

ESBMC v6.1

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8th Intl. Competition on Software Verification

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MANCHESTER
1824

ESBMC

Gadelha *et al.*, ASE'18

- SMT-based bounded model checker of single- and multi-threaded C/C++ programs
turned 10 years old in 2018 🎉
- Combines BMC, *k*-induction and abstract interpretation:
path towards correctness proof
bug hunting
- Exploits SMT solvers and their background theories
optimized encodings for pointers, bit operations, unions,
arithmetic over- and underflow, and floating-points

ESBMC

Gadelha *et al.*, ASE'18

- SMT-based bounded model checker of single- and multi-threaded C/C++ programs

pointer safety

array bounds

division by zero

user-specified assertions

memory leaks

arithmetic under- and overflow

atomicity and order violations

deadlock

data race

**Properties checked
by ESBMC**

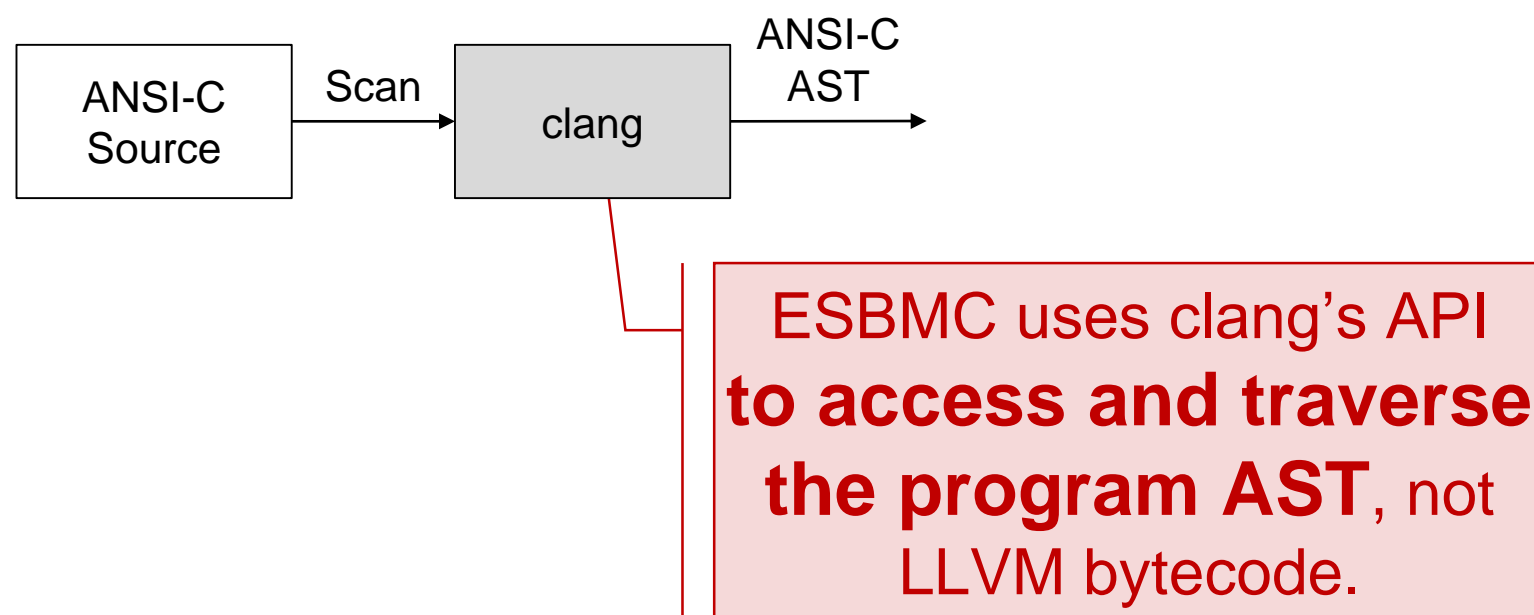
ESBMC Architecture

- ESBMC-falsif uses an incremental BMC approach while ESBMC-kind uses a bidirectional k -induction to falsify properties

