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Technical Report

**Universal Mobile Telecommunications System (UMTS);
Channel coding and multiplexing examples
(3GPP TR 25.944 version 4.1.0 Release 4)**

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Foreword

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Contents

Foreword

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1 Scope

The present document describes examples of channel coding and multiplexing for physical channels of FDD mode and TDD mode.

2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

- References are either specific (identified by date of publication, edition number, version number, etc.) or non-specific.

- For a specific reference, subsequent revisions do not apply.

- For a non-specific reference, the latest version applies. In the case of a reference to a 3GPP document (including a GSM document), a non-specific reference implicitly refers to the latest version of that document *in the same Release as the present document*.

[1]   3GPP TS 25.211: "Physical channels and mapping of transport channels onto physical channels (FDD)".

[2]   3GPP TS 25.212: "Multiplexing and channel coding (FDD)".

[3]   3GPP TS 25.213: "Spreading and modulation (FDD)".

[4]   3GPP TS 25.214: "Physical layer procedures (FDD)".

[5]   3GPP TS 25.215: "Physical layer – Measurements (FDD)".

[6]   3GPP TS 25.221: "Physical channels and mapping of transport channels onto physical channels (TDD)".

[7]   3GPP TS 25.222: "Multiplexing and channel coding (TDD)".

[8]   3GPP TS 25.223: "Spreading and modulation (TDD)".

[9]   3GPP TS 25.224: "Physical layer procedures (TDD)".

[10]   3GPP TS 25.225: "Physical layer – Measurements (TDD)".

3 Abbreviations

For the purposes of the present document, the following abbreviations apply:

BCH	Broadcast Channel
CC	Convolutional coding
CCPCH	Common Control Physical Channel
CRC	Cyclic Redundancy Code
DCH	Dedicated Channel
DCCH	Dedicated Control Channel
DL	Downlink
DPCH	Dedicated Physical Channel
DPCCH	Dedicated Physical Control Channel
DPDCH	Dedicated Physical Data Channel
FACH	Forward Access Channel
FDD	Frequency Division Duplex
MA	Midamble
Mcps	Mega Chip Per Second

PCCPCH   Primary Common Control Physical Channel
PCH   Paging Channel
PRACH   Physical Random Access Channel
RACH   Random Access Channel
SF   Spreading Factor
SCCPCH   Secondary Common Control Physical Channel
TDD   Time Division Duplex
TFCI   Transport Format Combination Indicator
TPC   Transmit Power Control
TrBk   Transport Block
TrCh   Transport Channel
TTI   Transmission Time Interval
UL   Uplink

4 Channel coding and multiplexing examples

Following examples of channel coding and multiplexing is according to reference [2] and [7]. If there are any contradictions between following examples and the references, the present document should be corrected according to the references unless it is clear that the contradiction comes from error in the references.

Number and variables in following figures show the number of bits in corresponding fields.

4.1 FDD mode

4.1.1 Downlink

4.1.1.1 BCH

Table 1: Parameters for BCH

Transport block size	246
CRC	16 bits
Coding	CC, coding rate = 1/2
TTI	20 ms
The number of codes	1
SF	256

Figure 1: Channel coding for BCH

4.1.1.2 Example for PCH and FACH

Table 2: Parameter examples for PCH and FACH

Transport block size	PCH	N_{PCH}=80 or 240 bits
	FACH1	360 bits
	FACH2	168 bits
Transport block set size	PCH	80*B_{PCH} or 240* B_{PCH} bits (B_{PCH}=0, 1)
	FACH1	360*B_{FACH1} bits (B_{FACH1}=0, 1)
	FACH2	168*B_{FACH2} bits (B_{FACH2}=0, 1, 2)
Coding	PCH, FACH2	CC, coding rate = 1/2
	FACH1	TC
TTI		10 ms
The numbers of codes		1
SF		64

Figure 2: Channel coding and multiplexing example for PCH and FACH

4.1.1.3 Example for DCH

4.1.1.3.1 DCH-> Radio frame segmentation

4.1.1.3.1.1 Example for 3.4 kbps data

NOTE: This example can be applied to DCCH.

NOTE: In this example, it is assumed that maximum data rate of RLC payload is 3.4 kbps, and that MAC and RLC overhead in a transport block is 12 bits.

Table 3: Parameter examples for 3.4 kbps data

Transport block size	148 bits
Transport block set size	148*B bits (B=0, 1)
CRC	16 bits
Coding	CC, coding rate = 1/3
TTI	40 ms

Transport block

CRC attachment

148

148 | CRC

148 | 16 bits

TrBk concatination

B TrBks (B =0,1)

164*B

Tail bit attachment

164*B | Tail

Convolutional
coding R=1/3

164*B | 8*B

Rate matching

516*B

Insertion of DTX
indication*

$(516+N_{RM})*B$

1st interleaving

$(516+N_{RM})*B+N_{DI}$

Radio frame
segmentation

$(516+N_{RM})*B+N_{DI}$

#1	#2	#3	#4
$[(516+N_{RM})*B+N_{DI}]/4$	$[(516+N_{RM})*B+N_{DI}]/4$	$[(516+N_{RM})*B+N_{DI}]/4$	$[(516+N_{RM})*B+N_{DI}]/4$

To TrCh Multiplexing

* Insertion of DTX indication is used only if the position of the TrCHs in the radio frame is fixed.
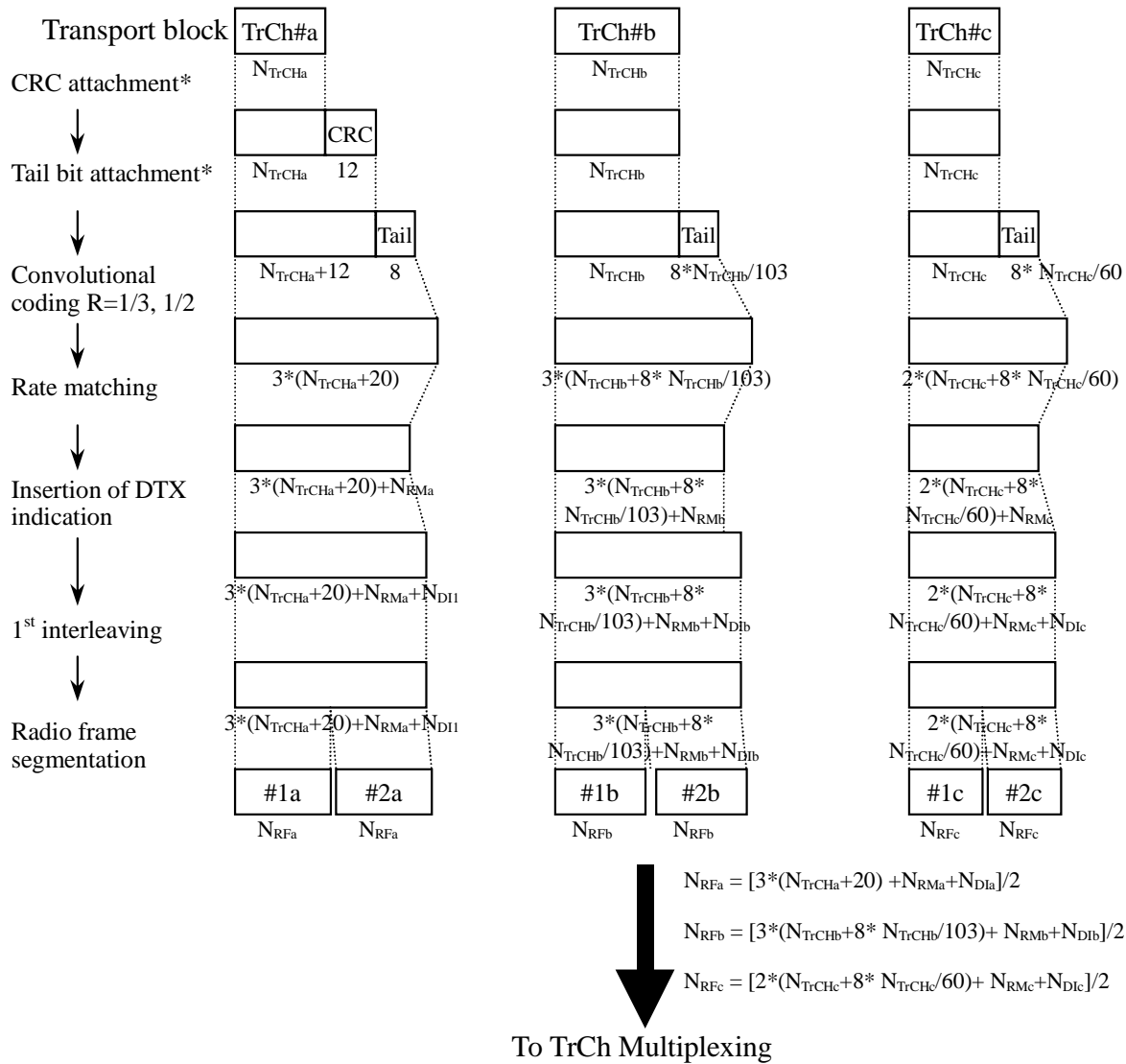
Figure 3: Channel coding and multiplexing example for 3.4 kbps data

4.1.1.3.1.2 Example for 12.2 kbps data

NOTE: This example can be applied to AMR speech.

Table 4: Parameter examples for 12.2 kbps data

The number of TrChs		3
Transport block size	TrCH#a	0, 39 or 81bits
	TrCH#b	103 bits
	TrCH#c	60 bits
TFCS	#1	$N_{TrCHa}=1*81, N_{TrCHb}=1*103, N_{TrCHc}=1*60$ bits
	#2	$N_{TrCHa}=1*39, N_{TrCHb}=0*103, N_{TrCHc}=0*60$ bits
	#3	$N_{TrCHa}=1*0, N_{TrCHb}=0*103, N_{TrCHc}=0*60$ bits
CRC		12 bits (attached only to TrCh#a)
CRC parity bit attachment for 0 bit transport block		Applied only to TrCH#a
Coding		CC, coding rate = 1/3 for TrCh#a, b coding rate = 1/2 for TrCh#c
TTI		20 ms

$$N_{RFa} = [3*(N_{TrCHa}+20) +N_{RMa}+N_{DIa}]/2$$

$$N_{RFb} = [3*(N_{TrCHb}+8* N_{TrCHb}/103)+ N_{RMb}+N_{DIb}]/2$$

$$N_{RFc} = [2*(N_{TrCHc}+8* N_{TrCHc}/60)+ N_{RMc}+N_{DIc}]/2$$

To TrCh Multiplexing

* CRC and tail bits for TrCH#a is attached even if $N_{TrCHa}=0$ bits since CRC parity bit attachment for 0 bit transport block is applied.

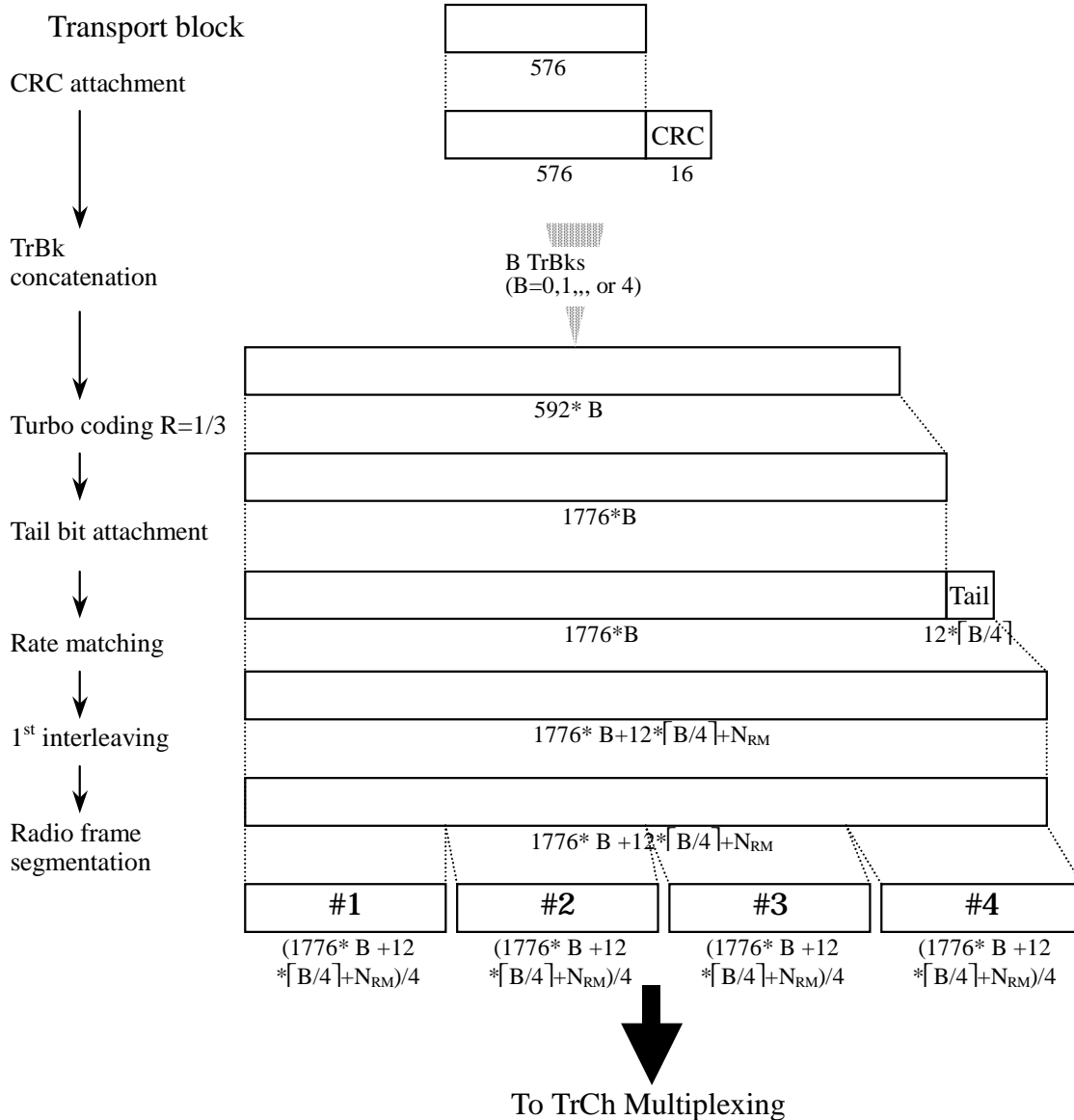**Figure 4: Channel coding and multiplexing example for 12.2 kbps data**

4.1.1.3.1.3 Example for 28.8/57.6 kbps data

NOTE: This example can be applied to Modem or FAX.

Table 5: Parameters for 28.8/57.6 kbps data

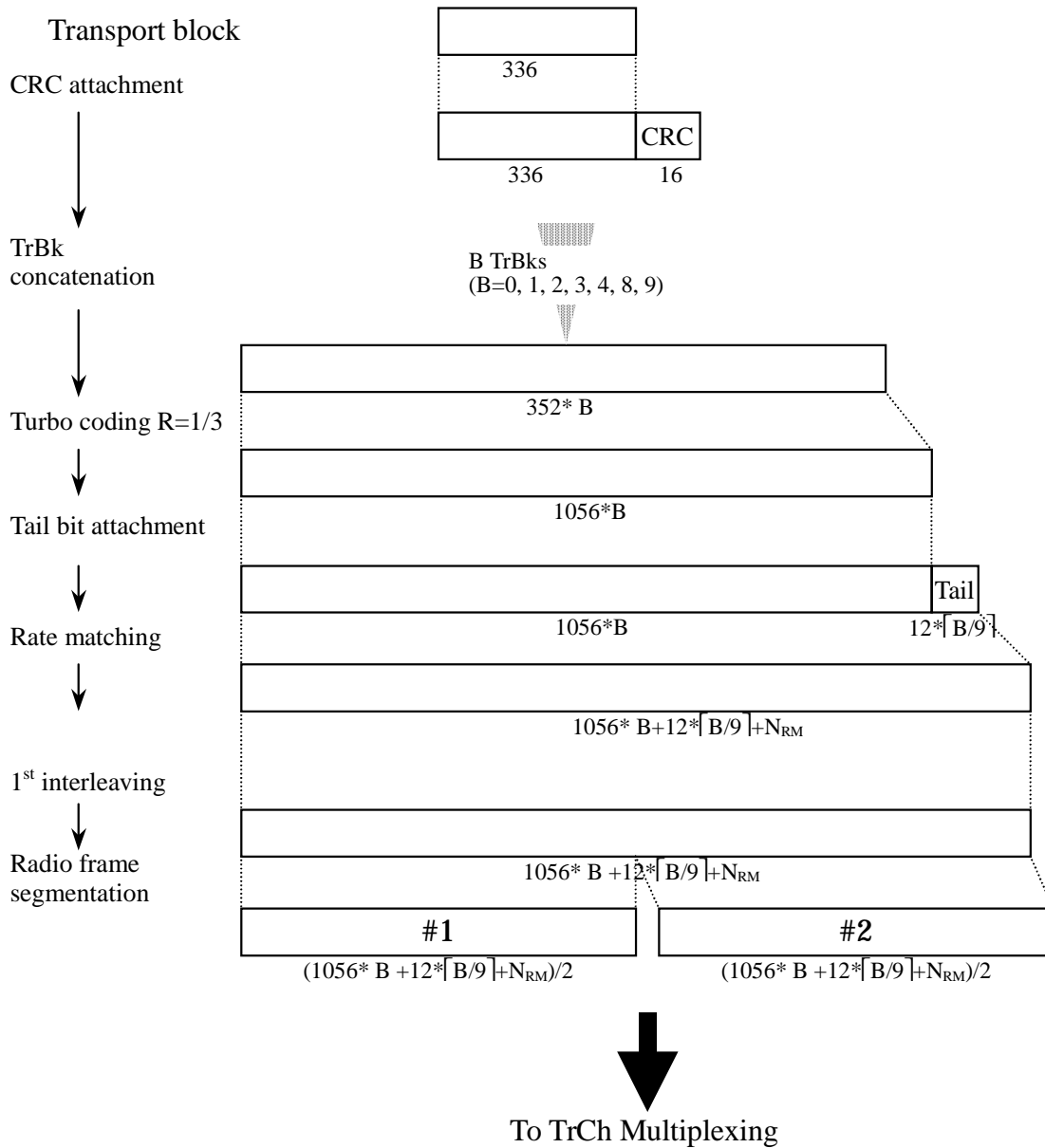| The number of TrChs		1
Transport block size		576 bits
Transport block Set size	28.8 kbps	576*B bits (B = 0, 1, 2)
	57.6 kbps	576*B bits (B = 0, 1, 2, 3, 4)
CRC		16 bits
Coding		Turbo coding, coding rate = 1/3
TTI		40 ms

Figure 5: Channel coding and multiplexing example for 28.8/57.6 kbps data

4.1.1.3.1.4 Example for 64/128/144 kbps packet data

NOTE: In this example, it is assumed that maximum data rate of RLC payload is 64/128/144 kbps, and MAC and RLC overhead in a transport block is 16 bits.

Table 6: Parameters for 64/128/144 kbps packet data

The number of TrChs		1
Transport block size		336 bits
Transport block Set size	64 kbps	336*B bits (B = 0, 1, 2, 3, 4)
	128 kbps	336*B bits (B = 0, 1, 2, 4, 8)
	144 kbps	336*B bits (B = 0, 1, 2, 4, 8, 9)
CRC		16 bits
Coding		Turbo coding, coding rate = 1/3
TTI		20 ms

Transport block

CRC attachment

336

336 | CRC

336   16

TrBk concatenation

B TrBks
(B=0, 1, 2, 3, 4, 8, 9)

Turbo coding R=1/3

352* B

1056*B

Tail bit attachment

1056*B

Tail

1056*B   12*⌈B/9⌉

Rate matching

$1056* B + 12*\lceil B/9 \rceil + N_{RM}$

1st interleaving

Radio frame segmentation

$1056* B + 12*\lceil B/9 \rceil + N_{RM}$

#1

#2

$(1056* B + 12*\lceil B/9 \rceil + N_{RM})/2$ $(1056* B + 12*\lceil B/9 \rceil + N_{RM})/2$
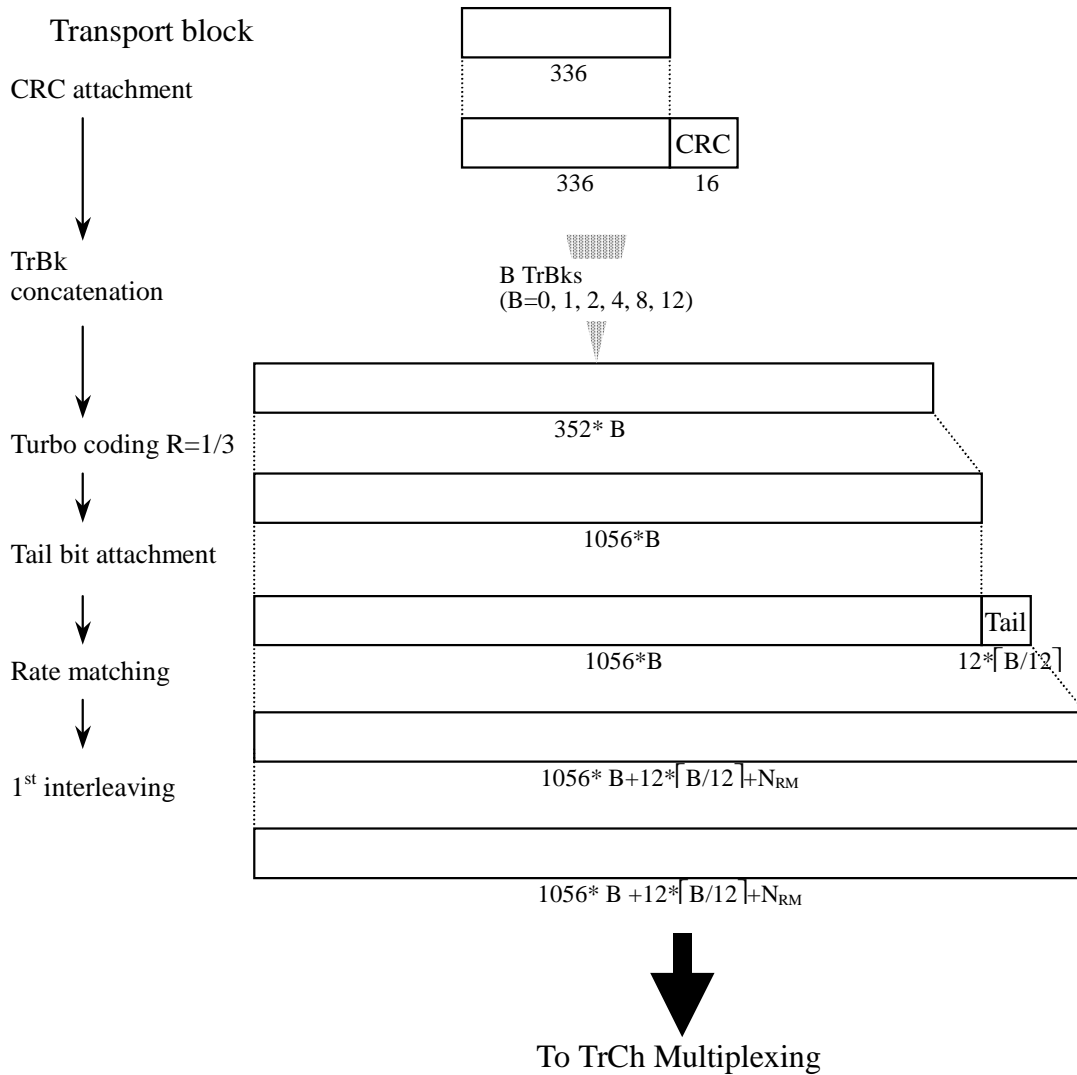
To TrCh Multiplexing

Figure 6: Channel coding and multiplexing example for 64/128/144 kbps packet data

4.1.1.3.1.5 Example for 384 kbps packet data

NOTE: In this example, it is assumed that maximum data rate of RLC payload is 384kbps, and MAC and RLC overhead in a transport block is 16 bits.

Table 7: Parameters for 384 kbps packet data

The number of TrChs	1
Transport block size	336 bits
Transport block Set size	336*B bits (B = 0, 1, 2, 4, 8, 12 for TTI=10 ms, B = 0, 1, 2, 4, 8, 12, 16, 20, 24 for TTI=20 ms)
CRC	16 bits
Coding	Turbo coding, coding rate = 1/3
TTI	10 or 20 ms

Transport block

CRC attachment

336

CRC

336   16

TrBk concatenation

B TrBks
(B=0, 1, 2, 4, 8, 12)

Turbo coding R=1/3

352* B

1056*B

Tail bit attachment

Tail

1056*B   12* $\lceil$ B/12 $\rceil$

Rate matching

1st interleaving

1056* B+12* $\lceil$ B/12 $\rceil$ +N$_{RM}$

1056* B +12* $\lceil$ B/12 $\rceil$ +N$_{RM}$

To TrCh Multiplexing

Figure 7: Channel coding and multiplexing example for 384 kbps packet data in case of TTI=10 ms

Transport block

CRC attachment

336

336 | CRC

336 | 16

TrBk concatenation

B TrBks
(B=0, 1, 2, 4, 8, 12, 16, 20, 24)

Code block segmentation

352* B

Turbo coding R=1/3

176* B   176* B

Tail bit attachment

528* B   528* B

Rate matching

528* B | Tail   528* B | Tail

528* B   12*$\lceil$B/24$\rceil$ 528* B   12*$\lceil$B/24$\rceil$

1st interleaving

1056* B+24*$\lceil$B/24$\rceil$+N$_{RM}$

Radio frame segmentation

1056* B+24*$\lceil$B/24$\rceil$+N$_{RM}$

#1   #2

(1056* B +24*$\lceil$B/24$\rceil$+N$_{RM}$)/2   (1056* B +24*$\lceil$B/24$\rceil$+N$_{RM}$)/2

To TrCh Multiplexing

Figure 8: Channel coding and multiplexing example for 384 kbps packet data in case of TTI=20 ms

4.1.1.3.1.6 Example for 64 kbps data

NOTE: This example can be applied to ISDN service.

Table 8: Parameters for 64 kbps data

The number of TrChs	1
Transport block size	640 bits
Transport block set size	4*640 bits
CRC	16 bits
Coding	Turbo coding, coding rate = 1/3
TTI	40 ms

Figure 9: Channel coding and multiplexing example for 64 kbps data

4.1.1.3.2   TrCh multiplexing -> Physical channel mapping

4.1.1.3.2.1   Example for Stand-alone mapping of 3.4 kbps data

   NOTE: This example can be applied to Stand-alone mapping of DCCH.

