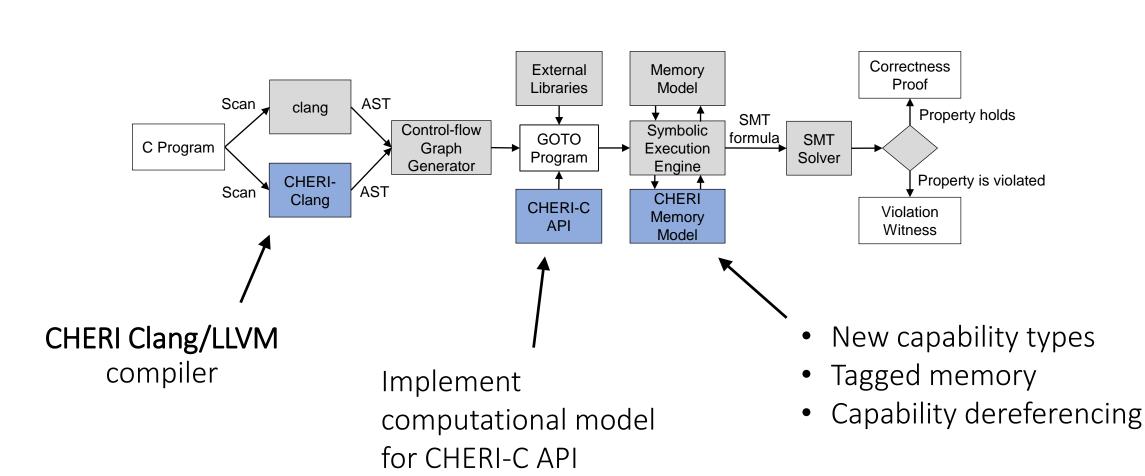


CHERI Clang/LLVM compiler





(e.g., cheri_setbounds)



functions inside ESBMC

(e.g., cheri_setbounds)

Computational model of *cheri_setbounds*

```
/* modelled after UCAM-CL-TR-951 semantics of CHERI-MIPS instruction CSetBounds */
void * capability cheri setbounds(void * capability cap, SIZE TYPE sz)
#if 1
union __esbmc_cheri_cap128 u = { cap };
cc128_cap_t comp;
cc128 decompress mem(u.pesbt, u.cursor, true /* tag */, &comp);
  PTRADDR TYPE cursor = comp. cr cursor;
  PTRADDR TYPE base = comp.cr base;
  PTRADDR TYPE top = comp. cr top;
#else
  PTRADDR TYPE cursor = ( PTRADDR TYPE )cap;
  PTRADDR TYPE base = cheri getbase(cap);
  PTRADDR TYPE top = cheri gettop(cap);
#endif
 ESBMC assert(cheri gettag(cap), "tag-violation c2exception");
  ESBMC assert(base <= cursor, "length-violation c2exception");
  uint128 t newTop = cursor;
newTop += sz;
 bool exact = cc128 setbounds(&comp, cursor, newTop);
(void)exact; /* ignore */
u.pesbt = cc128 compress mem(&comp);
 __ESBMC_assert(__ESBMC_POINTER_OBJECT((__cheri_fromcap void *)u.cap) == __ESBMC_POINTER_OBJECT((__cheri_fromcap void *)cap), "error: not same pointer object");
  ESBMC assert( ESBMC POINTER OFFSET(( cheri fromcap void *)u.cap) == ESBMC POINTER OFFSET(( cheri fromcap void *)cap), "error: not same pointer offset");
  ESBMC assume( ESBMC same object(( cheri fromcap void *)u.cap, ( cheri fromcap void *)cap));
return u.cap;
```

Thank you for watching!!!