ANSI-C
Source

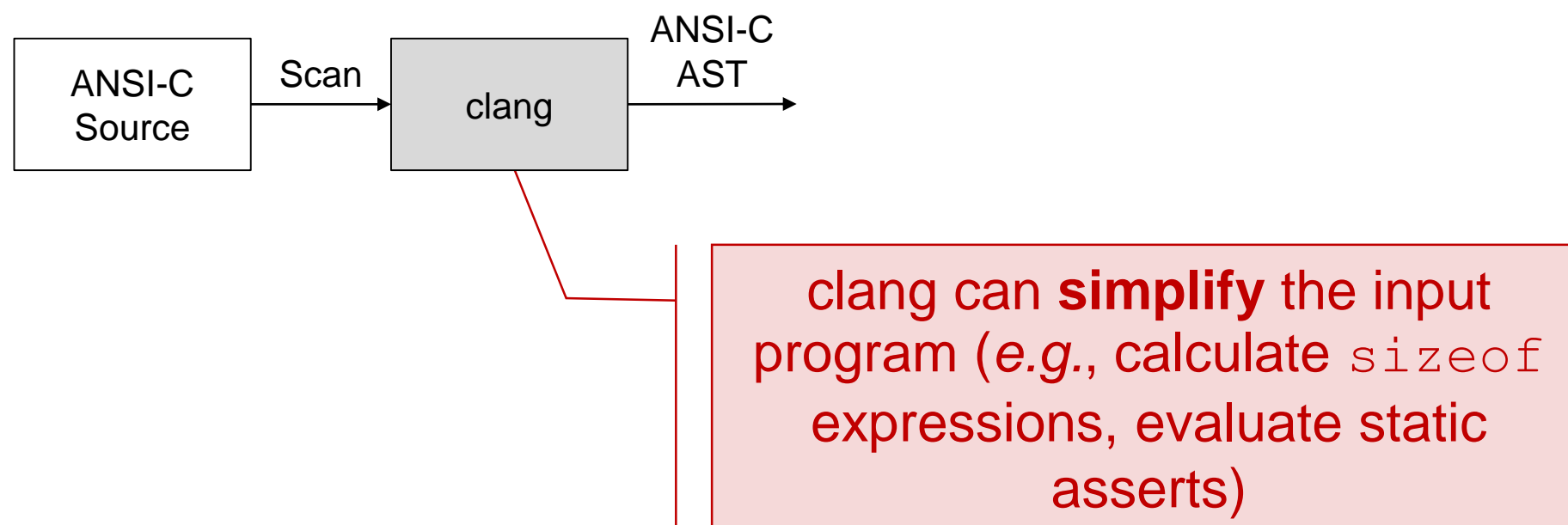
ESBMC Architecture

- ESBMC-falsif uses an incremental BMC approach while ESBMC-kind uses a bidirectional k -induction to falsify properties