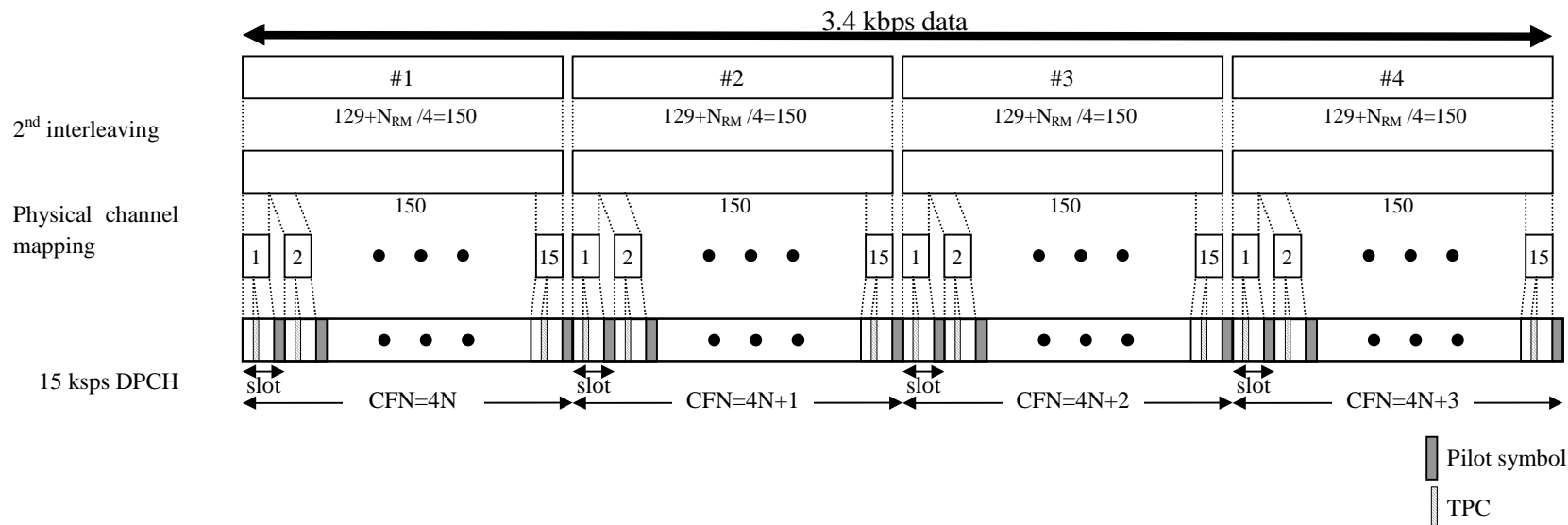Table 9 shows example of physical channel parameters for stand-alone mapping of 3.4 kbps data.

Figure 10: Channel coding and multiplexing example for stand-alone mapping of 3.4 kbps data

Table 9: Physical channel parameters for stand-alone mapping of 3.4 kbps data

Symbol rate (ksps)	N_{pilot} **(bits)**	N_{TFCI} (bits)	N_{TPC} (bits)	N_{data1} (bits)	N_{data2} (bits)
15	4	0	2	2	12

4.1.1.3.2.2   Example for multiplexing of 12.2 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing AMR speech and DCCH.

Table 10 shows example of physical channel parameters for multiplexing of 12.2 kbps data and 3.4 kbps data.
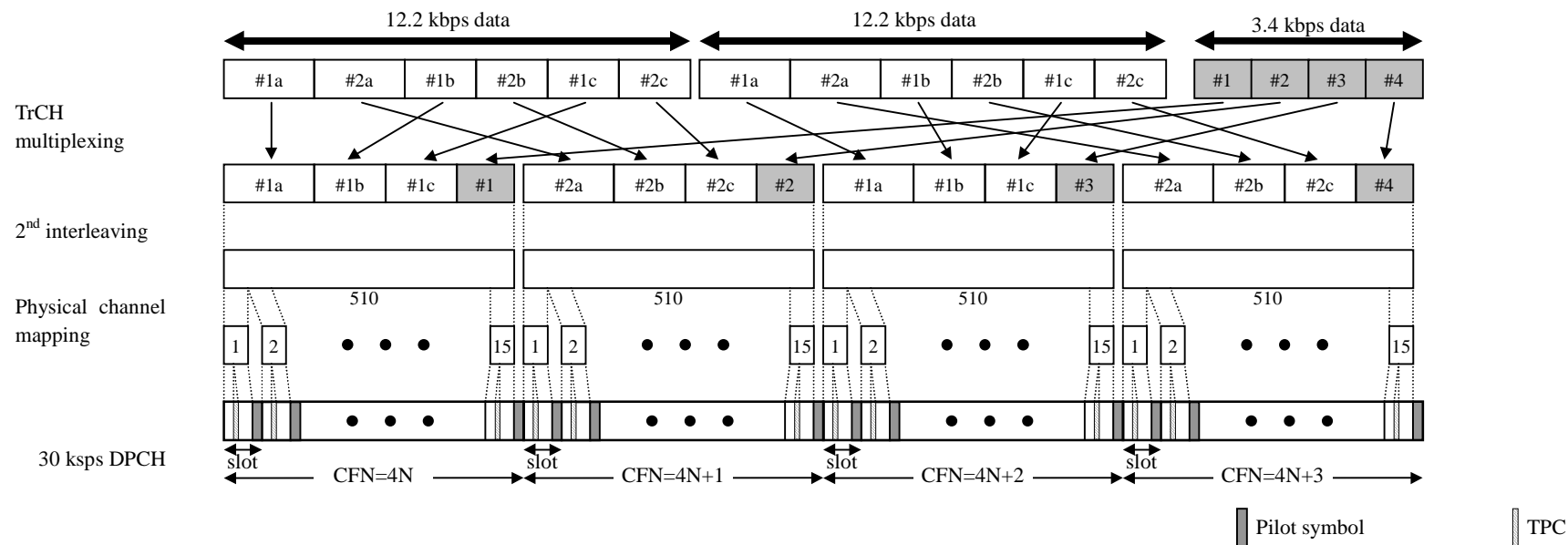

Figure 11: Channel coding and multiplexing example for multiplexing of 12.2 kbps data and 3.4 kbps data

Table 10: Physical channel parameters for multiplexing of 12.2 kbps data and 3.4 kbps data

Symbol rate (ksps)	N_{pilot} (bits)	N_{TFCI} (bits)	N_{TPC} (bits)	N_{data1} (bits)	N_{data2} (bits)
30	4	0	2	6	28

4.1.1.3.2.3   Example for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing of Modem/FAX and DCCH.

Table 11 shows example of physical channel parameters for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data.
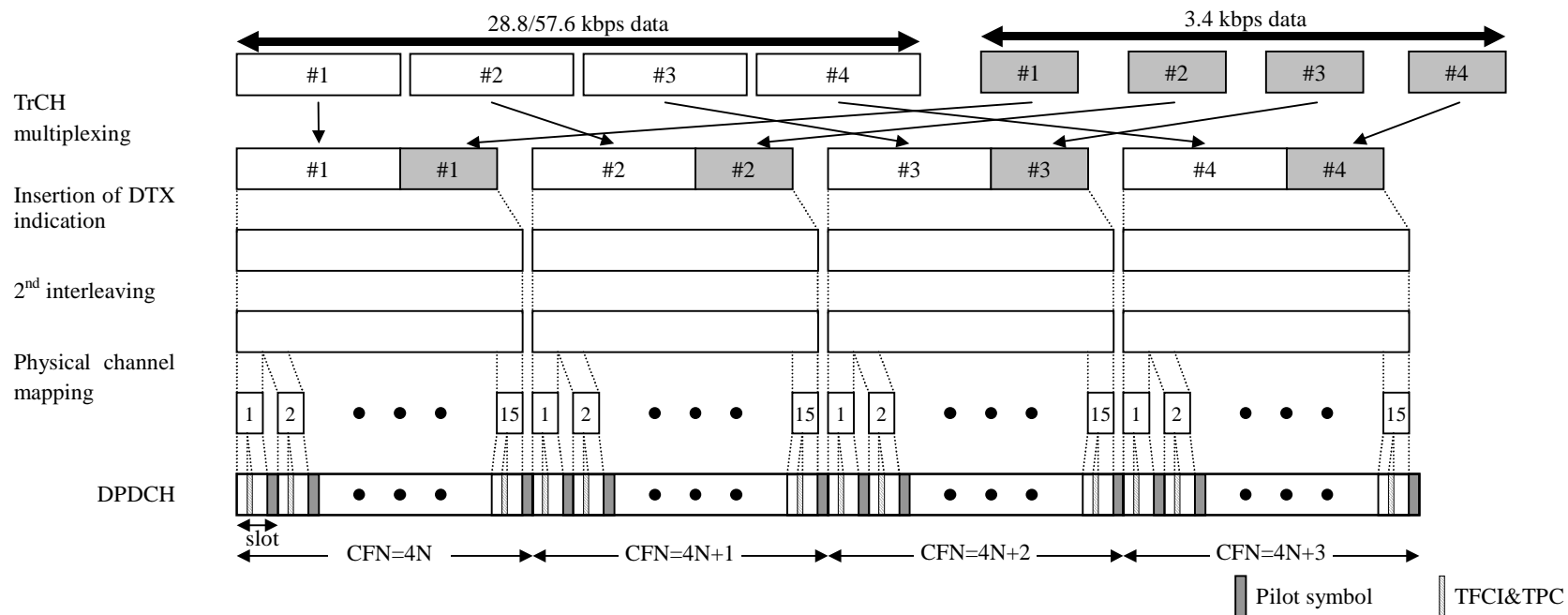

Figure 12: Channel coding and multiplexing example for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data

Table 11: Physical channel parameters for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data

Data rate (kbps)	Symbol rate (ksps)	No.of physical channel: P	N_{pilot} (bits)	N_{TFCI} (bits)	N_{TPC} (bits)	N_{data1} (bits)	N_{data2} (bits)
28.8	60	1	8	8	4	12	48
57.6	120	1	8	8	4	28	112

4.1.1.3.2.4   Example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

NOTE: This example can be applied to multiplexing 64/128/144/384 kbps packet data and DCCH.

Table 12 shows example of physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data.
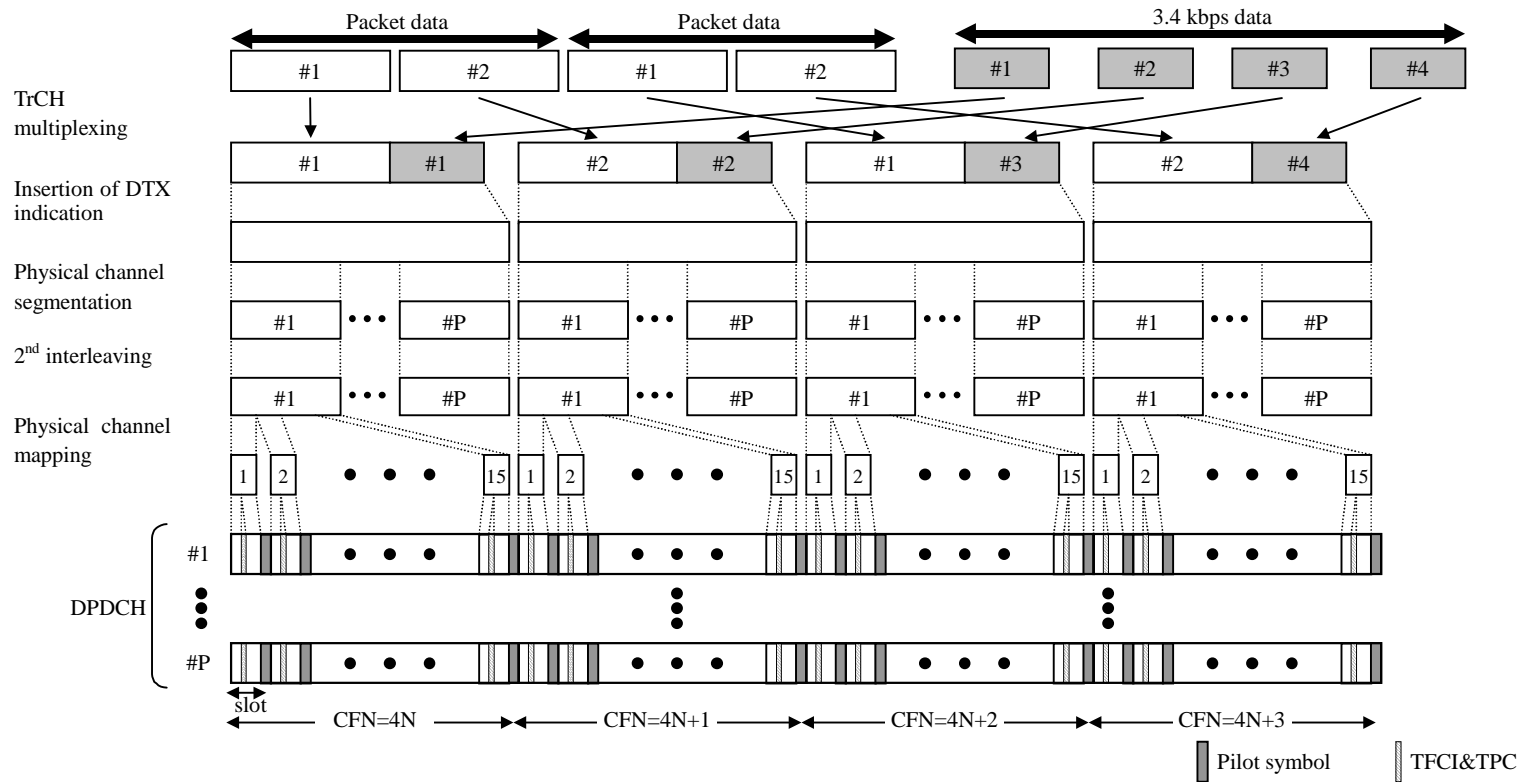

Figure 13: Channel coding and multiplexing example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data
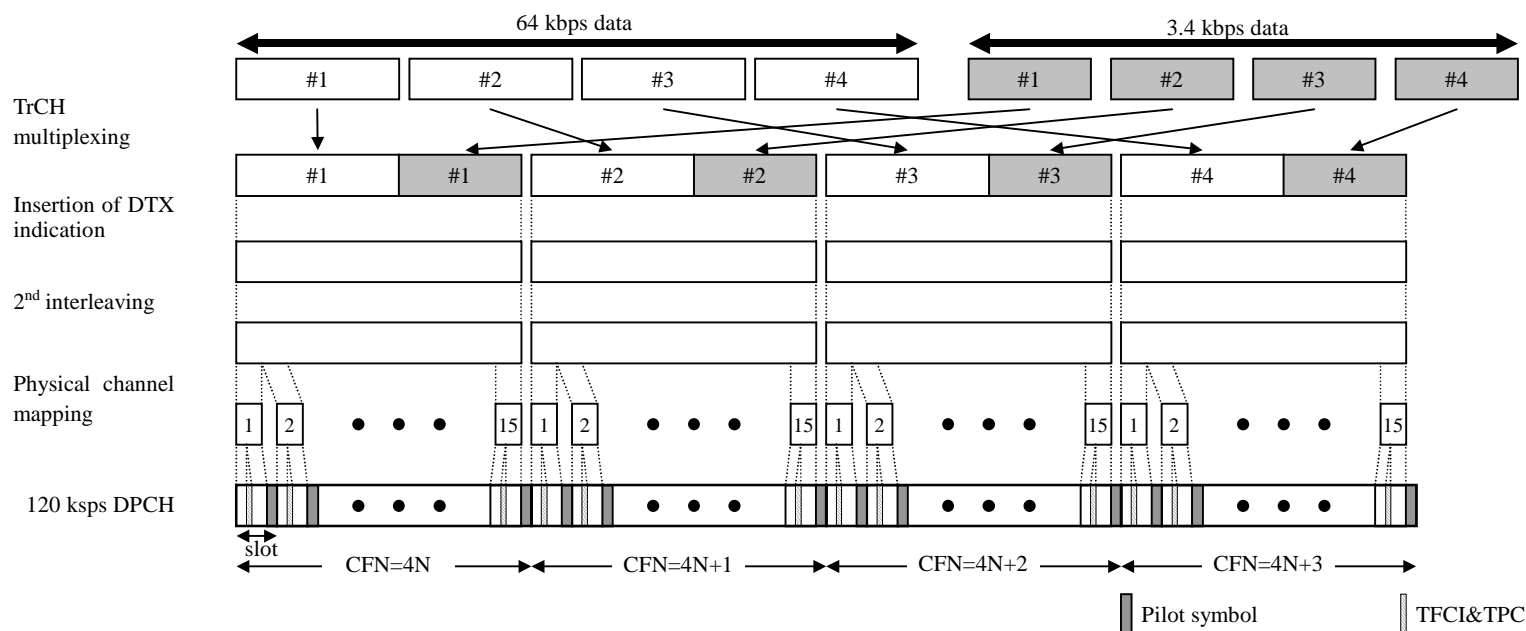
Table 12: Physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

Data rate (kbps)	Symbol rate (ksps)	No.of physical channel: P	N_{pilot} (bits)	N_{TFCI} (bits)	N_{TPC} (bits)	N_{data1} (bits)	N_{data2} (bits)
64	120	1	8	8	4	28	112
128	240	1	16	8	8	56	232
144	240	1	16	8	8	56	232
384	240	3	16	8	8	56	232
	480	1	16	8	8	120	488

4.1.1.3.2.5   Example for multiplexing of 64 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing ISDNs data and DCCH.

Table 13 shows example of physical channel parameters for multiplexing of 64 kbps data and 3.4 kbps data.

Figure 14: Channel coding and multiplexing example for multiplexing of 64 kbps data and 3.4 kbps data
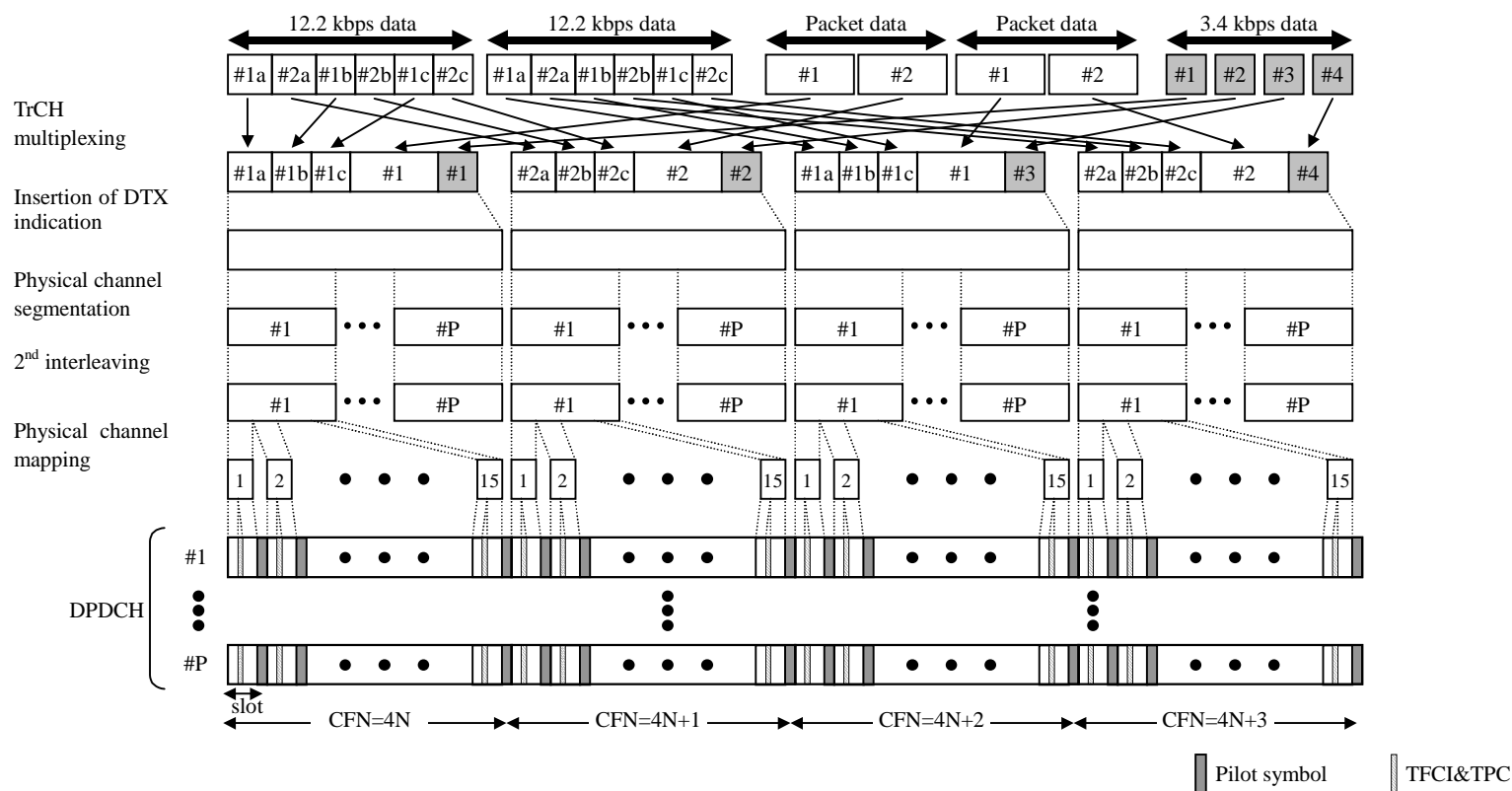
Table 13: Physical channel parameters for multiplexing of 64 kbps data and 3.4 kbps data

Symbol rate (ksps)	No. of physical channel	N_{pilot} (bits)	N_{TFCI} (bits)	N_{TPC} (bits)	N_{data1} (bits)	N_{data2} (bits)
120	1	8	8*	4	28	112

4.1.1.3.2.6   Example for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data

NOTE: This example is corresponding to multiplexing of AMR speech, 64/128/144/384 kbps packet and DCCH.

Table 14 shows example of physical channel parameters for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data.

Figure 15: Channel coding and multiplexing example for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data

Table 14: Physical channel parameters for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data
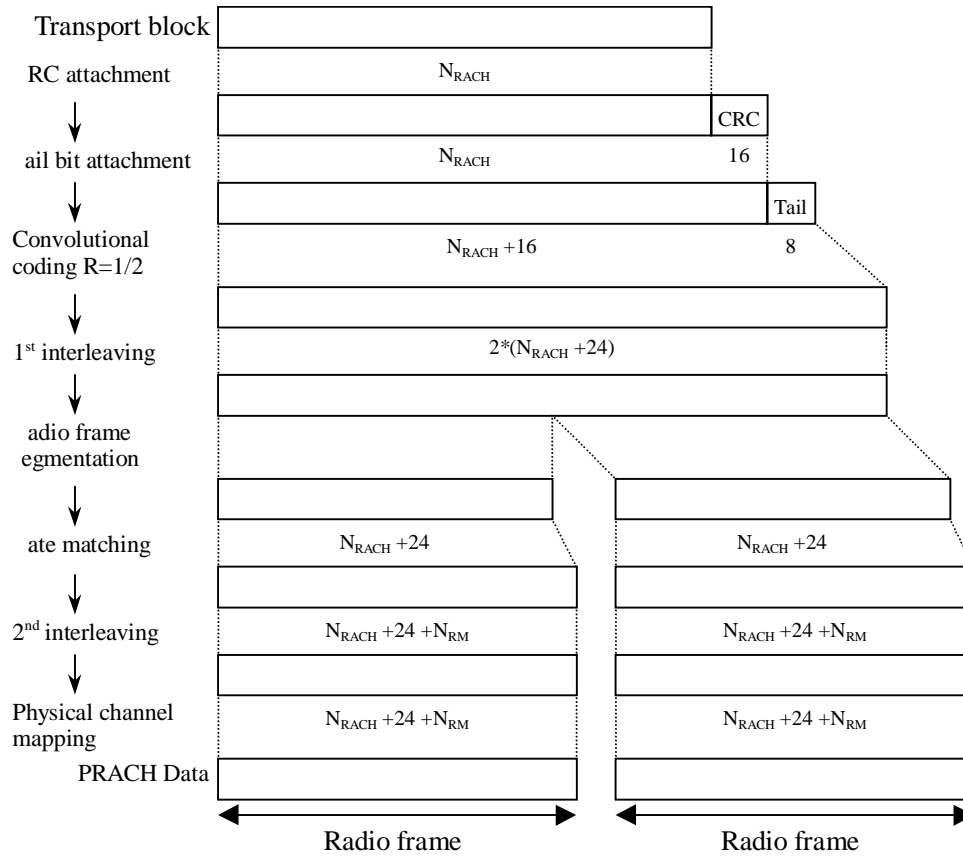
Data rate (kbps)	Symbol rate (ksps)	No.of physical channel: P	N_{pilot} (bits)	N_{TFCI} (bits)	N_{TPC} (bits)	N_{data1} (bits)	N_{data2} (bits)
64	120	1	8	8	4	28	112
128	240	1	16	8	8	56	232
144	240	1	16	8	8	56	232
384	240	3	16	8	8	56	232
	480	1	16	8	8	120	488

4.1.2 Uplink

4.1.2.1 Example for RACH

Table 15: Parameter examples for RACH

Transport block size	N_{RACH}=168 or 360 bits
CRC	16 bits
Coding	CC, coding rate = 1/2
TTI	20 ms
Minimum spreading factor	32

Transport block

RC attachment

↓

ail bit attachment

↓

Convolutional
coding R=1/2

↓

1st interleaving

↓

adio frame
egmentation

↓

ate matching

↓

2nd interleaving

↓

Physical channel
mapping

PRACH Data

N_{RACH}

CRC

N_{RACH} 16

Tail

N_{RACH} +16 8

2*(N_{RACH} +24)

N_{RACH} +24 N_{RACH} +24

N_{RACH} +24 +N_{RM} N_{RACH} +24 +N_{RM}

N_{RACH} +24 +N_{RM} N_{RACH} +24 +N_{RM}

Radio frame Radio frame

Figure 16: Channel coding and multiplexing example for PRACH

4.1.2.2 Example for DCH

4.1.2.2.1 DCH -> Radio frame segmentation

4.1.2.2.1.1 Example for 3.4 kbps data

NOTE: This example can be applied to DCCH.

NOTE: In this example, it is assumed that maximum data rate of RLC payload is 3.4 kbps, and that MAC and RLC overhead in a transport block is 12 bits.

Table 16: Parameter examples for 3.4 kbps data

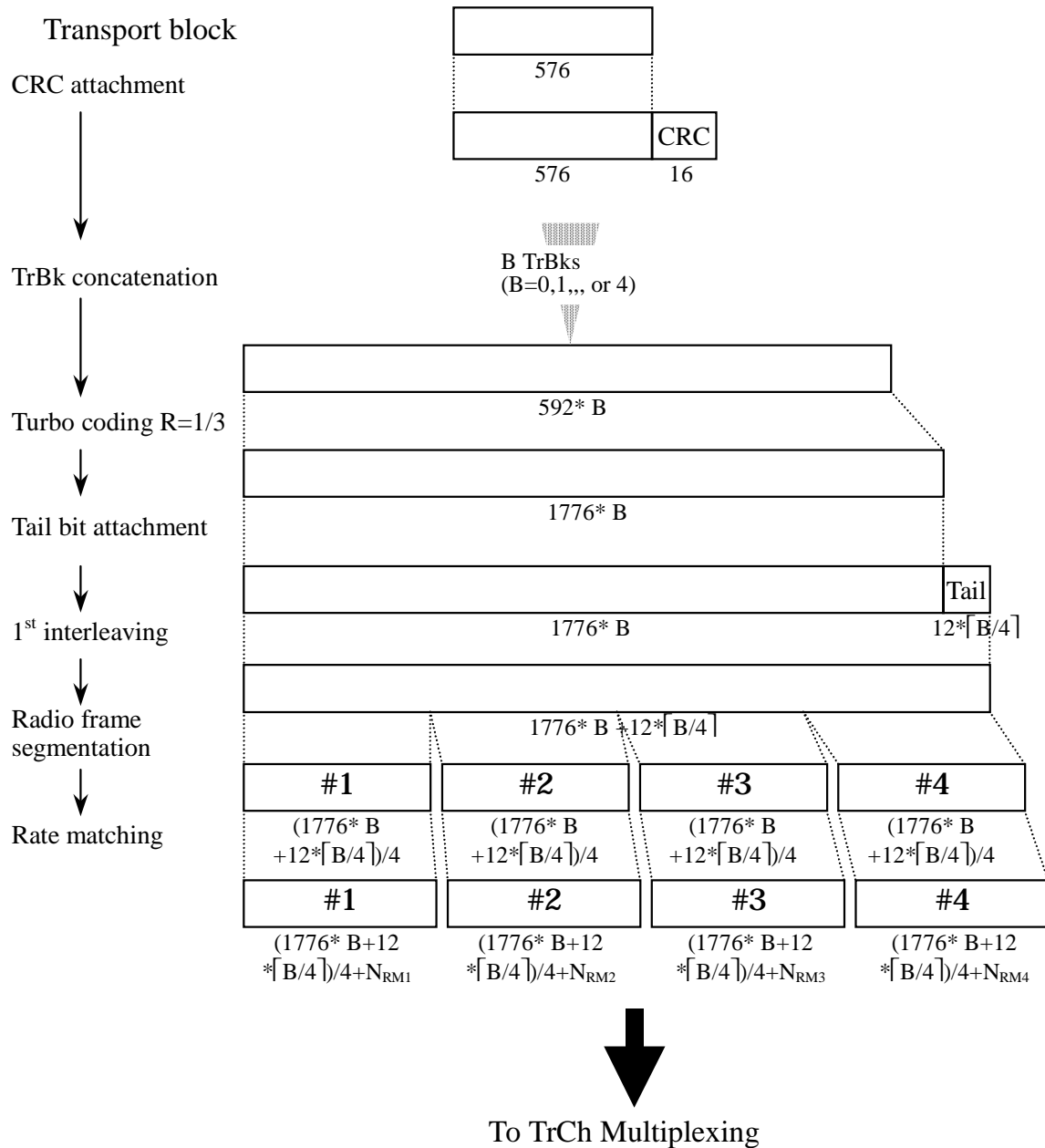| Transport block size	148 bits
Transport block set size	0, 148 bits
CRC	16 bits
Coding	CC, coding rate = 1/3
TTI	40 ms

Figure 17: Channel coding and multiplexing example for 3.4 kbps data

4.1.2.2.1.2 Example for 12.2 kbps data

NOTE: This example can be applied to AMR speech.

Table 17: Parameter examples for 12.2 kbps data

The number of TrChs		3
Transport block size	TrCH#a	39 or 81bits
	TrCH#b	103 bits
	TrCH#c	60 bits
TFCS	#1	N_{TrCHa}=1*81, N_{TrCHb}=1*103, N_{TrCHc}=1*60 bits
	#2	N_{TrCHa}=1*39, N_{TrCHb}=0*103, N_{TrCHc}=0*103 bits
	#3	N_{TrCHa}=0*81, N_{TrCHb}=0*103, N_{TrCHc}=0*60 bits
CRC		12 bits (attached only to TrCh#a)
Coding		CC, coding rate = 1/3 for TrCh#a, b coding rate = 1/2 for TrCh#c
TTI		20 ms

$$N_{RFa}=[3*(N_{TrCHa}+20)+1*\lceil N_{TrCHa}/81 \rceil]/2$$
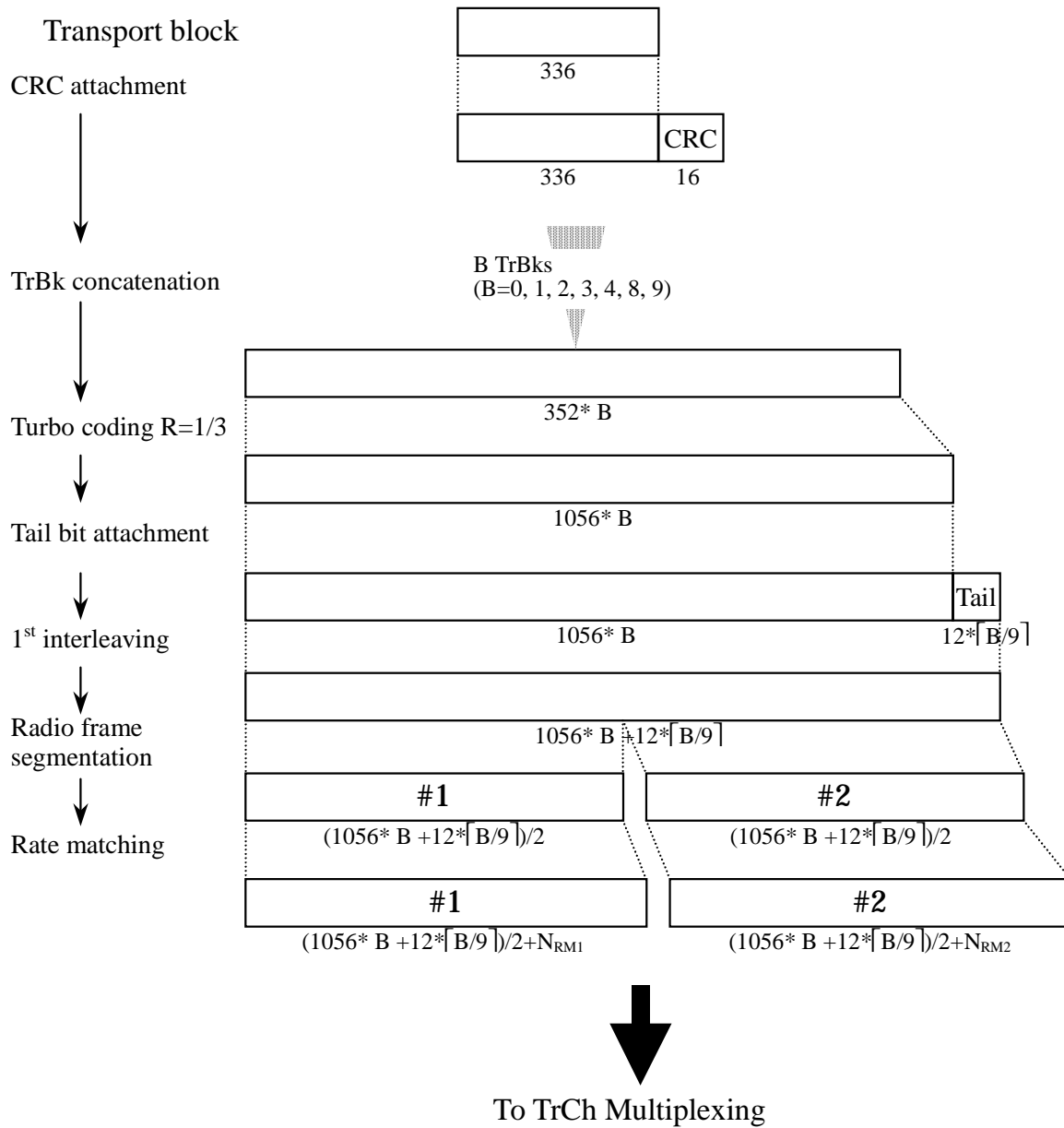$$N_{RFb}=[3*(N_{TrCHb}+8*N_{TrCHb}/103)+1*N_{TrCHb}/103]/2$$
$$N_{RFc}= N_{TrCHc}+8*N_{TrCHc}/60$$

Figure 18: Channel coding and multiplexing example for 12.2 kbps data

4.1.2.2.1.3 Example for 28.8/57.6 kbps data

NOTE: This example can be applied to Modem or FAX.

Table 18: Parameters for 28.8/57.6 kbps packet data

The number of TrChs		1
Transport block size		576 bits
Transport block Set size	28.8 kbps	576*B bits (B = 0, 1, 2)
	57.6 kbps	576*B bits (B = 0, 1, 2, 3, 4)
CRC		16 bits
Coding		Turbo coding, coding rate = 1/3
TTI		40 ms

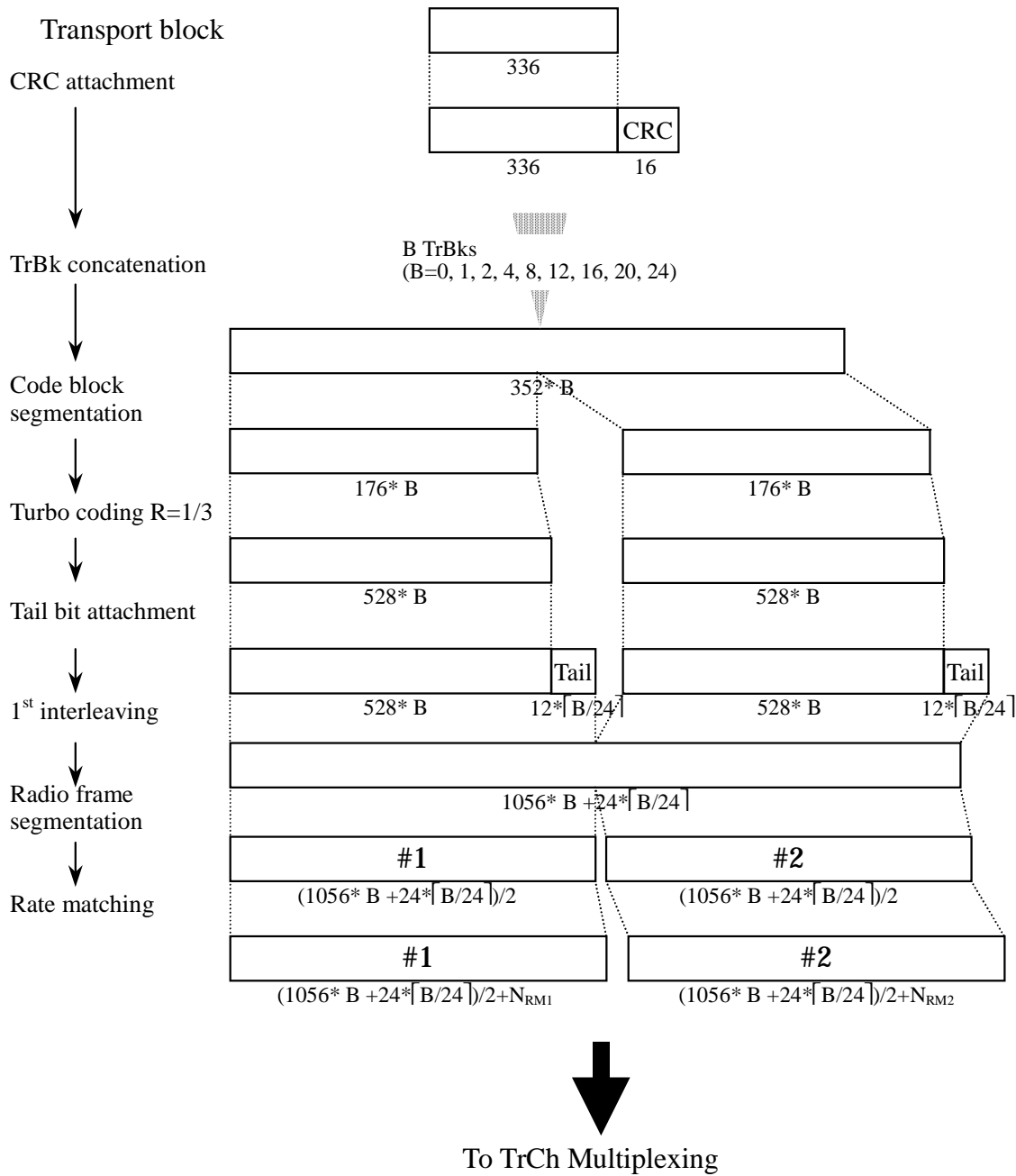**Figure 19: Channel coding and multiplexing example for 28.8/57.6 kbps data**

4.1.2.2.1.4 Example for 64/128/144 kbps packet data

NOTE: In this example, it is assumed that maximum data rate of RLC payload is 64/128/144 kbps, and MAC and RLC overhead in a transport block is 16 bits.

Table 19: Parameters for 64/128/144 kbps packet data

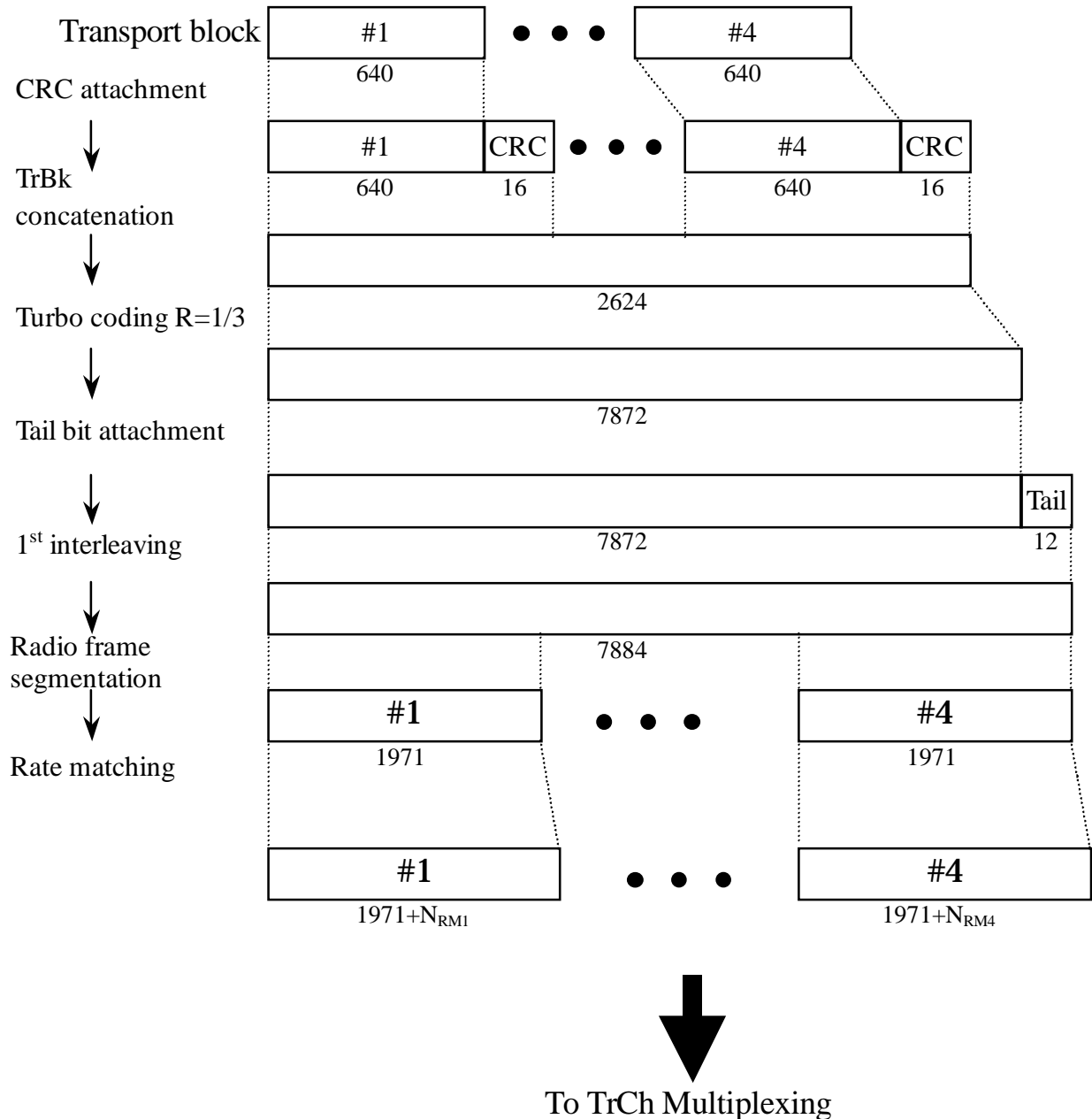| The number of TrChs		1
Transport block size		336 bits
Transport block Set size	64 kbps	336*B bits (B = 0, 1, 2, 3, 4)
	128 kbps	336*B bits (B = 0, 1, 2, 4, 8)
	144 kbps	336*B bits (B = 0, 1, 2, 4, 8, 9)
CRC		16 bits
Coding		Turbo coding, coding rate = 1/3
TTI		20 ms

Figure 20: Channel coding and multiplexing example for 64/128/144 kbps packet data

4.1.2.2.1.5 Example for 384 kbps packet data

NOTE: In this example, it is assumed that maximum data rate of RLC payload is 384kbps, and MAC and RLC overhead in a transport block is 16 bits.

Table 20: Parameters for 384 kbps packet data

The number of TrChs		1
Transport block size		336 bits
Transport block Set size	384 kbps	336*B bits (B = 0, 1, 2, 4, 8, 12, 16, 20, 24)
CRC		16 bits
Coding		Turbo coding, coding rate = 1/3
TTI		20 ms

Figure 21: Channel coding and multiplexing example for 384 kbps packet data

4.1.2.2.1.6 Example for 64 kbps data

NOTE: This example can be applied to ISDN service.

Table 21: Parameters for 64 kbps data

The number of TrChs	1
Transport block size	640 bits
Transport block set size	4*640 bits
CRC	16 bits
Coding	Turbo coding, coding rate = 1/3
TTI	40 ms

Figure 22: Channel coding and multiplexing example for 64 kbps data

4.1.2.2.2   TrCH multiplexing -> Physical channel mapping

4.1.2.2.2.1   Example for Stand-alone mapping of 3.4 kbps data

NOTE: This example can be applied to Stand-alone mapping of DCCH.

Figure 23: Channel coding and multiplexing example for stand-alone mapping of 3.4 kbps data

4.1.2.2.2.2 Example for multiplexing of 12.2 kbps data and 3.4 kbps data

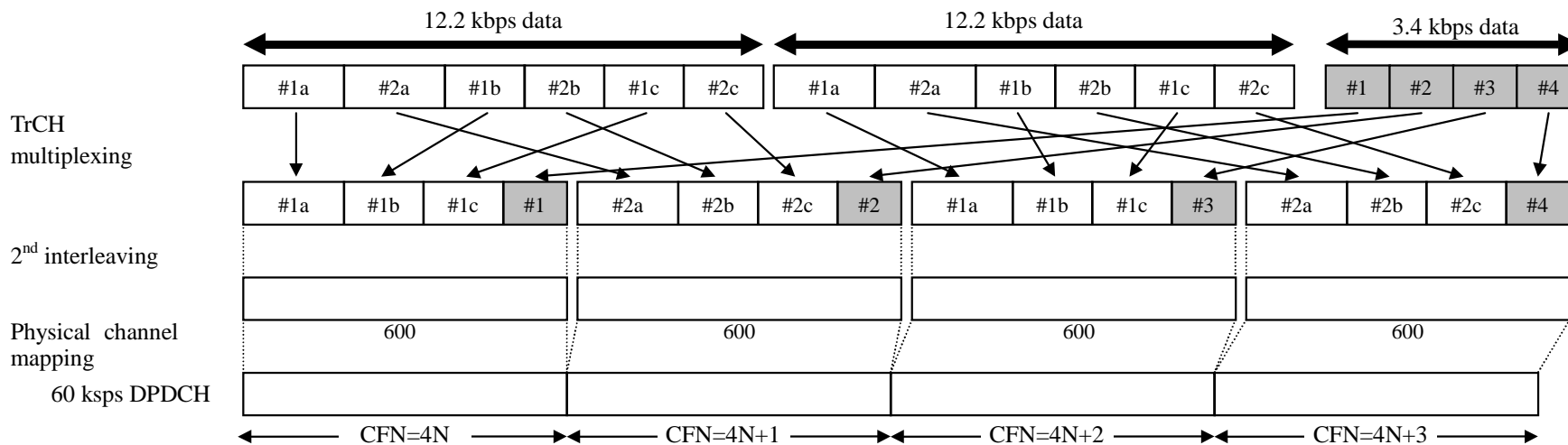NOTE: This example can be applied to multiplexing AMR speech and DCCH.

Figure 24: Channel coding and multiplexing example for multiplexing of 12.2 kbps data and 3.4 kbps data

4.1.2.2.2.3   Example for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing Modem/FAX and DCCH.

Table 22 shows example of physical channel parameters for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data.
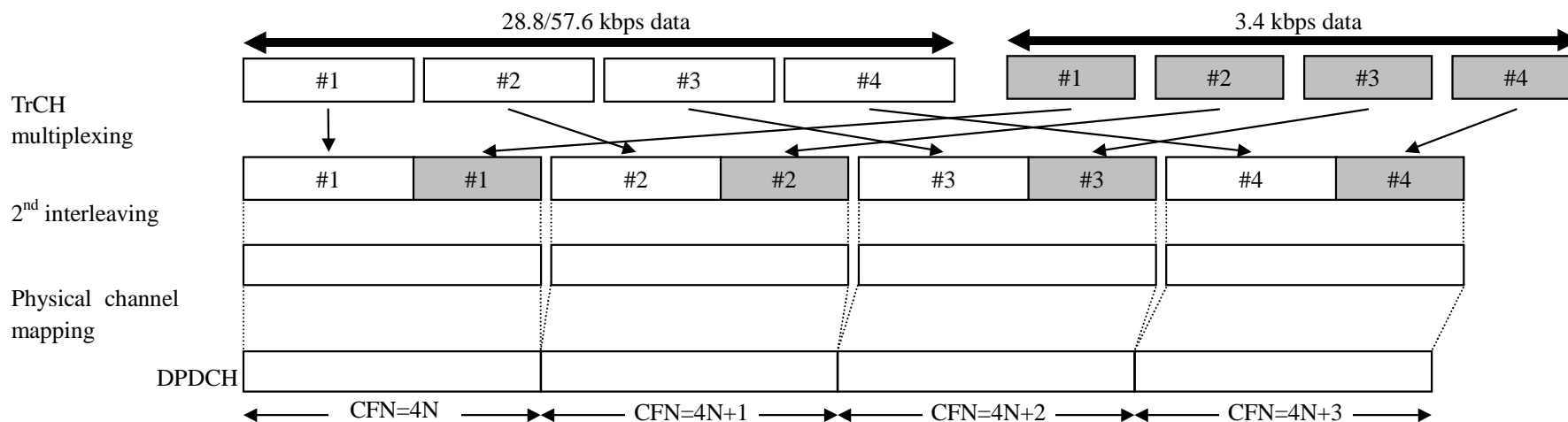

Figure 25: Channel coding and multiplexing example for multiplexing of 28.8/57.6 kbps packet data and 3.4 kbps data

Table 22: Physical channel parameters for multiplexing of 28.8/57.6 kbps packet data and 3.4 kbps data

Data rate (kbps)	Maximum symbol rate (ksps)	No.of physical channel
28.8	120	1
57.6	240	1

4.1.2.2.2.4   Example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

NOTE: This example can be applied to multiplexing 64/128/144/384 kbps packet data and DCCH.

Table 23 shows example of physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data.
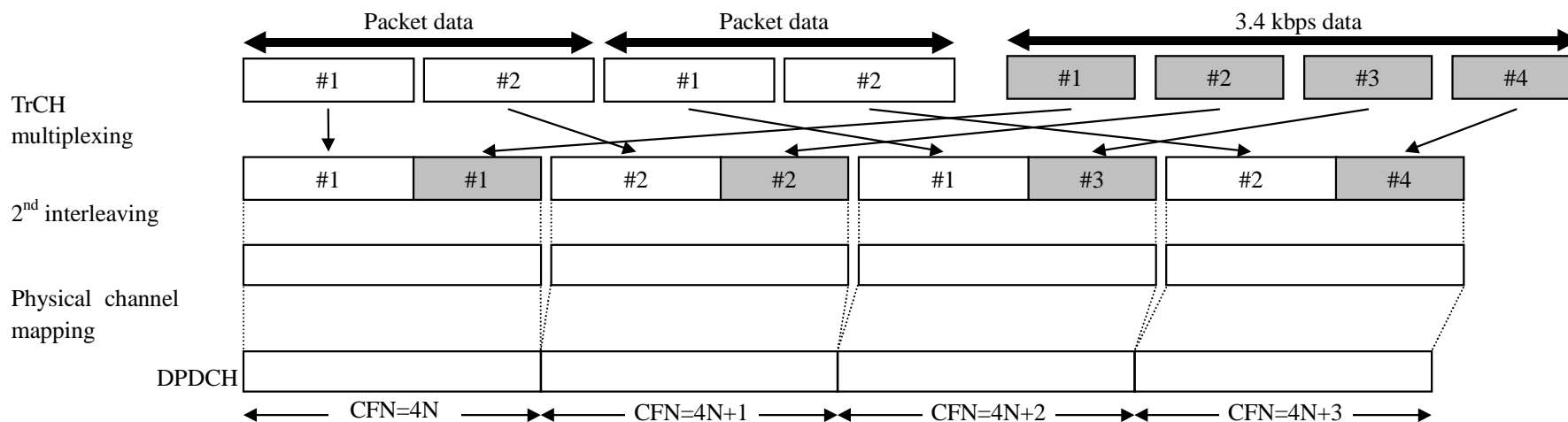

Figure 26: Channel coding and multiplexing example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

Table 23: Physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

Data rate (kbps)	Maximum symbol rate (ksps)	No.of physical channel
64	240	1
128	480	1
144	480	1
384	960	1

4.1.2.2.2.5   Example for multiplexing of 64 kbps data and 3.4 kbps data

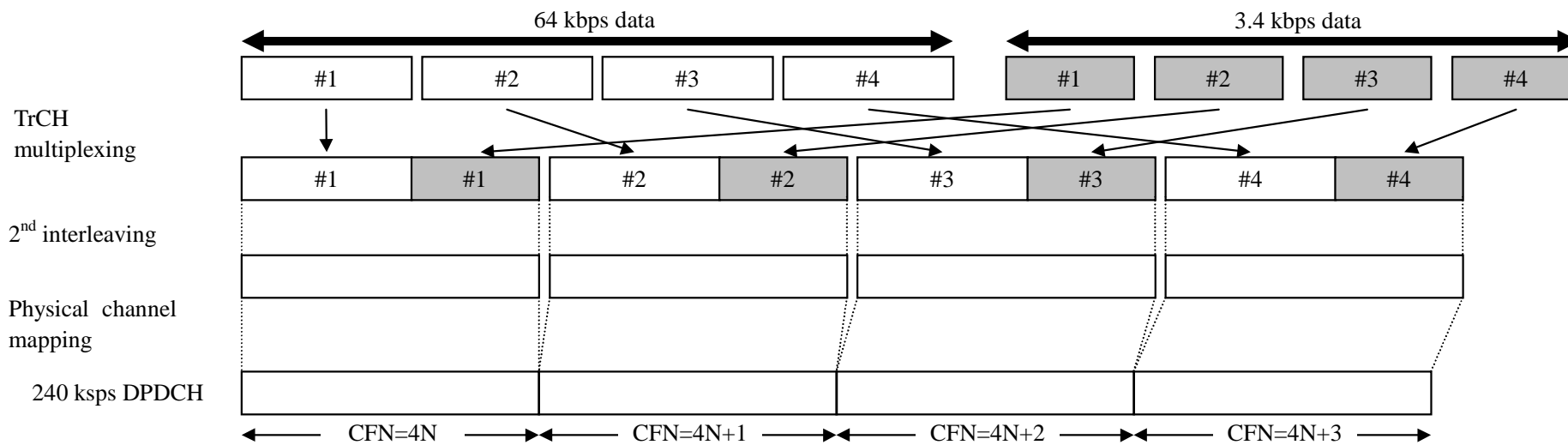NOTE: This example can be applied to multiplexing ISDNs data and DCCH.

Figure 27: Channel coding and multiplexing example for multiplexing of 64 kbps data and 3.4 kbps data

4.1.2.2.2.6   Example for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data

   NOTE: This example is corresponding to multiplexing of AMR speech, 64/128/144/384 kbps packet and DCCH.