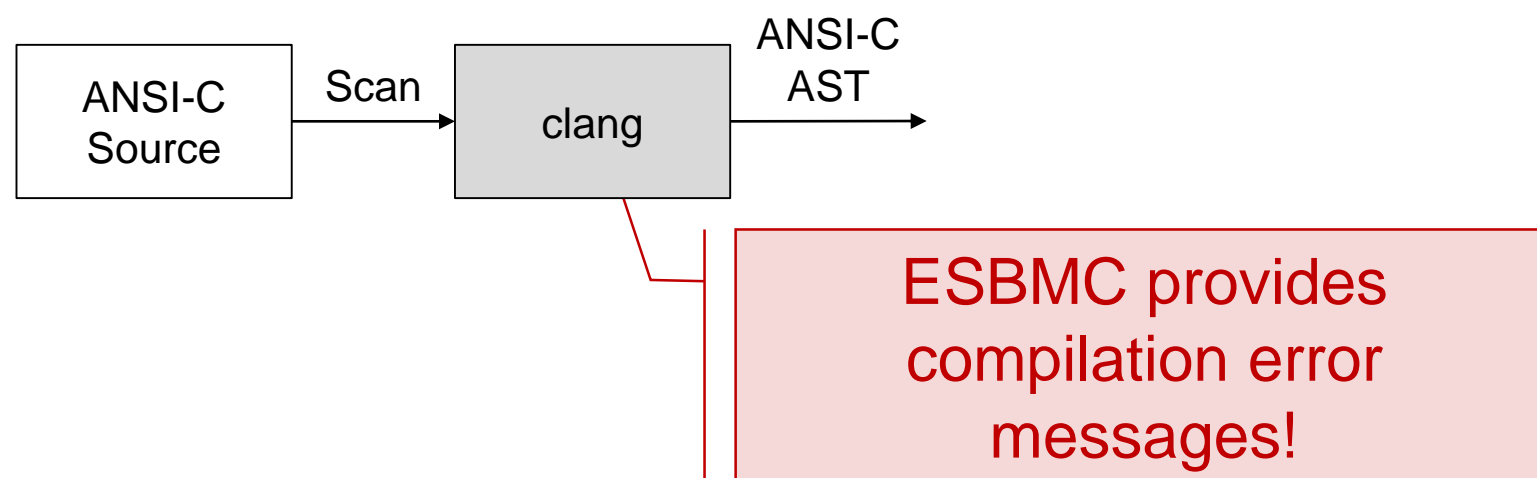
ESBMC Architecture

- ESBMC-falsif uses an incremental BMC approach while ESBMC-kind uses a bidirectional k -induction to falsify properties



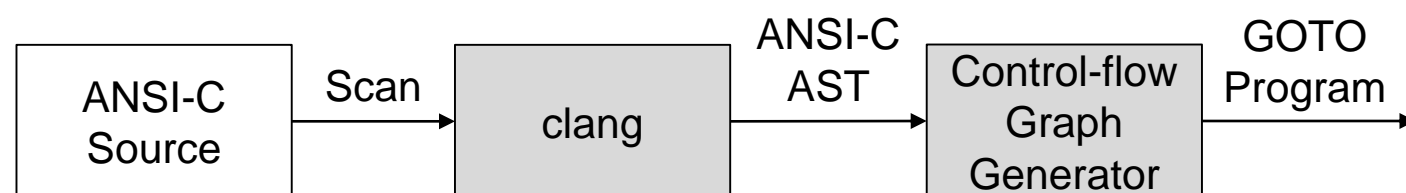
ESBMC Architecture

- ESBMC-falsif uses an incremental BMC approach while ESBMC-kind uses a bidirectional k -induction to falsify properties



ESBMC Architecture

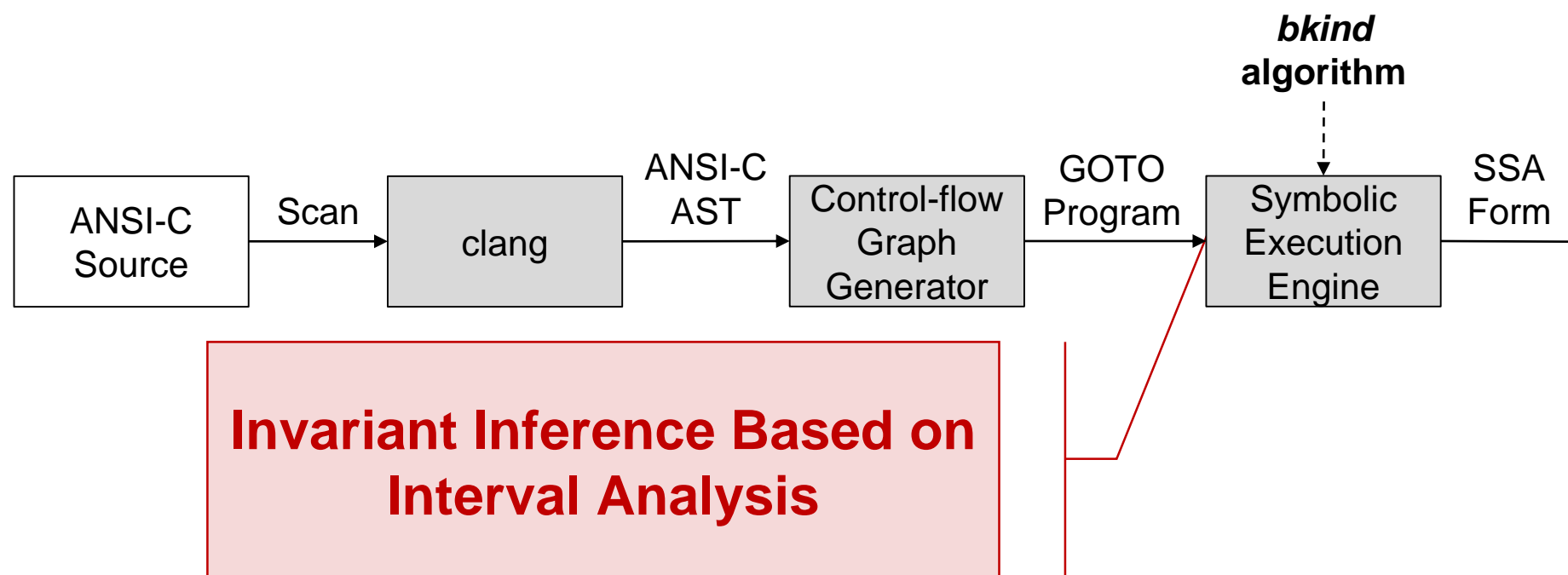
- The CFG generator takes the program AST and transforms it into an equivalent GOTO program
 - only of assignments, conditional and unconditional branches, assumes, and assertions.