Table 24 shows example of physical channel parameters for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data.
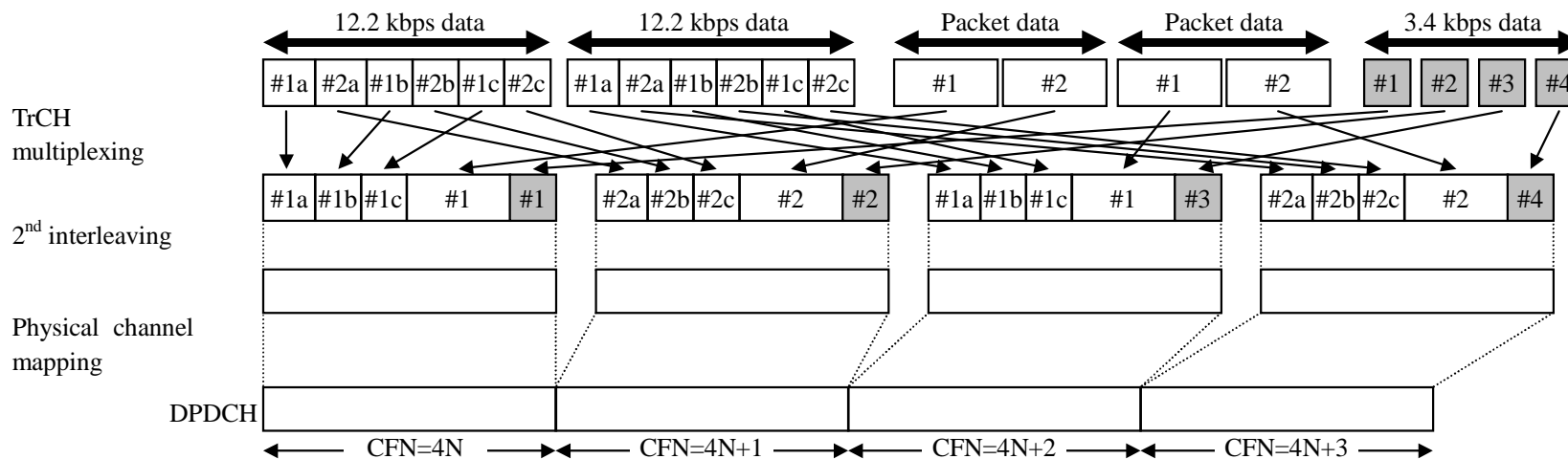

Figure 28: Channel coding and multiplexing example for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data

Table 24: Physical channel parameters for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data

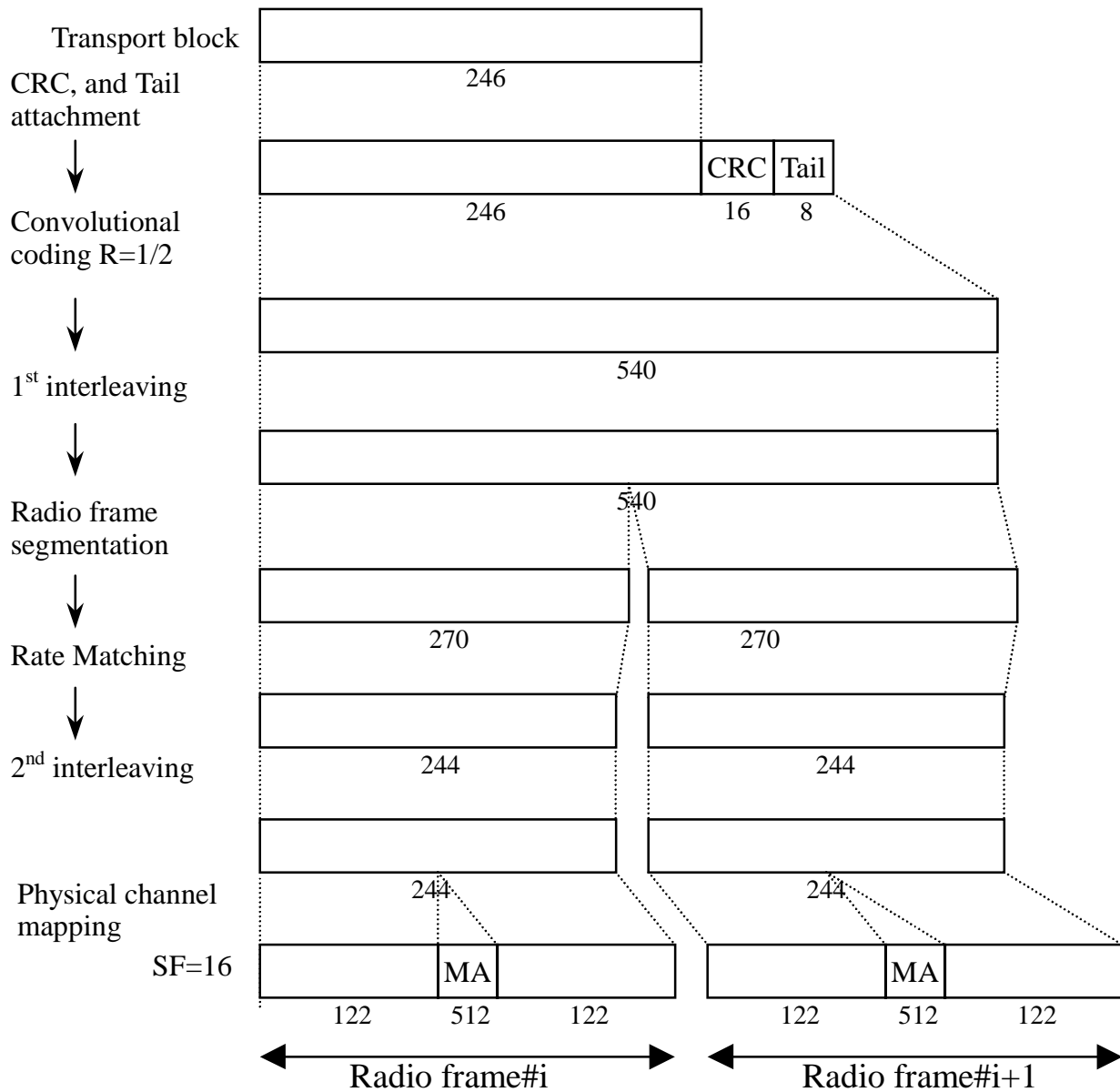| Data rate (kbps)	Maximum symbol rate (ksps)	No.of physical channel
64	240	1
128	480	1
144	480	1
384	960	1

4.2 TDD mode – 3.84Mcps TDD option

4.2.1 Downlink

4.2.1.1 BCH

Table 25: Parameters for BCH

Transport block size	246 bit
CRC	16 bit
Coding	CC, coding rate = 1/2
TTI	20 ms
Midamble	512 chips
Codes and time slots	SF = 16 x 1 x 1 time slot
TFCI	0 bit
TPC	0 bit

Figure 29: Channel coding for BCH

4.2.1.2 Example for PCH and FACH

Table 26: Parameters for PCH and FACH

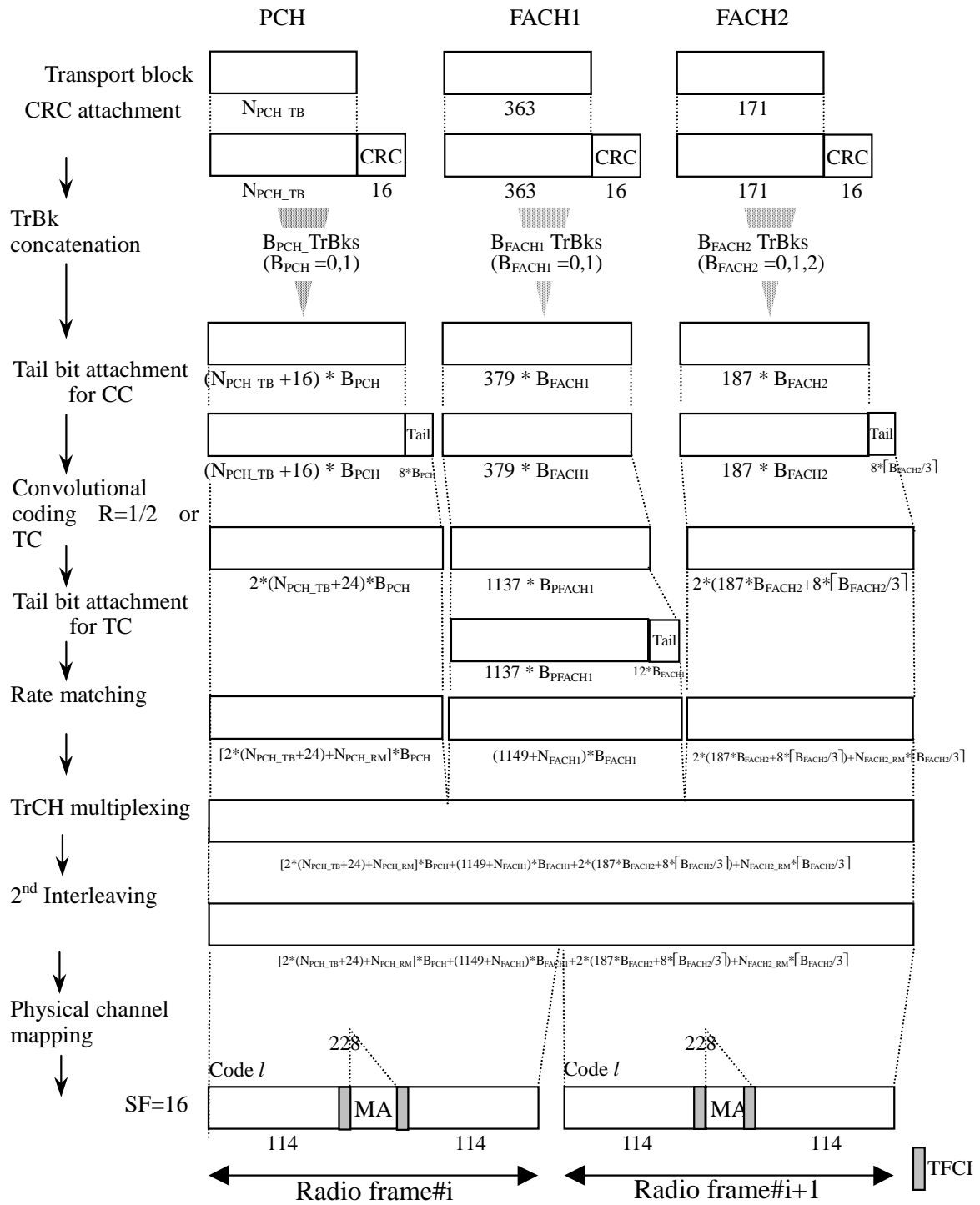|		
Transport block size	PCH	N_{PCH}=80 or 240 bit
	FACH1	363 bit
	FACH2	171 bit
Transport block set size	PCH	80*B_{PCH} or 240*B_{PCH} bit (B_{PCH}=0,1)
	FACH1	363*B_{FACH1} bit (B_{FACH1}=0,1)
	FACH2	171*B_{FACH2} bit (B_{FACH2}=0,1,2)
Coding	PCH, FACH2	CC, coding rate = 1/2
	FACH1	TC
TTI		20 ms
Midamble		512 chips
Codes and time slots		SF = 16 x 1 x 1 time slot
TFCI		16 bit
TPC		0 bit

Figure 30: Channel coding and multiplexing example for PCH and FACH

4.2.1.3 Example for DCH

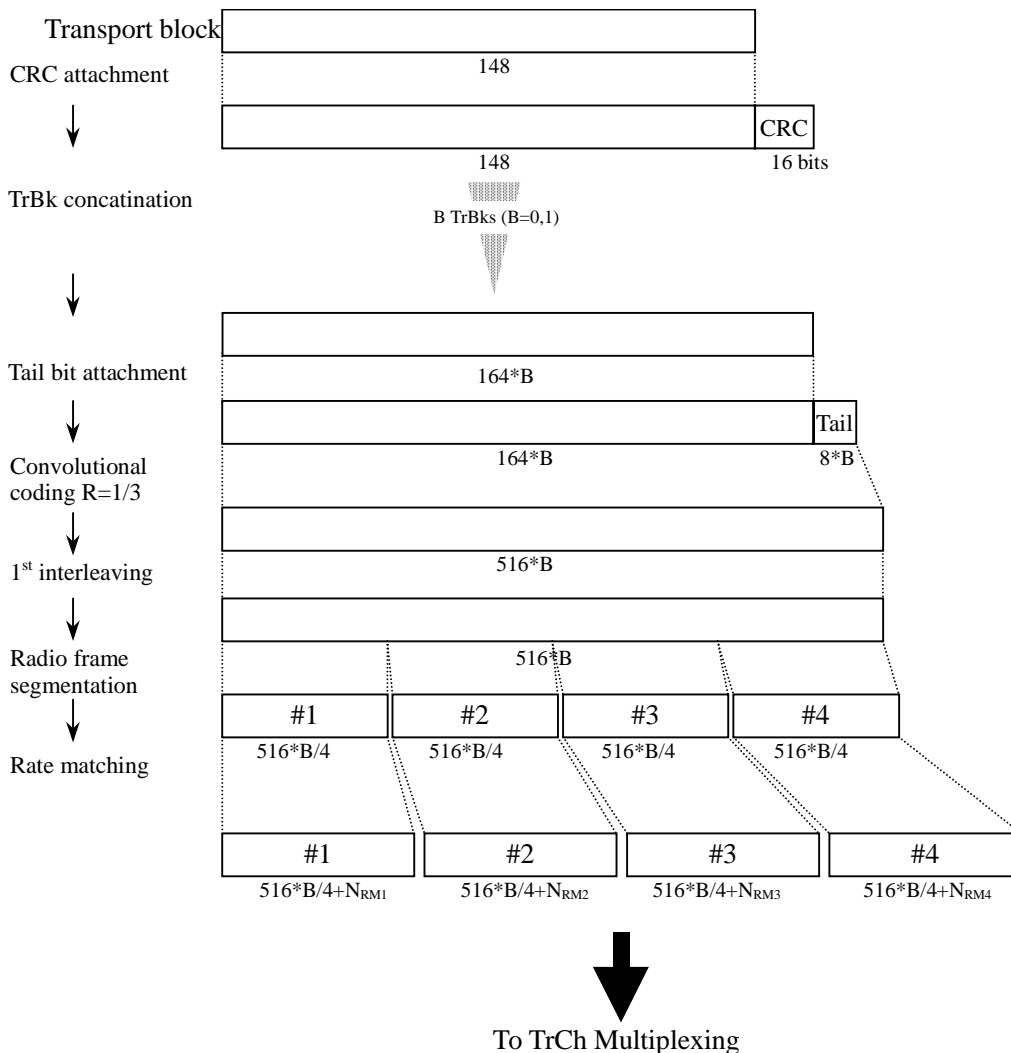### 4.2.1.3.1 DCH-> Radio frame segmentation

4.2.1.3.1.1 Example for 3.4 kbps data

NOTE: This example can be applied to DCCH.

NOTE: In this example, it is assumed that maximum data rate of RLC payload is 3.4kbps, and that MAC and RLC overhead in a transport block is 12 bits.

Table 27: Parameter examples for 3.4 kbps data

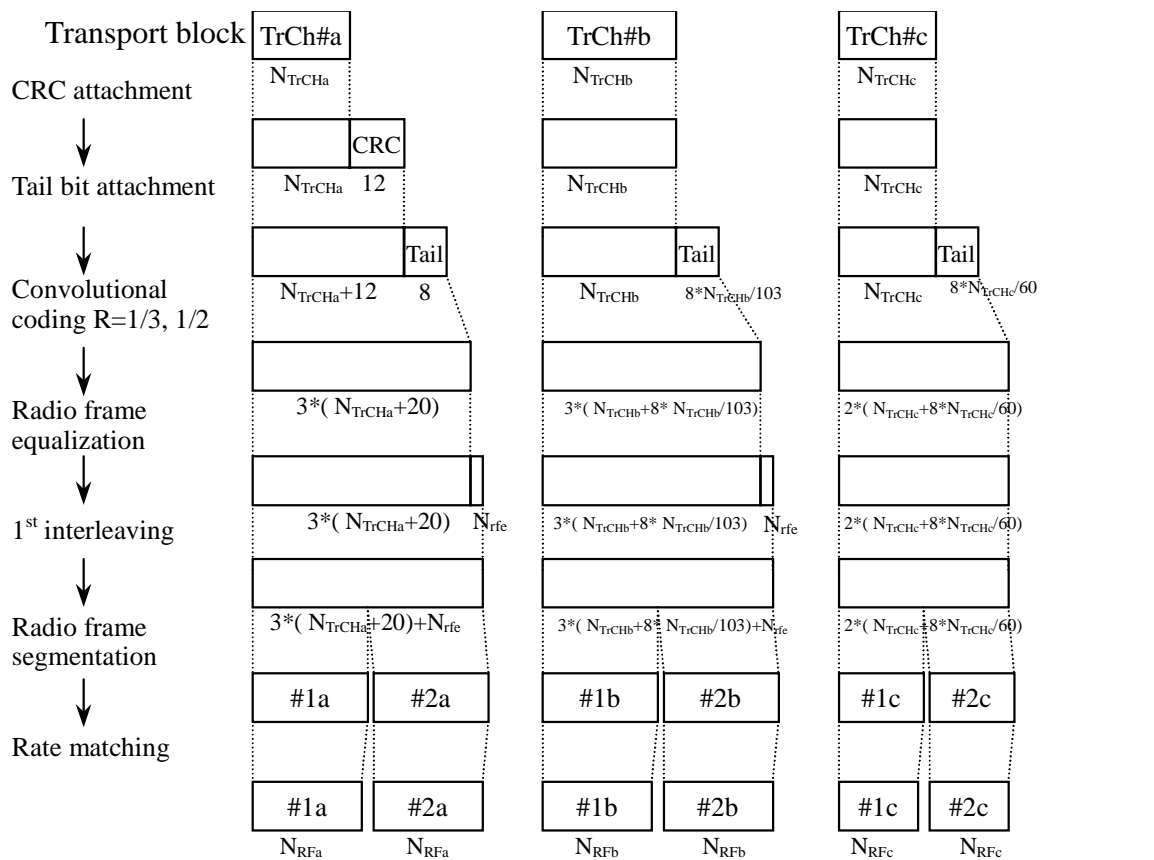|	
Transport block size	148 bits
Transport block set size	148*B bits (B=0,1)
CRC	16 bits
Coding	CC, coding rate = 1/3
TTI	40 ms

Figure 31: Channel coding and multiplexing example for 3.4 kbps data

4.2.1.3.1.2 Example for 12.2 kbps data

NOTE: This example can be applied to AMR speech.

Table 28: Parameter examples for 12.2 kbps data

The number of TrChs		3
Transport block size	TrCH#a	39 or 81 bits
	TrCH#b	103 bits
	TrCH#c	60 bits
Transport block set size	#1	N_{TrCHa}=1*81, N_{TrCHb}=1*103, N_{TrCHc}=1*60 bits
	#2	N_{TrCHa}=1*39, N_{TrCHb}=0*103, N_{TrCHc}=0*60 bits
	#3	N_{TrCHa}=0*81, N_{TrCHb}=0*103, N_{TrCHc}=0*60 bits
CRC		12 bits (attached only to TrCh#a)
Coding		CC,
TTI		coding rate = 1/3 for TrCh#a, b
		coding rate = 1/2 for TrCh#c
		20 ms

$$N_{RFa}= [3*(N_{TrCHa}+20)+N_{RMa}+N_{rfe}]/2$$
$$N_{RFb}= [3*(N_{TrCHb}+8*N_{TrCHb}/103)+N_{RMb}+N_{rfe}]/2$$
$$N_{RFc}= [2*(N_{TrCHc}+8*N_{TrCHc}/60)+N_{RMc}]/2$$
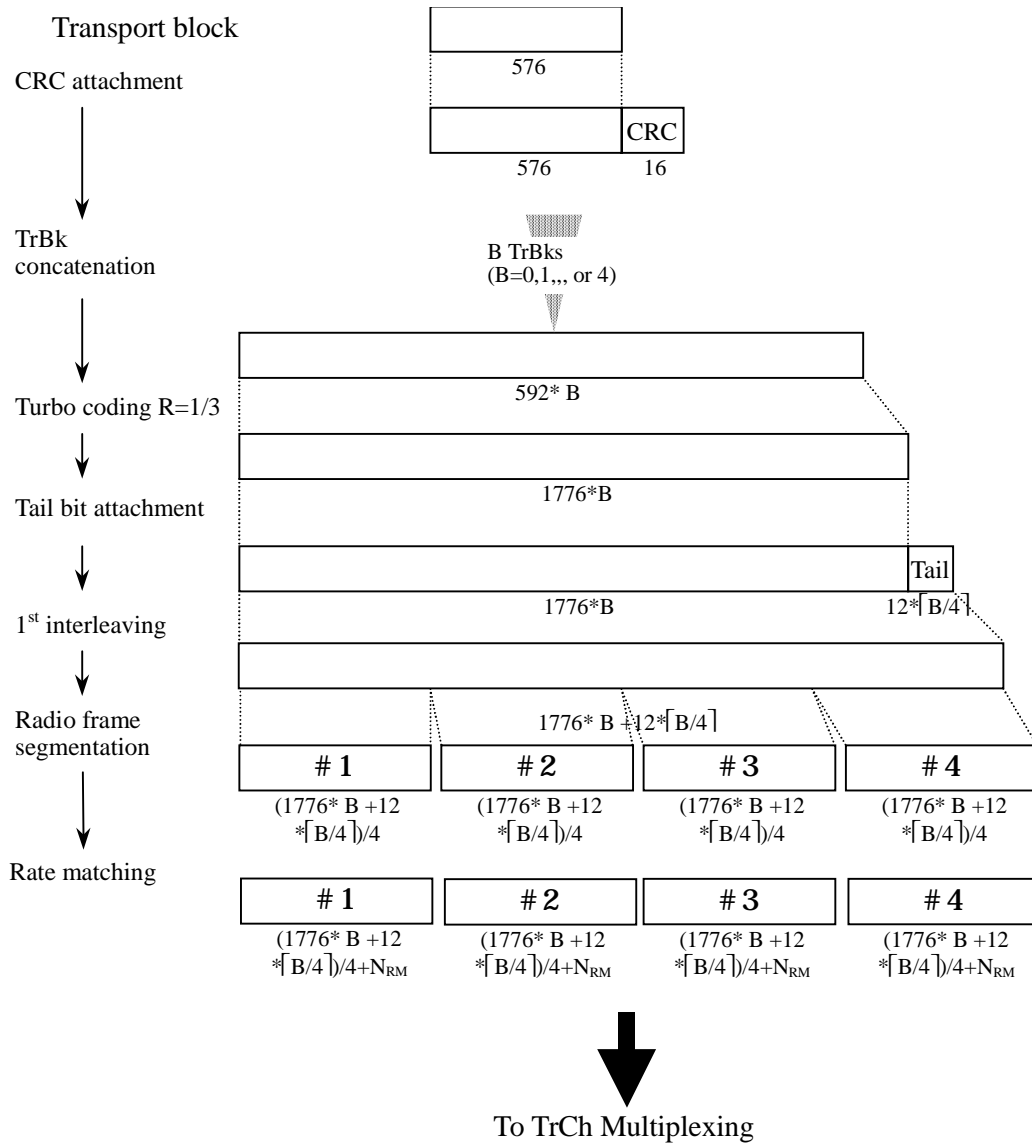
To TrCh Multiplexing

Figure 32: Channel coding and multiplexing example for 12.2 kbps data

4.2.1.3.1.3   Example of 28.8/57.6 kbps data

NOTE: This example can be applied to Modem or FAX.

Table 29: Parameters for 28.8/57.6 kbps data

The number of TrChs		1
Transport block size		576 bits
Transport block set size	28.8 kbps	576*B bits (B=0, 1, 2)
	57.6 kpbs	576*B bits (B=0, 1, 2, 3, 4)
CRC		16 bits
Coding		Turbo coding, coding rate = 1/3
TTI		40 ms

Transport block

CRC attachment — 576

CRC attachment — 576 | CRC | 16

TrBk concatenation

B TrBks (B=0,1,,, or 4)

Turbo coding R=1/3 — 592* B

Tail bit attachment — 1776*B

1776*B | Tail | 12*⌈B/4⌉

1st interleaving — 1776*B

Radio frame segmentation — 1776* B +12*⌈B/4⌉

1 — (1776* B +12 *⌈B/4⌉)/4
2 — (1776* B +12 *⌈B/4⌉)/4
3 — (1776* B +12 *⌈B/4⌉)/4
4 — (1776* B +12 *⌈B/4⌉)/4

Rate matching

1 — (1776* B +12 *⌈B/4⌉)/4+N_{RM}
2 — (1776* B +12 *⌈B/4⌉)/4+N_{RM}
3 — (1776* B +12 *⌈B/4⌉)/4+N_{RM}
4 — (1776* B +12 *⌈B/4⌉)/4+N_{RM}
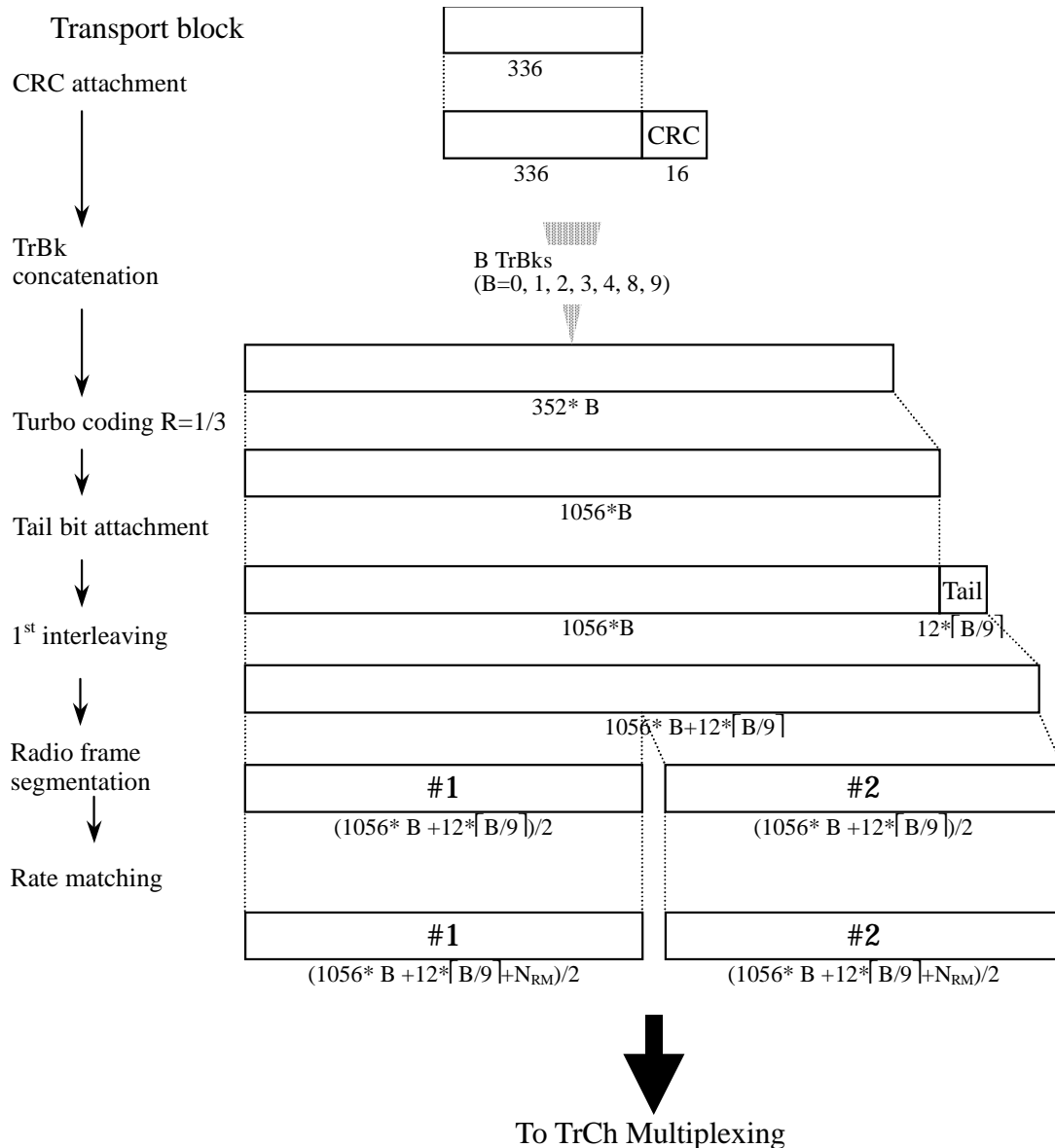
To TrCh Multiplexing

Figure 33: Channel coding and multiplexing example for 28.8/57.6 kbps data

4.2.1.3.1.4 Example of 64/128/144 kbps packet data

NOTE: In this example it is assumed, that maximum data rate of RLC payload is 64/128/144 kbps, and MAC and RLC overhead in a transport block is 16 bits.

Table 30: Parameters for 64/128/144 kbps packet data

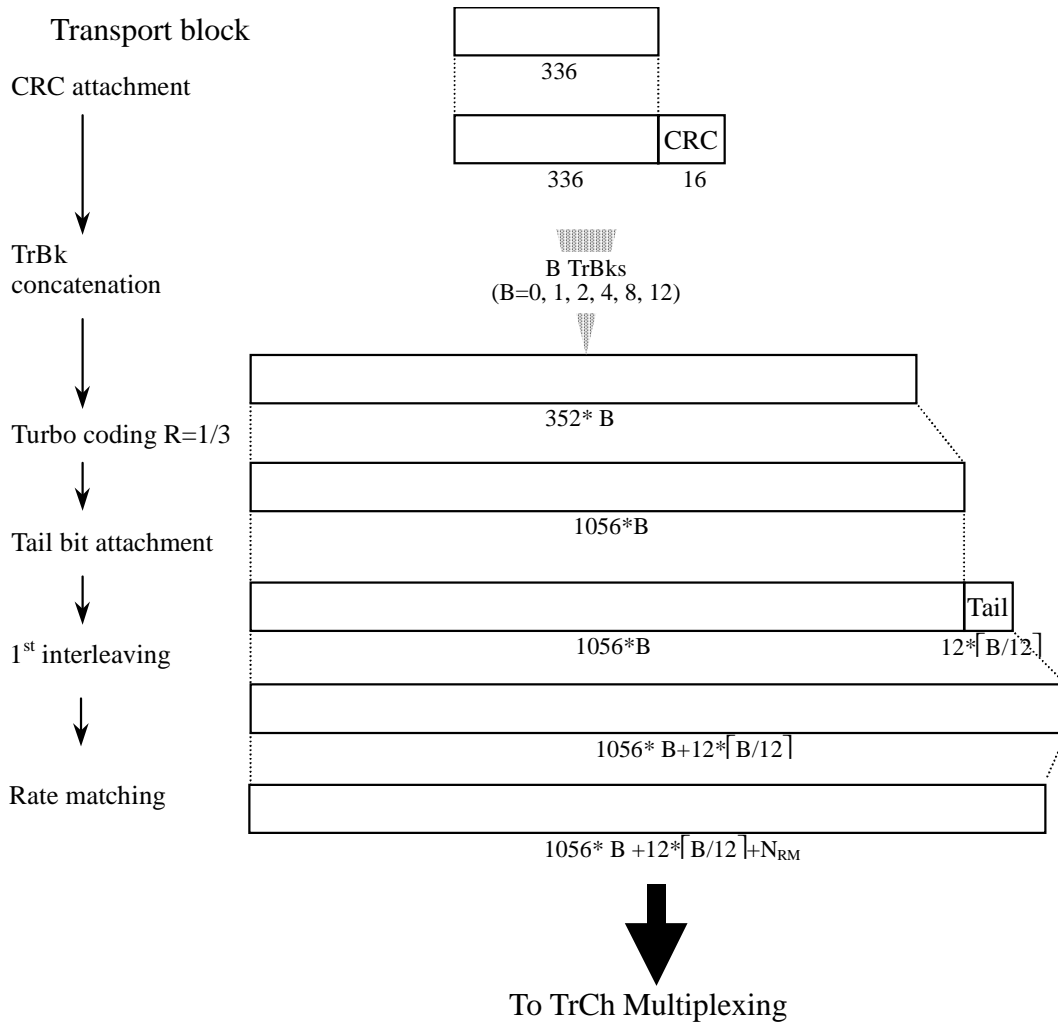| The number of TrChs		1
Transport block size		336 bits
Transport block set size	64 kbps	336*B bits (B = 0, 1, 2, 3, 4)
	128 kbps	336*B bits (B = 0, 1, 2, 4, 8)
	144 kbps	336*B bits (B = 0, 1, 2, 4, 8, 9)
CRC		16 bits
Coding		Turbo coding, coding rate = 1/3
TTI		20 ms

Figure 34: Channel coding and multiplexing example for 64/128/144 kbps packet data

4.2.1.3.1.5   Example of 384 kbps packet data

NOTE: In this example it is assumed, that the maximum data rate of RLC payload is 384 kbps, and MAC and RLC overhead in a transport block is 16 bits.

Table 31: Parameters for 384 kbps packet data

The number of TrChs	1
Transport block size	336 bits
Transport block set size	336*B bits (B = 0, 1, 2, 4, 8, 12 for TTI=10ms, B = 0, 1, 2, 4, 8, 12, 16, 20, 24 for TTI=20ms)
CRC	16 bits
Coding	Turbo coding, coding rate = 1/3
TTI	10 or 20 ms

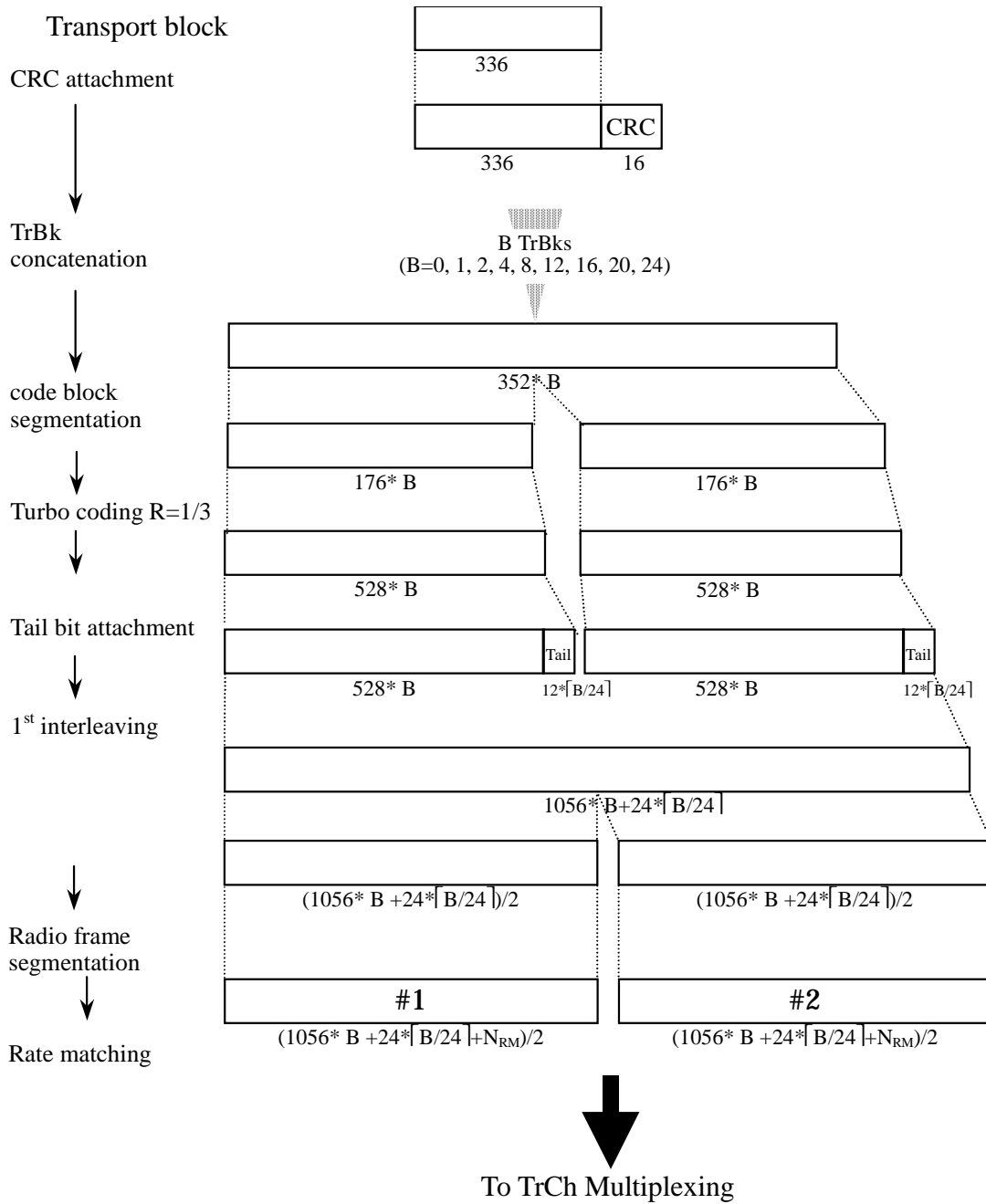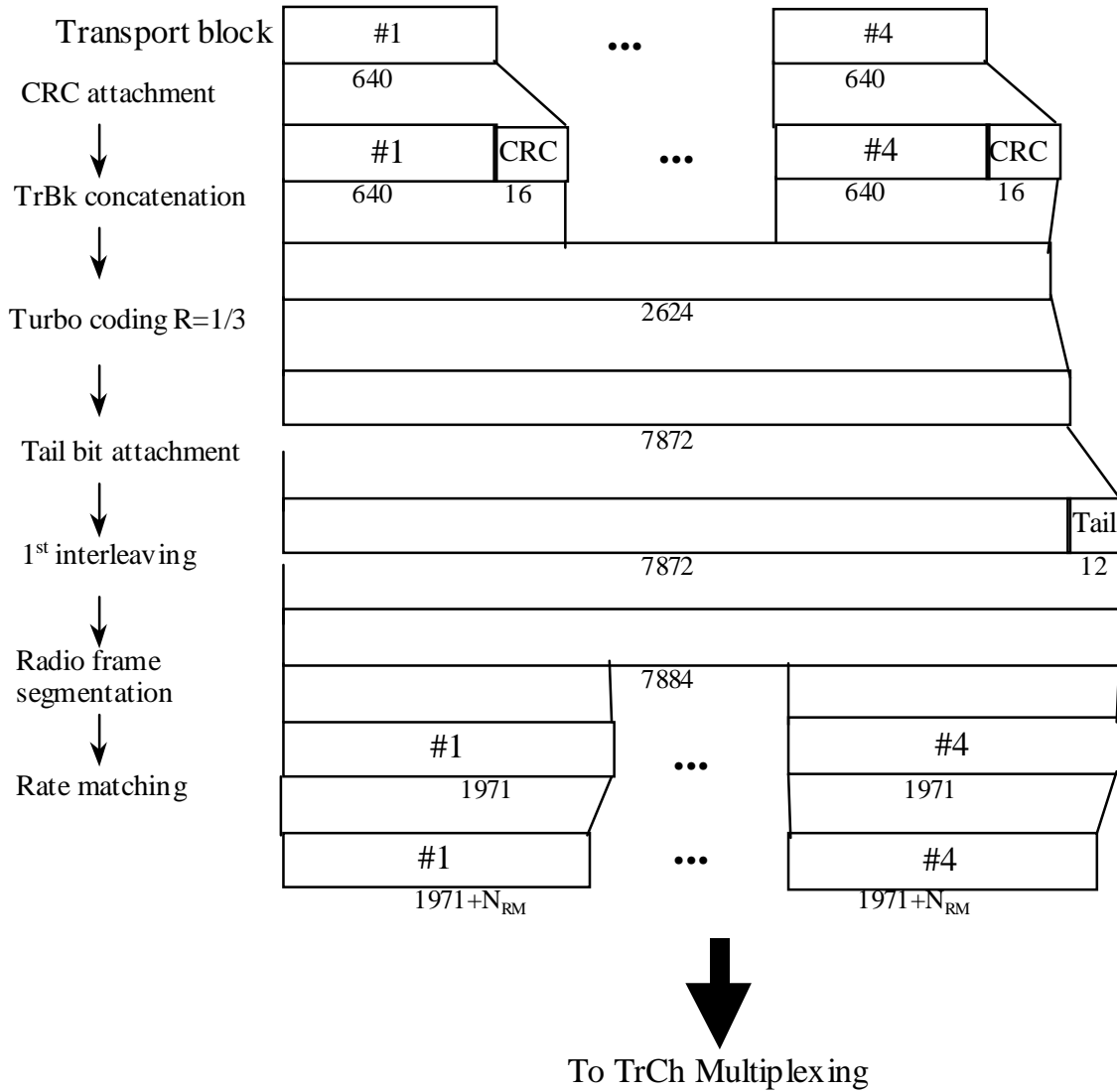**Figure 35: Channel coding and multiplexing example for 384 kbps packet data in case of TTI=10ms**

Transport block

| | 336 |

CRC attachment

| 336 | CRC |

336   16

TrBk
concatenation

B TrBks
(B=0, 1, 2, 4, 8, 12, 16, 20, 24)

352* B

code block
segmentation

176* B   176* B

Turbo coding R=1/3

528* B   528* B

Tail bit attachment

528* B   Tail   528* B   Tail

528* B   12*$\lceil$B/24$\rceil$ 528* B   12*$\lceil$B/24$\rceil$

1st interleaving

1056*B+24*$\lceil$B/24$\rceil$

(1056* B +24*$\lceil$B/24$\rceil$)/2   (1056* B +24*$\lceil$B/24$\rceil$)/2

Radio frame
segmentation

#1   #2

(1056* B +24*$\lceil$B/24$\rceil$+N_{RM})/2   (1056* B +24*$\lceil$B/24$\rceil$+N_{RM})/2

Rate matching

To TrCh Multiplexing

Figure 36: Channel coding and multiplexing example for 384 kbps packet data in case of TTI=20ms

4.2.1.3.1.6 Example for 64 kbps data

NOTE: This example can be applied to ISDN service.

Table 32: Parameters for 64 kbps data

The number of TrChs	1
Transport block size	640 bits
Transport block set size	4*640 bits
CRC	16 bits
Coding	Turbo coding, coding rate = 1/3
TTI	40 ms

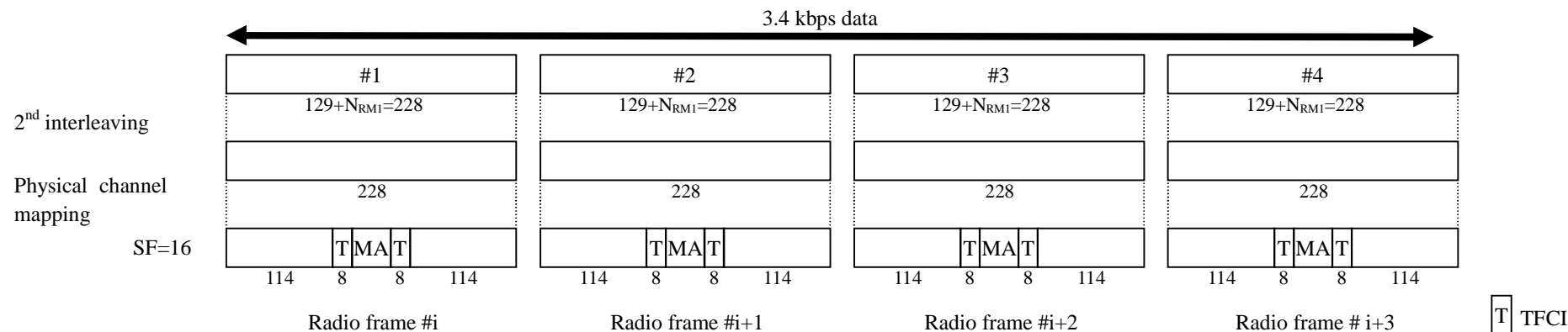**Figure 37: Channel coding and multiplexing example for 64 kbps data**

4.2.1.3.2   TrCH multiplexing -> Physical channel mapping

4.2.1.3.2.1   Example for Stand-alone mapping of 3.4 kbps data

   NOTE: This example can be applied to Stand-alone mapping of DCCH.

Table 33 shows example of physical channel parameters for Stand-alone mapping of 3.4 kbps data.

Figure 38: Channel coding and multiplexing example for Stand-alone mapping of 3.4 kbps data

Table 33: Physical channel parameters for Stand-alone mapping of 3.4 kbps data

Midamble	512 chips
Codes and time slots	SF16 x 1 code x 1 time slot
TFCI	16 bit
TPC	0 bit

4.2.1.3.2.2 Example for multiplexing of 12.2 kbps data and 3.4 kbps data

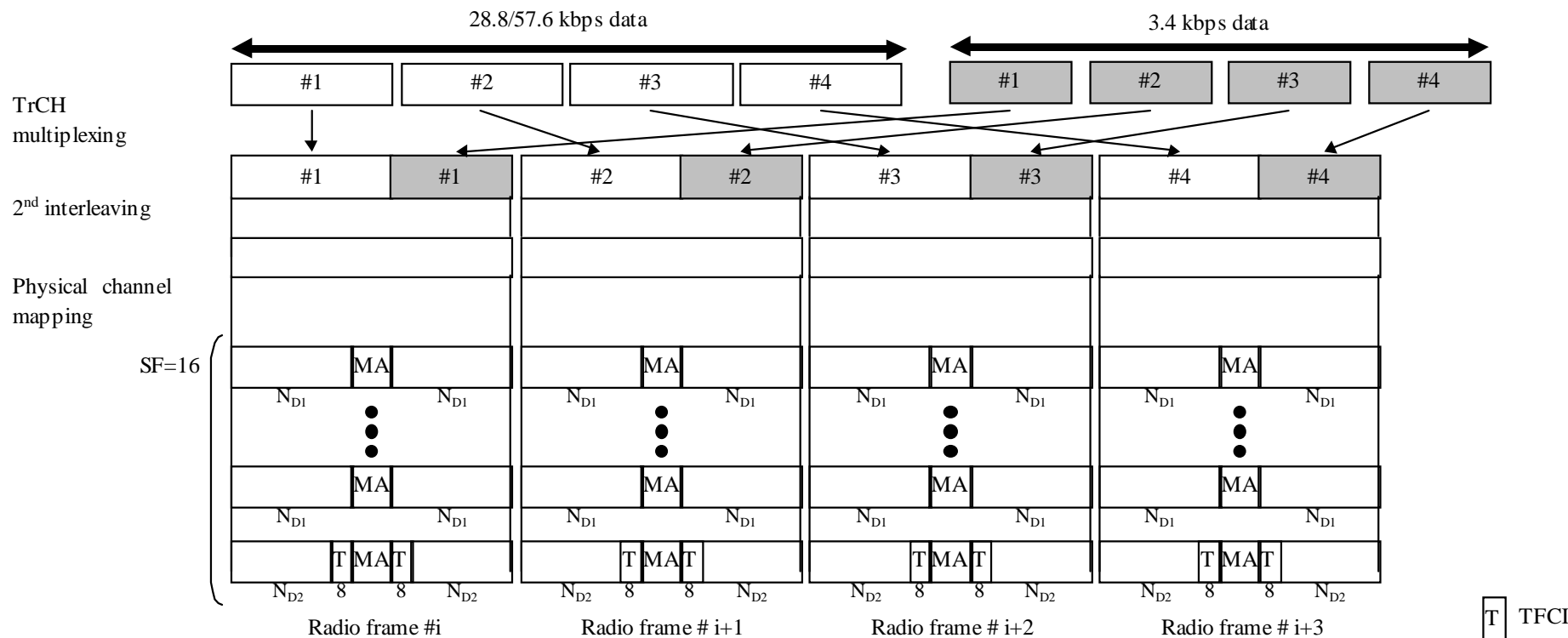NOTE: This example can be applied to multiplexing AMR speech and DCCH.

Figure 39: Channel coding and multiplexing example for multiplexing of 12.2 kbps data and 3.4 kbps data

Table 34: Physical channel parameters for multiplexing of 12.2 kbps data and 3.4 kbps data

Midamble	512 chips
Codes and time slots	SF16 x 2 code x 1 time slot
TFCI	16 bit
TPC	0 bit

4.2.1.3.2.3 Example for multiplexing of 28.8/57.6 kbps data 3.4 kbps data

NOTE: This example can be applied to multiplexing of Modem/FAX and DCCH.

Table 35 shows example of physical channel parameters for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data.

Figure 40: Channel coding and multiplexing example for multiplexing 28.8/57.6 kbps data and 3.4 kbps data

Table 35: Physical channel parameters for multiplexing of 28.8/57.6 kbps packet data and 3.4 kbps data

Midamble	28.8/57.6 kbps	512 chips
N_{D1}, N_{D2}	28.8/57.6 kbps	122 bit, 114 bit
Code & time	28.8 kbps	SF16 x 2 codes x 1 time slot
slots	57.6 kbps	SF16 x 4 codes x 1 time slot
TFCI		16 bit
TPC		0 bit

4.2.1.3.2.4 Example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

NOTE: This example can be applied to multiplexing 64/128/144/384 kbps packet data and DCCH.

Table 36 shows example of physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data.
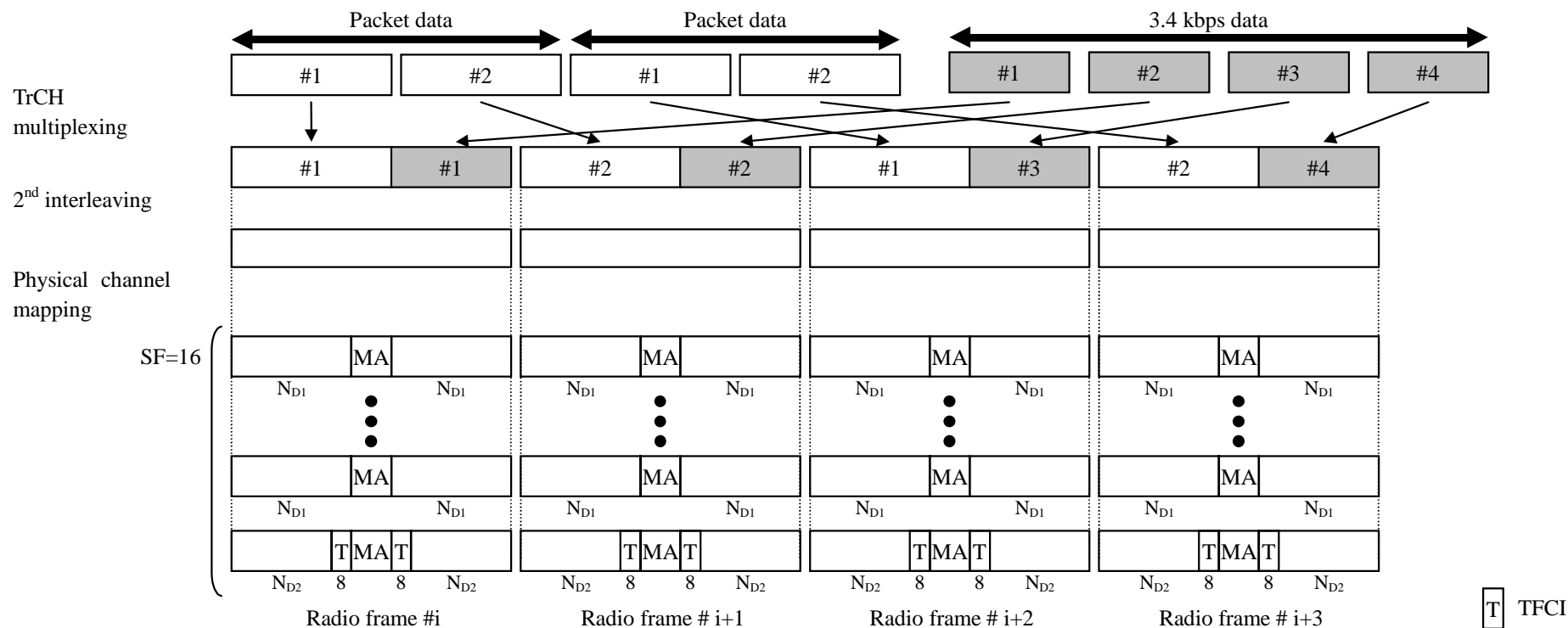

Figure 41: Channel coding and multiplexing example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

Table 36: Physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

Midamble	64 kbps	512 chips
	128 & 144 & 384 kbps	256 chips
N_{D1}, N_{D2}	64 kbps	122 bit, 114 bit
	128 & 144 & 384 kbps	138 bit, 130 bit
Code & time	64 kbps	SF16 x 5 codes x 1 time slot
slots	128 kbps	SF16 x 8 codes x 1 time slot
	144 kbps	SF16 x 9 codes x 1 time slot
	384 kbps	SF16 x 8 codes x 3 time slots
TFCI		16 bit
TPC		0 bit

4.2.1.3.2.5   Example for multiplexing of 64 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing ISDNs data and DCCH.

Table 37 shows example of physical channel parameters for multiplexing of 64 kbps data and 3.4 kbps data.
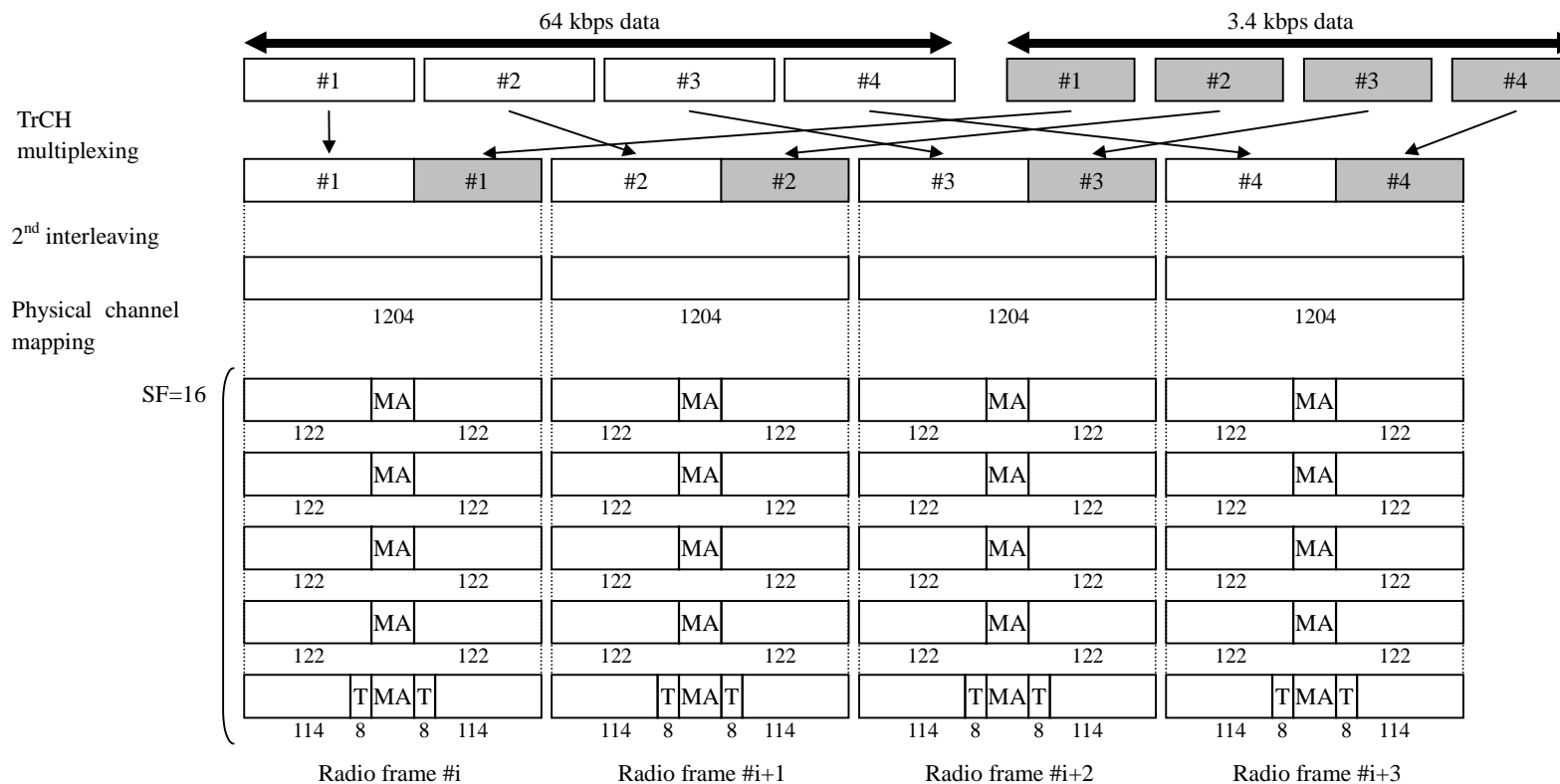

Figure 42: Channel coding and multiplexing example for multiplexing of 64 kbps data and 3.4 kbps data

Table 37: Physical channel parameters for multiplexing of 64 kbps packet data and 3.4 kbps data

Midamble	512 chips
Code & time slots	SF16 x 5 codes x 1 time slot
TFCI	16 bit
TPC	0 bit

4.2.1.3.2.6 Example for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data

NOTE: This example is corresponding to multiplexing of AMR speech, 64/128/144/384 kbps packet and DCCH.