ESBMC Architecture

- ESBMC perform a static analysis prior to loop unwinding and over-estimate the range that a variable can assume

“rectangular” invariant generation based on interval analysis (e.g., $a \leq x \leq b$)

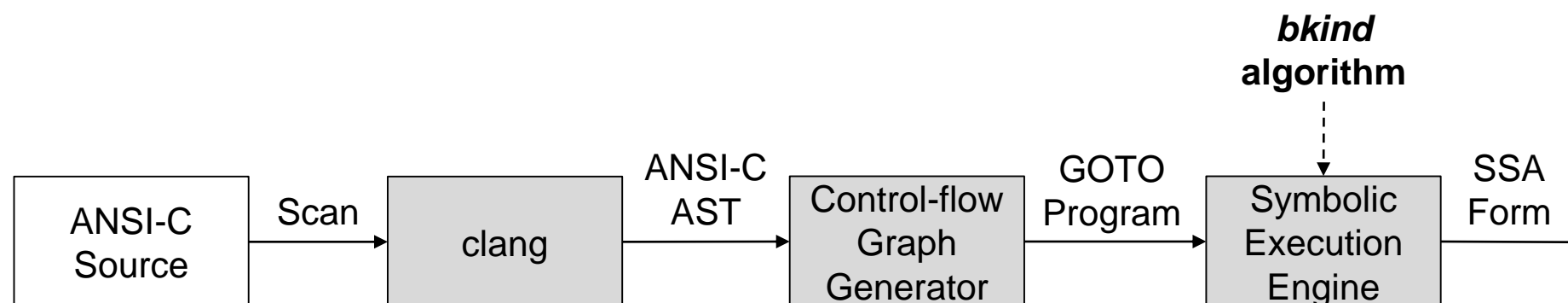


- Abstract-interpretation component from CPROVER
- Only for **integer** variables

ESBMC Architecture

- ESBMC perform a static analysis prior to loop unwinding and over-estimate the range that a variable can assume

“rectangular” invariant generation based on interval analysis (e.g., $a \leq x \leq b$)



The screenshot shows the arXiv.org interface for the article 'Beyond k-induction: Learning from Counterexamples to Bidirectionally Explore the State Space'. The page header includes the Cornell University logo and the text 'the Sim'. The breadcrumb trail is 'arXiv.org > cs > arXiv:1904.02501'. A search bar is visible with the text 'Search or Article ID'. Below the breadcrumb trail, the category 'Computer Science > Logic in Computer Science' is shown. The article title is 'Beyond k-induction: Learning from Counterexamples to Bidirectionally Explore the State Space'. The authors listed are 'Mikhail R. Gadelha, Felipe R. Monteiro, Enrico Steffinlongo, Lucas C. Cordeiro, Denis A. Nicole'.

ESBMC Architecture

- ESBMC performs a forward search to estimate the number of nodes in the search space.

“rectangle”

and over-

$a \leq x \leq b$)