Table 38 shows example of physical channel parameters for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data.
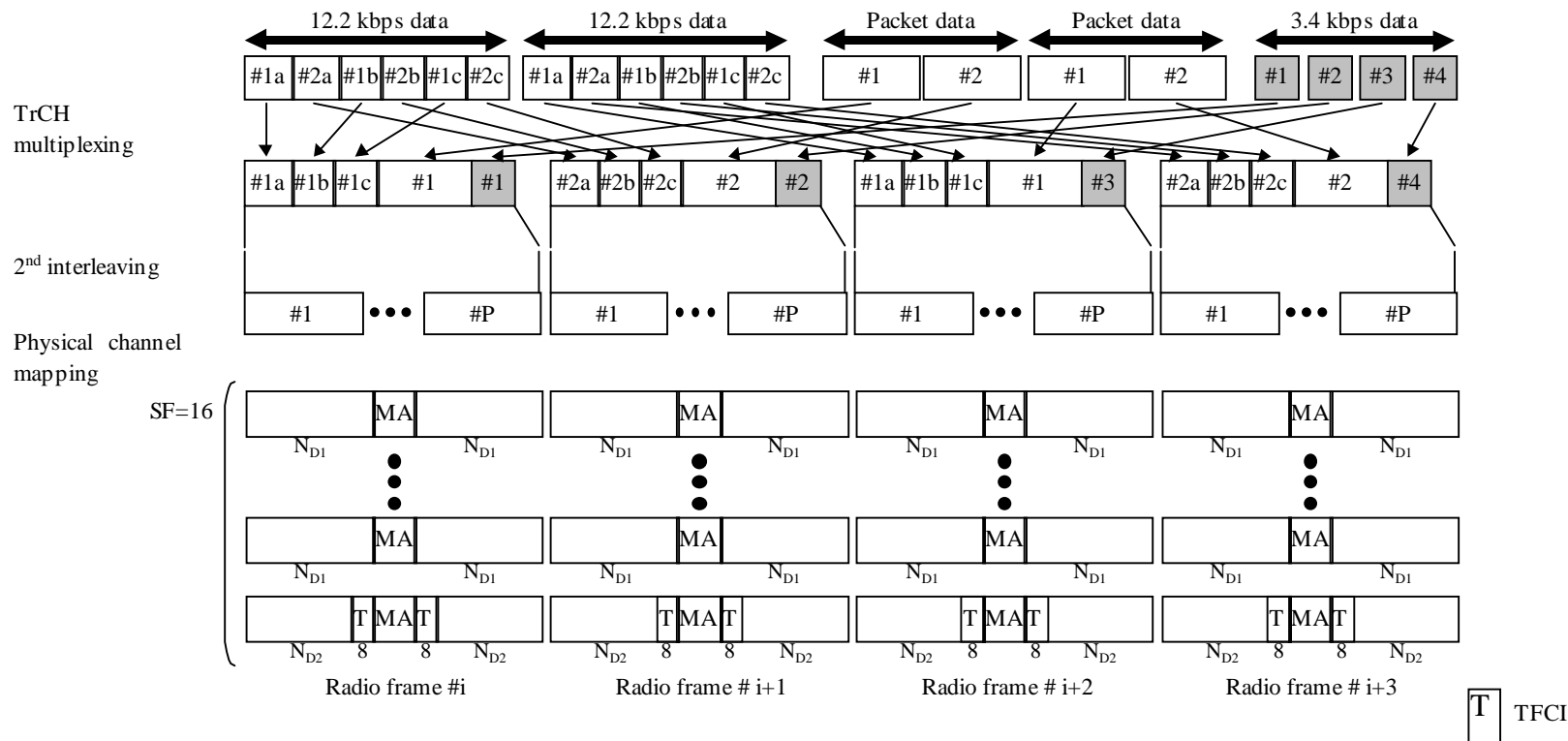

Figure 43: Channel coding and multiplexing example for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data

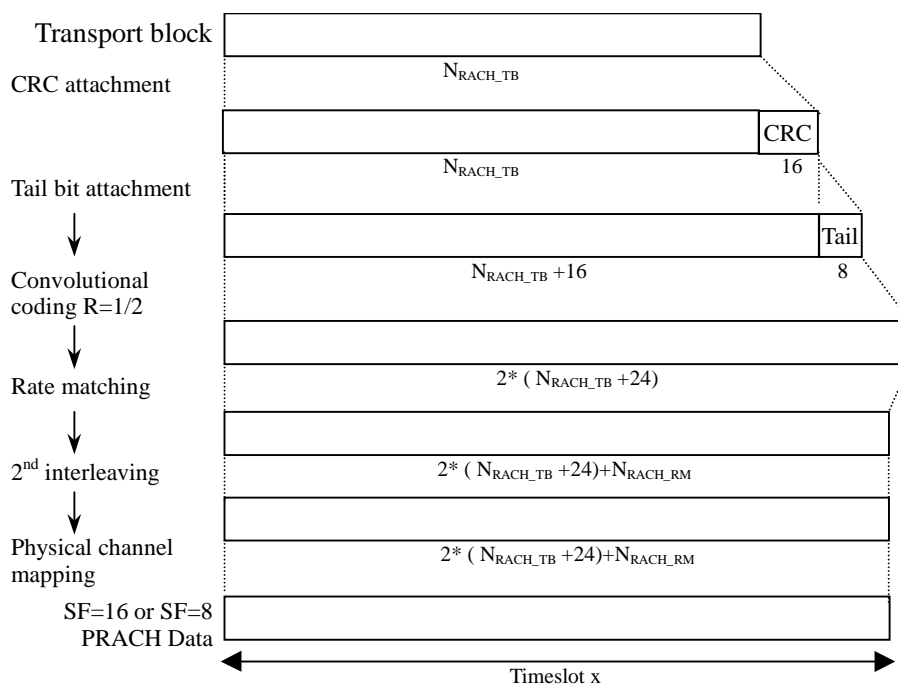**Table 38 Physical channel parameters for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data**

Data rate (kbps)	No. of timeslots	No. of physical channels with SF16 per used TS	Midamble length	N_{TFCI}	N_{TPC}
64	1	5	512 chips	16	0
128	1	8	256 chips	16	0
144	1	9	256 chips	16	0
384	3	8	256 chips	16	0

4.2.2 Uplink

4.2.2.1 RACH

Table 39: Parameters for RACH

Transport block size	N_{RACH}=168 bit
CRC	16 bit
Coding	CC, coding rate = 1/2
TTI	10 ms
Midamble	512 chips
Codes and time slots	SF = 16 x 1 x 1 time slot or SF = 8 x 1 x 1 time slot
TFCI	0 bit
TPC	0 bit

Figure 44: Channel coding and multiplexing example for PRACH

4.2.2.2 Example for DCH

4.2.2.2.1 DCH-> Radio frame segmentation

See 4.2.1.4.2.

4.2.2.2.2 TrCH multiplexing -> Physical channel mapping

4.2.2.2.2.1 Example for Stand-alone mapping of 3.4 kbps data

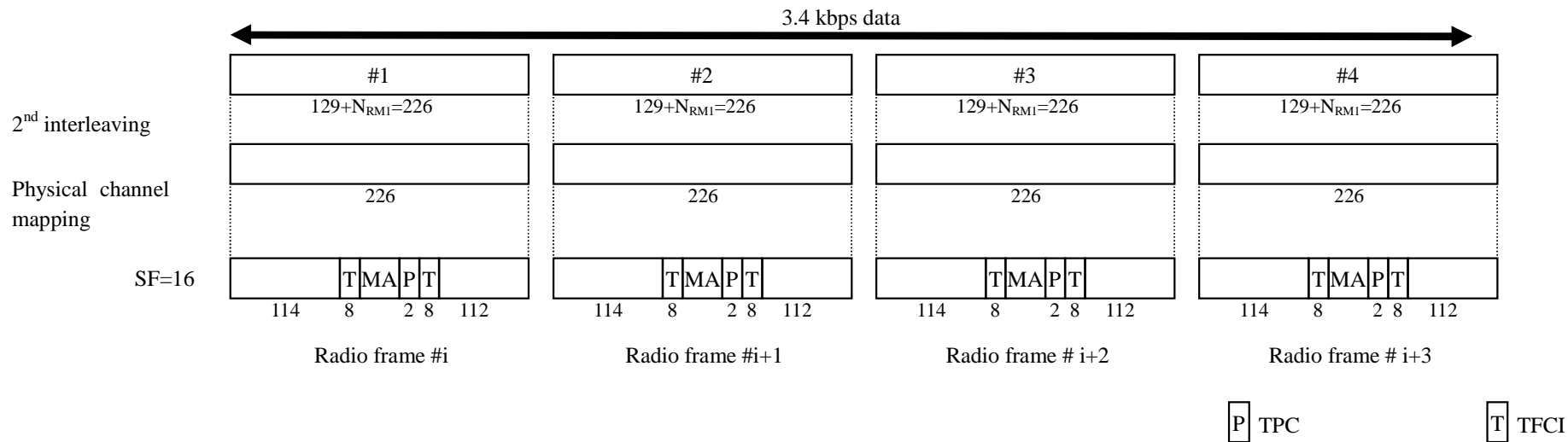NOTE: This example can be applied to Stand-alone mapping of DCCH.

Figure 45: Channel coding and multiplexing example for Stand-alone mapping of 3.4 kbps data

4.2.2.2.2.2   Example for multiplexing of 12.2 kbps data and 3.4 kbps data

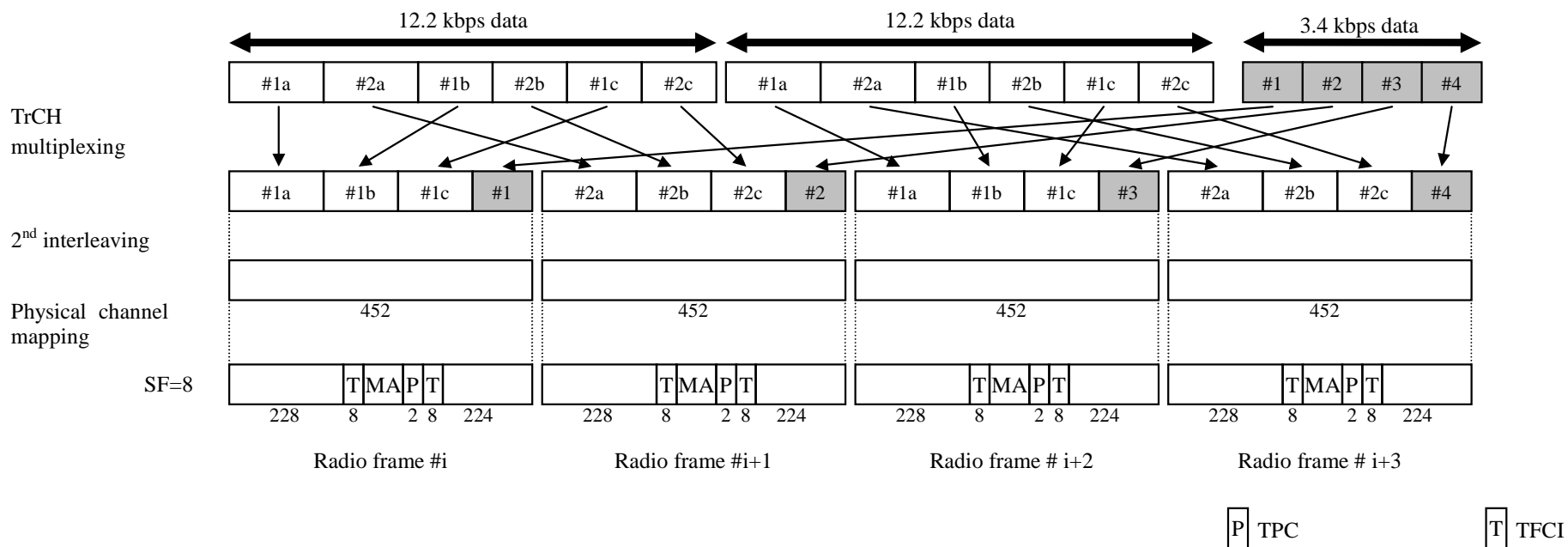NOTE: This example can be applied to multiplexing AMR speech and DCCH.

Figure 46: Channel coding and multiplexing example for multiplexing of 12.2 kbps data and 3.4 kbps data

Table 40: Physical channel parameters for multiplexing of 12.2 kbps data and 3.4 kbps data

Midamble	512 chips
Codes and time slots	SF8 x 1 code x 1 time slot
TFCI	16 bit
TPC	2 bit

4.2.2.2.2.3   Example for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing of Modem/FAX and DCCH.

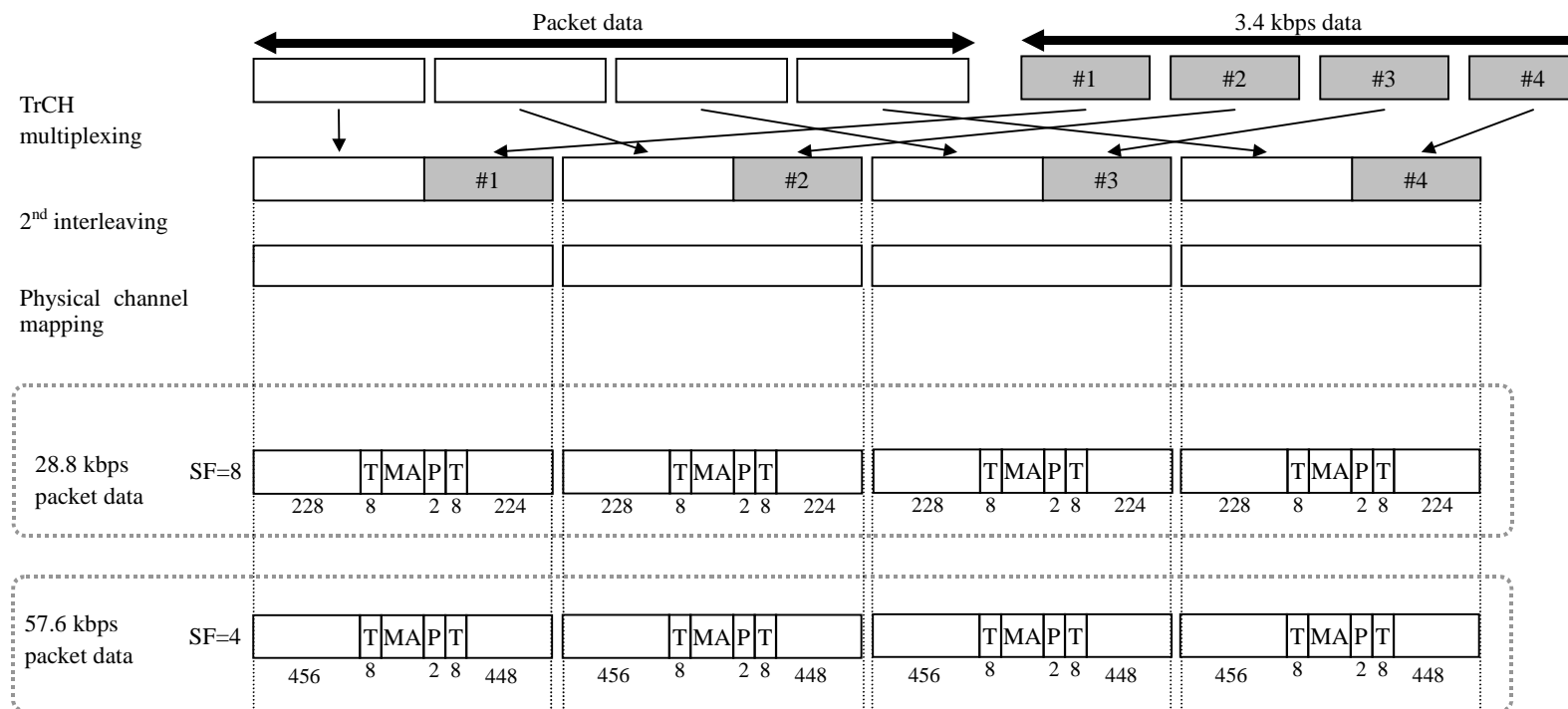Table 41 shows example of physical channel parameters for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data.

Figure 47: Channel coding and multiplexing example for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data

Table 41: Physical channel parameters for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data

Midamble	28.8/57.6 kbps	512 chips
Codes & time slots	28.8 kbps	(SF8 x 1 code) x 1 time slot
	57.6 kbps	(SF4 x 1 code) x 1 time slot
TFCI		16 bit
TPC		2 bit

4.2.2.2.2.4 Example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

NOTE: This example can be applied to multiplexing 64/128/144/384 kbps packet data and DCCH.

Table 42 shows example of physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data.
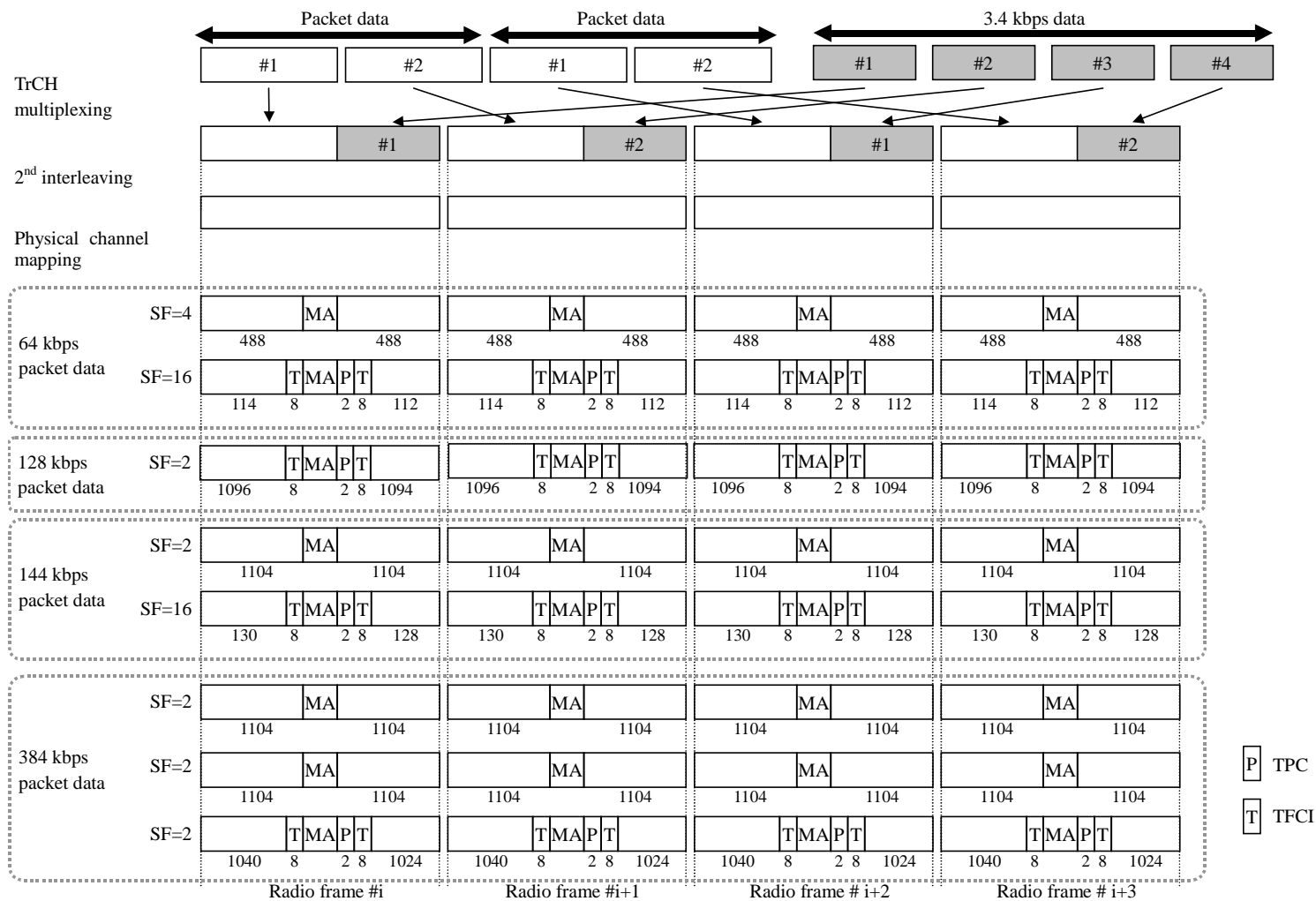
Figure 48: Channel coding and multiplexing example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

Table 42: Physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

Midamble	64 kbps	512 chips
	128 & 144 & 384 kbps	256 chips
Codes & time	64 kbps	{(SF16 x 1 code) + (SF4 x 1 code)} x 1 time slot
slots	128 kbps	(SF2 x 1 code) x 1 time slot
	144 kbps	{(SF16 x 1 code) + (SF2 x 1 code)} x 1 time slot
	384 kbps	SF2 x 1 code x 3 time slot
TFCI		16 bit
TPC		2 bit

NOTE: As an additional example, physical channels can also be mapped without using multicode per timeslot, e.g.:

for 64kbps: (SF16 x 1 code x 1 timeslot) + (SF4x 1 code x 1 timeslot)

for 64kbps: (SF2 x 1 code x 1 timeslot)

for 144kbps: (SF16 x 1 code x 1 timeslot) + (SF2x 1 code x 1 timeslot)

for 144kbps: (SF1 x 1 code x 1 timeslot)

4.2.2.2.2.5   Example for multiplexing of 64 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing ISDNs data and DCCH.

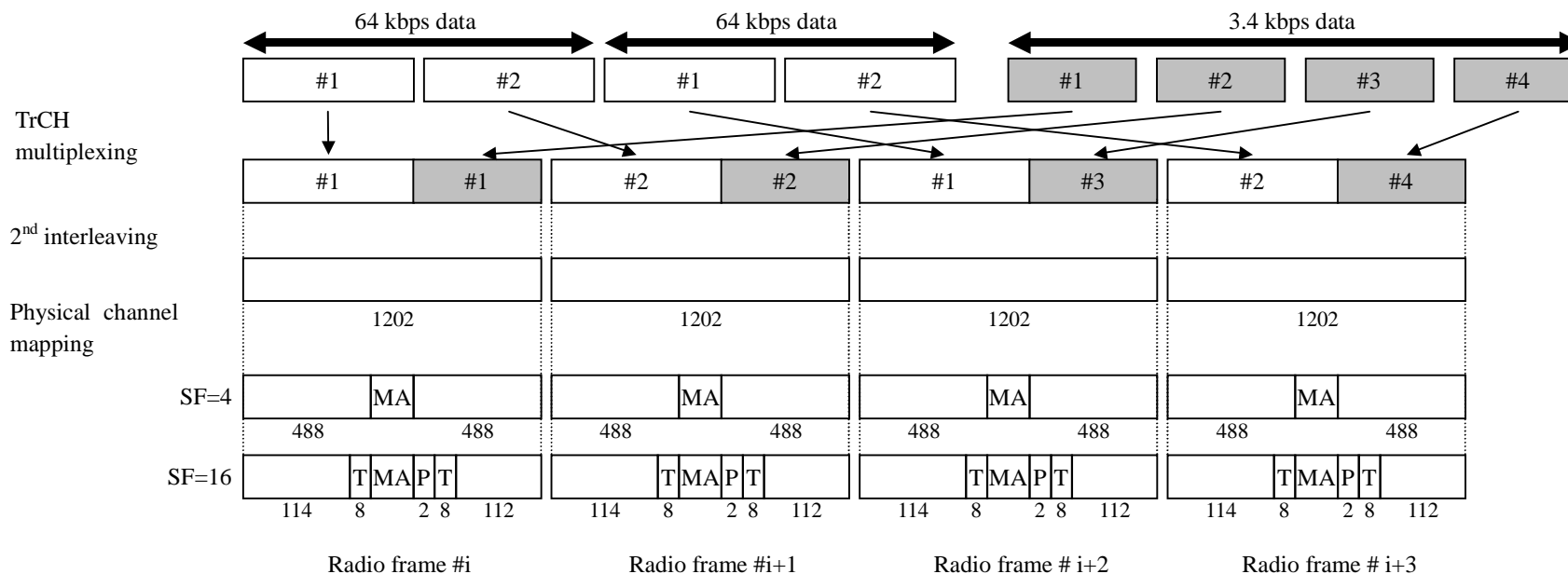Table 43 shows example of physical channel parameters for multiplexing of 64 kbps data and 3.4 kbps data.

Figure 49: Channel coding and multiplexing example for multiplexing of 64 kbps packet data and 3.4 kbps data

Table 43: Physical channel parameters for multiplexing of 64 kbps packet data and 3.4 kbps data

Midamble	512 chips
Codes & time slots	{(SF16 x 1 code) + (SF4 x 1 code)} x 1 time slot
TFCI	16 bit
TPC	2 bit

NOTE: As an additional example, physical channels can also be mapped without using multicode per timeslot, e.g.

for 64kbps: (SF16 x 1 code x 1 timeslot) + (SF4 x 1 code x 1 timeslot)

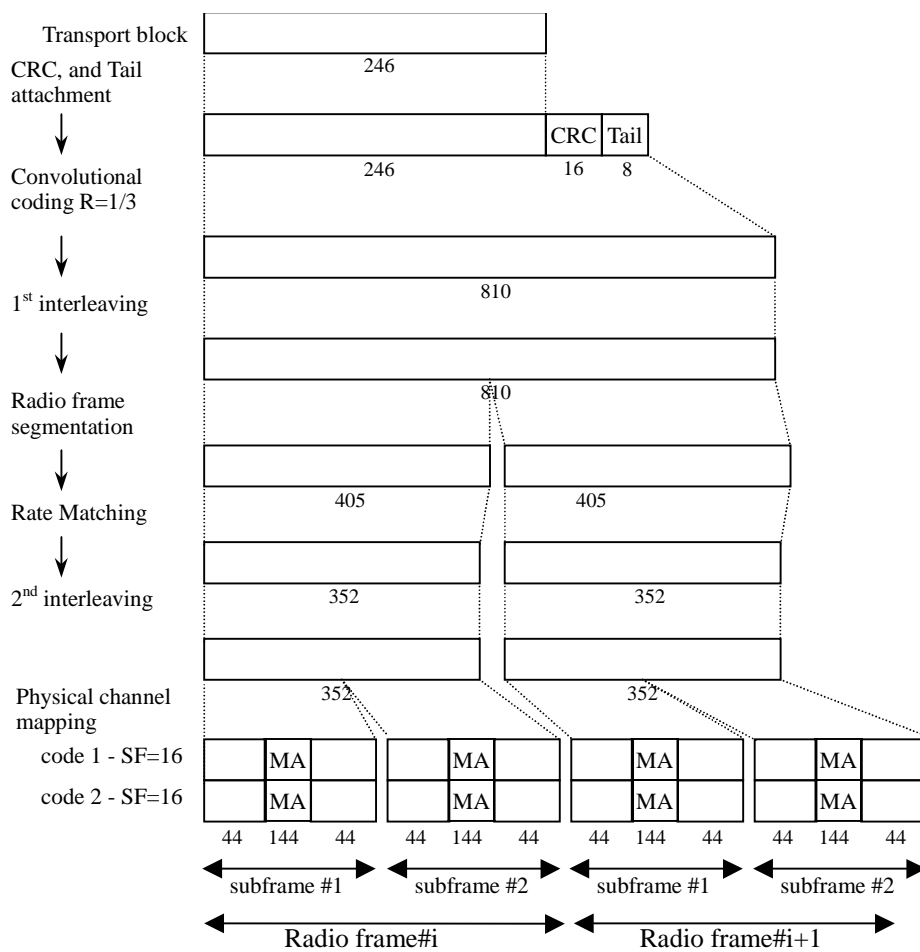for 64kbps: (SF2 x 1 code x 1 timeslot)

4.3 TDD mode – 1.28Mcps TDD option

4.3.1 Downlink

4.3.1.1 BCH

Table 44: Parameters for BCH

Transport block size	246 bit
CRC	16 bit
Coding	CC, coding rate = 1/3
TTI	20 ms
Codes and time slots	SF = 16 x 2 codes x 1 time slot
TFCI	0 bit
TPC	0 bit

Figure 50: Channel coding for BCH

4.3.1.2 Example for PCH and FACH

Table 45: Parameters for PCH and FACH

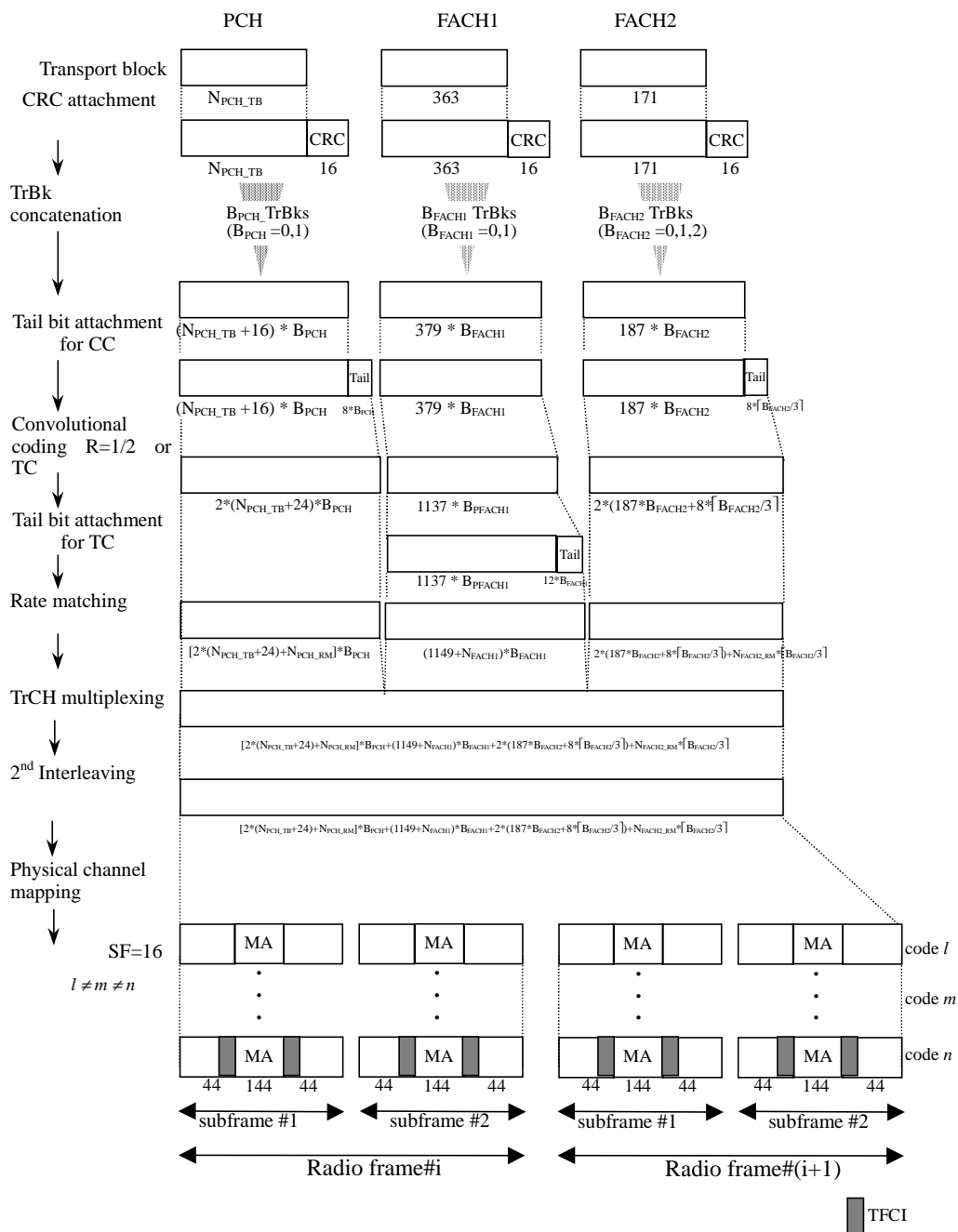| Transport block size | PCH | N_{PCH}=80 or 240 bit |
	FACH1	363 bit
	FACH2	171 bit
Transport block set size	PCH	80*B_{PCH} or 240*B_{PCH} bit (B_{PCH}=0,1)
	FACH1	363*B_{FACH1} bit (B_{FACH1}=0,1)
	FACH2	171*B_{FACH2} bit (B_{FACH2}=0,1,2)
Coding	PCH, FACH2	CC, coding rate = 1/2
	FACH1	TC
TTI		20 ms
Codes and time slots		SF = 16 x 3 codes x 1 time slot
TFCI		16 bit
TPC		0 bit

Figure 51: Channel coding and multiplexing example for PCH and FACH

4.3.1.3   Coding of FPACH

Table 46: Parameters for FPACH

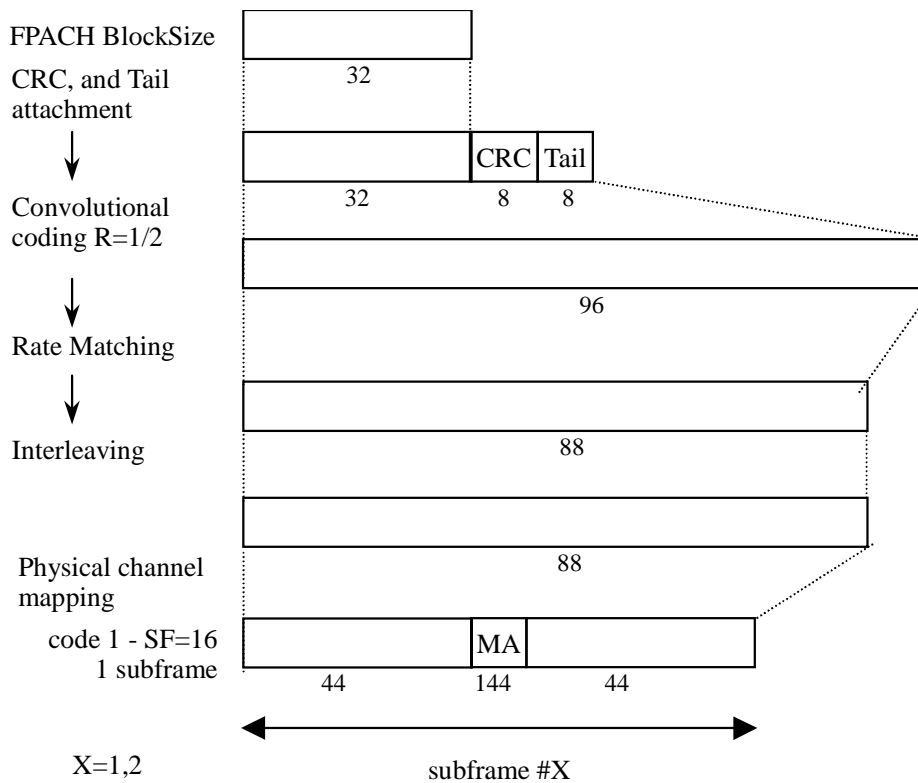| FPACH block size	32 bit
Coding	CC 1/2
TTI	5 ms, 1 subframe
Codes and time slots	SF = 16 x 1 codes x 1 time slot x 1 subframe
CRC	8 bit

Figure 52: Coding for FPACH

4.3.1.4   Example for DCH

4.3.1.4.1   DCH-> Radio frame segmentation

The channel coding and multiplexing for DCH is common with the 3.84Mcps TDD option [cf. 4.2.1.3.1 'DCH-> Radio frame segmentation']

4.3.1.4.2 TrCH multiplexing -> Physical channel mapping

4.3.1.4.2.1 Example for Stand-alone mapping of 3.4 kbps data

NOTE: This example can be applied to Stand-alone mapping of DCCH.

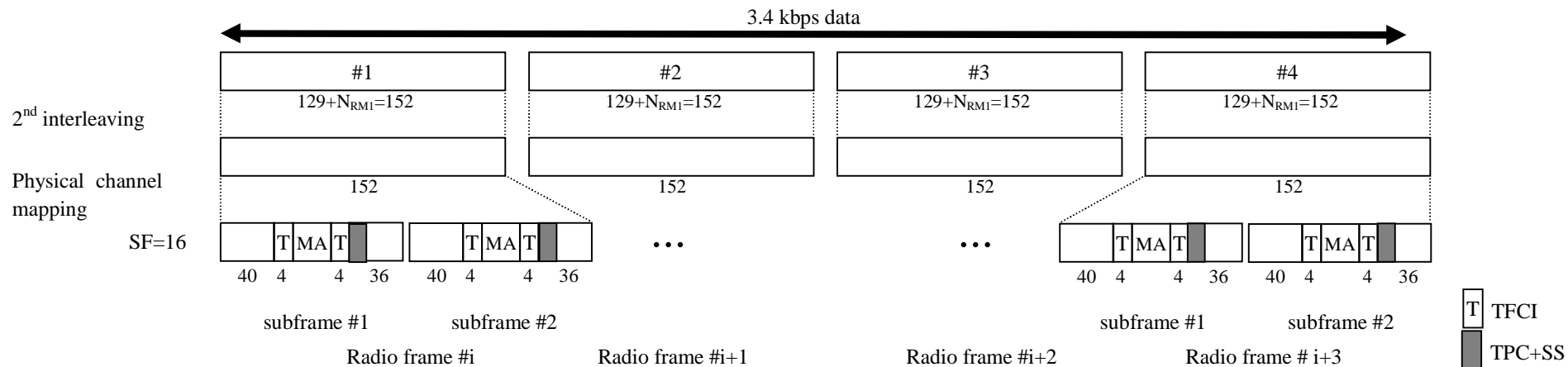Table 47 shows example of physical channel parameters for Stand-alone mapping of 3.4 kbps data.

Figure 53: Channel coding and multiplexing example for Stand-alone mapping of 3.4 kbps data

Table 47: Physical channel parameters for Stand-alone mapping of 3.4 kbps data

Codes and time slots	SF16 x 1 code x 1 time slot
TFCI	16 bit
TPC + SS	2 bit + 2bit

4.3.1.4.2.2 Example for multiplexing of 12.2 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing AMR speech and DCCH.
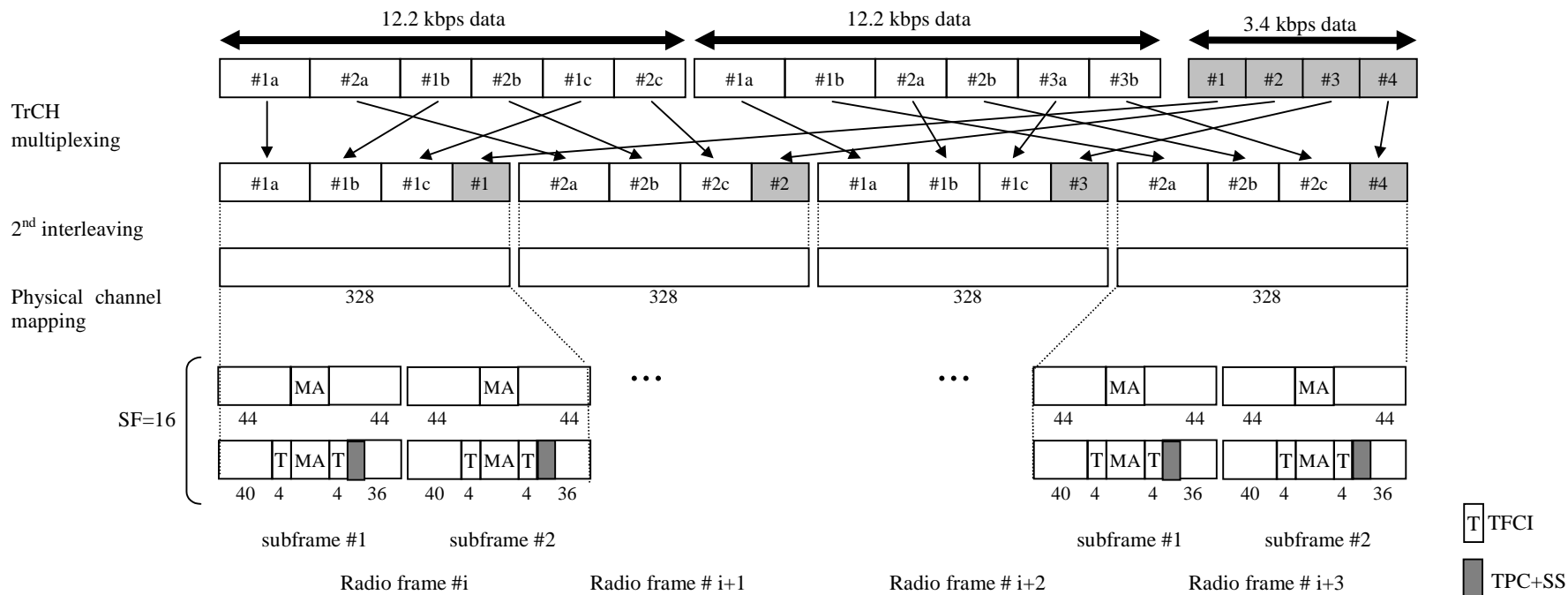

Figure 54: Channel coding and multiplexing example for multiplexing of 12.2 kbps data and 3.4 kbps data

Table 48: Physical channel parameters for multiplexing of 12.2 kbps data and 3.4 kbps data

Codes and time slots	SF16 x 2 codes x 1 time slot
TFCI	16 bit
TPC + SS	2 bit + 2bit

4.3.1.4.2.3 Example for multiplexing of 28.8/57.6 kbps data 3.4 kbps data

NOTE: This example can be applied to multiplexing of Modem/FAX and DCCH.

Table 49 shows example of physical channel parameters for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data.
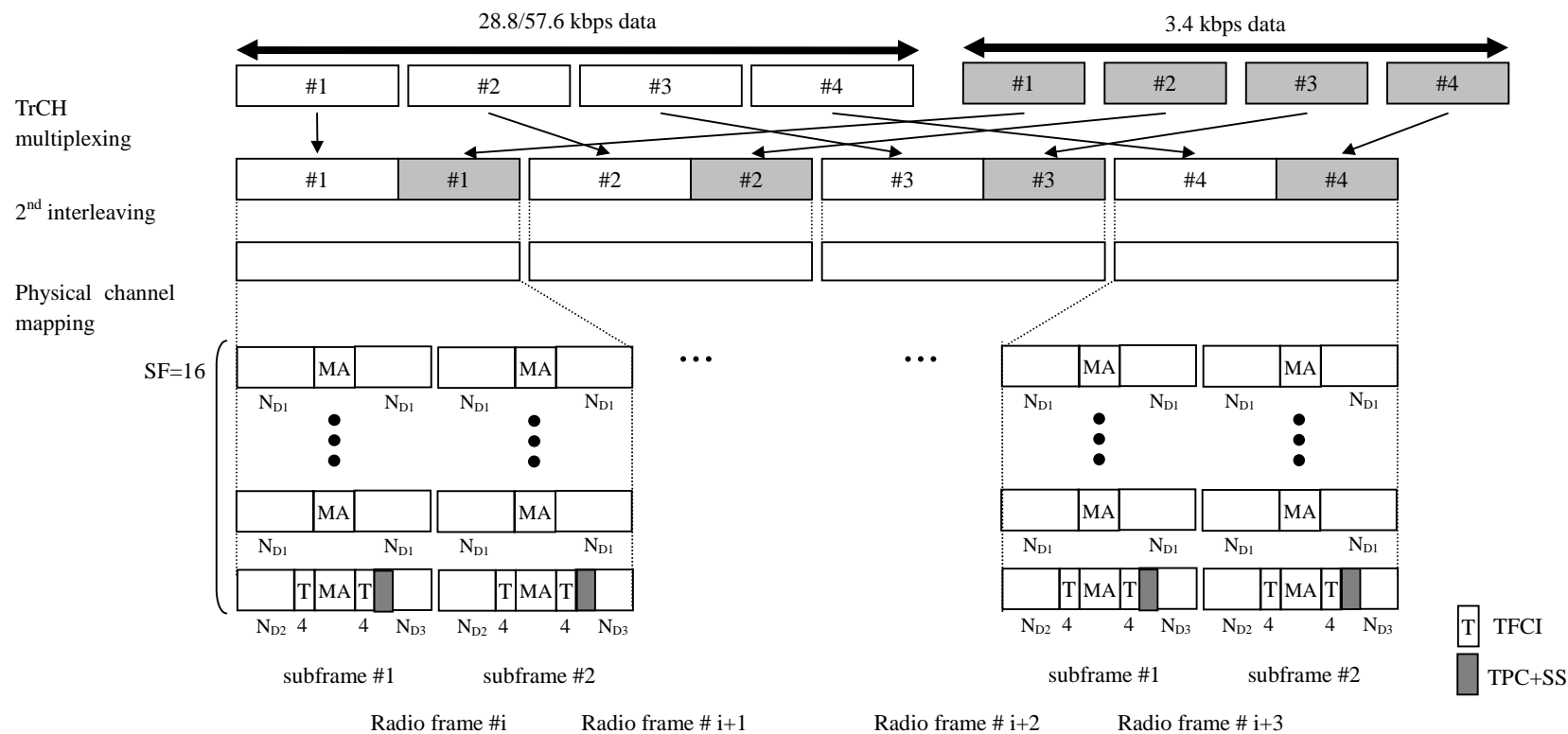

Figure 55: Channel coding and multiplexing example for multiplexing 28.8/57.6 kbps data and 3.4 kbps data

Table 49: Physical channel parameters for multiplexing of 28.8/57.6 kbps packet data and 3.4 kbps data

N_{D1}, N_{D2}, , N_{D3}	28.8/57.6 kbps	44 bit, 40 bit, 36 bit
Code & time	28.8 kbps	SF16 x 3 codes x 1 time slot
slots	57.6 kbps	SF16 x 6 codes x 1 time slot
TFCI		16 bit
TPC + SS		2 bit + 2bit

4.3.1.4.2.4   Example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

NOTE: This example can be applied to multiplexing 64/128/144/384 kbps packet data and DCCH.

Table 50 shows example of physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data.
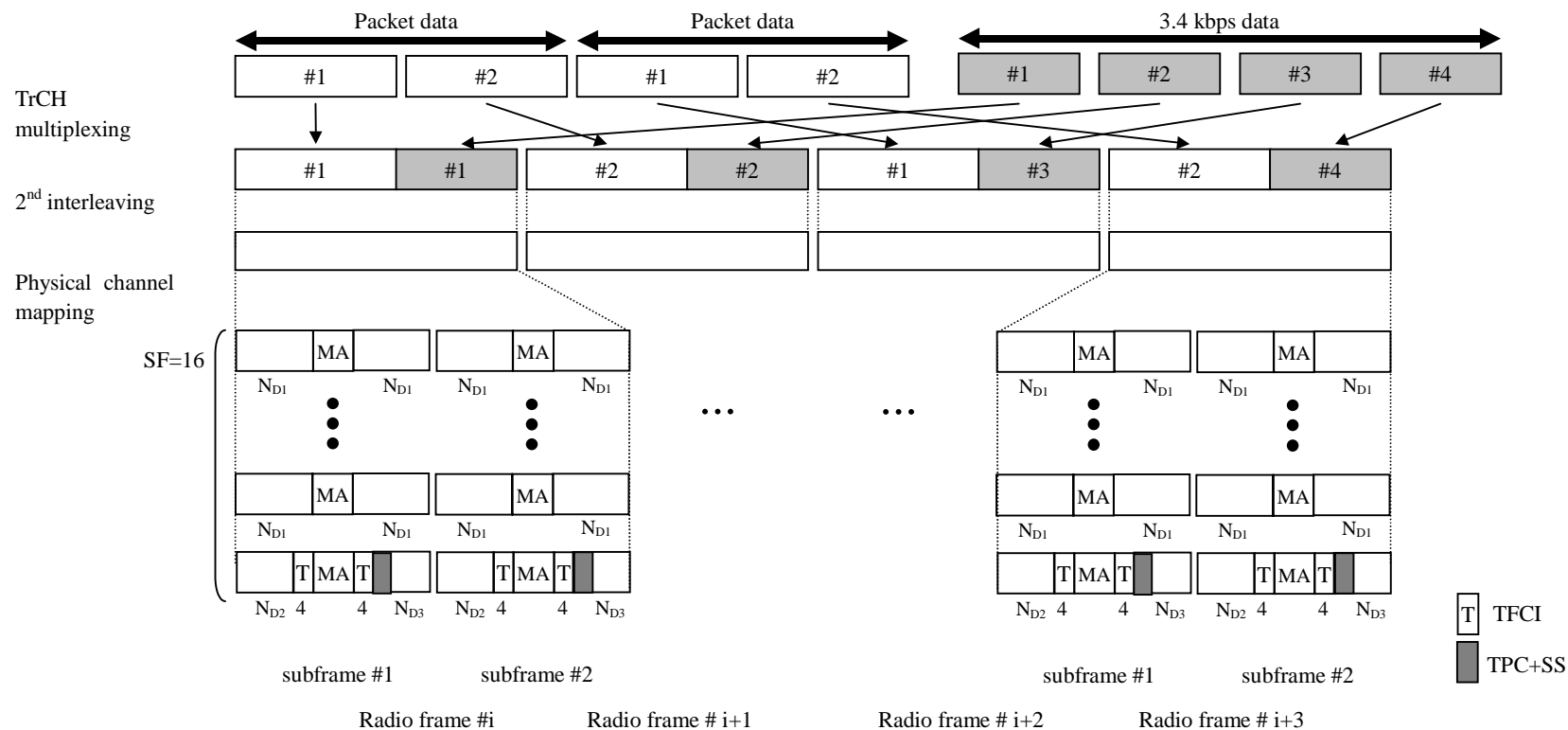

Figure 56: Channel coding and multiplexing example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

Table 50: Physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

N_{D1}, N_{D2}, N_{D3}	64 & 128 & 144 & 384 kbps	44 bit, 40 bit, 36 bit
Code & time	64 kbps	SF16 x 8 codes x 1 time slot
slots	128 kbps	SF16 x 14 codes x 1 time slot
	144 kbps	SF16 x 8 codes x 2 time slots
	384 kbps	SF16 x 10 codes x 4 time slots
TFCI		16 bit
TPC + SS		2 bit + 2bit

4.3.1.4.2.5   Example for multiplexing of 64 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing ISDNs data and DCCH.

Table 51 shows example of physical channel parameters for multiplexing of 64 kbps data and 3.4 kbps data.
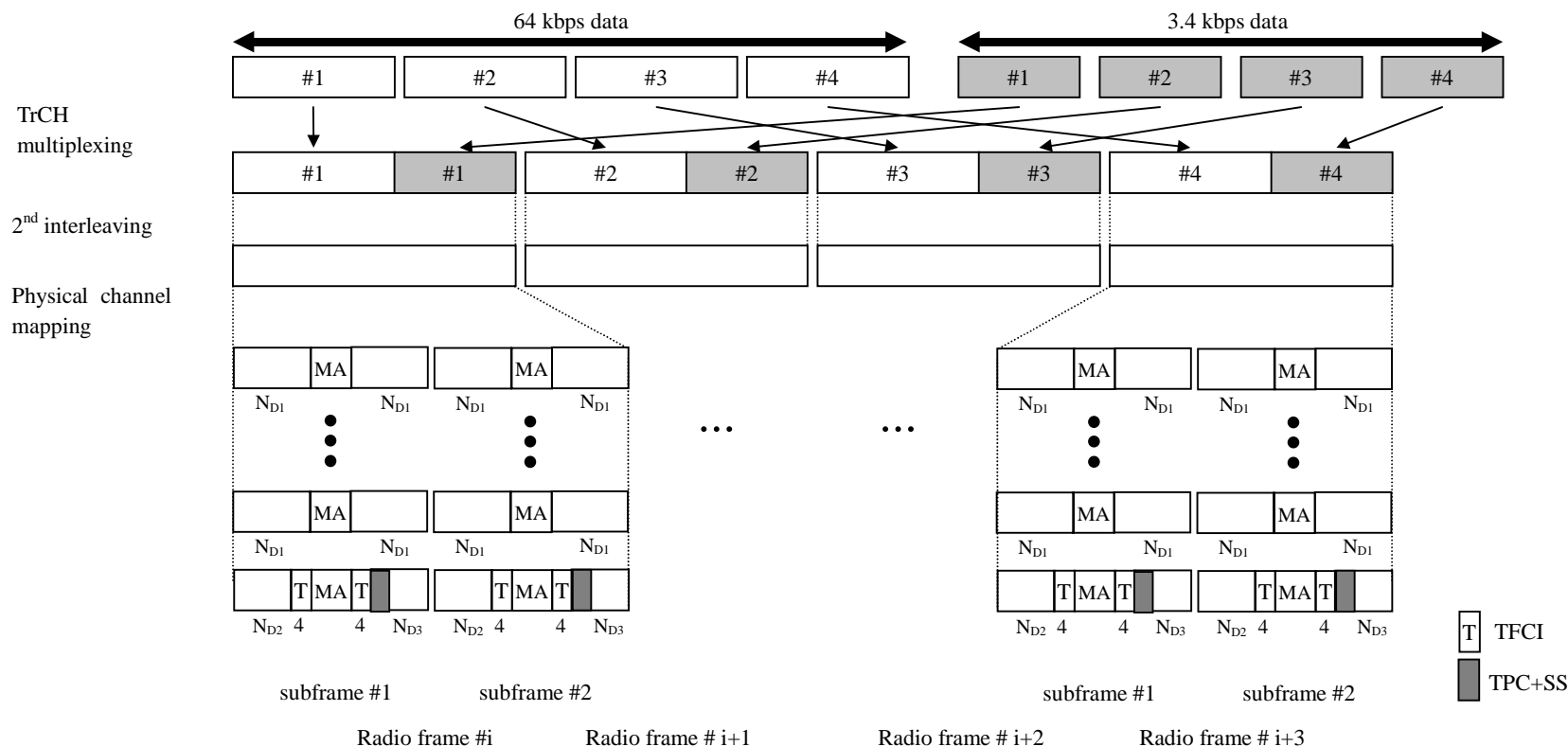

Figure 57: Channel coding and multiplexing example for multiplexing of 64 kbps data and 3.4 kbps data

Table 51: Physical channel parameters for multiplexing of 64 kbps packet data and 3.4 kbps data

N_{D1}, N_{D2}, N_{D3}	44 bit, 40 bit, 36 bit
Code & time slots	SF16 x 8 codes x 1 time slot
TFCI	16 bit
TPC + SS	2 bit + 2bit

ETSI

4.3.1.4.2.6   Example for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data

NOTE: This example is corresponding to multiplexing of AMR speech, 64/128/144/384 kbps packet and DCCH.