ANSI-C
Source

Scan



arXiv.org > cs > arXiv

Computer Science

Beyond k-in
to Bidirectional

Mikhail R. Gadelha
A. Nicole

Forward search

k = 1

k = 2

k = 3

k = 3

k = 2

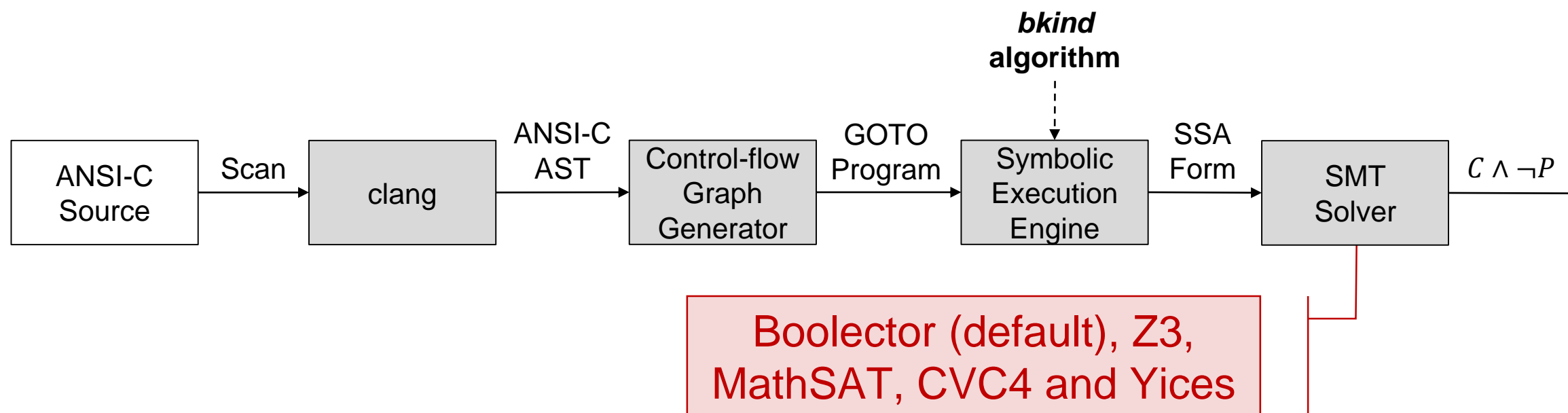
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Backward search

ESBMC Architecture

- The back-end is highly configurable and allows the encoding of quantifier-free formulas

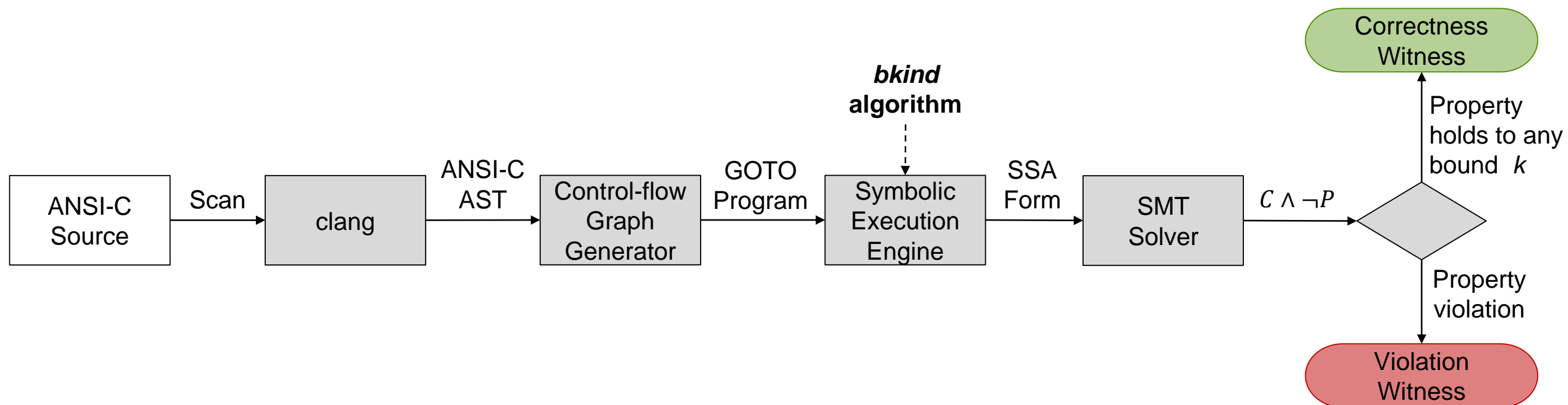
bitvectors, arrays, tuple, fixed-point and floating-point arithmetic (all solvers), and linear integer and real arithmetic (all solvers but Boolector).