Table 52 shows example of physical channel parameters for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data.
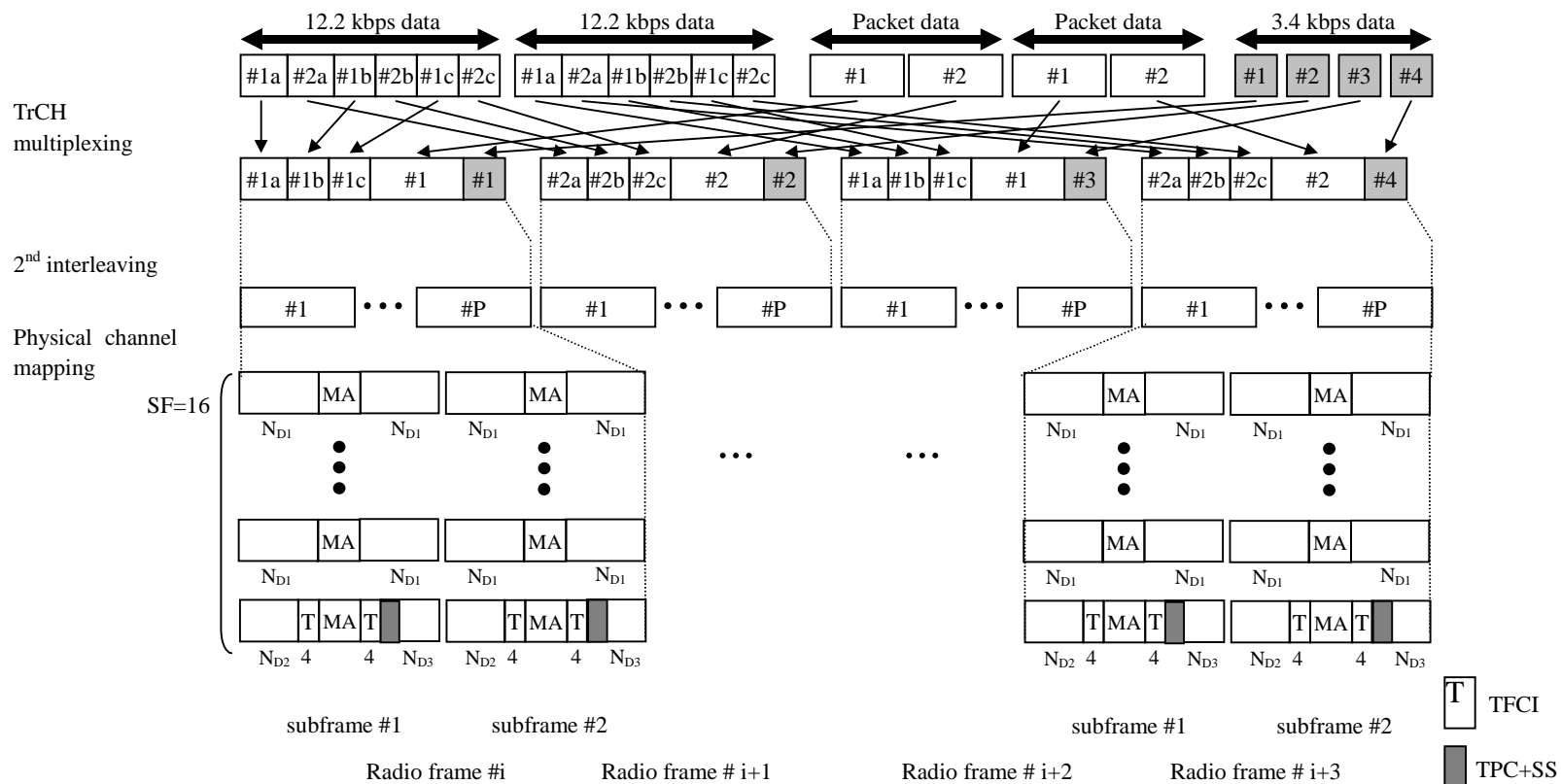

Figure 58: Channel coding and multiplexing example for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data

Table 52 Physical channel parameters for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data
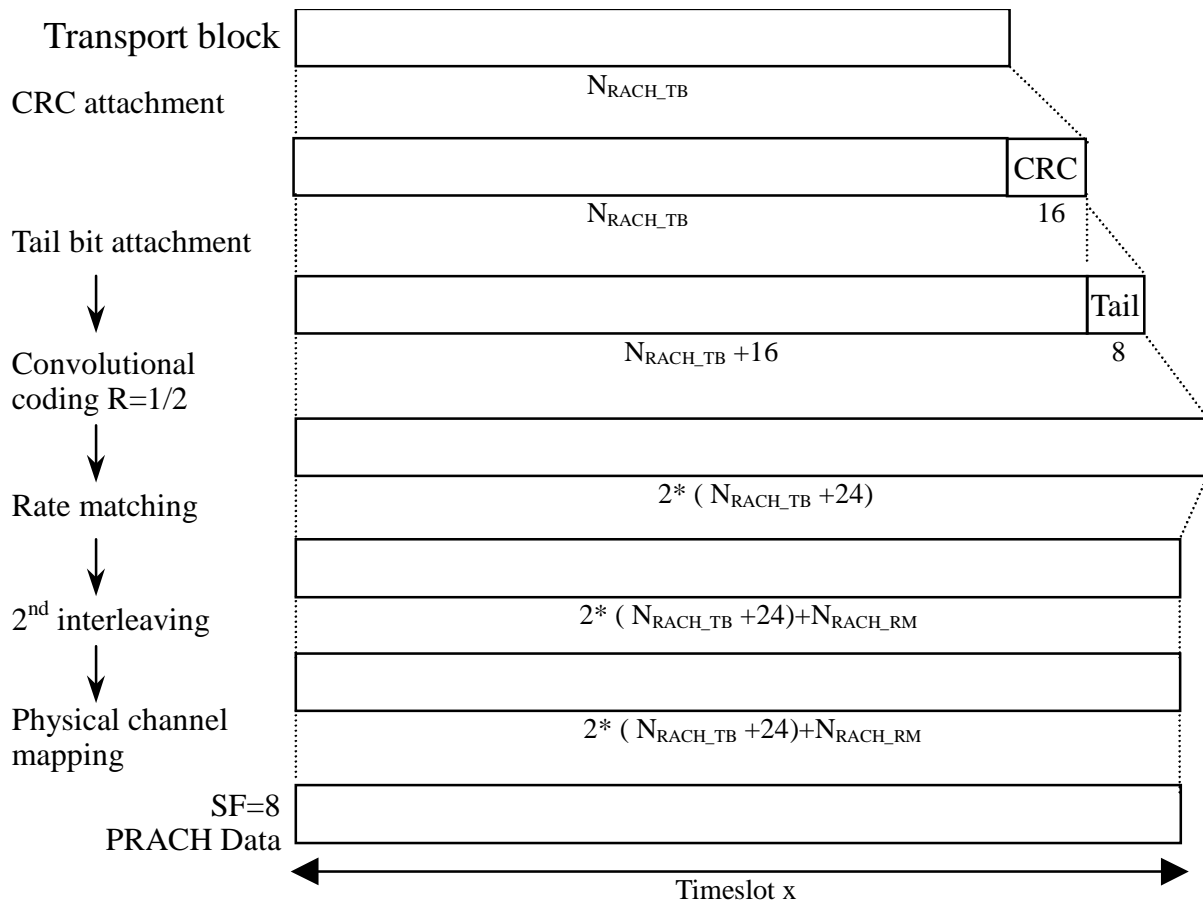
Data rate (kbps)	No. of timeslots	No. of physical channels with SF16 per used TS	N_{TFCI}	$N_{TPC} + N_{TPC}$
64	1	8	16	2 + 2
128	1	14	16	2 + 2
144	2	8	16	2 + 2
384	4	10	16	2 + 2

4.3.2 Uplink

4.3.2.1 RACH

Table 53: Parameters for RACH

Transport block size	N_{RACH}=168
CRC	16 bit
Coding	CC, coding rate = 1/2
TTI	10 ms
Codes and time slots	SF = 8 x 1 x 1code x 1 time slot
TFCI	0 bit
TPC	0 bit

Figure 59: Channel coding and multiplexing example for PRACH

4.3.2.2 Example for DCH

4.3.2.2.1 DCH-> Radio frame segmentation

See 4.3.1.3.1

4.3.2.2.2   TrCH multiplexing -> Physical channel mapping

4.3.2.2.2.1   Example for Stand-alone mapping of 3.4 kbps data

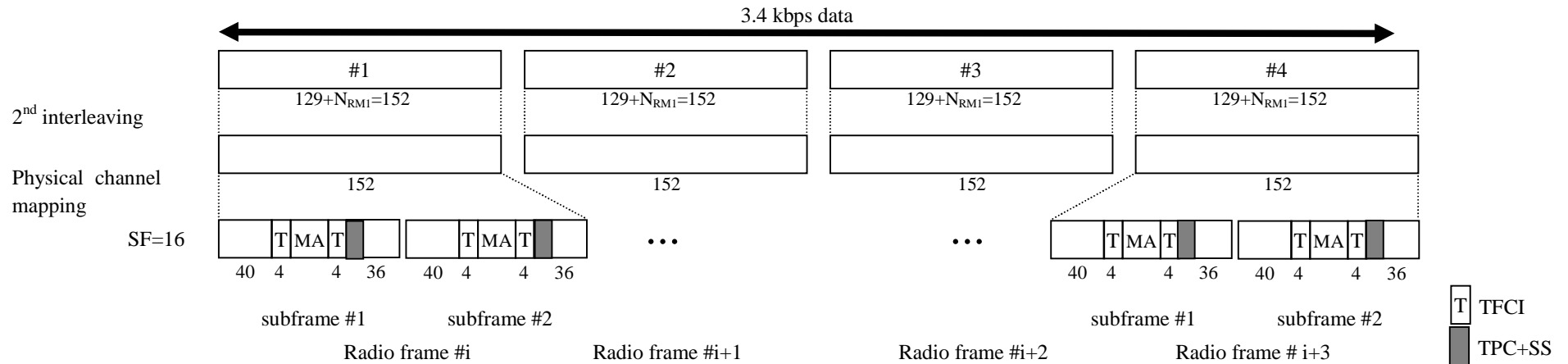   NOTE: This example can be applied to Stand-alone mapping of DCCH.

Figure 60: Channel coding and multiplexing example for Stand-alone mapping of 3.4 kbps data

4.3.2.2.2.2   Example for multiplexing of 12.2 kbps data and 3.4 kbps data

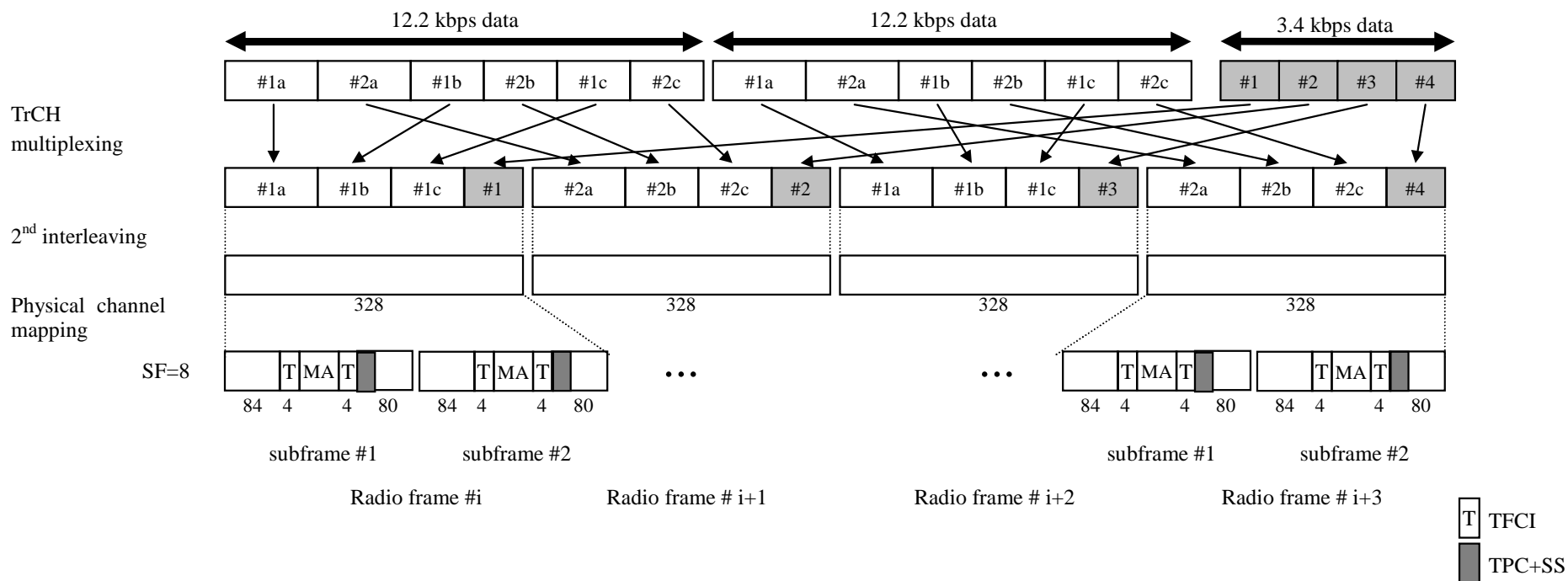NOTE: This example can be applied to multiplexing AMR speech and DCCH.

Figure 61: Channel coding and multiplexing example for multiplexing of 12.2 kbps data and 3.4 kbps data

Table 54: Physical channel parameters for multiplexing of 12.2 kbps data and 3.4 kbps data

Codes and time slots	SF8 x 1 code x 1 time slot
TFCI	16 bit
TPC + SS	2 bit + 2bit

ETSI

4.3.2.2.2.3　　　　　　　Example for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data

NOTE:　　This example can be applied to multiplexing of Modem/FAX and DCCH.

Table 55 shows example of physical channel parameters for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data.
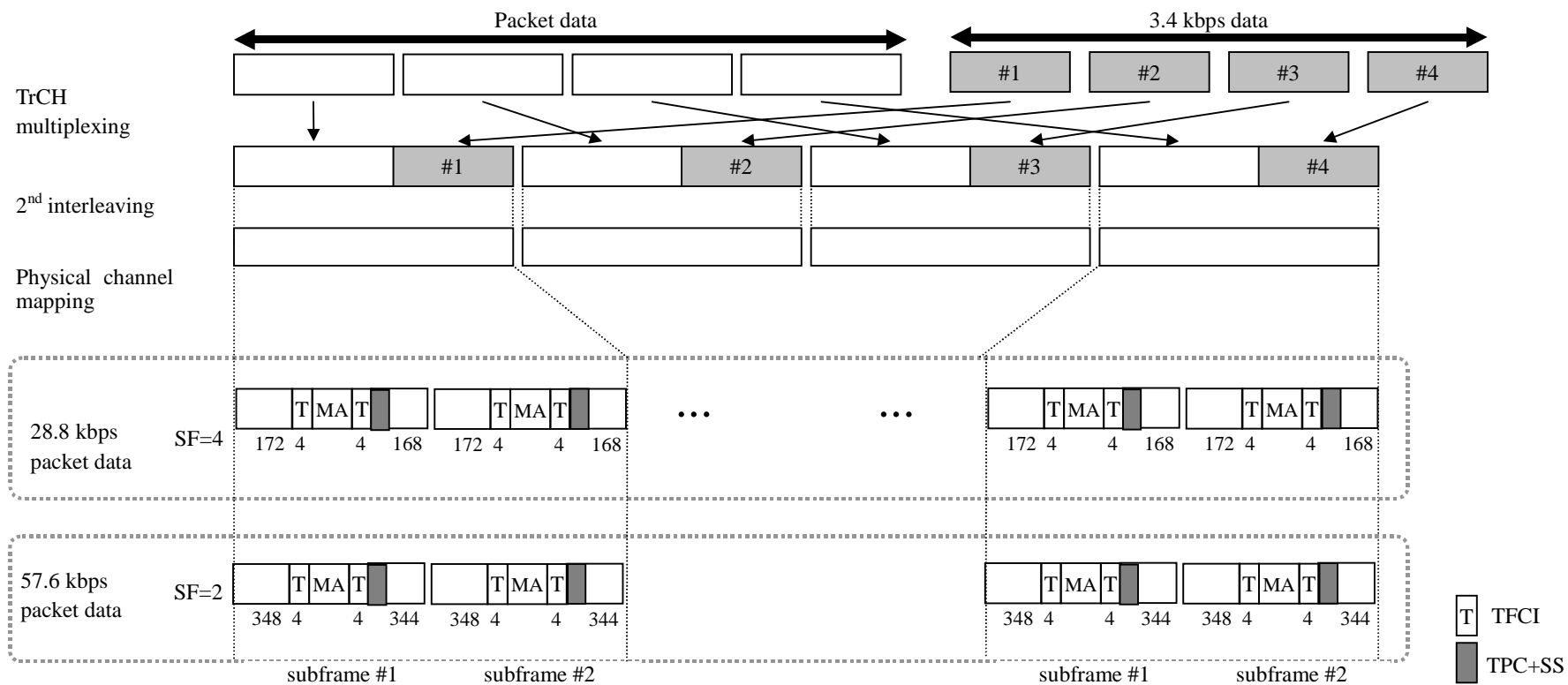

Figure 62: Channel coding and multiplexing example for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data

Table 55: Physical channel parameters for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data

Codes & time slots	28.8 kbps	(SF4 x 1 code) x 1 time slot
	57.6 kbps	(SF2 x 1 code) x 1 time slot
TFCI		16 bit
TPC + SS		2 bit + 2bit

4.3.2.2.2.4 Example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

NOTE: This example can be applied to multiplexing 64/128/144/384 kbps packet data and DCCH.

Table 56 shows example of physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data.
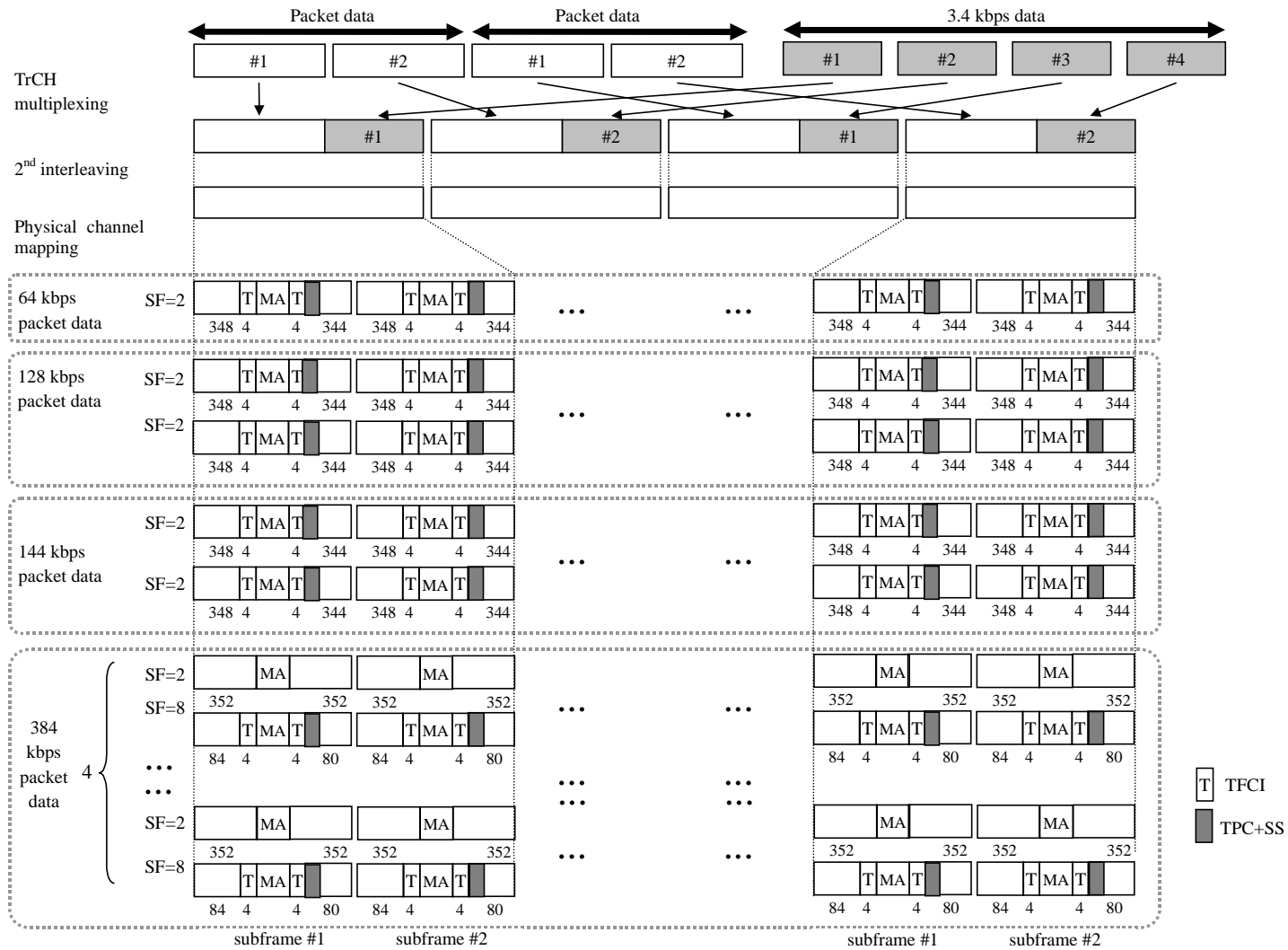

Figure 63: Channel coding and multiplexing example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data
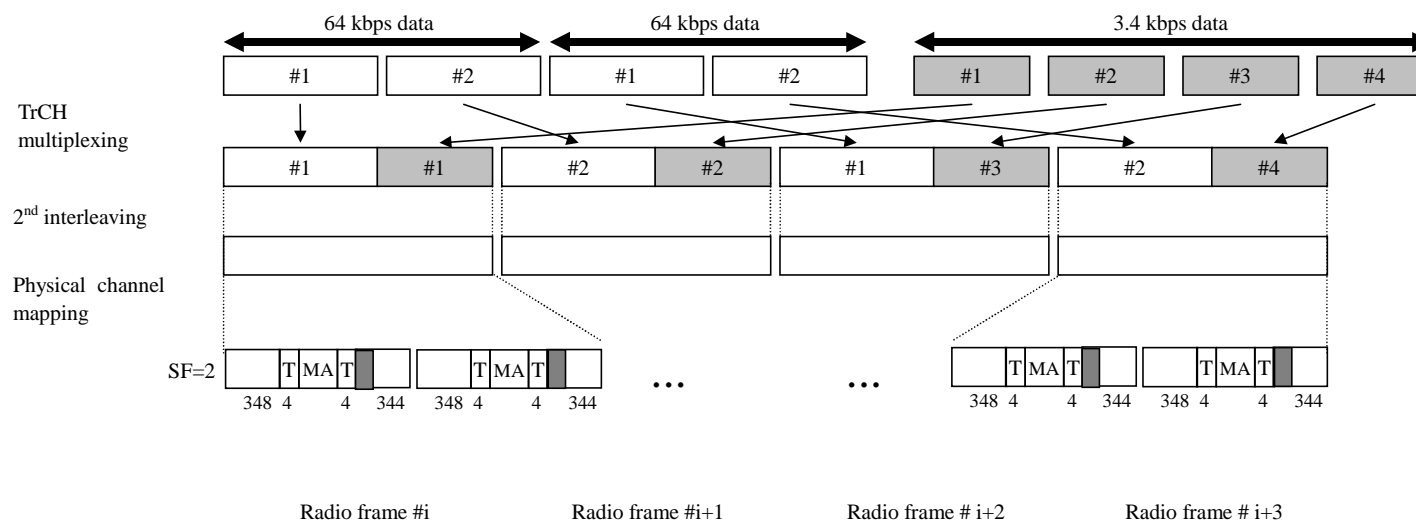
Table 56: Physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

Codes & time	64 kbps	(SF2 x 1 code) x 1 time slot
slots	128 kbps	(SF2 x 1 code) x 2 time slots
	144 kbps	(SF2 x 1 code) x 2 time slots
	384 kbps	{(SF8 x 1code) + (SF2 x 1 code)} x 4 time slots
TFCI		16 bit
TPC + SS		2 bit + 2bit

4.3.2.2.2.5 Example for multiplexing of 64 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing ISDNs data and DCCH.

Table 57 shows example of physical channel parameters for multiplexing of 64 kbps data and 3.4 kbps data.

Figure 64: Channel coding and multiplexing example for multiplexing of 64 kbps packet data and 3.4 kbps data

Table 57: Physical channel parameters for multiplexing of 64 kbps packet data and 3.4 kbps data

Codes & time slots	(SF2 x 1 code) x 1 time slot
TFCI	16 bit
TPC + SS	2 bit + 2bit

Annex A (informative):
Change history

Change history							
Date	TSG #	TSG Doc.	CR	Rev	Subject/Comment	Old	New
13/03/00	RAN_07	RP-000093	-	-	Approved at TSG RAN #7 and placed under Change Control	-	3.0.0
26/06/00	RAN_08	RP-000276	001	2	Corrections to align with "Typical radio parameter sets" from ISG	3.0.0	3.1.0
23/09/00	RAN_09	RP-000349	002	2	TDD related changes for TR25.944	3.1.0	3.2.0
15/12/00	RAN_10	RP-000546	003	2	Corrections for FDD part of TR 25.944	3.2.0	3.3.0
15/12/00	RAN_10	RP-000546	004	-	TDD related changes for TR25.944, update	3.2.0	3.3.0
16/03/01	RAN_11	-	-	-	Approved as Release 4 specification (v4.0.0) at TSG RAN #11	3.3.0	4.0.0
16/03/01	RAN_11	RP-010067	006	-	Corrections for TDD sections	3.3.0	4.0.0
16/03/01	RAN_11	RP-010071	005	1	1.28 Mcps TDD related changes to 25.944	3.3.0	4.0.0
09/04/01	-	-	-	-	Removal of the revision marks in figures	4.0.0	4.0.1
15/06/01	RAN_12	RP-010340	008	-	Correction of TTI for PCH (3.84 Mcps TDD, Rel-4)	4.0.1	4.1.0
15/06/01	RAN_12	RP-010340	009	-	Correction of TTI for PCH	4.0.1	4.1.0

History

Document history		
V4.0.0	April 2001	Publication
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