ESBMC Architecture

- The back-end is highly configurable and allows the encoding of quantifier-free formulas

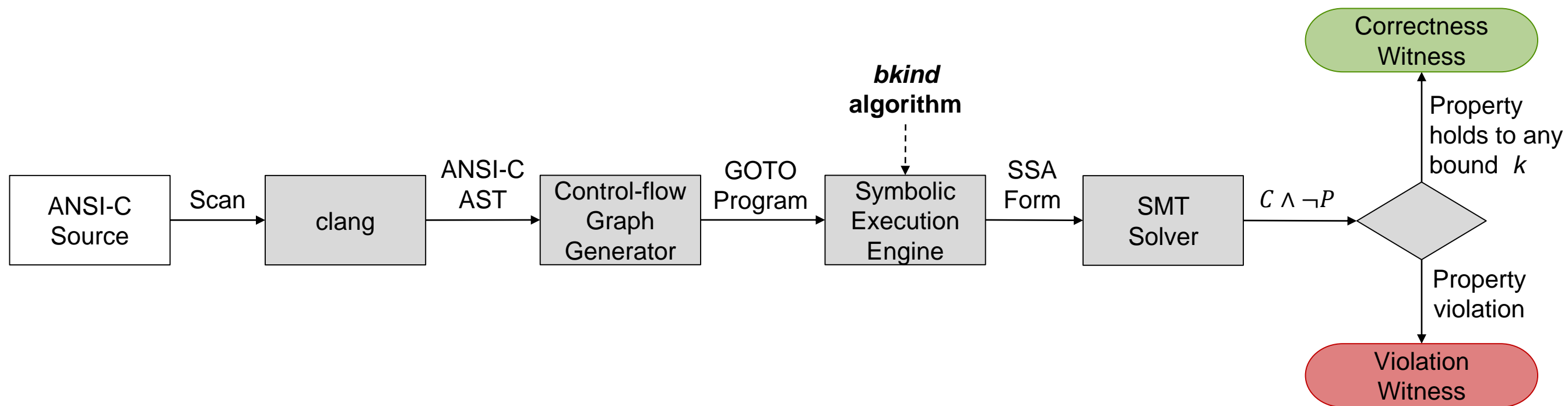
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ESBMC Architecture

- The back-end is highly configurable and allows the encoding of quantifier-free formulas

bitvectors, arrays, tuple, fixed-point and floating-point arithmetic (all solvers), and linear integer and real arithmetic (all solvers but Boolector).



- A test specification is then derived from the violation witness.

ESBMC Architecture

The back end is highly configurable and allows the encoding of

```
1 <?xml version="1.0" encoding="UTF-8" standalone="no"?><!DOCTYPE testcase PUBLIC "-//IDN
  sosy-lab.org//DTD test-format testcase 1.0//EN" "https://sosy-lab.org/test-format/testcase-1.0.dtd">
  <testcase>
2    <input>0</input>
3    <input>1325171125</input>
4    <input>472399531</input>
5    <input>1907900516</input>
6    <input>-1309687790</input>
7    <input>-1111228414</input>
8    <input>1325866080</input>
9    <input>845879320</input>
10   <input>2022020726</input>
11   <input>377524192</input>
12   <input>-130150474</input>
13   <input>1400296004</input>
14   <input>140741300</input>
15   <input>201440847</input>
16   <input>1979366910</input>
17   <input>1992568592</input>
18   <input>1524518093</input>
19 </testcase>
```

- A test specification is then derived from the violation witness.

Strengths & Weaknesses

- ESBMC-falsif uses a naïve approach: it unrolls the program incrementally starting from $k=1$ until it finds a property violation or exhausts time/memory limit.
- ESBMC-kind uses the bkind algorithm to perform a bidirectional search in the state-space, cutting in half the number of steps to find a property violation.
- We do not support coverage test generation.

```
unsigned int s = 1;
int main() {
    while (1) {
        unsigned int input = __VERIFIER_nondet_int();
        if (input > 5) {
            return 0;
        } else if (input == 1 && s == 1) {
            s = 2;
        } else if (input == 2 && s == 2) {
            s = 3;
        } else if (input == 3 && s == 3) {
            s = 4;
        } else if (input == 4 && s == 4) {
            s = 5;
        } else if (input == 5 && s >= 5) { // satisfiable
            __VERIFIER_error(); // property violation
        }
    }
}
```

Simplified unsafe program extracted from SV-COMP 2018

```
unsigned int s = 1;
int main() {
    while (1) {
        unsigned int input = __VERIFIER_nondet_int();
        if (input > 5) {
            return 0;
        } else if (input == 1 && s == 1) {
            s = 2;
        } else if (input == 2 && s == 2) {
            s = 3;
        } else if (input == 3 && s == 3) {
            s = 4;
        } else if (input == 4 && s == 4) {
            s = 5;
        } else if (input == 5 && s >= 5) { // satisfiable
            __VERIFIER_error(); // property violation
        }
    }
}
```

Program under
verification



Enables *bkind*
instead of plain BMC



Enables interval
analysis



esbmc main.c --bkind --interval-analysis

with interval analysis

```
unsigned int s = 1;
int main() {
  while (1) {
    unsigned int input = __VERIFIER_nondet_int();
    if (input > 5) {
      return 0;
    } else if (input == 1 && s == 1) {
      s = 2;
    } else if (input == 2 && s == 2) {
      s = 3;
    } else if (input == 3 && s == 3) {
      s = 4;
    } else if (input == 4 && s == 4) {
      s = 5;
    } else if (input == 5 && s >= 5) { // satisfiable
      __VERIFIER_error(); // property violation
    }
  }
}
```

1

ASSUME s <= 5 && 1 <= s

with interval analysis

```
unsigned int s = 1;
int main() {
  while (1) {
    unsigned int input = __VERIFIER_nondet_int();
    if (input > 5) {
      return 0;
    } else if (input == 1 && s == 1) {
      s = 2;
    } else if (input == 2 && s == 2) {
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      s = 4;
    } else if (input == 4 && s == 4) {
      s = 5;
    } else if (input == 5 && s >= 5) { // satisfiable
      __VERIFIER_error(); // property violation
    }
  }
}
```

1

ASSUME s <= 5 && 1 <= s

2

ASSUME s <= 5 && 1 <= s

with interval analysis

```
unsigned int s = 1;
int main() {
  while (1) {
    unsigned int input = __VERIFIER_nondet_int();
    if (input > 5) {
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    } else if (input == 1 && s == 1) {
      s = 2;
    } else if (input == 2 && s == 2) {
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    } else if (input == 3 && s == 3) {
      s = 4;
    } else if (input == 4 && s == 4) {
      s = 5;
    } else if (input == 5 && s >= 5) { // satisfiable
      __VERIFIER_error(); // property violation
    }
  }
}
```

1

ASSUME s <= 5 && 1 <= s

2

ASSUME s <= 5 && 1 <= s

3

ASSUME s <= 5 && 1 <= s && 6 <= input

with interval analysis

```
unsigned int s = 1;
int main() {
  while (1) {
    unsigned int input = __VERIFIER_nondet_int();
    if (input > 5) {
      return 0;
    } else if (input == 1 && s == 1) {
      s = 2;
    } else if (input == 2 && s == 2) {
      s = 3;
    } else if (input == 3 && s == 3) {
      s = 4;
    } else if (input == 4 && s == 4) {
      s = 5;
    } else if (input == 5 && s >= 5) { // satisfiable
      __VERIFIER_error(); // property violation
    }
  }
}
```

1

ASSUME s <= 5 && 1 <= s

2

ASSUME s <= 5 && 1 <= s

3

ASSUME s <= 5 && 1 <= s && 6 <= input

4

ASSUME s == 1 && input == 1

with interval analysis

```

unsigned int s = 1;
int main() {
  while (1) {
    unsigned int input = __VERIFIER_nondet_int();
    if (input > 5) {
      return 0;
    } else if (input == 1 && s == 1) {
      s = 2;
    } else if (input == 2 && s == 2) {
      s = 3;
    } else if (input == 3 && s == 3) {
      s = 4;
    } else if (input == 4 && s == 4) {
      s = 5;
    } else if (input == 5 && s >= 5) { // satisfiable
      __VERIFIER_error(); // property violation
    }
  }
}

```

1

ASSUME s <= 5 && 1 <= s

2

ASSUME s <= 5 && 1 <= s

3

ASSUME s <= 5 && 1 <= s && 6 <= input

4

ASSUME s == 1 && input == 1

5

ASSUME s == 2 && input == 2

with interval analysis

```

unsigned int s = 1;
int main() {
  while (1) {
    unsigned int input = __VERIFIER_nondet_int();
    if (input > 5) {
      return 0;
    } else if (input == 1 && s == 1) {
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    } else if (input == 2 && s == 2) {
      s = 3;
    } else if (input == 3 && s == 3) {
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    } else if (input == 4 && s == 4) {
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    } else if (input == 5 && s >= 5) { // satisfiable
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    }
  }
}

```

1

ASSUME s <= 5 && 1 <= s

2

ASSUME s <= 5 && 1 <= s

3

ASSUME s <= 5 && 1 <= s && 6 <= input

4

ASSUME s == 1 && input == 1

5

ASSUME s == 2 && input == 2

6

ASSUME s == 3 && input == 3

with interval analysis

```

unsigned int s = 1;
int main() {
  while (1) {
    unsigned int input = __VERIFIER_nondet_int();
    if (input > 5) {
      return 0;
    } else if (input == 1 && s == 1) {
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    } else if (input == 2 && s == 2) {
      s = 3;
    } else if (input == 3 && s == 3) {
      s = 4;
    } else if (input == 4 && s == 4) {
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    } else if (input == 5 && s >= 5) { // satisfiable
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    }
  }
}

```

1 ASSUME s <= 5 && 1 <= s

2 ASSUME s <= 5 && 1 <= s

3 ASSUME s <= 5 && 1 <= s && 6 <= input

4 ASSUME s == 1 && input == 1

5 ASSUME s == 2 && input == 2

6 ASSUME s == 3 && input == 3

7 ASSUME s == 4 && input == 4

with interval analysis

```

unsigned int s = 1;
int main() {
  while (1) {
    unsigned int input = __VERIFIER_nondet_int();
    if (input > 5) {
      return 0;
    } else if (input == 1 && s == 1) {
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    } else if (input == 2 && s == 2) {
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    } else if (input == 3 && s == 3) {
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    } else if (input == 4 && s == 4) {
      s = 5;
    } else if (input == 5 && s >= 5) { // satisfiable
      __VERIFIER_error(); // property violation
    }
  }
}

```

Diagram illustrating the execution of the code with interval analysis, showing assumptions at various points:

- 1: ASSUME $s \leq 5 \ \&\& \ 1 \leq s$
- 2: ASSUME $s \leq 5 \ \&\& \ 1 \leq s$
- 3: ASSUME $s \leq 5 \ \&\& \ 1 \leq s \ \&\& \ 6 \leq \text{input}$
- 4: ASSUME $s == 1 \ \&\& \ \text{input} == 1$
- 5: ASSUME $s == 2 \ \&\& \ \text{input} == 2$
- 6: ASSUME $s == 3 \ \&\& \ \text{input} == 3$
- 7: ASSUME $s == 4 \ \&\& \ \text{input} == 4$
- 8: ASSUME $s \leq 5 \ \&\& \ 1 \leq s \ \&\& \ \text{input} \leq 5$

with interval analysis

```

unsigned int s = 1;
int main() {
  while (1) {
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    } else if (input == 2 && s == 2) {
      s = 3;
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      s = 4;
    } else if (input == 4 && s == 4) {
      s = 5;
    } else if (input == 5 && s >= 5) { // satisfiable
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    }
  }
}

```

1 ASSUME s <= 5 && 1 <= s

2 ASSUME s <= 5 && 1 <= s

3 ASSUME s <= 5 && 1 <= s && 6 <= input

4 ASSUME s == 1 && input == 1

5 ASSUME s == 2 && input == 2

6 ASSUME s == 3 && input == 3

7 ASSUME s == 4 && input == 4

8 ASSUME s <= 5 && 1 <= s && input <= 5

First partial counterexample:

ASSERT s == 5 && input == 5

with interval analysis

```

unsigned int s = 1;
int main() {
  while (1) {
    unsigned int input = __VERIFIER_nondet_int();
    if (input > 5) {
      return 0;
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    } else if (input == 4 && s == 4) {
      s = 5;
    } else if (input == 5 && s >= 5) { // satisfiable
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    }
  }
}

```

1 ASSUME s <= 5 && 1 <= s

2 ASSUME s <= 5 && 1 <= s

3 ASSUME s <= 5 && 1 <= s && 6 <= input

4 ASSUME s == 1 && input == 1

5 ASSUME s == 2 && input == 2

6 ASSUME s == 3 && input == 3

7 ASSUME s == 4 && input == 4

8 ASSUME s <= 5 && 1 <= s && input <= 5

Second partial counterexample:

ASSERT s == 4 && input == 4

Thank you!

More information available at <http://esbmc.org/>

